R19

B.Tech. CSE (INTERNET OF THINGS)

B.Tech. R19 CBCS Curriculum

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

An Autonomous, ISO 9001:2015 & QS I-Gauge Diamond Rated Institute, Accredited by NAAC with 'A++' Grade
NBA Accreditation for B.Tech. CE, EEE, ME, ECE, CSE, EIE, IT Programmes
Approved by AICTE, New Delhi, Affiliated to JNTUH, NIRF 113 Rank in Engineering Category
Recognized as "College with Potential for Excellence" by UGC
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VISION OF THE INSTITUTE

To be a World Class University providing value-based education, conducting interdisciplinary research in cutting edge technologies leading to sustainable development of the nation

MISSION OF THE INSTITUTE

- To produce technically competent and socially responsible engineers, managers and entrepreneurs, who will be future ready.
- To involve students and faculty in innovative research projects linked with industry, academic and research institutions in India and abroad.
- To use modern pedagogy for improving the teaching-learning process.

DEPARTMENT OF

COMPUTER SCIENCE AND ENGINEERING (AI & ML, IOT)

VISION OF THE DEPARTMENT

To emerge as an epicentre having transformative impact in the education and research of Artificial Intelligence & Machine Learning and Internet of Things with an ecosystem that contributes to the society through innovativeness and creativeness.

MISSION OF THE DEPARTMENT

- To Impart innovative teaching and learning methodologies to generate knowledge through the state-of-the-art concepts and technologies in AI-ML and IoT.
- To produce successful Computer Science and Engineering graduates with a specialization in AI-ML and IoT with personal and professional responsibilities and commitment to lifelong learning with societal aspirations.

- To establish centres of excellence in leading areas of AI-ML and IoT in collaboration with industry to uplift innovative research and development.

B.TECH. CSE (IoT)

PROGRAM EDUCATIONAL OBJECTIVES

PEO-I: Practice the engineering skills in the profession of Internet of Things (IoT) to identify and solve contemporary problems. (Foundation)

PEO-II: Exhibit leadership capability with ethical and professional behavior through a lifelong learning attitude. (Lifelong Learning)

PEO-III: Promote Design, Research and Entrepreneurial skills to Support the growth of country economy. (R&D and Entrepreneur)

B.TECH. CSE (IoT)

PROGRAM OUTCOMES

PO-1: **Engineering Knowledge:** Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.

PO-2: **Problem Analysis:** Identify, formulate, research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.

PO-3: **Design/Development of Solutions:** Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.

PO-4: **Conduct Investigations of Complex Problems:** Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

PO-5: **Modern Tool Usage:** Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.

PO-6: The Engineer and Society: Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice

PO-7: Environment and Sustainability: Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.

PO-8: Ethics: Apply ethical principles and commit to professional ethics and responsibilities, and norms of the engineering practice

PO-9: Individual and Teamwork: Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.

PO-10: Communication: Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.

PO-11: Project Management and Finance: Demonstrate knowledge and understanding of the engineering and management principles and apply these to one’s own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.

PO-12: **Life-Long Learning:** Recognize the need for and have the preparation and ability to engage in independent and life-long learning (LLL) in the broadest context of technological change.

B.TECH. CSE (IoT)

PROGRAM SPECIFIC OUTCOMES

PSO-1: Understand the fundamental concepts of Computer Science & Engineering with specialization in IoT and aligned mezzanine technologies.

PSO-2: Design and Integrate hardware and software systems in the areas of IoT with a strong emphasis on lifelong learning to create feasible engineering solutions.

PSO-3: Analyze, Design, Implement, Test and Deploy smart applications related to industry and research for the advancement of society.

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING & TECHNOLOGY HYDERABAD
B.TECH. I YEAR
COMPUTER SCIENCE AND ENGINEERING (IoT)

I SEMESTER **R19**

Course Code	Title of the Course	L	T	P/D	Contact Hours/ Week	Credits
19BS1MT01	Calculus for Engineers	3	1	0	4	4
19BS1PH02	Engineering Physics	3	0	0	3	3
19ES1CS01	Programming through C	3	0	0	3	3
19ES1EE01	Basics of Electrical Energy for Engineers	3	0	0	3	3
19BS2PH02	Engineering Physics Laboratory	0	0	2	2	1
19ES2CS01	Programming through C Laboratory	0	0	2	2	1
19ES2EE01	Basic Electrical Engineering Laboratory	0	0	2	2	1
19ES3ME02	Engineering Drawing	0	0	4	4	2
19PW4CS01	Design Sensitization	0	0	2	2	1
Total		**12**	**1**	**12**	**25**	**19**
19MN6HS01	Induction Programme	-	-	-	-	-

II SEMESTER **R19**

Course Code	Title of the Course	L	T	P/D	Contact Hours/ Week	Credits
19BS1MT04	Linear Algebra and Advanced Calculus	3	0	0	3	3
19BS1MT05	Statistical Methods for Data Analysis	3	1	0	4	4
19BS1CH01	Engineering Chemistry	3	0	0	3	3
19HS1EN01	English	3	0	0	3	3
19ES1IT01	Data Structures	3	0	0	3	3
19BS2CH01	Engineering Chemistry Laboratory	0	0	2	2	1
19HS2EN01	English Language Communication Skills Laboratory	0	0	2	2	1
19ES2IT01	Data Structures Laboratory	0	0	2	2	1
19ES2ME01	Workshop Practices	1	0	2	3	2
Total		**16**	**1**	**8**	**25**	**21**

L – Lecture T – Tutorial P – Practical D – Drawing

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY HYDERABAD
B.TECH. II YEAR
COMPUTER SCIENCE AND ENGINEERING (IoT)

III SEMESTER **R19**

Course Code	Title of the Course	L	T	P/D	Contact Hours/ Week	Credits
19PC1CS01	Digital Logic Design	2	1	0	3	3
19PC1CS02	Mathematical Foundations for Computer Science	2	1	0	3	3
19PC1CS03	Design and Analysis of Algorithms	3	0	0	3	3
19PC1CS04	Database Management systems	3	0	0	3	3
19PC1CS06	Software Engineering	3	0	0	3	3
19PC2CS01	Database Management systems Laboratory	0	0	3	3	1.5
19PC2CS02	Software Engineering Laboratory	0	0	3	3	1.5
19PC2IT02	Python Programming Laboratory	0	0	2	2	1
Total		**13**	**2**	**8**	**23**	**19**
19MN6HS02	Environmental Science	2	0	0	2	**0**

IV SEMESTER **R19**

Course Code	Title of the Course	L	T	P/D	Contact Hours/ Week	Credits
19BS1MT11	Probability, Statistics and Queuing Theory	3	0	0	3	3
19HS1MG02	Engineering Economics and Accountancy	3	0	0	3	3
19PC1CS05	Formal Language and Automata Theory	2	1	0	3	3
19PC1IT02	Java Programming	2	1	0	3	3
19PC1EC51	Introduction to Internet of Things	3	0	0	3	3
19PC1EC52	Computer Organization and Microprocessors	3	0	0	3	3
19PC2IT03	Java Programming Laboratory	0	0	3	3	1.5
19PC2EC51	Internet of Things Laboratory	0	0	3	3	1.5
Total		**16**	**2**	**6**	**24**	**21**

L – Lecture T – Tutorial P – Practical D – Drawing

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY HYDERABAD
B.TECH. III YEAR
COMPUTER SCIENCE AND ENGINEERING (IoT)

V SEMESTER **R19**

Course Code	Title of the Course	L	T	P	Contact Hours/ Week	Credits
19PC1IT04	Operating Systems	3	0	0	3	3
19PC1CS76	IoT Architecture and Protocols	3	0	0	3	3
19PC1CS07	Computer Networks	2	1	0	3	3
	Professional Elective – I					
19PE1CS36	Web Programming	3	0	0	3	3
19PE1CS01	Mobile Computing					
19PE1CS05	Computer Graphics					
19PE1CS76	Sensors and Actuators Devices for IoT					
19PE1CS77	RFID and Micro Controllers					
	Open Elective – I	3	0	0	3	3
19PC2CS76	IoT Architecture and Protocols Laboratory	0	0	3	3	1.5
19PC2CS77	Operating Systems and Computer Networks Laboratory	0	0	3	3	1.5
19HS2EN05	Advanced English Communication Skills Laboratory	0	0	2	2	1
19PW4CS02	Internship*	0	0	2	2	1
19PW4CS03	Design Thinking	0	0	4	4	2
Total		**14**	**1**	**14**	**29**	**22**

*** Internship to be pursued during summer break after IV semester and evaluated in V semester**

VI SEMESTER **R19**

Course Code	Title of the Course	L	T	P	Contact Hours/ Week	Credits
19PC1CS08	Compiler Design	2	1	0	3	3
19PC1CS77	Foundations of Adhoc Sensor Networks	3	0	0	3	3
19PC1CS78	Foundations of Machine Learning Techniques	3	0	0	3	3
19PC1CS79	Embedded System Design	3	0	0	3	3
	Professional Elective – II					
19PC1CS09	Artificial Intelligence	3	0	0	3	3
19PE1CS20	Cloud Technologies					
19PE1CS09	Android Application Development					
19PE1CS78	Big data Technologies					
19PE1CS79	Communication Technologies for IoT					
	Open Elective – II	3	0	0	3	3
19PC2CS78	Embedded System Design Laboratory	0	0	2	2	1
19PC2CS79	Machine Learning and Compiler Design Laboratory	0	0	2	2	1
Total		**16**	**2**	**4**	**22**	**20**
19MN6HS03	Gender Sensitization	2	0	0	2	0

L – Lecture T – Tutorial P – Practical

OE TRACKS BASED ON MEZZANINE TECHNOLOGIES:

OE TRACKS (Parent Department)	V SEMESTER	VI SEMESTER	VII SEMESTER	VIII SEMESTER
Smart Cities (CE)	Smart Cities Planning and Development **(19OE1CE01)**	Green Building Technology **(19OE1CE02)**	Smart Materials and Structures **(19OE1CE03)**	Intelligent Transportation System **(19OE1CE04)**
Waste Management (CE)	Solid Waste Management **(19OE1CE05)**	Hazardous Waste Management **(19OE1CE06)**	Waste to Energy **(19OE1CE07)**	Intelligent Waste Management and Recycling System **(19OE1CE08)**
Green Energy (EEE)	Renewable Energy Sources **(19OE1EE01)**	Renewable Energy Technologies **(19OE1EE02)**	Energy Storage Technologies **(19OE1EE03)**	Energy Management and Conservation **(19OE1EE04)**
3D Printing & Design (ME)	Elements of CAD **(19OE1ME01)**	Introduction to 3D Printing **(19OE1ME02)**	3D Printing - Machines, Tooling and Systems **(19OE1ME03)**	Reverse Engineering **(19OE1ME04)**
Internet of Things (ECE)	Sensors Transducers and Actuators **(19OE1EC01)**	Introduction to Microcontrollers and Interfacing **(19OE1EC02)**	Fundamentals of Internet of Things **(19OE1EC03)**	Wireless Sensor Networks **(19OE1EC08)**
Augmented Reality (AR) / Virtual Reality (VR) (ECE)	Introduction to C Sharp **(19OE1EC04)**	Introduction to Signal Processing **(19OE1EC05)**	Introduction to Image and Video Processing **(19OE1EC06)**	Fundamentals of Augmented Reality and Virtual Reality **(19OE1EC07)**
Artificial Intelligence (CSE)	Mathematics for Artificial Intelligence **(19OE1MT01)**	Fundamentals of Artificial Intelligence **(19OE1CS01)**	Machine Learning Techniques **(19OE1CS02)**	Deep Learning **(19OE1CS03)**
Blockchain Technologies (CSE)	Fundamentals of Computer Networks **(19OE1CS04)** / Relational Data Base Management Systems **(19OE1CS08)**	Distributed Data Bases **(19OE1CS05)**	Cryptography and Network Security **(19OE1CS06)**	Blockchain Technology **(19OE1CS07)**
Robotics (EIE)	Fundamentals of Robotics **(19OE1EI01)**	Kinematics and Dynamics of Robots **(19OE1EI02)**	Drives and Control System for Robotics **(19OE1EI03)**	Robot Programming and Intelligent Control Systems **(19OE1EI04)**
Cyber Security (IT)	Fundamentals of Computer Networks **(19OE1CS04)** / Relational Data Base Management Systems **(19OE1CS08)**	Cryptography and Network Security **(19OE1CS06)**	Essentials of Cyber Security **(19OE1IT01)**	Computer Forensics **(19OE1IT02)**
Data Sciences / Big Data & Analytics (IT)	Statistical Methods for Data Science **(19OE1MT02)**	Computational Thinking using Python **(19OE1IT03)**	Fundamentals of Data Mining **(19OE1IT04)**	Data Analysis and Visualization **(19OE1IT05)**
Autonomous Vehicles (AME)	Principles of Automobile Engineering **(19OE1AE01)**	Modern Automotive Technologies **(19OE1AE02)**	Electric, Hybrid and Fuel Cell Vehicles **(19OE1AE03)**	Connected and Autonomous Vehicles **(19OE1AE04)**

GENERAL POOL OF OE COURSES:

OE TRACKS (Parent Departments)	COURSES
General-Computing (CSE / IT)	• Programming through Java **(19OE1IT06)** • Relational Data Base Management Systems **(19OE1CS08)** • Computational Thinking using Python **(19OE1IT03)** • Introduction to Data Analytics **(19OE1IT07)** • Fundamentals of Computer Algorithms **(19OE1CS11)**
General (H&S)	• Professional Ethics & Human Values (**19OE1HS01**) • Entrepreneurship (**19OE1HS02)** • Personality Development and Public Speaking (**19OE1HS03)** • Foreign Language-French (**19OE1HS04)**
General	• Smart Cities **(19OE1CE09)** • Trends in Energy Sources for Sustainable Development **(19OE1EE05)** • 3D Printing and Design **(19OE1ME05)** • Embedded Systems for IoT **(19OE1EC09)** • Artificial Intelligence - A Beginner's Guide **(19OE1CS09)** • Blockchain Technology Essentials **(19OE1CS10)** • Fundamentals of Robotics and Drones **(19OE1EI05)** • Fundamentals of Cyber Security **(19OE1IT08)** • Fundamentals of Data Science **(19OE1IT09)** • Introduction to Advanced Vehicle Technologies **(19OE1AE05)** • Introduction to Application Development with C# **(19OE1CS12)** • Introduction to Application Development with Java **(19OE1CS13)** • Introduction to Application Development with Python **(19OE1CS14)**

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY HYDERABAD
B.TECH. IV YEAR
COMPUTER SCIENCE AND ENGINEERING (IoT)

VII SEMESTER **R19**

Course Code	Title of the Course	L	T	P/D	Contact Hours/ Week	Credits
19PC1CS80	Embedded GPU	3	1	0	4	4
19HS1MG04	Principles of Management and Organizational Behavior	3	0	0	3	3
	Professional Elective - III					
19PE1CS14	Information Retrieval Systems	3	0	0	3	3
19PE1IT13	Network Security					
19PE1CS13	Open-Source Technologies					
19PE1CS80	IoT System Design					
19PE1CS81	IoT for Smart Cities					
	Professional Elective - IV					
19PE1CS10	Neural Networks and Deep Learning	3	0	0	3	3
19PE1IT03	Cyber Security					
19PE1IT12	Distributed Systems					
19PE1CS82	Fog and Edge Computing					
19PE1CS83	IoT Data analytics and Visualization					
	Open Elective - III	3	0	0	3	3
19PC2CS80	Embedded GPU Laboratory	0	0	2	2	1
19PW4CS04	Mini-Project*	0	0	4	4	2
19PW4CS05	Major Project Phase - I	0	0	8	8	4
Total		**15**	**1**	**14**	**30**	**23**

*** Mini-Project to be pursued during summer vacation after VI semester and evaluated in VII semester**

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY HYDERABAD
B.TECH. IV YEAR
COMPUTER SCIENCE AND ENGINEERING (IoT)

VIII SEMESTER **R19**

Course Category	Title of the Course	L	T	P/D	Contact Hours/ Week	Credits
	Professional Elective – V					
19PE1CS16	Natural Language Processing	3	0	0	3	3
19PE1CS02	Augmented Reality and Virtual Reality					
19PE1CS04	Software Project Management					
19PE1IT16	Software Defined Networks					
19PE1CS84	IoT Security					
	Professional Elective – VI					
19PE1CS85	Computer vision	3	0	0	3	3
19PE1CS17	Distributed Trust and Blockchain Technologies					
19PE1CS19	Cognitive Engineering					
19PE1CS86	IoT Automation					
19PE1CS87	Industrial IoT 4.0					
	Open Elective – IV	3	0	0	3	3
19PW4CS06	Major Project Phase - II	0	0	12	12	6
Total		**9**	**0**	**12**	**21**	**15**

L – Lecture T – Tutorial P – Practical D – Drawing

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING & TECHNOLOGY

B.Tech. I Semester

L	T/P/D	C
3	1	4

(19BS1MT01) CALCULUS FOR ENGINEERS

(Common to CE, EEE, ME, ECE, CSE, EIE, IT and AE)

COURSE PRE-REQUISITES: Differentiation, Integration

COURSE OBJECTIVES:

- To learn maximum and minimum value of a given function
- To learn Improper integrals using Beta and Gamma functions
- To learn methods of solving first order differential equations and learn about its applications to basic engineering problems
- To learn methods of solving higher order differential equations and learn about its applications to basic engineering problems
- To learn Laplace transforms of standard functions

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Solve problems involving Maxima and Minima

CO-2: Evaluate integrals using special functions

CO-3: Formulate and solve the problems of first and higher order differential equations

CO-4: Apply knowledge of differential equations to real world problems

CO-5: Use Laplace and Inverse Laplace transform as a tool to solve the problems

UNIT-I:

Functions of Finite Variables: Limits, Continuity, Partial differentiation, partial derivatives of first and second order, Jacobian, Taylor's theorem of two variables (without proof). Maxima and Minima of two variables, Lagrange's method of undetermined Multipliers.

UNIT-II:

Improper Integrals: Definition of Improper Integrals, Beta functions: Properties and other forms of beta functions (statements only) and problems.

Gamma functions: Properties of Gamma functions (statements only), Relation between the Beta and Gamma functions (without proofs) and Evaluation of improper integrals using Beta and Gamma functions.

UNIT-III:

First Order, First Degree ODE and its Applications: Differential equations of first order and first degree - Exact differential equation , Linear and Bernoulli differential equation , Applications of differential equations of first order and first degree - Newton's law of cooling, Law of natural growth and decay, Orthogonal trajectories.

UNIT-IV:

Second and Higher Order ODE with Constant Coefficients: Second order linear differential equations with constant coefficients: Solution of Homogenous, non homogeneous differential equations, Non-Homogeneous terms of the type e^{ax}, sin (ax), cos (ax), polynomials in x, e^{ax} V(x), x V(x).

UNIT-V:

Ordinary Differential Equations with Variable Coefficients: Method of variation of parameters; Equations reducible to linear ODE with constant Coefficients: Euler-Cauchy equation, Legendre's equation.

UNIT-VI:

Laplace Transforms: Laplace transforms, Existence condition, Laplace transform of Elementary functions, Properties of Laplace transforms (Without Proofs), Laplace transform of special functions (Unit step function, Dirac delta function and Periodic function). Inverse Laplace transform and its properties, Convolution theorem (without proof) ant its applications, Solving linear differential equations using Laplace transform.

TEXT BOOKS:

1. Advanced Engineering Mathematics, R. K. Jain and S. R. K. Iyengar, 5th Edition, Narosa Publishing House, 2016
2. Higher Engineering Mathematics, B. V. Ramana, 33rd Reprint, McGraw-Hill Education, 2018
3. Engineering Mathematics, N. P. Bali, 4th Edition, Laxmi Publications, 2001

REFERENCES:

1. Advanced Engineering Mathematics, Erwin Kreyszig, 9th Edition, John Wiley, 2011
2. Advanced Engineering Mathematics, Peter 'O' Neil, 8th Edition, Cengage Learning, 2011

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING & TECHNOLOGY

B.Tech. I Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19BS1PH02) ENGINEERING PHYSICS

(Common to CSE and IT)

COURSE PRE-REQUISITES: 10+2 Physics

COURSE OBJECTIVES:

- To analyze various phenomena of light- Interference and diffraction
- To apply the basic principles of LASER to various laser systems and optical fibers
- To explain the basic concepts in quantum physics required to deal with behavior of particle
- To interpret behavior of an electron in a periodic potential in crystal
- To explain various types of semiconductors and semiconductor materials

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Extend the importance of Interference in thin films, Fraunhofer diffraction
CO-2: Explain the lasing action of various laser sources and optical fiber materials
CO-3: Apply quantum mechanics to behavior of a particle
CO-4: Classify solids based on band gap
CO-5: Analyse formation of PN junction and importance of semiconductor materials

UNIT-I:
Wave Optics: Superposition Principle, Coherence, Interference of light by wave front splitting and amplitude splitting; Interference in thin films by reflection, Newton's rings experiment by reflection- Calculation of wavelength, Farunhofer diffraction (qualitative treatment) from a single slit, Double slit diffraction, Diffraction grating and a circular aperture .

UNIT-II:
Lasers: Introduction, Characteristics of Lasers, Spontaneous and Stimulated Emission of Radiation, Meta Stable State, Population Inversion, Lasing Action, Einstein's Coefficients and relation between them, Ruby Laser, Helium-Neon Laser, Semiconductor Laser, Application of Lasers in Science, Engineering and Medicine, Propagation of LASER through Optical Fiber- Total Internal Reflection.

UNIT-III:
Principles of Quantum Mechanics: Introduction to Quantum Mechanics, Waves and particles, de Broglie hypothesis, Matter waves, Davisson and Germer experiment, Heisenberg's uncertainty principle, Schrodinger Time independent Wave Equation, Physical significance of wave function, Particle in one dimensional infinite potential box.

UNIT-IV:
Band Theory of Solids: Free electron theory of metals (Drude and Lorentz theory), Electrical conductivity and Ohm's law, Bloch's theorem for particles in a periodic potential, Kronig-Penney model (Qualitative only), E-K diagram and origin of energy

bands. Types of electronic materials: metals, semiconductors, and insulators, Effective mass of an electron.

UNIT-V:

Semiconductors: Intrinsic semiconductors- Carrier concentration, dependence of Fermi level on carrier-concentration and temperature, Extrinsic Semiconductors (Qualitative), Continuity equation-Carrier generation and recombination, Carrier transport: diffusion and drift currents, Hall Effect, Hall Experiment, Measurement of Hall mobility, Resistivity, carrier density using Hall effect.

UNIT-VI:

Engineered Semiconductor Materials: Direct and Indirect band gap semiconductors, Formation of p -n junction, Energy diagram of diode, V-I characteristics of p-n junction diode, Working principle of LED, Working principle and V-I characteristics of Solar Cell – Parameters (short circuit current and open circuit voltage) extraction from I-V characteristics.

TEXT BOOKS:

1. Physics, Halliday, Resnick and Krane, 5th Edition, John Wiley & Sons, 2014
2. Engineering Physics, R. K. Gaur and S. L. Gupta, 8th Edition, Dhanpat Rai and Sons, 2011
3. Introduction to Semiconductor Materials and Devices, M. S. Tyagi, 3rd Edition, Wiley India, 2014

REFERENCES:

1. A Textbook of Engineering Physics, M. N. Avadhanulu and P. G. Kshirsagar, 4th Edition, S. Chand, 2014
2. Optics, A. Ghatak, 2nd Edition, McGraw-Hill Education, 2014
3. Introduction to Solid State Physics, Charles Kittel, 8th Edition, John Wiley & Sons, 2014
4. Engineering Physics, B. K. Pandey and S. Chaturvedi, 5th Edition, Cengage Learning, 2015
5. Concepts of Modern Physics, Arthur Beiser, 6th Edition, McGraw-Hill, 2016

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING & TECHNOLOGY

B.Tech. I Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19ES1CS01) PROGRAMMING THROUGH C
(Common to CE, EEE, ME, ECE, CSE, EIE, IT and AE)

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:
- To relate basics of programming language constructs and problem solving techniques
- To classify and implement control structures and derived data types
- To analyze and develop effective modular programming
- To construct mathematical problems and real time applications using C language

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Understand fundamentals of computers and Illustrate the flowchart, algorithm, pseudo code for a given problem, develop programs using various datatypes and operators
CO-2: Develop conditional and iterative statements for a given problem
CO-3: Exercise on programs using arrays, pointers, dynamic memory management, structures and unions
CO-4: Develop solution for a given problem using modular approach and perform file handling

UNIT-I:
Introduction to Programming: Introduction to components of a computer system (disks, memory, processor, where a program is stored and executed, operating system, compilers etc.). Idea of Algorithm: steps to solve logical and numerical problems. Representation of Algorithm: Flow chart / Pseudo code with examples. From algorithms to programs; source code, variables (with data types) variables and memory locations, syntax and logical errors in compilation, object and executable code. Arithmetic expressions and precedence.

UNIT-II:
Conditional Branching and Loops: Writing and evaluation of conditionals and consequent branching Iteration and loops
Arrays (1-D, 2-D), Character arrays and Strings.

UNIT-III:
Basic Algorithms: Searching (Linear and Binary), basic sorting algorithms (bubble, insertion and selection), Pre-Processor directives.

UNIT-IV:
Functions: (Including using built in libraries), Parameter passing in functions, call by value, passing arrays to functions: idea of call by reference.
Recursion: Recursion, as a different way of solving programs. Example programs, such as finding factorial, GCD, Fibonacci series, Ackerman function.

UNIT-V:
Structures & Unions: Defining structures and array of structures, Unions, Typedef, Bit-fields
Pointers: idea of pointers, defining pointers, use of pointers in self-referential structures, notation of linked list (no implementation), dynamic memory allocation.

UNIT-VI:
File Handling: Basic concepts, text files and binary files, file input/output operations, Error Handling in Files, random access of files, command line arguments.

TEXT BOOKS:

1. The C Programming Language, Brian W. Kernighan and Dennis M. Ritchie, Prentice Hall of India
2. Schaum's Outline of Programming with C, Byron Gottfried, McGraw-Hill

REFERENCES:

1. C: The Complete Reference, Herbert Schildt, 4th Edition, McGraw-Hill
2. Let Us C, Yashvant Kanetkar, BPB Publications
3. Programming in ANSI C, E. Balaguruswamy, Tata McGraw-Hill

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING & TECHNOLOGY

B.Tech. I Semester	L	T/P/D	C
	3	0	3

(19ES1EE01) BASICS OF ELECTRICAL ENERGY FOR ENGINEERS
(Common to CSE and IT)

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:
- To understand the use of electrical energy in different engineering fields
- To analyze electrical circuits using different network reduction techniques
- To know the working & construction of electrical machines, converters, electronic devices and components
- To identify different LT electrical installation components and know the safety measures

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Appreciate the role of electrical energy in various engineering branches and to use different electronic components for system modelling
CO-2: Get familiarized with different electrical and electronic components and to find their suitability in the relevant fields of engineering
CO-3: Find the compatibility of electrical machines and power converters to different systems with required back ground knowledge
CO-4: Know about low voltage electrical installation components and the safety measures

UNIT-I:
Introduction to Electrical Energy and DC Circuits: The role of Electrical Energy in modern life and various engineering branches-Overview of electrical energy generation, Transmission, Distribution and Utilization.
Circuit Concept: Types of Elements-R-L-C parameters – Voltage and Current sources – Independent and dependent sources-Source transformation- Kirchhoff's laws – network reduction techniques – series, parallel, series parallel, star/delta transformations, Superposition theorem, Time Response of RL and RC circuits.

UNIT-II:
Steady State AC Circuits: Representation of sinusoidal waveforms, average and RMS values, phasor representation, Analysis of single-phase AC circuits consisting of R, L, C, series RL, RC, RLC combinations, real power, reactive power, apparent power, power factor - Three-phase balanced circuits, voltage and current relations in star and delta connections.

UNIT-III:
Transformers and DC Machines: Role of Transformers in the fields of engineering, Transformer principle, Ideal and Practical Transformers, Equivalent circuit, Regulation and Efficiency,
Basic Construction of DC machine, DC generator principle, Emf equation, DC motor principle, back Emf, Load characteristics of separately excited DC motor, speed control of separately excited DC motor.

UNIT-IV:

Alternating Current Machines: Three phase induction motor, types, principle, torque-Slip characteristics, Working principle of Synchronous generator, Stepper motor-Applications.

Electrical Installations and Batteries: Basic layout of wiring in domestic installations, types of wiring systems, Switch Fuse Unit (SFU), MCB and MCCB-Need and types of Earthing- Classification of Batteries, working and Electrical Characteristics of Lead-Acid battery - Elementary calculations of energy consumption, electrical safety precautions.

UNIT-V:

Semi-Conductor Devices: P-N junction diode, symbol, V-I Characteristics, Diode Applications: Half wave, Full wave rectifiers. Bipolar Junction Transistor construction (NPN and PNP transistors), Biasing types (over view), types of configuration (CB, CE and CC), Transistor as an amplifier.

Power Converters: Basics of AC to DC, DC to AC and DC to DC power converters - their necessity and applications in engineering (block diagram approach), UPS block diagram.

UNIT-VI:

Op-Amps, Transducers and Data Acquisition: Ideal operational amplifier, commercial IC 741 operational amplifier-Remote control and monitoring: Transducers used for sensing strain, temperature, acceleration and light- A/D and D/A converters, Data Acquisition and Control.

TEXT BOOKS:

1. Basic Electrical Engineering, D. C. Kulshreshtha, 2nd Edition, TMH, Revised 2019
2. Basic Electrical Engineering, P. Ramana, M. Suryakalavathi, G. T. Chandra Sekhar, 1st Edition, S. Chand Technical Publications, 2018
3. Electronic Devices and Circuits, S. Salivahanan and N Suresh Kumar, 3rd Edition TMH, Revised 2019

REFERENCES:

1. Electrical and Electronics Technology, E. Hughes, 10th Edition, Pearson, 2010
2. Electrical Engineering Fundamentals, Vincent Deltoro, Second Edition, Prentice Hall India, 1989
3. Electrical and Electronics Measurements and Instrumentation, A. K. Sawhney, 3rd Edition, Dhanpat Rai & Co., 1983
4. Basic Electrical Engineering, D. P. Kothari and I. J. Nagrath, 3rd Edition, Tata McGraw-Hill, 2010
5. Engineering Circuit Analysis, William Hayt and Jack E. Kemmerly, 8th Edition, McGraw-Hill, 2013

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING & TECHNOLOGY

B.Tech. I Semester	**L**	**T/P/D**	**C**
	0	**2**	**1**

(19BS2PH02) ENGINEERING PHYSICS LABORATORY

(Common to CSE and IT)

COURSE OBJECTIVES:

- To practically learn interaction of light with matter through physical phenomena like interference, diffraction and dispersion
- To understand the periodic motion and formation of standing waves and know the characteristics of the capacitors and resistors
- To study semiconductor devices
- To experience resonance phenomena
- To compare the experimental results with the class room learning

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Demonstrate the optical phenomena with formation of Newton Rings, pure spectrum through prism and to evaluate grating parameters
CO-2: Illustrate charging & discharging of a capacitor
CO-3: Asses the various characteristics of semiconductor devices
CO-4: Realize tangent law of magnetism and resonance phenomenon in Melde's and Sonometer experiment
CO-5: Correlate the experimental results with the class room learning

LIST OF EXPERIMENTS:

1. **Spectrometer:** To determine the dispersive power of given prism using spectrometer
2. **Diffraction Grating:** To determine the wavelength of given laser and grating parameters
3. **Diffraction at Single Slit:** To determine the width of given wire.
4. **Newton's Rings Experiment:** To determine the radius of curvature of given plano convex lens
5. **RC Circuit:** To determine the time constant of RC circuit
6. **Optical Fiber:** To determine Numerical aperture and Acceptance angle of a given optical fiber cable.
7. **Energy Band Gap of Semiconductor:** To determine Energy band gap of a semiconductor diode
8. **Light Emitting Diode:** To study the V-I characteristics of LED
9. **Solar Cell:** To study the V-I characteristics of Solar cell
10. **AC frequency by Sonometer**: To measure frequency of A.C mains
11. **Stewart Gee's Experiment:** To verify Biot - Savart's law
12. **Melde's Experiment:** To determine the frequency of electrical vibrator using resonance phenomenon

REFERENCES:

1. Engineering Physics Laboratory Manual/Observation, Faculty of Physics, VNRVJIET
2. Laboratory Manual of Engineering Physics, Y. Aparna & K. Venkateswara Rao, VGS Publications

3. Engineering Physics Practicals, B. Srinivasa Rao, Keshava Vamsi Krishna and K. S. Rudramamba, 2nd Edition, Laxmi Publications Pvt. Ltd., University Science Press

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B.Tech. I Semester	**L**	**T/P/D**	**C**
	0	**2**	**1**

(19ES2CS01) PROGRAMMING THROUGH C LABORATORY
(Common to CE, EEE, ME, ECE, CSE, EIE, IT and AE)

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To gain a working knowledge of C programming to write modular, efficient and readable C programs by Identifying the structural elements and layout of C source code
- To declare and manipulate single and multi-dimensional arrays of the C data types and derived data types like structures, unions
- To use functions from the portable C library and to describe the techniques for creating program modules using functions and recursive functions
- To manipulate character strings in C programs. Utilize pointers to efficiently solve problems

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Use various data types for a specified problem
CO-2: Design, implement, debug a given problem using appropriate language constructs
CO-3: Implement programs using modular approach, file I/O
CO-4: Solve a given problem using C language

[The laboratory should be preceded or followed by a tutorial to explain the approach or algorithm to be implemented for the problem given.]

WEEK 1:
Familiarization with programming environment.

WEEK 2:
Simple computational problems using arithmetic expressions.

WEEK 3:
Problems involving if-then-else structures.

WEEK 4:
Iterative problems, sum of series.

WEEK 5:
1D Array manipulation.

WEEK 6:
Matrix problems, string operations.

WEEK 7:
Simple functions.

WEEK 8 AND WEEK 9:
Programming for solving searching and sorting techniques.

WEEK 10:
Recursive functions.

WEEK 11:
Pointers and structures.

WEEK 12:
File operations.

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B.Tech. I Semester	L	T/P/D	C
	0	2	1

(19ES2EE01) BASIC ELECTRICAL ENGINEERING LABORATORY

(Common to CSE and IT)

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To understand the construction of electrical equipment and operation of electronic devices
- To recognize different circuit reduction techniques
- To practice the techniques to control and assess electrical machines
- To know different electric safety measures

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Identify different parts of electrical equipment and appreciate their purpose

CO-2: Apply different network reduction techniques to solve and analyze electrical circuits

CO-3: Realize the compatibility of electrical machines in different engineering fields

CO-4: Control different electrical machines and evaluate their performance

CO-5: Appreciate the operation of various electronic devices

PART – A

1. Demonstration of safety precautions, measuring instruments, electrical and electronic components.
2. Identification of Ratings of resistors using color codes and Electrical circuit bread board practice
3. Demonstration of cut-out sections of DC motor, Induction Motor and Alternator.
4. Demonstration of LT switchgear components.
5. Demonstration of various converters and UPS.
6. Demonstration and study of step response using Automatic Data Acquisition.

PART – B

1. Verification of KVL & KCL.
2. Verification of superposition theorem.
3. Time response of RC and RL circuits.
4. Analysis of series RL, RC and RLC circuits.
5. Load test on 1- φ transformer.
6. Speed control of DC shunt motor.
7. Torque speed characteristics of separately excited DC motor.
8. Brake test on 3- φ induction motor.
9. Control of synchronous generator voltage through its field excitation.
10. Constant voltage and constant current charging of batteries.
11. P-N diode characteristics and full wave rectifier.
12. Transistor CE characteristics (Input and Output).

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B.Tech. I Semester	**L**	**T/P/D**	**C**
	0	**4**	**2**

(19ES3ME02) ENGINEERING DRAWING
(Common to CSE and IT)

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To know the conventions used in Engineering Drawing and comprehend the tools to be used in AutoCAD software
- To understand the importance of engineering scales and curves
- To learn to use the orthographic projections for points, lines, planes and solids in different positions
- To understand the development of sections and isometric projections
- To create simple solid models of various domain applications

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Apply the concepts of engineering curves in construction using AutoCAD
CO-2: Solve the problem of projections of points, lines, planes and solids in different positions using AutoCAD
CO-3: Solve the problems of Projections of solids and its positions using AutoCAD
CO-4: Solve the problems on Isometric Projections and its conversions using AutoCAD

Introduction to AutoCAD Software:
The Menu System, Toolbars (Standard, Object Properties, Draw, Modify and Dimension), Drawing Area (Background, Crosshairs, Coordinate System), Dialog boxes and windows, Shortcut menus (Button Bars), The Command Line, The Status Bar, Different methods of zoom as used in CAD, Select and erase objects.

UNIT-I:
Introduction to Engineering Drawing:
Principles of Engineering drawing and their significance, Conventions, Drawing Instruments
Engineering Curves: Construction of Ellipse, Parabola and Hyperbola – General and Special methods; Cycloidal curves- Epicycloids and Hypocycloids.

UNIT-II:
Orthographic Projections, Projections of Points & Straight Lines: Principles of Orthographic Projections – Conventions; Projections of Points in all positions; Projections of lines inclined to both the planes

UNIT-III:
Projections of Planes: Projections of Planes- Surface Inclined to both the Planes

UNIT-IV:
Projections of Regular Solids: Projections of Regular Solids inclined to both the Planes – Prisms, Pyramids, Cylinder and Cone

UNIT-V:

Isometric Projections: Principles of Isometric projection – Isometric Scale, Isometric Views, Conventions; Isometric Views of lines, Planes, Simple and Compound Solids

UNIT-VI:

Conversion of Isometric Views to Orthographic Views and Vice-versa, Conventions
Introduction to Solid Modelling: Creation of simple solid models relevant to the domain.

TEXT BOOKS:

1. Engineering Drawing, N. D. Bhatt, 53rd Edition, Charotar Publishing House, 2016
2. Textbook on Engineering Drawing, K. L. Narayana & P. Kannaiah, Scitech Publishers, 2010
3. Engineering Drawing and Computer Graphics, M. B. Shah & B. C. Rana, Pearson Education, 2010

REFERENCES:

1. Mastering AutoCAD 2019 and AutoCAD LT 2019, George Omura and Brian C. Benton (AutoCAD 2019), 1st Edition, John Wiley & Sons
2. AutoCAD Software Theory and User Manuals

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B.Tech. I Semester	**L**	**T/P/D**	**C**
	0	**2**	**1**

(19PW4CS01) DESIGN SENSITIZATION

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:
- To create awareness of design among students of engineering
- To teach a systematic approach to identifying and defining a problem before brainstorming for a solution
- To instill a sense of significance towards applying creativity to product and service design
- To motivate students to apply design thinking while implementing a project focusing on local or global societal problems

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Identify design principles from an engineering perspective
CO-2: Cultivate sensitivity towards design aspects of Activities, Environments, Interactions, Objects, and Users (A-E-I-O-U) in daily life
CO-3: Validate problem statements through user empathisation with societal and environmental consciousness
CO-4: Devise visual design and documentation to communicate more effectively
CO-5: Develop project management skills in a multidisciplinary environment

STUDENTS' RESPONSIBILITIES:
1. Forming diverse teams of 3–5 members each to work collaboratively throughout the semester.
2. Proactively engaging to observe the objects and interactions in their daily life and society from a design perspective.
3. Identifying general societal and social problems that may be effectively addressed using design thinking principles
4. Presenting and reporting the tasks to the concerned faculty members using their creative communication and people skills.

MODULE-1: Design Overview and Motivation

Design is Everywhere – Various perspectives including history; Design Vocabulary; Design in Indian Context; Art and Design; Importance of Design in Career

MODULE-2: Understanding Design

Design Engineering vs. Engineering Design; Good and Bad Design — Case Studies
Introduction to the Design Double Diamond: Discover-Define-Develop-Deliver; Importance of user-centricity for design

MODULE-3: Doing Design: Discover Phase

Looking for problems: SDGs; Identifying Stakeholders and Defining User Personas; User Empathisation and Tools; Data collection from users and for users: Surveys, Questionnaires, Statistics, Interactions

Need Analysis: Types of Users, Types of Needs; Market Size; Value Proposition to the Users; Identifying Addressable Needs and Touchpoints; Data Validation; Structuring Need Statements

MODULE-4: Designing Customer Service Experience

Enhancing Customer Experience in Services through Innovation and Design Thinking; Service Development Process and Case Studies; Service Experience Cycle and Case Studies

MODULE-5: Communication Skills for Design

Communicating using various media to express an idea in print, electronic, mobile, web, and social media: Visuals, Text, Voice and Audio, Infographics

General Guidelines for a Good Presentation: Target Audience, Slideshow Templates, Appropriate Visual Elements and Aesthetics, Typography, Presentation Styles, Guidelines

General Guidelines for a Good Report: Documentation Classification, Standards, Styles, and Templates

MODULE-6: Sustainable Design Approaches

Concern for Environment and Sustainability in Design, Case Studies to understand good Design For Environment (DFE) Decisions; Design Considerations in the five stages of the Product Life Cycle

TEXT BOOKS:

1. Change by Design, Tim Brown, Harper Business, 2012 (ISBN: 978-0062337382)
2. The Design of Everyday Things, Donald A. Norman, MIT Press, 2013 (ISBN: 978-0262525671)
3. Complete Design Thinking Guide for Successful Professionals, Daniel Ling, CreateSpace Independent Publishing, 2015 (ISBN: 978-1514202739)

REFERENCES:

1. Design As Art, Bruno Munari, Penguin, 2009 (ISBN: 978-0141035819)
2. The Art of Innovation, Tom Kelly, Jonathan Littman, Harper Collins Business, 2002 (ISBN: 978-0007102938)
3. Design Thinking: Integrating Innovation, Customer Experience, and Brand Value, Thomas Lockwood, Allworth Press, 2009 (ISBN: 978-1581156683)
4. Responsible Innovation: Ethics, Safety and Technology, Joost Groot Kromelink, 2nd Edition, TU Delft, Faculty of Technology, Policy and Management, 2019 (e-Book ISBN: 978-9463662024)
5. Design Thinking for Startups: A Handbook for Readers and Workbook for Practitioners, Jimmy Jain, Notion Press, 2018 (ISBN: 978-1642495034)
6. Design Thinking for Entrepreneurs and Small Businesses: Putting the Power of Design to Work, Beverly Rudkin Ingle, A Press, 2013 (ISBN: 978-1430261810)

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING & TECHNOLOGY

B.Tech. II Semester	L	T/P/D	C
	3	0	3

(19BS1MT04) LINEAR ALGEBRA AND ADVANCED CALCULUS
(Common to CE, EEE, ME, ECE, CSE, EIE, IT and AE)

COURSE PRE-REQUISITES: Matrices, Differentiation, Integration

COURSE OBJECTIVES:
- To learn rank of the matrix and its application to consistency of system of linear equations
- To learn Eigen Values and Eigen Vectors
- To learn nature of quadratic forms
- To learn evaluation of multiple integrals and their applications
- To learn basic properties of vector point function and their applications to line, surface and volume integrals

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Compute the rank of a matrix and analyze the solution of a system of linear equations
CO-2: Calculate Eigen values and Eigen vectors
CO-3: Reduce the quadratic form to its canonical form
CO-4: Evaluate areas & volumes using multiple integrals
CO-5: Transform line integral to surface and surface to volume integrals

UNIT-I:
Matrices: Rank of a matrix by Echelon form and Normal form, Inverse of Non-singular matrices by Gauss-Jordan method; System of linear equations; Consistency of Homogeneous and Non-Homogeneous equations, LU Decomposition method.

UNIT-II:
Eigen Values and Eigen Vectors: Eigen values and Eigen vectors and their properties, Diagonalization of matrices; Cayley-Hamilton Theorem (without proof), finding inverse and power of a matrix by Cayley-Hamilton Theorem.

UNIT-III:
Real & Complex Matrices, Quadratic Forms: Types of Matrices, Symmetric; Hermitian; Skew-Symmetric; Skew-Hermitian; orthogonal matrices; Unitary Matrices and its properties; Quadratic forms and Nature of the Quadratic Forms, Reduction of Quadratic form to canonical form using Linear Transformation and Orthogonal Transformations.

UNIT-IV:
Multiple Integrals: Evaluation of Double Integrals (Cartesian and polar coordinates); change of order of integration (only Cartesian form), Change of variables (Cartesian to polar); Evaluation of Triple Integrals, Change of variables (Cartesian to Spherical and Cylindrical polar coordinates) for triple integrals. Applications: Areas (by double integrals) and volumes (by double integrals and triple integrals).

UNIT-V:

Vector Differential Calculus: Vector point functions and scalar point functions. Gradient and Directional derivatives, Divergence and Solenoidal vectors, Curl and Irrotational vectors, Scalar potential functions, Tangent plane and normal line. Vector Identities (without proofs).

UNIT-VI:

Vector Integral Calculus: Line, Surface and Volume Integrals and their problems. Green's theorem in a plane, Gauss-Divergence theorem and Stokes theorem (without proofs) and their problems.

TEXT BOOKS:

1. Advanced Engineering Mathematics, R. K. Jain and S. R. K. Iyengar, 5th Edition, Narosa Publishing House, 2016
2. Higher Engineering Mathematics, B. V. Ramana, 33rd Reprint, McGraw-Hill Education, 2018
3. Engineering Mathematics, N. P. Bali, 4th Edition, Laxmi Publications, 2001

REFERENCES:

1. Linear Algebra and its Applications, Gilbert Strang, 4th Edition, Cengage Learning, 2014
2. Advanced Engineering Mathematics, Erwin Kreyszig, 9th Edition, John Wiley, 2011
3. Linear Algebra: A Modern Introduction, D. Poole, 4th Edition, Cengage Learning, 2017

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING & TECHNOLOGY

B.Tech. II Semester	**L**	**T/P/D**	**C**
	3	**1**	**4**

(19BS1MT05) STATISTICAL METHODS FOR DATA ANALYSIS

(Common to CSE and IT)

COURSE OBJECTIVES:

- To provide insights about the basic roles of various statistical methods in building computer applications
- To develop a greater understanding of the importance of Data Visualization techniques
- To develop problem-solving skills
- To make inferences about the population parameters using sample data
- To provide an understanding on the importance and techniques of predicting a relationship between the two sets of data and determine the goodness of fitted model

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Analyze an extremely large data set and perform exploratory data analysis to extract meaningful insights
CO-2: Develop various visualizations of the data in hand and communicate results of analysis effectively (visually and verbally)
CO-3: Examine a real-world problem and solve the same with the knowledge gained from various distributions study
CO-4: Use and fit a linear regression model to data and use it for prediction
CO-5: Fit a polynomial regression model to data and use it for prediction

UNIT-I:
Introduction to Statistics: Definition of Statistics. Basic objectives. Applications in various branches of science with examples. Collection of Data: Internal and external data, Primary and secondary Data. Population and sample, Representative sample.

UNIT-II:
Descriptive Statistics: Classification and tabulation of univariate data, graphical representation, Frequency curves. Descriptive measures - central tendency and dispersion. Bivariate data. Summarization, marginal and conditional frequency distribution.

UNIT-III:
Introduction to R: Introduction, Installing R and Data Types in R, Programming using R: Operators, Conditional Statements, Looping, Scripts, Function creation.

UNIT-IV:
Lists and Data Frames: Introduction, Creating list, List operations, Recursive list, creating a data frame, operations on data frame, Import-Export and Data Visualization.

UNIT-V:

Linear Regression: Introduction, the Regression Model, Estimation of parameters of β_0 and β_1 , Estimation of σ^2 and the partitioning of sums of squares, inferences for Regression, correlation, Regression Diagnostics.

UNIT-VI:

Polynomial Regression: Non-linear least square method, Estimation of coefficients, Regression of second degree polynomial, methods of estimation and inference in non-linear models.

TEXT BOOKS:

1. Introduction to Probability and Statistics for Engineers and Scientists, Sheldon M. Ross, 4th Edition, Academic Press, 2009
2. R for Beginners, Sandip Rakshit, 1st Edition, McGraw-Hill Education, 2017
3. Statistical Methods, Rudolf J. Freund, Donna Mohr, William J. Wilson, 3rd Edition, 2010

REFERENCES:

1. R-The Statistical Programming Language, Dr. Mark Gardner, Wiley India, 2013
2. Introduction to the Theory of Statistics, A. M. Mood, F. A. Graybill and D. C. Boes, 3rd Edition, McGraw-Hill, 2017
3. Introduction of Probability Models, S. M. Ross, 11th Edition, Academic Press, 2014
4. Statistical Methods, S. P. Gupta, 42nd Revised Edition, Sultan Chand & Sons, 2012

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B.Tech. II Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19BS1CH01) ENGINEERING CHEMISTRY

(Common to ME, CSE, IT and AE)

COURSE PRE-REQUISITES: Basic knowledge of Mathematics and Chemistry

COURSE OBJECTIVES:
- To list out the importance of polymers, surfactants and lubricants in real world scenario
- To outline the features of conventional and non-conventional sources of energy
- To discuss the problems of corrosion on structures to interpret the need of alloys
- To emphasize the importance of nanomaterials, analytical techniques, environmental and green chemistry

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Identify & recognize the role of polymers, surfactants and lubricants in various fields
CO-2: Rationalize ideas about alternate sources of energy so as to reduce load on fossil fuels
CO-3: Summarise the effects of corrosion to indicate the use of alloys in various metallic structures
CO-4: Familiarize with the role of nanomaterials, environmental & green chemistry and assess the use of analytical techniques

UNIT-I:
Polymers: Polymers-Definition, types of polymerization-addition, condensation and copolymerization, Properties of polymers- crystallinity, melting point and glass transition, viscoelasticity, solubility of polymers. Fabrication of polymers (compression, extrusion, blowing and thermoforming). Synthesis, properties and uses of PET, PTFE, PMMA, polycarbonate, Bakelite and urea formaldehyde. Conducting polymers-definition, classification and applications. FRPs and their applications.

UNIT-II:
Surfactants: Definition, cleaning mechanism, types of surfactants, micelles, reverse micelles and critical micelle concentration.
Lubricants: Definition, types, mechanism of lubrication-thick film lubrication, thin film lubrication and extreme pressure lubrication. Additives and selection of lubricants. Properties-viscosity, cloud and pour point, flash and fire point, saponification number-definition and significance.

UNIT-III:
Energy Science:
Fuels: Definition, classification, characteristics of a good fuel. Coal-proximate & ultimate analysis-significance. Petroleum- refining, Cracking-definition, types of cracking, fluid-bed cracking, knocking, octane number, cetane number. Alternative and non-conventional sources of energy – solar, wind, geothermal, nuclear and biomass (advantages and disadvantages).

Battery Technology: Features of batteries, Rechargeable batteries- lithium ion and Zn-air batteries. Fuel cells-methanol-oxygen fuel cell.

UNIT-IV:

Corrosion: Introduction, causes and effects of corrosion, chemical and electrochemical corrosion and mechanism of corrosion. Types-differential aeration corrosion (Pitting and waterline corrosion), differential metal corrosion (Galvanic corrosion). Factors affecting corrosion-nature of metal (position, passivity, purity, areas of anode and cathode) & nature of environment (temperature, pH, humidity). Corrosion control methods-proper designing, cathodic protection, differences between galvanizing and tinning, paints-constituents and functions.

Alloys: Purpose of making alloys, classification of alloys, ferrous alloys ex: Steel, non-ferrous alloys ex: Cu, Al, Pb (features and applications).

UNIT-V:

Nanomaterials and Analytical Techniques: Nanomaterials: Definition, synthesis-top down and bottom up approaches. Properties and application of fullerenes and carbon nanotubes. Applications of nanomaterials in electronics, catalysis, telecommunication and medicine.

Analytical Techniques: Working principle and applications of pH-metry, conductometry, colorimetry, chromatography (TLC), Scanning tunneling microscope and atomic force microscope. Sensors: Lab-on-a-chip- features and applications.

UNIT-VI:

Environmental and Green Chemistry: Air, water and noise pollution: sources and effects, optimum levels of pollution. Solid waste management and e-waste: effects and management.

Green Chemistry- definition, principles and applications of green chemistry. Self healing materials-principle and applications.

TEXT BOOKS:

1. Engineering Chemistry, P. C Jain and M. Jain, 16th Edition, Dhanpat Rai Publications, 2016
2. Engineering Chemistry, Prasanta Rath, B. Rama Devi, Ch. Venkata Ramana Reddy, Subhendu Chakroborty, 1st Edition, Cengage Publications, 2019
3. A Textbook of Engineering Chemistry, Shashi Chawla, 3rd Edition, Dhanpat Rai Publications, 2010

REFERENCES:

1. Engineering Chemistry, S. S. Dara, 12th Edition, S. Chand & Company, 2010
2. Engineering Chemistry, O. G. Palanna, Tata McGraw-Hill Education, 2009
3. Engineering Chemistry, B. Sivasankar, Tata McGraw-Hill Education, 2009
4. Introduction to Nanoscience, S. M. Lindsay, 2010
5. Introduction to Environmental Science, Y. Anjaneyulu, BS Publications, 2004

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B.Tech. II Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19HS1EN01) ENGLISH
(Common to ME, CSE, IT and AE)

COURSE OBJECTIVES:

- To enhance vocabulary through the use of affixes/stem and learn technical vocabulary in specialist fields
- To read and comprehend different kinds of texts (tone, tenor, sound, sense, diction, etc. - sub-skills)
- To write clear, concise, and correct sentences and paragraphs to produce appropriate technical prose
- To recognize and practice use the rhetorical elements necessary for the successful practice of scientific and technical communication

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Use vocabulary contextually and effectively
CO-2: Employ reading skills to comprehend different kinds of texts.(tone, tenor, sound, sense, diction, etc. - sub-skills)
CO-3: Apply principles of critical thinking, problem solving, for clarity, conciseness and accuracy of expression in academic and professional communication
CO-4: Demonstrate improved competence in Standard Written English, including grammar, sentence and paragraph structure, coherence, and use this knowledge to accurately communicate technical information
CO-5: Employ the appropriate rhetorical patterns of discourse in technical and business contexts for scientific and technical communication

UNIT-I:

1. Reading: On the Conduct of Life by William Hazlitt
2. Grammar: Prepositions
3. Vocabulary: Word Formation (Affixation, Compounding, Conversion, Blending, Borrowing)
4. Writing: Punctuation, Clauses and Sentences
5. Life Skills: Values and Ethics; 'If' by Rudyard Kipling

UNIT-II:

1. Reading: The Brook by Alfred Tennyson
2. Grammar: Articles
3. Vocabulary: Word Formation**-** (Prefixes, Suffixes, Root Words)
4. Writing: Principles of Good Writing-Coherence, Cohesion
5. Life Skills: Self Improvement; How I Became a Public Speaker by G.B. Shaw

UNIT-III:

1. Reading: The Death Trap by Saki
2. Grammar: Noun-Pronoun Agreement; Subject-Verb Agreement
3. Vocabulary: Collocation
4. Writing: Transitional Devices & Paragraph Writing; Writing Process

5. Life Skills: Time Management; On Saving Time by Seneca

UNIT – IV:

1. Reading: Chindu Yellamma
2. Grammar: Misplaced Modifiers
3. Vocabulary: Synonyms and Antonyms
4. Writing: Writing a Summary
5. Life Skills: Innovation; Muhammad Yunus

UNTI-V:

1. Reading: Politics and the English Language by George Orwell
2. Grammar: Cliches, Redundancies
3. Vocabulary: Common Abbreviations
4. Writing: Cause and Effect Paragraphs
5. Life Skills: Motivation; The Dancer with a White Parasol by Ranjana Dave

UNIT-VI:

Organizational Patterns for writing

1. Patterns of Writing: Comparison and Contrast
2. Patterns of Writing: Classification Paragraph
3. Patterns of Writing: Problem-Solution Pattern of writing

TEXT BOOKS:

1. Language and Life: A Skills Approach, Orient Black Swan, 2018 Ed.

RECOMMENDED BOOKS:

1. Technical Communication, Raman Meenakshi and Sharma Sangeeta, 3rd Edition, O U P, 2015
2. Communication Skills, Pushplata and Kumar Sanjay, O U P, 2015
3. Longman Dictionary of Common Errors, Turton N. D. and Heaton J. B., 1991
4. Practical English Usage, Swan Michael, OUP, 1995
5. Remedial English Grammar, Wood F. T., Macmillan Publications, 2007

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING & TECHNOLOGY

B.Tech. II Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19ES1IT01) DATA STRUCTURES

(Common to ECE, CSE and IT)

COURSE OBJECTIVES:

- To introduce various searching and sorting techniques
- To demonstrate operations of linear and non-linear data structure
- To develop an application using suitable data structure

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Understand basic concepts of data structures and analyse computation complexity

CO-2: Apply linear data structures to implement various sorting, searching techniques

CO-3: Apply various operations of linear and non-linear data structures

CO-4: Analyze appropriate and efficient data structure to implement a given problem

UNIT-I:

Introduction to Data Structures: Abstract Data Types (ADT), Asymptotic Notations. Time- Space trade off. Searching: Linear Search and Binary Search Techniques and their time complexities.

Linear Data Structures: Stacks - ADT Stack and its operations: Applications of Stacks: Recursion, Expression Conversion and evaluation.

UNIT-II:

Linear Data Structures: Queues - ADT queue, Types of Queue: Linear Queue, Circular Queue, Double ended queue, operations on each types of Queues

UNIT-III:

Linked Lists: Singly linked lists: Representation in memory, Operations: Traversing, Searching, insertion, Deletion from linked list; Linked representation of Stack and Queue.

Doubly linked List, Circular Linked Lists: All operations

UNIT-IV:

Trees: Basic Tree Terminologies, Different types of Trees: Binary Tree, Binary Search Tree, AVL Tree; Tree Operations on each of the trees and their algorithms with time complexities.

B-Trees: Definition, Operations.

UNIT-V:

Priority Queue: Definition, Operations and their time complexities.

Sorting: Objective and properties of different sorting algorithms: Quick Sort, Heap Sort, Merge Sort; Radix sort

UNIT-VI:

Dictionaries: Definition, ADT, Linear List representation, operations- insertion, deletion and searching, Hash Table representation, Hash function-Division Method, Collision

Resolution Techniques-Separate Chaining, open addressing-linear probing, quadratic probing, double hashing, Rehashing.
Graphs: Graph terminology –Representation of graphs –Graph Traversal: BFS (breadth first search) –DFS (depth first search) –Minimum Spanning Tree.

TEXT BOOKS:

1. Fundamental of Data Structure, Horowitz and Sahani, Galgotia Publication
2. Data Structure, Lipschutz, Schaum Series

REFERENCES:

1. Algorithms, Data Structures, and Problem Solving with C++, Illustrated Edition, Mark Allen Weiss, Addison-Wesley Publishing Company
2. How to Solve it by Computer, 2nd Impression, R. G. Dromey, Pearson Education

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING & TECHNOLOGY

B.Tech. II Semester	**L**	**T/P/D**	**C**
	0	**2**	**1**

(19BS2CH01) ENGINEERING CHEMISTRY LABORATORY
(Common to ME, CSE, IT and AE)

COURSE PRE-REQUISITES: Basic knowledge of Volumetric Analysis and Mathematics

COURSE OBJECTIVES:
- To practically learn the preparation of standard solutions and estimate hardness & chloride content so as to check its suitability for various purposes
- To determine the rate constant of a reaction and check the variation of concentrations with respect to time
- To measure properties like adsorption, absorption of light, conductance, viscosity, pH and surface tension
- To synthesize a polymer and to separate a mixture of organic compounds by Thin Layer Chromatographic (TLC) technique

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Record the amount of hardness and chloride content in water and interpret the significance of its presence in water
CO-2: Analyze the influence of variation of concentration with time on rate constant
CO-3: Report and predict the significance of properties like absorption of light, adsorption, conductance, viscosity, pH and surface tension
CO-4: Demonstrate the technique of Thin Layer Chromatographic (TLC) and preparation of a polymer

LIST OF EXPERIMENTS:

1. Estimation of hardness of water by complexometric method using EDTA.
2. Determination of chloride content in the given sample water using Argentometric method.
3. Determination of the rate constant of hydrolysis of ester.
4. Estimation of copper present in the given solution by colorimetric method.
5. Conductometric titration of Acid vs Base.
6. Determination of viscosity of sample oil by Redwood Viscometer-I.
7. Determination of pH of various sample solutions by pH meter.
8. Titration of Acid vs Base using pH metric method.
9. Determination of surface tension of a liquid by drop method using Stalagmometer.
10. Determination of R_f value of organic compounds in a mixture by Thin Layer Chromatography.
11. Synthesis of a Polymer-Bakelite/Nylon.
12. Verification of Freundlich/Langmuir isotherm for adsorption of acetic acid on charcoal.

TEXT BOOKS:
1. Laboratory Manual on Engineering Chemistry, S. K. Bhasin and Sudha Rani, Dhanpat Rai Publications

2. College Practical Chemistry, V. K. Ahluwalia, Sunitha Dhingra, Adargh Gulati, University Press
3. Practical Chemistry, O. P. Pandey, D. N. Bajpai, and Dr. S. Giri, S. Chand Publications

REFERENCES:

1. Vogel's Text Book of Quantitative Chemical Analysis, G. N. Jeffery, J. Bassett, J. Mendham and R. C. Denny, Longmann, ELBS
2. Advanced Practical Physical Chemistry, J. D. Yadav, Goel Publishing House
3. Practical Physical Chemistry, B. D. Khosla, R. Chand and Sons

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING & TECHNOLOGY

B.Tech. II Semester	L	T/P/D	C
	0	2	1

(19HS2EN01) ENGLISH LANGUAGE COMMUNICATION SKILLS LABORATORY
(Common to ME, CSE, IT and AE)

COURSE OBJECTIVES:

- To provide ample practice in LSRW skills and train the students in oral presentations, public speaking, role play and situational dialogue
- To provide practice in vocabulary usage, grammatical construction, structural patterns, and improve comprehension abilities in the students
- To use neutral accent through phonetic sounds, symbols, stress and intonation
- To transfer information from verbal to graphic representation and vice versa
- To equip to learn basic vocabulary of 3000 words (as identified in Oxford or Cambridge dictionary)

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Comprehend spoken and written discourse
CO-2: Speak fluently with neutral accent and exhibit interpersonal skills
CO-3: Write accurately, coherently and lucidly making appropriate use of words depending on context
CO-4: Introduce oneself to people and be able to speak extempore
CO-5: Learnt the basic vocabulary of 3000 words (as identified by oxford/Cambridge advanced learners dictionary)

UNIT-I:

1. Introduction of Self and others
2. Study & Referencing Skills

UNIT-II:

1. Role play-
   i) Expressing likes and dislikes;
   ii) Agreeing and disagreeing
   iii) Making requests (Using modals for polite requests)
   iv) Accepting and declining requests
2. Listening and note taking, Listening for details
3. Reading Skills – Skimming, Scanning, Intensive Reading and Extensive Reading

UNIT-III:

1. Extempore Speech: JAM
2. Accuracy in listening - Listening to discussion on specific issues
3. Pronunciation, Intonation, Stress and Rhythm

UNIT-IV:

1. Speaking Activity: Oral Presentation
2. Accuracy in listening- listening to discussion on specific issues
3. Reading Comprehension-Contextual Vocabulary

UNTI-V:

1. Speaking Activity: Book/Film Review
2. Reading Comprehension
3. Passive Voice-Constructing the impersonal passive

UNIT-VI:

1. Writing Skills: Information Transfer
2. Definition of a Technical Term
3. Description of a Mechanism/Process

RECOMMENDED BOOKS:

1. Practical English Usage, Swan Michael, 4^{th} Edition, OUP, 2017
2. Remedial English Grammar, F. T. Wood, BSC Publishers, 2014
3. Exercises in Spoken English, Parts I-III, CIEFL, Oxford University Press, 1997
4. Fowler's Modern English Usage, R. W. Burchfield, OUP, Oxford, 2004

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B.Tech. II Semester	**L**	**T/P/D**	**C**
	0	**2**	**1**

(19ES2IT01) DATA STRUCTURES LABORATORY
(Common to ECE, CSE and IT)

COURSE OBJECTIVES:
- To impart the basic concepts of data structures and algorithms
- To learn the concepts about searching and sorting
- To understand the basic concepts about stacks, queues, lists
- To know the concepts of trees and graphs

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Implement all operations on different linear data structures
CO-2: Develop all operations on different Non- linear data structures
CO-3: Apply various searching and sorting techniques
CO-4: Use appropriate data structure for any given problem

LIST OF EXPERIMENTS:

WEEK 1:
Implement Stack using Array

WEEK 2:
a) Program to convert infix expression to postfix expression.
b) Program to postfix evaluation.

