

R19



B.Tech. CSE (ARTIFICIAL INTELLIGENCE & MACHINE LEARNING)

B.Tech. R19 CBCS Curriculum

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

An Autonomous, ISO 9001:2015 & QS I-Gauge Diamond Rated Institute, Accredited by NAAC with 'A++' Grade
NBA Accreditation for B.Tech. CE, EEE, ME, ECE, CSE, EIE, IT Programmes
Approved by AICTE, New Delhi, Affiliated to JNTUH, NIRF 113 Rank in Engineering Category
Recognized as "College with Potential for Excellence" by UGC
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VISION OF THE INSTITUTE

To be a World Class University providing value-based education, conducting interdisciplinary research in cutting edge technologies leading to sustainable development of the nation

MISSION OF THE INSTITUTE

- To produce technically competent and socially responsible engineers, managers and entrepreneurs, who will be future ready.
- To involve students and faculty in innovative research projects linked with industry, academic and research institutions in India and abroad.
- To use modern pedagogy for improving the teaching-learning process.

DEPARTMENT OF

**COMPUTER
SCIENCE AND
ENGINEERING
(AI & ML, IOT)**

VISION OF THE DEPARTMENT

To emerge as an epicentre having transformative impact in the education and research of Artificial Intelligence & Machine Learning and Internet of Things with an ecosystem that contributes to the society through innovativeness and creativeness.

MISSION OF THE DEPARTMENT

- To Impart innovative teaching and learning methodologies to generate knowledge through the state-of-the-art concepts and technologies in AI-ML and IoT.
- To produce successful Computer Science and Engineering graduates with a specialization in AI-ML and IoT with personal and professional responsibilities and commitment to lifelong learning with societal aspirations.

- To establish centres of excellence in leading areas of AI-ML and IoT in collaboration with industry to uplift innovative research and development.

B.TECH. CSE (AI & ML)

PROGRAM EDUCATIONAL OBJECTIVES

PEO-I: Analyze, design, and implement solutions to the chosen field of profession for a successful career.

PEO-II: Pursue higher education for professional development or career paths in research.

PEO-III: Function effectively in the workplace with demonstrable attributes like leadership, lifelong learning, work with teams towards the accomplishment of society needs with ethical responsibility.

PEO-IV: Adapt, contribute, and innovate new technologies with good soft skills to become successful entrepreneurs.

B.TECH. CSE (AI & ML)

PROGRAM OUTCOMES

PO-1: Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.

PO-2: Problem Analysis: Identify, formulate, research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.

PO-3: Design/Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.

PO-4: Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

PO-5: Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including

prediction and modeling to complex engineering activities with an understanding of the limitations.

PO-6: The Engineer and Society: Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice

PO-7: Environment and Sustainability: Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.

PO-8: Ethics: Apply ethical principles and commit to professional ethics and responsibilities, and norms of the engineering practice

PO-9: Individual and Teamwork: Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.

PO-10: Communication: Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.

PO-11: Project Management and Finance: Demonstrate knowledge and understanding of the engineering and management principles and apply

these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.

PO-12: Life-Long Learning: Recognize the need for and have the preparation and ability to engage in independent and life-long learning (LLL) in the broadest context of technological change.

B.TECH. CSE (AI & ML)

PROGRAM SPECIFIC OUTCOMES

PSO-1: Apply the knowledge of Artificial Intelligence & Machine Learning principles to solve complex engineering problems which are cost effective and find appropriate solutions to build and design intelligent systems.

PSO-2: Monitor and adopt to consistently changing Artificial Intelligence & Machine Learning landscape for futuristic challenges to meet specific needs of the society

PSO-3: Understand, design, and implement the concepts of Artificial Intelligence & Machine Learning to build intelligent models and systems that are meeting industry 4.0 standards with ethical values.

