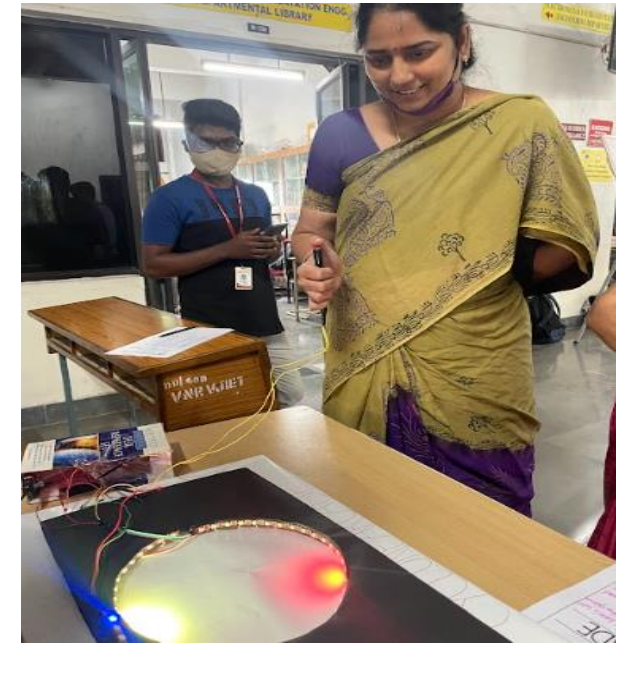


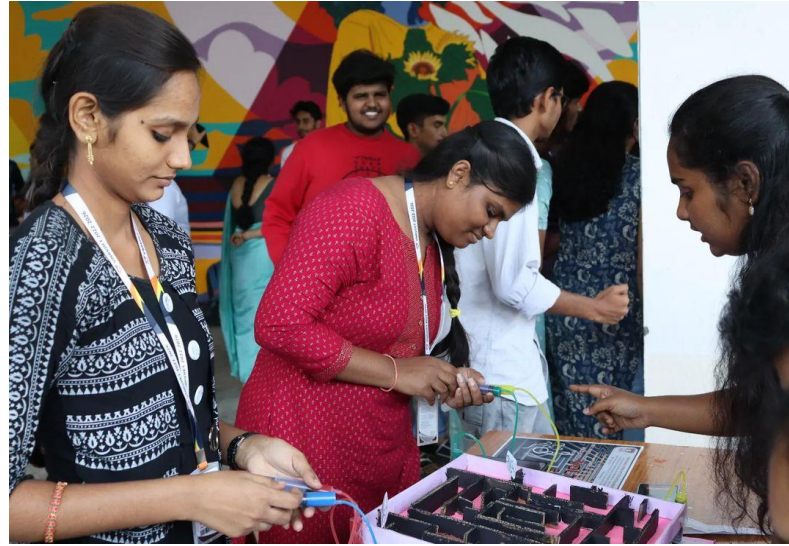
# VOLTAIC - JAN 2022



# KNOCK OUT - Nov 2023



# VOLTAIC 2.0- APRIL 2023



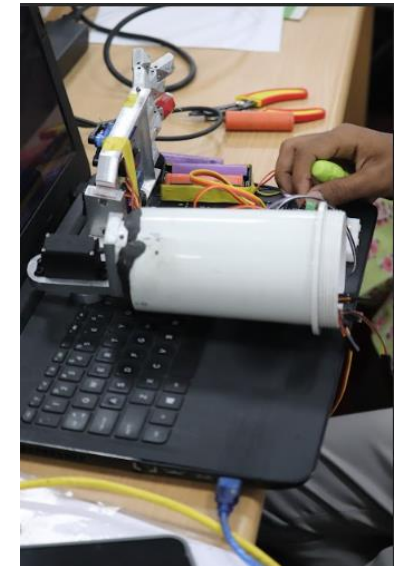
# A TWO DAY WORKSHOP ON ROLE OF INSTRUMENTATION ENGINEERING IN “MAKE IN INDIA” OPPORTUNITIES AND CHALLENGES





# INNO-VA-THON - Oct 2023

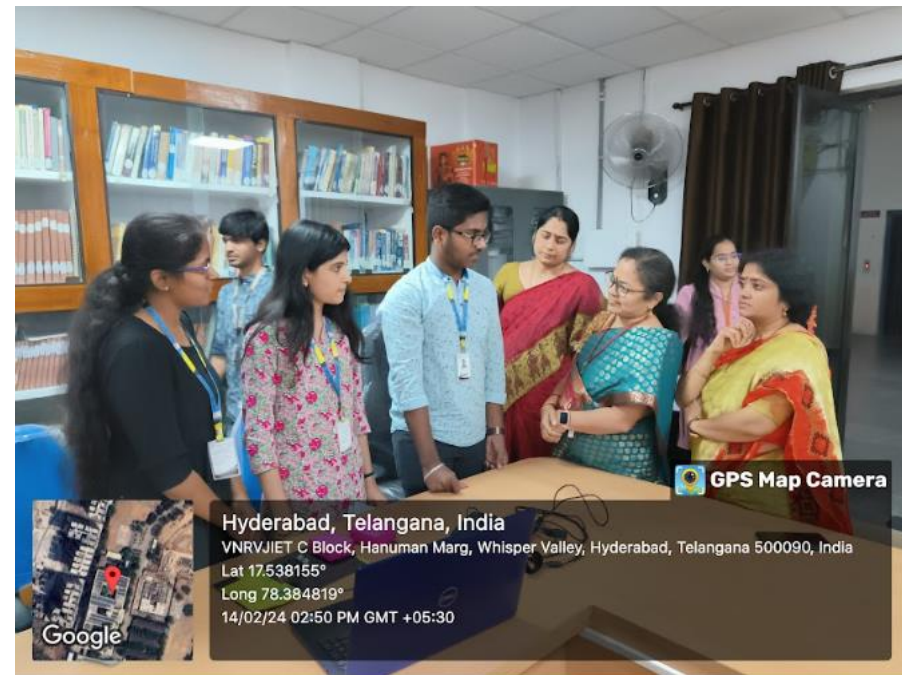




# LASER 1.0 - Nov 2023







Event Name	Date	Description	Target Audience	No. of Participants	No. of Attendees
VOLTAIC	6th Jan 2022	Creating electronic games and making them available for people to play can be a rewarding way to engage with audiences and provide entertainment	1st year students	100	100
Knock Out	9th Nov 2022	A debate Competition where people support and oppose on various social issues faced these days.	Open to all students	30	30
VOLTAIC 2.0	29th Apr 2023	Creating electronic games and making them available for people to play can be a rewarding way to engage with audiences and provide entertainment	1st year students	150	150
Workshop	10th and 11th July 2023	A two day workshop on “Role of instrumentation in make in India opportunities and challenges”	Open to all students	100	80
INNO-VATHON	9th and 10th Oct 2023	A hardware Hackathon where participants showcase their projects concerning various domains.	Open to all students	150	111
LASER 1.0	20th Nov to 23rd Dec 2023	A training program for the participants to learn how to build various applications	1st year students	25	24