WEEK 3:
Implement the following
a) Linear Queue using Array b) Circular Queue using Array

WEEK 4:
Implement Dequeue using Array

WEEK 5:
Implement Single Linked List operations

WEEK 6:
Implement following
a) Circular Linked List Operations b) Double Linked List Operations

WEEK 7:
Implement following
a) Stack using Linked List b) Queue using Linked List

WEEK 8:
Implement BST operations

WEEK 9:
Implement B Tree operations -

WEEK 10:
Implement following sorting techniques
a) Merge b) Heap c) Radix d) Quick

WEEK 11:
Implement following Hashing Techniques
a) Separate Chaining b) Linear Probing

WEEK 12:
Implement following Graph traversals
a) BFS b) DFS

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING & TECHNOLOGY

B.Tech. II Semester	**L**	**T/P/D**	**C**
	1	**2**	**2**

(19ES2ME01) WORKSHOP PRACTICES

(Common to ME, CSE, IT and AE)

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To know the different popular manufacturing process
- To gain a good basic working knowledge required for the production of various engineering products
- To provide hands on experience about use of different engineering materials, tools, equipments and processes those are common in the engineering field
- To identify and use marking out tools, hand tools, measuring equipment and to work to prescribed tolerances

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Know various types of manufacturing Process
CO-2: Fabricate/make components from wood, MS flat, GI Sheet etc. – hands on experience
CO-3: Learn manufacturing of machine components like fasteners, holes & threaded holes etc.
CO-4: Produce small devices / products /appliances by assembling different components

LECTURES & VIDEOS:

1. Manufacturing Methods - Casting, Forming, Machining, Joining, Advanced Manufacturing Methods
2. CNC Machining, Additive Manufacturing
3. Fitting Operations & Power Tools
4. Electrical & Electronics
5. Carpentry
6. Plastic Moulding, Glass Cutting
7. Welding (Arc Welding & Gas Welding), Brazing
8. Power Tools
9. Printed Circuit Boards

I. Carpentry

i. Cross lap joint
ii. Mortise & tenon joint

II. Fitting

i. Square fitting
ii. L-Fitting

III. Welding

i. Butt joint by arc welding
ii. Lap joint by arc welding

IV. Smithy

i. Making of Rectangular Tray from sheet metal.
ii. Making of U shaped component by black smithy

V. Electrical & Electronics

i. Single lamp connection & Stair case connection
ii. Translation of any tested / designed and tested circuits on a PCB.

VI. Machine Shop

i. Step turning on lathe
ii. Drilling & threading

TEXT BOOKS:

1. Workshop Manual, P. Kannaiah and K. L. Narayana, 3rd Edition, Scitech, 2015
2. Elements of Workshop Technology Vol. 1 & 2, S. K. Hajra Choudhury, A. K. Hajra Choudhury and Nirjhar Roy, 13th Edition, Media Promoters & Publishers, 2010
3. Printed Circuit Boards - Design, Fabrication, Assembly and Testing, R. S. Khandpur, Tata McGraw-Hill, 2005

REFERENCES:

1. Manufacturing Engineering and Technology, Serope Kalpakjian, Steven R. Schmid, 4th Edition, Pearson Education, 2002
2. Manufacturing Technology-I, S. Gowri, P. Hariharan and A. Suresh Babu, Pearson Education, 2008
3. Processes and Materials of Manufacture, Roy A. Lindberg, 4th Edition, Prentice Hall India, 1998
4. Manufacturing Technology Vol-1 & 2, P. N. Rao, Tata McGraw-Hill, 2017

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. III Semester – CSE & IT	**L**	**T/P/D**	**C**
	2	**1**	**3**

(19PC1CS01) DIGITAL LOGIC DESIGN

COURSE OBJECTIVES:

- To analyze and explore uses of logic functions for building digital logic circuits
- To explore the combinational logic circuits
- To examine the operation of sequential (synchronous and asynchronous) circuits
- To understand the programming concepts of HDL for simulating any type of logic circuits

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Simplify the complex logic functions using k-maps and tabulation methods
CO-2: Build any type of combinational circuits that help in further designing memory elements
CO-3: Design Synchronous and Asynchronous sequential circuits using memory elements
CO-4: Apply the concepts of HDL for simulating the logic functions, combinational and sequential circuits

UNIT – I:
Numbers Systems and Codes: Review of number systems, number base conversion, binary arithmetic, binary weighted and non-weighted codes, Complements, Signed binary numbers, Error Detection and Correcting Codes, Binary Logic.

UNIT – II:
Boolean Algebra and Gate Level Minimization: Postulates and theorems, representation of switching functions, SOP and POS forms –Canonical forms, digital logic gates, Karnaugh Maps –minimization using three variable, four variable and five variable K-Maps, Don't Care Conditions, NAND and NOR implementation , Other Two-Level Implementation, Exclusive-OR function, Integrated Circuits, Hardware Description Language(HDL).

UNIT – III:
Design of Combinational Circuits: Combinational Circuits- Analysis and Design Procedure, Binary adder and subtractors, Binary multiplier, magnitude comparator, BCD adder, Decoders, Encoders, Multiplexers, Demultiplexers, HDL for Combinational Circuits.

UNIT – IV:
Design of Sequential Circuits: Combinational Vs Sequential Circuits, Latches, Flip Flops-RS flip flop, JK flip flop, T flip flop, D flip flop, Master-Slave Flip flop- Flip Flops excitation functions, Conversion of one flip flop to another flip flop, Asynchronous Vs Synchronous circuits, Analysis of clocked sequential circuits, State Table, State Diagram, State Reduction and State Assignment, Mealy and Moore Machines, HDL for Sequential circuits.

UNIT – V:

Counters and Registers: Design of synchronous counters, Ripple Counters, Asynchronous counters, Registers, Shift Registers, HDL for counters and registers.

Memory: Random Access Memory, Read Only Memory, Programmable Logic Array, Programmable Array Logic.

UNIT – VI:

Asynchronous Sequential Logic: Introduction, Analysis Procedure, Circuits with Latches, Design Procedure, Reduction of state and flow Tables, Race Free State Assignment, Hazards, Design examples.

TEXT BOOKS:

1. Digital Design, Third Edition, M.Morris Mano, Pearson Education/PHI
2. Switching and Finite Automata Theory by ZviKohavi, Tata McGraw-Hill

REFERENCES:

1. Fundamentals of Logic Design, Roth, 5th Edition, Thomson
2. Switching and Logic Design, C.V.S. Rao, Pearson Education
3. Digital Principles and Design Donald D.Givone, Tata McGraw-Hill, Edition
4. Fundamentals of Digital Logic & Micro Computer Design, 5th Edition, M. Rafiquzzaman, John Wiley

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. III Semester – CSE & IT	**L**	**T/P/D**	**C**
	2	**1**	**3**

(19PC1CS02) MATHEMATICAL FOUNDATIONS FOR COMPUTER SCIENCE

COURSE OBJECTIVES:

- To apply logical reasoning to a variety of problems
- To understand the concepts on elementary combinatorics and permutations
- To analyze the properties of graphs and trees
- To evaluate various methods for solving the recurrence relations

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Demonstrate problems using statement calculus, predicate logic and set theory
CO-2: Apply and calculate permutations and combinations
CO-3: Understand the use of graphs and trees as models
CO-4: Solve various problems using recurrence relation techniques

UNIT – I:
Mathematical Logic: Statements and notations, Connectives, Well-formed formulas, Truth Tables, tautology, equivalence implication, Normal forms, Rules of inference, Consistency, proof of contradiction, Automatic Theorem Proving.
Predicates: Quantifiers, Predicative logic, Free & Bound variables.

UNIT – II:
Set Theory: notations, inclusion and equality sets, operations on sets, Venn diagrams.
Relations: Properties of binary Relations, equivalence, transitive closure, compatibility and partial ordering relations, Hasse diagram.
Functions: Types of Functions, Inverse Function, Composition of functions, recursive Functions.

UNIT – III:
Elementary Combinatorics: Basics of counting, Combinations & Permutations, with repetitions, Constrained repetitions, the principles of Inclusion – Exclusion, Pigeon hole principle.

UNIT – IV:
Graphs: Graphs and their Properties, Degree, Connectivity, Path, Cycle, Sub graph, Isomorphism, Eulerian and Hamiltonian Walks, Planar Graphs, Graph coloring, Chromatic Numbers.

UNIT – V:
Trees: Properties of trees – Distance and centers in tree – Rooted and binary trees. Spanning trees, BFS, DFS, Spanning trees in a weighted graph.

UNIT – VI:

Recurrence Relations: Generating Functions, Function of Sequences, Calculating Coefficients of generating functions, Recurrence relations, Solving recurrence relation by substitution and Generating functions, the method of Characteristic roots, solution of Inhomogeneous Recurrence Relations.

TEXT BOOKS:

1. Discrete Mathematical Structures with Applications to Computer Science, J.P.Trembly and R. Manohar, TMG Edition, Tata McGraw-Hill
2. Discrete Mathematics for Computer Scientists & Mathematicians, J.L.Mott, A. Kandel, T. P. Baker, 2nd Edition, PHI
3. Graph Theory: With Application to Engineering and Computer Science, NarsinghDeo, Prentice Hall of India, 2003

REFERENCES:

1. Elements of Discrete Mathematics- A Computer Oriented Approach, by C.L.Liu and D.P. Mohapatra, 3rd Edition, Tata McGraw-Hill
2. Discrete Mathematics and its Applications, by Kenneth H. Rosen, Tata McGraw-Hill
3. Discrete Mathematics, by Norman L. Biggs, 2nd Edition, Oxford University Press

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. III Semester – CSE & IT	L	T/P/D	C
	3	0	3

(19PC1CS03) DESIGN AND ANALYSIS OF ALGORITHMS

COURSE OBJECTIVES:

- To reinforce algorithms analysis methods
- To analyse running time of an algorithm
- To understand different algorithm design strategies
- To familiarity with an assortment of important algorithms

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Apply algorithm design techniques and concepts to solve given engineering problem
CO-2: Analyze running times of algorithms using asymptotic analysis
CO-3: Develop efficient algorithms for computational tasks
CO-4: Computing complexity measures of algorithms

UNIT – I:
Introduction: Characteristics of algorithm. Analysis of algorithms: Asymptotic analysis of complexity bounds – best, average and worst-case behaviour; Performance measurements of Algorithm, Time and space trade-offs.
Divide and conquer General method, applications-Binary search, Quick sort, Merge sort, Strassen's matrix multiplication. Analysis of recursive algorithms through recurrence relations: Substitution method, Recursion tree method and Masters' theorem.

UNIT – II:
Fundamental Algorithmic Strategies: Greedy method: General method, applications-Job sequencing with dead lines, 0/1 knapsack problem, Minimum cost spanning trees, Single source shortest path problem, Huffman Codes.

UNIT – III:
Dynamic Programming: General method, Principle of optimality, applications-Multistage graphs, Matrix chain multiplication, Optimal binary search trees, 0/1 knapsack problem, All pairs shortest path problem, Travelling sales person problem, Reliability design.

UNIT – IV:
Backtracking General method, applications- N-Queen problem, Sum of subsets problem, Graph coloring, Hamiltonian cycles.
Branch and Bound General method, applications - Travelling sales person problem, 0/1 knapsack problem- LC Branch and Bound solution, FIFO Branch and Bound solution

UNIT – V:
Graph and Pattern Matching Algorithms: Graph Traversal algorithms: Depth First Search (DFS) and Breadth First Search (BFS), connected and biconnected components, Topological Sorting.

Pattern Matching Algorithms: Brute Force method, Knuth-Morris-Pratt algorithms

UNIT – VI:

NP Hard and NP-Complete problems: P, NP, NP-complete and NP-hard. Cook's theorem

Randomized Algorithm: Hiring Problem, Randomized Quick Sort

TEXT BOOKS:

1. Fundamentals of Computer Algorithms, E. Horowitz et al., Galgotia Publications
2. Introduction to Algorithms, Thomas H. Cormen, Charles E. Lieserson, Ronald L. Rivest and Clifford Stein, 4th Edition, MIT Press/McGraw-Hill

REFERENCES:

1. Algorithm Design, Jon Kleinberg and Eva Tardos, 1st Edition, Pearson
2. Algorithm Design: Foundations, Analysis, and Internet Examples, 2nd Edition, Michael T. Goodrich and Roberto Tamassia, Wiley
3. Algorithms – A Creative Approach, 3rd Edition, Udi Manber, Addison-Wesley
4. Introduction to the Design and Analysis of Algorithms, Anany Levitin, 3rd Edition, Pearson Publications

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B.Tech. III Semester – CSE & IT	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19PC1CS04) DATABASE MANAGEMENT SYSTEMS

COURSE OBJECTIVES:

- To introduction of database management concepts and to give the description of structure of data base systems
- To understand concepts of ER model and model the data base for the given scenarios and prepare the database through normalization
- To know the features of various models of data and query representations
- To introduce the concepts and protocols related to transaction management and understand the concepts of data storage

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Appreciate the underlying concepts of database system architecture and technologies
CO-2: Develop database schema for a given scenario
CO-3: Query the database using the relevant programming language
CO-4: Design schedules using multiple transactions

UNIT – I:
Introduction to Databases and Database Management System: Database system Applications, Advantages of DBMS over File System, Data Models, Instances and schema, View of Data, Database Languages –DDL, DML, DCL, Database Users and Administrator, Database System Architecture.

UNIT – II:
Database Design and ER diagrams: Attributes and Entity Sets, Relationships and Relationship Sets, Constraints, Keys, Design Issues, Entity-Relationship Diagram, Extended E-R Features, Database Design with ER model, Database Design for a schema.

UNIT – III:
Introduction to the Relational Model: Structure of RDBMS, Integrity Constraints over Relations, Querying Relational Data, Relational Algebra and Relational Calculus.
Introduction to SQL: Data Definition commands, Data Manipulation Commands, Basic Structure, Set operations Aggregate Operations, Join Operations, Sub queries and correlated queries, views, Triggers, Cursors, Embedded SQL, Overview of NoSQL database.

UNIT – IV:
Functional Dependencies: Introduction, Basic Definitions, Trivial and Non trivial dependencies, closure of a set of dependencies, closure of attributes, irreducible set of dependencies.
Schema Refinement in Database Design: Problems Caused by Redundancy, Decompositions – Problem Related to Decomposition, Lossless Join Decomposition, Dependency Preserving Decomposition, FIRST, SECOND, THIRD Normal Forms, BCNF, Multivalued Dependencies, FOURTH Normal Form.

UNIT – V:

Transaction Management: Transaction state, Implementation of atomicity and Durability, Concurrent executions – Serializability, Recoverability.

Concurrency Control: Lock Based Protocols, Timestamp Based Protocols, Validation Based Protocols, Multiple Granularity, Dead Lock Handling

Recoverability: Failure Classification, Storage Structure, Recovery and Atomicity- Log Based recovery, Recovery with concurrent transactions, Checkpoints.

UNIT – VI:

File Organization: Organization of records in file, Data Dictionary Storage.

Indexing and Hashing: Basic Concepts, Ordered Indices+ Tree Index files, B tree index files – Static Hashing – Dynamic Hashing – Comparison of Indexing with Hashing.

TEXT BOOKS:

1. Database System Concepts, Silberschatz, Korth, Sudarshan, 7th Edition, McGraw-Hill
2. Introduction to Database Systems, C. J. Date, Pearson Education

REFERENCES:

1. Database Management Systems, Raghu Ramakrishnan, Johannes Gehrke, Tata McGraw-Hill
2. Fundamentals of Database Systems, Elmasri Navathe, Pearson Education
3. Database Systems Design, Implementation, and Management, Peter Rob & Carlos Coronel, 7th Edition, Cengage Learning

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. IV Semester – CSE & IT	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19PC1CS06) SOFTWARE ENGINEERING

COURSE OBJECTIVES:
- To identify the importance of software engineering principles and software process framework
- To understand contemporary approaches for design model and requirements validation
- To explore various metrics and quality assurance strategies
- To analyse different strategies for testing and risk management

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Analyse software engineering framework activities and process models that can be tailored with appropriate methods for developing the projects
CO-2: Design relevant software system models from the available software requirements and validate desired user model with realistic constraints
CO-3: Deliver quality software products by applying software testing strategies and product metrics over the entire system life cycle
CO-4: Specify contemporary issues of handling risk management in Software development

UNIT – I:
Introduction to Software Engineering: Software characteristics, changing nature of software, software myths.
A Generic View of Process: Software engineering-A layered technology, process frame work, The Capability Maturity Model Integration (CMMI)

UNIT – II:
Process Models: The water fall model, Incremental process models, evolutionary process models, agile process
Software Requirements: Functional and non functional requirements, the software requirements document.
Requirements Engineering Process: Feasibility studies, requirements elicitation and analysis, requirements validation, requirements management.

UNIT – III:
Modeling with UML: Modeling Concepts and Diagrams - Use Case Diagrams - Class Diagrams - Interaction Diagrams - State chart Diagrams – Activity Diagrams - Package Diagrams - Component Diagrams – Deployment Diagrams -Diagram Organization-Diagram Extensions.

UNIT – IV:
Design Engineering: Design process and design quality, design concepts, design model.
Testing Strategies: A strategic approach to software testing, Testing Strategies, Black box and White box testing.

UNIT – V:

Product Metrics: Metrics for analysis model, Metrics for design model, Metrics for source code, Metrics for testing, Metrics for maintenance

Metrics for Process and Projects: Software measurement, Metrics for software quality

UNIT – VI:

Risk Management: Reactive vs. Proactive risk strategies, Software risks, Risk identification, Risk projection, RMMM plan

Quality Management: Quality concepts, Software quality assurance, Formal technical reviews, ISO 9000 Quality standards.

TEXT BOOKS:

1. Software Engineering - A Practitioner's Approach, Roger S. Pressman, 6th Edition, McGraw-Hill, 2001
2. Software Engineering, Ian Sommerville, 7th Edition, Pearson Education, 2000
3. The Unified Modeling Language User Guide, Grady Booch, James Rumbaugh, Ivar Jacobson, Pearson Education

REFERENCES:

1. An Integrated Approach to Software Engineering, Pankaj Jalote, Springer Verlag, 1997
2. Software Engineering – An Engineering Approach, James F. Peters and Witold Pedryez, John Wiley and Sons, 2000
3. Software Engineering Fundamentals, Ali Behforooz and Frederick J. Hudson, Oxford University Press, 1996

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B.Tech. III Semester – CSE & IT	L	T/P/D	C
	0	3	1.5

(19PC2CS01) DATABASE MANAGEMENT SYSTEMS LABORATORY

COURSE OBJECTIVES:

- To provide the fundamental concepts of database creation
- To implement the concepts of data manipulation
- To develop procedures for querying multiple tables
- To understand the concepts of PL / SQL

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Apply integrity constraints for creating consistent RDBMS environment
CO-2: Implement SQL functions using the DUAL table
CO-3: Create, maintain and manipulate the data through SQL commands
CO-4: Develop triggers, query through PL /SQL structures

LIST OF PROGRAMS:

WEEK 1

Implement the following using DUAL table:

a) Character functions,
b) Numeric functions
c) Date functions and
d) Conversion functions.

WEEK 2

Practice DDL and DML commands on a basic table without integrity constraints.

WEEK 3

Practice DDL and DML commands on a Relational Database, specifying the Integrity constraints.
(Primary Key, Foreign Key, CHECK, NOT NULL)

WEEK 4

Apply the concepts of Joins, SET operations and SQL functions on any two relational schemas

WEEK 5-7

Apply the concepts of Joins, SET operations and SQL functions on the following schema:

a) Employee:

Name	Datatype	width	Constraint	Description
Empno	Integer	4	Primary Key	Employee Number
Ename	Varchar	20		Employee Name
Job	Char	12		Designation

Mgr	Integer	4		Manager Number
Hiredate	Date			
Sal	Number	(8,2)		Salary
Comm	Number	(6,2)		Commission
Deptno	Integer	2	Foreign Key	Department Number

b) Dept:

Name	Datatype	width	Constraint	Description
Deptno	Integer	2	Primary Key	Department Number
Dname	Varchar	12		Department Name
Loc	Char	10		Location

c) Salgrade:

Name	Datatype	width	Constraint	Description
Grade	Integer	1		Grade
Hisal	Integer	4		Upper scale of salary
Losal	Integer	5		Lower scale of salary

WEEK 8 – 11:

End to end implementation of a schema for a specific system along with the illustrations of querying.

A system is described by specifying the functional and non-functional requirements. Based on this description, the major entities are identified and modelled. Further the relationships are modelled to form the initial schema. The schema is further refined by removing redundancies through normalization. Also based on the query requirements, the schema is remodelled to facilitate querying. Finally an illustration of various queries to extract required information from the system is shown using SQL / MYSQL.

The five major workflows to be implemented are:

1. System Specification
2. Design of Initial Schema
3. Schema refinement using functional dependencies and normalization
4. Schema refinement using query requirements
5. Illustration of querying the system using SQL / MYSQL.

WEEK 12

Implementation of PL / SQL concepts

WEEK 13

Creating and executing CURSORS.

WEEK 14

Creation and application of TRIGGERS on a Relational schema.

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	0	**3**	**1.5**

(19PC2CS02) SOFTWARE ENGINEERING LABORATORY

COURSE OBJECTIVES:
- To have hands on experience in developing a software project by using various software engineering principles and methods in each of the phases of software development

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Translate end-user requirements into system and software requirements
CO-2: Generate a high level design of the system from the software requirements
CO-3: Experience and/or awareness of testing problems and will be able to develop a simple testing report

LIST OF EXPERIMENTS:

Do the following 7 exercises for any two projects given in the list of sample projects or any other projects:
1. Development of problem statement.
2. Preparation of Software Requirement Specification Document, Design Documents and Testing Phase related documents.
3. Preparation of Software Configuration Management and Risk Management related documents.
4. Study and usage of any Design phase CASE tool
5. Performing the Design by using any Design phase CASE tools.
6. Develop test cases for unit testing and integration testing
7. Develop test cases for various white box and black box testing techniques.

Sample Projects:
1. Passport automation System
2. Book Bank
3. Online Exam Registration
4. Stock Maintenance System
5. Online course reservation system
6. E-ticketing
7. Software Personnel Management System
8. Credit Card Processing
9. E-book management System.
10. Recruitment system

TEXT BOOKS:

1. Software Engineering, A practitioner's Approach- Roger S. Pressman, 6th Edition, McGraw-Hill
2. Software Engineering, Ian Sommerville, 7th Edition, Pearson Education
3. The Unified Modeling Language User Guide, Grady Booch, James Rambaugh, Ivar Jacobson, Pearson Education

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	0	**2**	**1**

(19PC2IT02) PYTHON PROGRAMMING LABORATORY

COURSE OBJECTIVES:
- To install and run the Python interpreter
- To learn control structures
- To understand lists, dictionaries in Python
- To handle strings and files in Python

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Develop the application specific codes using Python
CO-2: Understand strings, lists, tuples and dictionaries in Python
CO-3: Verify programs using modular approach, file I/O, Python standard library
CO-4: Implement digital systems using Python

LIST OF PROGRAMS:

EXERCISE – 1 Basics
Running instructions in Interactive interpreter and a Python Script
Write a program to purposefully raise Indentation Error and correct it

EXERCISE – 2 Operations
Write a program to compute GCD of two numbers by taking input from the user
Write a program add.py that takes 2 numbers as command line arguments and prints its sum.

EXERCISE - 3 Control Flow
Write a Program for checking whether the given number is even number or not.
Write a program using for loop that loops over a sequence.
Python Program to Print the Fibonacci sequence using while loop
Python program to print all prime numbers in a given interval (use break)

EXERCISE – 4 Lists
Find mean, median, mode for the given set of numbers in a list.
Write a program to convert a list and tuple into arrays.
Write a program to find common values between two arrays.

EXERCISE – 5 Dictionary
Write a program to count the numbers of characters in the string and store them in a dictionary data structure
Write a program combine_lists into a dictionary.

EXERCISE – 6 Strings
Write a program to check whether a string starts with specified characters.
Write a program to check whether a string is palindrome or not

EXERCISE -7 Strings Continued
Python program to split and join a string
Python Program to Sort Words in Alphabetic Order

EXERCISE – 8 Files
Write a program to print each line of a file in reverse order.
Write a program to compute the number of characters, words and lines in a file.
Write a program to count frequency of characters in a given file.

EXERCISE – 9 Functions
Simple Calculator program by making use of functions
Find the factorial of a number using recursion
Write a function dups to find all duplicates in the list.
Write a function unique to find all the unique elements of a list.

EXERCISE – 10 Functions - Problem Solving
Write a function cumulative_ product to compute cumulative product of a list of numbers.
Write a function reverse to print the given list in the reverse order.
Write function to compute GCD, LCM of two numbers

EXERCISE – 11 Multi-D Lists
Write a program that defines a matrix and prints
Write a program to perform addition of two square matrices
Write a program to perform multiplication of two square matrices

EXERCISE –12 Modules
a) Install NumPypackage with pip and explore it.

EXERCISE – 13
Write a program to implement Digital Logic Gates – AND, OR, NOT, EX-OR
Write a program to implement Half Adder, Full Adder, and Parallel Adder

TEXT BOOKS:
1. Python Programming: A Modern Approach, Vamsi Kurama, Pearson
2. Learning Python, Mark Lutz, Orielly

REFERENCES:
1. Think Python, Allen Downey, Green Tea Press
2. Core Python Programming, W. Chun, Pearson
3. Introduction to Python, Kenneth A. Lambert, Cengage

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	0	**2**	**0**

(19MN6HS02) ENVIRONMENTAL SCIENCE

COURSE PREREQUISITES: Basic knowledge of environmental issues

COURSE DESCRIPTION:
Environmental science is the study of patterns and processes in the natural world and their modification by human activity. We as human beings are not an entity, separate from the environment around us, rather we are a constituent seamlessly integrated and co-exist with the environment around us. To understand current environmental problems, we need to consider physical, biological and chemical processes that are often the basis of those problems. The course requires the students to identify and analyse natural and human- made environmental problems, evaluate the relative risks associated with these problems, and examine alternative solutions for resolving or preventing them. This course will survey some of the many environmental science topics at an introductory level, ultimately considering the sustainability of human activities on the planet. We are not an entity so separate from the environment that we can think of mastering and controlling it rather we must understand that each and every action of ours reflects on the environment and vice versa.

COURSE OBJECTIVES:
- To recognize the impacts of human interventions towards environment
- To list out the benefits in creating a sustainable environment
- To sketch out various activities in achieving a cleaner environment
- To emphasize the role of an individual for a better planet to live

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Gain a variety of experiences & acquire a basic knowledge about the environment & its allied problems
CO-2: Interpret the key components in safe guarding the environment
CO-3: Appraise the quality of environment in order to create a healthy atmosphere
CO-4: Familiarize with the individual responsibilities towards green revolution

MODULE 1: INTRODUCTION
Environmental Science: Introduction, Definition, scope and importance.

MODULE 2: AWARENESS ACTIVITIES
Small group meetings about:
- Water management
- Projects Vs Environment
- Generation of less waste
- Promotion of recycle use
- Impact of Science & Technology on Environment
- Avoiding electronic waste

MODULE 3: SLOGAN AND POSTER MAKING EVENT
- Food waste management

- Rain water harvesting
- Climate change
- Green Power
- Water conservation
- Green at work
- Role of IT in environment and human health
- Sustainable development

MODULE 4: EXPERT LECTURES ON ENVIRONMENTAL SCIENCE
- Environmental Impact Assessment
- Industrial waste treatment
- Organic farming/Vertical gardens/Hydroponics

MODULE 5: CLEANLINESS DRIVE
- Indoor air pollution
- Vehicular pollution
- VISUAL pollution
- Waste management at home
- Composting
- Plastic recycling

MODULE 6: CASE STUDIES
- HPCL disaster in Vizag
- Oleum gas leak in Delhi
- Mathura Refinery & Taj Mahal
- Conservation of Hussain Sagar lake
- The Cleanliest city of India-Surat
- Green Buildings in India
- KBR park in Hyderabad (Environmental protection Vs Development)
- Fluorosis
- Ecotourism & its impacts

TEXT BOOKS:
1. Environmental Studies for UG Courses, Erach Bharucha, UGC Publications, Delhi, 2004
2. Textbook of Environmental Studies, Deeksha Dave, S. S. Katewa, Cengage Delmar Learning India Pvt., 2012

REFERENCES:
1. Introduction to Environmental Science, Y. Anjaneyulu, BS Publications, 2004
2. Environmental Studies by Anubha Kaushik & C. P. Kaushik, 4th Edition, New Age International Publishers

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(19BS1MT11) PROBABILITY, STATISTICS AND QUEUING THEORY

COURSE PRE-REQUISITES: Permutations and Combinations, Basic Statistics

COURSE OBJECTIVES:

- To learn elementary ideas in basic probability
- To learn different types of probability distribution functions
- To learn methods of calculating correlation and regression
- To learn various methods to test the hypothesis
- To understand the basic concepts of queuing theory

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Solve problems involving basic probability
CO-2: Evaluate statistical parameters of different probability distributions
CO-3: Calculate correlation, regression, rank correlation coefficients
CO-4: Apply the knowledge of different probability distributions to Test of Hypothesis
CO-5: Apply the knowledge of different probability distributions to solve problems in queuing theory

UNIT – I:
Basic Probability: Sample space and events, Probability- The axioms of probability, some elementary theorems, conditional probability, Baye's theorem. Random variables - discrete and continuous distributions - Expectation of Discrete Random Variables, Moments, Variance of a sum.

UNIT – II:
Probability Distributions: Probability distributions: Binomial, Poisson and Normal - evaluation of statistical parameters for these three distributions –related properties. Box-Mueller Method, Transformation of Random Variables.

UNIT – III:
Testing of Hypothesis - Large Sample: Sampling distributions, Tests of hypothesis - null hypothesis, alternate hypothesis, type I, type II errors, critical region. Inferences concerning means and proportions- Large samples- test of hypothesis for single mean and difference between the means. Test of hypothesis for the proportions- single and difference between the proportions, confidence interval for the mean and proportions

UNIT – IV:
Tests of Significance - Small Samples: Tests of significance-t distributions, confidence interval for the t- distribution, F-distributions and Chi square distributions.

UNIT – V:
Correlation and Regression Analysis: Coefficient of correlation, Correlation Ratio, Logistic Regression, ANOVA Table, Multiple Regression model, Coefficient of Determination, Adjusted R2, Auto Correlation, Heteroskedasticity

UNIT – VI:

Queuing Theory: Queuing theory -Arrival process and service process- Pure birth and death process, M/M/1 model with finite and infinite capacities, M/M/C model with infinite capacity.

TEXT BOOKS:

1. Applied Probability, I. N. Blake, 9th Edition, John Wiley & Sons, 1979
2. Introductory Statistics, Thomas H. Wonnacott & Ronald J. Wonnacot, John Wiley & Sons, 1969
3. The Single Server Queue, J. W. Cohen, Wiley Interscience, 1969

REFERENCES:

1. Applied Statistics and Probability for Engineers, Douglas C. Montgomery, George C. Runger, 3rd Edition, John Wiley & Sons, 2003
2. Probability and Statistics for Engineers, Richard A. Johanson, 5th Edition, Prentice-Hall, 1995
3. Applied Statistics for Engineers, Jay L. Devore, Nicholas R. Famum, Jimmy A. Doi, 3rd Edition, Cengage Learning
4. Some Problems in the Theory of Queues, D. G. Kendall, Journal of the Royal Statistical Society, Series B, 13, 151–185, 1951

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B.Tech. IV Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19HS1MG02) ENGINEERING ECONOMICS AND ACCOUNTANCY
(Common to EEE, EIE, CSE and IT)

COURSE OBJECTIVES:
- To explain the basic nature of pure economics and to analyse certain concepts of both Micro & Macro Economics and to know the role of managerial economics in solving problems of business enterprises
- To understand different forms of organizing private-sector and public-sector business enterprises and problems which have been encountered by public enterprises in India
- To describe each stage of product life cycle with the help of different costs and their role in maintaining optimum cost of production and overall profitability by considering different market competitions
- To analyse the process involved in preparation of project proposals, to estimate capital required to commerce and carryon business projects, to know the various sources of mobilizing required amount of capital and to evaluate investment opportunities
- To apply the basic accounting concepts & conventions and to analyse financial position of business enterprise

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Perform decision making function effectively in an uncertain framework by applying the concepts of economics, manage demand efficiently and plan future course of action
CO-2: Select suitable form of business organization which meets the requirements of business
CO-3: Fix the right price which can best meet the pre-determined objectives of the business under different market conditions
CO-4: Identify the best source of mobilising capital, select most profitable investment opportunity, carry out & evaluate benefit/cost, life cycle and Break-even analysis on one or more economic alternatives
CO-5: Analyze overall position of the business enterprise, therefore, take appropriate measures to improve the situation

UNIT – I:
Introduction to Economics & Managerial Economics: Introduction to Economics: Definition, nature, scope and types of Economics. Concepts of Macro-Economics: Gross Domestic Product (GDP), Gross National Product (GNP), National Income (NI) & Rate of Inflation.
Managerial Economics: Definition, nature, scope & significance.
Elements of Managerial Economics: Demand Analysis, Law of Demand, Elasticity of Demand and Demand Forecasting.

UNIT – II:

Forms of Organizing Private and Public-Sector Business Enterprises:

Private Sector Business Enterprises:

(i) Sole Proprietorship - Definition, features, merits, limitations & suitability.

(ii) Partnership - Definition, Partnership Act, features, types, merits, limitations, suitability.

(iii) Joint-Stock Company - Definition, Companies Act, features, types, merits, limitations, suitability.

Public Sector Business Enterprises: Definition, features, objectives, merits, problems.

UNIT – III:

Market Structures, Product Life-Cycle (PLC), Pricing and Financial Accounting: Market Structures: Definition & common features of market and classifications of markets. Evaluation of market structures-Perfect Competition, Monopoly, Monopolistic Competition and Oligopoly.

Product Life-Cycle and Pricing: Definition, various stages of PLC, and Life-Cycle Costs; objectives and methods of pricing.

Introduction to Financial Accounting: Definition, basic principles and double-entry book- keeping, practice of accounting process-Journal, ledger, trial balance and final accounts (simple problems)

UNIT – IV:

Financial Analysis through Ratios: Meaning, computation of ratios

(i) **Liquidity Ratios:** Current Ratio and Quick Ratio,

(ii) **Solvency Ratios:** Interest Coverage Ratio and Debt- Equity Ratio,

(iii) **Activity Ratios:** Stock/Inventory Turnover Ratio and Debt Turnover Ratio,

(iv) Profitability Ratios: Gross Profit Ratio, Net Profit Ratio & Earning Per Share(EPS) Ratio.

UNIT – V:

Management Accounting: Definition & nature of Management Accounting.

Capital: Types of capital, factors influencing capital requirements, sources of mobilising Fixed and Working Capital.

UNIT – VI:

Cost Accounting: Cost Accounting: Definition, Types of costs – Opportunity cost, Explicit/Out-of-Pocket cost, Implicit/Imputed cost, Fixed cost, Variable cost, Semi-Variable cost, Differential cost, Sunk cost, Total cost, Average cost & Marginal cost. Break- Even/Cost-Volume-Profit (CVP) Analysis (Simple Problems).

TEXT BOOKS:

1. Managerial Economics and Financial Analysis, Aryasri, Tata McGraw-Hill, 2009
2. Managerial Economics, Varshney & Maheswari, Sultan Chand, 2009
3. Principles of Marketing: A South Asian Perspective, Kotler Philip, Gary Armstrong, Prafulla Y. Agnihotri and Eshan ul Haque, 13th Edition, Pearson Education/ Prentice Hall of India, 2010

REFERENCES:

1. Indian Economy, Misra S. K. and Puri, Himalaya Publishers
2. Textbook of Business Economics, Pareek Saroj, Sunrise Publishers
3. Financial Accounting for Management: An Analytical Perspective, Ambrish Gupta, Pearson Education
4. Managerial Economics, H. Craig Peterson & W. Cris Lewis; Prentice Hall of India

5. Guide to Proposal Writing, Jane C. Geever & Patricia McNeill, Foundation Centre

Website:
https://www.amazon.com/exec/obidos/tg/detail/-
/0879547030/ref=ase_learnerassoci-20/102-4728473-7056968?v=glance&s=books

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	2	**1**	**3**

(19PC1CS05) FORMAL LANGUAGES AND AUTOMATA THEORY

COURSE OBJECTIVES:

- To explain the theoretical foundations of computer science concerning– the relationships between languages and machines, the inherent limits of what can be computed, and the inherent efficiency of solving problems using machines such as FA, PDA, LBA and TM
- To identify a language's location in the Chomsky hierarchy (regular sets, context-free, context- sensitive, and recursively enumerable languages)
- To convert among equivalently powerful notations for a language, including among DFAs, NFAs, and regular expressions, and between PDAs and CFGs
- To build the foundation for students to pursue research in the areas of automata theory, formal languages, compiler design and computational power of machines

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: List computational devices according to their computational power, and tools which will allow us to tell if a device is powerful enough to solve a given computational problem

CO-2: Relate the concept of the grammar with the concept of programming language

CO-3: Design Solutions for problems related to Finite Automata, RE, CFG, PDA and Turing Machine

CO-4: Analyze various problems and categorize them into P, NP, NP-Complete and NP-Hard problems

UNIT – I:

Introduction: Alphabet, languages and grammars, Chomsky hierarchy of languages. Regular languages and finite automata: Deterministic Finite Automata (DFA), nondeterministic finite automata (NFA) and equivalence with DFA, NFA with ε - moves, Conversion to NFA without ε- moves, minimization of finite automata, equivalence between FAs, Finite Automata with Outputs – Mealy machine, Moore machine and equivalence.

UNIT – II:

Regular Languages and Finite Automata: Regular sets, Regular expressions and languages, Operations on Languages - Union, Concatenation, Kleen Closure, equivalence between finite automata and regular expressions, Regular grammars: Definition, productions, derivation, right linear and left linear grammars, and equivalence with Regular grammars and finite automata, properties of regular languages, pumping lemma for regular languages

UNIT – III:

Context-Free Languages: Context-Free Grammars (CFG) and Languages (CFL), parse trees, sentential forms, right most and left most derivations of strings, ambiguity in CFG, Left recursion and left factoring in context free grammars, Chomsky and Greibach normal forms, Pumping Lemma for context-free languages, closure properties of CFLs

UNIT – IV:

Pushdown Automata: definition, model, acceptance of CFL, Pushdown Automata (PDA), Acceptance by final state and acceptance by empty stack and its equivalence, Equivalence of CFG and PDA (proofs not required), Nondeterministic Pushdown Automata (NPDA), Context Sensitive Grammars: Context-Sensitive Grammars (CSG) and languages, Linear Bounded Automata (LBA) and equivalence with CSG.

UNIT – V:

Turing Machine: The basic model for Turing Machines (TM), Turing recognizable (recursively enumerable) and Turing-decidable (recursive) languages and their closure properties, unrestricted grammars and equivalence with Turing Machines, nondeterministic TMs and equivalence with deterministic TMs, variants of Turing Machines.

UNIT – VI:

Computability Theory: Undecidability: Church-Turing Thesis, universal Turing Machine, undecidable problems about languages.LR (0) grammar, decidability of problems, Post's Correspondence Problem - The classes P and NP.

TEXT BOOKS:

1. Introduction to Automata Theory, Languages and Computations, H. E. Hopcroft, and J. D. Ullman, 2nd Edition, Pearson Education, 2003
2. Theory of Computer Science- Automata Languages and Computation, Mishra and Chandra Sekaran, 2nd Edition, PHI

REFERENCES:

1. Elements of the Theory of Computation, H. R. Lewis and C. H. Papadimitriou, 2nd Edition, Pearson Education/PHI, 2003
2. Introduction to Languages and the Theory of Computation, J. Martin, 3rd Edition, TMH, 2003
3. Formal Languages and Automata Theory, K. V. N. Sunitha, N. Kalyani, 1st Edition, TMH, 2010
4. Automata and Computability, Dexter C. Kozen Undergraduate Texts in Computer Science, Springer

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	2	1	3

(19PC1IT02) JAVA PROGRAMMING

COURSE OBJECTIVES:

- To understand fundamental concepts and constructs of Java
- To implement different object-oriented concepts in Java
- To develop the concepts of multi-threading and IO-Streams
- To establish connection to the databases

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Write Java programs using various programming constructs using Java
CO-2: Solve different mathematical problems using OOP paradigm
CO-3: Understand and use Java collection framework
CO-4: Design and analyze the solutions for Thread and database connectivity concepts

UNIT – I:
Java Evolution: Java Features - How Java differs from C and C++ - Java and Internet - Java and World Wide Web - Web Browsers - Hardware and Software Requirements - Java Environment. Overview of Java Language: Simple Java Program - Java Program Structure - Java Tokens- Java Statements - Implementing a Java Program - Java Virtual Machine - Constants - Variables - Data types - Scope of Variables-Symbolic Constants-Type Casting and type promotions – Operators, Operator Precedence and Associativity - Control Statements – break - continue- Arrays-Multi dimensional arrays, Wrapper Classes - Simple examples.

UNIT – II:
Classes and Objects: Constructors – methods - this keyword – garbage collection-finalize - Overloading methods and constructors - Access Control- Static members – nested and inner classes – command line arguments - variable length arguments.
Inheritance: types of inheritance, benefits of inheritance. super keyword, Polymorphism, dynamic method dispatch –abstract classes – exploring String class.

UNIT – III:
Packages and Interfaces: Defining and accessing a package – understanding CLASSPATH – access protection importing packages – Interfaces - Defining and implementing an interface, Applying interfaces
Exception Handling-Fundamentals, usage of try, catch, multiple catch clauses, throw, throws and finally. Java built in Exceptions and creating user defined exceptions.

UNIT – IV:
The Collection Framework: Collection Objects – Sets, Lists, Queues, Maps – ArrayList-LinkedList - Vector– HashSet– LinkedHashSet– TreeSet– HashMap– Hashtable. Retrieving Elements from Collections – Enumeration, Iterator, List Iterator – String Tokenizer and Arrays Class – Sorting using Comparable and Comparator.

UNIT – V:

Multithreaded Programming: Java Thread life cycle model – Thread creation - Thread Exceptions - Thread Priority – Synchronization - Runnable Interface - Interthread Communication - Deadlock - Suspending, Resuming and stopping threads.

I/O Streams: File – Streams – Advantages - The stream classes – Byte streams – Character streams, Serialization, File Class and Methods.

UNIT – VI:

JDBC: JDBC Architecture, JDBC – ODBC Connectivity Steps, Connectivity steps with mysql database, Statement, PreparedStatement, CallableStatement, ResultSet, ResultSetMetaData, DatabaseMetaData, Transaction Management, Batch Processing, RowSet Interface. REST API's.

TEXT BOOKS:

1. The Complete Reference Java J2SE, Herbert Schildt, 5th Edition, TMH
2. Big Java, Cay Horstmann, 2nd Edition, John Wiley and Sons

REFERENCES:

1. Java How to Program, H. M. Dietel and P. J. Dietel, 6th Edition, Pearson Education/PHI
2. Core Java 2, Vol. 1, Fundamentals, Cay S. Horstmann and Gary Cornell, 7th Edition, Pearson Education
3. Core Java 2, Vol. 2, Advanced Features, Cay S. Horstmann and Gary Cornell, 7th Edition, Pearson Education

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B.Tech. IV Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19PC1EC51) INTRODUCTION TO INTERNET OF THINGS

COURSE OBJECTIVES:
- To understand the basics of Internet of Things
- To impart knowledge of components of Internet of Things
- To understand the concepts of embedded systems
- To develop skills required to build real-life IoT based projects

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Establish knowledge in a concise manner how the Internet of things work
CO-2: Illustrate various sensors and actuators for IoT system
CO-3: Identify and interpret design methodology of IoT platform
CO-4: Exhibit the knowledge of interfacing I/O devices with embedded board- Raspberry Pi

UNIT – I:
Introduction to IoT: IoT definition, Characteristics of IoT, Physical Design of IoT: Things in IoT, IoT Protocols, Logical Design of IoT: IoT Functional Blocks, IoT Communication Models, IoT Communication APIs.
Enabling Technologies for IoT, IoT Levels & Deployment Templates

UNIT – II:
IoT Design Methodology: Purpose & Requirements Specification, Process Specification, Domain Model Specification, Information Model Specification, Service Specifications, IoT Level Specification, Functional View Specification, Operational View Specification, Device & Component Integration, Application Development.
Challenges in IoT Design, IoT System Management, IoT Servers.

UNIT – III:
Sensors and Actuators: Sensing devices, A/D-D/A Converters, Actuators, Sensors Classification, Working Principles of Sensors, Criteria to Choose a Sensor.
Smart IoT Endpoints: Vision system, Sensor fusion, I/O devices, Energy Sources and power management: Energy Harvesting, Energy Storage.

UNIT – IV:
Embedded System Concepts: Embedded System, Applications and characteristics of Embedded Systems, Overview of Processors and Hardware units in an Embedded System, Embedded Software into a system.
Embedded System Design, Embedded System Architecture.

UNIT – V:
Arduino and Raspberry Pi: Introduction to Arduino, Arduino IDE, Basic Commands for Arduino, LCD Commands, Serial Communication Commands.
Introduction to Raspberry Pi, Getting Started with Raspberry pi, working with - Hardware, Software, Operating System, Programming and Interfacing, Comparison of single board mini-computers.

UNIT – VI:

Domain Specific IoT Applications: Introduction, home automation, cities, environment, energy, retail, logistics, agriculture, industry, Health and Life style.
Design Methodology for Home Automation and Weather Monitoring.

TEXT BOOKS:

1. Internet of Things: A Hands on Approach, Vijay Madisetti, Arshdeep Bahga, University Press
2. Internet of Things for Architects: Architecting IoT Solutions by Implementing Sensors, Communication Infrastructure, Edge Computing, Analytics, and Security", Perry Lea, Packt Publishing, 2018
3. Internet of Things with Raspberry Pi and Arduino. Boca Raton, Singh, R., Gehlot, A., Gupta, L., Singh, B., Swain, M, CRC Press, 2020
4. Embedded Systems - SoC, IoT, AI and Real-Time Systems, Raj Kamal, 4^{th} Edition, Kindle Edition

REFERENCES:

1. The Internet of Things: Enabling Technologies, Platforms, and Use Cases, Pethuru Raj and Anupama C. Raman, CRC Press
2. Getting Started with Arduino, Massimo Banzi, 1^{st} Edition, O'Reilly Media, 2009
3. Arduino Cookbook, Michael Margolis, 1^{st} Edition, O'Reilly Media, 2011
4. Exploring Raspberry Pi: Interfacing to the Real World with Embedded Linux, Derek Molloy, Wiley

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B.Tech. IV Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19PC1EC52) COMPUTER ORGANIZATION AND MICROPROCESSORS

COURSE OBJECTIVES:
- To describe the functional blocks of a computer to interpret the instructions and various addressing modes and also perform Arithmetic micro operations
- To analyze the cost performance and design trade-offs in designing and constructing a computer processor and memory
- To discuss the different ways of communicating with I/O devices & interfaces and the design techniques to enhance the performance using pipelining, parallelism
- To understand the basic microprocessor architecture, functionality and programming skills

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Interpret the functional architecture of computing systems
CO-2: Explore memory, control and I/O functions
CO-3: Analyze instruction level parallelism and concepts of advanced pipeline techniques
CO-4: Impart the knowledge on microprogramming and also overview of microprocessor

UNIT – I:
Functional Blocks of a Computer: CPU, memory, input-output subsystem, control unit. Instruction set architecture of a CPU – registers, instruction execution cycle, RTL interpretation of instructions, addressing modes, instruction set, Fixed and floating point representation of signed numbers.

UNIT – II:
Computer Arithmetic: Addition and subtraction, multiplication algorithms, Division algorithms, floating-point arithmetic operations.
Microprogrammed Control: Control memory, address sequencing, micro program example, and design of control unit, hardwired control, and micro programmed control.

UNIT – III:
The Memory Organization: Memory Hierarchy, Main Memory, Auxiliary Memory, Associative Memory, Cache Memory, Virtual Memory
Pipeline and Vector Processing: Parallel Processing, Pipelining, Arithmetic Pipeline, Instruction pipe line, RISC pipeline Vector Processing, Array Processors

UNIT – IV:
Peripheral Devices and their Characteristics: Input-output subsystems, I/O device interface, I/O transfers, - program controlled, Interrupt driven and DMA, privileged and non –privileged instructions, software interrupts and exceptions. Programs and processes – role of interrupts in process state transitions, I/O device interfaces – SCSI, USB.

UNIT – V:

Architecture of 8086 microprocessor: Microprocessors vs. microcontrollers, 8086 internal Architecture, Pin diagram and description, Basic 8086 configurations-Minimum mode and maximum mode.

UNIT – VI:

Programming of 8086 Microprocessor: Addressing modes, Instruction set-Data transfer instructions, string instructions, logical and arithmetic instructions, control transfer instructions, process control instructions, assembler directives, procedures and macros, simple assembly language program.

TEXT BOOKS:

1. Computer System Architecture, M. Morris Mano. 3rd Edition, Pearson Education, 2007
2. Microprocessors and Interfacing Programming and Hardware, Douglas V. Hall, 2nd Edition, TMH, 1999

REFERENCES:

1. Computer Organization and Design: The Hardware/Software Interfaces, David A. Patterson and John L. Hennessy, 5th Edition, Elsevier
2. Computer Architecture and Organization, John P. Hayes, 3rd Edition, WCB/McGraw-Hill
3. Computer Organization and Embedded Systems, Carl Hamacher, 6th Edition McGraw Hill
4. Computer Organization and Architecture: Designing for Performance, William Stallings, 10th Edition, Pearson Education
5. Advanced microprocessor and peripherals, K. Bhurchandi and A. K. Ray, 3rd Edition, McGraw-Hill, 2013

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. IV Semester – CSE & IT	**L**	**T/P/D**	**C**
	0	**3**	**1.5**

(19PC2IT03) JAVA PROGRAMMING LABORATORY

COURSE OBJECTIVES:
- To write the Java programs related to classes and methods
- To build solutions for exceptions and basic I/O streams
- To develop solid Java programming skills and the ability to design simple case studies
- To implement the concepts of object oriented to develop a real world application

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Analyze and design a computer program to solve real world problems based on object- oriented principles
CO-2: Implement concurrent programming using multithreading concepts
CO-3: Identify appropriate collection classes in problem solving
CO-4: Establish connection to the database using Java

LIST OF PROGRAMS:

WEEK 1:
1. Write a Java program to print all the twin primes below 1000. (A twin prime is a prime number that differs from another prime number by two. (3, 5), (5, 7), (11, 13), (17, 19), (29, 31), (41, 43), .821, 823), etc. .
2. Write a Java program to implement matrix multiplication. (Take the input from keyboard).
3. Write a Java program for sorting a given list of names in ascending order.

WEEK 2:
4. The Fibonacci sequence is defined by the following rule. The first two values in the sequence are 1 and 1. Every subsequent value is the run of the two values preceding it. Write a Java program that uses both recursive and non-recursive functions to print the nth value in the Fibonacci sequence.
5. Write a Java program that prompts the user for an integer and then prints out all prime numbers up to that integer.

WEEK 3:
6. Write a Java program that checks whether a given string is a palindrome or not from command line. Ex: MALAYALAM is a palindrome.
7. Write a Java program that prints all real solutions to the quadratic equation ax2 + bx + c = 0. Read in a, b, c and use the quadratic formula. If the discriminant b2 - 4ac is negative, display a message stating that there are no real solutions.
8. Write a Java program to implement constructor overloading.

WEEK 4:
9. Write a Java program to implement variable length arguments
10. Write a Java program to implement the use of inner classes.

WEEK 5:

11. Write a Java program to implement dynamic method dispatch.
12. Write a Java program that illustrates how run time polymorphism is achieved.

WEEK 6:

13. Write a Java program that illustrates the following
    a) Creation of simple package.
    b) Accessing a package.
    c) Implementing interfaces.
14. Write a Java program that illustrates built in exceptions.
15. Write a Java program to throw an exception "Insufficient Funds" while withdrawing the amount in the user account.

WEEK 7:

16. Write a Java program for creating multiple threads
    a. Using Thread class b. Using Runnable interface
17. Write a Java program for creating multiple threads. The main method sleeps for 10 seconds at the end of which all the threads should be terminated.

WEEK 8:

18. Write a Java program that correctly implements producer consumer problem using the concept of inter thread communication.

WEEK 9:

19. Write a Java program to create a file and write data into the file using Character Stream.
20. Write a Java program that reads on file name from the user then displays information about whether the file exists, whether the file is readable, whether the file is writable, the contents of file and the length of the file in bytes.

WEEK 10:

21. Write a Java program to perform the following operations on ArrayList, LinkedList, HashSet.
    a) Insertion
    b) Deletion
    c) Retrieval

WEEK 11:

22. Write a program to store Employee objects in a TreeSet and sort the objects based on employee salary using Comparator/Comparable.

WEEK 12:

23. Write a Java program to establish the connection to the database and perform the following operations.
    a) Retrieval
    b) Insertion
    c) Deletion
24. Write a Java program to call the stored procedure from a database.

WEEK 13:

25. Explore REST APIs.

TEXT BOOKS:

1. The Complete Reference Java J2SE, Herbert Schildt, 5th Edition, TMH
2. Big Java, Cay Horstmann, 2nd Edition, John Wiley and Sons

REFERENCES:

1. Java How to Program, H. M. Dietel and P. J. Dietel, 6th Edition, Pearson Education/PHI
2. Core Java 2, Vol. 1, Fundamentals, Cay S. Horstmann and Gary Cornell, 7th Edition, Pearson Education
3. Core Java 2, Vol. 2, Advanced Features, Cay S. Horstmann and Gary Cornell, 7th Edition, Pearson Education

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B.Tech. IV Semester	**L**	**T/P/D**	**C**
	0	**3**	**1.5**

(19PC2EC51) INTERNET OF THINGS LABORATORY

COURSE OBJECTIVES:
- To understand the basics of Internet of Things
- To impart knowledge of components of Internet of Things
- To understand the principle behind various sensors and actuators
- To develop skills required to build real-life IoT based projects

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Establish knowledge in a concise manner how the Internet of Things work
CO-2: Illustrate various sensors and actuators for IoT system
CO-3: Identify and interpret design methodology of IoT platform
CO-4: Exhibit the knowledge of interfacing I/O devices with embedded board-NodeMCU

LIST OF EXPERIMENTS:

1. To interface LED with NodeMCU ESP32 and write a program to turn ON LED for 1 sec after every 2 seconds.
2. To interface Digital sensor (IR) with NodeMCU ESP32 and write a program to turn ON LED at sensor detection.
3. To interface DHT11 sensor with NodeMCU ESP32 and write a program to print temperature and humidity readings.
4. To interface motor using relay with NodeMCU ESP32 and write a program to turn ON motor at sensor detection.
5. To interface OLED with NodeMCU ESP32 and write a program to print temperature and humidity readings on it.
6. To interface Bluetooth with NodeMCU ESP32 and write a program to send sensor data to smartphone using Bluetooth.
7. To interface Bluetooth with NodeMCU ESP32 and write a program to turn LED ON/OFF when '1'/'0' is received from smartphone using Bluetooth
8. Write a program on NodeMCU ESP32 to upload temperature and humidity data to things board cloud.
9. Write a program on NodeMCU ESP32 to retrieve temperature and humidity data from things board cloud.
10. Write a program on NodeMCU ESP32 to publish temperature data to MQTT broker
11. Write a program on NodeMCU ESP32 to subscribe to MQTT broker for temperature data and print it.
12. Write a program to create TCP server on NodeMCU ESP32 and respond with humidity data to TCP client when requested
13. Write a program to create UDP server on NodeMCU ESP32 and respond with humidity data to UDP client when requested

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B.Tech. V Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19PC1IT04) OPERATING SYSTEMS

COURSE OBJECTIVES:

- To study the basic concepts and functions of operating systems
- To summarize various approaches to solve the problem of process concurrency in an operating system
- To evaluate the memory usage trade-offs in terms of size (main memory, auxiliary memory) and processor speed
- To understand disk storage strategies and file strategies with protection and security issues

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Identify System calls and evaluate process scheduling criteria of OS
CO-2: Develop procedures for process synchronization and scheduling services of an OS
CO-3: Distinguish disk access, file systems supported by an OS
CO-4: Extend operating systems virtual memory, protection and security aspects

UNIT – I:
Computer System and Operating System Overview: Overview of Computer System hardware, Operating System Objectives and functions Operating System Services, System Calls, System Programs.
CPU Scheduling: Basic Concepts, Scheduling Criteria, Scheduling Algorithms and evaluation.

UNIT – II:
Linux Utilities: File handling utilities, Security by file permissions, Process utilities, Disk utilities, Networking commands, Filters, Text processing utilities and Backup utilities, sed – scripts, operation, addresses, commands, applications, awk – execution, fields and records, scripts are using system commands in awk.

UNIT – III:
Process Management: Process Description, Process Control Block, Process States, Threads Overview.
Concurrency: Cooperating Processes, Inter-process Communication, Principles of Concurrency, Mutual Exclusion, Software and hardware approaches, Semaphores, Monitors, Message Passing, Classic problems of synchronization.
Inter Process Communication: Introduction to IPC, Pipes, and FIFOs, Introduction to three types of IPC-message queues, semaphores and shared memory. Message Queues Kernel support for messages, client/server example.

UNIT – IV:
Principles of Deadlock: System Model, Deadlock Characterization, Methods for handling Deadlocks, Deadlock Prevention, Deadlock avoidance, Deadlock detection, Recovery from Deadlocks, Dining philosopher's problem.

UNIT-V:

Memory Management: Basic concepts, Swapping, Contiguous memory allocation, Paging, Segmentation, Virtual memory, Demand paging, Page-replacement algorithms, Thrashing.

Secondary Storage Structure: Disk structure; Disk scheduling, Disk management, Swap space Management, RAID structure, Stable-storage Implementation

Case Studies: windows, Unix, Linux.

UNIT –VI:

File Management: File system-File concepts, File System Structure, Inodes, File Attributes, File types, Access methods, Symbolic links & hard links, Directory structure, Filesystem mounting, Implementing file systems-File system structure and implementation, Directory implementation, Allocation methods, Free-space management, Efficiency and performance

Protection & Security: Protection mechanisms, OS Security issues, threats, Intruders, Viruses,

Case Studies: windows, Unix, Linux.

TEXT BOOKS:

1. Operating System Principles, Abraham Silberchatz, Peter B. Galvin, Greg Gagne, 7th Edition, John Wiley
2. Unix Concepts and Applications, Sumitabha Das, 4th Edition, TMH, 2006

REFERENCES:

1. Modern Operating Systems, Andrew S. Tanenbaum, 2nd Edition, Pearson/PHI
2. Operating Systems – A Concept Based Approach, D. M. Dhamdhere, 2nd Edition
3. Unix System Programming using C++, T. Chan, PHI
4. Operating Systems - Internal and Design Principles, Stallings, 5th Edition, Pearson Education/PHI, 2005

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B.Tech. V Semester	L	T/P/D	C
	3	0	3

(19PC1CS76) IOT ARCHITECTURE AND PROTOCOLS

COURSE OBJECTIVES:

- To understand the Internet of Things eco system
- To impart knowledge of architecting Internet of Things
- To understand the protocols of Internet of Things at various levels
- To develop skills required for an IoT Architect

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Establish knowledge in a concise manner about IoT ecosystem
CO-2: Illustrate various protocols and standards used in IoT
CO-3: Identify and interpret software defined networking paradigm
CO-4: Exhibit the knowledge on various issues of IoT Security

UNIT – I:
IoT Architecture: The Key Drivers for the IoT Discipline, The Diversity of IoT Data Sources, The Connected Device, IoT ecosystem, IoT Vs machine to machine, IoT Architecture, Role of an architect
Illustrating the Device-to-Device/ Machine-to-Machine Integration Concept, Explaining the Aspect of Device-to-Cloud (D2C) Integration, The Emergence of the IoT Platform as a Service (PaaS), Digging into the Cloud-to-Cloud (C2C) Integration Paradigm, Describing the Sensor-to-Cloud Integration Concept,

UNIT – II:
Protocols for IoT Eco System: Layered Architecture for IoT, Protocol Architecture of IoT, Categorization of IoT protocols
WPAN Standards: 802.15 standards: Bluetooth, IEEE 802.15.4, Zigbee, Z-wave, Internet Protocol and Transmission Control Protocol, 6LoWPAN, Thread

UNIT – III:
WLAN and WAN Protocols: Low power wide area networking technologies, IEEE 802.11: IEEE 802.11 suite of protocols and comparison, architecture, spectrum allocation, modulation and encoding techniques, MIMO, packet structure, operation, security Long-range Communication Systems and Protocols: Cellular Connectivity-LTE, LoRa and LoRaWAN, Sigfox

UNIT – IV:
Routers, Gateways and SDN:
Routing Functions: Gateway functions, Routing, Failover and out-of-band management, VLAN, VPN, Traffic Shaping and QoS, Security functions, Metrics and analytics, Edge Processing
Software Defined Networking: SDN architecture, Traditional internetworking, SDN benefits.

UNIT – V:

IoT Edge to Cloud Protocols

MQTT: publish-subscribe, architecture, packet structure, communication formats, working example MQTT-SN: architecture and topology, transparent and aggregating gateways, Gateway advertisement and discovery.

Constrained Application Protocol: architecture, Messaging Formats, Usage Example. STOMP, AMQP, Comparison of Protocols.

UNIT – VI:

IoT Security: Security Requirements of an IoT Infrastructure, Cyber security vernacular, Anatomy of IoT Cyber Attacks, Physical and hardware security, Cryptography, Software defined parameter, Block chains and cryptocurrencies in IoT
Government regulations and intervention, IoT Security best practices

TEXT BOOKS:

1. The Internet of Things: Enabling Technologies, Platforms, and Use Cases, Pethuru Raj and Anupama C. Raman, CRC Press
2. Internet of Things for Architects: Architecting IoT solutions by implementing Sensors, Communication Infrastructure, Edge Computing, Analytics, and Security, Perry Lea, Packt Publishing, 2018

REFERENCES:

1. The Internet of Things in the Cloud: A Middleware Perspective, Honbo Zhou, CRC Press, 2012
2. Architecting the Internet of Things, Dieter Uckelmann, Mark Harrison, Michahelles, Florian (Eds.), Springer, 2011
3. Networks, Crowds, and Markets: Reasoning About a Highly Connected World, David Easley and Jon Kleinberg, Cambridge University Press, 2010
4. The Internet of Things – Key Applications and Protocols, Olivier Hersent, David Boswarthick, Omar Elloumi, Wiley, 2012

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B.Tech. V Semester	**L**	**T/P/D**	**C**
	2	**1**	**3**

(19PC1CS07) COMPUTER NETWORKS

COURSE OBJECTIVES:

- To develop an understanding of modern network architectures from a design and performance perspective
- To introduce the student to the major concepts, principles involved in Data Link Layer and Network Layer
- To provide an opportunity to learn how to maintain QoS in Network & maintaining of Congestion Control
- To get an idea of Application Layer functionalities and importance of Security in the Network

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Understand modern network architectures from a design and performance perspective
CO-2: Learn major concepts, principals involved in Data Link Layer and Network Layer
CO-3: Analyze how to maintain QoS in Network and maintaining of Congestion Control
CO-4: Get an idea of Application Layer functionalities and importance of Security in the Network

UNIT – I:
Data Communication Components: Representation of data and its flow Networks, Various Connection Topology, Protocols and Standards, OSI model, Transmission Media,
Overview of LAN: Wired LAN, Wireless LANs, Connecting LAN and Virtual LAN, Techniques for Band width utilization: Multiplexing - Frequency division, Time division and Wave division, Conceptson spread spectrum.

UNIT – II:
Data Link Layer and Medium Access Sub Layer: Error Detection and Error Correction - Fundamentals, Block coding, Hamming Distance, CRC; Flow Control and Error control protocols - Stop and Wait, Go back – N ARQ, Selective Repeat ARQ, Sliding Window, Piggybacking, Random Access, Multiple access protocols -Pure ALOHA,
Slotted ALOHA, CSMA/CD, CDMA/CA

UNIT – III:
Network Layer: Switching, Logical addressing – IPV4, IPV6; Address mapping – ARP, RARP, BOOTP and DHCP–Delivery, Forwarding and Unicast Routing protocols.

UNIT – IV:
Transport Layer: Process to Process Communication, User Datagram Protocol (UDP), Transmission Control Protocol (TCP), SCTP Congestion Control; Quality of Service, QoS improving techniques: Leaky Bucket and Token Bucket algorithm.

UNIT – V:

Application Layer: Domain Name Space (DNS), DDNS, TELNET, EMAIL, File Transfer Protocol (FTP), WWW, HTTP, SNMP, Firewalls.

UNIT – VI:

Security: Cryptography- Symmetric-Key Cryptography, Asymmetric-Key Cryptography, Network Security- Security Services, Message Confidentiality, Message Integrity, Message Authentication, Digital Signature, Entity Authentication, Key Management.

TEXT BOOKS:

1. Data Communication and Networking, 4th Edition, Behrouz A. Forouzan, Tata McGraw-Hill
2. Computer Networks, 8th Edition, Andrew S. Tanenbaum, Pearson

REFERENCES:

1. Data and Computer Communication, 8th Edition, William Stallings, Pearson Prentice Hall of India
2. Internetworking with TCP/IP, Volume 1, Douglas Comer, 6th Edition, Prentice Hall of India
3. TCP/IP Illustrated, Volume 1, W. Richard Stevens, Addison-Wesley

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B.Tech. V Semester	L	T/P/D	C
	3	0	3

(19PE1CS36) WEB PROGRAMMING

COURSE OBJECTIVES:

- To introduce the basic concepts and techniques in building web pages
- To understand the client server scripting and usage of XML
- To explore data base access methods and connect front end to backend database
- To introduce basic concepts of AJAX

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Develop web pages using HTML and CSS
CO-2: Explain client-side scripting and XML concepts
CO-3: Develop server-side scripting with JSP and servlets
CO-4: Elaborate about form validation, and AJAX programming

UNIT – I:
Internet Fundamentals and HTML: World Wide Web and Internet, Web Browsers, Web Servers with examples, URL, MIME, List, Tables, images, forms, Frames
Cascading Style Sheets: Introduction, CSS overview, Types of CSS, CSS Rules, Class and ID selectors, CSS properties, Writing Internal and External CSS.