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING & TECHNOLOGY HYDERABAD
B.TECH. I YEAR
COMPUTER SCIENCE AND ENGINEERING (ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING)

I SEMESTER

R19

Course Code	Title of the Course	L	T	P/D	Contact Hours/Week	Credits
19BS1MT01	Calculus for Engineers	3	1	0	4	4
19BS1PH02	Engineering Physics	3	0	0	3	3
19ES1CS01	Programming through C	3	0	0	3	3
19ES1EE01	Basics of Electrical Energy for Engineers	3	0	0	3	3
19BS2PH02	Engineering Physics Laboratory	0	0	2	2	1
19ES2CS01	Programming through C Laboratory	0	0	2	2	1
19ES2EE01	Basic Electrical Engineering Laboratory	0	0	2	2	1
19ES3ME02	Engineering Drawing	0	0	4	4	2
19PW4CS01	Design Sensitization	0	0	2	2	1
Total		12	1	12	25	19
19MN6HS01	Induction Programme	-	-	-	-	-

II SEMESTER

R19

Course Code	Title of the Course	L	T	P/D	Contact Hours/Week	Credits
19BS1MT04	Linear Algebra and Advanced Calculus	3	0	0	3	3
19BS1MT05	Statistical Methods for Data Analysis	3	1	0	4	4
19BS1CH01	Engineering Chemistry	3	0	0	3	3
19HS1EN01	English	3	0	0	3	3
19ES1IT01	Data Structures	3	0	0	3	3
19BS2CH01	Engineering Chemistry Laboratory	0	0	2	2	1
19HS2EN01	English Language Communication Skills Laboratory	0	0	2	2	1
19ES2IT01	Data Structures Laboratory	0	0	2	2	1
19ES2ME01	Workshop Practices	1	0	2	3	2
Total		16	1	8	25	21

L – Lecture T – Tutorial P – Practical D – Drawing

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY HYDERABAD
B.TECH. II YEAR
COMPUTER SCIENCE AND ENGINEERING (ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING)

III SEMESTER

R19

Course Code	Title of the Course	L	T	P/D	Contact Hours/ Week	Credits
19PC1CS01	Digital Logic Design	2	1	0	3	3
19PC1CS02	Mathematical Foundations for Computer Science	2	1	0	3	3
19PC1IT02	Java Programming	2	1	0	3	3
19PC1IT03	Computer Organization	3	0	0	3	3
19PC1CS06	Software Engineering	3	0	0	3	3
19PC2IT03	Java Programming Laboratory	0	0	3	3	1.5
19PC2CS02	Software Engineering Laboratory	0	0	3	3	1.5
19PC2IT02	Python Programming Laboratory	0	0	2	2	1
Total		13	2	8	23	19
19MN6HS02	Environmental Science	2	0	0	2	0

IV SEMESTER

R19

Course Code	Title of the Course	L	T	P/D	Contact Hours/ Week	Credits
19BS1MT11	Probability, Statistics and Queuing Theory	3	0	0	3	3
19HS1MG02	Engineering Economics and Accountancy	3	0	0	3	3
19PC1CS05	Formal Language and Automata Theory	2	1	0	3	3
19PC1CS31	Operating Systems using Linux	3	0	0	3	3
19PC1CS03	Design and Analysis of Algorithms	3	0	0	3	3
19PC1CS04	Database Management systems	3	0	0	3	3
19PC2CS31	Operating Systems Using Linux Laboratory	0	0	3	3	1.5
19PC2CS01	Database Management systems Laboratory	0	0	3	3	1.5
Total		16	2	6	24	21

L – Lecture T – Tutorial P – Practical D – Drawing

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY HYDERABAD
B.TECH. III YEAR
COMPUTER SCIENCE AND ENGINEERING (ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING)

V SEMESTER

R19

Course Code	Title of the Course	L	T	P	Contact Hours/Week	Credits
19PC1CS08	Compiler Design	2	1	0	3	3
19PC1CS32	Data Engineering	3	0	0	3	3
19PC1CS09	Artificial Intelligence	3	0	0	3	3
	Professional Elective – I					
19PE1CS31	Advanced Algorithms	3	0	0	3	3
19PE1CS06	Scripting Languages					
19PE1IT04	Software Testing Methodologies					
19PE1CS32	Cryptography and Information Security					
19PE1CS05	Computer Graphics					
	Open Elective – I	3	0	0	3	3
19PC2CS32	Compiler Design and Artificial Intelligence Laboratory	0	0	2	2	1
19PC2CS33	Data Engineering Laboratory	0	0	2	2	1
19HS2EN05	Advanced English Communication Skills Laboratory	0	0	2	2	1
19PW4CS02	Internship*	0	0	2	2	1
19PW4CS03	Design Thinking	0	0	4	4	2
Total		14	1	12	27	21

* Internship to be pursued during summer break after IV semester and evaluated in V semester