UNIT – II:
Client-Side Scripting: Introduction to Javascript, Javascript language – declaring variables, scope of variables, functions, Event handlers (Keyboard Events, Mouse events, Form Events, Window events), Document Object Model, Form validation.

UNIT – III:
XML: Introduction to XML, Defining XML tags, Attributes and Values, Document type definition, XML Schemas, Document Object model, XHTML Parsing XML Data - DOM and SAX parsers in Java

UNIT – IV:
Web Servers: Introduction, Apache HTTP Server, Apache Tomcat, Installation of Tomcat.
Introduction to Servlets: Lifecycle of a Servlet, The Servlet API, Reading Servlet parameters, Reading initialization parameters, Handling HTTP Request & Responses, writing and deploying Servlets, Using Cookies and sessions, connecting to a database using JDBC

UNIT – V:
Introduction to JSP: The Anatomy of a JSP Page, JSP Processing, Declarations, Directives, Expressions, Code Snippets, implicit objects, Using Beans in JSP Pages, Using Cookies and session for session tracking, connecting to database in JSP.

UNIT – VI:

AJAX: Introduction, AJAX Components, Handling Dynamic HTML with Ajax, XML Http Request. Ajax Using XML and XML Http Request, Accessing, Creating and Modifying XML Nodes, Loading XML Data into an HTML Page, Receiving XML Responses, Handling Response XML.

TEXT BOOKS:

1. Web Programming, Building Internet Applications, Chris Bates, 2nd Edition, Wiley Dreamtech
2. Core Servlets and Java Server Pages Volume 1: Core Technologies, Marty Hall and Larry Brown Pearson
3. Web Technologies: HTML, JAVASCRIPT, PHP, JAVA, JSP, ASP.NET, XML and Ajax, Black Book, Kogent Learning Solutions

REFERENCES:

1. Programming World Wide Web, Sebesta, Pearson
2. Internet and World Wide Web – How to Program, Dietel and Nieto, PHI/Pearson Education Asia
3. Jakarta Struts Cookbook, Bill Siggelkow, SPD O'Reilly
4. Java: The Complete Reference, Herbert Schildt, 7th Edition, TMH

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B.Tech. V Semester	L	T/P/D	C
	3	0	3

(19PE1CS01) MOBILE COMPUTING

COURSE OBJECTIVES:

- To understand the basic concepts of mobile computing and mobile telecommunication system
- To be familiar with the network layer protocols and Adhoc networks
- To know the basis of transport and application layer protocols
- To gain knowledge about different mobile platforms and application development

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Illustrate the basics of mobile telecommunication systems
CO-2: Determine the functionality of medium access control and Network layer
CO-3: Analyze the functionality of Transport and Application layer and issues related to database management in mobile computing
CO-4: Identify a routing protocol for a given adhoc network

UNIT – I:
Introduction to Mobile Communications: Introduction to Mobile Computing, Novel applications, Limitations and Architecture, Generations of mobile communication technologies.
GSM: Mobile services, System architecture, Radio interface, Protocols, Localization and calling, Handover, Security, and New data services-GPRS.

UNIT – II:
Medium Access Control: (Wireless) Medium Access Control (MAC): Motivation for a Specialized MAC (Hidden and Exposed Terminals, Near and Far Terminals), Multiplexing-SDMA- TDMA- FDMA- CDMA.

UNIT – III:
Mobile Network Layer: WIRELESS LAN: Infra-red Vs radio transmission, Infrastructure and Ad-hoc Network, IEEE 802.11: System Architecture, Protocol Architecture, Bluetooth: User Scenarios, Architecture

UNIT – IV:
Mobile Network and Transport Layer:
Mobile IP Network Layer: Mobile IP (Goals, assumptions, entities and terminology, IP packet delivery, agent advertisement and discovery, registration, tunneling and encapsulation, optimizations), Dynamic Host Configuration Protocol (DHCP).
Mobile Transport Layer: Traditional TCP, Classical TCP improvements- Indirect TCP, Snooping TCP, Mobile TCP, Fast retransmit/fast recovery, Transmission/ time-out freezing, Selective retransmission, Transaction oriented TCP

UNIT – V:

Mobile Ad Hoc Networks: Characteristics of Mobile Ad-hoc Networks (MANETs), Applications of MANETs, Routing, Proactive protocol-DSDV, Reactive Routing Protocols – DSR, AODV, Hybrid routing –ZRP, Multicast Routing- ODMRP

UNIT – VI:

Database Issues: Database Issues: Hoarding techniques, caching invalidation mechanisms. Data Dissemination: Communications asymmetry, classification of new data delivery mechanisms, push-based mechanisms, pull-based mechanisms, hybrid mechanisms, selective tuning (indexing) techniques

TEXT BOOKS:

1. Mobile Communications, Jochen Schiller, 2nd Edition, PHI, 2003
2. Mobile Computing, Raj Kamal, Oxford University Press, 2007

REFERENCES:

1. Fundamentals of Mobile Computing, Prasant Kumar Pattnaik, Rajib Mall, PHI
2. Handbook of Wireless Networks and Mobile Computing, Stojmenovic and Cacute, Wiley, 2002
3. Introduction to Wireless and Mobile systems, Dharma Prakash Agarval, Qing and An Zeng, Thomson Asia, 2005
4. Principles of Mobile Computing, Uwe Hansmann, Lothar Merk, Martin S. Nicklons and Thomas Stober, Springer, 2003

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B.Tech. V Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19PE1CS05) COMPUTER GRAPHICS

COURSE OBJECTIVES:

- To analyze the basics of graphics and its representations
- To identify various 2D and 3D transformation techniques used in graphics
- To understand the principles of Visible Surface Detection Methods
- To discuss the animation design sequence

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Demonstrate the various basic algorithms to draw the object
CO-2: Differentiate 2D and 3D Transformations and Viewing
CO-3: Apply the various techniques to eliminate hidden surfaces of an object
CO-4: Create animation sequences of an object

UNIT – I:
Introduction: Application areas of Computer Graphics, overview of graphics systems, video-display devices, raster-scan systems, random scan systems, graphics monitors and workstations and input devices Output primitives: Points and lines, line drawing algorithms, mid-point circle and ellipse algorithms. Filled area primitives: Scan line polygon fill algorithm, boundary-fill and flood fill algorithms.

UNIT – II:
2-D Geometrical Transforms: Translation, scaling, rotation, reflection and shear transformations, matrix representations and homogeneous coordinates, composite transforms
2-D Viewing: The viewing pipeline, viewing coordinate reference frame, window to viewport coordinate transformation, viewing functions, Cohen-Sutherland line clipping algorithms, Sutherland –Hodgeman polygon clipping algorithm.

UNIT – III:
Three-dimensional Geometric Transformations: Translation, Rotation, Scaling, Reflections, Shear, composite transformations
Three-dimensional Viewing: viewing pipeline, viewing coordinates, Projections, Clipping.

UNIT – IV:
Three dimensional object representations: Polygon surfaces, Polygon tables, Plane equations, Polygon meshes; Curved Lines and surfaces, Quadratic surfaces; Blobby objects; Spline representations

UNIT – V:
Visible Surface Detection Methods: Classification, back-face detection, depth-buffer, scanline, depth sorting, BSP-tree methods, area sub-division and octree methods.

UNIT – VI:

Computer Animation: Design of Animation Sequence, General computer Animation functions, Raster animation, Computer animation languages, key frame systems, motion specifications

TEXT BOOKS:

1. Computer Graphics C Version, Donald Hearn & M. Pauline Baker, Pearson Education, 2004
2. Computer Graphics Principles & Practice, 2nd Edition in C, Foley, VanDam, Feiner and Hughes, Pearson Education

REFERENCES:

1. Procedural Elements for Computer Graphic, David Rogers, 2nd Edition, Tata McGraw Hill
2. Computer Graphics, Steven Harington, TMH
3. Principles of Interactive Computer Graphics, Neuman and Sproul, TMH

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B.Tech. V Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19PE1CS76) SENSORS AND ACTUATORS DEVICES FOR IOT

COURSE OBJECTIVES:
- To introduce the sensors, actuators in the IoT context
- To explain various principles of sensors and actuators
- To identify various smart sensors and their application scenarios
- To explore and learn about various signal conditioning techniques

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Establish knowledge in a concise manner about the role of sensors and actuators in IoT
CO-2: Apply specific sensor and actuator based on application
CO-3: Exhibit the knowledge of signal conditioning techniques
CO-4: Identify and interpret smart sensor design platforms

UNIT – I:
The Things in IoT: Sensors and Actuators: Introduction of IoT, IoT Sensors: Definition, Purpose, Types, Characteristics, RFID main usage and applications, Video Tracking applications and algorithms, IoT Actuators: Definition, Purpose, types, Controlling IoT Devices, Things Identification in IoT.

UNIT – II:
Sensor Concepts: Principles: Mechanical, Thermal, Electrical, Magnetic, Radiant, Chemical, Classification: Transduction Principles, Measurand, Material and Technology, Application, Property, Cost and Accuracy, Emerging Sensor Technologies Parameters, Characteristics: Static and Dynamic, Environmental Parameters, Characterization.

UNIT – III:
Signal Condition and Data Acquisition: Signal Condition: Introduction, Functions of Signal Conditioning Equipment, Amplification, Types of Amplifiers, Mechanical Amplifiers Fluid Amplifiers, Optical Amplifiers, Electrical and electronic Amplifiers. Data Acquisition Systems and Conversion: Introduction, Objectives and Configuration of Data Acquisition System, Data Acquisition Systems, Data Conversion.

UNIT – IV:
Smart Sensors: Introduction, Primary Sensors, Excitation, Amplification, Filters, Converters, Compensation, Information Coding/Processing, Data Communication, Standards for Smart Sensor Interface, the Automation.

UNIT – V:
Actuators: Pneumatic Actuation Systems, Hydraulic Actuation Systems, Mechanical Actuation Systems, Electrical Actuation Systems- Electrical systems, Mechanical switches, Solid-state switches, Solenoids, D.C. Motors, A.C. Motors, Stepper motors.

UNIT – VI:

Applications: Smart Grid, Industrial Automation, Smart Cities and Urban Networks, Home Automation, Building Automation, Structural Health monitoring, Case study on Silicon Labs Thunderboard Kit for adding Bluetooth connectivity to battery-powered IoT products.

TEXT BOOKS:

1. Internet of Things from Hype to Reality: The Road to Digitization, Ammar Rayes and Samer Salam, Springer, 2019
2. Sensors and Transducers, D. Patranabis, PHI, 2003
3. Mechatronics Electronic Control Systems in Mechanical and Electrical Engineering, W. Bolton, 6th Edition, Pearson Education, 2016

REFERENCES:

1. Internet of Things – From Research and Innovation to Market Deployment, Ovidiu Vermesan Peter Friess, River Publishers, 2014
2. Sensors, Actuators and Their Interfaces, N. Ida, Scitech, 2014
3. Interconnecting Smart Objects with IP: The Next Internet, Jean-Philippe Vasseur, Adam Dunkels, Elsevier Science, 2010

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. V Semester	L	T/P/D	C
	3	0	3

(19PE1CS77) RFID AND MICROCONTROLLERS

COURSE PRE-REQUISITES: Programming in Java, C/C++, Basic of Linux operating System, Wireless Communication and Networking

COURSE OBJECTIVES:
- To understand the new paradigm of objects interacting with people, information systems and with other objects
- To introduce various IoT Controllers
- To understand the issues in developing specific real time systems on various IoT Controllers

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Identify and describe different kinds of internet-connected products developed using various IoT controllers
CO-2: Develop prototype IoT application using RFID and IoT Controller
CO-3: Implement sensor and actuation programming and demonstrate camera interface using NVIDIA
CO-4: Explore RFID applications and deep learning computations

UNIT – I:
Bar Codes and RFID: Bar codes and RFID basics- Components of an RFID system-Data -Tags-Antennas-Connectors- Cables- Readers- encoder/ printers for smart labels-Controllers- software- RFID advantages over Bar codes.

UNIT – II:
Prototyping Embedded Devices: Electronics Embedded Computing Basics, Arduino, Raspberry Pi, BeagleBone Black, Electric Imp and Other Notable Platforms.

UNIT – III:
IOT Controllers – I: Introduction to NVIDIA Jetson Nano: Introduction, Hardware Specifications, IoT development, AI development.
Setting up and Running: Hardware Preparation Set up software, Run NVIDIA Jetson Nano, Configuration, Working with Terminal, Restart and shutdown, Administration NVIDIA Jetson nano.

UNIT – IV:
IOT Controllers – 2: NVIDIA Jetson Nano I/O Programming: Introduction, Setting up GPIO, GPIO Programming, Sensor Programming, Actuation programming.
NVIDIA Jetson NANO Camera: Camera interface and module, setting up camera module, Install OpenCV and python3s, displaying live video, taking picture, Recording video.

UNIT – V:

RFID Applications: Short range RFID applications- access control - personal identification - Transportation ticketing- blood, tissue, and organ identification- fleet management- personal identification- car body production-passport security. Long range RFID applications- supply chain management- Mail and shipping- Clothing Tag

UNIT – VI:

Deep Learning Computation: Introduction, Setting Up Jetson Inference Library, Data Classification, Opening an Image File, Live Video from Camera CSI, Locating Objects with Detect Net.

TEXT BOOKS:

1. RFID implementation, Dennis E. Brown, Tata McGraw-Hill, 2007
2. RFID: Radio frequency and Identification, Steven Shepard, Tata McGraw-Hill
3. IoT projects with NVIDIA Jetson Nano, AI Enabled Internet of Things Projects for Beginners, Agues Kurniawan

REFERENCES:

1. Designing the Internet of Things Paperback, Adrian Mcewen, Hakin Cassimally, 2015
2. The Internet of Things: Key Applications and Protocols, Olivier Hersent, David Boswarthick, Omar Elloumi, 2012
3. Getting Started with Raspberry Pi, Matt Richardson & Shawn Wallace, O'Reilly (SPD), 2014

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B.Tech. V Semester	**L**	**T/P/D**	**C**
	0	**3**	**1.5**

(19PC2CS76) IOT ARCHITECTURE AND PROTOCOLS LABORATORY

COURSE OBJECTIVES:

- To understand data and knowledge management and use of devices in IoT technology
- To understand the IoT reference architecture and real-world design constraints
- To understand the protocols of Internet of Things at various levels
- To develop skills required for an IoT Architect

COURSE OUTCOMES: After completion of this course, the student should be able to
CO-1: Identify the sensors and actuators required for their application and control through simple programs
CO-2: Create network connectivity over different components by applying network protocol for interoperability
CO3: Identify and interpret Software Defined Networking paradigm
CO-4: Work on Prototyping various use cases for IoT

LIST OF EXPERIMENTS:

1. Understanding the process of OS installation on IoT development board.
2. Study of Connectivity and configuration of IoT development board circuit with basic peripherals, Understanding GPIO and its use in program.
3. IoT development board circuit with temperature sensor. Write an application to read the environment temperature.
4. Understanding the connectivity of IoT development board circuit with IR sensor. Write an application to detect obstacle and notify user using LEDs.
5. Understanding and connectivity of IoT development board with camera. Write an application to capture and store the image
6. Write a server application to be deployed on IoT development board. Write client applications to get services from the server application.
7. Create a simple web interface for IoT development board to control the connected LEDs remotely through the interface.
8. IoT applications in home automation: Implementing IoT home application using IoT development board
9. Design Temperature dependent auto cooling system: Using IoT development board
10. Design Traffic control system: using IoT development board
11. Face Recognition Using IoT development board
12. GSM based home security alarm system using IoT development board
13. Monitoring of health parameters using IoT development board
14. Security system using IoT development board

TEXT BOOKS:

1. The Internet of Things: Enabling Technologies, Platforms, and Use Cases, Pethuru Raj and Anupama C. Raman, CRC Press

2. Perry Lea, Internet of Things for Architects: Architecting IoT Solutions by Implementing Sensors, Communication Infrastructure, Edge Computing, Analytics, and Security, Packt Publishing, 2018

REFERENCES:

1. The Internet of Things in the Cloud: A Middleware Perspective, Honbo Zhou, CRC Press, 2012
2. Architecting the Internet of Things, Dieter Uckelmann, Mark Harrison, Michahelles, Florian (Eds), Springer, 2011
3. Networks, Crowds, and Markets: Reasoning About a Highly Connected World, David Easley and Jon Kleinberg, Cambridge University Press, 2010
4. The Internet of Things – Key Applications and Protocols, Olivier Hersent, David Boswarthick, Omar Elloumi, Wiley, 2012

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B.Tech. V Semester	**L**	**T/P/D**	**C**
	0	**3**	**1.5**

(19PC2CS77) OPERATING SYSTEMS AND COMPUTER NETWORKS LABORATORY

COURSE OBJECTIVES:

- To explore operating system processor scheduling and deadlock mitigation techniques
- To analyze various file, disk and memory management mechanisms
- To learn and understand various error correction and detection mechanisms
- To examine basic networking commands and networking algorithms

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Implement various processor and memory scheduling algorithms
CO-2: Design and implement disk access, file systems facilities of OS
CO-3: Implement error correction and error detection mechanisms
CO-4: Acquire the required skill to design simple computer networks

LIST OF PROGRAMS:

- **OPERATING SYSTEMS:**

WEEK 1
Simulate the following CPU scheduling algorithms
Round Robin b) SJF c) FCFS d) Priority based algorithm

WEEK 2
Simulate the following algorithms
a) Best fit b) worst fit c) first fit

WEEK 3
Simulate the following file allocation strategies
a) Sequential b) Indexed c) Linked

WEEK 4
Simulate algorithms for deadlock avoidance and deadlock detection

WEEK 5
Simulate the following page replacement algorithms
a) FIFO b) Optimal c) LRU

WEEK 6
Simulate the following disk scheduling algorithm
a) SCAN b) CSCAN c) LOOK

WEEK 7
Lab internal

➢ COMPUTER NETWORKS:

WEEK 1
Implement the data link layer framing methods such as character, character stuffing and bit stuffing.

WEEK 2
Implement on a data set of characters the three CRC polynomials – CRC 12, CRC 16 and CRC CCIP.

WEEK 3
Basic Networking commands.

WEEK 4
Establishing a network between computers.

WEEK 5
Configuring FTP Server for file sharing.

WEEK 6
Implement Dijkstra's algorithm to compute the Shortest path through a graph.

TEXTBOOKS:

1. Operating System Principles, Abraham Silberchatz, Peter B. Galvin, Greg Gagne 7th Edition, John Wiley
2. Data Communications and Networking, Behrouz A. Forouzan, 4th Edition TMH, 2006

REFERENCES:

1. Modern Operating Systems, Andrew S. Tanenbaum, 2nd Edition, Pearson/PHI
2. Operating Systems – A Concept Based Approach, D. M. Dhamdhere, 2nd Edition
3. Data and Computer Communication, William Stallings, 8th Edition, Pearson Prentice Hall India
4. Internetworking with TCP/IP, Volume 1, Douglas Comer, 6th Edition, Prentice Hall of India

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B.Tech. V Semester	L	T/P/D	C
	0	2	1

(19HS2EN05) ADVANCED ENGLISH COMMUNICATION SKILLS LABORATORY
(Common to all branches)

COURSE OBJECTIVES:
- To enable students to understand the principles and process of Technical Writing
- To train students to write technical documents such as Applications, Resumes, SOPs, Proposals and Technical Reports
- To train students to speak accurately and fluently for participation in Presentations, Group Discussions and interviews.
- To train students in soft skills to make them effective individuals

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Summarize and synthesize information and produce technical writing that is required in academics as well as in the engineering profession
CO-2: Employ principles of TW and writing process to produce technical documents such as cover letters, resume, SOP, Project Proposals and Technical Reports
CO-3: Actively participate in group discussions/interviews and prepare & deliver effective presentations
CO-4: Become an effective individual through goal setting & Career Planning & function effectively in multi-disciplinary and heterogeneous teams through the knowledge of teamwork, Inter-personal relationships, conflict management and leadership quality

UNIT – I:
The Concept of Technical Communication:
1. Understanding the concept of Technical Communication
2. Technical Writing (TW)- Definition, Principles and Processes
3. Summarizing and Synthesizing
4. Editing

UNIT – II:
Application Writing:
1. Formal Letters (Indian and Western styles); Cover Letter
2. Resumé and SoP Writing
3. E-Correspondence and Netiquette

UNIT – III:
Presentation Skills:
1. SWOC Analysis
2. Self -Introduction
3. Oral Presentations

4. Powerpoint Presentations

UNIT – IV:

Report Writing:

1. Technical Report —Categories, Formats, Styles and Types
2. Proposal Writing
3. Writing Agenda & Minutes

UNIT – V:

Employability Skills-1:

1. Self Assessment; Values & Beliefs; Self Esteem
2. Nonverbal Communication
3. Group Discussions

UNIT – VI:

Employability Skills-2:

1. Personal goal setting & Career Planning
2. Interview Skills – Face to Face
3. Interview Skills – Telephonic / Video

TEXT BOOKS:

1. Technical Writing Essentials, Suzan Last, University of Victoria, 2019 (Technical Writing Essentials by Suzan Last is licensed under a Creative Commons Attribution 4.0 International License)
2. Technical Communication: A Practical Approach, William S. Pfeiffer, 7th Edition, Longman, 2012
3. Reports In Paul V. Anderson's Technical Communication: A Reader-Centered Approach, Anderson, Paul V. 5th Edition, Boston Heinle 2003

REFERENCES:

1. Communication in the workplace: What can NC State students expect? J. Swartz, S. Pigg, J. Larsen, J. Helo Gonzalez, R. De Haas, and E. Wagner, Professional Writing Program, North Carolina State University, 2018 [Online] Available:https://docs.google.com/document/d/1pMpVbDRWIN6HssQQQ4MeQ6U-oB-sGUrtRswD7feuRB0/edit ↲
2. Technical Communication, Burnett, Rebecca, 5th Edition, Heinle 2001
3. Technical Writing Process and Product, Gerson Sharon J. and Steven Gerson: 3rd Edition, New Jersey: Prentice Hall 1999
4. Technical Communication: Situations and Strategies, Markel, Mike, 8th Edition 2006-2007
5. https://kupdf.net/download/learner-english-pdf 1pdf_59beb5ec08bbc55c18686ee6_pdf

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B.Tech. V Semester	L	T/P/D	C
	0	4	2

(19PW4CS03) DESIGN THINKING

COURSE OBJECTIVES:
- To inculcate core design principles and applied creativity to develop innovative strategies that better connect engineers with their end users
- To build mindset leading to flow of creative ideas, validating those ideas and prioritizing the best ones
- To incorporate tools that designers need to take a design project from inspiration and insights to ideation and implementation
- To instill full scope of organizational innovation and strategy through knowledge, insight and analytical skills

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Use design thinking and hypothesis-driven innovation processes to develop viable solutions to user challenges
CO-2: Use multiple brainstorming techniques to find innovative solutions
CO-3: Develop and test a business model or business case to support the viability of the solution
CO-4: Prototype a solution to a user challenge
CO-5: Investigate the cultural, emotional, technological and business factors relevant to developing new product or service design concept

MODULE 1: Revisiting Design Thinking
Creative thinking as basis of innovation; Empathy process for deep understanding of challenge with practical ingenuity; Making sense of observations and insights; Defining a point of view and context
Design thinking skills for Problem Discovery, Definition, and Ideation – Identifying problems in daily lives and in the world at large, Understanding user and customer perspectives, Thinking from the problem before thinking of a solution

MODULE 2: Ideation Process
Clear Articulation of problem statement with focus on latent needs; Brainstorming potential solutions; Ideation methods with case-study based approach to using Systematic Inventive Thinking (SIT) Methods such as Addition, Subtraction, Multiplication, Division and Task Unification
Strategic Innovation for competition in future: Linear Innovation vs. non-linear innovation, Understanding and identifying weak signals, 3-box thinking, 3-Box framework and Box-3 ideation

MODULE 3: Designing Customer Experience
Understanding Innovation through Design Thinking; Enhancing Customer Experience; Service Design and Development Process and Case Studies; Service Experience Cycle and Case Studies

MODULE 4: Sustainable Design Approaches
Concern for Environment and Sustainability in Design, Case Studies to understand good Design For Environment (DFE) Decisions; Design Considerations in the five stages of the Product Life Cycle

MODULE 5: Integrative Engineering Design Solutions
Identifying and resolving issues with working in diverse teams, Modularising, prototype building by different engineering disciplines within the team, validated learning with accessible metrics

MODULE 6: Capstone Project (Interdisciplinary)
Applying Design Thinking Principles and Methods for Ideation and Prototyping, Testing Solution, Refining Solution, and Taking the Solution to the Users

TEXT BOOKS:

1. 101 Design Methods: A Structured Approach for Driving Innovation in Your Organization, Vijay Kumar, John Wiley & Sons, ISBN: 978-1118083468, 2012
2. Living with Complexity, Donald A Norman, MIT Press, ISBN: 978-0262528948, 2016
3. Design Thinking for Entrepreneurs and Small Businesses: Putting the Power of Design to Work, Beverly Rudkin Ingle, A Press, ISBN: 978-1430261810, 2013

REFERENCES:

1. Emotionally Durable Design: Objects, Experiences and Empathy, Jonathan Chapman, 2nd Edition, Routledge, ISBN: 978-0415732161, 2015
2. Innovation Design: How Any Organization Can Leverage Design Thinking to Produce Change, Drive New Ideas, and Deliver Meaningful Solutions, Thomas Lockwood, Edgar Papke, New Page Books, ISBN: 978-1632651167, 2017
3. Design Thinking Business Analysis: Business Concept Mapping Applied, Thomas Frisendal, Springer, ISBN: 978-3642434822, 2012
4. Chapter 1: A Simple Framework for Leading Innovation, The Three Box Solution, HBR Press, 2016
5. Design a Better Business: New Tools, Skills and Mindset for Strategy and Innovation, Patrick Van Der Pijl, Justin Lokitz, Lisa Kay Solomon, Erik van der Pluijm, Maarten van Lieshout, Wiley, ISBN: 978-8126565085, 2016

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B.Tech. VI Semester	L	T/P/D	C
	2	1	3

(19PC1CS08) COMPILER DESIGN

COURSE OBJECTIVES:

- To outline the usage of different phases of compiler
- To understand the various techniques of parsing in a compilation process
- To utilize the compiler optimization methods to improve the intermediate
- To explain the code generator for the optimized code

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Develop the lexical analyzer
CO-2: Construct the parse tree for checking the grammatical errors in a certain programming language
CO-3: Apply the code optimization techniques on intermediate code for its improvement
CO-4: Construct the target code on improved intermediate code

UNIT – I:
Overview of Compilation: Phases of Compilation – Lexical Analysis, Regular Grammar and regular expression for common programming language features, pass and Phases of translation, interpretation, LEX tool introduction.

UNIT – II:
Top-Down Parsing: Context free grammars, Top down parsing –Backtracking, recursive descent parsing, Predictive parsing, LL(1) parsing, Pre-processing steps required for predictive parsing.

UNIT – III:
Bottom-Up Parsing: Shift-Reduce parsing, SLR, CLR and LALR parsing, handling ambiguous grammar. YACC – Automatic parser generator tool.

UNIT – IV:
Syntax Directed Translation: Syntax directed definitions, Construction of syntax trees.
Runtime Environment: Storage Organization, Activation records, Storage allocation strategies.
Intermediate Code Generation: Intermediate forms of source Programs – abstract syntax tree, three address codes, Implementation of 3-address statements. Conversion of popular Programming languages language Constructs into Intermediate code forms–assignment statements, Boolean expressions.

UNIT – V:
Code Optimization: Types of code optimization, Criteria for code improving transformation, the Principle sources of optimization – function preserving transformations, loop optimizations, DAG based Optimization of basic blocks.

UNIT – VI:

Code Generation: issues of code generation of a code generator, a simple code generator, register allocation and assignment, peephole optimization, Generating code from DAGS- Rearranging the order, A Heuristic ordering for DAGs, Labelling algorithm for code generation.

TEXT BOOKS:

1. Compilers: Principles, Techniques, and Tools, A. V. Aho, Ravi Sethi, J. D. Ullman, Pearson Education
2. Modern Compiler Implementation in C, Andrew N. Appel, Cambridge University Press

REFERENCES:

1. Lex & Yacc, John R. Levine, Tony Mason, Doug Brown, O'reilly
2. Modern Compiler Design, Dick Grune, Henry E. Bal, Cariel T. H. Jacobs, Wiley Dreamtech

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B.Tech. VI Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19PC1CS77) FOUNDATIONS OF ADHOC SENSOR NETWORKS

COURSE OBJECTIVES:

- To learn about the issues and challenges of wireless adhoc networks
- To understand the working of MAC and Routing Protocols for adhoc and sensor networks
- To learn about the Transport Layer protocols and their QoS for adhoc and sensor networks
- To understand various security issues in ad hoc and sensor networks and the corresponding solutions

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Understand basic concepts and challenges related to Adhoc sensor networks
CO-2: Analyze architecture and issues in designing protocols for Adhoc and sensor networks
CO-3: Identify and analyze various quality services and security issues of Ad hoc and sensor networks
CO-4: Relate the applications and energy management schemas for Ad hoc sensor networks

UNIT - I:
Introduction to Ad-Hoc Wireless Networks: Introduction, Issues in Ad Hoc Wireless Networks. Ad Hoc Wireless Internet. Summary. Problems. Bibliography.
MAC Protocols for Ad-Hoc Wireless Networks: Introduction. Issues in Designing a MAC Protocol for Ad Hoc Wireless Networks. Design Goals of a MAC Protocol for Ad Hoc Wireless Networks. Classifications of MAC Protocols. Contention-Based Protocols. Contention-Based Protocols with Reservation Mechanisms. Contention-Based MAC Protocols with Scheduling Mechanisms. MAC Protocols That Use Directional Antennas. Other MAC Protocols.

UNIT – II:
Routing Protocols for Ad-Hoc Wireless Networks: Introduction. Issues in Designing a Routing Protocol for Ad Hoc Wireless Networks. Classifications of Routing Protocols. Table-Driven Routing Protocols. On-Demand Routing Protocols. Hybrid Routing Protocols. Routing Protocols with Efficient Flooding Mechanisms. Hierarchical Routing Protocols. Power-Aware Routing Protocols.

UNIT – III:
Multi cast routing in Ad-Hoc Wireless Networks: Introduction. Issues in Designing a Multicast Routing Protocol. Operation of Multicast Routing Protocols. An Architecture Reference Model for Multicast Routing Protocols. Classifications of Multicast Routing Protocols. Tree-Based Multicast Routing Protocols. Mesh-Based Multicast Routing Protocols. Summary of Tree-and Mesh-Based Protocols. Energy-Efficient Multicasting. Multicasting with Quality of Service Guarantees. Application-Dependent Multicast Routing.

UNIT – IV:

Transport Layer and Security Protocols for Ad-Hoc Wireless Networks: Introduction. Issues in Designing a Transport Layer Protocol for Ad Hoc Wireless Networks. Design Goals of a Transport Layer Protocol for Ad Hoc Wireless Networks. Classification of Transport Layer Solutions. TCP Over Ad Hoc Wireless Networks. Other Transport Layer Protocols for Ad Hoc Wireless Networks. Security in Ad Hoc Wireless Networks. Network Security Requirements. Issues and Challenges in Security Provisioning. Network Security Attacks. Key Management. Secure Routing in Ad Hoc Wireless Networks.

UNIT – V:

Quality of Service in Ad-Hoc Wireless Networks: Introduction. Issues and Challenges in Providing QoS in Ad Hoc Wireless Networks. Classifications of QoS Solutions. MAC Layer Solutions. Network Layer Solutions. QoS Frameworks for Ad Hoc Wireless Networks.

UNIT – VI:

Energy Management in Ad-Hoc Wireless Networks: Introduction. Need for Energy Management in Ad Hoc Wireless Networks. Classification of Energy Management Schemes. Battery Management Schemes. Transmission Power Management Schemes. System Power Management Schemes.

TEXT BOOKS:

1. Ad Hoc Wireless Networks – Architectures and Protocols, C. Siva Ram Murthy and B. S. Manoj, Pearson Education, 2006
2. Protocols and Architectures for Wireless Sensor Networks, Holger Karl, Andreas Willing, John Wiley & Sons, 2005

REFERENCES:

1. Ad Hoc Mobile Wireless Networks, Subir Kumar Sarkar, T. G. Basavaraju, C. Puttamadappa, Auerbach Publications, 2008
2. Ad Hoc and Sensor Networks: Theory and Applications, Carlos De Morais Cordeiro, Dharma Prakash Agrawal, 2nd Edition, World Scientific Publishing, 2011
3. Fundamentals of Wireless Sensor Networks Theory and Practice, Waltenegus Dargie, Christian Poellabauer, John Wiley and Sons, 2010
4. Wireless Ad Hoc and Sensor Networks: Theory and Applications, Xiang-Yang Li, 1227th Edition, Cambridge University Press, 2008

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B.Tech. VI Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19PC1CS78) FOUNDATIONS OF MACHINE LEARNING TECHNIQUES

COURSE OBJECTIVES:

- To introduce the basic concepts and techniques of Machine Learning
- To have a thorough understanding of the Supervised and Unsupervised and semi-supervised learning techniques
- To study the various generalized learning techniques
- To understand and use various techniques of machine learning algorithms

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Identify the importance of machine learning and process of model building
CO-2: Analyze the model with evaluation methods along with feature engineering
CO-3: Distinguish between supervised, unsupervised, and semi-supervised learning methods and use them over real time problems
CO-4: Apply and use the techniques of machine learning like regression, classification, and clustering to solve the real-world problems

UNIT – I:
Introduction to Machine Learning: Human learning, types of human learning, machine learning, types of machine learning, problems bot to be solved using machine learning, applications of machine learning, tools in machine learning.
Preparing a Model: Machine learning activities, basic types of data in machine learning, exploring structure of data, data quality and remediation, data pre-processing.

UNIT – II:
Modelling and Evaluation: Selecting a model: predictive models, descriptive models. Training a model (supervised learning): holdout method, k-fold cross validation method, bootstrap sampling, lazy vs. eager learner. Model representation and interpretability: underfitting, overfitting and bias-variance tradeoff. Evaluating performance of a model, improving performance of a model.

UNIT – III:
Basics of Feature Engineering: Feature, feature engineering, feature transformation: feature construction, feature extraction. Feature subset selection: issues in high dimensional data, key drives of feature selection – feature relevance and redundancy, measures of feature relevance and redundancy, overall feature selection process, feature selection approaches.

UNIT – IV:
Bayesian Concept Learning: Introduction, importance of Bayesian methods, bayes theorem: prior, posterior and likelihood. Bayes theorem and concept learning: brute force Bayesian algorithm, concept of consistent learners, bayes optimal classifier, naïve bayes classifier, applications of naïve bayes classifier, handling continuous numeric features in naïve bayes classifier. Bayesian belief Network: independence and conditional independence, use of Bayesian belief networks.

Supervised Learning: Classification Introduction, example of supervised learning, classification model, classification learning steps, classification algorithms: K-Nearest Neighbor (kNN), Decision tree, Random forest model, Support vector machines.

UNIT – V:

Supervise Learning: Regression Introduction, Examples of Regression, Common Regression Algorithms: Simple Linear Algorithms, Multiple Linear regression, Assumptions in Regression Analysis. Main problems in Regression Analysis, Improving accuracy of linear regression model, Polynomial regression model, logistic regression, maximum likely estimation.

UNIT – VI:

Unsupervised Learning: Introduction, unsupervised vs supervised learning, Applications of unsupervised learning, clustering: clustering as a machine learning task, different types of clustering techniques, partitioning methods, K-Medoids- a representative object based techniques, hierarchical clustering, density based methods-DBSCAN. Finding pattern using Association Rule: definition of common terms, association rule, the apriori algorithm for association rule learning, build the apriori principle Rules.

TEXT BOOKS:

1. Machine Learning, Saikar Dutt, Subramanian Chandramouli, Amit Kumar Das, Pearson India
2. Machine Learning, Tom M. Mitchell, McGraw-Hill

REFERENCES:

1. Pattern Recognition and Machine Learning, Christopher Bishop, Springer, 2007
2. The Elements of Statistical Learning, Trevor Hastie, Robert Tibshirani, Jerome Friedman, Springer, 2009

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B.Tech. VI Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19PC1CS79) EMBEDDED SYSTEM DESIGN

COURSE OBJECTIVES:

- To acquaint with the basic concepts of embedded system product development
- To introduce modern embedded systems and their programming
- To introduce the concept of integrating hardware and software for microcontroller application systems
- To implement software approach on an embedded platform to solve the predefined problems

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Understand the evolution and architectures of ARM processors.
CO-2: Analyze and understand the instruction set and development tools of ARM
CO-3: Understand the architectural features of ARM cortex M3 microcontrollers
CO-4: Understand the hardware and interfacing peripheral devices to ARM cortex M3

UNIT – I:
Introduction to Embedded Systems: Embedded systems Overview, Characteristics of embedded computing applications. Design Challenges, Common Design Metrics, Embedded systems Design flow. Processor Technology, IC Technology, Trade-offs.

UNIT – II:
Introduction to ARM Processors: Introduction to ARM processors, Evolution of ARM processors, pipeline organization, ARM Processor cores and CPU cores. Introduction to ARM Cortex-M Processors, ARM Cortex-M3 processor's architecture, Programmer's model, Special registers, Operation Modes.

UNIT – III:
ARM Cortex-M3 Processor: Programming model – Registers, Operation modes, Exceptions and Interrupts, Reset Sequence, Instruction Set, Unified Assembler Language, Memory Maps, Memory Access Attributes, Permissions, Bit-Band Operations, Unaligned and Exclusive Transfers. Pipeline, Bus Interfaces

UNIT – IV:
LPC 17xx Microcontroller: Internal memory, GPIOs, Timers, ADC, UART and other serial interfaces, PWM, RTC, WDT

UNIT – V:
Embedded Systems Interfacing: Serial Peripheral Interface (SPI), Inter-Integrated Circuit (I2C), RS-232, Universal Serial Bus (USB), CAN, IrDA, Bluetooth, PCI and AMBA bus protocols.

UNIT – VI:
Cortex-M3 Implementation and Applications: Detailed block diagram, Bus interfaces on cortex-M3, External PPB interface, typical connections, reset types and signals. Getting started with µVision. Applications: Flashing of LEDS using Shift Register,

Interfacing stepper motor, Interfacing temperature sensor, Interfacing ADC, Interfacing Real Time Clock, Interfacing of Analog Key pad

TEXT BOOKS:

1. Joseph Yiu, The Definitive Guide to ARM Cortex-M3 and Cortex-M4 Processors, 3rd Edition, Newnes Publications, 2013
2. Frank Vahid and Tony Givargis, Embedded System Design, 3rd Edition, John Wiley & Sons

REFERENCES:

1. ARM Assembly Language Fundamentals and Techniques, William Hohl and Christoper Hinds, 2nd Edition, CRC, 2015
2. ARM Assembly Language with Hardware Experiment, Ata Elahi-Trever Arjeski, Springer, 2015
3. Embedded System Design, Santanu Chattopadhyay, 2nd Edition, PHI

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B.Tech. VI Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19PC1CS09) ARTIFICIAL INTELLIGENCE

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:
- To understand and analyze the importance and basic concepts of artificial intelligence and the use of agents
- To identify, explore the complex problem-solving approaches and strategies
- To describe and apply knowledge representation
- To understand learning approaches with applications and expert systems

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: To apply basic concepts of Artificial Intelligence (AI) and use of agents into real world scenario
CO-2: To formulate and solve the complex problems by using various search techniques
CO-3: To represent knowledge and apply rules for solving the real world problems
CO-4: To represent the construction of learning and expert system

UNIT – I:
Introduction: AI problems, foundation of AI and history of AI intelligent agents: Agents and Environments, the concept of rationality, the nature of environments, structure of agents, problem solving agents, problem formulation.

UNIT – II:
Searching: Searching for solutions, uniformed search strategies – Breadth first search, depth limited Search.
Search with partial information (Heuristic search) Greedy best first search, A* search, Memory -bounded heuristic search
Local search algorithms- Hill climbing, Simulated annealing search, Local beam search, Genetic algorithms

UNIT – III:
Constraint Satisfaction problems- Backtracking search for CSP's, Local search for CSP Game Playing: Adversial search, Games, Minimax algorithm, optimal decisions in multiplayer games, Alpha-Beta pruning, Evaluation functions, cutting of search.

UNIT – IV:
Knowledge Representation: Procedural Versus Declarative knowledge, Using Predicate logic, representing facts in logic, functions and predicates, Conversion to clause form, Resolution in propositional logic, Resolution in predicate logic, Unification.

UNIT – V:
Learning: What is learning, Learning by Taking Advice, Learning in Problem-solving, Learning from example: induction, Explanation-based learning.

Introduction to Neural Networks, Different types of Learning in Neural Networks, Applications of Neural Networks, Recurrent Networks.

UNIT – VI:

Expert System: Representing and using Domain Knowledge, Reasoning with knowledge, Expert System Shells-examples, Knowledge acquisition skills-examples.

TEXT BOOKS:

1. Artificial Intelligence-A Modern Approach, Stuart Russell and Peter Norvig, 3rd Edition, Pearson Education
2. Artificial Intelligence, Kevin Knight, Elaine Rich, B. Shivashankar Nair, 2nd Edition, 2008
3. Artificial Neural Networks, B. Yagna Narayana, PHI

REFERENCES:

1. Expert Systems: Principles and Programming, Giarrantana, Riley, 4th Edition, Thomson
2. PROLOG Programming for Artificial Intelligence, Ivan Bratka, 3rd Edition, Pearson Education
3. Neural Networks, Simon Haykin, PHI
4. Artificial Intelligence, Patrick Henny Winston, 3rd Edition, Pearson Education

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VI Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19PE1CS20) CLOUD TECHNOLOGIES

COURSE OBJECTIVES:

- To explain the evolving computer model called cloud computing
- To introduce the various levels of services that can be achieved by cloud
- To analyze the concepts of IaaS, PaaS, SaaS, Public and Private Clouds
- To host applications for which the services can be delivered to consumers rapidly at minimal cost

COURSE OUTCOMES: After completion of the course, the student should be able to
CO1: Explain cloud computing, virtualization and classify services of cloud computing
CO2: Illustrate architecture and programming in cloud
CO3: Build virtual machines in a datacenter/hypervisor environment
CO4: Describe the platforms for development of cloud applications and list the application of cloud

UNIT – I:
Introduction: Cloud computing at a glance, the vision of cloud computing, Defining a Cloud, A closer Look, Cloud computing reference model, Characteristics and benefits, Challenges ahead, Historical developments: Distributed Systems, Virtualization, Web 2.0, Service-Oriented Computing, Utility-Oriented Computing, Building Cloud Computing Environments: Application Development, Infrastructure and System Development, Computing Platforms and Technologies, Amazon Web Services (AWS), Google AppEngine, Microsoft Azure, Hadoop, Force.com and Salesforce.com, Manjra soft Aneka

UNIT – II:
Cloud Computing Architecture: Introduction, The Cloud Reference Model, Types of Clouds, Economics of the Cloud, Open Challenges, Aneka: Framework overview Anatomy of the Aneka container, Building Aneka clouds, Cloud programming and management

UNIT – III:
Virtualization: Introduction to Virtualization: Objectives of virtualization, history of virtualization, benefits of virtualized technology, the virtual service desk, what can be virtualized, related forms of computing, cloud computing, software as a service – SaaS, grid computing, utility computing, virtualization processes.

UNIT – IV:
Virtualization Technologies: Ubuntu (server edition), Altiris, windows, server, software virtualization, VMware, intel virtualization, red hat virtualization, SoftGrid application, Linux virtualization, desktop virtualization, hardware virtualization, resource virtualization, processor virtualization, application virtualization.

UNIT – V:

Concurrent Computing: Introducing parallelism for single-machine computation, Programming applications with threads, Multithreading with Aneka, Programming applications with Aneka threads, High-Throughput Computing: Task computing, Task-based application models, Aneka task-based programming, Data-Intensive Computing: What is data-intensive computing? Technologies for data-intensive computing.

UNIT – VI:

Cloud Platforms in Industry: Amazon web services, Google AppEngine, Microsoft Azure

Cloud Applications: Scientific applications, Business and consumer applications, Energy efficiency in clouds, Market-based management of clouds, Federated clouds/Intercloud, Third - party cloud services

TEXT BOOKS:

1. Mastering Cloud Computing, Rajkumar Buyya, Christian Vecchiola, and Thamarai Selvi McGraw Hill Education
2. Cloud Computing Virtualization Specialist Complete Certification Kit - Study Guide Book, Ivanka Menken Gerard Blokdijk, 2009

REFERENCES:

1. Cloud Computing: A Practical Approach, Anthony T. Velte, Toby J. Velte, Robert Elsenpeter, Tata McGraw Hill, 2011
2. Enterprise Cloud Computing, Gautam Shroff, Cambridge University Press, 2010

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B.Tech. VI Semester	L	T/P/D	C
	3	0	3

(19PE1CS09) ANDROID APPLICATION DEVELOPMENT

COURSE OBJECTIVES:

- To describe the essentials of mobile apps development
- To examine and illustrate J2ME, Android and SQLite databases in relevance to Mobile applications
- To understand how Android applications work, manifest, Intents, and using external resources
- To learn to develop applications for current and emerging mobile computing devices

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Describe the Mobility landscape
CO-2: Identify Mobile apps development aspects
CO-3: Design and develop mobile apps, using Android as development platform, with key focus on user experience design, native data handling and background tasks and notifications
CO-4: Summarize and Compose Testing, Signing, Packaging and Distribution of mobile apps

UNIT – I:
Introduction to Mobile: A brief history of Mobile, The Mobile Ecosystem, Why Mobile?, Types of Mobile Applications, Mobile Information Architecture, Mobile Design, Mobile 2.0, Mobile Web development, Small Computing Device Requirements.

UNIT – II:
Introduction to Android: History of Mobile Software Development, The Open Handset Alliance, Design constraints for mobile applications, both hardware and software related – Architecting mobile applications – User interfaces for mobile applications – touch events and gestures – Achieving quality constraints – performance, usability, security, availability and modifiability.

UNIT – III:
Introduction to Android SDK: The Android Platform, Android SDK, Eclipse Installation, Android Installation, installation of Android Studio, working with android studio, Building a Sample Android application.

UNIT – IV:
Android Application Design Essentials: Anatomy of an Android applications, Android terminologies, Application Context, Activities, Services, Intents, Receiving and Broadcasting Intents, Android Manifest File and its common settings, Using Intent Filter, Permissions, Managing Application resources in a hierarchy, Working with different types of resources

UNIT – V:

Android User Interface Design: Essentials User Interface Screen elements, Designing User Interfaces with Layouts, Drawing and Working with Animation, Using Android Data and Storage APIs, Sharing Data between Applications with Content Providers, managing data using SQLite.

UNIT – VI:

Using Common Android APIs: Using Android Networking APIs, Using Android Web APIs, Using Android Telephony APIs, Deploying Android Application to the World. Packaging and deployment – Interaction with server-side applications – Using Google Maps, GPS and Wifi – Integration with social media applications.

TEXT BOOKS:

1. Android Wireless Application Development, Lauren Darcey and Shane Conder, 2nd Edition, Pearson Education, 2011
2. Mobile Design and Development, Brian Fling, 1st Edition, O'Reilly, 2009
3. Professional Android 2 Application Development, Reto Meier, Wiley India

REFERENCES:

1. Beginning Android, Mark L. Murphy, Wiley India
2. Pro Android, Sayed Y. Hashimi and Satya Komatineni, Wiley India
3. Teach Yourself Android Application Development In 24 Hours, 1st Edition, SAMS

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B.Tech. VI Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19PE1CS78) BIG DATA TECHNOLOGIES

COURSE OBJECTIVES:

- To explore the fundamental concepts of big data and analytics
- To explore the Hadoop environment and its framework activities
- To learn the techniques related to mining data streams
- To understand, explore Hadoop framework technology related tools and techniques for data analytics

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Explore and Work with big data platform for data analytics
CO-2: Learn Hadoop and its framework activities
CO-3: Identify and use various Hadoop tools and techniques for data process and analytics
CO-4: Work with data streams and learn the techniques for mining data stream

UNIT – I:
Types of Digital Data: Classification of Digital Data. Introduction to Big Data: Characteristics of Data, Evolution of Big Data, Definition of Big Data, Challenges with Big Data, What is Big Data? Why Big Data? Traditional Business Intelligence (BI) verses Big Data.

UNIT – II:
Big Data Analytics: What is Big Data Analytics? What Big Data Analytics Isn't? Classification of Analytics. Top Challenges facing Big Data. Why it is important. Kind of Technologies, Data Science, Data Scientist responsibilities, Terminologies used in Big Data environment, BASE, Top Analytics Tools.

UNIT – III:
The Big Data Technology Landscape: NoSQL, Hadoop. Introduction to Hadoop: Introduction, Why Hadoop, Why not RDBMS, RDBMS versus Hadoop, Distributed Computing Challenges, History of Hadoop, Hadoop overview, Use Case of Hadoop, Hadoop Distributors, S, Processing Data with Hadoop, Managing Resources and Applications with Hadoop YARN, Interacting with Hadoop Ecosystem.

UNTI – IV:
Introduction to MongoDB: What is MongoDB? Why MongoDB? Terms used in RDBMS and MongoDB, Data Types in MongoDB, MongoDB Query Language. Introduction to MAPREDUCE Programming: Introduction, Mapper, Reducer, Combiner, Partitioner, searching, sorting, compression.

UNIT – V:
Introduction to Hive: What is Hive, HIVE architecture, HIVE data types, HIVE Query Language.
Introduction to Pig: What is Pig, The Anatomy of Pig, Pig on Hadoop, Data Types in Pig, Pig operators, Pig execution modes.

UNIT – VI:

Mining Data Streams: Introduction to Streams Concepts, Stream Data Model and Architecture, Stream Computing, Sampling Data in a Stream, Filtering Streams, Counting Distinct Elements in a Stream, Estimating Moments, Counting Oneness in a Window, Decaying Window.

TEXTBOOKS:

1. Big Data and Analytics, Seema Acharya, Subhasinin Chellappan, Wiley publications
2. Mining of Massive Datasets, Anand Rajaraman and Jeffrey David Ullman, Cambridge University Press, 2012

REFERENCES:

1. Hadoop: The Definitive Guide, Tom White, 3rd Edition, O'reilly Media, 2012
2. Big Data Glossary, Pete Warden, O'Reilly, 2011

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B.Tech. VI Semester	L	T/P/D	C
	3	0	3

(19PE1CS79) COMMUNICATION TECHNOLOGIES FOR IOT

COURSE OBJECTIVES:
- To understand the internet protocol stack
- To analyze different types of signal propagation mechanism and multiple access techniques
- To explore different wireless standards (WLAN, WPAN and WMAN) and its security
- To understand the basics of 6LoWPAN and Bluetooth Low Energy (BLE) technology

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Study different types of five layer internet protocol stack and physical layer
CO-2: Understand the characteristics of WLAN, WPAN and their security issues
CO-3: Study various types of wireless MAN standards
CO-4: Comprehend the architecture and protocol stack of 6LoWPAN and Bluetooth Low Energy (BLE) technology

UNIT – I:
Five Layer Internet Protocol Stack: Medium access control (MAC) layer-Aloha, CSMA/CA, TDMA, CDMA. Introduction to Cellular Technologies

UNIT – II:
Physical Layer (PHY): Signal processing of bits and physical signals Modulation, Coding, Bit Interleaving, Synchronization, Carrier sensing and collision detection. Duplexing methods.

UNIT – III:
Wireless LAN: IEEE 802.11 WLAN standards, IEEE 802.11 MAC Layer, IEEE 802.11 PHY Layer, IEEE 802.11 Enhancement WLAN Security- Other WLAN Standards

UNIT – IV:
Wireless PAN and Wireless MAN: Introduction, IEEE 802.15.4 Wireless USB, ZigBee, IrDA, Wireless PAN Security.
IEEE 802.16 Wireless MAN Standard, Metropolitan Area, Mesh Network, Start-up phase and operating phase.

UNIT – V:
6LoWPAN: Introduction, Architecture, Protocol stack of 6LoWPAN Architecture, Neighbor discovery, Challenges in 6LoWPAN. LoRa and LoRaWAN

UNIT – VI:
Bluetooth: Introduction, Network topology, BLE frequency channels, Message exchange, BLE protocol stack, Application.

TEXT BOOKS:
1. Wireless Networking Technology - From Principles to Successful Implementation, Steve Rackley, 1st Edition, Elsevier, Science Direct, 2007

2. Mobile Communication, Jochen Schiller, 2nd Edition, Pearson Education, 2010

REFERENCES:

1. The Internet of Things: Key Applications and Protocols, O. Hersent, 1st Editon, Wiley, 2013
2. Getting Started with Bluetooth Low Energy-Tools and Techniques of Low Power Networking, Akiba and Robert Davidson, 1st Edition, O'Reilly Media, 2016

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B.Tech. VI Semester	**L**	**T/P/D**	**C**
	0	**2**	**1**

(19PC2CS78) EMBEDDED SYSTEMS DESIGN LABORATORY

COURSE OBJECTIVES:

- To introduce the principles involved in the design and implementation of embedded systems
- To provide familiarity with the basic concepts and terminology of the target area, the embedded systems design flow
- To introduce the embedded system architecture
- To introduce the methods of executive device control and testing

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Develop assembly language and high-level language programming skills to microprocessors and microcontrollers-based systems
CO-2: install, configure and utilize tool sets for developing applications based on ARM processor core
CO-3: develop prototype codes using commonly available on and off chip peripherals on the Cortex M3
CO-4: Propose, design and implement the ideas for measuring, controlling various physical parameters of real-world problems

LIST OF EXPERIMENTS:

PART A:
Conduct the following experiments by writing Assembly Language Program (ALP) using ARM Cortex M3 Registers using an evaluation board/simulator and the required software tool.

1. Write an ALP to multiply two 16-bit binary numbers.
2. Write an ALP to find the sum of first 10 integer numbers.
3. Write an ALP to find factorial of a number.
4. Write an ALP to add an array of 16-bit numbers and store the 32-bit result in internal RAM
5. Write an ALP to add two 64-bit numbers.
6. Write an ALP to find the square of a number (1 to 10) using look-up table.
7. Write an ALP to find the largest/smallest number in an array of 32 numbers.
8. Write an ALP to arrange a series of 32-bit numbers in ascending/descending order.
9. Write an ALP to count the number of ones and zeros in two consecutive memory locations.
10. Write an ALP to Scan a series of 32-bit numbers to find how many are negative.

PART B:
Conduct the following experiments on an ARM CORTEX M3 evaluation board using evaluation version of Embedded 'C' & Keil Uvision-4 tool/compiler.

1. Blink an LED with software delay.
2. Blink an LED with delay generated using the SysTick timer.
3. System clock real time alteration using the PLL modules.

4. Using the Internal PWM module of ARM controller generate PWM and vary its duty cycle.
5. Control an LED using switch by polling method
6. Control an LED using switch by interrupt method
7. Display “Hello World” message using Internal UART
8. Take analog readings on rotation of rotary potentiometer connected to an ADC channel.

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	0	**2**	**1**

(19PC2CS79) MACHINE LEARNING AND COMPILER DESIGN LABORATORY

COURSE OBJECTIVES:
- To explore and understand various data management and handling methods
- To understand the concept of machine learning
- To explore language translation peculiarities by designing complete translator for mini language
- To analyze practical knowledge in implementation of language translator

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Implement data management and handling methods
CO-2: Implement machine learning methods.
CO-3: Design and implement language translator in C
CO-4: Develop various phases of compiler using lex, Jlex, Flex, yacc or C

LIST OF EXPERIMENTS:

➢ **MACHINE LEARNING:**

WEEK 1:
Basic data handling commands:
1. Read data from the csv file
2. Dimension of the data
3. Display data (top 5 rows and total data)
4. List the column names of a data frame
5. Change columns of a data frame
6. Display specific single column or multiple columns of a data frame
7. Bind sets of rows of data frames
8. Bind sets of columns of data frames.
9. Find missing values in the dataset

WEEK 2:
Basic statistical functions for data exploration
1. Measures of central tendency – mean, median, mode
2. Measures of data spread
3. Dispersion of data – variance, standard deviation
4. Position of the different data values – quartiles, inter-quartile range (IQR).

WEEK 3:
Basic plots for data exploration (Use Iris dataset)
1. Generate box plot for each of the four predictors.
2. Generate box plot for a specific feature
3. Generate histogram for a specific feature
4. Generate Scatter plot of petal length vs. sepal length

WEEK 4:
Data Pre-Processing methods: Use AutoMPG dataset and perform the following tasks
1. Removing outliers / missing values.
2. Inputing standard values
3. Capping of values

WEEK 5:
Model Training:
1. Holdout
2. K-Fold cross validation
3. Bootstrap Sampling

WEEK 6:
Evaluating Model Performance:
1. Supervised Learning- Classification
2. Supervised Learning- Regression
3. Unsupervised Learning-Clustering (Use Lower Back Pain Symptoms dataset available at Kaggle(https://www.kaggle.com/sammy123/lower-back-pain-symptoms-dataset). The dataset spint.csv consists of 310 observations and 13 attributes). Also identify the cluster quality with purity and silhouette width.

WEEK 7:
Feature Construction: (Use packages that are applicable)
1. Dummy coding categorical(nominal) variables.
2. Encoding categorical(ordinal) variables.
3. Transforming numeric(continuous)features to categorical features

Feature Extraction: (Use packages that are applicable)
1. Principal Component Analysis (PCA)
2. Singular Value Decomposition (SVD)
3. Linear Discriminant Analysis (LDA)
4. Feature Subset Selection

- **COMPILER DESIGN:**

WEEK 1: Design a Lexical analyzer for C language. The lexical analyzer should ignore redundant spaces, tabs and newlines. It should also ignore comments. Although the syntax specification states that identifiers can be arbitrarily long, you may restrict the length to some reasonable value.

WEEK 2: Implement the lexical analyzer using lex.

WEEK 3: Design Predictive parser for a given language.

WEEK 4: Design LALR bottom up parser for a given language.

WEEK 5: Convert the BNF rules into Yacc form and Write code to generate abstract syntax tree.

WEEK 6: Construct YACC code to perform Arithmetic Operations.

WEEK 7: Write a program to generate intermediate code.

TEXTBOOKS

1. Compilers: Principles, Techniques, and Tools, A. V. Aho, Ravi Sethi, J. D. Ullman; Pearson Education
2. Machine Learning, Saikar Dutt, Subramanian Chandramouli, Amit Kumar Das. Pearson India
3. Machine Learning, Tom M. Mitchell, McGraw-Hill

REFERENCES:

1. Modern Compiler Implementation in C, Andrew N. Appel, Cambridge University Press

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B.Tech. VI Semester	**L**	**T/P/D**	**C**
	0	**2**	**0**

(19MN6HS03) GENDER SENSITIZATION

COURSE DESCRIPTION:
This course offers an introduction to Gender Studies, an interdisciplinary field that asks critical questions about the meanings of sex and gender in society. The primary goal of this course is to familiarize students with key issues, questions and debates in Gender Studies, both historical and contemporary. It draws on multiple disciplines – such as literature, history, economics, psychology, sociology, philosophy, political science, anthropology and media studies – to examine cultural assumptions about sex, gender, and sexuality. This course integrates analysis of current events through student presentations, aiming to increase awareness of contemporary and historical experiences of women, and of the multiple ways that sex and gender interact with race, class, caste, nationality and other social identities. This course also seeks to build an understanding and initiate and strengthen programmes combating gender-based violence and discrimination. The course also features a number of exercises and reflective activities designed to examine the concepts of gender, gender-based violence, sexuality, and rights. It will further explore the impact of gender-based violence on education, health and development.

ACTIVITIES:
Classes will consist of a combination of activities: dialogue-based lectures, discussions, collaborative learning activities, group work and in-class assignments.

COURSE OBJECTIVES:

- To sensitize students on issues of gender in contemporary India
- To provide a critical perspective on the socialization of men and women
- To expose the students to debates on the politics and economics of work
- To enable students to reflect critically on gender violence
- To expose students to more egalitarian interactions between men and women

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Understand important issues related to gender in contemporary India
CO-2: Attain a finer grasp of how gender discrimination works in our society and how to counter it
CO-3: Acquire insight into the gendered division of labour and its relation to politics and economics
CO-4: Respond to put an end to gender violence
CO-5: Equipped to work with the other gender treating them as equals

MODULE 1: Introduction to Gender

- Definition of Gender
- Basic Gender Concepts and Terminology
- Exploring Attitudes towards Gender
- Social Construction of Gender

MODULE 2: Gender Roles and Relations

- Types of Gender Roles
- Gender Roles and Relationships Matrix
- Gender-based Division and Valuation of Labour

MODULE 3: Gender Development Issues

- Identifying Gender Issues
- Gender Sensitive Language
- Gender, Governance and Sustainable Development
- Gender and Human Rights
- Gender and Mainstreaming

MODULE 4: Gender-based Violence

- The concept of violence
- Types of Gender-based violence
- The relationship between gender, development and violence
- Gender-based violence from a human rights perspective

MODULE 5: Gender and Culture

- Gender and Film
- Gender and Electronic Media
- Gender and Advertisement
- Gender and Popular Literature

MODULE 6: Gender and Studies

- Knowledge: Through the Lens of Gender Point of View, Gender and the Structure of Knowledge
- Whose History: Questions for Historians and Others, Reclaiming a Past, Writing Other Histories

TEXT BOOK:

1. Towards a World of Equals: A Bilingual Textbook on Gender, A. Suneetha, Uma Bhrugubanda, Duggirala Vasanta, Rama Melkote, Vasudha Nagaraj, Asma Rasheed, Gogu Shyamala, Deepa Sreenivas and Susie Tharu, Telugu Akademi, Telangana Government, 2015

REFERENCES:

1. Sen, Amartya, More than One Million Women are Missing, New York Review of Books 37.20 (20 December 1990). Print. 'We Were Making History' Life Stories of Women in the Telangana People's Struggle. New Delhi: Kali for Women, 1989
2. Tripti Lahiri, By the Numbers: Where Indian Women Work, Women's Studies Journal (14 November 2012) Available online at: http://blogs.wsj.com/India real time/2012/11/14/by-the-numbers-where-India-women-work/>
3. Abdulali Sohaila I Fought For My Life ...and Won Available online at:http://www.thealternative.in/lifestyle/i-fought-for-my-lifeand-won-sohaila-abdulal/

4. K. Kapadia, The Violence of Development: The Politics of Identity, Gender and Social Inequalities in India, London: Zed Books, 2002

OPEN ELECTIVE COURSES

SMART CITIES

SMART CITIES

In the twenty-first century, engineers are being tasked with solving ever more complex and subtle societal challenges – from climate change to unprecedented urbanisation that is materially affecting the lives of many urban populations. As engineers become ever more interdisciplinary and the boundaries of disciplines soften, they need to reflect as a community as to the appropriateness of the engineering paradigm to address these needs. Currently the engineering community is pointing to the digital technologies and the 'smart city' as a deliverer of efficiency and resilience without fully acknowledging the intricate socio-political context in which it is situated.

The domain of EIE was developed to modernise and automate these operations using the technological advancements in the realm of electronics. Even outside the industry, common household appliances — such as washing machine, air-conditioner, geyser, and microwave oven — cannot attract customers without features such as auto cut-off after certain time or temperature, which is again an example of instrumentation. The field of Instrumentation Engineering is also core to the recent advances such as smart home appliances, smart cities and automobiles. It is thus not far from the truth to claim that the fourth industrial revolution.

The world population is continuously growing and reached a significant evolution of the society, where the number of people living in cities surpassed the number of people in rural areas. This puts national and local governments under pressure because the limited resources, such as water, electricity, and transports, must thus be optimized to cover the needs of the citizens. Therefore, different tools, from sensors to processes, service, and artificial intelligence, are used to coordinate the usage of infrastructures and assets of the cities to build the so-called smart cities.

Different definitions and theoretical models of smart cities are given in literature. However, smart city can usually be modelled by a layered architecture, where communication and networking layer plays a central role. In fact, smart city applications lay on collecting field data from different infrastructures and assets, processing these data, taking some intelligent control actions, and sharing information in a secure way. Thus, a two-way reliable communications layer is the basis of smart cities. This chapter introduces the basic concepts of this field and focuses on the role of communication technologies in smart cities. Potential technologies for smart cities are discussed, especially the recent wireless technologies adapted to smart city requirements.

What is the concept of a smart city?

There is no universally accepted definition for a smart city because people can interpret different meanings for it. Hence, it means different things to different people. Here, you will get a basic definition that captures the essence of what a smart city is and what it does. While the concept varies from area to area depending on the resources, the basic idea behind it remains the same. A smart city aims to bring various components together to live harmoniously and attempts to do with the least environmental damage or impact. In other words, a smart city is a place with high standards of living, which survives and thrives on eco-friendly means. The size and amenities within a smart city vary according to geography, resources available, geopolitical scenario and investment received.

Growth in Global population continues to drive citizens from rural areas to cities. With rapid expansion of urban areas, cities need to become intelligent to handle this large scale urbanization. This is driving city operators to look at smarter ways to manage complexities, increase efficiencies and improve quality of life. Today we need cities that monitor& integrate infrastructure to better optimize resources while maximizing service to its citizens. So to meet all the needs we need our cities to be smarter which brings a concept "**Smart cities**" Smart cities optimize the use of technology in the design & operation of infrastructure and buildings in such a way which meets the current and future needs of their citizens. To be truly smart they also require consideration of governance &growth, urban development and infrastructure, the environment & natural resources, society and community.

Smart city programs provide a range of technologies that can be applied to solve infrastructure problems associated with ageing infrastructure and increasing demands. The potential for infrastructure and urban improvement remains unrealized, however, due to technical, financial, and social constraints and criticisms that limit the implementation of smart cities concepts for infrastructure management. The discussion presented here provides a review of smart technologies including sensors, crowdsourcing and citizen science, actuators, data transmission, Internet of Things, big data analytics, data visualization, and blockchain, which can be used for infrastructure management. Smart infrastructure programs are reviewed to explore how enabling technologies have been applied across civil engineering domains, including transportation systems, water systems, air quality, energy infrastructure, solid waste management, construction engineering and management, structures, and geotechnical systems.

Making cities "smarter" by efficient management of resources and infrastructure, greener environment, and smart governance resulting in a better quality of living of its citizens. This can be enabled by the effective use of information and communication technologies (ICTs) tools, which have the ability to provide eco-friendly and economically viable solutions for cities.

Setting up a smart city is more than improving the old system with technology by simply adding sensors, remote supervision, and control to essential city services. It should be a complete shift of a paradigm in daily life when using new technologies, especially new ICT leading to smart outcomes.

Smart solutions

Another important feature of smart cities is that they will provide smart solutions to modern problems. These include:

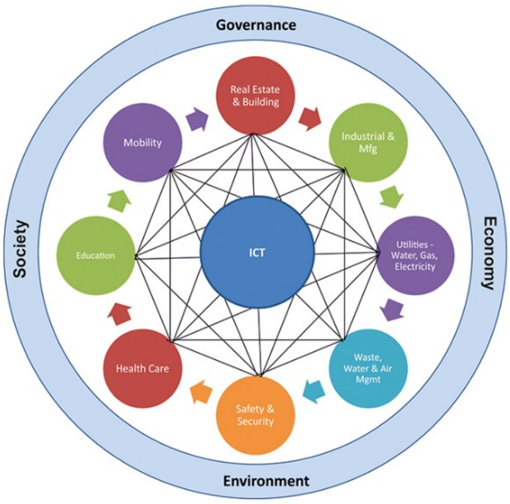
- Public information systems
- Redressal of grievances
- Electronic service delivery
- Maximum engagement of citizens
- Reduced energy and fuel usage
- Reduces the development of wastes
- Smart water monitoring
- Treatment of wastewater
- Sustainable monitoring water quality
- Maximum utilization of renewable energy sources
- Usage of green building techniques
- Smart parking to reduce clutter
- Intelligent traffic management system.

Advantages of a smart cities,

1. Promotion of mixed land usage resulting in higher efficiency and reduced wastage of land.
2. Expanded housing opportunities.
3. Reduced congestion, air pollution and resource depletion.
4. Helps to boost local economies by promoting localized trade and interactions.
5. Efficient use of public transport to reduce fuel wastage.
6. Safe and secure localities.
7. Preservation of open spaces.
8. Reduction in urban heating.
9. Promotion of transit-oriented development.
10. Making governance more people-friendly and cost-effective.

Here's a look at some projects that have taken inspiration from the concepts used for the design of smart cities. These projects will help you build energy-efficient systems that will help heal the world.

1. **Home Automation using IoT**
2. **Smart Irrigation System**
3. **Smart Building using IoT**
4. **Smart Energy Meter using GSM**
5. **Solar and Smart Energy Systems**
6. **Smart Water Monitoring**
7. **Automated Street Lighting**
8. **Automated Railway Crossing**
9. **Intelligent Transportation Systems**
10. **Smart Sewage Maintenance Systems.**



To develop new smart cities and to transform our cities into smart cities the engineers in particular are stepping up as leaders.

Civil & Environmental Engineers are working to harness the potential of latest technologies and data for our urban infrastructure, which is among the most complex system in the world. They provide sustainable, resilient and advanced means of transportation system, green building, better water management system and better waste management system. This not only develop physical infrastructure but also develop institutional & social infrastructure that enable our societies to function. Modelling these systems of systems will require managing data at an unprecedented scale.

To support them Computer and **Electronics & Communication Engineers** help in creating future cities that are digital, build and operate cities ICT landscape across application and infrastructure like IOT (Internet of Things), e-payment, e-market, the latest communication devices etc which is leveraging next generation technologies. They create a platform for conveyance of different city services, leverage big data analytics to manage city performance and proactive crisis management.

Electrical Engineers developing new renewable source of energy to meet ever increasing power demands. They also develop methods of effective power transmission with minimum losses which is more economical and safer. They also work on developing microchips to micro sensors which are helping in making our households, institution efficient and safer.

Conclusion

It is clear that dreaming of a smart city without active contribution of engineers is a myth. So, there will always be demand of Engineers and because of which even after crises in the placement scenario still the maximum science students choose Engineering as their first career choice in hope of a better future.

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B.Tech. V Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1CE01) SMART CITIES PLANNING AND DEVELOPMENT

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To Introduce students on smart city basic concepts, global standards and Indian context of smart cities
- To understand smart community, smart transportation and smart buildings
- To understand Energy demand, Green approach to meet Energy demand and their capacities
- To identify Smart Transportation Technologies in cities and concepts towards smart city

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Recognize smart city concepts and their international and national standards

CO-2: Recognize smart community, transportation and building concepts

CO-3: Develop and calibrate energy demand and their capacity limits

CO-4: Predict the various smart urban transportation systems and the transition from existing city towards a smart city

UNIT – I:

Introduction to Smart Urban Infrastructures and Smart Cities: Introduction to City Planning - Understanding Smart Cities - Dimensions of Smart Cities - Global Experience of Smart Cities – Global Standards and Performance Benchmarks, Practice Codes - Indian scenario - India “100 Smart Cities” Policy and Mission.

UNIT – II:

Smart Cities Planning and Development: Introduction to Smart Community - Smart community concepts: Concept of Smart Community - Smart Transportation - Smart Building and Home Device - Smart Health - Smart Government - Smart Energy and Water – Cyber Security, Safety, and Privacy - Internet of Things, Blockchain, Artificial Intelligence, Alternate Reality, Virtual Reality.

UNIT – III

Smart Urban Energy Systems – I: Conventional vs. Smart, City components, Energy demand, Green approach to meet Energy demand, Index of Indian cities towards smartness – A statistical analysis -Meeting energy demand through direct and indirect solar resources - Efficiency of indirect solar resources and its utility, Capacity limit for the indirect solar resources - Effectiveness in responsive environment in smart city; Smart communication using green resources.

UNIT – IV:

Smart Urban Energy Systems – II: Introduction to PV technology - PV of various scale for smart city applications - Energy efficiency - Policies of Solar PV in smart domains (RPO, REC, Carbon credit, etc.) Definition, Structure of Smart Grid- Indian Perspective- Advantage & limitation.

UNIT – V:

Smart Urban Transportation Systems: Smart Transportation Technologies - Driverless and connected vehicles - Ride sharing solutions - The "improve" pathway - The "shift" pathway – Smart Roads and Pavement systems.

UNIT – VI:

Towards Smart Cities: The transition of legacy cities to Smart -. Right transition process - The benefit of citizens, cities to adopt effective management and governance approaches - Factors in the transition phase of legacy cities to smart cities and their managerial implications.

TEXT BOOKS:

1. Internet of Things in Smart Technologies for Sustainable Urban Development, G. R. Kanagachidambaresan, R. Maheswar, V. Manikandan, K. Ramakrishnan, Springer, 2020
2. Society 5.0: A People-centric Super-smart Society, Hitachi-UTokyo Laboratory (H-UTokyo Lab), Springer, 2020
3. The Routledge Companion to Smart Cities, Katharine S. Willis, Alessandro Aurigi, Routledge International Handbooks, 2020

REFERENCES:

1. Smart Cities in Asia: Governing Development in the Era of Hyper-Connectivity Yu-min Joo, Yu-Min Joo, Teck-Boon Tan, Edward Elgar Pub, 2020
2. Urban Systems Design: Creating Sustainable Smart Cities in the Internet of Things Era, Yoshiki Yamagata, Perry P. J. Yang, Elsevier, 2020
3. Smart Cities and Artificial Intelligence: Convergent Systems for Planning, Design, and Operations, Christopher Grant Kirwan, Zhiyong Fu, Elsevier, 2020

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B.Tech. VI Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1CE02) GREEN BUILDING TECHNOLOGY

COURSE PRE-REQUISITES: Smart Cities Planning and Development

COURSE OBJECTIVES:

- To expose the students to green buildings, their features and importance in the present context of sustainable development
- To introduce various sustainable building materials for green buildings
- To acquire knowledge on various design concepts and construction aspects of green buildings
- To learn the various policies and incentives for green buildings and also different green building rating systems and codes

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Explain the importance, features and requisites of a green building
CO-2: Identify suitable sustainable building materials for construction of green building
CO-3: Plan and design various systems for green buildings
CO-4: Explain various codal provisions of green buildings and accordingly rate a building

UNIT – I:
Introduction: Definition of Green Buildings - Typical features of green buildings - Benefits of Green Buildings - Green Building Materials and Equipment in India - Key Requisites for Constructing a Green Building - Important Sustainable features for Green Building - Climate responsive buildings - Carbon footprint and eco footprints of buildings.

UNIT – II:
Green Building Materials: Introduction to sustainable building materials – Sustainable Concrete – Partial replacements in concrete - Natural building materials - Bio materials - Mycelium - Engineered Wood - Structural insulated panels (SIPs) - Natural Fiber - Nontoxic materials: low VOC paints, organic paints, coating and adhesives - Use of waste materials such as paper, Cellulose, glass bottles, tires, shipping containers - Use of industrial waste such as fly-ash, bags, building demolition waste.

UNIT – III:
Design of Green Buildings: Indoor environmental quality requirement and management: Thermal comfort - HVAC - Visual perception - Illumination requirement - Auditory requirement – Energy Efficiency - Lighting and day lighting - Steady and non-steady heat transfer through the glazed window and the wall – Indoor air quality - Local climatic conditions – temperature, humidity, wind speed and direction.

UNIT – IV:

Construction of Green Buildings: IoT Integrated Automated Building Systems - Synthetic Roof Underlayment - Green Roofs - Grid Hybrid System - Passive Solar - Greywater Plumbing Systems - Electrochromic Glass - Solar Thermal Cladding - Structural 3D Printing - Self-healing Concrete - Bird Friendly Design - Landscaping for Parking Lot Runoff - Composting Toilets - Proactive Maintenance - Green Cleaning.

UNIT – V:

Green Building Policies and Incentives: Green products and material certification - parameters making products green - products transparency movement - Cradle to cradle certification - Product emission testing - Carbon trust - carbon credit - returns on investments - savings Policies towards electrical power in India – Case study - Tax credits & Grants - Green construction guide.

UNIT – VI:

Green Building Rating Systems and Codes: Green building rating systems: BREAM, LEED and GRIHA, ISO 14020 – Green building codes: ECBC and NBC 2016 - Green materials: Standard specifications – Case Studies: Dockland Building in Hamburg, SOKA Building in Wiesbaden, KSK Tuebingen, Nycomed, Constance, DR Byen, Copenhagen.

TEXT BOOKS:

1. Green Building Handbook, Tom Woolley and Sam Kimings, 2009
2. Sustainable Construction: Green Building Design and Delivery, Charles J. Kibert, 2012

REFERENCES:

1. Green Building Fundamentals, Mike Montoya, Pearson, USA, 2010
2. Sustainable Construction - Green Building Design and Delivery, Charles J. Kibert, John Wiley & Sons, New York, 2008
3. Sustainable Construction and Design, Regina Leffers, Pearson / Prentice Hall, USA, 2009
4. Introduction to Environmental Economics, Nick Hanley, Jason, F. Shogren and Ben White, Oxford University Press, 2001

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B.Tech. VII Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1CE03) SMART MATERIALS AND STRUCTURES

COURSE PRE-REQUISITES: Smart Cities Planning and Development, Green Building Technology

COURSE OBJECTIVES:
- To introduce the students to various smart materials and their working principles
- To acquire knowledge on different measuring techniques
- To learn about various smart sensors, actuators and their application in structural health monitoring
- To acquire knowledge on different smart composite materials and their modelling concepts
- To learn about the data acquisition and processing and their application in engineering domain

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Explain the different smart materials and their principles
CO-2: Explain and understand different measuring techniques
CO-3: Identify suitable smart sensors and actuators for a specific engineering application
CO-4: Gain the knowledge on data acquisition and processing and advantages in smart materials and smart structures

UNIT – I:
Introduction: Introduction to Smart Materials and Structures – Instrumented structures functions and response – Sensing systems – Self -diagnosis – Signal processing consideration – Actuation systems and effectors.

UNIT – II:
Measuring Techniques: Measuring techniques: Strain Measuring Techniques using Electrical strain gauges, Types – Resistance – Capacitance – Inductance – Wheatstone bridges – Pressure transducers – Load cells – Temperature Compensation – Strain Rosettes.

UNIT – III:
Sensors: Sensing Technology – Types of Sensors – Physical Measurement using Piezo Electric Strain measurement – Inductively Read Transducers – LVDT – Fiber optic Techniques- Absorptive chemical sensors – Spectroscopes – Fibre Optic Chemical Sensing Systems and Distributed measurement, Application of Smart Sensors for Structural Health Monitoring (SHM), System Identification using Smart Sensors

UNIT – IV:

Actuators: Actuator Techniques – Actuator and actuator materials – Piezoelectric and Electrostrictive Material – Magneto structure Material – Shape Memory Alloys – Electro rheological fluids – Electromagnetic actuation – Role of actuators and Actuator Materials - IPMC and Polymeric Actuators, Shape Memory Actuators

UNIT-V:

Signal Processing and Control Systems: Data Acquisition and Processing – Signal Processing and Control for Smart Structures – Sensors as Geometrical Processors – Signal Processing – Control System – Linear and Non-Linear

UNIT –VI:

Advances in Smart Structures & Materials: Self-Sensing Piezoelectric Transducers, Energy Harvesting Materials, Autophagous Materials, Self Healing Polymers, Intelligent System Design, Emergent System Design

TEXT BOOKS:

1. Smart Materials and Structures, Gandhi M. V. and Thompson B. S., Chapman & Hall, Madras, 1992
2. Dynamics and Control of Structures, Meirovitch L., John Wiley, 1992

REFERENCES:

1. Smart Structures: Analysis and Design, A. V. Srinivasan, D. Michael McFarland, Cambridge University Press, 2009
2. Smart Materials and Technologies: For the Architecture and Design Professions, Michelle Addington and Daniel L. Schodek, Routledge 2004
3. Smart Structures and Materials, Brian Culshaw, Artech House – Borton, London, 1996

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B.Tech. VIII Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1CE04) INTELLIGENT TRANSPORTATION SYSTEM

COURSE PRE-REQUISITES: Smart Cities Planning and Development, Green Building Technology, Smart Materials and Structures

COURSE OBJECTIVES:
- To understand ITS architecture and standards
- To apply appropriate ITS technology depending upon site specific conditions
- To design and implement ITS components
- To understand concept and application of Automated Highway Systems

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Differentiate different ITS user Services
CO-2: Apply ITS for road user safety
CO-3: Interpret importance of AHS in ITS
CO-4: Extend future research and special project

UNIT – I:
Introduction To ITS: System Architecture, Standards, Database – Tracking Database – Commercial Vehicle Operations – Intelligent Vehicle Initiative - Metropolitan ITS – Rural ITS – ITS for Rail network.

UNIT – II:
ITS Travel Management: Autonomous Route Guidance System – Infrastructure based systems – Telecommunications – Vehicle – Roadside communication – Vehicle Positioning System – Electronic Toll Collection – Electronic Car Parking

UNIT – III:
ITS Designs: Modeling and Simulation Techniques - Peer – to – Peer Program – ITS for Road Network – System Design – Mobile Navigation Assistant – Traffic Information Center – Public Safety Program.

UNIT – IV:
Introduction to Automated Highway Systems: Evolution of AHS and Current Vehicle Trends - Vehicles in Platoons – Aerodynamic Benefits - Integration of Automated Highway Systems – System Configurations - Step by Step to an Automated Highway System.

UNIT – V:

Evaluation and Assessment of AHS: Spacing and Capacity for Different AHS Concepts – Communication Technologies for AHS - The Effects of AHS on the Environment – Regional Mobility - Impact Assessment of Highway Automation.

UNIT – VI:

Implementation of ITS: ITS programs globally- overview of ITS in developed countries and developing countries – ITS at Toll Plazas – Parking lots – Highways.

TEXT BOOKS:

1. Intelligent Transport Systems Handbook: Recommendations for World Road Association (PIARC), Kan Paul Chen, John Miles, 2000
2. Intelligent Transport Systems – Cases and Policies, Roger R. Stough, Edward Elgar, 2001
3. Intermodal Freight Transport, David Lowe, Elsevier Butterworth-Heinemann Publishers, 2005

REFERENCES:

1. Positioning Systems in Intelligent Transportation Systems, Chris Drane and Chris Rizos, Artech House Publishers, London, 2000
2. Perspectives on Intelligent Transport Systems, Joseph M. Sussman, Springer Publishers, 2000
3. Intelligent Transport System, Intelligent Transportation Primer, Washington, US, 2001

WASTE MANAGEMENT

WASTE MANAGEMENT

The courses such as solid waste management (SWM), hazardous waste management (HWM), waste to energy (WTE) and intelligent waste management and recycling system (IWM&RS) are the courses available in the waste management track stream which having a potential syllabus content to meet out the industrial and research needs.

Solid waste management is an interesting track course which actual highlights the day-to-day problems where everybody is facing due to the improper management of industrial, domestic and household waste. Further, the enthusiastic aspects involved in the track courses such as: awareness on its impact over on environment, formal or scientific way of handling and management of waste and disposal scenarios.

In hazardous waste management course, handling and management of nuclear waste at national and international level have been highlighted. Further, the content enlightens about the legal process of state, central and industrial responses toward any emergency situations arise by hazardous waste. Finally, it deals about natural resource damage assessment and restoration.

Waste to energy is a pioneering course available in the track; it is one of the interesting and mindboggling course in the track which highlights the importance of converting the waste materials into wealth. It gives enough space to understand the basic process technologies in a theoretical and industrial way such as: thermal, chemical and biological conversion process. From the above, biological conversion process is in its embryonic state and having potential to expands its technological wings in the near future and having enormous scope of industrial applications where students can be benefited. Finally, conversion devices is an innovative module have been framed to explore the young minds in the line of designing and creating a demand based conversion device products which even lays an entrepreneurial pathway to them.

First of its kind, even at both international and national level a dedicated and extensive course for intelligent waste management and recycling system have been framed with conventional and advanced modules. It is really an interesting course where a student can apply his/her innovative creations to solve the existing and futuristic problems in a smart way with the help of smart tools. Optimistic modules such as: life cycle assessment and carbon-footprint-based IWMS, principles of systems engineering and regulatory frameworks have been incorporated to meet out the international requirements.

In the pathway of exploring the fundamentals and basic knowledges about the course, the six units of all the courses have been formulated keeping in the mind that the students can be able to competitive among the international community at the end of semester. In this context, comprehensive theoretical and industrial processes have been incorporated in each and every module of courses. Further, it is highly believed that the framed syllabus modules having 100% industrial applications which can make the students to feel motivated, satisfied and confidence to compete with the international community.

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B.Tech. V Semester	L	T/P/D	C
	3	0	3

(19OE1CE05) SOLID WASTE MANAGEMENT

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:
- To understand the concepts of solid waste management
- To remember the characteristics of solid waste and source reduction techniques
- To acquire the knowledge & skills in the collection, storage, transport and engineering principles of solid waste
- To remember and understand the treatment, disposal and recycling and various laws and regulation of solid waste management

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Apply the fundamental concepts of solid waste management
CO-2: Apply the acquired knowledge to resolve the practical problems on source reduction
CO-3: Apply the knowledge on collection, storage, transport and waste processing of solid waste in real time situation
CO-4: Impart the gained knowledge and skills and various laws & regulations on treatment of SW in real time societal problems

UNIT – I:
Sources and Classification: Types and Sources of solid and hazardous wastes - Need for solid and hazardous waste management – Elements of integrated waste management and roles of stakeholders - Financing and Public Private Participation for waste management- Integrated solid waste management.

UNIT – II:
Waste Characterization and Source Reduction: Waste generation rates and variation - Composition, physical, chemical and biological properties of solid wastes – Hazardous Characteristics – TCLP tests – waste sampling and characterization plan - Source reduction of wastes –Waste exchange - Extended producer responsibility - Recycling and reuse.

UNIT – III:
Storage, Collection and Transport of Wastes: Handling and segregation of wastes at source – storage and collection of municipal solid wastes – Analysis of Collection systems - Need for transfer and transport – Transfer stations Optimizing waste allocation– compatibility, storage, labeling and handling of hazardous wastes – hazardous waste manifests and transport.

UNIT – IV:

Waste Processing Technologies: Objectives of waste processing – material separation and processing technologies – biological and chemical conversion technologies – methods and controls of Composting - thermal conversion technologies and energy recovery – incineration – solidification and stabilization of hazardous wastes- treatment of biomedical wastes - Health considerations in the context of operation of facilities.

UNIT – V:

Waste Disposal: Waste disposal options – Disposal in landfills - Landfill Classification, types and methods – site selection - design and operation of sanitary landfills, secure landfills and landfill bioreactors – leachate and landfill gas management – landfill closure and environmental monitoring – Rehabilitation of open dumps-remediation of contaminated sites.

UNIT – VI:

Regulatory Frameworks: Salient features of Indian legislations on management and handling of municipal solid wastes, hazardous wastes, biomedical wastes, nuclear wastes - lead acid batteries, electronic wastes, plastics waste, bio-medical waste, construction and demolition waste and fly ash waste.

TEXT BOOKS:

1. Integrated Solid Waste Management, George Tchobanoglous, Hilary Theisen and Samuel A, Vigil, McGraw-Hill International Edition, New York, 1993
2. CPHEEO, Manual on Municipal Solid Waste Management, Central Public Health and Environmental Engineering Organization, Government of India, New Delhi, 2014

REFERENCES:

1. Handbook of Solid Waste Management, Frank Kreith, George Tchobanoglous, McGraw-Hill, 2002
2. Waste Management Practices, John Pitchtel, CRC Press, Taylor and Francis Group, 2014
3. Municipal Solid Waste Management, Processing, Energy Recovery, Global Examples, P. Jayarama Reddy, BS Publications, CRC Press, Taylor and Francis Group, 2011
4. GoI, Ministry of Environment and Forest and Climate Change, Various Recent Laws and Rules of Solid Waste Management

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B.Tech. VI Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1CE06) HAZARDOUS WASTE MANAGEMENT

COURSE PRE-REQUISITES: Solid Waste Management

COURSE OBJECTIVES:
- To understand the concepts of hazardous waste management
- To understand the principle of waste characterization, storage, transport and processing
- To understand the principles of nuclear waste and Hazardous Management (HM) and emergency Response
- To understand the principle and process of landfills and natural resource Damage Assessment & Restoration

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Apply the fundamental concepts of hazardous waste management
CO-2: Apply the knowledge to resolve the problems on storage, transport and processing
CO-3: Apply the knowledge to resolve the practical problems on nuclear waste and HM & emergency response
CO-4: Impart the gained knowledge and skills to resolve the practical problems on landfills and natural resource damage assessment & restoration on field

UNIT – I:
Introduction: Need for hazardous waste management – Sources of hazardous wastes – Effects on community – terminology and classification – Storage and collection of hazardous wastes – Problems in developing countries – Protection of public health and the environment.

UNIT – II:
Waste Characterization, Storage, Transport and Processing: Hazardous Waste Characterization and Definable Properties - Analytical– Analytical methods – Hazardous waste inventory- Source reduction of hazardous wastes - Handling and storage of Hazardous wastes –Waste Compatibility Chart – Hazardous Waste Transport- Manifest system – Transboundary movement of wastes – Basal Convention – Hazardous waste treatment technologies – Physical, chemical and thermal treatment of hazardous waste – Solidification – Chemical fixation – Encapsulation – Incineration.

UNIT – III:
Nuclear Waste: Characteristics – Types – Nuclear waste – Uranium mining and processing – Power reactors – Refinery and fuel fabrication wastes – spent fuel –

Management of nuclear wastes – Decommissioning of Nuclear power reactors – Health and environmental effects.

UNIT – IV:

Management of Hazardous Wastes: Identifying a hazardous waste – methods – Quantities of hazardous waste generated – Components of a hazardous waste management plan – Hazardous waste minimization – Disposal practices in Indian Industries – Future challenges - Emergency Response - National Response Team and Regional Response Teams; National Contingency Plan and Regional Contingency Plans; National Response Center; State, Local and Industry Response Systems.

UNIT – V:

Secure Landfills: Hazardous waste landfills – Site selections – landfill design and operation – Regulatory aspects – Liner System- Liners: clay, geomembrane, HDPE, geonet, geotextile – Cover system- Leachate Collection and Management – Environmental Monitoring System- Landfill Closure and post closure care - Underground Injection Wells.

UNIT – VI:

Natural Resource Damage Assessment and Restoration: Natural Resource Damage Assessment Laws and Regulations - Central and State government agencies - Damage Assessment and Restoration Procedures - Groundwater Hydrology and Contamination Processes - Groundwater Contamination Detection, Analysis and Monitoring - Overview of CERCLA - Remedial Action Process and RCRA Correction Action Program - Preliminary Assessments and Site Inspections - Hazard Ranking System - National Priorities List - State Priorities List - Remedial Investigations and Feasibility Studies - Records of Decision and the Administrative Process - Remedial Design - Remedial Action - NPL Deletion Process.

TEXT BOOKS:

1. Hazardous Waste Management, Charles A. Wentz., 2nd Edition, McGraw-Hill International, 1995
2. Standard Handbook of Hazardous Waste Treatment and Disposal, Harry M. Freeman, McGraw-Hill, 1997

REFERENCES:

1. Hazardous Waste (Management and Transboundary Movement) Rules, Ministry of Environment and Forests, Government of India, New Delhi
2. Guidelines and Criteria for Hazardous Waste Landfills and Hazardous Waste Treatment Disposal Facilities, Central Pollution Control Board, New Delhi, 2010
3. Hazardous Waste Management, Anjaneyulu
4. Hazardous Waste Management, M. LaGrega and others, McGraw-Hill Publication

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B.Tech. VII Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1CE07) WASTE TO ENERGY

COURSE PRE-REQUISITES: Solid Waste Management, Hazardous Waste Management

COURSE OBJECTIVES:
- To understand the concepts of energy from waste
- To understand the principle and process of thermal conversion technology (TCT)
- To understand the principle and process of chemical and biological conversion technology (CCT & BCT)
- To understand the principles and processes of biomass energy technology (BET) and conversion process and devices (P&D) for solid wastes

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Apply the fundamental concepts of energy from waste
CO-2: Apply the acquired knowledge to resolve the practical problems on TCT
CO-3: Apply the knowledge to resolve the practical problems on CCT and BCT
CO-4: Impart the gained knowledge and skills to resolve the practical problems on BET and P&D

UNIT – I:
Introduction to Energy from Waste: Classification of waste as fuel – agro based, forest residue, industrial waste, MSW – conversion devices – incinerators, gasifiers, digesters, Environmental monitoring system for land fill gases, Environmental impacts; Measures to mitigate environmental effects due to incineration.

UNIT – II:
Thermal Conversion Technologies: Fundamentals of thermal processing – combustion system – pyrolysis system – gasification system – environmental control system – energy recovery system – incineration.

UNIT – III:
Chemical Conversion Technologies: Acid & Alkaline hydrolysis – hydrogenation; solvent extraction of hydrocarbons; solvolysis of wood; biocrude; biodiesel production via chemical process; catalytic distillation; transesterification methods; Fischer-Tropsch diesel: chemicals from biomass - various chemical conversion processes for oil, gas, cellulose acetate.

UNIT – IV:
Biological Conversion Technologies: Nutritional requirement for microbial growth – types of microbial metabolism – types of microorganisms – environmental requirements – aerobic biological transformation – anaerobic biological

transformation – aerobic composting – low solid anaerobic digestion – high solid anaerobic digestion – development of anaerobic digestion processes and technologies for treatment of the organic fraction of MSW – Biodegradation and biodegradability of substrate; biochemistry and process parameters of biomethanation - other biological transformation processes.

UNIT – V:

Biomass Energy Technologies: Biomass energy resources – types and potential; Energy crops - Biomass characterization (proximate and ultimate analysis); Biomass pyrolysis and gasification; Biofuels – biodiesel, bioethanol, Biobutanol; Algae and biofuels; Pellets and bricks of biomass; Biomass as boiler fuel; Social, economic and ecological implications of biomass energy.

UNIT – VI:

Conversion Devices: Combustors (Spreader Stokes, Moving grate type, fluidized bed), gasifier, digesters. Briqueting technology: Production of RDF and briquetted fuel. Properties of fuels derived from waste to energy technology: Producer gas, Biogas, Ethanol and Briquettes – conversion process with basic device formulation for agricultural residues and wastes including animal wastes; industrial wastes; municipal solid wastes; E-waste; Bio-medical waste; C&D waste; plastic waste and batteries waste.

TEXT BOOKS:

1. Integrated Solid Waste Management, George Tchobanoglous, Hilary Theisen and Samuel A., Vigil, Mc-Graw Hill International Edition, New York, 1993
2. Energy from Waste - An Evaluation of Conversion Technologies, C. Parker and T. Roberts (Ed.), Elsevier Applied Science, London, 1985

REFERENCES:

1. Introduction to Biomass Energy Conversion, Capareda S., CRC Press, 2013
2. Thermo-chemical Processing of Biomass: Conversion into Fuels, Chemicals and Power, Brown R. C. and Stevens C., Wiley and Sons, 2011
3. Biomass Conversion Processes for Energy and Fuels, Sofer, Samir S. (Ed.), Zaborsky, R. (Ed.), New York, Plenum Press, 1981
4. Energy Recovery from Municipal Solid Waste Thermal Conversion Technologies, P. Jayarama Reddy, CRC Press, Taylor & Francis Group, London, UK, 2016

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B.Tech. VIII Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1CE08) INTELLIGENT WASTE MANAGEMENT SYSTEM AND RECYCLING SYSTEM

COURSE PRE-REQUISITES: Solid Waste Management, Hazardous Waste Management, Waste to Energy

COURSE OBJECTIVES:
- To understand the concepts of Solid waste
- To understand the principle and process of IWMS Tools
- To understand the applications of IoT, ML, DL, BC and LCA & Carbon Foot Print (CFP) based SWM
- To understand the principles of Process Systems Engineering (PSE) and various laws and regulation of SWM

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Apply the fundamental concepts of Solid waste
CO-2: Apply the knowledge to resolve the practical problems with the help of IWMS Tools
CO-3: Apply the knowledge of IoT, ML, DL, BC and LCA & CFP to resolve the practical problems in SWM
CO-4: Impart the PSE knowledge and various laws and regulation to resolve the practical problems in SWM

UNIT – I:
Introduction to Solid Waste: Sources, Generation, Classification and Types of Solid Waste – Biomedical Waste – E-Waste – Construction and Demolition Waste – Plastic Waste – Batteries Waste – Hazardous Waste - Waste Management Through Waste Hierarchy: Reduce, Reuse, Recycle, Recover, and Disposal - Waste Operational Units: Equipment and Facilities: Collection and Transportation - Mechanical Treatment - Biological Treatment - Thermal Treatment – Disposal.

UNIT – II:
Introduction to IWMS Tools: Introduction – Need of the IWMS – functional elements of IWMS – Ultrasonic Sensor, Arduino Board, GSM Module, Bread Board, Power Supply (Battery) – Jump Wires - Navigation system – Cloud Services - Zero Waste Principle.

UNIT – III:
Applications in Intelligent Waste Management System: Introductory Applications of IoT, Machine Learning, Deep Learning and Block Chain Technology in Waste Characterization and Source Reduction, Storage, Collection and Transport of Wastes, Waste Processing Technologies and Waste Disposal.

UNIT – IV:

Life Cycle Assessment and Carbon-Footprint-Based IWMS: Phases of Life Cycle Assessment: Goal and Scope Definition - Life Cycle Inventory - Life Cycle Impact Assessment – Interpretation - LCA Waste Management Software - Umberto Software - SimaPro Software - LCA Assessment Methodology: Life Cycle Inventory Analysis - Life Cycle Impact Assessment – Interpretation - Sensitivity Analysis - Carbon-Footprint-Based SWM - The Global-Warming Potential Impact - GHG Accounting - GWP Assessment for Solid Waste Management.

UNIT – V:

Principles of Systems Engineering: Systems Engineering Principles and Tools for SWM - Planning Regional Material Recovery Facilities - Optimal Planning for Solid Waste Collection, Recycling, and Vehicle Routing - Multiattribute Decision Making with Sustainability Considerations - Decision Analysis for Optimal Balance between Solid Waste Incineration and Recycling Programs - Environmental Informatics for Integrated Solid Waste Management - Future Perspectives.

UNIT – VI:

Regulatory Frameworks: Salient features of Indian legislations on management and handling of municipal solid wastes, hazardous wastes, biomedical wastes, nuclear wastes - lead acid batteries, electronic wastes, plastics waste, bio-medical waste, construction and demolition waste and fly ash waste.

TEXT BOOKS:

1. Sustainable Solid Waste Management - A Systems Engineering Approach, Ni-Bin Chang and Ana Pires, IEEE & John Wiley & Sons, Inc., Hoboken, New Jersey, 2015
2. Integrated Solid Waste Management, George Tchobanoglous, Hilary Theisen and Samuel A., Vigil, McGraw-Hill International Edition, New York, 1993

REFERENCES:

1. Manual on Municipal Solid Waste Management, CPHEEO, Central Public Health and Environmental Engineering Organization, Government of India, New Delhi, 2014
2. Smart Waste Management-Nutshell, Vishal Gupta, Amazon.com Services LLC, September 11, 2017
3. Recyclable Household Waste Management System for Smart Home in IOT, Manpreet Kaur & Dr. Kamaljit Singh Saini, Independently Published, June 12, 2018
4. GoI, Ministry of Environment and Forest and Climate Change, Various Recent Laws and Rules of Solid Waste Management

GREEN ENERGY

1. RENEWABLE ENERGY SOURCES

What we are studying?

The climate landscape is changing rapidly, and new technologies and solutions keep arising to respond to global and local challenges.

Renewable energy sources course makes you discover how Solar Thermal Energy conversion system works. It makes you understand how a Solar Photo voltaic generation system generates electricity. Scope of the course also includes wind energy generation. It also navigates you through Biomass and geo thermal energy generation systems.

Job opportunities:

When it comes to the hottest and most buzzing careers in the 21st century, the majority of people think of hardcore technical domains such as data science, machine learning & artificial intelligence. Few people might also come up with biotechnology (or biosciences). But, quite often people forget about one of the dark horses – the Renewable Energy sector. Even Bill Gates lobbied for the Energy sector as one of the top three career choices for making an impactful career.

Reference:

https://www.stoodnt.com/blog/careers-in-renewable-energy-job-opportunities-fields-of-study-and-top-universities/

2. RENEWABLE ENERGY TECHNOLOGIES

Within Crisis, there are seeds of opportunity..! We are at the wedge of fossil fuel end. After few years you can witness fuel crisis all over the world, as an engineer one must aware of the solution. To design sustainable systems those last for decades, one must use renewable energy as main or auxiliary source of energy. The application may be electrical or mechanical or chemical, one must convert energy from renewable source into electricity for ease of use.

Renewable Energy Technologies course will introduce you to Different types of Solar PV systems and their characteristics. Students will know the functionality of Power Converters such as Inverters etc., through block diagram approach. Fuel cell technology, which is one of the solutions for energy crisis will be discussed in detail. Course will conclude by discussing impact of PV panel production on environment and disposal of it.

Job Opportunities:

Green jobs in the renewable energy sector are expected to touch new figures with 6 digit monthly income. Following link may describe the interesting interdisciplinary careers for budding engineers.

Reference:

https://www.businessinsider.in/slideshows/miscellaneous/21-high-paying-careers-for-people-who-want-to-save-the-planet-and-also-have-job-security/slidelist/70677782.cms#slideid=70677804

3. ENERGY STORAGE TECHNOLOGIES

Battery technology is an essential skill for every engineer in present scenario. Course on energy storage technologies will enable student to, Design storage system Residential loads integrated to Renewable and storage systems for Electric Vehicles. It will make student to understand various electrochemical storages such as Lead acid, Li Ion cell etc. and their characteristics. The course enables student to compare non-electric, electric storage systems and analyze application of them to various domains.

Job opportunities:

Upon successful completion of course student will enhance the chances of getting into EV industry , which almost open fact. Job Profiles include

i. Battery algorithms engineer
ii. Battery management engineer
iii. Battery modeling expert
iv. Design engineer – EV

4. ENERGY MANAGEMENT AND CONSERVATION

Energy Management And Conservation course is mainly intended to monitor Energy consumption of industries and to manage energy systems. This course also deals with methods of improving efficiency of electric machinery and to design a good illumination system. It also teaches student calculate pay back periods for energy saving equipment.

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. V Semester	L	T/P/D	C
	3	0	3

(19OE1EE01) RENEWABLE ENERGY SOURCES

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:
- To understand the role of solar power
- To know components of PV system conversion
- To learn Operation of windmills
- To understand the principle operation of biomass and geo thermal energy systems

COURSE OUT COMES: After completion of the course, the student should be able to
CO-1: Understand Solar Thermal Energy conversion systems
CO-2: Understand Solar Photo voltaic systems
CO-3: Analyze wind energy conversion system
CO-4: Understand the principle operation of Biomass and geo thermal energy systems

UNIT – I:
Principles of Solar Radiation: Role and potential of new and renewable source, the solar energy option, Environmental impact of solar power, physics of the sun, The apparent motion of the sun, the solar constant, extraterrestrial and terrestrial solar radiation, solar radiation on titled surface, instruments for measuring solar radiation and sunshine, solar radiation data.

UNIT – II:
Solar Thermal Energy Conversion:
Solar Heating: Some basic calculations, The performance of solar heating devices, Evaluation of sunlight received by a collector, Flat solar panels - Different technologies of thermal solar collectors-Evaluation of the performance of solar collectors- Selective coatings for collectors and glazing, Solar heating systems -Individual and collective solar water heaters- Combined solar systems for the heating of buildings
Power Stations: Concentric Solar Power Plants- Concentrating systems- Components for production of heat and conversion into electricity

UNIT – III:
Solar PV Conversion: The PV Cell-Crystalline Solar cells-Thin film solar cell, Module, Array, Equivalent Electrical circuit, Open circuit voltage and Short circuit current, I-V, P-V Corves, Array design- Sun angle- effect of Temperature-Sun tracking, PV system components

UNIT – IV:
Wind Energy: Sources and potentials, horizontal and vertical axis windmills, performance characteristics, Betz criteria, Maximum power Tracking of wind mills, and peak power operation Site selection of Wind mills, working Induction generator (Principle only)

UNIT – V:

Bio-Mass: Principles of Bio-Conversion, Anaerobic/aerobic digestion, types of Bio-gas digesters, gas yield, combustion characteristics of bio-gas, utilization for cooking, I.C. Engine operation and economic aspects.

UNIT – VI:

Geothermal & Ocean Energy: Resources, types of wells, methods of harnessing the energy (brief discussion) potential in India. OTEC, Principles utilization, setting of OTEC plants, thermodynamic cycles. Tidal and wave energy: Potential and conversion techniques, mini-hydel power plants, and their economics.

TEXT BOOKS:

1. Non-Conventional Energy Sources, G. D. Rai, Khanna Publishers
2. Renewable Energies, John Claude Sabbonedere, ISTE & John Wiley Publishers, 2007
3. Renewable Energy Resources, Twidell & Wier, CRC Press (Taylor & Francis), 2016

REFERENCE:

1. Wind & Solar Power Systems, Mukund R. Patel, CRC Press, 2003

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B.Tech. VI Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1EE02) RENEWABLE ENERGY TECHNOLOGIES

COURSE PRE-REQUISITES: Renewable Energy Sources

COURSE OBJECTIVES:
- To provide necessary knowledge about the modeling, design and analysis of various PV systems
- To show that PV is an economically viable, environmentally sustainable alternative to the world's energy supplies
- To understand the power conditioning of PV and WEC system's power output

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Model, analyze and design various photovoltaic systems
CO-2: Know the feasibility of PV systems as an alternative to the fossil fuels
CO-3: Design efficient stand alone and grid connected PV and WEC power systems

UNIT – I:
Behavior of Solar Cells-Basic Structure and Characteristics: Types - equivalent circuit-modeling of solar cells including the effects of temperature, irradiation and series/shunt resistances on the open-circuit voltage and short-circuit current-Solar cell arrays- PV modules-PV generators- shadow effects and bypass diodes- hot spot problem in a PV module and safe operating area.

UNIT – II:
Types of PV Systems: Grid connected PV systems- Net-metering- Estimation of actual AC output power from PV systems
Stand-alone system- Approach to designing an off-grid PV system with battery- with battery and diesel generator- Stand-alone solar water pumping system-Sizing/designing PV water pumping system- Problems

UNIT – III:
Power Converters for PV and Wind: Basic switching devices, AC-DC Rectifier, DC-AC inverter (Basic operation), DC-DC converter - Buck, Boost converters Basic operation, Battery charger (Basic operation), grid interface requirements in Renewable energy integration

UNIT – IV:
Maximum Power Point Tracking: Various Sources of Losses is PV system, Charge Control in Battery Backed PV Systems, Maximum Power Point Tracking (MPPT)- Role of DC-DC converter in MPP tracking- Perturb and Observe Method-pseudo program for P&O method, Advanced Issues & Algorithms- search steps-variable step size algorithm.

UNIT – V:
Fuel Cell Technology: History of Fuel cells, Fuel Cell Vehicle Emissions, Hydrogen safety factors, Principle of Operation- Fuel cell Model- cell voltage, Power and efficiency of fuel cell, Various types of fuel cells, Various storage systems for Hydrogen, Applications

UNIT – VI:

Solar Thermal Electricity Generation: Sterling Engine, Solar Pond, Solar Chimney

Solar PV System Environment Impact: Potential Hazards in production of PV cell, Energy payback and CO2 emission of PV systems, Procedure for decommissioning of PV plant, Future Trends of Wind Energy system

TEXT BOOKS:

1. Handbook of Renewable Energy Technology, Ahmed F. Zobaa, World Scientific Publishing Company, 2011
2. Wind and Solar Power Systems Design, Analysis, and Operation, Patel M. R., 2^{nd} Edition, CRC Press, New York, 2005
3. Practical Handbook of Photovoltaics - Fundamentals and Applications, Augustin McEvoy, Tom Markvart, T. Markvart, L. Castaner, Elsevier Science, 2003

REFERENCES:

1. Electric Powertrain - Energy Systems, Power Electronics & Drives for Hybrid, Electric & Fuel Cell Vehicles, Goodarzi, Gordon A., Hayes, John G, John Wiley & Sons, 2018

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B.Tech. VII Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1EE03) ENERGY STORAGE TECHNOLOGIES

COURSE PRE-REQUISITES: Renewable Energy Sources, Renewable Energy Technologies

COURSE OBJECTIVES:
- To understand Techno economic analysis of various storage systems
- To know Feasibility of different storage technologies
- To learn operation of several electrochemical storage systems
- To understand Functionality of non-electric storage systems

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Design storage system Residential loads integrated to Renewable and storage systems for Electric Vehicles
CO-2: Understand various electrochemical storage system
CO-3: Understand terminology and characteristics of Electro chemical systems
CO-4: Compare non-electric and electric storage system
CO-5: Analyze application of storage systems to various domains

UNIT – I:
Techno-economic Analysis of Various Energy Storage Technologies: Electrical Energy Storage (EES)-Definition-Role, Energy storage components, Applications and Technical support, Financial Benefits of EES, Techno economic analysis, Classification of Energy Storage systems, Comparison

UNIT – II:
Estimation of Energy Storage and Feasibility Analysis: Background-Solar Power-Wind Power (Brief discussion), Estimation-daily residential load-daily available solar energy-daily available wind energy-Importance, Estimation of Storage sizing- Steps for Storage sizing- Grid connected residential PV-grid connected residential Wind-hybrid system, Feasibility analysis of Storage systems- Various Terms involved- Case study of comparison between Off grid and grid connected systems

UNIT – III:
Electro Chemical Storage: Standard Batteries- Lead Acid- VRLA - Ni-cd, Modern Batteries- Ni MH- Li Ion, Flow Batteries – Br2 Zn-Vanadium Redox, Battery composition, construction, Principle of operation, Types, Advantages and disadvantages to above batteries.

UNIT – IV:
Terminology & Characteristics: Battery Terminology, Capacities, Definitions of various characteristics, Different States of charge-DOD-SOC-SOE-SOH-SOF, Resistance, Battery Design, Battery Charging, Charge Regulators, Battery Management, General Equivalent Electrical Circuit, Performance Characteristics

UNIT – V:

Non-Electric Storage Technologies: Flywheel, Energy Relations, Flywheel System Components, Benefits of Flywheel over Battery, Superconducting Magnet Energy Storage, Compressed Air Energy storage, Overview Thermal Energy Storage. Capacitor bank storage, Comparison of storage Technologies

UNIT –VI:

Applications: Domains of applications of Energy storage- Starter-Traction-stationary-mobile or nomadic, Review of storage requirements, Storage for Electric Vehicle application, Storage for hybrid vehicle-Regenerative Braking-Super capacitor-hybrid capacitor

TEXT BOOKS:

1. Energy Storage Technologies and Applications, Ahmed Faheem Zobaa, InTech Publishers, 2013
2. Lithium Batteries and Other Electrochemical Storage Systems, Christian Glaize, Sylvie Geniès, ISTE & John Wiley, 2013
3. Wind and Solar Power Systems, Mukund R. Patel, 2nd Edition, CRC Press, 2006

REFERENCES:

1. Rechargeable Batteries Applications Handbook, EDN Series for Design Engineers, Elsevier

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B.Tech. VIII Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1EE04) ENERGY MANAGEMENT AND CONSERVATION

COURSE PRE-REQUISITES: Renewable Energy Sources, Renewable Energy Technologies, Energy Storage Technologies

COURSE OBJECTIVES:
- To understand the necessity of conservation of energy
- To Know the methods of energy management
- To identity the factors to increase the efficiency of electrical equipment
- To know the benefits of carrying out energy audits

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: To conduct energy audit of industries
CO-2: To manage energy systems
CO-3: To specify the methods of improving efficiency of electric motor
CO-4: To improve power factor and to design a good illumination system
CO-5: To calculate pay back periods for energy saving equipment

UNIT – I:
Basic Principles of Energy Audit: Energy audit- definitions, concept, types of audit, energy index, cost index, pie charts, Sankey diagrams, load profiles, Energy conservation schemes- Energy audit of industries- energy saving potential, energy audit of process industry, thermal power station, building energy audit

UNIT – II:
Energy Management: Principles of energy management, organizing energy management program, initiating, planning, controlling, promoting, monitoring, reporting- Energy manager, Qualities and functions, language, Questionnaire - check list for top management

UNIT – III:
Energy Efficient Motors: Energy efficient motors, factors affecting efficiency, loss distribution, constructional details, characteristics - variable speed, variable duty cycle systems, RMS hp- voltage variation-voltage unbalance- over motoring- motor energy audit

UNIT – IV:
Power Factor Improvement, Lighting and Energy Instruments: Power factor – methods of improvement, location of capacitors, p.f with non-linear loads, effect of harmonics on p.f., p.f motor controllers – simple problems

UNIT – V:
Lighting Energy Audit and Energy Instruments: Good lighting system design and practice, lighting control, lighting energy audit - Energy Instruments- watt meter, data loggers, thermocouples, pyrometers, flux meters, tongue testers, application of PLC's

UNIT – IV:

Economic Aspects and Analysis: Economics Analysis-Depreciation Methods, time value of money, rate of return, present worth method, replacement analysis, life cycle costing analysis.

UNIT – VI:

Analysis of Energy Efficient Motor: Energy efficient motors- calculation of simple payback method, net present worth method- Power factor correction, lighting - Applications of life cycle costing analysis, return on investment.

TEXT BOOKS:

1. Energy Management, W. R. Murphy & G. Mckay, Butterworth-Heinemann Publications
2. Energy Management, Paul o' Callaghan, 1st Edition, McGraw-Hill Book Company, 1998

REFERENCES:

1. Energy Efficient Electric Motors, John C. Andreas, 2nd Edition, Marcel Dekker Inc. Ltd., 1995
2. Energy Management Handbook, W. C. Turner, John Wiley and Sons
3. Energy Management and Good Lighting Practice: Fuel Efficiency Booklet12-EEO

3D PRINTING AND DESIGN

3D PRINTING AND DESIGN

3D Printing is a process for making a physical object from a three-dimensional digital model by laying down many successive thin layers of a material. It brings a digital CAD model into its physical form by adding layer by layer of materials. Thus called 'Additive Manufacturing'. It is the opposite of subtractive manufacturing i.e., removing material from an object using a mechanical machine. It enables to produce complex shapes using less material than traditional manufacturing methods. There are several different techniques to 3D print an object. It saves time through prototyping and is also responsible for manufacturing impossible shapes. Due to these, it has many applications in different fields like consumer products (eyewear, footwear, design, furniture, industrial products (manufacturing tools, prototypes, functional end-use parts, dental products, prosthetics, architectural scale models, reconstructing fossils, replicating ancient artefacts, reconstructing evidence in forensic pathology etc.

3D printing has good prospects from career perspective. Various positions that could be available are CAD designers, engineers, technical developers, software developers, electronics engineers, etc.

This OE track consists of 04 courses and is designed with an objective to provide an overview of all the constituents of 3D Printing starting from elements of CAD that are needed to create CAD models, followed by basics of 3D Printing required for setting the parameters, then the machines and tools used in 3D Printing for thorough understanding of systems and processes and finally the reverse engineering of 3D printing models from actual objects.

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B.Tech. V Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1ME01) ELEMENTS OF CAD

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:
- To understand the basics of CAD and devices used
- To know the various types of modeling used in CAD
- To appreciate the concept of feature-based modeling and geometric transformations
- To comprehend the assembly modeling procedure and data exchange formats

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Know the fundamentals of CAD and devices used
CO-2: Identify the types of CAD modeling techniques and utilize them
CO-3: Evaluate the objects or models using geometric transformations and manipulations
CO-4: Perform the assembly modeling and asses the various data exchange formats

UNIT – I:
Fundamentals of CAD: Introduction to Computer Aided Design (CAD), Design process, Application of computers for Design and Manufacturing, Benefits of CAD, Brief overview of computer peripherals for CAD.

UNIT – II:
Geometric Modeling: Introduction to Geometric Model, Types of modeling, Curve representation
Wireframe Modeling: Introduction, advantages, limitations and applications, Wire frame entities-analytic and synthetic, Basic definitions of Cubic, Bezier and B-spline curves

UNIT – III:
Surface Modeling: Introduction, advantages, limitations and applications, surface entities, Basic definitions of analytic surfaces - planar surface, ruled surface, tabulated cylinder, surface of revolution; Basic definitions of synthetic surfaces - Bezier surface, B-spline surface

UNIT – IV:
Solid Modeling: Introduction, advantages, limitations and applications, Solid Entities, Solid Representation schemes – Boundary Representation (B-Rep) scheme, Constructive Solid Geometry (CSG) scheme.
Feature-based Modeling: Introduction, Feature entities, Feature representation, 3D Sketching, Parameter, Relations and Constraints

UNIT – V:

Geometric Transformations: Introduction to 2D & 3D transformations, Brief treatment on Translation, Scaling, Reflection and Rotation using Homogeneous and concatenated transformations

Manipulations: Displaying, Segmentation, Trimming, Intersection, Projection

UNIT – VI:

Assembly Modeling: Introduction, Assembly modeling, Assembly Tree, Mating Conditions, Bottom-up and Top-down approach

Product Data Exchange: Introduction, Graphics Standards, Types of translators, Importance of formats in 3D Printing, Data exchange formats - IGES, STEP and STL

TEXT BOOKS:

1. CAD/CAM Theory and Practice, Ibrahim Zeid, Tata McGraw-Hill
2. Mastering CAD/CAM, Ibrahim Zeid, Tata McGraw-Hill
3. CAD/CAM-Computer Aided Design and Manufacturing, Mikell P. Groover, E. W. Zimmers, Pearson Education/Prentice Hall

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VI Semester	L	T/P/D	C
	3	0	3

(19OE1ME02) INTRODUCTION TO 3D PRINTING

COURSE PRE-REQUISITES: Elements of CAD

COURSE OBJECTIVES:
- To understand the need of 3D Printing
- To understand about the process chain involved in 3D Printing
- To know about the two-dimensional layer by layer techniques, solid based systems & 3D Printing data exchange formats
- To know the post processing methods involved in 3D Printing

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Summarize the importance of 3D Printing
CO-2: Explain the process chain involved in 3D Printing
CO-3: Explain about two-dimensional layer-by-layer techniques, solid based systems and 3D printing data exchange formats
CO-4: Apply the knowledge gained in the post-processing methods

UNIT – I:
Introduction to 3D Printing: Introduction to 3D Printing, 3D Printing evolution, Classification of 3D Printing, Distinction between 3D Printing & CNC Machining, Advantages of 3D Printing

UNIT – II:
Generalized 3D Printing Process Chain: Process chain, Materials for 3D Printing, Design for 3D Printing and Overview of Medical Modeling & Reverse Engineering.

UNIT – III:
Two-Dimensional Layer-By-Layer Techniques: Stereolithography (SL), Selective Laser Sintering (SLS), Selective Powder Building (SPB), Advantages and Applications.

UNIT – IV:
Solid Based Systems: Introduction, basic principles, Fused Deposition Modeling, Multi-Jet Modeling, Laminated Object Manufacturing (LOM), Advantages and Applications.

UNIT – V:
3D Printing Data Exchange Formats: STL Format, STL File Problems, Brief Overview of other translations like IGES File, HP/GL File and CT data only.

UNIT – VI:

Post-Processing: Introduction, Support Material Removal, Surface Texture Improvements, Accuracy Improvements, Aesthetic Improvements.

TEXT BOOKS:

1. Additive Manufacturing Technologies: Rapid Prototyping to Direct Digital Manufacturing, Ian Gibson, David W Rosen, Brent Stucker, Springer, 2010
2. Rapid Prototyping: Principles & Applications, Chuaa Chee Kai, Leong Kah Fai, World Scientific, 2010

REFERENCES:

1. Rapid Prototyping: Theory and Practice, Ali K. Karmani, Emand Abouel Nasr, Springer, 2006
2. Understanding Additive Manufacture: Rapid Prototyping, Rapid Tooling and Rapid Manufacture, Andreas Gebhardt, Hanser Publishers, 2013
3. Rapid Manufacturing: Advanced Research in Virtual and Rapid Prototyping, Hopkinson, N. Haque, and Dickens, Taylor and Francis, 2007

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VII Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1ME03) 3D PRINTING-MACHINES, TOOLING AND SYSTEMS

COURSE PRE-REQUISITES: Elements of CAD, Introduction to 3D Printing

COURSE OBJECTIVES:
- To understand the need of prototyping
- To understand about the liquid and solid based 3D printing systems
- To know about the liquid-based 3D printing systems & rapid tooling
- To know the applications of 3D Printing

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Summarize the importance of 3D Printing
CO-2: Explain the process involved in liquid and solid based 3D printing systems
CO-3: Explain about the liquid-based 3D printing systems and rapid tooling
CO-4: Adapt the knowledge gained in applications of 3D Printing

UNIT – I:
Introduction: Prototype Fundamentals, Types of Prototypes, Roles of Prototypes, Phases of Development Leading to Rapid Prototyping, Fundamentals of Rapid Prototyping.

UNIT – II:
Liquid Based 3D Printing Systems: Introduction, Principles, Processes and Applications of Solid Ground Curing, Material Jetting & Binder Jetting

UNIT – III:
Solid Based 3D Printing Systems: Introduction, Principles, Processes and Applications of Fused Deposition Modelling (FDM), Paper Lamination Technology (PLT) and Laminated Object Manufacturing (LOM)

UNIT – IV:
Laser Based 3D Printing Systems: Selective Laser Sintering (SLS)-Principle, Process and Applications, Three-Dimensional Printing- Principle, Process and Applications, Laser Engineered Net Shaping (LENS)- Principle, Process and Applications

UNIT – V:
Rapid Tooling: Introduction and need for Rapid Tooling, Overview of Indirect and Direct Processes, Applications

UNIT – VI:
3D Printing Applications: Brief overview of Applications in Design, Engineering, Aerospace Industry, Automotive Industry and Biomedical Industry

TEXT BOOKS:

1. Additive Manufacturing Technologies: Rapid Prototyping to Direct Digital Manufacturing, Ian Gibson, David W Rosen, Brent Stucker, Springer, 2010

2. Rapid Prototyping: Principles & Applications, Chuaa Chee Kai, Leong Kah Fai, World Scientific, 2010

REFERENCES:

1. Rapid Prototyping: Theory and Practice, Ali K. Karmani, Emand Abouel Nasr, Springer, 2006
2. Understanding Additive Manufacture: Rapid Prototyping, Rapid Tooling and Rapid Manufacture, Andreas Gebhardt, Hanser Publishers, 2013
3. Rapid Manufacturing: Advanced Research in Virtual and Rapid Prototyping, Hopkinson, N. Haque, and Dickens, Taylor and Francis, 2007

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VIII Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1ME04) REVERSE ENGINEERING

COURSE PRE-REQUISITES: Elements of CAD, Introduction to 3D Printing, 3D Printing Machines, Tooling & Systems

COURSE OBJECTIVES:
- To understand reverse engineering (RE) and its methodologies
- To comprehend data acquisition techniques for reverse engineering
- To understand integration between reverse engineering and additive manufacturing
- To know the applications of reverse engineering

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Basic understanding of reverse engineering and its methodologies
CO-2: Understanding the data acquisition techniques for reverse engineering
CO-3: Understanding of amalgamation between reverse engineering and additive manufacturing
CO-4: Adapt the knowledge gained in reverse engineering for various applications

UNIT – I:
Introduction to Reverse Engineering: Need, Definition, The Generic Process, History of Reverse Engineering, Overview of Applications

UNIT – II:
Methodologies and Techniques: Potential for Automation with 3-D Laser Scanners, Computer-aided (Forward) Engineering, Computer-aided Reverse Engineering, Computer Vision and Reverse Engineering

UNIT – III:
Data Acquisition Techniques: Contact Methods: Coordinate Measurement Machine and Robotic Arms

UNIT – IV:
Data Acquisition Techniques: Noncontact Methods: Triangulation, Structured Light and Destructive Method

UNIT – V:
Integration Between Reverse Engineering and Additive manufacturing: Modeling Cloud Data, Integration of RE and AM for Layer-based Model Generation, Adaptive Slicing Approach for Cloud Data Modeling.

UNIT – VI:
Applications:
Automotive: Workflow for Automotive Body Design, Reverse Engineering for Better Quality
Aerospace: RE in Aerospace–A Work in Progress, Reducing Costs of Hard Tooling

Medical: Orthodontics, Hearing Instruments, Knee Replacement

TEXT BOOKS:

1. Reverse Engineering: An Industrial Perspective, V. Raja and K. Fernandes, Springer-Verlag
2. Reverse Engineering, K. A. Ingle, McGraw-Hill
3. Reverse Engineering, L. Wills and P. Newcomb, 1st Edition, Springer-Verlag

REFERENCES

1. Smart Product Engineering, Michael Abramovici, Rainer Stark, Springer Berlin Heidelberg
2. Product Design: Techniques in Reverse Engineering and New Product Development, K. Otto and K. Wood, Prentice Hall, 2001

INTERNET OF THINGS

INTERNET OF THINGS

Internet of Things: The IoT creates opportunities for more direct integration of the physical world into computer-based systems, resulting in efficiency improvements, economic benefits, and reduced human exertions. *IoT* **is changing how we live, work, travel, and do business. It is even the basis of a new industrial transformation, known as** Industry 4.0**, and key in the** digital transformation **of organizations, cities, and society overall.** The IoT track helps students to learn about how to

- Learn different protocols and connectivity technologies used in IOT.
- Expose the various sensors and transducers for measuring mechanical quantities.
- Develop simple applications using 8051 microcontrollers.
- Understand the key routing protocols for sensor networks and their design issues.

Some of the more common career paths in the Internet of Things path are

- IoT Developer. ...
- IoT Architect…
- IoT Embedded Systems Designer…
- IoT Solutions Engineer…
- Professional in Sensors and Actuators…
- Embedded Programs Engineer…
- Safety Engineer…

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. V Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1EC01) SENSORS TRANSDUCERS AND ACTUATORS

COURSE PRE-REQUISITES: Engineering Physics, Electronic Measuring Instruments

COURSE OBJECTIVES:
- To expose the students to various sensors and transducers for measuring mechanical quantities
- To make the students familiar with the specifications of sensors and transducers
- To make the students identify for various sensors and transducers for various applications
- To expose the students to various actuators

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Classify and characterize various sensors and transducers
CO-2: Be familiar with the principle and working of various sensors and transducers
CO-3: Be familiar with the principle and working of various actuators
CO-4: Select proper Transducer / Sensor for a specific measurement application
CO-5: Select proper Actuator for a specific measurement application

UNIT – I:
Primary Sensing Elements and Transducers: Mechanical devices as primary detectors, mechanical spring devices, pressure sensitive primary devices, flow rate sensing elements, Transducers-electrical Transducers, classification of Transducers, characteristics and choice of Transducers, factors influencing the choice of Transducers.

UNIT – II:
Electric Transducers: Resistive transducers, Potentiometers, Strain gauges, Types of Strain gauges, Resistance thermometers, Thermistors, Thermocouples, variable Inductance Transducers, Linear Variable Differential Transformer, Synchros, Resolvers, Capacitive Transducers, Piezo electric Transducers.

UNIT – III:
Magnetic and Optical Transducers: Hall Effect Transducers, Magneto resistors, Magneto-Elastic and Magneto-Strictive Transducers, Opto electronic Transducers, Digital Encoding Transducers, Photo Optic Transducers.

UNIT – IV:
Smart Sensors and Applications: Introduction, Primary Sensors, Excitation, Amplification, Filters, Converters, Compensation, Information Coding/Processing, Data Communication, Standards for Smart Sensor Interface, the Automation. Sensors Applications: Introduction, On-board Automobile Sensors (Automotive Sensors), Home Appliance Sensors, Aerospace Sensors, Sensors for Manufacturing, Sensors for environmental Monitoring.

UNIT – V:

Mechanical and Electrical Actuators: Mechanical Actuation Systems-Types of motion, Kinematic chains, Cams, Gears, Ratchet and pawl, Belt and chain drives, Bearings, Mechanical aspects of motor selection, Electrical Actuation Systems, Electrical systems, Mechanical switches, Solid-state switches, Solenoids, D.C. Motors, A.C. Motors, Stepper motors.

UNIT – VI:

Pneumatic and Hydraulic Actuators: Pneumatic and Hydraulic Actuation Systems-Actuation systems, Pneumatic and hydraulic systems, Directional Control valves, Pressure control valves, Cylinders, Servo and proportional control valves, Process control valves, Rotary actuators.

TEXT BOOKS:

1. A Course in Electrical and Electronic Measurements and Instrumentation, A. K. Sawhney, Puneet Sawhney,19th Edition, 2011
2. Sensors and Transducers, D. Patranabis, 2nd Edition, PHI Learning Private Limited, 2013
3. Mechatronics, W. Bolton, 7th Edition, Pearson Education Limited, 2018

REFERENCES:

1. Sensors and Actuators, Patranabis, 2nd Edition, PHI, 2013

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B.Tech. VI Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1EC02) INTRODUCTION TO MICROCONTROLLER AND INTERFACING

COURSE PRE-REQUISITES: Sensors Transducers and Actuators

COURSE OBJECTIVES:
- To differentiate various number systems
- To understanding programming concepts
- To develop simple applications using 8051 microcontrollers

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Understand basic computing concepts
CO-2: Know architecture of 8051 microcontrollers
CO-3: Program internal resources of 8051 microcontroller
CO-4: Interface peripherals to 8051 microcontroller

UNIT – I:
Introduction to Computing: Numbering and Coding Systems: Binary, Decimal, Hexadecimal and conversions, Binary and Hexadecimal Arithmetic, Complements, Alphanumeric codes. Digital Premier, Inside the Computer

UNIT – II:
Embedded System Design: Embedded system - Definition, Characteristics of embedded computing applications, Design challenges, Requirements, Specification, Architecture design, Designing hardware and software components, system integration, Design example: Model train controller.

UNIT – III:
8051 Microcontroller: Microcontrollers and Embedded Processors, Architecture and Programming Model of 8051, Special Function Register formats, Memory Organization, Timers and Counters- Operating modes, Serial port, Interrupts

UNIT – IV:
8051 Programming in C: Data types, software delay generation, Logical operations, Accessing code and data space in 8051, I/O port programming, Timer/counter programming.

UNIT – V:
8051 Programming: Serial IO modes and their programming in C, interrupts programming in C: serial, timer and external interrupts.

UNIT – VI:
Introduction to Arduino: Features of Arduino, Arduino components and IDE, Interfacing: Seven Segment Display, Pulse Width Modulation, Analog Digital Converter, Wireless connectivity to Arduino. Case study: From BT To WiFi: Creating WiFi Controlled Arduino Robot Car.

TEXT BOOKS:

1. The 8051 Microcontroller: Programming, Architecture, Ayala & Gadre, 3rd Edition, Cengage Publications, 2008
2. The 8051 Microcontroller and Embedded Systems: Using Assembly and C, Muhammad Ali Mazidi, Janice Gillispie Mazidi, Rolin D. McKinlay, 2nd Edition, 2005

REFERENCES:

1. Digital Design, Morris Mano, PHI, 3rd Edition, 2006
2. Embedded Systems: Architecture, Programming and Design, 2nd Edition, TMH

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B.Tech. VII Semester

	L	T/P/D	C
	3	0	3

(19OE1EC03) FUNDAMENTALS OF INTERNET OF THINGS

COURSE PRE-REQUISITES: Sensors Transducers and Actuators, Introduction to Microcontrollers and Interfacing

COURSE OBJECTIVES:
- To understand the basics of Internet of Things
- To learn about IOT and M2M
- To understand Cloud of Things
- To learn different applications with IoT

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Understand the concepts of Internet of Things
CO-2: Understand the IOT, M2M
CO-3: Understand the concepts Cloud of Things
CO-4: Apply IOT to different applications in the real world

UNIT – I:
Introduction to Internet of Things: Definition and Characteristics of IoT, Physical Design of IoT, Logical Design of IoT-IoT Functional Blocks, IoT Communication Models, IoT Communication API's

UNIT – II:
IoT-enabling Technologies: Wireless Sensor Networks, Cloud Computing, Big data analytics, Communication protocols, Embedded Systems, IoT Levels and Deployment Templates

UNIT – III:
IoT Platforms Design Methodology: Introduction, IoT Design Methodology- Purpose & Requirements Specification, Process Specification, Domain Model Specification, Information Model Specification, Service Specification, IoT Level Specifications, Functional view Specification, Operational View Specification, Device & component Integration, Application Development

UNIT – IV:
IoT and M2M: Introduction, M2M, Difference between IoT and M2M – Communication Protocols, Machines in M2M Vs things in IoT, Hardware Vs Software emphasis, Data collection and analysis, applications, SDN and NFV for IoT

UNIT – V:
Cloud of Things: Grid/SOA and Cloud Computing – Cloud Middleware – Cloud Standards – Cloud Providers and Systems – Mobile Cloud Computing – The Cloud of Things Architecture.

UNIT – VI:

Domain Specific Applications of IoT: Applications of IoT– Home, Health, Environment, Energy, Agriculture, Industry and Smart City.

TEXT BOOKS:

1. Internet of Things: A Hands-On Approach, Vijay Madisetti, Arshdeep Bahga, Universities Press, 2015
2. The Internet of Things – Key Applications and Protocols, Olivier Hersent, David Boswarthick, Omar Elloumi, Wiley, 2012
3. The Internet of Things in the Cloud: A Middleware Perspective, Honbo Zhou, CRC Press, 2012

REFERENCES:

1. Internet of Things: Converging Technologies for Smart Environments and Integrated Ecosystems, Dr. Ovidiu Vermesan, Dr. Peter Friess, River Publishers, 2013
2. Building the Internet of Things, Sara Cordoba, Wimer Hazenberg, Menno Huisman, BIS Publishers, 2011
3. Designing the Internet of Things, Adrian Mcewen, Hakin Cassimally, John Wiley and Sons, 2015

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B.Tech. VIII Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1EC08) WIRELESS SENSOR NETWORKS

COURSE PRE-REQUISITES: Sensors Transducers and Actuators, Introduction to Microcontrollers and Interfacing, IoT Protocols and its Applications

COURSE OBJECTIVES:
- To expose basic concepts of wireless sensor network technology
- To study medium access control protocols and various issues in a physical layer
- To understand the key routing protocols for sensor networks and their design issues
- To understand sensor management in networks and design requirements

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Appreciate various design issues of wireless sensor networks
CO-2: Understand the hardware details of different types of sensors and select the application specific sensor
CO-3: Understand radio standards and communication protocols to be used for wireless sensor networks

UNIT – I:
Introduction: Overview of sensor network architecture and its applications, sensor network comparison with Ad Hoc Networks, Sensor node architecture with hardware and software details.

UNIT – II:
Hardware: Examples like mica2, micaZ, telosB, cricket, Imote2, tmote, btnode, and Sun SPOT, Software (Operating Systems): TinyOS, MANTIS, Contiki, and RetOS.

UNIT – III:
Programming Tools: C, nesC. Performance comparison of wireless sensor networks simulation and experimental platforms like open source (ns-2) and commercial (QualNet, Opnet, NetSim)

UNIT – IV:
Overview of Sensor Network Protocols (Details of at least 2 important protocol per layer): Physical, MAC and routing/ Network layer protocols, node discovery protocols, multi- hop and cluster-based protocols, Fundamentals of 802.15.4, Bluetooth, BLE (Bluetooth low energy), UWB.

UNIT – V:
Data Dissemination and Processing: Differences compared with other database management systems, Query models, In-network data aggregation, data storage; query processing.

UNIT – VI:
Specialized Features: Energy preservation and efficiency; security challenges; Fault tolerance, Issues related to Localization, connectivity and topology, Sensor

deployment mechanisms; coverage issues; sensor Web; sensor Grid, Open issues for future research, and Enabling technologies in wireless sensor network.

TEXT BOOKS:

1. Wireless Sensor Networks Technology, Protocols, and Applications, Kazem Sohraby, Daniel Minoli, Taieb Znati, John Wiley & Sons, 2007
2. Protocols and Architectures for Wireless Sensor Networks, H. Karl and A. Willig, John Wiley & Sons, India, 2012
3. Wireless Sensor Networks, C. S. Raghavendra, K. M. Sivalingam, and T. Znati, Editors, 1st Indian Reprint, Springer Verlag, 2010

REFERENCES:

1. Wireless Sensor Networks: An Information Processing Approach, F. Zhao and L. Guibas, Morgan Kaufmann, 1st Indian Reprint, 2013
2. Wireless Sensor Network and Applications, Yingshu Li, My T. Thai, Weili Wu, Springer Series on Signals and Communication Technology, 2008
3. Principles of Mobile Communications, Gordon L. Stuber, 2nd Edition, Springer International, 2001

AUGMENTED REALITY (AR) / VIRTUAL REALITY (VR)

AUGMENTED REALITY (AR) / VIRTUAL REALITY (VR)

Augmented reality and virtual reality (AR & VR): Augmented reality (AR) and Virtual Reality (VR) bridge the digital and physical worlds. They allow you to take in information and content visually, in the same way you take in the world. AR dramatically expands the ways our devices can help with everyday activities like searching for information, shopping, and expressing yourself. VR lets you experience what it's like to go anywhere from the front row of a concert to distant planets in outer space.

Job Roles in Augmented reality and virtual reality (AR & VR) Track

- Design Architect. ...
- Software Designer. ...
- System Validation Engineers. ...
- Software Developer. ...
- 3D Artist…

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B.Tech. V Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1EC04) INTRODUCTION TO C-SHARP

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:
- To understand the foundations of CLR execution
- To learn the technologies of the .NET framework and object-oriented aspects of C#
- To be aware of application development in .NET
- To learn web-based applications on .NET (ASP.NET)

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Explain how C# fits into the .NET platform
CO-2: Analyze the basic structure of a C# application
CO-3: Develop programs using C# on .NET
CO-4: Design and develop Web based applications on .NET

UNIT – I:
Introduction to C#: Introducing C#, Understanding .NET, overview of C#, Literals, Variables, Data Types, Operators, checked and unchecked operators, Expressions, Branching, Looping, Methods, implicit and explicit casting, Constant, Arrays, Array Class, Array List, String, String Builder, Structure, Enumerations, boxing and unboxing.

UNIT – II:
Object Oriented Aspects of C#: Class, Objects, Constructors and its types, inheritance, properties, indexers, index overloading, polymorphism, sealed class and methods, interface, abstract class, abstract and interface, operator overloading, delegates, events, errors and exception, Threading.

UNIT – III:
Application Development on .NET: Building windows application, Creating our own window forms with events and controls, menu creation, inheriting window forms, SDI and MDI application, Dialog Box (Modal and Modeless), accessing data with ADO.NET, DataSet, typed dataset, Data Adapter, updating database using stored procedures

UNIT – IV:
SQL Server with ADO.NET, handling exceptions, validating controls, windows application configuration.

UNIT – V:
Web Based Application Development on .NET: Programming web application with web forms, ASP.NET introduction, working with XML and .NET, Creating Virtual Directory and Web Application, session management techniques, web.config, web services, passing datasets, returning datasets from web services, handling transaction, handling exceptions, returning exceptions from SQL Server.

UNIT – VI:

CLR and .NET Framework: Assemblies, Versoning, Attributes, reflection, viewing meta data, type discovery, reflection on type, marshalling, remoting, security in .NET

TEXT BOOKS:

1. The Complete Reference: C# 4.0, Herbert Schildt, Tata McGraw-Hill, 2012
2. Professional C# 2012 with .NET 4.5, Christian Nagel et al., Wiley India, 2012

REFERENCES:

1. Pro C# 2010 and the .NET 4 Platform, Andrew Troelsen, 5th Edition, A Press, 2010
2. Programming C# 4.0, Ian Griffiths, Matthew Adams, Jesse Liberty, 6th Edition, O"Reilly, 2010

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B.Tech. VI Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1EC05) INTRODUCTION TO SIGNAL PROCESSING

COURSE PRE-REQUISITES: Introduction to C Sharp

COURSE OBJECTIVES:
- To understand various fundamental characteristics of signals and systems
- To analyze signals in frequency domain
- To know principles of signal transmission through systems
- To understand fundamentals of digital signal

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Classify signals and implement various operations on signals
CO-2: Analyze the characteristics of signals and systems
CO-3: Understand the basics of filter design
CO-4: Appreciate the processes of Multirate systems

UNIT – I:
Representation of Signals: Continuous time and Discrete Time signals, Classification of Signals – Periodic and aperiodic, even and odd, energy and power signals, deterministic and random signals, causal and non-causal signals, complex exponential and sinusoidal signals. Concepts of standard signals. Various operations on Signals.

UNIT – II:
Representation of Systems: Classification of discrete time Systems, impulse response, Concept of convolution in time domain and frequency domain, response of a linear system, System function, Signal bandwidth, system bandwidth. Ideal filter characteristics.

UNIT – III:
Sampling Theorem: Representation of continuous time signals by its samples - Sampling theorem – Reconstruction of a Signal from its samples, aliasing
Z –Transform: Basic principles of z-transform, region of convergence, properties of ROC, Inverse z-transform using Partial fraction.

UNIT – IV:
Introduction to Digital Signal Processing: Applications of Z-Transforms- Solution of Linear Constant Coefficient Difference equations (LCCD), System function, Frequency Response of the system.

UNIT – V:
Discrete Fourier Transforms: Circular convolution, Comparison between linear and circular convolution, Computation of DFT.
IIR Digital Filters: Design of IIR Digital filters (H(s) to be given) - Impulse invariance transformation techniques, Bilinear transformation method.

UNIT – VI:

FIR Digital Filters: Characteristics of linear phase FIR filters and its frequency response, Comparison of IIR and FIR filters. Design of FIR filters using Fourier Method and Windowing Technique (only Hanning).

Realization of IIR and FIR Filters: Direct and Cascade forms.

TEXT BOOKS:

1. Signals, Systems and Communications, B. P. Lathi, BS Publications, 2009
2. Signals and Systems, Alan V. Oppenheim, Alan S. Willsky and S. Hamid Nawab, 2nd Edition, PHI
3. Digital Signal Processing: Principles, Algorithms and Applications, John G. Proakis, D. G. Manolakis, 4th Edition, Perason/PHI, 2009

REFERENCES:

1. Signals and Systems, Simon Haykin and Barry Van Veen, 2nd Edition, John Wiley
2. Signals, Systems and Transforms, C. L. Philips, J. M. Parr and Eve A. Riskin, 3rd Edition, Pearson, 2004
3. Signals and Systems, Schaum's Outlines, Hwei P. Hsu, Tata McGraw-Hill, 2004
4. Digital Signal Processing – A Practical Approach, Emmanuel C. Ifeacher, Barrie W. Jervis, 2nd Edition, Pearson Education

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B.Tech. VII Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1EC06) INTRODUCTION TO IMAGE AND VIDEO PROCESSING

COURSE PRE-REQUISITES: Introduction to C Sharp, Introduction to Signal Processing

COURSE OBJECTIVES:
- To introduce fundamentals of digital image and video processing
- To demonstrate digital signal processing techniques in spatial and frequency domains
- To study and compare various image and video compression algorithms
- To study applications of motion estimation in video processing

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Acquire, represent the digital image and transforms
CO-2: Apply various pixel position and intensity-based image processing techniques
CO-3: Understand and analyze the performance of block matching algorithms in MPEG video coding standards

UNIT – I:
Fundamentals of Image Processing and Image Transforms: Basic steps of Image processing system sampling and quantization of an Image – Basic relationship between pixels, 2–D Discrete Fourier Transform, Discrete Cosine Transform, Introduction to Wavelet transforms.

UNIT – II:
Image Enhancement-Spatial Domain Methods: Point Processing, Histogram Processing, Fundamentals of Spatial Filtering, Smoothing Spatial filters, Sharpening Spatial filters.

UNIT – III:
Image Enhancement-Frequency Domain Methods: Basics of filtering in frequency domain, Image Smoothing, Image Sharpening, Selective Filtering.
Image Segmentation: Segmentation Concepts, Point, Line and Edge Detection, Thresholding, Region Based Segmentation.

UNIT – IV:
Image Compression: Image compression fundamentals – coding Redundancy, spatial and temporal redundancy.
Compression Models: Lossy and Lossless, Huffmann coding, Arithmetic coding, LZW coding, run length coding, Bit Plane coding, transform coding.

UNIT – V:
Basic Steps of Video Processing: Analog video, Digital Video, Time varying Image Formation models: 3D motion models, Geometric Image formation, Photometric Image formation, sampling of video signals.

UNIT – VI:

2-D Motion Estimation: Optical flow, pixel-based motion estimation, Block matching algorithm, Mesh based motion Estimation, global Motion Estimation, Region based motion estimation, multi resolution motion estimation. Application of motion estimation in video coding.

TEXT BOOKS:

1. Digital Image Processing, Gonzaleze and Woods, 3rd Edition, Pearson
2. Video Processing and Communication, Yao Wang, Joem Ostarmann and Ya – Quin Zhang, 1st Edition, PHI

REFERENCES:

1. Digital Video Processing, M. Tekalp, Prentice Hall International
2. Image Acquisition and Processing with LabVIEW, Relf, Christopher G., CRC Press
3. Inverse Synthetic Aperture Radar Imaging with MATLAB Algorithms, Aner Ozdemi R., John Wiley & Sons
4. Fundamentals of Digital Image Processing, A Practical Approach with Examples in Matlab, Chris Solomon, Toby Breckon, John Wiley & Sons

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B.Tech. VIII Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1EC07) FUNDAMENTALS OF AUGMENTED REALITY AND VIRTUAL REALITY

COURSE PRE-REQUISITES: Introduction to C Sharp, Introduction to Signal Processing, Introduction to Image & Video Processing

COURSE OBJECTIVES: Throughout the course, Students will be expected to develop AR VR applications by being able to do each of the following:

- To a review of current Virtual Reality (VR) and Augmented Reality (AR) technologies
- To the fundamentals of VR/AR modeling and programming
- To provides a detailed analysis of engineering scientific and functional aspects of VR/AR

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Acquire knowledge in main applications VR / AR technologies
CO-2: Analyze different tools for VR/AR applications
CO-3: Developing VR/AR applications

UNIT – I:
Augmented Reality and Virtual Reality:
Augmented Reality: Introduction to Augmented Reality (AR), Fundamentals, Chronicle order of AR, features
Virtual Reality: Introduction to Virtual Reality (VR), Features of VR and Chronicle order of VR; Difference between AR and VR.

UNIT – II:
Types of Augmented Reality: Marker based AR, Marker less AR, Projection based AR, Super Imposition based AR, Applications of AR.

UNIT – III:
Types of Virtual Reality: Non- immersive simulation, Semi-immersive simulations, Fully immersive simulations; Applications VR.

UNIT – IV:
Making an AR App with Simple CUBE: Introduction to Unity, Installation steps, Fundamentals while implementing Project, importing a cube, Create an account in Vuforia, license manager, target manager, downloading database and uploading target database in unity.

UNIT – V:
AR App with Interaction: Introduction to C#, Scripting interactive objects, implementation C# Script using unity, uploading target object, deploying application into ANDROID Device.

UNIT – VI:

Creating an Virtual Reality: Creating an Virtual Reality Scene in unity, adding colliders, Settings of Unity to make the application compatible with Google cardboard.

TEXT BOOKS:

1. Augmented Reality for Developers, Build Practical Augmented Reality Applications with Unity, ARCore, ARKit, and Vuforia. Linowes, J., Babilinski, K United Kingdom, Packt Publishing, 2017
2. Building Virtual Reality with Unity and Steam VR, Murray, J. W., United Kingdom, CRC Press, 2020

REFERENCES:

1. Virtual Reality & Augmented Reality in Industry, Ma, D., Gausemeier, J., Fan, X., Grafe, M. (Eds.) Springer, 2011
2. Unity 2020 Virtual Reality Projects: Learn VR Development by Building Immersive Applications and Games with Unity 2019.4 and Later Versions, Linowes J 3rd Edition, United Kingdom, Packt Publishing, 2020

ARTIFICIAL INTELLIGENCE

ARTIFICIAL INTELLIGENCE

Artificial Intelligence (AI) is a cognitive science with highly research activities in the major areas like Machine Learning, Robotics, Natural Language Processing and image processing. This track will cover basic foundations of artificial intelligence it will make the students industry-ready for artificial intelligence and data science job roles. Artificial intelligence is used in wide range of industrial applications such as healthcare, transportation, entertainment, insurance, transport and logistics, and customer service.

Future applications of AI would be utilized in automated transportation, cyborg technology, solving problems associated with climate change, deep-sea and space exploration.

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B.Tech. V Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1MT01) MATHEMATICS FOR ARTIFICIAL INTELLIGENCE

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To introduce the basic concepts of probability and matrices in the field of Artificial Intelligence
- To identify, explore the complex problem-solving strategies
- To develop problem solving skills related to algorithmic analysis required for AI
- To apply and build mathematical model to solve real-world problems

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Explore and demonstrate practical approaches related to implementation of the AI algorithms using probability concepts

CO-2: Formulate and solve the Artificial intelligence related problems by using the knowledge of matrices and vectors

CO-3: Demonstrate the understanding of mathematical ideas from artificial intelligence perspective and machine learning

CO-4: Analyze and solve the complexity of a given problem with suitable optimization techniques

UNIT – I:

Probability: Basic rules and axioms, events, sample space, frequentist approach, dependent and independent events, conditional probability, Random variables, continuous and discrete, expectation, variance, distributions - joint and conditional, Bayes' theorem, Popular distributions - Bernoulli, Binomial, Poisson, Normal.

UNIT – II:

Descriptive Statistics & Linear Regression: Classification and tabulation of univariate data, graphical representation, Frequency curves. Descriptive measures - Central tendency and Dispersion. Simple Linear Regression Models.

UNIT – III:

Vector Space: Vectors, definition, scalars, addition, scalar multiplication, inner product (dot product), vector projection, cosine similarity, orthogonal vectors, normal and orthonormal vectors, vector norm, vector space, linear combination, linear span, linear independence, basis vectors.

UNIT – IV:

Matrices: Matrices definition, rank, System of equations: Direct methods - LU decomposition method, Tri-diagonal system; Applications of linear systems - Network flows and Mechanical systems.

UNIT – V:

Eigen Values & Eigen Vectors: Eigen values & eigen vectors, concept, intuition, significance, how to find principle component analysis, concept, properties, applications, Singular value decomposition, concept, properties, applications.

UNIT – VI:

Multivariate Calculus: Functions, Scalar derivative, partial derivatives, Gradient, chain rule, properties, method for derivative of vector-valued function with respect to scalar, vector four combinations - Jacobian, Hessian, Gradient of vector valued function, Gradient of matrices. Local/global maxima and minima, saddle point, convex functions, gradient descent algorithms - Learning rate, momentum, stochastic, Constrained optimization (Lagrange Multiplier method), convex optimization.

TEXT BOOKS:

1. Mathematics for Machine Learning, Peter Deisenroth, A. Aldo Faisal, and Cheng Soon Ong, Cambridge University Press, 2020
2. Linear Algebra and it's Applications, David C. Lay, 3rd Edition, Pearson Publications
3. Probability and Statistics for Engineers, Richard A. Johanson, 5th Edition, Prentice-Hall, 1995

REFERENCES:

1. Math for Machine Learning: Open Doors to Data Science and Artificial Intelligence, Richard Han, Paperback, 2018
2. Artificial Intelligence Engines: A Tutorial Introduction to the Mathematics of Deep Learning, James V Stone
3. Advanced Engineering Mathematics, Erwin Kreyszig, 9th Edition, John Wiley & Sons, 2006

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B.Tech. VI Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1CS01) FUNDAMENTALS OF ARTIFICIAL INTELLIGENCE

COURSE PRE-REQUISITES: Mathematics for Artificial Intelligence

COURSE OBJECTIVES:

- To understand and analyze the importance and basic concepts of artificial intelligence and the use of agents
- To identify, explore the complex problem-solving strategies and approaches
- To analyze the concepts of basic concepts of neural networks and learning process
- To explore and analyze the methodology used in machine learning

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Apply the basic concepts of artificial intelligence and the use of agents into the real-world scenario

CO-2: Design and formulate complex problem solutions with the use of various searching techniques

CO-3: Correlate the algorithmic approach of machine learning algorithms for a given case study

CO-4: Analyse the phenomenon of neural networks and apply basic learning laws

UNIT – I:

Introduction to AI: Foundations of AI – History of AI - Applications of AI, Intelligent Agents – Agents and Environments – Nature of Environments – Structure of Agents – Problem solving Agents – Problem formulation – Example Problems.

UNIT – II:

Searching Techniques: Uninformed Search Strategies – Breadth first search – Depth first search – Depth limited search - Bidirectional search – comparison – Search with partial information - Heuristic search – Greedy best first search – A* search – Memory bounded heuristic search - Heuristic functions - Local search- Hill climbing – Simulated annealing search - Local beam search, Genetic algorithms.

UNIT – III:

Constraint Satisfaction Problems: Backtracking search for CSP's - local search for constraint satisfaction problem. *Adversarial search* – Games - Minimax algorithm, Alpha beta pruning, cutting-off search.

UNIT – IV:

Knowledge Representation and Reasoning: Propositional Logic, Rules of Inference, First Order Logic (FOL) Syntax, Semantics, Entailment.

UNIT – V:

Classical Planning: Definition of Classical Planning, Algorithms for Planning with State Space Search, Planning Graphs, other Classical Planning Approaches, Analysis of Planning approaches.

UNIT – VI:

Planning and Acting in the Real World: Time, Schedules, and Resources, Hierarchical Planning, Planning and Acting in Nondeterministic Domains, Multi agent Planning.

TEXT BOOKS:

1. Artificial Intelligence: A Modern Approach, Stuart Russell and Peter Norvig, 3rd Edition, Prentice Hall, 2010
2. Machine Learning, Tom M. Mitchell, McGraw-Hill Publications
3. Neural Networks A Comprehensive Foundation, Simon Haykin, Pearson Education, 2nd Edition, 2004

REFERENCES:

1. Artificial Intelligence, Elaine Rich & Kevin Knight, 2nd Edition, TMH
2. Artificial Intelligence-A New Synthesis, Nils J. Nilsson, Elsevier
3. Artificial Neural Networks, Yegna Narayana B., PHI

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VII Semester	L	T/P/D	C
	3	0	3

(19OE1CS02) MACHINE LEARNING TECHNIQUES

COURSE PRE-REQUISITES: Mathematics for Artificial Intelligence, Fundamentals of Artificial Intelligence

COURSE OBJECTIVES:

- To understand applications in computational learning theory
- To analyse the pattern comparison techniques

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Familiarize the basic concepts, notations, mathematical understanding required for machine learning applications

CO-2: Understand various kinds of models and algorithms used for machine learning

CO-3: Apply the suitable machine learning techniques to solve real-world applications

CO-4: Demonstrate given technique for various data analysis applications

UNIT – I:

Introduction to Machine Learning: Perspectives and issues in machine learning, Goals and applications of machine learning. Aspects of developing a learning system: training data, concept representation, function approximation.

UNIT – II:

Supervised Learning: Classification, decision boundaries; nearest neighbor methods, Decision Tree Learning – Introduction, decision tree representation, appropriate problems for decision tree learning, Linear classifiers Bayes' Rule and Naive Baye's classification

Regression: Regression types, gradient descent; features of Over fitting and complexity; training, validation, test data, Logistic regression and applications.

UNIT -III:

Unsupervised Learning: Clustering, k-means, hierarchical, partition-based clustering, overlapping clustering, Support vector machines, Support vector regression.

UNIT -IV:

Reinforcement Learning: Introduction to Reinforcement learning, the learning task, rewards and actions, temporal difference learning, generalizing from examples, relationship to dynamic programming.

UNIT- V:

Instance-Based Learning: Introduction, k-nearest neighbour algorithm, locally weighted regression, radial basis functions, case-based reasoning, remarks on lazy and eager learning.

UNIT – VI:

Neural Networks: Introduction to neural networks, neural network representation, appropriate problems for neural network learning, perceptions, multilayer networks and Convolution neural networks.

TEXT BOOKS:

1. Machine Learning, Tom M. Mitchell, McGraw-Hill
2. Neural Networks and Learning Machines, S. Haykin, Pearson, 2008

REFERENCES:

1. Machine Learning: An Algorithmic Perspective, Stephen Marshland, Taylor & Francis
2. Machine Learning: The Art and Science of Algorithms that make Sense of Data, Peter Flash, Cambridge, University Press
3. Machine Learning: A Probabilistic Perspective, Kevin P. Murphy, MIT Press, 2012

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B.Tech. VIII Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1CS03) DEEP LEARNING

COURSE PRE-REQUISITES: Mathematics for Artificial Intelligence, Fundamentals of Artificial Intelligence, Machine Learning Techniques

COURSE OBJECTIVES:
- To introduce the foundations of deep learning
- To acquire the knowledge on Deep Learning Concepts

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Identify and select appropriate learning network models required for real world problems
CO-2: Design an efficient model with various deep learning techniques
CO-3: Implement deep learning algorithms and solve real-world problems
CO-4: Apply optimization strategies necessary for problem solving required for large scale applications

UNIT – I:
Introduction to Deep Learning: History of Deep Learning, Deep Learning Success Stories, Biological Neuron, Idea of computational units, McCulloch Pitts Neuron, Thresholding Logic, Perceptrons, Perceptron Learning Algorithm and Convergence.

UNIT – II:
Feedforward Networks: Multilayer Perceptron, Gradient Descent, Back-propagation, Kohonen Self-Organizing Feature Maps, Learning Vector Quantization, Counter Propagation Networks, Adaptive Resonance Theory Networks.

UNIT – III:
Regularization for Deep Learning: Parameter norm Penalties, Norm Penalties as Constrained Optimization, Regularization and Under-Constrained Problems, Dataset Augmentation, Noise Robustness, Semi-Supervised learning, Multi-task learning, Early Stopping, Parameter Typing and Parameter Sharing, Sparse Representations, Bagging and other Ensemble Methods, Dropout, Adversarial Training, Tangent Distance, tangent Prop and Manifold, Tangent Classifier.

UNIT – IV:
Optimization for Training Deep Models: Challenges in Neural Network Optimization, Basic Algorithms, Parameter Initialization Strategies, Algorithms with Adaptive Learning Rates, Approximate Second-Order Methods, Optimization Strategies and Meta-Algorithm.

UNIT – V:
Convolutional Neural Networks: LeNet, AlexNet, ZF-Net, VGGNet, GoogLeNet, ResNet, Markov Networks, Object Detection, RCNN, Fast RCNN, Faster RCNN, YOLO

UNIT – VI:

Auto-Encoders: Regularization in auto-encoders, De-noising auto-encoders, Sparse auto-encoders, Contractive auto-encoders, Structured probabilistic models of deep learning.

TEXT BOOKS:

1. Deep Learning: An MIT Press Book, Ian Goodfellow and Yoshua Bengio and Aaron Courville
2. Neural Networks and Learning Machines, Simon Haykin, 3rd Edition, Pearson Prentice Hall

REFERENCES:

1. Neural Networks: A Systematic Introduction, Raúl Rojas, 1996
2. Pattern Recognition and Machine Learning, Christopher Bishop, 2007

BLOCKCHAIN TECHNOLOGIES

BLOCKCHAIN TECHNOLOGIES

The blockchain is one of the fastest growing skills in the IT sector today. This track will help the students to gain knowledge in blockchain technology, it has taken quite a turn in the industry given its popularity in providing safe and secured online transactions. Most individuals and organizations have started adopting blockchain because of the many benefits it offers to the industry today. It is used in many industry applications such as banking sector, voting, health care, real estate, the legal industry and government.

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B.Tech. V Semester	L	T/P/D	C
	3	0	3

(19OE1CS04) FUNDAMENTALS OF COMPUTER NETWORKS

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:
- To introduce the fundamental various types of computer networks
- To demonstrate the TCP/IP and OSI models with merits and demerits
- To explore the various layers of OSI model
- To introduce UDP and TCP models
- To have the concept of different routing techniques for data communications

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Understand and explore the basics of Computer Networks and Various Protocols and in a position to understand the World Wide Web concepts
CO-2: Position to administrate a network and flow of information
CO-3: Understand easily the concepts of network security, Mobile and ad-hoc networks

UNIT – I:
Introduction to Networks: Internet, Protocols and Standards, The OSI Model, Layers in OSI Model, TCP/IP Suite, Addressing.
Physical Layer: Multiplexing, Transmission Media, Circuit Switched Networks, Datagram Networks, and Virtual Circuit Networks.

UNIT – II:
Data Link Layer: Introduction, Checksum, Framing, Flow and Error Control, Noiseless Channels, Noisy Channels, Random Access Controlled Access, Channelization, IEEE Standards, Ethernet, Giga-Bit Ethernet, Wireless LANs, SONET-SDH, Frame Relay and ATM.

UNIT – III:
Network Layer: Logical Addressing, Internetworking, Tunneling, Address Mapping, ICMP, IGMP, Forwarding, Routing-Flooding, Bellman& Ford, Disjkstra's routing protocols, RIP, OSPF, BGP and Multicast Routing Protocols. Connecting Devices-Passive Hubs, Repeaters, Active Hubs, Bridges, Routers.

UNIT – IV:
Transport Layer: Process to Process Delivery, UDP, TCP and SCTP Protocols, Congestion, Congestion Control, Quality of Service.

UNIT – V:

Application Layer: Domain Name Space, DNS in Internet, Electronic Mail, File Transfer Protocol, WWW, HTTP, SNMP, Multi-Media.

UNIT – VI:

Network Security: Security services, mechanisms and attacks, IPSec, SSL, VPN, Firewall. Bluetooth, Zigbee, IPv4, IPv6.

TEXT BOOKS:

1. Data Communications and Networking, Behrouz A. Forouzan, 4th Edition, McGraw-Hill Education, 2006
2. Computer Networks, Andrew S. Tanenbaum, 4th Edition, Pearson Education
3. Computer Networking: A Top-Down Approach Featuring the Internet, James F. Kurose, K. W. Ross, 3rd Edition, Pearson Education

REFERENCES:

1. Data Communications and Networks, William Stallings
2. Data Communication and Networks, Bhusan Trivedi, Oxford University Press, 2016
3. An Engineering Approach to Computer Networks, S. Keshav, 2nd Edition, Pearson Education
4. Understanding Communications and Networks, 3rd Edition, W. A. Shay, Cengage Learning

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B.Tech. V Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1CS08) RELATIONAL DATABASE MANAGEMENT SYSTEMS

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:
- To understand the basic concepts and the applications of database systems
- To master the basics of SQL and construct queries using SQL
- To understand the relational database design principles
- To become familiar with the basic issues of transaction processing and concurrency control
- To become familiar with database storage structures and access techniques

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Demonstrate the basic elements of a relational database management system
CO-2: Identify the data models for relevant problems
CO-3: Design entity relationship model and convert entity relationship diagrams into RDBMS and formulate SQL queries on the data
CO-4: Apply normalization for the development of application software

UNIT – I:
Introduction: Database System Applications, Purpose of Database Systems, View of Data, Database Languages – DDL, DML, Relational Databases, Database Design, Data Storage and Querying, Transaction Management, Database Architecture, Data Mining and Information Retrieval, Specialty Databases, Database Users and Administrators, History of Database Systems.
Introduction to Database Design: Database Design and ER diagrams, Entities, Attributes and Entity sets, Relationships and Relationship sets, Additional features of ER Model, Conceptual Design with the ER Model, Conceptual Design for Large enterprises.
Relational Model: Introduction to the Relational Model, Integrity Constraints over Relations, Enforcing Integrity constraints, Querying relational data.
Logical database Design: ER to Relational, Introduction to Views, Destroying /Altering Tables and Views.

UNIT – II:
Relational Algebra and Calculus: Preliminaries, Relational Algebra, Relational calculus – Tuple relational Calculus, Domain relational calculus, Expressive Power of Algebra and calculus.
SQL: Queries, Constraints, Triggers: Form of Basic SQL Query, UNION, INTERSECT, and EXCEPT, Nested Queries, Aggregate Operators, NULL values Complex Integrity Constraints in SQL, Triggers and Active Data bases, Designing Active Databases.

UNIT – III:
Schema Refinement and Normal Forms: Introduction to Schema Refinement, Functional Dependencies - Reasoning about FDs, Normal Forms, Properties of

Decompositions, Normalization, Schema Refinement in Database Design, Other Kinds of Dependencies.

UNIT – IV:

Transaction Management: Transactions, Transaction Concept, A Simple Transaction Model, Storage Structure, Transaction Atomicity and Durability, Transaction Isolation, Serializability, Transaction Isolation and Atomicity Transaction Isolation Levels, Implementation of Isolation Levels.

UNIT – V:

Concurrency Control: Lock–Based Protocols, Multiple Granularity, Timestamp-Based Protocols, Validation-Based Protocols, Multiversion Schemes.
Recovery System: Failure Classification, Storage, Recovery and Atomicity, Recovery Algorithm, Buffer Management, Failure with loss of nonvolatile storage, Early Lock Release and Logical Undo Operations, Remote Backup systems.

UNIT – VI:

Storage and Indexing: Overview of Storage and Indexing: Data on External Storage, File Organization and Indexing, Index Data Structures, Comparison of File Organizations.
Tree-Structured Indexing: Intuition for tree Indexes, Indexed Sequential Access Method (ISAM), B+ Trees: A Dynamic Index Structure, Search, Insert, Delete.
Hash-Based Indexing: Static Hashing, Extendible hashing, Linear Hashing, Extendible vs. Linear Hashing.

TEXT BOOKS:

1. Database Management Systems, Raghu Ramakrishnan, Johannes Gehrke, 3rd Edition, McGraw-Hill Education (India) Private Limited
2. Database System Concepts, A. Silberschatz, Henry. F. Korth, S. Sudarshan, 6th Edition, McGraw-Hill Education (India) Private Limited,
3. Database Systems, R. Elmasri, Shamkant B. Navathe, 6th Edition, Pearson Education

REFERENCES:

1. Database System Concepts, Peter Rob & Carlos Coronel, Cengage Learning
2. Introduction to Database Management, M. L. Gillenson and others, Wiley Student Edition
3. Database Development and Management, Lee Chao, Auerbach Publications, Taylor & Francis Group
4. Introduction to Database Systems, C. J. Date, Pearson Education

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B.Tech. VI Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1CS05) DISTRIBUTED DATA BASES

COURSE PRE-REQUISITES: Fundamentals of Computer Networks

COURSE OBJECTIVES:
- To introducing distributed databases and exploring several algorithms for processing queries and be able to use them
- To describe the methods to translate complex conceptual data models into logical and Physical database designs
- To demonstrating query optimization and its algorithms
- To enumerating the concepts behind distributed transaction processing

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Analyze issues related to distributed database design
CO-2: Apply Partitioning techniques to databases
CO-3: Design and develop query processing strategies
CO-4: Describe transaction processing and concurrency control in distributed databases

UNIT – I:
Introduction: Features of Distributed versus Centralized Databases,
Levels of Distribution Transparency: Reference Architecture for Distributed Databases, Types of Data Fragmentation, Distribution transparency for Read – only Applications, Distribution transparency for update Applications, Distributed database Access primitives, Integrity Constraints in Distributed Databases.

UNIT – II:
Distributed Database Design: A framework, the design of database fragmentation, the allocation of fragments.
Translation of Global Queries to Fragment Queries: Equivalence Transformations for Queries, Transforming Global Queries into Fragment Queries, Distributed Grouping and Aggregate Function Evaluation, Parametric Queries.

UNIT – III:
Optimization of Access Strategies: A Framework for Query Optimization, Join Queries, General Queries.

UNIT – IV:
The Management of Distributed Transactions: A Framework for Transaction Management, Supporting Atomicity of Distributed Transactions, Concurrency Control for Distributed Transactions, Architectural aspects of Distributed Transactions.

UNIT – V:
Concurrency Control: Foundation of Distributed Concurrency Control, Distributed Deadlocks, Concurrency Control based on Timestamps, Optimistic Methods for Distributed Concurrency Control.

UNIT – VI:

Reliability: Basic Concepts, Nonblocking Commitment Protocols, Reliability and concurrency Control, Determining a Consistent View of the Network, Detection and Resolution of Inconsistency, Checkpoints and Cold Restart.

TEXT BOOKS:

1. Principles of Distributed Database Systems, M. Tamer OZSU and Patuck Valduriez, Pearson Education Asia, 2001
2. Distributed Databases, Stefano Ceri and Willipse Pelagatti, McGraw-Hill

REFERENCES:

1. Database System Concepts, Henry F. Korth, A. Silberchatz and Sudershan, MGH
2. Database Management Systems, Raghuramakrishnan and Johhanes Gehrke, MGH

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B.Tech. VII Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1CS06) CRYPTOGRAPHY AND NETWORK SECURITY

COURSE PRE-REQUISITES: Fundamentals of Computer Networks, Distributed Data Bases

COURSE OBJECTIVES:

- To outline security concepts, threats, attacks, services and mechanisms
- To describe various cryptosystems-symmetric key cryptography, public key cryptography
- To apply authentication services and Secure hash functions
- To discuss the concepts of IP Security, web security, viruses and firewalls

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Analyze the security attacks, services, goals and mechanism of security
CO-2: Develop a security model using conventional approach to prevent the attacks
CO-3: Apply public key cryptography principles, examine authenticity and integrity of the messages in the communication
CO-4: Build a model for IP security, firewall and test the security issues

UNIT – I:
Security Attacks: Security Attacks (Interruption, Interception, Modification and Fabrication), Security Services (Confidentiality, Authentication, Integrity, Non-repudiation, access Control and Availability) and Mechanisms, A model for Internetwork security, Internet Standards and RFCs, Buffer overflow & format string vulnerabilities, TCP session hijacking, ARP attacks, route table modification, UDP hijacking, and man-in-the-middle attacks.

UNIT – II:
Conventional Encryption: Classical Encryption techniques, Fiestel Cipher Structure, Data Encryption Standard, Block Cipher Design Principles and Modes of Operation, Triple DES, RC-4, Evaluation criteria for AES, AES Cipher, Placement of Encryption Function, Traffic Confidentiality.

UNIT – III:
Public Key Cryptography and Authentication: Confidentiality using Symmetric Encryption – Principles of Public key Cryptosystems, RSA algorithm, Key Management, Diffie-Hellman key Exchange, Elliptic Curve Cryptography.
Authentication requirements, Authentication functions, Message Authentication Codes

UNIT – IV:

Hash Functions: Hash Functions, Security of Hash Functions and MACs, MD5 message Digest algorithm, Secure Hash Algorithm, HMAC, Digital Signatures, Authentication Protocols, Digital Signature Standard, Authentication Applications: Kerberos, X.509 Authentication Service

UNIT – V:

Network Security: Email Security and Web Security

Electronic Mail Security – PGP/ SMIME, IP security- Architecture, Authentication Header, Encapsulating Security Payload, Key Management, Web Security- Secure Socket Layer, Transport Layer Security and Secure Electronic Transaction

UNIT – VI:

System Level Security: Intrusion detection – password management – Viruses and related Threats – Virus Counter measures – Firewall Design Principles – Trusted Systems.

TEXT BOOKS:

1. Cryptography and Network Security – Principles and Practices, William Stallings, Prentice Hall of India, 4th Edition, 2005
2. Hack Proofing Your Network, Ryan Russell, Dan Kaminsky, Rain Forest, Puppy, Joe Grand, David Ahmad, Hal Flynn Ido Dubrawsky, Steve W. Manzuik and Ryan Permeh, Wiley Dreamtech

REFERENCES:

1. Network Security Essentials: Applications and Standards, William Stallings Prentice Hall,1999, ISBN 0130160938
2. Security in Computing, Charles B. Pfleeger, Shari Lawrence Pfleeger, 3rd Edition, Pearson Education, 2003

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B.Tech. VIII Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1CS07) BLOCKCHAIN TECHNOLOGY

COURSE PRE-REQUISITES: Fundamentals of Computer Networks, Distributed Data Bases, Cryptography and Network Security

COURSE OBJECTIVES:
- To get the terminologies and overview of blockchain technologies
- To study the concepts and foundation of blockchain technology
- To understand security mechanism and consensus in blockchain
- To design use cases and architecture blockchain technology

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Gain a clear understanding of the concepts that underlie digital distributed ledger
CO-2: Understand key mechanisms like Decentralization, Transparency and trust, Immutability, High availability, Highly secure and different types of Blockchain
CO-3: Apply the concept of Hash Function and Related Hash Algorithm
CO-4: Design and implement applications using Blockchain Technology

UNIT – I:
Introduction to Blockchain Part I: Introduction to Centralized, Decentralized and Distributed system, History of Blockchain, Various technical definitions of Blockchain.
Introduction to Blockchain Technology Part II: Generic elements of a blockchain: Block, Transaction, Peer-to-peer network, Node, Smart contract, Why It's Called "Blockchain", Characteristics of Blockchain Technology, Advantages of blockchain technology.

UNIT – II:
Concept of Blockchain Technology Part I: Cryptography, Hashing, Nonce, Distributed database, Consensus, Smart Contract, Component of block, Structure of Block chain, Technical Characteristics of the Blockchain.
Concept of Blockchain Technology Part II: Applications of blockchain technology, Tiers of blockchain technology Blockchain 0, Blockchain 1, Blockchain 2, Blockchain 3, Generation of Blockchain X.

UNIT – III:
Technical Foundations Part I: Cryptography, Confidentiality, Integrity, Authentication, Cryptographic primitives, Public and private keys, RSA, Discrete logarithm problem, Hash Function: Message Digest (MD), Secure Hash Algorithms (SHAs), Design of Secure

Hash Algorithms (SHA), SHA-256, Design of SHA3, Elliptic Curve Digital signature algorithm.

Technical Foundations Part II: Consensus algorithm: Proof of work (PoW), Proof-of-Stake (PoS), Byzantine Fault Tolerance (BFT)

UNIT – IV:

Types of Blockchain: Public blockchains, Private blockchains, Semi-private blockchains, Side chains, Permissioned ledger, Distributed ledger, Shared ledger, Fully private and proprietary blockchains, Tokenized blockchains, Tokenless blockchains, CAP theorem and blockchain

UNIT – V:

Financial markets and trading, Trading, Exchanges, Trade life cycle, Order anticipators, Market manipulation.

Crypto-Currency: Bitcoin, Bitcoin definition, Keys and addresses, Public keys in Bitcoin, Private keys in Bitcoin, Bitcoin currency units

UNIT – VI:

Implementation Platforms: Hyperledger as a protocol, Reference architecture, Hyperledger Fabric, Transaction Flow, Hyperledger Fabric Details, Fabric Membership, Fabric Membership

TEXT BOOKS:

1. Mastering Blockchain, Imaran Bashir, 2nd Edition, Packt
2. Blockchain Basic, Daniel Drescher, A Press

REFERENCES:

1. Blockchain For Dummies®, IBM Limited Edition, John Wiley & Sons Inc.

ROBOTICS

ROBOTICS

Robotics is a field of study that involves the design, construction and operation of robots. This field overlaps with electronics, computer science, mechatronics and artificial intelligence. Robotic companies are booming all over the world and are seeking engineers with skills for implementing **Next -Level Automation**. This Open Elective Track for Robotics consists of four courses and is intended for making students industry ready in the field of robotics.

The First course in this track" Fundamentals **of Robotics"** introduces various physical aspects of building a robot, exploring topics like how a robot perceives its environment using Sensors and how it interacts with its environment through various Actuators & Grippers. This course also inspects a variety of robot applications in different domains. Second Course in this track" Kinematics **& Dynamics of robots"** delves a level deeper discussing analysis and control of robots. It establishes strong mathematical foundation for describing and controlling robot movement. In this course students will learn in detail about Forward Kinematics, Inverse Kinematics, Workspace Analysis and Trajectory planning for robots.

Third Course in the Robotics track **"Drives and Control System for Robots"** explores in detail various Drive Mechanisms used in robotics such as Hydraulic, Pneumatic & Electric drives. After completing this course students will be able to analyze operational aspects of a drive system for a given robotic application. Fourth Course in the track **"Robot Programming and Intelligent Control System"** expands on Robot Programming, discussing various aspects of Robot Programming Languages and their functions. This course also dives deep into advanced topics like Artificial Intelligence, Neural Networks and Fuzzy control for robots.

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B.Tech. V Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1EI01) FUNDAMENTALS OF ROBOTICS

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:
- To understand the basic components of a Robot
- To learn different types of Robot sensors and actuators used in Robotics
- To identify different types of Robot grippers and their applications
- To acquire basic Knowledge on Robot kinematics
- To expose to various application fields of Robotics

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Gain knowledge about basic concepts of robots
CO-2: Appreciate the usage of different sensors and actuators in Robotics
CO-3: Select appropriate Gripping mechanism for a particular application
CO-4: Analyze the direct and the inverse kinematic problems
CO-5: Appreciate robot design deference's for various applications

UNIT – I:
Basic Concepts: An overview of Robotics, classification of Robots, Robot Components, Robot degrees of freedom, Robot Joints, Robot Coordinates, Robot reference frames, Programming modes, Robot Characteristics.

UNIT – II:
Sensors: Sensor characteristics, Position sensors, Velocity sensors, Acceleration sensors, Force and Pressure sensors, Torque sensors, Microswitches, Light and infrared sensors, Touch and tactile sensors, Proximity sensors, Range finders.

UNIT – III:
Actuators: Characteristics of actuating system, Comparison of actuating systems, Hydraulic actuators, Pneumatic devices, Electric motors, Magneto-strictive actuators, Shape-Memory Metals, Electro-active Polymer Actuators.

UNIT – IV:
Grippers: Classification of Grippers, Drive system for Grippers, Mechanical Grippers, Magnetic Grippers, Vacuum Grippers, Adhesive Grippers, Hooks and Scoops, Gripper Force analysis and design, Active and Passive Grippers.

UNIT – V:
Kinematics: Robots as Mechanisms, Matrix Representation, Homogeneous Transformation Matrices, Representation of Transformations, Inverse of Transformation Matrices, Forward and Inverse Kinematics with Equations.

UNIT – VI:

Applications: Industrial applications, material handling, processing, assembly application, inspection application, application planning, justification of robots, non-industrial applications, Robot safety.

TEXT BOOKS:

1. Introduction to Robotics: Analysis, Control, Applications, Saeed B. Niku, Wiley, 2nd Edition
2. Robotics Technology and Flexible Automation, Deb S. R., John Wiley
3. Robotics and Control, R. K. Mittal, I. J. Nagrath, McGraw-Hill Education

REFERENCES:

1. Industrial Robotics, Technology programming and Applications, Mikell P. Groover, Nicholas G. Odrey, Mitchel Weiss, Roger N. Nagel, Ashish Dutta, McGraw-Hill, 2012
2. Robotics-Control, Sensing, Vision and Intelligence, K. S. Fu, R. C. Gonzalez, C. S. G Lee, McGraw-Hill International Edition
3. Robotic Engineering–An Integrated Approach, Klafter R. D., Chimielewski T. A., Negin M., Prentice Hall of India, New Delhi, 2009

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B.Tech. VI Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1EI02) KINEMATICS AND DYNAMICS OF ROBOTS

COURSE PRE-REQUISITES: Fundamentals of Robotics

COURSE OBJECTIVES:
- To understand the basics of robot coordinate frames and their representation
- To obtain knowledge about direct kinematics and inverse kinematics for a robot manipulator
- To examine techniques for planning robot motion in a workspace
- To understand various methods for developing dynamic models for manipulator
- To learn control techniques applied to robot manipulators

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Mathematically represent a Robot system
CO-2: Calculate robot hand position and orientation for specific joint angles
CO-3: Calculate joint angles to achieve a particular hand position
CO-4: Plan trajectories for robot tool to do meaningful tasks
CO-5: Analyze different controlling techniques used for robot manipulators

UNIT – I:
Introduction: Introduction, position and orientation of objects, objects coordinate frame Rotation matrix, Euler angles Roll, pitch and yaw angles coordinate Transformations, Joint variables and position of end effector, Dot and cross products.

UNIT – II:
Direct Kinematics: Coordinate frames, Rotations, Homogeneous coordinates, Link coordinates D-H Representation, The ARM equation. Direct kinematic analysis for Four axis SCARA Robot and three, five and six axis Articulated Robots.

UNIT – III:
Inverse Kinematics: The inverse kinematics problem, General properties of solutions. Tool configuration, Inverse kinematics of four axis SCARA robot and three and five axis Articulated robot.

UNIT – IV:
Workspace Analysis and Trajectory Planning: Workspace Analysis, work envelope of a Four axis SCARA robot and five axis articulated robot workspace fixtures, the pick and place operations, Joint space technique - continuous path motion, Interpolated motion, straight line motion and Cartesian space technique in trajectory planning.

UNIT – V:
Manipulator Dynamics: Introduction, Lagrange's equation kinetic and potential energy. Link inertia Tensor, link Jacobian Manipulator inertia tensor. Gravity, Generalized forces, Lagrange-Euler Dynamic model, Dynamic model of a Two-axis planar robot, Newton Euler formulation, Lagrange - Euler formulation, problems.

UNIT – VI:

Robot Control: The Control Problem, State Equations: one axis robot; three axis SCARA robot, Constant solutions, Linear Feedback Systems, Single Axis PID Control, PD-Gravity Control.

TEXT BOOKS:

1. Fundamentals of Robotics: Analysis & Control, Robert J. Schilling, Prentice Hall of India
2. Robotics and Control, R. K. Mittal, I. J. Nagrath, McGraw-Hill Education

REFERENCES:

1. Robotic Engineering–An Integrated Approach, Klafter. R. D., Chimielewski. T. A., Negin M, Prentice Hall of India, New Delhi, 2009
2. Industrial Robotics, Technology Programming and Applications, Mikell P. Groover & Nicholas G. Odrey, Mitchel Weiss, Roger N. Nagel, Ashish Dutta, Tata McGraw-Hill Education, 2012
3. Robotics-Control, Sensing, Vision and Intelligence, K. S. Fu, R. C. Gonzalez, C. S. G. Lee, McGraw-Hill International Edition

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B.Tech. VII Semester	L	T/P/D	C
	3	0	3

(19OE1EI03) DRIVES AND CONTROL SYSTEM FOR ROBOTICS

COURSE PRE-REQUISITES: Fundamentals of Robotics, Kinematics and Dynamics of Robotics

COURSE OBJECTIVES:
- To get acquainted with different robot drive mechanisms
- To understand in detail, working of hydraulic and pneumatic drives used in robotics
- To learn working principles of various electric drive systems for robotics
- To acquire basic Knowledge on servo systems for robot control

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Categorize various drive systems for robot movement
CO-2: Select appropriate drive system for a particular application
CO-3: Inspect different electric drives and their applications in robotics
CO-4: Analyze accurate positioning of robot end effector by servo control

UNIT – I:
Introduction: Objectives, motivation, open loop control, closed loop control with velocity and position feedback, Types of drive systems. Functions of drive system.

UNIT – II:
Robot Drive Mechanism: Lead Screws, Ball Screws, Chain & linkage drives, Belt drives, Gear drives, Precision gear boxes, Harmonic drives, Cyclo speed reducers.

UNIT – III:
Hydraulic Drives: Introduction, Requirements, Hydraulic piston and transfer valve, hydraulic circuit incorporating control amplifier, hydraulic fluid considerations, hydraulic actuators Rotary and linear actuators. Hydraulic components in robots.

UNIT – IV:
Pneumatic Drives: Introduction, Advantages, pistons-Linear Pistons, Rotary pistons, Motors-Flapper motor, Geared motor, Components used in pneumatic control. Pneumatic proportional controller, pneumatically controlled prismatic joint.

UNIT – V:
Electric Drives: Introduction, Types, DC electric motor, AC electric motor, stepper motors, half step mode operation, micro step mode. Types of stepper motors, Direct drive actuator.

UNIT – VI:
Servo Mechanism for Robot: Mathematical modeling of robot servos, error responses and steady state errors in robot servos, feedback and feed forward compensations, hydraulic position servo, computer-controlled servo system for robot applications, selection of robot drive systems.

TEXT BOOKS:

1. Engineering Foundation of Robotics, Francis N-Nagy Andras Siegler, Prentice Hall Inc.
2. Robotics Engineering - An Integrated Approach, Richard D. Klafter, Thomas A., Chri Elewski, Michael Negin, PHI Learning, 2009

REFERENCES:

1. Industrial Robotics, Technology Programming and Applications, Mikell P. Groover & Nicholas G. Odrey, Mitchel Weiss, Roger N. Nagel, Ashish Dutta, Tata McGraw-Hill Education, 2012
2. Industrial Robotics, Bernard Hodges, 2nd Edition, Jaico Publishing House, 1993
3. Fundamentals of Robotics Analysis and Control, Robert J. Schilling, PHI Learning, 2009
4. Foundations of Robotics Analysis and Control, Tsuneo Yohikwa, MIT Press, 2003
5. Introduction to Robotics Mechanics and Control, John J. Craig, 3rd Edition, Pearson, 2008

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B.Tech. VIII Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1EI04) ROBOT PROGRAMMING AND INTELLIGENT CONTROL SYSTEM

COURSE PRE-REQUISITES: Fundamentals of Robotics, Kinematics and Dynamics of Robotics, Drives and Control Systems for Robotics

COURSE OBJECTIVES:
- To understand the fundamentals of robot programming
- To learn robot textual languages that are in common use
- To expose to artificial intelligence in robotics
- To acquire basic Knowledge on neural networks in robotics
- To acquire basic Knowledge on fuzzy logic in robotics

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Gain knowledge about different methods of robot programming
CO-2: Examine various robot language elements and their functions
CO-3: Analyze different AI techniques employed in robotics
CO-4: Design basic neuro-controller for robot motion control
CO-5: Apply fuzzy logic to robot control systems

UNIT – I:
Robot Programming: Methods of robot programming, leadthrough programming methods, robot program as a path in space - defining position in space, speed control, motion interpolation, WAIT, SIGNAL, DELAY commands, Branching.

UNIT – II:
Robot Languages: Textual robot language, generations of robot languages, robot language structure, operating systems, Robot language Elements and functions, constraints and variables, aggregates and location variables.

UNIT – III:
Basic Commands and Operations: Motion commands- move and related statements, speed control, points in workspace, paths and frames. End effector and sensor commands- end effector operation, sensor operation, REACT statement. Computations and operation. Program control and subroutines. Communications and data processing. Monitor mode commands.

UNIT – IV:
AI for Robotics: Introduction to Artificial Intelligence, goals of AI research, AI techniques- knowledge representation, problem representation, search techniques. LISP programming. AI and Robotics. LISP in the factory. Robotic Paradigms.

UNIT – V:

Neural Network Approach in Robotics: Introduction, Connectionist Models, Learning Principles and Learning Rules: Supervised, unsupervised, reinforcement learning. Sensor based robot learning, Neural Network in Robotics: Control of robot hands by neural network, neural set approach to robot motion coordination, robotic motor control using reinforcement learning optimization.

UNIT – VI:

Fuzzy Logic Approach in Robotics: Introduction, Fuzzy sets, Operation of Fuzzy sets, Fuzzy relations, Fuzzy rule formation, Control rules, Fuzzy algorithm in robotics, Robot obstacle avoidance using fuzzy logic, Fuzzy logic for robot path tracking and behavior coordination, fuzzy control system in mobile robots, fuzzy controller design for robot systems, Case study of fuzzy logic in robotics.

TEXT BOOKS:

1. Industrial Robotics Technology, Programming and Applications, Mikell. P. Groover, McGraw-Hill, 2012
2. Robotics Technology and Flexible Automation, Deb S. R., Tata McGraw-Hill Publishing Company Limited

REFERENCES:

1. Design and Control of Intelligent Robotic Systems, (Studies in Computational Intelligence 177) M. Begum, F. Karray (auth.), Dikai Liu, Lingfeng Wang, Kay Chen Tan (eds.), Springer
2. Neural Networks in Robotics, Edited by George Bekey, Kenneth Y. Goldberg, Springer US, 2012
3. Neural Networks, Fuzzy Logic, Genetic Algorithm - Synthesis and Applications, Rajasekharan and Rai, PHI Publications
4. Introduction to Neural Networks using MATLAB 6.0, S. N. Sivanandam, S. Sumathi, S. N. Deepa, TMH, 2006

CYBER SECURITY

CYBER SECURITY

Cybersecurity is **important** because it incorporates everything that relates to protecting our sensitive data, personally identifiable information (PII), protected health information (PHI), personal information, intellectual property, data, and governmental and **industry** information systems from stealing and destruction endeavoured. The cyber security track helps students to learn about how to

- Defend networks and data from unapproved access.
- Enhanced information security and business endurance supervision.
- Upgraded stakeholder confidence in your information security preparations.
- Developed company authorizations with the correct security controls in place.

Some of the more common career paths in the cyber security path are

- Chief Information Security Officer. ...
- Forensic Computer Analyst. ...
- Information Security Analyst. ...
- Penetration Tester. ...
- Security Architect. ...
- IT Security Engineer. ...
- Security Systems Administrator. ...
- IT Security Consultant.

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. V Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1CS04) FUNDAMENTALS OF COMPUTER NETWORKS

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:
- To introduce the fundamental various types of computer networks
- To demonstrate the TCP/IP and OSI models with merits and demerits
- To explore the various layers of OSI model
- To introduce UDP and TCP models
- To have the concept of different routing techniques for data communications

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Understand and explore the basics of Computer Networks and Various Protocols and in a position to understand the World Wide Web concepts
CO-2: Administrate a network and flow of information
CO-3: Understand easily the concepts of network security, Mobile and ad-hoc networks

UNIT – I:
Introduction to Networks: Internet, Protocols and Standards, The OSI Model, Layers in OSI Model, TCP/IP Suite, Addressing.
Physical Layer: Multiplexing, Transmission Media, Circuit Switched Networks, Datagram Networks, and Virtual Circuit Networks.

UNIT – II:
Data Link Layer: Introduction, Checksum, Framing, Flow and Error Control, Noiseless Channels, Noisy Channels, Random Access Controlled Access, Channelization, IEEE Standards, Ethernet, Giga-Bit Ethernet, Wireless LANs, SONET-SDH, Frame Relay and ATM.

UNIT – III:
Network Layer: Logical Addressing, Internetworking, Tunneling, Address Mapping, ICMP, IGMP, Forwarding, Routing-Flooding, Bellman& Ford, Disjkstra's routing protocols, RIP, OSPF, BGP,- and Multicast Routing Protocols. Connecting Devices- Passive Hubs, Repeaters, Active Hubs, Bridges, Routers.

UNIT – IV:
Transport Layer: Process to Process Delivery, UDP, TCP and SCTP Protocols, Congestion, Congestion Control, Quality of Service.

UNIT – V:

Application Layer: Domain Name Space, DNS in Internet, Electronic Mail, File Transfer Protocol, WWW, HTTP, SNMP, Multi-Media.

UNIT – VI:

Network Security: Security services, mechanisms and attacks, IPSec, SSL, VPN, Firewall, Bluetooth, Zigbee, IPv4, IPv6.

TEXT BOOKS:

1. Data Communications and Networking, Behrouz A. Forouzan, 4th Edition, McGraw-Hill Education, 2006
2. Computer Networks, Andrew S. Tanenbaum, 4th Edition, Pearson Education
3. Computer Networking: A Top-Down Approach Featuring the Internet, James F. Kurose, K. W. Ross, 3rd Edition, Pearson Education

REFERENCES:

1. Data Communications and Networks, William Stallings
2. Data Communication and Networks, Bhusan Trivedi, Oxford University Press, 2016
3. An Engineering Approach to Computer Networks, S. Keshav, 2nd Edition, Pearson Education
4. Understanding Communications and Networks, 3rd Edition, W. A. Shay, Cengage Learning

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. V Semester	L	T/P/D	C
	3	0	3

(19OE1CS08) RELATIONAL DATABASE MANAGEMENT SYSTEMS

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:
- To understand the basic concepts and the applications of database systems
- To master the basics of SQL and construct queries using SQL
- To understand the relational database design principles
- To become familiar with the basic issues of transaction processing and concurrency control
- To become familiar with database storage structures and access techniques

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Demonstrate the basic elements of a relational database management system
CO-2: Identify the data models for relevant problems
CO-3: Design entity relationship model and convert entity relationship diagrams into RDBMS and formulate SQL queries on the data
CO-4: Apply normalization for the development of application software

UNIT – I:
Introduction: Database System Applications, Purpose of Database Systems, View of Data, Database Languages – DDL, DML, Relational Databases, Database Design, Data Storage and Querying, Transaction Management, Database Architecture, Data Mining and Information Retrieval, Specialty Databases, Database Users and Administrators, History of Database Systems.
Introduction to Database Design: Database Design and ER diagrams, Entities, Attributes and Entity sets, Relationships and Relationship sets, Additional features of ER Model, Conceptual Design with the ER Model, Conceptual Design for Large enterprises.
Relational Model: Introduction to the Relational Model, Integrity Constraints over Relations, Enforcing Integrity constraints, Querying relational data,
Logical Database Design: ER to Relational, Introduction to Views, Destroying /Altering Tables and Views.

UNIT – II:
Relational Algebra and Calculus: Preliminaries, Relational Algebra, Relational calculus – Tuple relational Calculus, Domain relational calculus, Expressive Power of Algebra and calculus.
SQL: Queries, Constraints, Triggers: Form of Basic SQL Query, UNION, INTERSECT, and EXCEPT, Nested Queries, Aggregate Operators, NULL values Complex Integrity Constraints in SQL, Triggers and Active Data bases, Designing Active Databases.

UNIT – III:
Schema Refinement and Normal Forms: Introduction to Schema Refinement, Functional Dependencies - Reasoning about FDs, Normal Forms, Properties of

Decompositions, Normalization, Schema Refinement in Database Design, Other Kinds of Dependencies.

UNIT – IV:

Transaction Management: Transactions, Transaction Concept, A Simple Transaction Model, Storage Structure, Transaction Atomicity and Durability, Transaction Isolation, Serializability, Transaction Isolation and Atomicity Transaction Isolation Levels, Implementation of Isolation Levels.

UNIT – V:

Concurrency Control: Lock–Based Protocols, Multiple Granularity, Timestamp-Based Protocols, Validation-Based Protocols, Multiversion Schemes.

Recovery System: Failure Classification, Storage, Recovery and Atomicity, Recovery Algorithm, Buffer Management, Failure with loss of nonvolatile storage, Early Lock Release and Logical Undo Operations, Remote Backup systems.

UNIT – VI:

Storage and Indexing: Overview of Storage and Indexing: Data on External Storage, File Organization and Indexing, Index Data Structures, Comparison of File Organizations.

Tree-Structured Indexing: Intuition for tree Indexes, Indexed Sequential Access Method (ISAM), B+ Trees: A Dynamic Index Structure, Search, Insert, Delete.

Hash-Based Indexing: Static Hashing, Extendible hashing, Linear Hashing, Extendible vs. Linear Hashing.

TEXT BOOKS:

1. Database Management Systems, Raghu Ramakrishnan, Johannes Gehrke, 3rd Edition, McGraw-Hill Education (India) Private Limited
2. Database System Concepts, A. Silberschatz, Henry F. Korth, S. Sudarshan, 6th Edition, McGraw-Hill Education (India) Private Limited
3. Database Systems, R. Elmasri, Shamkant B. Navathe, 6th Edition, Pearson Education

REFERENCES:

1. Database System Concepts, Peter Rob & Carlos Coronel, Cengage Learning
2. Introduction to Database Management, M. L. Gillenson and others, Wiley Student Edition
3. Database Development and Management, Lee Chao, Auerbach Publications, Taylor & Francis Group
4. Introduction to Database Systems, C. J. Date, Pearson Education

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VI Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1CS06) CRYPTOGRAPHY AND NETWORK SECURITY

COURSE PRE-REQUISITES: Fundamentals of Computer Networks, Distributed Data Bases

COURSE OBJECTIVES:

- To outline security concepts, threats, attacks, services and mechanisms
- To describe various cryptosystems- symmetric key cryptography, public key cryptography
- To apply authentication services and Secure hash functions
- To discuss the concepts of IP Security, web security, viruses and firewalls

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Analyze the security attacks, services, goals and mechanism of security
CO-2: Develop a security model using conventional approach to prevent the attacks
CO-3: Apply public key cryptography principles, examine authenticity and integrity of the messages in the communication
CO-4: Build a model for IP security, firewall and test the security issues

UNIT – I:
Security Attacks: Security Attacks (Interruption, Interception, Modification and Fabrication), Security Services (Confidentiality, Authentication, Integrity, Non-repudiation, access Control and Availability) and Mechanisms, A model for Internetwork security, Internet Standards and RFCs, Buffer overflow & format string vulnerabilities, TCP session hijacking, ARP attacks, route table modification, UDP hijacking, and man-in-the-middle attacks.

UNIT – II:
Conventional Encryption: Classical Encryption techniques, Fiestel Cipher Structure, Data Encryption Standard, Block Cipher Design Principles and Modes of Operation, Triple DES, RC-4, Evaluation criteria for AES, AES Cipher, Placement of Encryption Function, Traffic Confidentiality.

UNIT – III:
Public Key Cryptography and Authentication: Confidentiality using Symmetric Encryption – Principles of Public key Cryptosystems, RSA algorithm, Key Management, Diffie-Hellman key Exchange, Elliptic Curve Cryptography.
Authentication requirements, Authentication functions, Message Authentication Codes

UNIT – IV:

Hash Functions: Hash Functions, Security of Hash Functions and MACs, MD5 message Digest algorithm, Secure Hash Algorithm, HMAC, Digital Signatures, Authentication Protocols, Digital Signature Standard, Authentication Applications: Kerberos, X.509 Authentication Service

UNIT – V:

Network Security: Email Security and Web Security

Electronic Mail Security – PGP/ SMIME, IP security- Architecture, Authentication Header, Encapsulating Security Payload, Key Management, Web Security- Secure Socket Layer, Transport Layer Security and Secure Electronic Transaction

UNIT – VI:

System Level Security: Intrusion detection – password management – Viruses and related Threats – Virus Counter measures – Firewall Design Principles – Trusted Systems.

TEXT BOOKS:

1. Cryptography and Network Security – Principles and Practices, William Stallings, 4^{th} Edition, Prentice Hall of India, 2005
2. Hack Proofing your Network, Ryan Russell, Dan Kaminsky, Rain Forest, Puppy, Joe Grand, David Ahmad, Hal Flynn Ido Dubrawsky, Steve W. Manzuik and Ryan Permeh, Wiley Dreamtech

REFERENCES:

1. Network Security Essentials: Applications and Standards, William Stallings Prentice Hall,1999, ISBN 0130160938
2. Security in Computing, Charles B. Pfleeger, Shari Lawrence Pfleeger, 3^{rd} Edition, Pearson Education, 2003

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VII Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1IT01) ESSENTIALS OF CYBER SECURITY

COURSE PRE-REQUISITES: Fundamentals of Computer Networks, Cryptography and Network Security

COURSE OBJECTIVES:

- To identify the key components of cyber security in network
- To describe various security levels and categories, operating system security
- To define authentication issues and network security
- To describe memory management and protection measures

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Categorize cyber-crime and an understand social, political, ethical and psychological dimensions cyber security
CO-2: Demonstrate security levels and models with objects and access control
CO-3: Analyse tools and methods used in cybercrime
CO-4: Understand Organizational Implications and security risks

UNIT – I:
Introduction to Cybercrime: Introduction, Cybercrime, and Information Security, Who are Cybercriminals, Classifications of Cybercrimes, And Cybercrime: The legal Perspectives and Indian Perspective, Cybercrime and the Indian ITA 2000, A Global Perspective on Cybercrimes.

UNIT – II:
Cyber Offenses: How Criminals Plan Them: Introduction, How Criminals plan the Attacks, Social Engineering, Cyber stalking, Cyber cafe and Cybercrimes, Botnets: The Fuel for Cybercrime, Attack Vector, Cloud Computing.

UNIT – III:
Cybercrime: Mobile and Wireless Devices: Introduction, Proliferation of Mobile and Wireless Devices, Trends in Mobility, Credit card Frauds in Mobile and Wireless Computing Era, Security Challenges Posed by Mobile Devices, Registry Settings for Mobile Devices, Authentication service Security, Attacks on Mobile/Cell Phones, Mobile Devices: Security Implications for Organizations, Organizational Measures for Handling Mobile, Organizational Security Policies an Measures in Mobile Computing Era, Laptops.

UNIT – IV:

Tools and Methods Used in Cybercrime: Introduction, Proxy Servers and Anonymizers, Phishing, Password Cracking, Keyloggers and Spywares, Virus and Worms, Trojan Horse and Backdoors, Steganography, DoS and DDoS attacks, SQL Injection, Buffer Overflow.

UNIT – V:

Cyber Security: Organizational Implications
Introduction, Cost of Cybercrimes and IPR issues, Web threats for Organizations, Security and Privacy Implications.

UNIT – VI:

Social Media Marketing: Security Risks and Perils for Organizations, Social Computing and the associated challenges for Organizations.

TEXT BOOKS:

1. Cyber Security: Understanding Cyber Crimes, Computer Forensics and Legal Perspectives, Nina Godbole and Sunil Belapure, Wiley India

REFERENCES:

1. Cyber Security Essentials, James Graham, Richard Howard and Ryan Otson, CRC Press
2. Introduction to Cyber Security, Chwan-Hwa (John) Wu, J. David Irwin, CRC Press T&F Group

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VIII Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1IT02) COMPUTER FORENSICS

COURSE PRE-REQUISITES: Fundamentals of Computer Networks, Cryptography and Network Security, Essentials of Cyber Security

COURSE OBJECTIVES:

- To provide an understanding of computer forensics fundamentals
- To analyze various computer forensics technologies and to provide computer forensics systems
- To identify methods for data recovery
- To apply the methods for preservation of digital evidence

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Define and discuss the concepts of computer forensics

CO-2: Explain and apply the concepts of computer investigations

CO-3: Select and apply current computer forensics tools

CO-4: Identify and apply current practices for processing crime and incident scenes

UNIT – I:

Computer Forensics Fundamentals: What is Computer Forensics? Use of Computer Forensics in Law Enforcement, Computer Forensics Assistance to Human Resources/Employment Proceedings, Computer Forensics Services, Benefits of Professional Forensics Methodology, Steps taken by Computer Forensics Specialists.

UNIT – II:

Types of Computer Forensics Technology: Types of Military Computer Forensic Technology, Types of Law Enforcement — Computer Forensic Technology — Types of Business Computer Forensic Technology Computer Forensics Evidence and Capture: Data Recovery Defined — Data Back-up and Recovery — The Role of Back-up in Data Recovery — The Data-Recovery Solution.

UNIT – III:

Evidence Collection and Data Seizure: Why Collect Evidence? Collection Options — Obstacles — Types of Evidence — The Rules of Evidence — Volatile Evidence — General Procedure — Collection and Archiving — Methods of Collection — Artifacts — Collection Steps — Controlling Contamination: The Chain of Custody Duplication and Preservation of Digital Evidence: Preserving the Digital Crime Scene — Computer Evidence Processing Steps — Legal Aspects of Collecting and Preserving Computer Forensic Evidence Computer Image Verification and Authentication: Special Needs of Evidential Authentication — Practical Consideration —Practical Implementation.

UNIT – IV:

Computer Forensics Analysis and Validation: Determining what data to collect and analyze, validating forensic data, addressing data-hiding techniques, performing remote acquisitions Network Forensics: Network forensics overview, performing live acquisitions, developing standard procedures for network forensics, using network tools, examining the honeynet project. Processing Crime and Incident Scenes: Identifying digital evidence, collecting evidence in private-sector incident scenes, processing law enforcement crime scenes, preparing for a search, securing a computer incident or crime scene, seizing digital evidence at the scene, storing digital evidence, obtaining a digital hash, reviewing a case.

UNIT – V:

Current Computer Forensic Tools: Evaluating computer forensic tool needs, computer forensics software tools, computer forensics hardware tools, validating and testing forensics software E-Mail Investigations: Exploring the role of e-mail in investigation, exploring the roles of the client and server in e-mail, investigating e-mail crimes and violations, understanding e-mail servers, using specialized e-mail forensic tools.

Cell Phone and Mobile Device Forensics: Understanding mobile device forensics, understanding acquisition procedures for cell phones and mobile devices.

UNIT – VI:

Working with Windows and DOS Systems: understanding file systems, exploring Microsoft File Structures, Examining NTFS disks, Understanding whole disk encryption, windows registry, Microsoft startup tasks, MS-DOS startup tasks, virtual machines.

TEXT BOOKS:

1. Computer Forensics, Computer Crime Investigation, John R. Vacca, Firewall Media, New Delhi
2. Computer Forensics and Investigations, Nelson, Phillips Enfinger, Steuart, Cengage Learning
3. Real Digital Forensics, Keith J. Jones, Richard Bejtiich, Curtis W. Rose, Addison Wesley, Pearson Education

REFERENCES:

1. Forensic Compiling, A Practitioners Guide, Tony Sammes and Brian Jenkinson, Springer International Edition
2. Computer Evidence Collection & Presentation, Christopher L. T. Brown, Firewall Media
3. Homeland Security, Techniques & Technologies, Jesus Mena, Firewall Media
4. Software Forensics Collecting Evidence from the Scene of a Digital Crime, Robert M. Slade, TMH 2005
5. Windows Forensics, Chad Steel, Wiley India Edition

DATA SCIENCES / BIG DATA AND ANALYTICS

DATA SCIENCES / BIG DATA AND ANALYTICS

Data science helps in risk evaluation and observing, possible deceitful comportment, payments, customer analysis, and experience, among much other exploitation. The capability to make **data**-driven choices generates a steadier financial situation and **data scientists** make the strength of the **industry.**

As such, **data science** track helps students to apply business concepts in banking, finance, manufacturing, transport, e-commerce, education, etc. that use **data science**. As a consequence, there are numerous **Data Science** Applications associated to it

Job Roles in Data Science Track

- Data Analyst
- Data Engineers
- Database Administrator
- Machine Learning Engineer
- Data Scientist
- Data Architect
- Statistician
- Business Analyst
- Data and Analytics Manager

Big Data analytics track helps the students to learn the process of gathering, establishing and examining large sets of **data** (called **Big Data**) to determine patterns and other beneficial information. Analysts occupied with **Big Data** characteristically want the acquaintance that comes from investigating the **data**.

Big data analytics is the practice of mining useful information by examining different **types** of big data sets. Big data analytics is utilized to determine concealed patterns, market developments and consumer favorites, for the advantage of organizational decision making.

Job responsibilities in a Big Data Analytics Track are

- To gather and accumulate data from disparate sources, clean it, organize it, process it, and analyse it to extract valuable insights and information.
- To identify new sources of data and develop methods to improve data mining, analysis, and reporting.
- To create data definitions for new database files or alterations made to the already existing ones for analysis purposes.
- To present the findings in reports (in table, chart, or graph format) to help the management team in the decision-making process.
- To apply statistical analysis methods for consumer data research and analysis purposes.
- To keep track of the trends and correlational patterns among complex data sets.
- To perform routine analysis tasks to support day-to-day business functioning and decision making.
- To collaborate with Data Scientists to develop innovative analytical tools.
- To work in close collaboration with both the IT team and the business management team to accomplish company goals.

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. V Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1MT02) STATISTICAL METHODS FOR DATA SCIENCE

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To provide insights about the basic roles of various statistical methods in building computer applications
- To develop a greater understanding of the importance of Data Visualization techniques
- To develop problem-solving skills
- To make inferences about the population parameters using sample data
- To provide an understanding on the importance and techniques of predicting a relationship between the two sets of data and determine the goodness of fitted model

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Analyze an extremely large data set and perform exploratory data analysis to extract meaningful insights
CO-2: Develop various visualizations of the data in hand and communicate results of analysis effectively (visually and verbally)
CO-3: Examine a real-world problem and solve the same with the knowledge gained from various distributions study
CO-4: Use and fit a linear regression model to data and use it for prediction
CO-5: Fit a polynomial regression model to data and use it for prediction

UNIT – I:
Introduction to Statistics: Definition of statistics, basic objectives, applications in various branches of science with examples, collection of data: internal and external data, primary and secondary data, population and sample, representative sample.

UNIT – II:
Descriptive Statistics: Classification and tabulation of univariate data, graphical representation, frequency curves, descriptive measures - central tendency and dispersion, bivariate data, summarization, marginal and conditional frequency distribution.

UNIT – III:
Introduction to R: Introduction, Installing R and data types in R, programming using R: operators, conditional statements, looping, scripts, function creation, creating list, list operations, recursive list, creating a data frame, operations on data frames.

UNIT – IV:

Data Visualization using R: Import - export of data, measures of central tendency and measures of dispersion, data visualization – scatter plot, pie chart, histogram, bar chart, box plot, absolute and relative frequencies, frequency distribution.

UNIT – V:

Correlation & Linear Regression:

Correlation: Correlation, types of correlation, coefficient of correlation, rank correlation coefficient.

Linear Regression: Introduction, regression model, interval estimation, estimation of parameters of β_0 and β_1, Estimation of σ^{2}.

UNIT – VI:

Non-Linear Regression: Regression of second-degree polynomial (non-linear least square method for polynomial function), power function, exponential, estimation of coefficients, linear and polynomial regressions in R.

TEXT BOOKS:

1. Introductory Statistics, Thomas H. Wonnacott & Ronald J. Wonnacot, John Wiley & Sons Inc., 1969
2. Applied Statistics and Probability for Engineers, Douglas C. Montgomery, George C. Runger, 3rd Edition, John Wiley & Sons, Inc., 2003
3. R for Beginners, Sandip Rakshit, 1st Edition, McGraw-Hill Education, 2017

REFERENCES:

1. R-The Statistical Programming Language, Dr. Mark Gardner, Wiley India Pvt. Ltd, 2013
2. Introduction to the Theory of Statistics, A. M. Mood, F. A. Graybill and D. C. Boes, 3rd Edition, McGraw-Hill Education, 2017
3. Introduction of Probability Models, S. M. Ross, 11th Edition, Academic Press, N.Y., 2014
4. Statistical Methods, S. P. Gupta, 42nd Revised Edition, Sultan Chand & Sons, 2012

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VI Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1IT03) COMPUTATIONAL THINKING USING PYTHON

COURSE PRE-REQUISITES: Statistical Methods for Data Science

COURSE OBJECTIVES:

- To understand why Python is a useful scripting language for developers
- To create and execute Python programs and to Learn how to use lists, tuples, and dictionaries in Python programs
- To learn how to build and package Python modules for reusability
- To learn how to design object-oriented programs with Python classes
- To learn how to use exception handling in Python applications for error handling

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Adapt and combine standard algorithms to solve a given problem (includes numerical as well as non-numerical algorithms)

CO-2: Adequately use standard programming constructs: repetition, selection, functions, composition, modules, aggregated data (arrays, lists, etc.)

CO-3: Explain what a given program (in Python) does identify and repair coding errors in a program

CO-4: Understand and use object-based software concepts (constructing OO software will be dealt with in the course Software Engineering)

CO-5: Use library software for (e.g.) building a graphical user interface, web application, or mathematical software

UNIT – I:

Introduction: History, Features, Setting up path, Working with Python, Basic Syntax, Variable and Data Types, Operator, Conditional Statements-If

If- else Nested if-else Looping for While Nested loops Control Statements Break

Continue Pass String Manipulation Accessing Strings Basic Operations String slices Function.

UNIT – II:

Methods, Lists: Introduction, Accessing list, Operations, Working with lists, Function and Methods,

Tuple: Introduction, Accessing tuples, Operations, Working, Functions and Methods

Dictionaries: Introduction, Accessing values in dictionaries, Working with dictionaries, Properties.

UNIT – III:

Functions: Defining a function, Calling a function, Types of functions, Function Arguments, Anonymous functions, Global and local variables.

Modules: Creation, Importing module, Math module, Random module, Packages.

UNIT – IV:

Composition: Input-Output-Printing on screen, Reading data from keyboard, Opening and closing file Reading and writing files, Functions.

Exception Handling: Exception, Exception Handling, Except clause, Try? Finally clause, User Defined Exceptions

UNIT – V:

OOPs Concept: Class and object, Attributes, Inheritance, Overloading, Overriding, Data hiding, Regular expressions- Match function, Search function, Matching VS Searching, Modifiers, Patterns.

Multithreading: Thread, Starting a thread, Threading module, Synchronizing threads.

CGI: Introduction, Architecture, CGI environment variable, GET and POST methods, Cookies, File upload.

UNIT – VI:

Database: Introduction, Connections, Executing queries, Transactions Handling error,

Networking: Socket, Socket Module, Methods, Client and server, Internet modules, Sending email.

TEXT BOOKS:

1. Learning Python, David Ascher and Mark Lutz, O'Relly

REFERENCES:

1. Python Programming: An Introduction to Computer Science, John M. Zelle, 2nd Edition, Kindle Edition
2. Python Essential Reference, David M. Beazley, 4th Edition, Developer's Library

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VII Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1IT04) FUNDAMENTALS OF DATA MINING

COURSE PRE-REQUISITES: Statistical Methods for Data Science, Computational Thinking using Python

COURSE OBJECTIVES:
- To introduce the basic concepts and techniques in building a Data Warehouse
- To apply preprocessing methods for any given raw data
- To develop skills of using recent data mining software for solving practical problems
- To implement and apply basic algorithms for supervised and unsupervised learning

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Assess raw input data and process it to provide suitable input for a range of data mining algorithms.
CO-2: Discover and measure interesting patterns from different kinds of databases
CO-3: Evaluate and select appropriate data-mining algorithms and apply, interpret and report the output appropriately
CO-4: Design and implement data-mining applications using sample, realistic data sets and modern tools

UNIT – I:
Data Warehousing & Modeling: Basic Concepts: Data Warehousing: A multitier Architecture, Data warehouse models: Enterprise warehouse, Data mart and virtual warehouse, Extraction, Transformation and loading.

UNIT – II:
Data Cube: A multidimensional data model, Stars, Snowflakes and Fact constellations: Schemas for multidimensional Data models, Dimensions: The role of concept Hierarchies, Measures: Their Categorization and computation, Typical OLAP Operations.

UNIT – III:
Data Warehouse Implementation & Data Mining: Data Warehouse Architecture, What is data mining, Challenges, From Data Warehousing and Data Mining, Data Mining Tasks, Data Mining Functionalities, Major Issues in Data Mining. Data: Types of Data, Data Quality, Data Pre-processing, Measures of Similarity and Dissimilarity.

UNIT – IV:

Association Analysis: Association Analysis: Problem Definition, Frequent Item set Generation, Rule generation. Alternative Methods for Generating Frequent Item sets, FP-Growth Algorithm, Evaluation of Association Patterns.

UNIT – V:

Classification: Decision Trees Induction, Method for Comparing Classifiers, Rule Based Classifiers, Nearest Neighbor Classifiers, Bayesian Classifiers.

UNIT – VI:

Clustering Analysis: Overview, K-Means, Agglomerative Hierarchical Clustering, DBSCAN, Cluster Evaluation, Density-Based Clustering, Graph- Based Clustering, Scalable Clustering Algorithms.

TEXT BOOKS:

1. Introduction to Data Mining, Pang-Ning Tan, Michael Steinbach, Vipin Kumar, First Impression, Pearson, 2014
2. Data Mining-Concepts and Techniques, Jiawei Han, Micheline Kamber, Jian Pei, 3rd Edition, Morgan Kaufmann, 2012

REFERENCES:

1. Data Warehousing in the Real World, Sam Anahory, Dennis Murray, Tenth Impression, Pearson, 2012
2. Mastering Data Mining, Michael J. Berry, Gordon S. Linoff, 2nd Edtion, Wiley, 2012

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VIII Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1IT05) DATA ANALYSIS AND VISUALIZATION

COURSE PRE-REQUISITES: Statistical Methods for Data Science, Computational Thinking using Python, Fundamentals of Data Mining

COURSE OBJECTIVES:
- To introduce concept and characteristics of probability distribution
- To introduce underlying design principles, properties and assumptions of linear and non-linear regression modelling
- To introduce design principles involved in identifying interesting classification and prediction of data patterns
- To introduce properties of time series data and perform time series analysis

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Apply probability distribution concepts to identify univariate data patterns
CO-2: Apply regression modelling to build efficient mathematical models for prediction and classification
CO-3: Apply decision and regression trees for supervised learning
CO-4: Visualize time series data by applying time series techniques

UNIT – I:
Data Definitions and Analysis Techniques: Elements, Variables, and Data categorization, Introduction to statistical learning, Descriptive Statistics: Measures of central tendency, Measures of location of dispersions.

UNIT – II:
Basic Analysis Techniques: Basic analysis techniques, Statistical hypothesis generation and testing, Chi-Square test, t-Test Analysis of variance, Correlation analysis, Maximum likelihood test.

UNIT – III:
Data Analysis Techniques: Regression analysis and visualization, Classification techniques and visualization, Clustering and visualization, Association rules analysis and visualization

UNIT – IV:
Time-series Analysis and Forecasting – Time-series components, Variation in Time Series, Cyclic Variation, Seasonal Variation, Irregular Variation.

UNIT – V:

Smoothing Techniques: A problem involving all four components of time series, Introduction to forecasting, forecasting models, Trend and Seasonal effects, Trend Analysis

UNIT – VI:

Case-studies and Projects: Understanding business scenarios, Feature engineering and visualization, Sensitivity Analysis.

TEXT BOOKS:

1. Data Mining and Analysis, Mohammed J. Zaki, Wagner Meira, Cambridge, 2012
2. Data Mining: Theories, Algorithms, and Examples, Nong Ye, CRC Press Taylor & Francis Group, 2014
3. Statistics for Management, David S. Rubin, Sanjay Rastogi, Masood Husain Siddiqui Richard I. Levin, 7th Edition, Pearson Learning

REFERENCES:

1. Probability & Statistics for Engineers & Scientists, Ronald E. Walpole, Raymond H. Myers, Sharon L. Myers and Keying Ye, 9th Edition, Prentice Hall Inc.
2. The Elements of Statistical Learning, Data Mining, Inference and Prediction, Trevor Hastie, Robert Tibshirani, Jerome Friedman, 2nd Edition, Springer, 2014
3. An Introduction to Statistical Learning Mining Massive Data Sets, A. Rajaraman and J. Ullman, Cambridge University Press, 2012
4. Software for Data Analysis: Programming with R (Statistics and Computing), John M. Chambers, Springer

AUTONOMOUS VEHICLES

AUTONOMOUS VEHICLES

The invention of the wheel marked a large step in the evolution of mankind. With mobility, man experienced a newfound freedom that opened the doors for several other inventions. Automobile engineering or automotive engineering is one of the most challenging careers in the field of engineering with a wide scope. This branch deals with the designing, developing, manufacturing, testing and servicing automobiles such as cars, trucks, motorcycles, scooters, etc. and the related engineering sub systems. For the perfect blend of designing and manufacturing automobiles, automobile engineering uses the features of different elements of engineering such as mechanical, electrical, electronic, instrumentation, civil, software and safety engineering. Exploring the topic from an interdisciplinary perspective is indispensable. Globalization and incredible growth of automobile industry have resulted in numerous opportunities for engineers both in India and abroad.

The 17th and 18th centuries were mostly about steam-powered vehicles transporting people and goods. While electric cars enjoyed popularity in the 19th and early 20th centuries, the later period saw the accelerated adoption of the petrol car, due to its advantages of power, mass production, cost and advances in the internal combustion engine. It is only in the 21st century that interest in electric cars has come back, given the need for cleaner, greener modes of transport. The modern period is associated with several path breaking technologies. Over the last couple of decades, there has been an explosion of electronics in vehicles. Connected cars that include technology features are ever more popular. These smart cars come with internet access, GPS, wi-fi, superior infotainment, advanced telematics and navigation capabilities. More innovations in in-vehicle infotainment and electronics promise to give car users even more enhanced capabilities in the near future.

Today, safety has become a larger concern than ever before. While entertainment and infotainment have made car driving a pleasure, this has also given rise to a growing tribe of distracted drivers. Add to this, underdeveloped roads, which take a toll on drivers today. Increased distractions and fatigue can also contribute to human fatalities. The future certainly points in the direction of driverless cars, which promise to alleviate concerns of traffic congestion and road safety. Driverless cars, also known as autonomous cars, will usher in a paradigm shift in the evolution of the modern automobile. Self-driving cars can sense the environment and traffic with the help of RADAR, LIDAR, GPS and computer vision and navigate without human intervention. Autonomous cars are claimed to have greater accuracy, reliability and faster reaction time compared to human drivers. This would lead to fewer traffic collisions and less road congestion.

Autonomous driving is a popular subject of today’s discussion and automakers are developing complex systems that allow cars to drive themselves. If technology continues on its current course, car will do the concentrating for you. Self-parking, automatic emergency braking, adaptive cruise control and lane keeping are just some of the technologies that have leapt into the market in the past few years. Put them all together, get a picture of driving to assisted driving to fully autonomous cars.

The open elective track "Autonomous Vehicles" offered by the department of automobile engineering trains the students to meet the technological challenges and diverse needs of the industry and society in various areas of automobile engineering and equips them to excel in a truly competitive industry. With through knowledge in this filed, engineering graduates get opportunity to serve many top-notch automobile companies and IT companies as well.

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. V Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1AE01) PRINCIPLES OF AUTOMOBILE ENGINEERING

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:
- To understand the layout of an automobile and functionalities subsystems
- To provide overview on concepts of engine, cooling, lubrication and fuel systems
- To present constructional features and working of automotive driveline and running systems
- To study the fundamentals and principles of automotive electrical systems

COURSE OUTCOMES After completion of the course, the student should be able to
CO-1: Explain the functionalities of automotive systems and subsystems
CO-2: Give an overview on engine and engine subsystems.
CO-3: Describe working of automotive driveline and running systems
CO-4: Discuss the concepts of automotive starting, ignition and charging systems

UNIT – I:
Introduction: Classification of automobiles, layout of an automobile, automobile sub systems and their role. Types of chassis, role and requirement of a chassis frame, types of frames, materials, loading points and types of bodies.

UNIT – II:
Engine: Classification and components of an engine, principle and working of four stoke and two stroke SI and CI engines, petrol fuel system - carburetor, diesel fuel system - diesel fuel pump, injectors, introduction to electronic fuel injection system – MPFI and CRDI.

UNIT – III:
Cooling and Lubrication: Necessity of cooling, air-cooling, water cooling - thermosyphon and pump cooling, radiator, pump, thermostat, antifreeze solution and radiator fan. Mist, splash and forced lubrication, oil filters and oil pumps.

UNIT – IV:
Drive Line: Clutches, principle, single plate clutch, multi plate clutch and centrifugal clutch. Gear box - Need, sliding mesh, constant mesh and synchromesh gear box. Propeller shaft, universal joint, differential, wheels and tyres.

UNIT – V:
Running Systems: Suspension systems – Objective, rigid axle and independent suspension system and torsion bar. Steering system – Layout, steering mechanism, steering geometry and steering gear boxes. Brake system –Principle, stopping distance, types of brakes and actuation.

UNIT – VI:

Electrical Systems: Starting system - Principle, working of different starter drive units and solenoid switches. Ignition system **-** Conventional ignition system types, ignition advance and retarding mechanisms. Charging system – Alternator principle, construction and working, cut-outs and regulators.

TEXT BOOKS:

1. Advanced Vehicle Technology, Heinz Heisler, Butterworth Heinemann Publishers, 2002
2. Automobile Electrical Equipment, Crouse W. H., 3rd Edition, McGraw-Hill Book Co., Inc., New York,1986

REFERENCES:

1. Motor Vehicle, Garrett T. K., Newton K. and Steeds W. ButterWorths & Co. Publishers Ltd., New Delhi, 2001
2. Automotive Electrical Equipment, Kohli P. L., Tata McGraw-Hill Co., Ltd., New Delhi, 1975
3. Automotive Chassis and Body, Crouse W. H., McGraw-Hill Book Co., 5th Edition, 1976
4. Automotive Mechanics, Giri N. K., Khanna Publications, 2006

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VI Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1AE02) MODERN AUTOMOTIVE TECHNOLOGIES

COURSE PRE-REQUISITES: Principles of Automobile Engineering

COURSE OBJECTIVES:
- To provide an overview on advanced engine control system concepts
- To know the interdisciplinary concepts and intelligent automotive systems
- To understand the interdisciplinary concepts and GPS-enabled applications in automobile
- To present intelligent vehicle technologies like comfort, safety and security systems

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Apply advanced engine control system concepts in engineering
CO-2: Discuss the need for implementation intelligent vehicle technologies
CO-3: Address the key technologies in automotive navigation
CO-4: Appreciate the technological advancements driver assistance systems

UNIT – I:
Advanced Engine Controls: Concept of an electronic engine control system, engine control module, powertrain control module, electronic fuel injection - throttle body fuel injection, multi-point fuel injection, gasoline direct injection, common rail direct injection, electronic ignition control, engine mapping, on-board diagnostics.

UNIT – II:
Introduction to Intelligent Vehicles: Driver information, driver perception, driver convenience, driver monitoring, general vehicle control, longitudinal and lateral control, collision avoidance, vehicle monitoring.

UNIT – III:
Telematics: Global positioning system, geographical information systems, navigation system, architecture, automotive vision system, road recognition.

UNIT – IV:
Comfort Systems: Adaptive cruise control system, active suspension system, power steering, collapsible and tiltable steering column, power windows.

UNIT – V:
Safety Systems: Active and passive safety, airbags, seat belt tightening system, forward collision warning systems, child lock, anti-lock braking systems, traction control system, lane departure warning system.

UNIT – VI:
Security Systems: Anti-theft technologies – mechanical, electromechanical and electronic immobilizers, alarm system, stolen vehicle tracking system, remote keyless entry, smart card system, number plate coding.

TEXT BOOKS:

1. Understanding Automotive Electronics, William B. Ribbens, 5th Edition, Butterworth Heinemann Woburn,1998
2. Intelligent Vehicle Technologies: Theory and Applications, Ljubo Vlacic, Michel Parent and Fumio Harashima, Butterworth-Heinemann Publications, Oxford, 2001

REFERENCES:

1. Automotive Handbook, Robert Bosch, SAE, 5th Edition, 2000
2. Navigation and Intelligent Transportation Systems – Progress in Technology, Ronald K. Jurgen, Automotive Electronics Series, SAE, USA, 1998
3. Understanding Automotive Electronics, Bechhold, SAE, 1998

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VII Semester	L	T/P/D	C
	3	0	3

(19OE1AE03) ELECTRIC, HYBRID AND FUEL CELL VEHICLES

COURSE PRE-REQUISITES: Principles of Automobile Engineering, Modern Automotive Technologies

COURSE OBJECTIVES:

- To study the concepts and drivetrain configurations of electric and hybrid vehicles
- To understand about electric propulsion system
- To provide various energy storage devices
- To present principle, working and automotive applications of fuel cell and solar technology

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Explain the concepts and drivetrain configurations of electric and hybrid vehicles
CO-2: Discuss various electric motors and controls
CO-3: Present various energy storage devices
CO-4: Describe automotive applications of fuel cell and solar technology

UNIT – I:
Electric Vehicles: Layout of an electric vehicle, system components, traction motor characteristics, transmission, electronic control system, advantage and limitations, performance and energy consumption of electric vehicles.

UNIT – II:
Hybrid Vehicles: Concepts of hybrid electric drivetrain based on hybridization and powertrain configuration, architecture of series, parallel and series-parallel hybrid electric drivetrains, modes of operation, merits and demerits, plug-in hybrid architecture, speed and torque coupling of hybrid electric drivetrains.

UNIT – III:
Electric Motors: Review of technology suited to automotive propulsion, requirements, DC motors, Induction motors, permanent magnet brushless DC motors and switched reluctance motors.

UNIT – IV:
Motor Drives: Speed and torque control, DC motor - Chopper based four quadrant operations, induction motor, permanent magnet motor and switched reluctance motor.

UNIT – V:
Energy Storages: Electromechanical batteries - Types, parameters, lead acid batteries, nickel-based batteries, lithium-based batteries, battery management system and ultracapacitors.

UNIT – VI:

Fuel Cell and Solar Vehicles: Fuel cell vehicle – Operating principle, types of fuel cells, fuel cell options for fuel cell vehicle and fuel cell hybrid vehicle. Solar vehicle - Solar photovoltaic cell, solar array, solar car electrical system and drive train.

TEXT BOOKS:

1. Modern Electric, Hybrid Electric and Fuel Cell Vehicles: Fundamentals, Theory and Design, Mehrdad Ehsani, Yimin Gao, Sebastien E. Gay and Ali Emadi, CRC Press, 2004
2. Electric Vehicle Technology-Explained, James Larminie and John Loury, John Wiley & Sons Ltd., 2003

REFERENCES:

1. Electric and Hybrid Vehicles – Design Fundamentals, Iqbal Husain, CRC Press, 2010
2. Electric Vehicle Battery Systems, Sandeep Dhameja, Butterworth–Heinemann, 2002
3. Electric and Hybrid – Electric Vehicles, Ronald K. Jurgen, SAE, 2002
4. Light Weight Electric/Hybrid Vehicle Design, Ron Hodkinson and John Fenton, Butterworth–Heinemann

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B.Tech. VIII Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1AE04) CONNECTED AND AUTONOMOUS VEHICLES

COURSE PRE-REQUISITES: Principles of Automobile Engineering, Modern Automotive Technologies, Electric, Hybrid and Fuel Cell Vehicles

COURSE OBJECTIVES:
- To understand the fundamentals of vehicle communication and networking
- To provide state-of-the-art in wireless communication technology within and between vehicles
- To know various levels of vehicle autonomy and intelligent automotive systems
- To provide an overview on driver-assist and self-driving processes

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Present the fundamentals of vehicle communication and networking
CO-2: Appreciate intra-vehicle and inter-vehicle communication technologies
CO-3: Describe various levels of vehicle autonomy
CO-4: Discuss the driver-assist and self-driving processes

UNIT – I:
Introduction to Vehicle Communications: Intra-vehicle communications - communications protocols, systems and sensors (Braking, steering, power train, chassis systems, body electronics, instrument clusters, infotainment systems), inter-vehicle communications - cooperative driving (accident warning, frontal/rear collision prevention, lane change, assistance). Consumer assistance – traffic information, multimedia support and smart parking

UNIT – II:
Communication Fundamentals and Controller Area Network: Communication fundamentals – Frequency, bandwidth, power measurement, signal to noise ratio, transmission rate constraints, radio frequency spectrum allocation, RADAR operation and types of RADAR. CAN evolution, versions, types of controllers, layered architecture. CAN bus, message frames and error handling.

UNIT – III:
Intra-Vehicle Communications: Wired communication – Network comparison, two tier approach, LIN applications - Localized vehicle area support, general support areas, CAN applications - In vehicle operation, infotainment, wireless communication – Bluetooth vehicle applications, satellite services – satellite radio, vehicle care and traffic status.

UNIT – IV:
Inter-Vehicle Communication: Adhoc Communications –Applications in Vehicle traffic Monitoring, Collision and congestion avoidance, Highway lane reservation, Emission Control, Vehicle Frequency Utilization – AM Radio, Bluetooth, FM Radio, GPS, Short range RADAR, Wireless LAN, Intelligent Roadway-Infrastructure to vehicle and

vehicle to vehicle communications. Evolving smart vehicle – ECU, wireless networking, forward RADAR, side RADAR, GPS, cellular transmission and event Recorder.

UNIT – V:

Autonomous Vehicles: Importance, levels of automation, policy making, social costs, safety and crashes, congestion, land use, energy and emissions, costs and disadvantages

UNIT – VI:

Current State of Autonomous Vehicles: Research, challenges, commercial development, sensor systems, sensor suits, environmental challenges, graceful degradation, V2V and V2I communication, sharing the drive, integrity, security, verification and policy implications.

TEXT BOOKS:

1. Inter and Intra Vehicle Communications, Gilbert Held Auerbach Publications, 2008
2. Autonomous Vehicle Technology-A Guide for Policymakers, James M. Anderson, Nidhi Kalra, Karlyn D. Stanley, Paul Sorensen, Constantine Samaras, Oluwatobi A. Oluwatola, RAND Corporation, Santa Monica, Calif., 2016
3. Autonomous Driving - Technical, Legal and Social Aspects, Markus Maurer, J. Christian Gerdes, Barbara Lenz, Hermann Winner, Editors, Springer, 2016

REFERENCES:

1. Intelligent Vehicle Technologies: Theory and Applications, Ljubo Vlacic, Michel Parent and Fumio Harashima, Butterworth-Heinemann Publications, Oxford, 2001
2. Navigation and Intelligent Transportation Systems – Progress in Technology, Ronald K. Jurgen, Automotive Electronics Series, SAE, USA, 1998
3. Automotive In–vehicle Networks, J. Gabrielleen, Wiley-Blackwell, 2008
4. In-Vehicle Network Architecture for the Next-Generation Vehicles, Syed Masud Mahmud, IGI
5. Communication Technologies for Vehicles, Mohamed Kassab Springer, 2015

GENERAL - COMPUTING

1. PROGRAMMING THROUGH JAVA

Java is an extensively **used** programming language specifically intended for use in the distributed environment of the internet. **Java** help students to create wide-ranging applications that possibly will run on a single workstation or be distributed among servers and clients in a network.

Java is an extremely fruitful language and an upper option for many developers for many years. The motive that it has remained so prevalent is since it still happens the needs of functioning across networks.

Students will have different roles and responsibilities by learning Java Programming

- Designing, implementing, and maintaining Java applications that are often high-volume and low-latency, required for mission-critical systems.
- Delivering high availability and performance.
- Contributing in all phases of the development lifecycle.
- Writing well-designed, efficient, and testable code.

2. RELATIONAL DATABASE MANAGEMENT SYSTEMS

A relational database permits you to effortlessly find precise information. It also consents you to sort based on any field and produce reports that comprise only definite fields from each record. With features like, Data Accuracy, Easy Access to Data, Data Integrity, Flexibility, Normalization, High Security, Feasible for Future Modifications

By learning RDBMS Students will have different roles in Database environment

- Data Administrator,
- Database Administrator
- Database Designer
- Application Programmer

3. COMPUTATIONAL THINKING USING PYTHON

The **python** language is one of the utmost accessible programming languages available because it has streamlined syntax and not complex, which gives more importance on natural language. Due to its comfort of learning and practice, **python** codes can be readily written and executed much quicker than former programming languages.

Data Science: The libraries and frameworks Python offers, e.g. PyBrain, PyMySQL, and NumPy are one of the big reasons. Another reason is diversity. Python experience allows you to do a lot more than any other language, e.g. you can create scripts to automate stuff, go into web development, and so much more.

Students will have various Job Profiles by learning Python

- Software Engineer.
- Python Developer.
- Research Analyst.
- Data Analyst.
- Data Scientist.
- Software Developer.

4. INTRODUCTION TO DATA ANALYTICS

Data Scientists and Analysts **use data analytics** techniques in their research, and businesses also **use** it to inform their conclusions. **Data analysis** can assistance corporations healthier comprehend their customers, assess their ad-campaigns, personalize gratified, create content approaches and progress products.

By learning Data Analytics students will get Jobs with different designations

- IT Systems Analyst. Systems analysts use and design systems to solve problems in information technology. ...
- Healthcare Data Analyst. ...
- Operations Analyst. ...
- Data Scientist. ...
- Data Engineer. ...
- Quantitative Analyst. ...
- Data Analytics Consultant. ...
- Digital Marketing Manager.

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech.	L	T/P/D	C
	3	0	3

(19OE1IT06) PROGRAMMING THROUGH JAVA

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:
- To introduce object-oriented programming concepts using the Java language
- To introduce the principles of inheritance and polymorphism; and demonstrates how they relate to the design of abstract classes
- To introduce the implementation of packages and interfaces
- To introduce exception handling, event handling and multithreading

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Develop applications for range of problems using object-oriented programming techniques
CO-2: Design simple graphical user interface applications
CO-3: Explore the design of graphical user interface using applets and swings

UNIT – I:
Object Oriented Thinking and Java Basics: Need for OOP Paradigm, Summary of OOP Concepts, Coping with Complexity, Abstraction Mechanisms, A Way of Viewing World – Agents, Responsibility, Messages, Methods, History of Java, Java Buzzwords, Data Types, Variables, Scope and Life Time of Variables, Arrays, Operators, Expressions, Control Statements, Type Conversion and Casting, Simple Java Program, Concepts of Classes, Objects, Constructors, Methods, Access Control, This Keyword, Garbage Collection, Overloading Methods and Constructors, Method Binding, Inheritance, Overriding and Exceptions, Parameter Passing, Recursion, Nested and Inner Classes, Exploring String Class.

UNIT – II:
Inheritance, Packages and Interfaces: Hierarchical Abstractions, Base Class Object, Subclass, Subtype, Substitutability, Forms of Inheritance- Specialization, Specification, Construction, Extension, Limitation, Combination, Benefits of Inheritance, Costs of Inheritance. Member Access Rules, Super Uses, Using Final with Inheritance, Polymorphism- Method Overriding, Abstract Classes, The Object Class.
Defining, Creating and Accessing a Package, Understanding Classpath, Importing Packages, Differences between Classes and Interfaces, Defining an Interface, Implementing Interface, Applying Interfaces, Variables in Interface and Extending Interfaces, Exploring Java.IO.

UNIT – III:
Exception Handling and Multi-threading: Concepts of Exception Handling, Benefits of Exception Handling, Termination or Resumptive Models, Exception Hierarchy, Usage of Try, Catch, Throw, Throws and Finally, Built in Exceptions, Creating Own Exception Sub Classes.
String Handling, Exploring Java. Util, Differences between Multi-Threading and Multitasking, Thread Life Cycle, Creating Threads, Thread Priorities, Synchronizing

Threads, Interthread Communication, Thread Groups, Daemon Threads. Enumerations, Autoboxing, Annotations, Generics.

UNIT – IV:

Event Handling: Events, Event Sources, Event Classes, Event Listeners, Delegation Event Model, Handling Mouse and Keyboard Events, Adapter Classes.

The AWT Class Hierarchy, User Interface Components- Labels, Button, Canvas, Scrollbars, Text Components, Check Box, Check Box Groups, Choices, Lists Panels – Scrollpane, Dialogs, Menubar, Graphics, Layout Manager – Layout Manager Types – Border, Grid, Flow, Card and Grid Bag.

UNIT – V:

Applets: Concepts f Applets, Differences between Applets and Applications, Life Cycle of an Applet, Types of Applets, Creating Applets, Passing Parameters to Applets.

UNIT – VI:

Swing: Introduction, Limitations of AWT, MVC Architecture, Components, Containers, Exploring Swing- Japplet, Jframe and Jcomponent, Icons and Labels, Text Fields, Buttons – The Jbutton Class, Check Boxes, Radio Buttons, Combo Boxes, Tabbed Panes, Scroll Panes, Trees, and Tables.

TEXT BOOKS:

1. Java The Complete Reference, Herbert Schildt, 7th Edition, TMH
2. Understanding OOP with Java Updated Edition, T. Budd, Pearson Education
3. An Introduction to Programming and OO Design using Java, J. Nino and F.A. Hosch, John Wiley & Sons

REFERENCES:

1. Introduction to Java Programming, Y. Daniel Liang, Pearson Education
2. An Introduction to Java Programming and Object-Oriented Application Development, R. A. Johnson, Thomson
3. Core Java 2, Vol. 1 - Fundamentals, Cay. S. Horstmann and Gary Cornell, 8th Edition, Pearson Education
4. Core Java 2, Vol. 2 - Advanced Features, Cay. S. Horstmann and Gary Cornell, 8th Edition, Pearson Education

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech.	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1CS08) RELATIONAL DATABASE MANAGEMENT SYSTEMS

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:
- To understand the basic concepts and the applications of database systems
- To master the basics of SQL and construct queries using SQL
- To understand the relational database design principles
- To become familiar with the basic issues of transaction processing and concurrency control
- To become familiar with database storage structures and access techniques

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Demonstrate the basic elements of a relational database management system
CO-2: Ability to identify the data models for relevant problems
CO-3: Ability to design entity relationship model and convert entity relationship diagrams into RDBMS and formulate SQL queries on the data
CO-4: Apply normalization for the development of application software

UNIT – I:
Introduction: Database System Applications, Purpose of Database Systems, View of Data, Database Languages – DDL, DML, Relational Databases, Database Design, Data Storage and Querying, Transaction Management, Database Architecture, Data Mining and Information Retrieval, Specialty Databases, Database Users and Administrators, History of Database Systems.
Introduction to Database design: Database Design and ER diagrams, Entities, Attributes and Entity sets, Relationships and Relationship sets, Additional features of ER Model, Conceptual Design with the ER Model, Conceptual Design for Large enterprises.
Relational Model: Introduction to the Relational Model, Integrity Constraints over Relations, Enforcing Integrity constraints, Querying relational data
Logical Database Design: ER to Relational, Introduction to Views, Destroying /Altering Tables and Views.

UNIT – II:
Relational Algebra and Calculus: Preliminaries, Relational Algebra, Relational calculus – Tuple relational Calculus, Domain relational calculus, Expressive Power of Algebra and calculus.
SQL: Queries, Constraints, Triggers: Form of Basic SQL Query, UNION, INTERSECT, and EXCEPT, Nested Queries, Aggregate Operators, NULL values Complex Integrity Constraints in SQL, Triggers and Active Data bases, Designing Active Databases.

UNIT – III:
Schema Refinement and Normal Forms: Introduction to Schema Refinement, Functional Dependencies - Reasoning about FDs, Normal Forms, Properties of

Decompositions, Normalization, Schema Refinement in Database Design, Other Kinds of Dependencies.

UNIT – IV:

Transaction Management: Transactions, Transaction Concept, A Simple Transaction Model, Storage Structure, Transaction Atomicity and Durability, Transaction Isolation, Serializability, Transaction Isolation and Atomicity Transaction Isolation Levels, Implementation of Isolation Levels.

UNIT – V:

Concurrency Control: Lock–Based Protocols, Multiple Granularity, Timestamp-Based Protocols, Validation-Based Protocols, Multiversion Schemes.

Recovery System: Failure Classification, Storage, Recovery and Atomicity, Recovery Algorithm, Buffer Management, Failure with loss of nonvolatile storage, Early Lock Release and Logical Undo Operations, Remote Backup systems.

UNIT – VI:

Storage and Indexing: Overview of Storage and Indexing: Data on External Storage, File Organization and Indexing, Index Data Structures, Comparison of File Organizations.

Tree-Structured Indexing: Intuition for tree Indexes, Indexed Sequential Access Method (ISAM), B+ Trees: A Dynamic Index Structure, Search, Insert, Delete.

Hash-Based Indexing: Static Hashing, Extendible hashing, Linear Hashing, Extendible vs. Linear Hashing.

TEXT BOOKS:

1. Database Management Systems, Raghu Ramakrishnan, Johannes Gehrke, 3rd Edition, McGraw-Hill Education (India) Private Limited
2. Database System Concepts, A. Silberschatz, Henry F. Korth, S. Sudarshan, 6th Edition, McGraw-Hill Education (India) Private Limited
3. Database Systems, R. Elmasri, Shamkant B. Navathe, 6th Edition, Pearson Education

REFERENCES:

1. Database System Concepts, Peter Rob & Carlos Coronel, Cengage Learning
2. Introduction to Database Management, M. L. Gillenson and others, Wiley Student Edition
3. Database Development and Management, Lee Chao, Auerbach Publications, Taylor & Francis Group
4. Introduction to Database Systems, C. J. Date, Pearson Education

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech.	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1IT03) COMPUTATIONAL THINKING USING PYTHON

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:
- To understand why Python is a useful scripting language for developers
- To create and execute Python programs and to Learn how to use lists, tuples, and dictionaries in Python programs
- To learn how to build and package Python modules for reusability
- To learn how to design object-oriented programs with Python classes
- To learn how to use exception handling in Python applications for error handling

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Adapt and combine standard algorithms to solve a given problem (includes numerical as well as non-numerical algorithms)
CO-2: Adequately use standard programming constructs: repetition, selection, functions, composition, modules, aggregated data (arrays, lists, etc.)
CO-3: Explain what a given program (in Python) does identify and repair coding errors in a program
CO-4: Understand and use object-based software concepts (constructing OO software will be dealt with in the course Software Engineering)
CO-5: Use library software for (e.g.) building a graphical user interface, web application, or mathematical software

UNIT – I:
Introduction: History, Features, Setting up path, Working with Python, Basic Syntax, Variable and Data Types, Operator, Conditional Statements-If
If- else Nested if-else Looping for While Nested loops Control Statements Break
Continue Pass String Manipulation Accessing Strings Basic Operations String slices Function.

UNIT – II:
Methods, Lists: Introduction, Accessing list, Operations, Working with lists, Function and Methods, Tuple: Introduction, Accessing tuples, Operations, Working, Functions and Methods
Dictionaries: Introduction, Accessing values in dictionaries, Working with dictionaries, Properties.

UNIT – III:
Functions: Defining a function, Calling a function, Types of functions, Function Arguments, Anonymous functions, Global and local variables.
Modules: Creation, Importing module, Math module, Random module, Packages.

UNIT – IV:

Composition: Input-Output-Printing on screen, Reading data from keyboard, Opening and closing file Reading and writing files, Functions.

Exception Handling: Exception, Exception Handling, Except clause, Try? Finally clause, User Defined Exceptions

UNIT – V:

OOPs Concept: Class and object, Attributes, Inheritance, Overloading, Overriding, Data hiding, Regular expressions- Match function, Search function, Matching VS Searching, Modifiers, Patterns.

Multithreading: Thread, Starting a thread, Threading module, Synchronizing threads.

CGI: Introduction, Architecture, CGI environment variable, GET and POST methods, Cookies, File upload.

UNIT – VI:

Database: Introduction, Connections, Executing queries, Transactions Handling error,

Networking: Socket, Socket Module, Methods, Client and server, Internet modules, Sending email.

TEXT BOOKS:

1. Learning Python, David Ascher and Mark Lutz, 2nd Edition, O'Relly, 2003

REFERENCES:

1. Python Programming: An Introduction to Computer Science, John M. Zelle, 2nd Edition, Kindle Edition
2. Python Essential Reference, David M. Beazley, 4th Edition, Developer's Library

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B.Tech.	L	T/P/D	C
	3	0	3

(19OE1IT07) INTRODUCTION TO DATA ANALYTICS

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:
- To be exposed to conceptual framework of big data
- To understand different techniques of data analysis
- To be familiar with concepts of data streams
- To be exposed to item sets, clustering, frame works and Visualization

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Understand big data fundamentals
CO-2: Learn various data analysis techniques
CO-3: Implement various data streams
CO-4: Understand item sets, clustering, frame works & Visualizations

UNIT – I:
Introduction to Big Data: Introduction to Big Data Platform – Challenges of Conventional systems – Web data – Evolution of Analytic scalability, analytic process and tools, Analysis vs Reporting – Modern data analytic tools,
Statistical Concepts: Sampling distributions, resampling, statistical inference, prediction error.

UNIT – II:
Data Analysis: Regression modeling, Multivariate analysis, Bayesian modeling, inference and Bayesian networks, Support vector and Kernel methods
Analysis of Time Series: Linear systems analysis, nonlinear dynamics – Rule induction –
Neural Networks: Learning and and Generalisation, competitive learning, Principal component analysis and neural networks
Fuzzy Logic: extracting fuzzy models from data, fuzzy decision trees, Stochastic search methods.

UNIT – III:
Mining Data Streams: Introduction to Streams Concepts – Stream data model and architecture – Stream Computing, Sampling data in a stream – Filtering streams – Counting distinct elements in a stream – Estimating moments – Counting oneness in a Window – Decaying window – Real time Analytics Platform (RTAP) applications – case studies – real time sentiment analysis, stock market predictions.

UNIT – IV:
Frequent Itemsets and Clustering: Mining Frequent itemsets – Market based Modeling – Apriori Algorithm – Handling large data sets in Main Memory – Limited Pass Algorithm – Counting frequent itemsets in a Stream – Clustering Techniques – Hierarchical – K-Means.

UNIT – V:

Clustering high dimensional data – CLIQUE and ProCLUS – Frequent pattern-based clustering methods – Clustering in non-Euclidean space – Clustering for streams and Parallelism.

UNIT – VI:

Frameworks and Visualization: MapReduce – Hadoop, Hive, MapR – Sharding – NoSQL Databases – S3 – Hadoop Distributed file systems – Visualizations – Visual data analysis techniques,

Interaction Techniques: Systems and Applications

TEXT BOOKS:

1. Intelligent Data Analysis, Michael Berthold, David J. Hand, Springer, 2007
2. Mining of Massive Datasets, Anand Rajaraman and Jeffrey David Ullman, Cambridge University Press, 2012

REFERENCES:

1. Taming the Big Data Tidal Wave: Finding Opportunities in Huge Data Streams with Advanced Analytics, Bill Franks, John Wiley & Sons, 2012
2. Big Data Glossary, Glenn J. Myatt, Making Sense of Data, John Wiley & Sons, Pete Warden, O'Reilly, 2011
3. Data Mining Concepts and Techniques, Jiawei Han, Micheline Kamber, 2nd Edition, Elsevier, 2008

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B.Tech.	L	T/P/D	C
	3	0	3

(19OE1CS11) FUNDAMENTALS OF COMPUTER ALGORITHMS

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To reinforce algorithms analysis methods
- To ability to analyse running time of an algorithm
- To understand different algorithm design strategies
- To familiarity with an assortment of important algorithms

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Apply algorithm design techniques and concepts to solve given engineering problem
CO-2: Analyze running times of algorithms using asymptotic analysis
CO-3: Develop efficient algorithms for computational tasks
CO-4: Computing complexity measures of algorithms

UNIT – I:
Introduction: Characteristics of algorithm. Analysis of algorithms: Asymptotic analysis of complexity bounds – best, average and worst-case behaviour; Performance measurements of Algorithm, Time and space trade-offs.

UNIT – II:
Divide and Conquer: General method, applications-Binary search, Quick sort, Merge sort, Strassen's matrix multiplication. Analysis of recursive algorithms through recurrence relations: Substitution method, Recursion tree method and Masters' theorem.

UNIT – III:
Greedy Method: General method, applications-Job sequencing with deadlines, 0/1 knapsack problem, Minimum cost spanning trees, Single source shortest path problem, Huffman Codes.

UNIT – IV:
Dynamic Programming-I: General method, Principle of optimality, applications-Multistage graphs, Matrix chain multiplication, Optimal binary search trees.

UNIT – V:
Dynamic Programming-II: 0/1 knapsack problem, All pairs shortest path problem, Travelling sales person problem, Reliability design.

UNIT – VI:
Backtracking: General method, applications- N-Queen problem, Sum of subsets problem, Graph coloring, Hamiltonian cycles.

TEXT BOOKS:

1. Fundamentals of Computer Algorithms, E. Horowitz et al, Galgotia Publications
2. Introduction to Algorithms, Thomas H. Cormen, Charles E. Lieserson, Ronald L. Rivest and Clifford Stein, 4th Edition, MIT Press/McGraw-Hill

REFERENCES:

1. Algorithm Design, Jon Kleinberg and Eva Tardos, 1st Edition, Pearson
2. Algorithm Design: Foundations, Analysis and Internet Examples, Michael T. Goodrich and Roberto Tamassia, 2nd Edition, Wiley
3. Algorithms – A Creative Approach, Udi Manber, 3rd Edition, Addison-Wesley, Reading, MA
4. Introduction to the Design and Analysis of Algorithms, Anany Levitin, 3rd Edition, Pearson Publications

GENERAL

PROFESSIONAL ETHICS AND HUMAN VALUES

Ethics is a necessary and listed Graduate Attribute for all engineers according to the Washington Accord. As engineers deal with the society and provide for the society, it is important that the ethical concerns pertaining to technology are well-understood and addressed. Human Values form the basis for all Ethics and ethical theories help resolve professional dilemmas too. This course aims to create an appreciation for normative and applied ethics with special focus on professionalism and technology education and practice. Given the diverse set of roles an engineer or computer scientist may play in the society, there is an inherent societal need for engineers, technologists, and computer scientists to be ethical. The formative years of students of engineering are the best time to impress upon them the practical importance and application aspects of ethics. The curriculum is designed to include an inherent appreciation for the Indian Ethos and cover a wide variety of topics with suitable case studies and examples all through, so as to enable the learners to find practical contexts in global and contemporary careers of their future. The course also leads to attaining two other Graduate Attributes majorly, along with Ethics, *viz.* Engineer and Society, and Lifelong Learning.

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. V Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1HS01) PROFESSIONAL ETHICS AND HUMAN VALUES

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To emphasize on the importance of ethics for engineers and computer scientists
- To provide a toolkit for ethical behaviour in personal and professional settings
- To relate the profession of engineering to sociocultural as well as ethical and moral contexts in India and globally
- To develop more socially conscious engineers who create and conceive a better society and a better world without sacrificing or ignoring public good

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Distinguish morals, values, and ethics in Indian and global contexts
CO-2: Resolve moral and ethical dilemmas through ethical inquiries and appropriate ethical theories
CO-3: Realize the professional role of engineers in society and the support available in creating safe solutions for the society focusing on public welfare
CO-4: Conduct themselves ethically in various roles that present themselves in professional and business environments

UNIT – I:

Motivation and Introduction to Human Values: Motivation to study ethics in engineering with justifying case studies, historical events, and current affairs; Morals, Values, and Ethics – Definitions; Moral Judgement vs. Value Judgement; Moral Character and Moral Autonomy – Conscientiousness, Integrity, Empathy as basic building blocks; The Golden Rule; Maslow's Theory of Needs; Universal Human Values and Theories; Conventional and Constitutional Values in Indian Ethos; Anomie vs. Civic Virtue as a foundation for an ideal society; Ethics as a basis of legal framework; Privacy and Confidentiality – Increasing emphasis in personal and professional lives, technological considerations and examples; Profession, Professionalism – Definitions, Engineering as a Profession

UNIT – II:

Ethics, Ethical Theories, and Professionalism: Ethics through Spirituality, Religion, and beyond; Indian Philosophy and Ethos, ancient to modern – Family System, Ethical Pluralism, Unity in Diversity; Ethics as application of values and as moral philosophy – Kohlberg's theory vs. Gilligan's theory of moral development leading to ethics, examples; Moral and Ethical Dilemmas – Definition, Causes, Case Studies and Examples; Resolution of Ethical Dilemmas through Ethical Inquiries – Normative, Conceptual, and Factual Inquiries, Classification of Ethics by Character and Conduct – Consequentialism/ Utilitarianism, Deontological Ethics, Virtue Ethics and Theories, Rights Theories; Ethical Frameworks and examples; Practical application of ethical theories for decision-making in personal life

UNIT – III:

Professionalism, Engineering in the Societal Context: Professionalism – Professional Traits, Rights, Responsibilities, Roles, Virtues; Business Ethics; Engineering as Social Experimentation – Context with examples, Comparison with standard experiments, Application of Ethical Inquiries to gain knowledge and to gather relevant information, Responsibility of Experimenters, Accountability and Answerability, Consensus and Need for Informed Consent – how to address exceptions; Responsible Innovation – Social Context of Innovation, Responsible Research and Innovation, Data Privacy and Protection of Individual Rights, being Ethical by Design; Trust in the context of professionalism – confidentiality, non-disclosure agreements (NDA); Intellectual Property (IP) – IP Rights (IPR) as Professional Rights, Law, Moral Rights and Economic Rights, Patenting; Diverse roles of Engineers as Professionals – Manager, Leader, Consultant, and Expert Witness

UNIT – IV:

Professional Ethics, Ethics at Workplace and Roles of Engineers: Overview of Organizational Behaviour; Collegiality, Loyalty, Trust in professional context; Respect for Authority vs. Moral Autonomy, Moral Responsibility; Organizational context of Ethics – Minor, interpersonal, severe, organizational workplace deviances; Occupational Crime, Culpable mistakes, Collateral damage; Gifts and bribes; Industrial Ethics for non-professionals; Code of ethics and Code of Conduct – Role of professional societies in guiding, promoting, and protecting professionals and professions, Examples of common professional societies in Engineering and Science; Decision-making in professional context – Choosing the right guidance, choosing the right ethical theory; Conflicts in profession and at workplace - Employee Relations and Discrimination, Conflict of Interest, Conflict Management and Resolution, Framework for Conflict Resolution; Multinational Companies and Corporates – Work Culture and Respect for Diversity and Pluralism; Employee Rights vs. Professional Rights; Whistleblowing – Social, Organizational, and Legal context with examples

UNIT – V:

Public Welfare, Safety & Risk: Impact of engineering activities and technology on Public Welfare; Ethical Concerns of Public welfare in the context of Emerging Technologies – Artificial Intelligence, Machine Learning, Internet of Things, Cybersecurity and Cybercrime; Issues of Public Concern – Informed Consent, Health and environmental aspects, data security; Safety and Risk – Definitions; Risk Assessment – Known and Unintended consequences, Risk-Benefit Analysis, Reducing Risk, Optimum Level of Safety, Capability Curves, Safe Exit; Learning from the Past – Case Studies in Ethics Context: Titanic, Bhopal, Chernobyl; Environmental Ethics and Sustainable Development Goals; Computer Ethics and various Technology Ethics;

Ethics in the context of War and Weapon Development; Ethics and Economics – Fair Trade, Capitalism vs. Communism, Developed vs. Developing vs. Underdeveloped economies

UNIT – VI:

Ethics for Lifelong Learning: Ethics in the context of Globalization; Moral Character and Ethical Leadership – Case Studies and Examples of success and failure; Overview and comparison of different schools of thought, comparison of the works of pioneering philosophers and social scientists – Immanuel Kant, John Rawls, Martin Heidegger, Swami Vivekananda, Jiddu Krishnamurti, Dr. Abdul Kalam, *etc.*; Impact of Ethical and Unethical Behaviour in personal and professional lives, developing and maintaining ethical behaviour, threats to moral autonomy and how to continue to be ethical in personal and professional lives

TEXT BOOKS:

1. Ethics in Engineering, Mike W. Martin, Roland Schinzinger, McGraw-Hill Education, 2017 (ISBN: 978-9339204457)
2. Business Ethics: An Indian Perspective, A. C. Fernando, K. P. Muralidheeran, E. K. Satheesh, Pearson Education, 2019 (ISBN: 978-9353437442)
3. Professional Ethics, R. Subramanian, Oxford University Press, 2017 (ISBN: 978-0199475070)

REFERENCES:

1. Engineering Ethics: Concepts & Cases, Charles E. Harris, Jr., Michael S. Pritchard, Michael J. Rabins, Cengage Learning, 2012 (ISBN: 978-8131517291)
2. Classical Indian Ethical Thought: A Philosophical Study of Hindu, Jaina and Bauddha Morals, Kedar Nath Tiwari, Motilal Banarsidass Publishers, 2017 (ISBN: 978-8120816084)
3. The Manual for Indian Start-Ups, Dalai Lama, Ethics for the Whole World 978-9351360803 Vijay Kumar Ivaturi et al., Penguin Random House India, 2017 (ISBN: 978-0143428527)
4. To Be Human, Jiddu Krishnamurti, Shambhala, 2000 (ISBN: 978-1570625961)
5. On Ethics and Economics, Amartya Sen, Oxford India, 1999 (ISBN: 978-0195627619)

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B.Tech. VI Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1HS02) ENTREPRENEURSHIP

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To motivate the engineers to inculcate the skills thereof in any professional role and to consider intrapreneurship or entrepreneurship as career choices for personal and societal growth
- To impart lean management principles and practices to plan, execute, and convert one's own idea into a sustainable business model
- To gain practical knowledge to design one's own lean startup
- To identify and avoid the potential pitfalls in validation, design, production, and marketing phases of an innovative product or service

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Discover societal problems as entrepreneurial opportunities and ideate to develop solutions through systematic and creative approaches to innovation and business strategy

CO-2: Apply lean methodology to startup ideas using Business Model Canvas and Lean Canvas and be able to create Business Plan

CO-3: Validate ideas, design, production, and marketing systematically using techniques such as 5 Whys, Innovation Accounting, Value and Growth Propositions

CO-4: To strategize during ideation, production, market research, marketing and facing competition

UNIT – I:

Entrepreneurial Skills and Opportunities : Role of Entrepreneurs in Indian and World Economy; Entrepreneurship as a career for engineers, scientists, and technologists; Personality and Skill Set of an Entrepreneur; Need for Ethics and Empathy for Entrepreneurs; Stories of Successful and Failed Enterprises; Current Business Trends; Entrepreneurial Management vs. Corporate Management – Roles and Scope; Concepts of Intrapreneurship, Social Entrepreneurship, Technopreneurship, Studentpreneurship; Opportunities in Telangana State and India – incubators, schemes, accelerators

UNIT – II:

Introduction to Lean Startup Methodology: Overview, Principles of Lean Startup, Lean vs. Traditional Startup; Vision-to-Steering, Start-Define-Learn-Experiment, Leap-Test-Measure-Pivot, Build-Measure-Learn

UNIT – III:

Business Model Concepts: Components of Business Plan; Business Model Canvas (BMC); Lean Canvas (LC); Pitch Deck; Elevator Pitch; Financial Aspects – Financing, Funding Stages, Inflows, Outflows; Market Research and Marketing

UNIT – IV:

Building Your Business Model: Desirability, Feasibility, and Viability; Minimum Viable Product (MVP), Proof of Concept (PoC), Prototype; Early Adopters; Value Proposition; Overview of opportunities in India – Financing and Support Schemes, Online and Offline Resources, Entrepreneurial Networks

UNIT – V:

Evaluating Your Business Model: Three Learning Milestones of Innovation; Root Cause Analysis (RCA) through 5 Whys; Pivot or Persevere; The Engines of Growth: Sticky, Viral, and Paid; Kan-ban Diagram for Project Planning and Resource Allocation

UNIT – VI:

Strengthen Your Business Model: Why startups fail? Value and Waste; Design Thinking for Business; Analogs and Antilogs; Paralysis by Analysis and Extinct by Instinct; The three A's: Actionable, Accessible, and Auditable Metrics and Vanity Metrics

TEXT BOOKS:

1. The Lean Startup: How Today's Entrepreneurs Use Continuous Innovation to Create Radically Successful Businesses, Eric Ries, Penguin Portfolio, 2015 (ISBN: 978-0670921607)
2. Entrepreneurship, Robert D. Hisrich, Michael P. Peters and Dean A. Shepherd, Tata McGraw-Hill, 11th Ed., 2020 (ISBN: 978-9390113316)
3. Entrepreneurship Simplified: From Idea to IPO, Ashok Soota, S R Gopalan, Penguin Random House India, 2016 (ISBN: 978-0670088959)

REFERENCES:

1. Measure What Matters: OKRs: The Simple Idea that Drives 10x Growth, John Doerr, Penguin Portfolio, 2018 (ISBN: 978-0241348482)
2. Entrepreneurship Development and Business Ethics, Abhik Kumar Mukherjee, Shaunae Roy, Oxford University Press, 2019 (ISBN: 978-0199494460)
3. The Manual for Indian Start-Ups, Vijay Kumar Ivaturi et al., Penguin Random House India, 2017 (ISBN: 978-0143428527)
4. Social Entrepreneurship in India: Quarter Idealism and a Pound of Pragmatism, Madhukar Shukla, SAGE Publications India Pvt Ltd, 2020 (ISBN: 978-9353882372)
5. Entrepreneurship: A South Asian perspective. Donald F Kuratko, T.V Rao. Cengage Learning, 2012

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B.Tech. VII Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1HS03) PERSONALITY DEVELOPMENT AND PUBLIC SPEAKING

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:
- To develop skills and techniques for Effective Communication and Public Speaking
- To develop Leadership qualities and increase Self – confidence
- To get along with people and Team-Building
- To enhance career opportunities by Goal setting
- To develop an acceptable PERSONALITY

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Communicate better and speak with confidence
CO-2: Exhibit Leadership qualities and increased Self – confidence
CO-3: Work towards Team-Building
CO-4: Use career opportunities by Goal setting
CO-5: Acquire a forceful personality to maintain a pleasant relationship between the seniors and subordinates and other stakeholders

UNIT – I:
EFECTIVE COMMUNICATION
i. Fundamentals of Effective Communication
ii. How to sell your ideas
iii. Communication within Industry (awareness of motivation, ego states, games, etc.)
iv. Guidelines on: Listening, Reading and Writing
v. Non-verbal Communication (Body Language)
vi. Barriers of Communication

UNIT – II:
PUBLIC SPEAKING (SPEECH COMMUNICATION)
i. How to develop courage and self-confidence
ii. Speech purposes, preparation patterns and outlining of speech
iii. Fundamentals and secrets of good delivery
iv. How to make your meaning clear and convince an audience / client
v. How to close effectively and get action?
vi. How to participate in conferences, group discussions and office meetings

UNIT – III:
PERSONALITY DEVELOPMENT -1
i. Leadership - qualities of a successful leader ; Leadership Styles; Leadership in Administration; Problem-solving & Decision-making
ii. Group Dynamics and Team Building
iii. Importance of groups in organization; Interactions in group, Group Decision Taking, Team Building, Interaction with the Team, Building a good team

UNIT – IV:
PERSONALITY DEVELOPMENT -2

i. Interpersonal Relations- Introduction; Transactional Analysis in communication Awareness of Ego states and their application in communication
ii. Conflict Management- Introduction & Causes of Conflict; Managing Conflict

UNIT – V:
PERSONALITY DEVELOPMENT -3

i. Positive Attitude & Ways to develop positive attitude
   Self Esteem & Confidence Building
ii. Motivation- Importance of self-motivation;
iii. Stress -Causes of Stress & Impact of Stress; Managing Stress

UNIT – VI:
PERSONALITY DEVELOPMENT -4

i. Goal Setting-Meaning; Short, medium and Long Term Goals;
   Importance of Goal setting & Steps for Goal Setting
ii. Creativity-Meaning; Barriers to Creativity & Steps to stimulate Creativity
   Understanding and Importance of Human Values; Ideals in Life; Becoming a Role Model
iii. Time Management - Time as a Resource; Techniques for better Time Management.

TEXT BOOKS:

1. Advance Speaking Skills, Jeremy Harmar & John Arnold, Essex, Longman Group Limited, 1978
2. Developing Soft Skills, Sherfield R. M., Montgomery R. J., Moody P. G. 4th Edition, Pearson, 2010
3. Personality Development and Soft Skills, Barun K. Mitra, Oxford University Press, 2016

REFERENCES:

1. Body Language: A Guide for Professionals, Hedwig Lewis, Response Books (A Division of Sage Publications India, Pvt. Ltd.,) New Delhi, 1998
2. Emotional Intelligence, Daniel Goldman, Bantam Books, 1995
3. Personality Development, Rajiv Mishra, Rupa & Co., 2004

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B.Tech. VIII Semester	L	T/P/D	C
	3	0	3

(19OE1HS04) FOREIGN LANGUAGE – FRENCH

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:
- To communicate verbally in a simple way by asking and responding to simple questions related to everyday language needs
- To read and comprehend different kinds of texts (notices, informal letters, catalogues, menus etc.)
- To write clear, concise, and correct sentences and paragraphs on familiar topics.
- To recognize and use basic syntax and structures in French including articles, prepositions and connecting words as well as master basic vocabulary

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Use vocabulary contextually and effectively
CO-2: Use reading skills to comprehend different kinds of texts
CO-3: Understand everyday expressions dealing with simple and concrete everyday needs, in clear, slow and well-articulated speech and manage very short mini dialogues /conversations
CO-4: Demonstrate basic competence in Written French including grammar, sentence and paragraph structure, coherence

UNIT – I: Introduce oneself and introduce someone:
Reading: Read and understand an introduction about someone
Grammar: Question words, Subject verb agreement, Mas/fem and prepositions with cities and countries
Vocabulary: professions, nationalities, countries numbers, days of the week and verbs
Writing: Build basic sentences and Write about oneself
Life Skills: Greetings, Formal and Informal way of asking questions

UNIT – II: Express likes and dislikes and Talk about your locality:
Reading: Read and understand description of a place
Grammar: Articles, prepositions, possessive adjectives, basic connecting words such as **"like, and, but",** and Negation
Vocabulary: Adjectives, verbs of preference, different places, and basic vocabulary on leisure and sports activities.
Writing: Write about hobbies and pastimes
Life Skills: Conversation fillers

UNIT – III: Take / Fix an appointment with someone:
Reading: Understand propositions and counters

Grammar: How to say time, Interrogative adjectives
Vocabulary: Irregular verbs, days of the week, Fixed expressions with Etre and Avoir and expressions to ask for appointment or refuse/accept a proposed time
Life Skills: Telephone etiquette and colloquial expressions in French

UNIT – IV: Talk about your routine / Invite someone and Accept or refuse an invitation
Reading: Read and understand an invitation on basic info: date and time, venue, occasion, type of invitation etc.
Grammar: Question word Why, Connecting word "because", partitive and contracted articles, reflexive verbs
Vocabulary: Expressions to propose, thank / apologize and accept or refuse an invitation,
Writing: Respond to an invitation (Accept or refuse)
Life Skills: At the table

UNIT – V: Ask for information (timings, price, etc) and Ask for/ Give Directions
Reading: Understand signboards and instructions
Grammar: Imperative mode and prepositions.
Vocabulary: Directions, Expressions to ask information or seek precision
Writing: Give instructions and fill a form

UNIT – VI: Vacation (plan vacation, choose destination, visit, and appreciate)
Reading: Read and understand travel brochures for basic info on offers, locations, touristic attractions hotels and so on
Grammar: demonstrative adjectives and near future tense
Vocabulary: Weather forecast, modes of transport, and vacation activities
Writing: Write a post card
Life Skills: Types of vacation in France

TEXT BOOKS:

1. Painless French, Carol Chitin M. S., Lynn Gore, Barrons Educational Series, 2016 (ISBN: 978-1438007700)
2. Language Learning University, French: Learn French for Beginners Including French Grammar, French Short Stories and 1000+ French Phrases, Createspace Independent Publications, 2018 (ISBN: 978-1726415002)
3. Language School, French Language for Beginners, 2019 (ISBN: 978-1700175700)

REFERENCES:

1. Practice Makes Perfect: Complete French All-in-One, Annie Heminway, McGraw-Hill Education, 2018 (ISBN: 978-1260121032)
2. Easy French Step-by-Step, Myrna Bell Rochester, McGraw-Hill Education, 2008 (ISBN: 978-0071453875)
3. Contacts: Langue et Culture Françaises, Jean-Paul Valette, Rebecca Valette, Wadsworth Publishing Co. Inc., 2012 (ISBN: 978-1133309581)

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech.	L	T/P/D	C
	3	0	3

(19OE1CE09) SMART CITIES

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To understand smart city basic concepts, global standards, and Indian context of smart cities
- To explain smart community, smart transportation and smart buildings
- To understand Energy demand, Green approach to meet Energy demand and their capacities
- To identify Smart Transportation Technologies in cities and concepts towards smart city

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Explain and elaborate smart city concepts and their international and national standards

CO-2: Conceptualize smart community, transportation and building concepts

CO-3: Develop and calibrate energy demand and their capacity limits

CO-4: Predict the various smart urban transportation systems and the transition from existing city towards a smart city

UNIT – I:

Introduction to Smart Cities: Introduction to Smart Cities - Understanding Smart Cities - Dimensions of Smart Cities – World urbanization, Global Experience of Smart Cities, Smart City case studies-Indian scenario - India "100 Smart Cities" Policy and Mission.

UNIT – II:

City as a System of Systems: Systems thinking – Developing a smart city approach – Core elements of a smart city – Relevant open data for a smart city – Sustainability – Privacy and Ethics – Energy systems for smarter cities.

UNIT – III

Smart Cities Planning and Development: Introduction to Smart Community; Smart community concepts: Concept of Smart Community - Smart Transportation - Smart Building and Home Device - Smart Health - Smart Government - Smart Energy and Water - Cybersecurity, Safety, and Privacy; Internet of Things, Blockchain, Artificial Intelligence, Alternate Reality, Virtual Reality.

UNIT – IV:

Smart Urban Energy Systems: Conventional vs. Smart, City components, Energy demand, Green approach to meet Energy demand, Index of Indian cities towards smartness – a statistical analysis -Meeting energy demand through direct and indirect solar resources- Efficiency of indirect solar resources and its utility, Capacity limit for the indirect solar resources- Effectiveness in responsive environment in smart city; Smart communication using green resources- **Relevant case studies**

UNIT – V:

Smart Transportation Systems: Smart Transportation Technologies - Driverless and connected vehicles - ride sharing solutions - The "improve" pathway - The "shift" pathway – Smart Roads and Pavement systems – Relevant case studies

UNIT – VI:

Future of Smart Cities: The transition of legacy cities to Smart - Right transition process - the benefit of citizens, cities have to adopt effective management and governance approaches-factors in the transition phase of legacy cities to Smart cities and their managerial implications.

TEXT BOOKS:

1. Internet of Things in Smart Technologies for Sustainable Urban Development, G. R. Kanagachidambaresan, R. Maheswar, V. Manikandan, K. Ramakrishnan., Springer, 2020
2. Society 5.0: A People-Centric Super-Smart Society, Hitachi-UTokyo Laboratory (H-UTokyo Lab), Springer, 2020
3. The Routledge Companion to Smart Cities, Katharine S. Willis, Alessandro Aurigi, Routledge International Handbooks, 2020

REFERENCES:

1. Smart Cities in Asia: Governing Development in the Era of Hyper-Connectivity Yu-min Joo, Yu-Min Joo, Teck-Boon Tan, Edward Elgar Pub, 2020
2. Urban Systems Design: Creating Sustainable Smart Cities in the Internet of Things Era, Yoshiki Yamagata, Perry P. J. Yang, Elsevier, 2020
3. Smart Cities and Artificial Intelligence: Convergent Systems for Planning, Design, and Operations, Christopher Grant Kirwan, Zhiyong Fu, Elsevier, 2020

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B.Tech.	**L**	**T/P/D**	**C**
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(19OE1EE05) TRENDS IN ENERGY SOURCES FOR SUSTAINABLE DEVLOPMENT

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:
- To understand the role of sustainable energy
- To know components of solar PV and wind energy conversion systems
- To understand the principles of Biomass, geo-thermal and wave energy systems
- To learn various energy storage methods

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Understand various sources for sustainable energy
CO-2: Understand Solar Photo voltaic and wind energy systems
CO-3: Learnt the harnessing techniques of Biomass, geothermal and ocean energy
CO-4: Familiarize with energy storage methods

UNIT – I:
Introduction: Trends in energy consumption - Conventional and renewable sources, Energy sources and their availability, Energy Conservation status in India -need of new energies for sustainable development.

UNIT – II:
Fundamentals of Solar Radiation: Introduction-The Sun as Source of Energy, Extraterrestrial and Terrestrial Radiations, Spectral Power Distribution of Solar Radiation, instruments for measuring solar radiation and sunshine recorder.
Solar PV Conversion: The PV Cell-Crystalline Solar cells -Thin film and amorphous solar cells, Module, Array, Equivalent Electrical circuit- Open circuit voltage and Short circuit current, I-V, P-V Curves. Developments in efficient non silicon solar cells

UNIT – III:
Wind Energy: origin of winds-Global (or Planetary) Winds- Local Winds-Factors Affecting the Distribution of Wind Energy on the Surface of Earth, Wind Turbine – Types, construction of HAWT, VAWT, performance characteristics, Betz criteria.

UNIT – IV:
Bio-Mass: Principles of Bio-Conversion, Anaerobic/aerobic digestion, types of Biogas digesters, combustion characteristics of bio-gas, utilization for cooking, I.C. Engine operation and economic aspects.

UNIT – V:

Geothermal Energy: Resources, types of wells, methods of harnessing the energy

Ocean Energy: OTEC, Principles utilization, setting of OTEC plants, thermodynamic cycles.

Tidal and Wave Energy: Potential and conversion techniques, mini-hydel power plants, and their economics.

UNIT – VI:

Energy Storage:

Electro Chemical Storage: lead-acid- nickel cadmium-nickel-metal-hydride and lithium type batteries-Principle of operation, Types, Advantages and disadvantages.

Non-Electric Storage: Methods of Energy storage –Pumped Energy Storage – Compressed air Energy Storage, Superconducting Magnet Energy Storage.

TEXT BOOKS:

1. Non-Conventional Energy Sources, G.D. Rai, 6th Edition, Khanna Publishers, 2004
2. Non-Convention Energy Resources, B.H. Khan, 3rd Edition, McGraw-Hill, 2017

REFERENCES:

1. Renewable Energy Sources, Twidell & Weir, 3rd Edition, CRC Press, 2015
2. Solar Energy, Sukhatme, 3rd Edition, McGraw-Hill, 2008
3. Non-Conventional Energy, Ashok V. Desai, Wiley Eastern, 1990

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B.Tech.	L	T/P/D	C
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(19OE1ME05) 3D PRINTING AND DESIGN

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To understand the need and know about the applications of 3D Printing
- To understand the need of liquid and solid based 3D Printing systems
- To know about the laser-based 3D Printing systems and importance of CAD for 3D Printing
- To understand post-processing, inspection and testing involved in 3D Printing

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Summarize the importance of 3D Printing
CO-2: Explain the process involved in liquid and solid based 3D Printing Systems
CO-3: Explain about the laser-based 3D Printing systems and CAD for 3D Printing
CO-4: Plan post-processing techniques and perform inspection and testing in 3D Printing

UNIT – I:
Introduction: Introduction to 3D Printing, Classification, 3D Printing Process Chain, Materials for 3D Printing, Distinction between 3D Printing & Conventional Manufacturing.
Applications: Brief overview of applications in Aerospace, Automotive, Biomedical, Defense, Construction, Jewelry, Coin and Tableware Industry.

UNIT – II:
Liquid Based 3D Printing Systems: Introduction, Principle, Processes and Applications of Material Jetting and Stereolithography.

UNIT – III:
Solid Based 3D Printing Systems: Introduction, Principle, Processes and Applications of Fused Deposition Modeling (FDM) and Laminated Object Manufacturing (LOM).

UNIT – IV:
Powder Based 3D Printing Systems: Introduction, Principle, Processes and Applications of Selective Laser Sintering (SLS), Three-Dimensional Printing (3DP).

UNIT – V:
CAD for 3D Printing: CAD data formats, CAD model preparation, Part orientation and support generation, Overview of 3D Printing softwares like MAGICS and MIMICS only.

UNIT – VI:

Post Processing: Introduction, Post Processing Techniques like Support material removal, Cleaning, Sanding and Polishing.

Inspection: Introduction, Significance, Inspection techniques like Dimensional measurement along X, Y and Z axes, visual inspection of the surface finish (overall aesthetics and intact features), flatness or warp check, and FOD (foreign objects or debris) check.

TEXT BOOKS:

1. Additive Manufacturing Technologies: Rapid Prototyping to Direct Digital Manufacturing, Ian Gibson, David W. Rosen, Brent Stucker, Springer, 2010
2. Rapid Prototyping: Principles and Applications, Chua C. K., Leong K. F., and Lim C. S., 3rd Edition, World Scientific, 2010

REFERENCES:

1. Rapid Prototyping and Engineering Applications: A Toolbox for Prototype Development, Liou L. W. and Liou F. W., CRC Press, 2007
2. Rapid Prototyping: Theory and Practice, Kamrani A. K. and Nasr E. A., Springer, 2006
3. Rapid Tooling: Technologies and Industrial Applications, Hilton P. D. and Jacobs P. F., CRC Press, 2000
4. Rapid Prototyping, Gebhardt A. Hanser, Gardener Publications, 2003

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(19OE1EC09) EMBEDDED SYSTEMS FOR IOT

COURSE PRE-REQUISITES: Programming through C

COURSE OBJECTIVES:

- To understand the basics of computing with embedded Systems
- To expose the students to various smart sensors
- To make the students familiar with the programming concepts of Embedded development board
- To understand the basics of Internet of Things and Cloud of things

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Familiarize with architectural and programming issues of Embedded Systems
CO-2: Select proper smart Sensor for a specific measurement application
CO-3: Analyze various protocols for Internet of Things
CO-4: Apply Internet of Things to different applications in the real world

UNIT – I:
Embedded System Design: Numbering and Coding Systems, Digital Premier, Inside the Computer
Embedded System: Definition, Characteristics of embedded computing applications, Design challenges, Requirements, Specification, Architecture design, Designing hardware and software components, system integration.

UNIT – II:
Smart Sensors & Applications: Introduction, Primary Sensors, Excitation, Amplification, Filters, Converters, Compensation, Information Coding/Processing, Data Communication, Standards for Smart Sensor Interface, the Automation.

UNIT – III:
Sensors Applications: Introduction, On-board Automobile Sensors (Automotive Sensors), Home Appliance Sensors, Aerospace Sensors, Sensors for Manufacturing, Sensors for environmental Monitoring.

UNIT – IV:
Micro Controller Board: Features of Arduino, Arduino components and IDE, Interfacing: Seven Segment Display, Pulse Width Modulation, Analog Digital Converter, Wireless connectivity to Arduino. Case study: From BT To WiFi: Creating WiFi Controlled Arduino Robot Car.

UNIT – V:

Introduction to Internet of Things: Definition and Characteristics of IoT, Physical Design of IoT, Logical Design of IoT, IoT enabled Technologies – Wireless Sensor Networks, Cloud Computing, Big data analytics, Communication protocols, Embedded Systems, IoT Levels and Deployment Templates, M2M, IoT vs M2M.

UNIT – VI:

Domain Specific Applications of IoT: IoT Design Methodology, Applications of IoT– Home, Health, Environment, Energy, Agriculture, Industry and Smart City.

TEXT BOOKS:

1. The 8051 Microcontroller: Programming, Architecture, Ayala & Gadre, 3rd Edition, Cengage Publications, 2008
2. Sensors and Transducers, D. Patranabis, 2nd Edition, PHI Learning Private Limited, 2013
3. Internet of Things: A Hands-On Approach, Vijay Madisetti, Arshdeep Bahga, Universities Press, 2015

REFERENCES:

1. Embedded Systems: Architecture, Programming and Design, 2nd Edition, TMH
2. The 8051 Microcontroller and Embedded Systems: Using Assembly and C, Muhammad Ali Mazidi, Janice Gillispie Mazidi, Rolin D. McKinlay, 2nd Edition, 2005
3. Internet of Things with Raspberry Pi and Arduino, Singh R., Gehlot A., Gupta L., Singh B., Swain M., Boca Raton, CRC Press, 2020

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(19OE1CS09) ARTIFICIAL INTELLIGENCE – A BEGINNER'S GUIDE

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To understand and analyze the basic concepts of artificial intelligence
- To identify, explore the complex problem-solving strategies and approaches
- To analyze the concepts of basic concepts of neural networks and learning process
- To explore and analyze the methodology used in machine learning and computer vision

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Understand and apply the basic concepts of artificial intelligence and its use cases. lives

CO-2: Explore the various search strategies and approaches for problem solving

CO-3: Correlate the fields related to AI, and articulate various learning paradigms

CO-4: Describe several issues and ethical concerns surrounding AI

UNIT – I:

Introduction to AI: What is AI-On Overview, History of AI, Applications and Examples of AI, AI Concepts, Terminology, Key fields of AI. AI Issues, Concerns, and Ethical Considerations.

UNIT – II:

AI as Search Process: On overview of Search Strategy. Types of Searches- Uninformed, Informed, Bidirectional search, Heuristic search. Local search, Local beam search, Adversarial Search.

UNIT – III:

AI as Knowledge Exploration: Introduction to Propositional Logic, Rules of Inference, First Order Logic (FOL) Syntax, Semantics, Entailment, Tools to represent knowledge.

UNIT – IV:

AI as a Learning Task: Introduction to Learning, Learning types -Supervised, Unsupervised, Reinforcement Learning, Machine learning, Deep Learning, The link between AI, ML, DL.

UNIT – V:

AI as Neural Networks: Introduction to biological neural networks. Link between biological neuron and artificial neuron. Architecture of artificial neural network, Types of Neural networks-single layer, multilayer, Back propagation networks.

UNIT – VI:

The Future of AI: Computer Vision - Seeing the World Through AI, Bots - Conversation as a Platform, AI and the society, AI in action-the Use Cases, Building AI Projects.

TEXT BOOKS:

1. Artificial Intelligence: A Modern Approach, Stuart Russell and Peter Norvig, 3rd Edition, Prentice Hall, 2010
2. Machine Learning, Tom M. Mitchell, M. C. Graw Hill Publications
3. Neural Networks-A Comprehensive Foundation, Simon Haykin, 2nd Edition, Pearson Education, 2004

REFERENCES:

1. Artificial Intelligence, Elaine Rich & Kevin Knight, 2nd Edition, TMH
2. Artificial Intelligence, A New Synthesis, Nils J. Nilsson, Elsevier
3. Artificial Neural Networks, Yegnanarayana B., PHI

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(19OE1CS10) BLOCKCHAIN TECHNOLOGY ESSENTIALS

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:
- To introduce and get the technological overview of blockchain technologies
- To Study the foundation of Blockchain Technology and demonstrate the various types of Blockchain
- To explore the application area of Blockchain Technology
- To introduce smart contract, consensus algorithm and Security Mechanism
- Introduction to available platforms to implement Blockchain Technology

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Understand and explore the Blockchain Technology
CO-2: Describe smart contract concepts
CO-3: Explore different types of Blockchain
CO-4: Develop the platforms to implement Blockchain Technology

UNIT – I:
Fundamental of Blockchain Part I: Introduction to Centralized, Decentralized and Distributed system, computer network peer to peer connection
Fundamental of Blockchain Part II: History of Blockchain, Various technical definitions of Blockchain. Generic elements of a blockchain: Block, Transaction, Node, Why It's Called "Blockchain", Characteristics of Blockchain Technology, Advantages of blockchain technology, Limitations of blockchain as a technology

UNIT – II:
Concept of Blockchain Technology Part I: Applications of blockchain technology, Tiers of blockchain technology Blockchain 0, Blockchain 1, Blockchain 2, Blockchain 3, Generation of Blockchain X, smart contract
Concept of Blockchain Technology Part II: Types of blockchain: Public blockchain, private blockchain, hybrid blockchain, examples of Public, private, hybrid blockchain and it merit and demerit.

UNIT – III:
Technical Foundations Part I: Component of block, Structure of Block chain, Technical Characteristics of the Blockchain, genesis block, Nonce
Technical Foundations Part II: Cryptography, Hashing, Distributed database, Consensus mechanisms, and basic of Cryptographic primitives, Technical Characteristics of Secure Hash Algorithms (SHA), Digital signature.

UNIT – IV:

Consensus Algorithm: Proof of work (PoW), Proof-of-Stake (PoS), Byzantine Fault Tolerance (BFT), Proof of authority (PoA), Confidentiality, Integrity, Authentication, Permissioned ledger, Distributed ledger, Shared ledger, Fully private and proprietary blockchains, Tokenized blockchains, Tokenless blockchains, CAP theorem and blockchain

UNIT – V:

E-Governance and other contract enforcement mechanisms, Financial markets and trading, Trading, Exchanges, Trade life cycle, Order anticipators, Market manipulation.
Crypto Currency: Bitcoin, Bitcoin definition, Keys and addresses, Public keys in Bitcoin, Private keys in Bitcoin, Bitcoin currency units

UNIT – VI:

Implementation Platforms: Hyperledger as a protocol, Reference architecture, Hyperledger Fabric, Transaction Flow, Hyperledger Fabric Details, Fabric Membership, Fabric Membership

TEXT BOOKS:

1. Mastering Blockchain, Imaran Bashir, 2nd Edition, Packt
2. Blockchain Basic, Daniel Drescher, A Press

REFERENCES:

1. Blockchain For Dummies®, IBM Limited Edition, John Wiley & Sons, Inc

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(19OE1EI05) FUNDAMENTALS OF ROBOTICS AND DRONES

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:
- To classify by coordinate system and control system
- To acquire knowledge on different types Power Sources and Sensors
- To classify different types of Manipulators, Actuators and Grippers
- To acquire knowledge on kinematics and Vision systems used for different Robots
- To acquire knowledge on the basics of Drones

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Acquire knowledge on different types of Power Sources (actuators) and Sensors, Manipulators, Actuators and Grippers
CO-2: Acquire knowledge on different applications of various types of robots
CO-3: Analyze the direct and the inverse kinematic problems and calculate the manipulator dynamics
CO-4: Acquire knowledge on the applications of Machine Vision in Robotics
CO-5: Acquire Knowledge on the basics of Drones

UNIT – I:
Basic Concepts & Fundamentals: An overview of Robotics, classification of Robots, Robot Components, Robot degrees of freedom, Robot Joints, Robot Coordinates, Robot reference frames, Programming modes, Robot Characteristics.

UNIT – II:
Sensors and Actuators:
Sensors: Sensors characteristics, Position sensors, velocity sensors, acceleration sensors, torque sensors, micro switches, lighten infrared sensors, touch and tactile sensors, proximity sensors, range finders.
Actuators: Characteristics of activating system, comparison of activating system Hydraulic devices, Pneumatic devices, electric motors, magneto-strictive actuators.

UNIT – III:
Manipulators and Grippers:
Grippers: Robot end effectors, Classification, drive system for Gripper, Mechanical Grippers, Magnetic Grippers, Vacuum Grippers, Adhesive Grippers, Hooks, Scoops and other Miscellaneous Devices, Gripper force Analysis and Gripper Design, Active and passive Grippers.

UNIT – IV:
Kinematics: Matrix representation of translational and Rotational motion – Homogeneous Transformation-DH representation of standard configuration Robots-Inverse Kinematics. Joint space vs. Cartesian space-Basics of Trajectory planning in joint and Cartesian space.

UNIT – V:

Robot Vision: Low level and High-level vision

Image acquisition, Illumination Techniques, Imaging Geometry, Some Basic Relationships between Pixels, Segmentation, Description, Segmentation and Description of 3-D Structures, Recognition, Interpretation.

UNIT – VI:

Basics of Drones: Theory behind how drones work, individual components that makeup a drone, basic concepts involved radio-controlled model flying, building a complete quad copter drone from scratch

TEXT BOOKS:

1. Introduction To Robotics: Analysis, Control, Applications, Wiley, Saeed B. Niku, 2nd Edition
2. Industrial Robotics, Technology Programming and Applications, Mikell P. Groover, Nicholas G Odrey, Mitchel Weiss, Roger N. Nagel, Ashish Dutta, McGraw-Hill, 2012

REFERENCES:

1. Robotics Technology and Flexible Automation, Deb S. R., John Wiley
2. Robots and Manufacturing Automation, Asfahl C. R., John Wiley
3. Robotic Engineering–An Integrated Approach, Klafter. R. D., Chimielewski. T. A., Negin. M, Prentice Hall of India, New Delhi
4. Drones for Beginners, Udemy

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(19OE1IT08) FUNDAMENTALS OF CYBER SECURITY

COURSE PRE-REQUISITES: Basic Knowledge of Computers, Basic Knowledge of Networking and Internet

COURSE OBJECTIVES:
- To identify the key components of cyber security in network
- To describe the techniques in protecting Information security
- To define types of analyzing and monitoring potential threats and attacks
- To access additional external resources to supplement knowledge of cyber forensics and laws

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Understand, appreciate, employ, design and implement appropriate security technologies
CO-2: Demonstrate policies to protect computers and digital information
CO-3: Identify & Evaluate Information Security threats and vulnerabilities in Information Systems
CO-4: Understanding computer forensics and analyzing them

UNIT – I:
Introduction: Introduction to Cybersecurity, Cybersecurity objectives, Cybersecurity roles, Differences between Information Security & Cybersecurity, Cybersecurity Principles - Confidentiality, integrity, & availability, Authentication & nonrepudiation, The Trinity of IT Security (CIA), Computer Protocols, Cookies, The TCP/IP

UNIT – II:
Who are the cyber criminals, Classification of cybercrimes, E-mail Spoofing, Spamming, Cyber defamation, Internet Time Theft, Salami Attack/ Salami Technique, Data Diddling, Forgery, Web Jacking, Newsgroup Spam/ Crimes Emanating from Usenet Newsgroup, Industrial Spying/Industrial Espionage, Hacking, Online Frauds, Pornographic Offenses, Software Piracy, Computer Sabotage, E-mail Bombing/Mail Bombs, UseNet Newsgroup as the Source of Cybercrimes, Computer Network Intrusions, Password Sniffing, Credit Card Frauds, Identity Theft.

UNIT – III:
Cyber Offenses: How Criminals Plan Them: Introduction, Categories of Cybercrime, How Criminals Plan the Attacks, Reconnaissance, Passive Attacks, Active Attacks, Scamming and Scrutinizing Gathered Information, Attack (Gaining and Maintaining the System Access), Social Engineering, Classification of Social Engineering, Cyber stalking, Types of Stalkers, Cases Reported on Cyber stalking, How Stalking Works?, Real-Life Incident of Cyber stalking, Cyber cafe and Cybercrimes,

UNIT – IV:
Security Threats: Introduction to security threats-Virus, Worms, Trojan horse, Bombs,

Trap Door, E-Mail Virus, Virus Life cycle, How virus works?, Malware, Network and Services attack- Dos attacks, Types of Dos attacks, Methods of attacks, Examples of attacks-SYN flooding, TCP flooding ,UDP flooding ,ICMP flooding ,Smurf, Ping of death, Tear drop, Security threats to E-commerce-Electronic payment system, Credit card/Debit cards, Smart cards, E- money, Electronic Fund Transfer, E-commerce security System, Electronic Cash, Digital Signatures

UNIT – V:

Introduction to Computer Forensics: computer crimes, evidence, extraction, preservation, etc. Overview of hardware and operating systems: structure of storage media/devices; windows/Macintosh/ Linux -- registry, boot process, file systems, file metadata. Data recovery: identifying hidden data, Encryption/Decryption, Steganography, recovering deleted files. Digital evidence controls: uncovering attacks that evade detection by Event Viewer, Task Manager, and other Windows GUI tools, data acquisition, disk imaging, recovering swap files, temporary &cache files, Computer Forensic tools, Network Forensic. Computer crime and Legal issues: Intellectual property, privacy issues, Criminal Justice system for forensic, audit/investigative situations and digital crime scene, investigative procedure/standards for extraction, preservation, and deposition of legal evidence in a court of law.

UNIT – VI:

Fundamentals of Cyber Law: Evolution of the IT Act, Genesis and Necessity , Salient features of the IT Act, 2000, various authorities under IT Act and their powers, Penalties & Offences, amendments, Impact on other related Acts Cyber Space Jurisdiction - Jurisdiction issues under IT Act, 2000- Traditional principals of Jurisdiction - Extra-terrestrial Jurisdiction- Case Laws on Cyber Space Jurisdiction Sensitive Personal Data or Information (SPDI) in Cyber Law (a) SPDI Definition and Reasonable Security Practices in India (b) Reasonable Security Practices – International perspective

TEXT BOOKS:

1. Cyber Security- Understanding Cyber Crimes, Computer Forensics and Legal Perspectives, Nina Godbole and Sunit Belpure, Wiley
2. Fundamentals of Cyber Security, Mayank Bhusan, Rajkumar Singh Rathore, Aatif Jamshed, BPB Publications
3. Cyber Law & Cyber Crimes, Advocate Prashant Mali, Snow White Publications, Mumbai

REFERENCES:

1. Computer Forensics and Cyber Crime: An Introduction, Marjie T. Britz, 3rd Edition, 2013
2. Digital Forensics with Open-Source Tools. Cory Altheide and Harlan Carvey, Elsevier, 2011(ISBN: 978-1-59749- 586-8)
3. Network Forensics: Tracking Hackers Through Cyberspace, Sherri Davidoff, Jonathan Ham Prentice Hall, 2012
4. Cyber Law in India, Farooq Ahmad, Pioneer Books
5. Information Technology Law and Practice, Vakul Sharma, Universal Law Publishing Co. Pvt. Ltd.

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(19OE1IT09) FUNDAMENTALS OF DATA SCIENCE

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:
- To learn concepts, techniques and tools they need to deal with various facets of data science practice, including data collection and integration
- To exploring data analysis, predictive modeling, descriptive modeling, data product creation, evaluation, and effective communication
- To understand the basic knowledge of algorithms and reasonable programming experience and some familiarity with basic linear algebra and basic probability and statistics
- To identify the importance of recommendation systems and data visualization techniques

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Understand basic terms what Statistical Inference means. Identify probability distributions commonly used as foundations for statistical modeling. Fit a model to data
CO-2: Discuss the significance of exploratory data analysis (EDA) in data science and to apply basic tools (plots, graphs, summary statistics) to carry out EDA
CO-3: Apply basic machine learning algorithms and to identify common approaches used for Feature Generation
CO-4: Analyze fundamental mathematical and algorithmic ingredients that constitute a Recommendation Engine and to Build their own recommendation system using existing components

UNIT – I:
Introduction: What is Data Science? - Big Data and Data Science hype – and getting past the hype - Why now? – Datafication - Current landscape of perspectives - Skill sets needed - Statistical Inference - Populations and samples - Statistical modeling, probability distributions, fitting a model - Intro to R

UNIT – II:
Exploratory Data Analysis and the Data Science Process: Basic tools (plots, graphs and summary statistics) of EDA - Philosophy of EDA - The Data Science Process - **Case Study:** Real Direct (online real estate firm) - Three Basic Machine Learning Algorithms-Linear Regression - k-Nearest Neighbors (k-NN) - k-means

UNIT – III:
One More Machine Learning Algorithm and Usage in Applications - Motivating application: Filtering Spam - Why Linear Regression and k-NN are poor choices for Filtering Spam - Naive Bayes and why it works for Filtering Spam

UNIT – IV:
Data Wrangling: APIs and other tools for scrapping the Web - Feature Generation and

Feature Selection (Extracting Meaning From Data) - Motivating application: user (customer) retention - Feature Generation (brainstorming, role of domain expertise, and place for imagination) - Feature Selection algorithms – Filters; Wrappers; Decision Trees; Random Forests

UNIT – V:

Recommendation Systems: Building a User-Facing Data Product - Algorithmic ingredients of a Recommendation Engine - Dimensionality Reduction - Singular Value Decomposition - Principal Component Analysis - Exercise: build your own recommendation system - Mining Social-Network Graphs - Social networks as graphs - Clustering of graphs - Direct discovery of communities in graphs - Partitioning of graphs - Neighbourhood properties in graphs

UNIT – VI:

Data Visualization: Basic principles, ideas and tools for data visualization 3 - Examples of inspiring (industry) projects - Exercise: create your own visualization of a complex dataset - Data Science and Ethical Issues - Discussions on privacy, security, ethics - A look back at Data Science - Next-generation data scientists

TEXT BOOKS:

1. Doing Data Science, Straight Talk From The Frontline. Cathy O'Neil and Rachel Schutt, O'Reilly, 2014
2. Mining of Massive Datasets v2.1, Jure Leskovek, Anand Rajaraman and Jeffrey Ullman, Cambridge University Press, 2014
3. Machine Learning: A Probabilistic Perspective, Kevin P. Murphy, 2013 (ISBN 0262018020)

REFERENCES:

1. Elements of Statistical Learning, Trevor Hastie, Robert Tibshirani and Jerome Friedman, 2nd Edition, 2009 (ISBN 0387952845)
2. Foundations of Data Science, Avrim Blum, John Hopcroft and Ravindran Kannan
3. Data Mining and Analysis: Fundamental Concepts and Algorithms, Mohammed J. Zaki and Wagner Miera Jr. Cambridge University Press, 2014
4. Data Mining: Concepts and Techniques, Jiawei Han, Micheline Kamber and Jian Pei, 3rd Edition, 2011 (ISBN 0123814790)

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(19OE1AE05) INTRODUCTION TO ADVANCED VEHICLE TECHNOLOGIES

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:
- To understand the layout of an automobile and functionalities chassis elements
- To provide the concepts of automotive electrical systems and electric & hybrid vehicles
- To present various intelligent automotive systems and levels of vehicle autonomy

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Explain the functionalities of automotive systems and subsystems
CO-2: Discuss the concepts of automotive electrical systems and electric & hybrid vehicles
CO-3: Describe various intelligent automotive systems and levels of vehicle autonomy

UNIT – I:
Introduction: Classification of automobiles, layout of an automobile and types of bodies.
Automotive Chassis: Introduction to chassis systems - engine, cooling, lubrication, fuel feed, ignition, electrical, driveline - clutch, transmission, propeller shaft, differential, axles, wheels and tyres, steering, suspension and braking.

UNIT – II:
Engine: Working principle of four stoke and two stroke SI and CI engines, fuel system – layout of petrol and diesel fuel systems, electronic fuel injection - multi-point fuel injection, gasoline direct injection, common rail direct injection.

UNIT – III:
Electrical System: Simple automotive wiring diagram and components of electrical system, starting system – starter circuit, standard Bendix and over running clutch drive, charging system – alternator, cut-outs and regulators, ignition system - conventional and electronic ignition system.

UNIT – IV:
Electric and Hybrid Vehicles: Electric vehicle – Layout, components, configurations, advantages and limitations. Hybrid vehicle - Concepts of hybrid electric drivetrain based on hybridization and powertrain configuration, architecture of series, parallel and series-parallel hybrid electric drivetrains, modes of operation, merits and demerits.

UNIT – V:
Intelligent Vehicle Systems: Automotive navigation, night vision, head-up display, airbag, seat belt tightening system, immobilizers, adaptive cruise control, forward collision warning, lane departure warning and anti-lock braking system.

UNIT – VI:

Autonomous Vehicles: Levels of automation, research, challenges, commercial development, sensor systems, sensor suits, environmental challenges, graceful degradation, V2V and V2I communication, sharing the drive, integrity, security, verification and policy implications.

TEXT BOOKS:

1. Advanced Vehicle Technology, Heinz Heisler, Butterworth Heinemann, 2002
2. Intelligent Vehicle Technologies: Theory and Applications, Ljubo Vlacic, Michel Parent and Fumio Harashima, Butterworth-Heinemann, Oxford, 2001
3. Modern Electric, Hybrid Electric and Fuel Cell Vehicles: Fundamentals, Theory and Design, Mehrdad Ehsani, Yimin Gao, Sebastien E. Gay and Ali Emadi, CRS Press, 2004

REFERENCES:

1. Automotive Mechanics, Giri N. K., Khanna Publications, 2006
2. Automotive Electrical Equipment, Kohli P. L., Tata McGraw-Hill Co., Ltd., New Delhi, 1975
3. Electric and Hybrid Vehicles – Design Fundamentals, Iqbal Husain, CRC Press, 2010
4. Autonomous Vehicle Technology-A Guide for Policymakers, James M. Anderson, Nidhi Kalra, Karlyn D. Stanley, Paul Sorensen, Constantine Samaras, Oluwatobi A. Oluwatola, RAND Corporation, Santa Monica, Calif., 2016

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	3	**0**	**3**

(19OE1CS12) INTRODUCTION TO APPLICATION DEVELOPMENT WITH C#

COURSE OBJECTIVES:

- To create an integrated development environment for object-oriented C# programs
- To build website menus with CSS and JavaScript
- To relate programming language constructs and problem solving techniques
- To analyze and Apply modifications to C# programs that solve real-world problems

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Understand the fundamentals of HTML5 and define the styles for web pages using CSS
CO-2: Create web pages and add dynamic behavior to web pages using Javascript
CO-3: Communicate with the database using SQL
CO-4: Develop a simple CUI [Character User Interface] based application using C# & SQL

UNIT – I:
Computer, Software Engineering Fundamentals & OOP: Introduction to Computer Basics, Basics of Network, Networking Levels and Layers and Protocols, Protocol Stacks, Networking and Internet Service, Software Engineering Fundamentals - Overview of Requirement Analysis, Overview of Software Design, Overview of Software Implementation, Overview of Testing, Overview of Software Maintenance, Overview of Configuration management and version
Control, Agile Basics, OOP - Object Oriented Concepts, Objects and Classes, Principles in Object-
Oriented technology
Usecase: Create a class for BankAccount

UNIT – II:
HTML & CSS: Introduction to Web Technology, Introduction to HTML5, HTML5 Elements, Semantic Elements, Table, List, Working with Links, Image Handling, Form-Input Elements, HTML5 Form elements, HTML5 Attributes, Video & Audio, iframes, CSS - Introduction to CSS3, CSS Syntax, CSS Styling, Text and Fonts properties, CSS Selectors, Different color schemes, CSS Borders, CSS Margins, CSS Backgrounds
Use Case: Create a website for college

UNIT – III:
JavaScript, RDBMS Concepts and SQL: JavaScript basics, Functions in Javascript, Javascript validation, Events, Javascript event handling, JavaScript Strings, JavaScript Dates, Array in Javascript, Document Object Model (Window, Frame, Navigator

Objects), Working with Document Object (Its Properties and methods, Cookie handling), Introduction to RDBMS Concepts, Introduction to SQL, Creating and Managing Tables, Data Manipulation, Basic SQL SELECT Statements, Scalar & Aggregate Functions, Joins & Subqueries, Views & Index

Use Case: Apply validations for Telephone Complaint Registration Form

Use Case: Create student table for College Management System(CMS)

UNIT – IV:

Introduction to C# Programming: Introduction to .NET Framework 4.5 - What is .NET Framework, .NET Framework, Languages, and Tools, .NET Framework Major Components, Common Language Runtime (CLR), Compilation and Execution in .NET, Understand the .NET Framework 4.5stack, Exploring VS2017, Introduction to C# 6.0 - Features of C#, C# Compilation and Execution, General Structure of a C# Program, Creating and Using a DLL

Use Case: Create a Console Application (.exe) project called CalcClientApp

UNIT – V:

Language Fundamentals of C#: Language Fundamentals - Keywords, Value Types and Reference Types, Implicit and explicit type conversions, Boxing and Unboxing, Enum, Operators and Assignments,Variables and Literals, Flow

Control: C# Control Statements, Nullable, Classes and Objects, Strings, Array, Generic Collections

Use Case: Store employee objects using Generic Collections

UNIT – VI:

Basics of ADO.NET: Various Connection Architectures, Understanding ADO.NET and its class library, Important Classes in ADO.NET, Connection Class, Command Class, DataReader Class, DataAdapter Class, DataSet Class

Use Case: Implement ADO.NET classes that belong to both Connected and Disconnected Architectures

TEXT BOOKS:

1. Web Programming, Building Internet Applications, Chris Bates, 2nd Edition, Wiley Dreamtech
2. Introduction to Database Systems, C. J. Date, Pearson Education
3. Professional C# 2012 with .NET 4.5, Christian Nagel et al. Wiley India, 2012

REFERENCES:

1. Programming World Wide Web, Sebesta, Pearson
2. Internet and World Wide Web – How to Program, Dietel and Nieto PHI/Pearson Education Asia
3. Database Development and Management, Lee Chao, Auerbach Publications, Taylor & Francis Group
4. Pro C# 2010 and the .NET 4 Platform, Andrew Troelsen, 5th Edition, A Press, 2010

5. Programming C# 4.0, Ian Griffiths, Matthew Adams, Jesse Liberty, 6th Edition, O"Reilly, 2010

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B.Tech.	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1CS13) INTRODUCTION TO APPLICATION DEVELOPMENT WITH JAVA

COURSE OBJECTIVES:

- To create an integrated development environment for object-oriented Java programs
- To build website menus with CSS and JavaScript
- To relate programming language constructs and problem solving techniques
- To analyze and Apply modifications to Java programs that solve real-world problems

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Understand the fundamentals of HTML5 and define the styles for web pages using CSS

CO-2: Create web pages and add dynamic behavior to web pages using Javascript

CO-3: Communicate with the database using SQL

CO-4: Develop a simple CUI [Character User Interface] based application using Java & SQL

UNIT – I:

Computer: Computer Fundamentals, Preface to Networks, Networking Levels, Layers of Computer Networks, Protocol Stacks, Networking, and Internet Service

Software Engineering Fundamentals: Introduction, Requirements Collection & Analysis, Fundamentals of Software Design, Software Implementation, Types of Testing, Software Maintenance, Overview of Configuration management and version Control Tools, Basics of Agile Process

Object Oriented Programming: Object Oriented Paradigm, Classes and Objects, Principles in Object- Oriented technology

Use Case: Create a class for Bank Account

UNIT – II:

HTML: Introduction to Web Technology, HTML5 Introduction, HTML5 Elements, Semantic Elements, Table, List, Links in HTML5, Handling of Images, Form Elements, HTML5 Form elements and Attributes, Video & Audio, iframes

Style Sheets:

Introduction to CascadingStyleSheet3, CSS Syntax, CSS Styling, Text and Fonts properties, CSS Selectors, Color schemes, CSS Borders, CSS Margins, CSS Backgrounds

Use Case: Design a website for college

UNIT – III:

JavaScript: Introduction to JavaScript, JavaScript Functions, JavaScript validation, Event handling in JavaScript, JavaScript Strings, JavaScript Dates, Array in JavaScript, Document Object Model (Window, Frame, Navigator Objects), Document Object (Its Properties and methods, Cookie handling),

RDBMS Concepts and SQL: Introduction to RDBMS Concepts, Introduction to SQL, Creating and Managing Tables, Data Manipulation, Basic SQL SELECT Statements, Scalar & Aggregate Functions, Joins & Subqueries, Views & Index

Use Case: Check the validations for Telephone Complaint Registration Form

Use Case: Create student table for College Management System (CMS)

UNIT – IV:

Introduction to Java: Java Environment, Java Fundamentals - Keywords, Primitive Data Types, Operators and Assignments, Java's Control Statements, Wrapper Classes, Using Scanner Class, Strings - String Handling functions, Array - One dimensional array, Array of Objects, Using Arrays class, variable length arguments

Use Case: To keep track of customers data who are buying products from a store

UNIT – V:

The Collection Framework: Lists – Array List, LinkedList, Stack, Vector, Set – HashSet, Linked Hash Set, Tree Set, Map – HashMap, Linked HashMap, Hash table. Retrieving Elements from Collections – Enumeration, Iterator, List Iterator, String Tokenizer – Sorting using Comparable and Comparator.

Use Case: Store employee objects using collection framework

UNIT – VI:

JDBC: Overview of JDBC, JDBC Architecture, Types of JDBC Drivers. Process SQL with JDBC - Create Connection, Query, Update

Use Case: Write the menu driven program using JDBC which will have following options

a. Store

b. Display by id

c. Delete by id

d. Update salary by id

e. Exit

TEXT BOOKS:

1. Web Programming, Building Internet Applications, Chris Bates, 2nd Edition, Wiley Dreamtech
2. Introduction to Database Systems, C. J. Date, Pearson Education
3. Big Java, Cay Horstmann, John Wiley and Sons, 2nd Edition

REFERENCES:

1. Programming World Wide Web, Sebesta, Pearson
2. Internet and World Wide Web – How to program, Dietel and Nieto PHI/Pearson Education Asia
3. Database Development and Management, Lee Chao, Auerbach Publications, Taylor & Francis Group

4. Java How to Program, H. M. Dietel and P. J. Dietel, 6th Edition, Pearson Education/PHI
5. Core Java 2, Vol. 1, Fundamentals, CayS. Horstmann and Gary Cornell, 7th Edition, Pearson Education

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B.Tech.	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19OE1CS14) INTRODUCTION TO APPLICATION DEVELOPMENT WITH PYTHON

COURSE OBJECTIVES:
- To create an integrated development environment for object-oriented Python programs
- To build website menus with CSS and JavaScript
- To relate programming language constructs and problem solving techniques
- To analyze and Apply modifications to Python programs that solve real-world problems

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Understand the fundamentals of HTML5 and define the styles for web pages using CSS
CO-2: Create web pages and add dynamic behavior to web pages using Javascript
CO-3: Communicate with the database using SQL
CO-4: Develop a simple CUI [Character User Interface] based application using Python & SQL

UNIT – I:
Concepts of Networks, Overview of Software Engineering & OOP: Computer Basics, Network basics, Networking Levels, Layers and Protocols, Protocol Stacks, Networking and services of Internet
Software Engineering lifecycle - Overview of Requirement Analysis, Software Design, Implementation of software, Outline of Testing, Maintenance, Configuration management and version Control, Agile fundamentals
OOP - Object Oriented Concepts, OOP Principles
Use Case: Create a class for Employee Account

UNIT – II:
Introduction to Web Technology: Overview of Web Technology, Introduction to HTML5, HTML5 Elements, Semantic Elements, Table, List, Links, Image Handling, Form-Input Elements, HTML5 Form elements, HTML5 Attributes, Video & Audio, iframes,
CSS - Introduction to CSS3, CSS Syntax, CSS Styling, Text and Fonts properties, CSS Selectors, Different color schemes, CSS Borders, Margins, Backgrounds
Use Case: Create a website for an institution

UNIT – III:
Outline of JavaScript, RDBMS Concepts and SQL: JavaScript basics, Functions ,validations, Events, handling events ,Strings, Dates, Arrays, DOM(Window, Frame, Navigator Objects), Document Object -Properties and methods, handling of Cookies, RDBMS Concepts, SQL, Management of Tables, Manipulation of tables, SQL SELECT Statements, Scalar & Aggregate Functions, Joins &Sub queries, Views & Index
Use Case: Apply validations for Telephone Complaint Registration Form
Use Case: Create student table for College Management System (CMS)

UNIT – IV:

Introduction to Python: Introduction, Features of Python, Versions, Keywords and Identifiers, Statements & Comments, Variables, Datatypes, Type Conversion, I/O and import, Language Fundamentals - Operators, Namespace, Modules in Python, Python DateTime

Use Case: Develop an application using Python for accepting your personal details and display the same

UNIT – V:

Classes and Objects: Classes and Objects in Python? Advantages of Using Classes in Python, Defining a Class in Python, Creating an Object in Python, The self, The_init_() function in Python, class and instance variables, Python Inheritance and its Types, Strings, Lists, Sets, Tuples, Dictionary

Use Case: Store employee objects using various data structures

UNIT – VI:

Advance Concepts in Python: Array - What is an Array, Difference between Array and List in Python, Creating an Array, Accessing a Python Array Element, Basic Operations of Arrays, Functions - Creating a Function, Calling a Function, Pass by reference vs value, Required arguments, Keyword arguments, Default arguments, Variable-length arguments, The Anonymous Functions, The return Statement, Global vs. Local variables, Modules - What is a Module?, Create a Module, Use a Module, Variables in Module, Naming a Module, Renaming a Module, Built-in Modules, Using the dir() Function, Import From Module, Packages, NumPy

Use Case: Develop an application for Hospital Management System(HMS)

TEXT BOOKS:

1. Web Programming, Building Internet Applications, Chris Bates, 2nd Edition, Wiley Dreamtech
2. Introduction to Database Systems, C. J. Date, Pearson Education
3. Python Programming: A Modern Approach, Vamsi Kurama, Pearson

REFERENCES:

1. Programming World Wide Web, Sebesta, Pearson
2. Internet and World Wide Web – How to Program, Dietel and Nieto, PHI/Pearson Education Asia
3. Database Development and Management, Lee Chao, Auerbach Publications, Taylor & Francis Group
4. Core Python Programming, W. Chun, Pearson
5. Introduction to Python, Kenneth A. Lambert, Cengage

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B.Tech. VII Semester	**L**	**T/P/D**	**C**
	3	**1**	**4**

(19PC1CS80) EMBEDDED GPU

COURSE OBJECTIVES:

- To understand the basics of GPU architectures and optimization for embedded GPUs
- To write programs for massively parallel processors
- To understand the issues in mapping algorithms for GPUs
- To introduce different GPU programming models

COURSE OUTCOMES: After completion of the course, students should be able to
CO-1: Understand the GPU computing architecture.
CO-2: Code with GPU programming environments.
CO-3: Design and develop programs using GPU processing power.
CO-4: Develop solutions to solve computationally intensive problems in various fields.

UNIT-I:
Introduction to Embedded GPU: Review of Traditional Computer Architecture – Basic five stage RISC Pipeline, Cache Memory, Register File, SIMD instructions, Evolution, GPU Computing. Embedded v/s discrete GPUs, Performance v/s Power tradeoff in embedded GPUs; Understanding Parallelism with GPU –Typical GPU Architecture - CUDA Hardware Overview - Threads, Blocks, Grids, Warps, Scheduling.

UNIT-II:
Memory Handling with CUDA: Shared Memory, Global Memory, Constant Memory and Texture Memory, Unified memory in embedded GPUs. Optimizations in embedded GPUs: Unified memory, reduced peripherals, cost reductions, performance, higher operating temperature range, longer support timelines.

UNIT-III:
GPU Programming & Execution Models: Execution model of GPU- memory allocation and data transfer to DRAM by CPU, kernel launch, execution by threads. Using CUDA - Multi GPU - Multi GPU Solutions - Optimizing CUDA Applications: Problem Decomposition, Memory Considerations, Transfers, Thread Usage, Resource Contentions, Self-tuning Applications.

UNIT-IV:
Programming Issues
Common Problems: CUDA Error Handling, Parallel Programming Issues, Synchronization, Algorithmic Issues, Finding and Avoiding Errors. Profiling and optimizing

UNIT-V:
Algorithms on GPU
Parallel Patterns: Convolution, Prefix Sum, Sparse Matrix - Matrix Multiplication - Programming Heterogeneous Cluster - CUDA Dynamic Parallelism. Example Deep Neural Network which uses above algorithms

UNIT-VI:

Heterogeneous Computing: Introduction to OpenCL – OpenCL Device Architectures – Basic OpenCL – examples – Understanding OpenCL – Concurrency and Execution Model – Dissecting a CPU/GPU – OpenCL Implementation – OpenCL, OpenCL for Heterogeneous Computing, Application design using OpenCL

GPU Devices and Applications: Introduction to Jetson Nano by NVIDIA, Application design on Jetson Nano

TEXT BOOKS:

1. Computer Architecture -- A Quantitative Approachǁ, John L.Hennessy and David A. Patterson, Fifth Edition, Morgan Kaufmann
2. Heterogeneous Computing with OpenCLǁ, Benedict Gaster,Lee Howes, David R. Kaeli, Elsevier, 2013
3. Aaftab Munshi, Benedict Gaster, Timothy G. Mattson, James Fung & Dan Ginsburg, OpenCL Programming Guideǁ, Addison-Wesley Professional, 2011

REFERENCES:

1. Programming Massively Parallel Processors-A hands-on-Approach, David Kirk, Wen-mei W. Hwu
2. Fundamentals of Parallel Multicore Architecture, Chapman and Hall/CRC Computational Science
3. Modern Processor Design: Fundamentals of Superscalar Processors, Shen, John Paul, Lipasti, Mikko H
4. General-Purpose Graphics Processor Architecture – Tor M. Aamodt, Wilson Wai Lun Fung, Timothy G. Rogers, Morgan and Claypool Publishers
5. https://coreavi.com/wp-content/uploads/CoreAVI-White-Paper-Weighing-theFactors-of-Discrete-Versus-Embedded-GPUs.pdf

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B.Tech. VII Semester	L	T/P/D	C
	3	0	3

(19HS1MG04) PRINCIPLES OF MANAGEMENT AND ORGANIZATIONAL BEHAVIOUR

COURSE PRE-REQUISITES: Engineering Economics and Accounting

COURSE OBJECTIVES:

- To understand the principles, functions and theories of management and expose with a systematic and critical understanding of organizational theory, structures and design
- To comprehend the conceptual knowledge relating to Organizational Behaviour
- To provide a basic understanding of the behavior of individuals and groups in the organizations
- To develop theoretical and practical insights and problem-solving capabilities for effectively managing the organizational processes

COURSE OUTCOMES: After completion of the course, students should be able to
CO-1: Apply theories to improve the practice of management and describe and assess the basic design elements of organizational structure and evaluate their impact on employees
CO-2: Analyse the behaviour of individuals and groups in organizations in terms of the key factors that influence organizational behaviour
CO-3: Appreciate the management challenges associated with high levels of change in the organizations
CO-4: Evaluate the appropriateness of various leadership styles, conflict management strategies and motivational strategies used in a variety of organizational settings

UNIT – I:
Introduction to Management:
Concepts of Management - Nature, Importance, and Functions of management; Taylor's Scientific Management Theory; Fayol's Principles of Management; Social Responsibilities of Management; Planning-definition and types of plans; decision making-definition and process
Organizing – Definition and Principles of Organization; Organization chart; Types of mechanistic and organic structures of organization - Line Organization, Line And Staff Organization, Functional Organization, Committee Organization, Matrix Organization, Virtual Organization, Cellular Organization, Team Structure, Boundaryless Organization, Inverted Pyramid Structure, And Lean And Flat Organization Structure; features and suitability.

UNIT – II:
Motivation and Leadership:
Motivation - Definition; Theories: Maslow's need of Hierarchy, Herzberg two Factor, Mc Gregor Theory X and theory Y and Alderfer's ERG.
Leadership - Definition; Styles and Theories: Trait, Behavioural and Contingency.

UNIT – III:

Introduction to Organizational Behaviour:

Organizational Behaviour - Definition; Historical Background; Nature, Scope and Importance; Linkages with other social Sciences; Approaches and Models.

UNIT – IV:

Perception and Personality:

Perception - Definition; Factors influencing; Perceptual Selectivity; Perceptual Organisation and Social Perception.

Personality - Definition; Determinants; Theories; Traits; Big Five Personality Model.

UNIT – V:

Interpersonal Skills:

Communication - Definition; Process; Direction; Interpersonal and Organizational and Barriers.

Teams and Groups - Definition; Types of teams and groups; Five-Stage Model; Characteristics of an effective teams; Johari Window & Transactional Analysis

UNIT – VI:

Organizational – Conflict, Stress Management, Change and Development:

Organizational Conflict - Definition; Reasons; Types and Levels; Handling Styles.

Stress Management - Definition; Types; Model; Consequences and Strategies to manage

Organizational Change - Definition; Types; Resistance; Overcoming and Approaches: Lewin's Three-Step Change Model, Kotter's Eight-Step Plan for Implementing Change.

Organizational Development - Definition; Nature and Interventions.

TEXT BOOKS:

1. Management, James Arthur, Finch Stoner, R. Edward Freeman, and Daniel R. Gilbert, 6th Edition, Pearson Education/Prentice Hall
2. Organizational Behaviour, Stephen P. Robbins, Prentice Hall, 2013
3. Organizational Behaviour, Fred Luthans, McGraw-Hill, 2013

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B.Tech. VII Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19PE1CS14) INFORMATION RETRIEVAL SYSTEMS

COURSE OBJECTIVES:

- To describe the differences between repositories like Base Management Systems, Information retrieval systems and data warehouse
- To discover various pre-processing techniques which can apply on text documents to outline the structure of queries and documents
- To articulate fundamental functions used in information retrieval such as automatic indexing, abstracting, and clustering
- To learn the important concepts, algorithms, and data/file structures that are necessary to specify, design, and implement Information Retrieval (IR) systems

COURSE OUTCOMES: After completion of the course, students should be able to
CO-1: Identify and understand the relationships between various Repository Systems
CO-2: Apply knowledge of data structures and indexing methods in information retrieval Systems
CO-3: Implement various clustering, searching techniques and algorithms on Information systems
CO-4: Analyze clustering techniques and algorithms using evaluation measures

UNIT – I:
Introduction: Definition, Objectives, Functional Overview, Relationship to DBMS, Digital libraries and Data Warehouses, Information Retrieval System Capabilities – Search, Browse, Miscellaneous.

UNIT – II:
Cataloging and Indexing: Objectives, Indexing Process, Automatic Indexing, Information Extraction
Data Structures: Introduction, Stemming Algorithms, Inverted file structures, N – gram data structure, PAT data structure, Signature file structure, Hypertext data structure.

UNIT – III:
Automatic Indexing: Classes of automatic indexing, Statistical Indexing, Natural language, Concept indexing, Hypertext linkages.
Document and Term Clustering: Introduction, Thesaurus generation, Item clustering, Hierarchy of clusters.

UNIT – IV:
User Search Techniques: Search statements and binding, Similarity measures and ranking, Relevance feedback, Selective dissemination of information search, weighted searches of Boolean Systems, Searching the Internet and hypertext.

UNIT – V:
Text Search Algorithms: Introduction, Software text search algorithms, Hardware text search systems.

UNIT – VI:

Information System Evaluation: Introduction, Measures used in system evaluation, Measurement example – TREC results.

TEXT BOOKS:

1. Information Storage and Retrieval Systems: Theory and Implementation, Kowalski, Gerald, Mark T. Maybury, Springer
2. Modern Information Retrieval, Ricardo Baeza – Yates, Pearson Education, 2007

REFERENCES:

1. Information Retrieval: Algorithms and Heuristics, David A Grossman and Ophir Frieder, 2nd Edition, Springer
2. Information Retrieval Data Structures and Algorithms, Frakes W. B., Ricardo Baeza-Yates, Prentice Hall, 1992

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B.Tech. VII Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19PE1IT13) NETWORK SECURITY

COURSE OBJECTIVES:

- To understand security concepts, threats, attacks, services and mechanisms
- To describe various cryptosystems- symmetric key cryptography, public key cryptography
- To apply authentication services, mechanisms and Email security
- To be familiar with the concepts of IP Security, web security, SNMP, viruses and firewalls

COURSE OUTCOMES: After completion of the course, students should be able to
CO-1: Analyze security issues, services, goals and mechanism of security
CO-2: Develop a security model to detect and prevent the attacks, using various mechanisms
CO-3: Examine the authenticity of the messages, communicate securely and investigate presence of non-repudiation between communicating parties
CO-4: Apply concepts of IP Security, SET, firewalls and establish trusted system

UNIT – I:
Introduction: Security Attacks, Services Mechanisms, a model for Internetwork security, Classical Encryption techniques, Fiestel Cipher Structure, Data Encryption Standard, Block Cipher Design Principles and Modes of Operation, Triple DES, RC-4, Evaluation criteria for AES, AES Cipher, Placement of Encryption Function, Traffic Confidentiality.

UNIT – II:
Public Key Cryptography: Confidentiality using asymmetric Encryption – Principles of Public key Cryptosystems, RSA algorithm, Key Management, Diffie-Hellman key Exchange, Elliptic Curve Cryptography. Buffer overflow, TCP session hijacking, ARP attacks, routing table modification, UDP hijacking and man-in-the-middle attacks.

UNIT – III:
Authentication and Hash Functions: Authentication requirements, Authentication functions, Message Authentication Codes, Hash Functions, Security of Hash Functions and MACs, MD5 message Digest algorithm, Secure Hash Algorithm, HMAC.

UNIT – IV:
Digital Signatures and SNMP: Digital Signatures, Authentication Protocols, Digital Signature Standard, Authentication Applications: Kerberos, X.509 Authentication Service, Basic concepts of SNMP, SNMPv1 Community facility and SNMPv3

UNIT – V:
Email Security and Web Security: Electronic Mail Security – PGP/ SMIME, IP security-Architecture, Authentication Header, Encapsulating Security Payload, Key Management, Web Security- Secure Socket Layer, Transport Layer Security and Secure Electronic Transaction

UNIT – VI:

System Level Security: Intrusion detection – password management – Viruses and related Threats – Virus Counter measures – Firewall Design Principles – Trusted Systems.

TEXT BOOKS:

1. Cryptography And Network Security – Principles and Practice, William Stallings, 4th Edition, Prentice Hall of India, 2005
2. Hack Proofing Your Network, Ryan Russell, Dan Kaminsky, Rain Forest, Puppy, Joe Grand, David Ahmad, Hal Flynn Ido Dubrawsky, Steve W. Manzuik and Ryan Permeh, Wiley Dreamtech

REFERENCES:

1. Network Security Essentials: Applications and Standards William Stallings, Prentice Hall, Hardcover, 1999, 366 pages, ISBN 0130160938
2. Security in Computing, Charles B. Pfleeger, Shari Lawrence Pfleeger, 3rd Edition, Pearson Education, 2003
3. Cryptography: Theory and Practice, Douglas R. Stinson, CRC Press, 1995, ISBN 0-8493-8521-0
4. Applied Cryptography, Bruce Schneier, John Wiley & Sons Inc, 2001

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B.Tech. VII Semester	L	T/P/D	C
	3	0	3

(19PE1CS13) OPEN SOURCE TECHNOLOGIES

COURSE OBJECTIVES:

- To realize the role of Open-Source Technologies in real world applications
- To experiencing on Apache and MySQL configurations in building applications
- To effectively apply knowledge of PHP, TCL and Tk to new situations and learn from the experience
- To providing ability for programs to interact with other programs and also for acting as an embeddable interpreter

COURSE OUTCOMES: After completion of the course, students should be able to
CO-1: Discriminate typical Open-Source Languages & application programming languages
CO-2: Apply the syntax and semantics of scripting languages in the configured environment
CO-3: Develop a Web applications for decision making
CO-4: Design and implement Open-Source Technologies for software solutions

UNIT – I:
Introduction to Open-Source: Open Source, Need and Principles of OSS, Open-Source Standards, Requirements for Software, OSS success, Free Software, Examples, Licensing, Free Vs. Proprietary Software, Free Software Vs. Open-Source Software, Public Domain. History of free software, Proprietary Vs Open-Source Licensing Model, use of Open- Source Software, FOSS does not mean no cost.

UNIT – II:
Configuring Your Environment: Installation Prerequisites, Installing Apache and PHP on Linux, Installing Apache and PHP on Windows Testing Your Installation, Configuring PHP, Run-Time Configuration.
MySQL: Introducing MySQL, Installing and Configuring MySQL, MySQL Storage Engines and Datatypes: Storage Engines, Datatypes and Attributes, Working with Databases and Tables

UNIT – III:
PHP Basics: Features Embedding PHP Code in your Web pages, Outputting the data to the browser, Data types, Variables, Constants, expressions, string interpolation, control structures, Function, Creating a Function, Function Libraries, Arrays, strings, and Regular Expressions.

UNIT – IV:
Advanced PHP Programming: PHP and Web Forms, Files, PHP Authentication and Methodologies -Hard Coded, File Based, Database Based, IP Based, Login Administration, Uploading Files with PHP, Sending Email using PHP, PHP Encryption Functions, the MCrypt package, Building Web sites for the World

UNIT – V:
TCL: TCL Structure, syntax, Variables and Data in TCL, Control Flow, Data Structures,

input/output, procedures, strings, patterns, files, Advance TCL- eval, source, exec and up level commands, Name spaces, trapping errors, Event driven programs, making applications internet aware, Nuts and Bolts Internet Programming, Security Issues, C Interface.

UNIT – VI:

Tk: Tk-Visual Tool Kits, Fundamental Concepts of Tk, Tk by example, Events and Binding, Perl-Tk

TEXT BOOKS:

1. Open-Source Technology, Kailash Vadera & Bhavyesh Gandhi, University Science Press, Laxmi Publications, 2009
2. Beginning PHP and MySQL from Novice to Professional, W. Jason Gilmore, 3rd Edition, Apress Publications
3. The World of Scripting Languages, David Barren, Wiley Publications

REFERENCES:

1. PHP6 and MySQL Bible, Steve Suehring, Tim Converse and Joyce Park, Wiley Publishing, Inc.
2. Open Source Web Development with LAMP using Linux, Apache, MySQL, Perl and PHP, J. Lee and B. Ware, (Addison Wesley) Pearson Education
3. Tcl and the Tk Tool kit, Ousterhout, Person Education

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VII Semester

L	T/P/D	C
3	0	3

(19PE1CS80) IOT SYSTEM DESIGN

COURSE OBJECTIVES:

- To familiarize with various models and design aspects of IoT System
- To understand modelling of IoT Systems
- To understand the usage of DevApps in IoT Systems design
- To understand Data design as part of IoT Systems design

COURSE OUTCOMES: After completion of the course, students should be able to
CO-1: Identify the Components associated complexity of IoT System design
CO-2: Model real-time and IoT systems from specifications
CO-3: To design and implement hardware and software for a IoT application
CO-4: Use DevOps Technologies for IoT System development, Testing and operation

UNIT-I:
IoT Systems: A Reconnaissance flyover, IoT Systems functional view, infrastructure view, IoT project design and implementation, Types of IoT Projects, IoT system design, System implementation, system integration, Deployment, System case study (POEM) Personal office energy monitor

UNIT-II:
Hardware Design Fundamentals: Introduction, Hardware System Requirements, Hardware Functional Specifications, Software Functional Specifications, Hardware Component Selection IoT, Design for Manufacturability, Design for Testability, Schematics, Layouts and Gerbers, PCB Fabrication and Assembly, Summarising hardware design flow, Use case: Applying learning to Connected vehicles, Examples of Commercially available IoT Devices, Standards used in IoT component Configurations, Selection of Network Hardware for IoT Applications, IoT Hardware Security, Energy Management in IoT, Energy harvesting, Energy harvesting schemes, Energy conservation schemes.

UNIT-III:
IoT Data Systems Design: Introduction, IoT Data System, Value Chain Activity Generates Data, Operational Data: Sensors and Devices, Business and Customer/User Data, Intersection of Operational Data and Business Data, Structured and Unstructured Data, Data Systems Design, Data Transport, Data Collection, Data Storage, Data Preparation, Organizing Data for Analytics, Data Lake, Data Warehouses, and Efficient Access to Data, Analytics and Business Intelligence, Data Science and IoT, Machine Learning, Putting It Together to Build an IoT Data System, Applying Learnings to Connected Vehicle Use Case.

UNIT-IV:
IoT system Development Methods: Introduction, System Development Methods, Iot SDMs in the Literature, Evaluation of IoT SDMs.

UNIT-V:

Modelling and Designing of IoT systems using UML Diagrams: An Introduction, the need, modelling of IoT systems using UML diagrams, architectural design of any IoT system to behavioural aspects.

UNIT-VI:

New Process Model in IoT based Software Engineering: IoT based Software Development Life Cycle (SDLC), identifying business needs through IoT, Integrating Software Engineering practices in to IoT System Implementation: Devops, Devops Tool chain, DevSecops, Building DevOps culture.

TEXTBOOKS:

1. Design of Secure IoT Systems: A Practical Approach Across Industries, Sumeet Arora, Ramachandra Gambheer, Meenakshi Vohra, McGraw-Hill Education, September-2021
2. Integrating the Internet of Things Into Software Engineering Practices, By D. Jeya Mala, 2019

REFERENCES:

1. Internet of Things: Concepts and System Design, Milan Milenkovic, Springer · 2020
2. Internet of Things: Challenges, Advances, and Applications edited, Qusay F. Hassan, Atta ur Rehman Khan, Sajjad A. Madani, Chapman and Hall/CRC Press, 2020
3. Energy Conservation for IoT Devices Concepts, Paradigms and Solutions, Mittal, M., Tanwar, S., Agarwal, B., Goyal, L.M. (Eds.), Springer, 2019
4. Fundamentals of IoT and Wearable Technology Design, Haider Raad, Wiley-IEEE Press, Dec-2020
5. Internet of Things: Concepts and System Design, Milan Milenkovic · Springer, May-2020

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VII Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19PE1CS81) IOT FOR SMART CITIES

COURSE OBJECTIVES:

- To understand the need of infrastructural development for smart cities and understand communication technologies and protocols for IoT
- To understand about smart transport system, smart health care and its security
- To understand the water resources for smart city
- To understand the national and global policies to implement smart cities

COURSE OUTCOMES: After completion of the course, students should be able to
CO-1: Understand the necessity of infrastructural development for smart cities and Identify components of infrastructure and Prepare infrastructure plan for smart city
CO-2: Understand smart transport system for smart cities and its application
CO-3: Study of water resources systems for smart cities and its application
CO-4: Understand National and Global policies to implement for smart city development

UNIT-I:
IoT for Smart City- Overview and key challenges: Introduction to smart cities, characteristics of smart cities , IoT based solutions for smart cities-smart grid, smart home, smart health care, transport management, key enabling technologies for smart city ,Challenges ahead.

UNIT-II:
Communication Technologies and Protocols for IoT: Introduction, communication technologies for IoT networks, recent protocols for IoT, study of communication technologies through use-cases: Intelligent transport system, disaster management.

UNIT-III:
Cyber security attacks on medical IoT devices for smart city health care services: smart city health care, iot medical devices for smart city health care systems, cyber security attacks on medical IoT devices, security counter measurements.

UNIT-IV:
Intelligent Transport Systems: Smart vehicles and fuels, GIS, GPS, Navigation system, traffic safety management, mobility services, E-ticketing, smart parking system.
Iot-enabled electric vehicles in smart cities: introduction, EV charge scheduling and charging techniques, renewable energy for EV scheduling, smart distribution systems: smart EV scheduling case study.

UNIT-V:
Management of water resources and related infrastructure: Storage and conveyance system of water, sustainable water and sanitation, sewerage system, flood management, conservation systems. Smart water-challanges, IoT for smart billing for smart water, IoT in smart water irrigation, IoT in asset maintenance and leakage detection.

UNIT-VI:

Introduction to Solid Waste Management: Municipal Solid Waste Characteristics and Quantities MSW Rules 2016, Swachh Bharat Mission and Smart Cities Program Municipal Solid Waste Collection, Transportation, Segregation and Processing Disposal of Municipal Solid Waste Biochemical Processes and Composting Energy Recovery from Municipal Solid Waste, Electronic Waste (E-Waste) Management – Issues and Status in India and Globally.

TEXT BOOKS:

1. The Age of Intelligent Cities: Smart Environments and Innovation-for-all Strategies (Regions and Cities), Nicos Komninos
2. Smart Cities: Big Data, Civic Hackers, and the Quest for a New Utopia by Anthony Townsend
3. Infrastructure engineering and management, Grig N.S., Wiley-Interseience, 1988

REFERENCES:

1. Infrastructure Management, Hudson W.R., Haas R., Uddin W., McGraw-Hill, 1997
2. Mission statement &guidelines on Smart City Scheme, Government of India - Ministry of Urban Development http://smartcities.gov.in/upload/uploadfiles/files/Smart City Guidelines (1).pdf
3. Smart City on Future Life - Scientific Planning and Construction by Xianyi Li
4. IoT for smart cities: technologies,big data and security-waleem ejad,alagan anapalagan
5. IoT technologies in smart cities-from sensors to big data, security and trust by fadi al-turjaamn and mohammed imran

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B.Tech. VII Semester	L	T/P/D	C
	3	0	3

(19PE1CS10) NEURAL NETWORKS AND DEEP LEARNING

COURSE OBJECTIVES:

- To introduce to the basic concepts of neural networks
- To identify and analyze the various types of neural networks and models of neuron and apply accordingly
- To introduce the concept of deep learning and its types
- To explore the concepts of applications of deep learning

COURSE OUTCOMES: After completion of the course, students should be able to
CO-1: Analyze and apply the basic the concepts of neural networks
CO-2: Analyze various types of neural networks and use various activation functions to solve complex problems
CO-3: Relate the concept of deep learning and its architecture
CO-4: Design and carry out empirical analysis for various types of applications of deep learning systems

UNIT – I:
Introduction to Neural Networks: Characteristics of Neural Networks, Historical Development of Neural Networks Principles, Artificial Neural Networks: Terminology, Models of Neuron, Topology, Basic Learning Laws**.**

UNIT – II:
Training Neural Network: Risk minimization, loss function, back propagation, regularization, model selection, and optimization.

UNIT – III:
Feed Forward Neural Networks: Introduction, Analysis of Pattern Association Networks, Analysis of Pattern Classification Networks, Analysis of Pattern Storage Networks. Analysis of Pattern Mapping Networks.

UNIT – IV:
Feedback Neural Networks: Introduction, Analysis of Pattern Storage Networks. **Competitive Learning Neural Networks**: Introduction, Analysis of Pattern Clustering Networks, Analysis of Feature Mapping Networks, Associative Memory.

UNIT – V:
Fundamentals of Deep Learning: Defining Deep Learning, Common architectural principles of Deep Networks, Building Blocks of Deep Networks, and Major architectures of Deep Networks.

UNIT – VI:
Convolution Neural Networks: The convolution operation, pooling, Recurrent neural networks, Introduction to Auto encoders and decoders
Applications of deep learning: Computer vision, Speech Recognition, Natural Processing.

TEXT BOOKS:

1. Neural Networks, Simon Haykin PHI
2. Artificial Neural Networks B. Yagna Narayana, PHI
3. Deep Learning: A Practitioner's Approach, Josh Patterson, Adam Gibson

REFERENCES:

1. Deep Learning, Bengio, Yoshua, Ian J. Goodfellow, and Aaron Courville An MIT Press Book, 2015 -http://www.deeplearningbook.org/
2. Deep Learning (Adaptive computation & Machine learning), Ian Good Fellow, Yoshua Bengio, AranCourville
3. Fundamentals of Neural Networks: Architectures, Algorithms and Applications, Fausett
4. Neural Networks and Deep Learning, Michael Nielsen, Determination Press, 2015

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B.Tech. VII Semester - CSE, IT	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19PE1IT03) CYBER SECURITY

COURSE PRE-REQUISITES: Basic Knowledge of Computers, Basic Knowledge of Networking and Internet, Hands-on Windows Operating System

COURSE OBJECTIVES:
- To identify the key components of cyber security in network
- To describe the techniques in protecting Information security
- To define types of analyzing and monitoring potential threats and attacks
- To access additional external resources to supplement knowledge of cyber forensics and laws

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Design and implement suitable security technologies
CO-2: Categorize cybercrimes and classification of Social Engineering and Cyber stalking
CO-3: Demonstrate cyber offenses tools, methods used in cyber crime
CO-4: Understand computer forensics, cybercrime and cyber terrorism

UNIT – I:
Introduction to Cyber Crime: Introduction Cybercrime: Definition and Origins of the word, Cybercrime and Information Security, Who are Cybercriminals, Classifications of Cybercrimes, E-mail Spoofing, Spamming, Cyber defamation, Internet Time Theft, Salami Attack/ Salami Technique, Data Diddling, Forgery, Web Jacking, Newsgroup Spam/ Crimes Emanating from Usenet Newsgroup, Industrial Spying/Industrial Espionage, Hacking, Online Frauds, Pornographic Offenses, Software Piracy, Computer Sabotage, EMail Bombing/Mail Bombs, Usernet Newsgroup as the Source of Cybercrimes, Computer Network Intrusions, Password Sniffing, Credit Card Frauds, Identity Theft.

UNIT – II:
Cyber Offenses:
How Criminals Plan Them: Introduction, Categories of Cybercrime, How Criminals Plan the Attacks, Reconnaissance, Passive Attacks, Active Attacks, Scamming and Scrutinizing Gathered Information, Attack (Gaining and Maintaining the System Access), Social Engineering, Classification of Social Engineering, Cyber stalking, Types of Stalkers, Cases Reported on Cyber stalking, How Stalking Works?, Real-Life Incident of Cyber stalking, Cyber cafe and Cybercrimes, Botnets: The fuel for Cybercrime, Botnet, Attack Vector, Cloud Computing, Why Cloud Computing?, Types of Services, Cybercrime and Cloud Computing.

UNIT – III:
Tools and Methods Used In Cyber Crime: Introduction, Proxy Servers and Anonymizers, Phishing, How Phishing Works, Password Cracking, Online Attacks, Offline Attacks, Strong, Weak and Random Passwords, Random Passwords, Keyloggers and Spywares, Software Keyloggers, Hardware Keyloggers, Antikeylogger, Spywares, Virus and Worms, Types of Viruses, Trojan Horses and Backdoors, Backdoor, How to Protect from

Trojan and Backdoors, Steganography, Steganalysis, Dos and DDos Attacks, Dos Attacks, Classification of Dos Attacks, Types of Levels of Dos Attack, Tools Used to Launch Dos Attacks, Ddos Attacks, How to protect from Dos/Ddos Attacks, SQL Injection, Steps for SQL Injection Attack, How to Prevent SQL Injection Attacks.

UNIT – IV:

Understanding Computer Forensics: Introduction, Historical Background of Cyber forensics, Digital Forensics Science, The Need for Computer Forensics, Cyber forensics and Digital Evidence, The Rules of Evidence, Forensics Analysis of E-Mail, RFC2822, Digital Forensics Life Cycle, The Digital Forensics Process, The Phases in Computer Forensics/Digital Forensics, Precautions to be Taken when Collecting Electronic Evidence, Chain of Custody Concept, Network Forensics, Approaching a Computer Forensics Investigation, Typical Elements Addressed in a Forensics Investigation Engagement Contract , Solving a Computer Forensics Case, Computer Forensics and Steganography, Rootkits, Information Hiding, Forensics and Social Networking Sites: The Security/Privacy Threats, Challenges in Computer Forensics, Technical Challenges: Understanding the Raw Data and its Structure, The Legal Challenges in Computer Forensics and Data Privacy Issues, Special Tools and Techniques, Digital Forensics Tools Ready Reckoner, Special Technique: Data Mining used in Cyber forensics, Forensics Auditing.

UNIT – V:

Cybercrime and Cyberterrorism:

Social,Political, Ethical and Psychological Dimensions: Introduction, Intellectual Property in the Cyberspace, Copyright, Patent, Trademarks, Trade Secret, Trade Name, Domain Name, The Ethical Dimension of Cybercrimes, Ethical Hackers: Good Guys in Bad Land, The Psychology, Mindset and Skills of Hackers and Other Cybercriminals, Inside the Minds and Shoes of Hackers and Cybercriminals, Hackers and Cybercriminals: Evolution of Technical prowess and Skills, Ethical Hackers, Sociology of Cybercriminals, Personality Traits of Cybercriminals and Younger Generation's views about Hacking, Information Warfare: Perception or An Eminent Reality?, Cyberwar Ground is HOT, Cyber Jihadist on the Rise

UNIT – VI:

Fundamentals of Cyber Law: Evolution of the IT Act, Genesis and Necessity , Salient features of the IT Act, 2000, various authorities under IT Act and their powers, Penalties & Offences, amendments, Impact on other related Acts Cyber Space Jurisdiction - Jurisdiction issues under IT Act, 2000- Traditional principals of Jurisdiction - Extra-terrestrial Jurisdiction- Case Laws on Cyber Space Jurisdiction

Sensitive Personal Data or Information (SPDI) in Cyber Law (a) SPDI Definition and Reasonable Security Practices in India (b) Reasonable Security Practices – International perspective.

TEXT BOOKS:

1. Cyber Security - Understanding Cyber Crimes, Computer Forensics and Legal Perspectives, Nina Godbole and Sunit Belpure, Wiley
2. Cyber Law & Cyber Crimes, Advocat Prashant Mali, Snow White Publications, Mumbai

REFERENCES:

1. Management of Information Security, M. E. Whitman, H. J. Mattord, Nelson Education, 3rd Edition, Cengage Learning, 2011
2. Guide to Computer Forensics and Investigations, B. Nelson, A. Phillips, F. Enfinger, C. Steuart, 4th Edition, Nelson Education / Cengage Learning, 2010
3. Cyber Law in India, Farooq Ahmad, Pioneer Books
4. Information Technology Law and Practice, Vakul Sharma, Universal Law Publishing Co. Pvt. Ltd

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B.Tech. VII Semester - CSE, IT	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19PE1IT12) DISTRIBUTED SYSTEMS

COURSE OBJECTIVES:

- To understand foundations of Distributed Systems
- To introduce the idea of peer-to-peer services and file system
- To understand in detail the system level and support required for distributed system
- To understand the issues involved in studying process and resource management

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Design a new distributed system with the desired features
CO-2: Apply the new load balancing, load sharing approaches
CO-3: Demonstrate time synchronization, distributed scheduling, and deadlock
CO-4: Analyse distributed file systems and distributed shared memory

UNIT – I:
Introduction:
Introduction to Distributed Systems Architecture for Distributed System, Goals of Distributed system, Hardware and Software concepts, Distributed Computing Model, Advantages & Disadvantage distributed system, Examples of Distributed Systems, Trends in Distributed Systems, Challenges.

UNIT – II:
Process & Resource Management: Process Management: Process Migration: Features, Mechanism - Threads: Models, Issues, Implementation. Resource Management: Introduction- Features of Scheduling Algorithms –Task Assignment Approach – Load Balancing Approach – Load Sharing Approach.

UNIT – III:
Memory Management in Distributed System: Basic Concept of Distributed Share Memory (DSM), DSM Architecture & its Types, Design & Implementations issues In DSM System, Structure of Share Memory Space, Consistency Model, and Thrashing.

UNIT – IV:
Time and global states: Introduction, Clocks, events and process states, Synchronizing physical clocks, Logical time and logical clocks, Global states.

UNIT – V:
Distributed Scheduling and Deadlock Distributed Scheduling- Coordination and Agreement – Introduction - Distributed mutual exclusion, Deadlock-Issues in deadlock detection & Resolutions, Deadlock Handling Strategy, Distributed Deadlock Algorithms.
Transactions and Concurrency Control: Introduction, Transactions, Nested transactions, Locks, Optimistic concurrency control, Timestamp ordering

UNIT – VI:

Distributed File System: Introduction, File service architecture – case study: Andrew File system, Name Services: Introduction, Name services and the Domain Name System, Directory services Case study: The Global Name Service.

TEXT BOOKS:

1. Distributed Systems: Principles and Paradigms, Tanenbaum A.S., Van Steen M., Pearson Education, 2007
2. Distributed Operating Systems: Concepts and Design, Pradeep K. Sinha, Prentice Hall of India, 2007
3. Distributed Systems Concepts and Design, George Coulouris, Jean Dollimore and Tim Kindberg, 5th Edition, Pearson Education, 2012

REFERENCES:

1. Distributed Computing, Principles and Applications, Liu M.L., Pearson Education, 2004
2. Advance Concept in Operating System, Singhal & Shivratari, McGraw Hill
3. Distributed Computing, Attiya & Welch, Wiley Pub

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B.Tech. VII Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19PE1CS82) FOG AND EDGE COMPUTING

COURSE OBJECTIVES:
- To explore the basics of new computing paradigms
- To familiarize with the concepts of IoT, Fog and Cloud Computing
- To expose the Middleware for Edge Cloud Architectures and realizing the Data Analytics concepts
- To exploiting Fog Computing case studies and testing perspectives

COURSE OUTCOMES: After Completion of the course the student can be able to:
CO-1: Analyze the basics of new computing paradigms
CO-2: Understand the concepts of IoT, Fog and Cloud Computing
CO-3: Examine the Middleware for Edge Cloud Architectures and realizing the Data Analytics concepts
CO-4: Develop Fog Computing case studies with Testing perspectives

UNIT – I:
Internet of Things (IoT) and New Computing Paradigms: Introduction, Relevant, Technologies, Fog and Edge Computing Completing the Cloud, Hierarchy of Fog and Edge Computing, Business Models, Opportunities and Challenges.
Addressing the Challenges in Federating Edge Resources: Introduction, The Networking Challenge, The Management Challenge, Miscellaneous Challenges

UNIT – II:
Integrating IoT + Fog + Cloud Infrastructures: System Modeling and Research Challenges, Introduction, Methodology, Integrated C2F2T Literature by Modeling Technique, Integrated C2F2T Literature by Use-Case Scenarios, Integrated C2F2T Literature by Metrics, Future Research Directions
Optimization Problems in Fog and Edge Computing: Introduction, Background / Related Work, Preliminaries, The Case for Optimization in Fog Computing, Formal Modeling Framework for Fog Computing, Metrics, Optimization Opportunities along the Fog Architecture, Optimization Opportunities along the Service Life Cycle, Toward a Taxonomy of Optimization Problems in Fog Computing, Optimization Techniques

UNIT – III:
Middleware for Fog and Edge Computing: Design Issues, Introduction, Need for Fog and Edge Computing Middleware, Design Goals, State-of-the-Art Middleware Infrastructures, System Model, Proposed Architecture.
A Lightweight Container Middleware for Edge Cloud Architectures: Introduction, Background/Related Work, Clusters for Lightweight Edge Clouds, Architecture Management – Storage and Orchestration, IoT Integration.

UNIT – IV:
Using Machine Learning for Protecting the Security and Privacy of Internet of Things (IoT) Systems: Introduction, Background, Survey of ML Techniques for Defending IoT Devices, Machine Learning in Fog Computing.

Fog Computing Realization for Big Data Analytics: Introduction, Big Data Analytics, Data Analytics in the Fog, Prototypes and Evaluation

UNIT – V:

Exploiting Fog Computing in Health Monitoring: Introduction, An Architecture of a Health Monitoring IoT-Based System with Fog Computing, Fog Computing Services in Smart E-Health Gateways, System Implementation, Case Studies, Experimental Results, and Evaluation.

Fog Computing Model for Evolving Smart Transportation Applications: Introduction, Data-Driven Intelligent Transportation Systems, Mission-Critical Computing, Requirements of Smart Transportation Applications, Fog Computing for Smart Transportation Applications, Case Study: Intelligent Traffic Lights Management (ITLM) System

UNIT – VI:

Testing Perspectives of Fog-Based IoT Applications: Introduction, Background, Testing Perspectives.

Legal Aspects of Operating IoT Applications in the Fog: Introduction, Related Work Classification of Fog/Edge/IoT Applications, Restrictions of the GDPR Affecting Cloud, Fog, and IoT Applications, Data Protection by Design Principles.

TEXTBOOKS:

1. Fog and Edge Computing: Principles and Paradigms (Wiley Series on Parallel and Distributed Computing, Rajkumar Buyya and Satish Narayana Srirama
2. IoT and edge computing for architects implementing edge and IoT systems from sensors to clouds with communication systems, analytics and security 2nd edition by perry Lea
3. Edge Computing: A Primer- Jie Cao, Quan Zhang, Weisong Shi

REFERENCES:

1. Fog Computing: Theory and Practice by Assad Abbas, Samee U. Khan, Albert Y. Zomaya
2. Understanding the infrastructure edge computing-Alex marcham
3. Edge computing and IoT: systems, management and security First international conference, ICECI 2020
4. Sensors, Cloud, and Fog: The Enabling Technologies for the Internet of Things Paperback by Sudip Misra, Subhadeep Sarkar, Subarna Chatterjee
5. Flavio Bonomi, Rodolfo Milito, Jiang Zhu, Sateesh Addepalli, ―Fog Computing and Its Role in the Internet of Things‖, MCC'12, August 17, 2012, Helsinki, Finland. Copyright 2012 ACM 978- 1-4503-1519-7/12/08

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B.Tech. VII Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19PE1CS83) IOT DATA ANALYTICS AND VISUALIZATION

COURSE OBJECTIVES:

- To understand IoT Analytics and Challenges
- To Analyze the IoT networking data to infer the various protocol and device characteristics
- To Explore and visualize data, and techniques to understand data quality
- Demonstrate building blocks and programming methodologies

COURSE OUTCOMES: After completion of the course, students should be able to
CO-1: Understand the fundamentals of IoT Analytics and Challenges
CO-2: Understand and analyze IoT Devices and Networking Protocols
CO-3: Apply IoT Analytics for the Cloud
CO-4: Understand exploring and visualizing data

UNIT – I:
Defining IoT Analytics and Challenges: Defining IoT analytics, IoT analytics challenges, Business value concerns. IoT Devices & Networking Protocols: IoT Devices, Networking basics, IoT networking connectivity protocols, IoT networking data messaging protocols, analyzing data to infer protocol and device characteristics

UNIT – II:
IoT Analytics for the Cloud: Building elastic analytics, Elastic analytics concepts, Designing for scale, cloud security and analytics, The AWS overview, Microsoft Azure overview, The ThingWorx overview.

UNIT – III:
Creating an AWS Cloud Analytics Environment: The AWS CloudFormation overview, The AWS Virtual Private Cloud (VPC) setup walk-through, How to terminate and clean up the environment, Collecting Data: Designing data processing for analytics, Applying big data technology to storage, Apache Spark for data processing, To stream or not to stream, Handling change

UNIT -IV:
Exploring IoT Data: Exploring and visualizing data, Look for attributes that might have predictive value, R (the pirate's language...if he was a statistician), Solving industry-specific analysis problem, Adding external datasets to innovate: adding internal datasets, Adding external datasets.
Visualization & Dashboarding: Common mistakes when designing visuals, The Hierarchy of Questions method, designing visual analysis for IoT data, creating a dashboard with Tableau, Creating and visualizing alerts

UNIT – V:
Geospatial Analytics of IoT Data: Why do you need geospatial analytics for IoT?, The basics of geospatial analysis, Vector-based methods Raster-based methods, Storing geospatial data, Processing geospatial data, Solving the pollution reporting problem.

Data Science for IoT Analytics: Machine learning (ML), Anomaly detection using R, Forecasting using ARIMA, Deep learning

UNIT – VI:

Organize Data for Analytics: Linked Analytical Datasets, Managing data lakes, The data retention strategy.

Economics of IoT Analytics: The economics of cloud computing and open source, Cost considerations for IoT analytics, Thinking about revenue opportunities, The economics of predictive maintenance example

TEXT BOOKS:

1. Analytics for the Internet of Things (IoT) by Andrew Minteer, Packt Publishing, 2017
2. Minteer, Andrew, Analytics for the Internet of Things (IoT), Packt Publishing Ltd. July 2017, ISBN 9781787120730

REFERENCES:

1. Internet of Things and Data Analytics Handbook, Hwaiyu Geng, Wiley
2. Big-Data Analytics for Cloud, IoT and Cognitive Computing, Kai Hwang, Min Chen, Wiley
3. Building Blocks for IoT Analytics Internet-of-Things Analytics, John Soldatos, River Publishers

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B.Tech. VII Semester	**L**	**T/P/D**	**C**
	0	**2**	**1**

(19PC2CS80) EMBEDDED GPU LABORATORY

COURSE OBJECTIVES:

- To understand the basics of GPU architectures and optimization for embedded GPUs
- To write programs for massively parallel processors
- To understand the issues in mapping algorithms for GPUs
- To introduce different GPU programming models

COURSE OUTCOMES: After completion of the course students should be able to
CO-1: Understand basic programming and interfacing different I/Os
CO-2: Understand CUDA Kernel programming
CO-3: Design and implement algorithms using CUDA
CO-4: Design and implement algorithms using OpenCL

EXPERIMENTS:

1. GPIO programming (LED Blinking) on Jetson Nano.
2. Interfacing sensors and actuators to Jetson Nano.
3. Interfacing camera and modules with Jetson Nano.
4. To perform data classification using Jetson Nano.
5. Write a CUDA program to demonstrate squaring an array using CUDA kernel.
6. Write a CUDA C program to add two large vectors.
7. Design parallel algorithm for matrix multiplication using CUDA.
8. Write a CUDA program to find out minimum among 100 values using a CUDA kernel.
9. Write an OpenCL program for matrix multiplication.
10. Write an OpenCL program for calculating value of pi(π).

TEXT BOOKS:

1. Computer Architecture -- A Quantitative Approachll, John L.Hennessy and David A. Patterson, Fifth Edition, Morgan Kaufmann
2. Heterogeneous Computing with OpenCLll, Benedict Gaster,Lee Howes, David R. Kaeli, Elsevier, 2013
3. Aaftab Munshi, Benedict Gaster, Timothy G. Mattson, James Fung & Dan Ginsburg, OpenCL Programming Guidell, Addison-Wesley Professional, 2011

REFERENCES:

1. Programming Massively Parallel Processors-A hands-on-Approach, David Kirk, Wen-mei W. Hwu
2. Fundamentals of Parallel Multicore Architecture, Chapman and Hall/CRC Computational Science
3. Modern Processor Design: Fundamentals of Superscalar Processors, Shen, John Paul, Lipasti, Mikko H
4. General-Purpose Graphics Processor Architecture – Tor M. Aamodt, Wilson Wai Lun Fung, Timothy G. Rogers, Morgan and Claypool Publishers
5. https://coreavi.com/wp-content/uploads/CoreAVI-White-Paper-Weighing-theFactors-of-Discrete-Versus-Embedded-GPUs.pdf5.

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B.Tech. VII Semester	**L**	**T/P/D**	**C**
	0	**4**	**2**

(19PW4CS04) MINI-PROJECT

COURSE OUTCOMES: After completion of the course, students should be able to
CO-1: Understand the formulated industry / technical problem
CO-2: Analyze and / or devlop models for providing solution to Industry / Technical problems
CO-3: Interpret and arrive at conclusions from the project carried out
CO-4: Demonstrate effective communication skills through oral presentation
CO-5: Engage in effective written communication through project report

COURSE OUTLINE:

1. A student shall undergo an industry oriented mini-project, in collaboration with an industry of their specialization, during the summer vacation after sixth semester (III year II semester) of the B.Tech. programme.
2. Mini-project shall be carried out for a minimum period of 04 weeks and maximum of 06 weeks.
3. Evaluation of the mini-project shall be done by a Project Review Committee (PRC) consisting of the Head of the Department, faculty supervisor and a senior faculty member of the department.
4. The industry oriented mini-project shall be submitted in a report form and presented before the Project Review Committee (PRC) for evaluation.

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B.Tech. VIII Semester	L	T/P/D	C
	3	0	3

(19PE1CS16) NATURAL LANGUAGE PROCESSING

COURSE PRE-REQUISITES: Data Structures, Finite Automata and Probability Theory

COURSE OBJECTIVES:
- To introduce the fundamental concepts and ideas in Natural Language Processing (NLP)
- To introduce to some of the problems and solutions of NLP and their relation to linguistics and statistics
- To provide an understanding of the algorithms available for the processing of linguistic information and the underlying computational properties of natural languages
- To study and compare various NLP algorithms and design modelling techniques

COURSE OUTCOMES: After completion of the course, students should be able to
CO-1: Describe the underlying concepts of Natural Language, Language Model Evaluation, Parameter Estimation
CO-2: Explain the various Issues and Challenges in finding the structure of a word, Morphological Models Finding the Structure of Documents, A Data-Driven Approach to Syntax and Syntactic Structure and Language-Specific Modelling Problems
CO-3: Formulate Parsing Algorithms, Models for Ambiguity Resolution in Parsing, N-Gram Models, Language Model Adaptation
CO-4: Familiarize Multilingual Issues, Word Sense Disambiguation Systems, Multilingual and Cross lingual Language Modelling

UNIT – I:
Finding the Structure of Words: Words and Their Components, Issues and Challenges, Morphological Models Finding the Structure of Documents: Introduction, Methods, Complexity of the Approaches, Performances of the Approaches.

UNIT – II:
Syntax Analysis: Parsing Natural Language, Treebanks: A Data-Driven Approach to Syntax, Representation of Syntactic Structure, Parsing Algorithms, Models for Ambiguity Resolution in Parsing, Multilingual Issues.

UNIT – III:
Semantic Parsing: Introduction, Semantic Interpretation, System Paradigms, Word Sense Systems, Software.

UNIT – IV:
Predicate-Argument Structure, Meaning Representation Systems, Software.

UNIT – V:
Discourse Processing: Cohension, Reference Resolution, Discourse Cohension and structure.

UNIT – VI:

Language Modeling: Introduction, N-Gram Models, Language Model Evaluation, Parameter Estimation, Language Model Adaptation, Types of Language Models, Language-Specific Modeling Problems, Multilingual and Cross lingual Language Modeling.

TEXT BOOKS:

1. Multilingual Natural Language Processing Applications: From Theory to Practice – Daniel M. Bikel and Imed Zitouni, Pearson Publication
2. Natural Language Processing and Information Retrieval: Tanvier Siddiqui, U.S. Tiwary

REFERENCES:

1. Speech and Natural Language Processing, Daniel Jurafsky & James H. Martin, Pearson

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B.Tech. VIII Semester- CSE, IT	L	T/P/D	C
	3	0	3

(19PE1CS02) AUGMENTED REALITY AND VIRTUAL REALITY

COURSE OBJECTIVES:
- To understanding of the concepts of Virtual Reality (VR)
- To studying geometric modelling concepts
- To building VR applications
- To perception on future needs

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Understand geometric modelling and Virtual environment
CO-2: Illustrate Virtual Hardware and Software
CO-3: Develop Virtual Reality applications
CO-4: Implement AR and VR business cases

UNIT – I:
Introduction to Virtual Reality:
Virtual Reality and Virtual Environment: Introduction, Computer graphics, Real time computer graphics, Flight Simulation, Virtual environment requirement, benefits of virtual reality, Historical development of VR, Scientific Landmark
3D Computer Graphics: Introduction, The Virtual world space, positioning the virtual observer

UNIT – II:
Geometric Modelling: Introduction, From 2D to 3D, 3D space curves, 3D boundary representation
Geometrical Transformations: Introduction, Frames of reference, Modelling transformations, Instances
Generic VR System: Introduction, Virtual environment, Computer environment, VR technology

UNIT – III:
Introduction to AR: Definition and Scope A brief history of AR, Examples, Related Fields, MR continuum, Virtual Reality, Ubiquitous Computing

UNIT – IV:
Tracking, Coordinate Systems, Characteristics of Tracking technology, Stationary Tracking systems, Mobile Sensors, Optical Tacking, Sensor Fusion

UNIT – V:
Computer Vision for AR, Marker Tracking, Multiple-Camera Infrared Tracking, Natural Feature Tracking by Detection, Incremental Tracking

UNIT – VI:
The Future: Driving forces of Business Cases, AR developer's Wish List, Tracking AR Outdoors, Interface with Smart Objects

TEXT BOOKS:

1. Virtual Reality Systems, John Vince, Pearson Education Asia, 2007
2. Augmented Reality, Principles and Practices, Dieter Schmalstieg, Tobias Hollerer Pearson, 2017
3. Augmented and Virtual Reality, Anand R., Khanna Publishing House, Delhi

REFERENCES:

1. Visualizations of Virtual Reality, Adams, Tata McGraw Hill, 2000
2. Virtual Reality Technology, Grigore C. Burdea, Philippe Coiffet, 2nd Edition, Wiley InderScience, 2006
3. Understanding Virtual Reality: Interface, William R. Sherman, Alan B. Craig
4. Application and Design, Morgan Kaufmann, 2008

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VIII Semester- CSE, IT	L	T/P/D	C
	3	0	3

(19PE1CS04) SOFTWARE PROJECT MANAGEMENT

COURSE OBJECTIVES:

- To identify and discuss the conventional and contemporary software project management principles
- To the ability to assess and plan project schedule and assign resources
- To apply an appropriate project development methodology among various alternating processes
- To identify project risks, understand the responsibilities, monitor and track project deadlines and the capability to work in a team environment

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Adapt the knowledge of managing, economics for conventional Vs modern software projects and Sketch various artifacts sets for better understanding of software development
CO-2: Utilize knowledge of process Workflows and Checkpoints to track the project progress
CO-3: Identify the importance of Iterative Process Planning (WBS) and Process Automation for a given specific software application
CO-4: Make use of extensive knowledge on Project Controls like seven core metrics and understand Project Organizations and Responsibilities

UNIT – I:
Conventional Software Management: The waterfall model, conventional software Management performance. Overview of Project Planning – Stepwise Project Planning.
Improving Software Economics: Reducing Software product size, improving software processes, improving team effectiveness, improving automation, Achieving required quality, peer inspections.

UNIT – II:
The Old Way and the New Way: The principles of conventional software Engineering, principles of modern software management, transitioning to an iterative process.
Life Cycle Phases: Engineering and production stages, Inception, Elaboration, Construction, Transition phases. Artifacts of the process: The artifact sets, Management artifacts, Engineering artifacts, programmatic artifacts.

UNIT – III:
Workflows of the Process: Software process workflows, Iteration workflows.
Checkpoints of the Process: Major milestones, Minor Milestones, Periodic status assessments. Globalization Issues in Project management.

UNIT – IV:
Iterative Process Planning: Work breakdown structures, planning guidelines, cost and schedule estimating, Iteration planning process, Pragmatic planning. Process Automation: Automation Building blocks.

UNIT – V:

Project Control and Process instrumentation: The seven core Metrics, Management indicators, quality indicators, life cycle expectations, pragmatic Software Metrics, Metrics automation. Emerging Trends in Project Management.

UNIT – VI:

Project Organizations and Responsibilities: Line-of-Business Organizations, Understanding Behavior – Organizational Behavior

Future Software Project Management: Modern Project Profiles, Next generation Software economics, modern process transitions.

TEXT BOOKS:

1. Software Project Management, Walker Royce, Pearson Education, 2005
2. Managing and global Software Projects, Ramesh Gopalaswamy, Tata McGraw Hill, 2003

REFERENCES:

1. Software Project Management, Bob Hughes and Mike Cotterell, Tata McGraw-Hill Edition
2. Software Project Management, Joel Henry, Pearson Education
3. Software Project Management in Practice, Pankaj Jalote, Pearson Education, 2005

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B.Tech. VIII Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19PE1IT16) SOFTWARE DEFINED NETWORKS

COURSE OBJECTIVES:

- To provide a comprehensive introduction to Software Defined Networking (SDN) and presents SDN in context with more familiar network services and challenges
- To offer a unique perspective of the business case and technology motivations for considering SDN solutions
- To identify the impact of SDN on traffic management and the potential for network service growth
- To provide with the basic concepts and explains the importance of virtualization, particularly the impact of virtualization on servers and networks, service providers, legacy networks, and network vendors

COURSE OUTCOMES: After completion of the course, students should be able to
CO-1: Demonstrate the main concepts, Virtual and Physical Memory Mapping and motivation towards Software Defined Networking
CO-2: Understand the implementation and design of SDN (Software Defined Networks)
CO-3: Describe the Open Flow Switch Specification and the SDN Controllers
CO-4: Illustrate the concepts of visualization, particularly the impact of visualization on servers and networks, service providers, legacy networks, and network vendors

UNIT – I:
Introduction to Software Defined Networking: Virtualization, Virtual Memory, Virtual Memory Operation, Virtual and Physical Memory Mapping, Server Virtualization, Storage Virtualization, Software Defined Networking, Network Limitations, Network Control Plane.

UNIT – II:
SDN Implementation: Introduction, SDN Implementation, SDN Design, Separation of the Control and Data Planes, Edge-Oriented Networking, SDN Operation, Service Providers and SDN

UNIT – III:
Open Flow: Introduction, Overview of the OpenFlow Switch Specification, OpenFlow Ports, OpenFlow Packet-Processing Pipeline, OpenFlow Channel, Message Handling, OpenFlow Channel Connections, Controller Modes, Auxiliary Connection Use for Performance and Reliability, Flow Table Synchronization, Bundle Messages, OpenFlow Configuration-and- Management Protocol, Remote Configuration and The OpenFlow Conformance Testing Program

UNIT – IV:
SDN Controllers: Network Programmability, The Management Interface, The Application- Network Divide Modern Programmatic Interfaces, Virtualization and Data Plane I/O, Services Engineered Path, Service Locations and Chaining.

UNIT – V:

SDN Evolution: Introduction, SDN and Enterprise Networks, SDN and Transport Networks, SDN and Optical Transport Networks, Increasing WAN Utilization with SDN, SDN Scalability Issues, Controller Designs for Scalability, Potential SDN Scalability Issues, Network Types.

UNIT – VI:

SDN Management: Load Adaptation, Google and SDN, Google's G-Scale Network, Google's G-Scale Network Hardware, Google SDN Deployment, Implementation Challenges.

TEXT BOOKS:

1. Software Defined Networking: Design and Deployment, Patricia A. Morreale and James M. Anderson, 1st Edition, CRC Press
2. SDN: Software Defined Networks, Thomas D. Nadeau and Ken Gray, Orielly

REFERENCES:

1. Software Defined Networking with OpenFlow, Siamak Azodolmolky Wiley
2. Software Defined Networks: A Comprehensive Approach, Paul Goransson, Chuck Black, Morgan Kaufmann

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B.Tech. VIII Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19PE1CS84) IOT SECURITY

COURSE OBJECTIVES:

- To Understand the current cyber security issues and challenges for the development security solutions in IoT networks
- To Capture the practical security tools and technologies and be able to design appropriate solutions for specific IoT applications
- To understand the privacy concerns and security issues for IoT devices
- To provide the information related to safety and recovery for IoT devices

COURSE OUTCOMES: After completion of this course, the student should be able to
CO-1: Demonstrate knowledge and understanding of the security and ethical issues of the Internet of Things
CO-2: Conceptually identify vulnerabilities, including recent attacks, involving the Internet of Things
CO-3: Conceptually describe counter measures for Internet of Things devices
CO-4: Analyze the societal impact of IoT security events

UNIT -I:
Vulnerabilities, Attacks, and Countermeasures: Defining the IoT, Cyber-security versus IoT security and cyber-physical systems, The IoT of the future and the need to secure, Primer on threats, vulnerability, and risks (TVR), Primer on attacks and countermeasures, Today's IoT attacks, Lessons learned and systematic approaches.

UNIT -II:
Security Engineering for IoT Development, The IoT Security Lifecycle: Building security in to design and development, Secure design, Processes and agreements, Technology selection – security products and services. The secure IoT system implementation lifecycle, Implementation and integration,Operations and maintenance, Dispose

UNIT -III:
Cryptography in IoT Security Engineering, Identity and Access Management Solutions for the IoT: Cryptography and its role in securing the IoT, Examining cryptographic controls for IoT protocols, Cryptographic controls built into IoT communication protocols, Cryptographic controls built into IoT messaging protocols, Future directions of the IoT and cryptography. An introduction to identity and access management for the IoT, The identity lifecycle, Authentication credentials, IoT IAM infrastructure, Authorization and access control.

UNIT -IV:
Mitigating IoT Privacy Concerns, Setting Up a Compliance Monitoring Program for the IoT: Privacy challenges introduced by the IoT, Guide to performing an IoT PIA, PbD principles, Privacy engineering recommendations. IoT compliance, Implementing IoT systems in a compliant manner, An IoT compliance program, A complex compliance environment, Challenges associated with IoT compliance, Examining existing compliance standards support for the IoT.

UNIT-V:

Cloud Security for the IoT: Cloud services and the IoT, Exploring cloud service provider IoT offerings, Cloud IoT security controls, Tailoring an enterprise IoT cloud security architecture, New directions in cloud-enabled IOT computing, IoT-enablers of the cloud, Cloud-enabled directions.

UNIT-VI:

IoT Incident Response: Threats both to safety and security, Planning and executing an IoT incident response, IoT incident response team composition, Detection and analysis, Containment, eradication, and recovery, Post-incident activities.

TEXTBOOK:

1. Practical Internet of Things Security, B. Russell and D. V. Duren., Packt Publishing Ltd, Jan. 2016
2. Security and privacy in Internet of things (IoTs): Models, Algorithms, and Implementations, F. Hu. CRC Press, Apr, 2016

REFERENCES:

1. Securing the Internet of Things, S. Li and L. D. Xu, Syngress, 2017
2. Security Challenges and Approaches in Internet of Things, S. Misra, M. Maheswaran, and S. Hashmi, Springer Publishing; 2017

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B.Tech. VIII Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19PE1CS85) COMPUTER VISION

COURSE OBJECTIVES:

- To review image processing techniques and models for computer vision
- To understand recognition methods
- To explore feature detection and motion techniques
- To study applications of computer vision algorithms

COURSE OUTCOMES: After completion of this course, the students should be able to
CO-1: Identify fundamental image processing techniques required for computer vision and perform model fitting and optimization
CO-2: Use methods of recognition for classification, detection and semantic segmentation
CO-3: Understand the feature detection, matching and motion estimation.
CO-4: Explore various applications of computer vision

UNIT-I:
Introduction: Computer vision, a brief history.
Model Fitting and Optimization: Scattered data interpolation: Radial basis functions, Overfitting and underfitting, robust data fitting.

UNIT-II:
Variational Methods and Regularization: Discrete energy minimization, Total variation, Bilateral solver, Application: Interactive colorization. Markov random fields: Conditional random fields, Application: Interactive segmentation.

UNIT-III:
Recognition: Instance recognition, Image classification: Feature-based methods, Deep Networks, Application: Visual similarity search, Face recognition.
Object Detection: Face detection, Pedestrian detection, General object detection. Semantic segmentation: Application: Medical Image segmentation, Instance segmentation, Panoptic segmentation, Application: Intelligent proto editing, Pose estimation. Video understanding, Vision and Language.

UNIT-IV:
Feature Detection and Matching: Points and Patches: Feature detectors, Feature descriptors, feature matching, Large-scale matching and retrieval, feature tracking, Application: Performance-driven animation. Edges and contours: Edge detection, contour detection, Application: Edge editing and enhancement.

UNIT-V:
Contour Tracking: Snakes and scissors, Level Sets, Application: Contour tracking and rotoscoping. Lines and vanishing points: Successive approximation, Hough Transforms, Vanishing points. segmentation: Graph-based segmentation, mean shift, Normalized cuts.

UNIT-VI:

Motion Estimation:

Translational Alignment: Hierarchical motion estimation, Fourier-based alignment, Incremental refinement. Parametric Motion: Application: Video Stabilization, sploine-based motion, Application: Medical Image registration.

TEXT BOOK:

1. Computer Vision: Algorithms and Applications, 2nd Edition, Rachard Szeliski, Springer, 2022

REFERENCES:

1. Programming Computer Vision with Python: Tools and algorithms for analyzing imagesǁ, Jan Erik Solem, O'Reilly Media, 2012
2. Feature Extraction & Image Processing for Computer Visionǁ, Mark Nixon and Alberto S. Aquado, Third Edition, Academic Press, 2012
3. Computer Vision: Models, Learning, and Inferenceǁ, Simon J. D. Prince Cambridge University Press, 2012

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B.Tech. VIII Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19PE1CS17) DISTRIBUTED TRUST AND BLOCKCHAIN TECHNOLOGIES

COURSE OBJECTIVES:
- To get the terminologies and overview of block chain technologies
- To study the concepts and foundation of blockchain Technology
- To understand Security Mechanism and Consensus in blockchain
- To design Use Cases and Architecture blockchain Technology

COURSE OUTCOMES: After completion of the course, students should be able to
CO-1: Understand the concepts related to digital distributed ledger
CO-2: Classify the Byzantine model of fault tolerance mechanisms
CO-3: Apply blockchain scripting language to build Ethereum and its Smart Contracts in application development
CO-4: Design Hyperledger and analyze privacy and security issues

UNIT – I:
Need for Distributed Record Keeping, Byzantine Generals problem Consensus algorithms and their scalability problems, Technologies Borrowed in Blockchain – hash pointers, consensus, digital cash etc.

UNIT – II:
Byzantine Models of fault tolerance, Hash functions, Puzzle friendly Hash, Collison resistant hash, digital signatures, public key crypto, verifiable random functions, Zero-knowledge systems

UNIT – III:
Bitcoin blockchain, the challenges, and solutions, proof of work, Proof of stake, alternatives to Bitcoin consensus, Bitcoin scripting language and their use

UNIT – IV:
Ethereum and Smart Contracts, The Turing Completeness of Smart Contract Languages and verification challenges, Using smart contracts to enforce legal contracts, comparing Bitcoin scripting vs. Ethereum Smart Contracts

UNIT – V:
Hyperledger fabric, Fabric Membership, Fabric Membership, plug and play platform and mechanisms in permissioned blockchain

UNIT – VI:
Pseudo-anonymity vs. anonymity, attacks on Blockchains – such as Sybil attacks, selfish mining, 51% attacks.

TEXT BOOKS:
1. Blockchain Technology: Cryptocurrency and Applications, S. Shukla, M. Dhawan, S. Sharma, S. Venkatesan, Oxford University Press, 2019

2. Blockchain: The Blockchain for Beginnings, Guild to Blockchain Technology and Blockchain Programming, Josh Thompson, Create Space Independent Publishing Platform, 2017

REFERENCES:

1. Blockchain Quick Reference, Brenn Hill, Samanyu Chopra, Paul Valencourt, 2018, Packt Publishing
2. Blockchain: Blueprint for a New Economy, Melanie Swa, 2015
3. Mastering Bitcoin: Programming the Open Blockchain, Andreas M. Antonopoulos, 2017

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B.Tech. VIII Semester	L	T/P/D	C
	3	0	3

(19PE1CS19) COGNITIVE ENGINEERING

COURSE OBJECTIVES:

- To identify the basics of Artificial Intelligence and Cognitive science engineering with focus on knowledge representation, and its use by individual minds, brains, and machines
- To analyze the mind and intelligence, embracing psychology, artificial intelligence, neuroscience and linguistics
- To analyze the basics of language acquisition skills and language processing techniques
- To relate the role of Neuro science in Cognitive field and robotics applications

COURSE OUTCOMES: After completion of the course, students should be able to
CO-1: Describe the major concepts and role of computers in Cognitive Science, Nature of Artificial Intelligence, Psychology, Neuroscience, Language Acquisition, Neuropsychology etc
CO-2: Explain the philosophical and theoretical perspectives, Cognitive Architecture, Cognitive Processes, mind organization, cognitive organization, Computation of Cognitive Functioning at machines level
CO-3: Analyze the Information Processing Models of the Mind, Strategies for Brain mapping, various function Nervous System
CO-4: Demonstrate the use of neuroscience in cognitive domain in present industry and also familiar with Cognitive function measurement tools, Robotics and various Challenges

UNIT – I:
Introduction to Cognitive Science and Cognitive Psychology: The Cognitive view – Some Fundamental Concepts – Computers in Cognitive Science – Applied Cognitive Science – The Interdisciplinary Nature of Cognitive Science
Cognitive Psychology – The Architecture of the Mind - The Nature of Cognitive Psychology- A Global View of The Cognitive Architecture.

UNIT – II:
Cognitive Neuroscience: Cognitive Processes, Working Memory, and Attention- The Acquisition of Skill- Brain and Cognition Introduction to the Study of the Nervous System – Neural Representation – Neuropsychology- Computational Neuroscience - The Organization of the mind.

UNIT – III:
Language Acquisition, Semantics and Processing Models:
Language Acquisition: Milestones in Acquisition – Theoretical Perspectives- Semantics and Cognitive Science – Meaning and Entailment, Computational Models of Semantic Processing.

UNIT – IV:
Natural Language Processing and Cognitive Process: Preliminaries, Role of Grammar in Language Processing. Connectionist Models, Information Processing Models of the

Mind- Physical symbol systems and language of thought- Applying the Symbolic Paradigm.

UNIT – V:

Higher-Level Cognition and Challenges: Dynamical systems and situated cognition-Challenges – Emotions and Consciousness – Computation of Cognitive Functioning in machines: Robotics, Human-Robotics Interaction.

UNIT – VI:

Cognitive Science for Vision/Image Processing: Perception and sensing: visual cognition, cognitive mechanisms of vision, Feature Extraction from Images, Information Processing in Perception and Visual Behavior, Cognitive function measurement tools and software.

TEXT BOOKS:

1. Cognitive Science: An Introduction, Neil Stillings, Steven E. Weisler, Christopher H. Chase and Mark H. Feinstein, Second Edition, 1995
2. Cognitive Science: An Introduction to the Science of the Mind José Luis Bermúdez, Cambridge University Press, New York, 2010
3. Cognitive Science: An Introduction to the Study of Mind, J. Friedenberg and G. Silverman, 2006

REFERENCES:

1. Computational Vision: Information Processing in Perception and Visual Behavior Hanspeter A. Mallot, Translated John S. Allen
2. How the Mind Works, Steven Pinker, 2009
3. Cognitive Science: An Interdisciplinary Approach Carolyn Panzer Sobel and Paul Li, 2013
4. Mind: Introduction to Cognitive Science, Paul Thagard, 2nd Edition, MIT Press, 200
5. The MIT Encyclopedia of the Cognitive Sciences (MITECS), Wilson, Robert A., & Keil, Frank C, (eds.), MIT Press, 2001 [Primary text; available on Cognet]

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B.Tech. VIII Semester	**L**	**T/P/D**	**C**
	3	**0**	**3**

(19PE1CS86) IOT AUTOMATION

COURSE OBJECTIVES:

- To understand the fundamentals, significance and challenges of IIoT
- To understand the connectivity and communication technologies of IIoT
- To understand the significance of different middleware technologies of IIoT
- To understand the extracting data from different sources and apply analytics techniques to make the decision

COURSE OUTCOMES: After completion of the course, Students should be able to

CO-1: Establish the knowledge of IIoT architecture and explore the different components of it

CO-2: Explore the different connectivity's and communication technologies related to IIoT

CO-3: Understand the connectivity's of sensors with web and explore the different middle ware technologies of IIoT

CO-4: Extraction of data from different sources and gain the business decision by applying analytics techniques on the data

UNIT - I:

Introduction & Architecture: What is IIoT and the connected world? the difference between IoT and IIoT, Architecture of IIoT, IOT node, Challenges of IIOT. Fundamentals of Control System, introductions, components, closed loop & open loop system.

UNIT - II:

IIOT Components: Introduction to Sensors (Description and Working principle): What is sensor? Types of sensors, working principle of basic Sensors -Ultrasonic Sensor, IR sensor, MQ2, Temperature and Humidity Sensors (DHT-11). Digital switch, Electro Mechanical switches.

UNIT - III:

Communication Technologies of IIoT: Communication Protocols: IEEE 802.15.4, ZigBee, Z Wave, Bluetooth, BLE, NFC, RFID Industry standards communication technology (LoRAWAN, OPC UA, MQTT), connecting into existing Modbus and Profibus technology, wireless network communication.

UNIT - IV:

Visualization and Data Types of IIoT: Front-end EDGE devices, Enterprise data for IIoT, Emerging descriptive data standards for IIoT, Cloud database, Cloud computing, Fog or Edge computing. Connecting an Arduino/Raspberry pi to the Web: Introduction, setting up the Arduino/Raspberry pi development environment, Options for Internet connectivity with Arduino, Configuring your Arduino/Raspberry pi board for the IoT.

UNIT - V:

Retrieving Data: Extraction from Web: Grabbing the content from a web page, sending data on the web, Troubleshooting basic Arduino issues, Types of IoT interaction, Machine to Machine interaction (M2M). Control & Supervisory Level of Automation: Programmable logic controller (PLC), Real-time control system, Supervisory Control & Data Acquisition (SCADA). HMI in an automation process, ERP & MES.

UNIT - VI:
Introduction to IIoT Analytics: Necessity of analytics, IIoT Analytics: Categorization of analytics: IIoT and Industry 4.0 context, Usefulness of IIoT analytics, Challenges of analytics in industries, Mapping of analytics with the IIRA architecture, Deployment of analytics, Artificial intelligence, Applications of analytics across value chain

TEXT BOOKS:

1. The Internet of Things in the Industrial Sector, Mahmood, Zaigham (Ed.) (Springer Publication)
2. Introduction to Industrial Internet of Things and Industry 4.0, December 2020, by Sudip Misra (Author), Chandana Roy (Author), Anandarup Mukherjee (Author)
3. Industrial Internet of Things: Cyber manufacturing System, Sabina Jeschke, Christian Brecher, Houbing Song, Danda B. Rawat (Springer Publication)

REFERENCES:

1. NPTEL: Computer Science and Engineering - NOC:Introduction to Industry 4.0 and Industrial Internet of Things
2. Jerker Delsing, IoT Automation: Arrowhead Framework, CRC Press

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B.Tech. VIII Semester	L	T/P/D	C
	3	0	3

(19PE1CS87) INDUSTRIAL IOT 4.0

COURSE OBJECTIVES:

- To develop Knowledge of basics, systems and enablers of Industry 4.0
- To understand the technical complexity of IIoT and Industry 4.0
- To impart the knowledge on framework for deploying an IIoT systems
- To explore protocols related to IIoT that enable to meet Industry 4.0 standards

COURSE OUTCOMES: After completion of the course, Students should be able to
CO-1: Establish knowledge in a concise manner about IIoT ecosystem.
CO-2: Identify the architectural models of various IIoT systems and the role of internet systems.
CO-3: Understand and use various protocols of IIoT systems along with security aspects
CO-4: Introduce the Industry 4.0 along with exploration of some case studies.

UNIT-I:
Introduction: Industrial Internet, Key IIoT Technologies, Intelligent Devices, Opportunities and Benefits, The digital and Human workforce.
Industrial Internet Use-Cases: Healthcare, Oil & Gas Industry, Smart Office, Logistics and the Industrial Internet, Retail, IoT Innovations in Retail.

UNIT-II:
The Technical and Business Innovators of the Industrial Internet: Miniaturization, Cyber Physical Systems, Wireless Technology, IP Mobility, Network Functionality Virtualization, Software Defined Networks, Smart phones, The cloud and Fog, Big Data and Analytics, M2M Learning and AI, Augmented Reality, 3D Printing, People versus Automation.

UNIT-III:
IIoT Reference Architecture: The IIC Industrial Internet Reference Architecture, Industrial Internet Architecture Framework, Architectural Topology, Three-Tier Topology, Connectivity, Key System Characteristics, Data management.

UNIT-IV:
Designing Industrial Internet Systems: The concept of the IIoT.
Middleware Industrial Internet of Things Platforms: Introduction, Middleware Architecture.
IIoT WAN Technologies and Protocols: Introduction, IIoT Device Low-Power WAN Optimized Technologies for M2M(SigFox, LoRaWAN, nWave, RPMA, Low Power Wi-Fi, LTE Category-M, Millimeter Radio.

UNIT-V:
Securing the Industrial Internet: Introduction, Security in Manufacturing, PLCs and DCS, Securing the OT, Network level and System Level, Identity Access Management.

UNIT-VI:

Introducing Industry 4.0: Introduction, Defining Industry 4.0, Characteristics of Industry 4.0, The Value Chain, Differential Prospective, Benefits to Business, Industry 4.0 Design Principles, Building Blocks of Industry 4.0….

Smart Factories: Introduction, Smart Factories in Action, Real-World Smart Factories (GE's Brilliant Factory, Airbus, Siemens' Amberg Electronics Plant), Industry 4.0: The way forward

TEXT BOOK:

1. Industry 4.0: The Industrial Internet of Things, Alasdair Gilchrist by (Apress), 2017

REFERENCES:

1. Industrial Internet of Things: Cyber manufacturing Systems, Sabina Jeschke, Christian Brecher, Houbing Song, Danda B. Rawat, (Springer), 2017
2. Hands-On Industrial Internet of Things: Create a powerful Industrial IoT, Giacomo Veneri, Antonio Capasso, Packt, 2018

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	L	T/P/D	C
B.Tech. VII Semester	**L**	**T/P/D**	**C**
	0	**8**	**4**

(19PW4CS05) MAJOR PROJECT PHASE-I

B.Tech. VIII Semester	**L**	**T/P/D**	**C**
	0	**12**	**6**

(19PW4CS06) MAJOR PROJECT PHASE-II

COURSE OUTCOMES: After completion of the course, students should be able to
CO-1: Identify and formulate the problem (Industry/technical/societal)
CO-2: Analyze, design and develop a solution to industry/technical/societal problems
CO-3: Implement and execute the solution
CO-4: Demonstrate effective communication skills through oral presentation
CO-5: Engage in effective written communication through project report

COURSE OUTLINE:
- A student shall initiate major project in seventh semester (IV year I semester) and continue it in the eighth semester (IV year II semester).
- Major project shall be carried out in two phases i.e., Major Project Phase-I in the seventh semester and Major Project Phase-II in the eighth semester.
- Major project shall be evaluated for a total of 200 marks. Out of which, Major Project Phase-I shall be evaluated for 100 marks in seventh semester and Major Project Phase-II for 100 marks in eighth semester.
- Evaluation of Major Project Phase-I and Major Project Phase-II shall consist of both CIE and SEE in each semester.
- CIE shall be done by a Project Review Committee (PRC) consisting of Head of the Department, project supervisor and senior faculty member of the Department.
- CIE shall be done on the basis of two seminars conducted in each semester as per the academic calendar and as per the evaluation format provided by the DoA.
- A student shall submit project progress in prescribed report format during each of the project reviews.
- SEE shall be carried out in both Major Project Phase-I and Major Project Phase-II.
- SEE in Major Project Phase-I shall be conducted by a committee consisting of Head of the Department, the project supervisor and one senior faculty of the programme.
- SEE in Major Project Phase-II (project viva-voce) shall be conducted by a committee consisting of an external examiner, Head of the Department, the project supervisor and one senior faculty of the programme.