VI SEMESTER

R19

Course Code	Title of the Course	L	T	P	Contact Hours/Week	Credits
19PC1CS33	Image Processing Techniques	3	0	0	3	3
19PC1CS34	Machine Learning and Neural Networks	3	0	0	3	3
19PC1CS07	Computer Networks	2	1	0	3	3
19PC1CS35	Foundations of Natural Language Processing	3	0	0	3	3
Professional Elective – II						
19PE1CS14	Information Retrieval Systems	3	0	0	3	3
19PE1CS36	Web Programming					
19PE1CS33	Software Process and Project Management					
19PE1CS34	Ethical Hacking and Computer Forensics					
19PE1CS35	AI and Humanity					
Open Elective – II		3	0	0	3	3
19PC2CS34	Image Processing and Natural Language Processing Laboratory	0	0	3	3	1.5
19PC2CS35	Machine Learning and Neural Networks Laboratory	0	0	3	3	1.5
Total		17	1	6	24	21
19MN6HS03	Gender Sensitization	2	0	0	2	0

L – Lecture

T – Tutorial

P – Practical

OE TRACKS BASED ON MEZZANINE TECHNOLOGIES:

OE TRACKS (Parent Department)	V SEMESTER	VI SEMESTER	VII SEMESTER	VIII SEMESTER
Smart Cities (CE)	Smart Cities Planning and Development (19OE1CE01)	Green Building Technology (19OE1CE02)	Smart Materials and Structures (19OE1CE03)	Intelligent Transportation System (19OE1CE04)
Waste Management (CE)	Solid Waste Management (19OE1CE05)	Hazardous Waste Management (19OE1CE06)	Waste to Energy (19OE1CE07)	Intelligent Waste Management and Recycling System (19OE1CE08)
Green Energy (EEE)	Renewable Energy Sources (19OE1EE01)	Renewable Energy Technologies (19OE1EE02)	Energy Storage Technologies (19OE1EE03)	Energy Management and Conservation (19OE1EE04)
3D Printing & Design (ME)	Elements of CAD (19OE1ME01)	Introduction to 3D Printing (19OE1ME02)	3D Printing - Machines, Tooling and Systems (19OE1ME03)	Reverse Engineering (19OE1ME04)
Internet of Things (ECE)	Sensors Transducers and Actuators (19OE1EC01)	Introduction to Microcontrollers and Interfacing (19OE1EC02)	Fundamentals of Internet of Things (19OE1EC03)	Wireless Sensor Networks (19OE1EC08)
Augmented Reality (AR) / Virtual Reality (VR) (ECE)	Introduction to C Sharp (19OE1EC04)	Introduction to Signal Processing (19OE1EC05)	Introduction to Image and Video Processing (19OE1EC06)	Fundamentals of Augmented Reality and Virtual Reality (19OE1EC07)
Artificial Intelligence (CSE)	Mathematics for Artificial Intelligence (19OE1MT01)	Fundamentals of Artificial Intelligence (19OE1CS01)	Machine Learning Techniques (19OE1CS02)	Deep Learning (19OE1CS03)
Blockchain Technologies (CSE)	Fundamentals of Computer Networks (19OE1CS04) / Relational Data Base Management Systems (19OE1CS08)	Distributed Data Bases (19OE1CS05)	Cryptography and Network Security (19OE1CS06)	Blockchain Technology (19OE1CS07)
Robotics (EIE)	Fundamentals of Robotics (19OE1EI01)	Kinematics and Dynamics of Robots (19OE1EI02)	Drives and Control System for Robotics (19OE1EI03)	Robot Programming and Intelligent Control Systems (19OE1EI04)
Cyber Security (IT)	Fundamentals of Computer Networks (19OE1CS04) / Relational Data Base Management Systems (19OE1CS08)	Cryptography and Network Security (19OE1CS06)	Essentials of Cyber Security (19OE1IT01)	Computer Forensics (19OE1IT02)
Data Sciences / Big Data & Analytics (IT)	Statistical Methods for Data Science (19OE1MT02)	Computational Thinking using Python (19OE1IT03)	Fundamentals of Data Mining (19OE1IT04)	Data Analysis and Visualization (19OE1IT05)
Autonomous Vehicles (AME)	Principles of Automobile Engineering (19OE1AE01)	Modern Automotive Technologies (19OE1AE02)	Electric, Hybrid and Fuel Cell Vehicles (19OE1AE03)	Connected and Autonomous Vehicles (19OE1AE04)

GENERAL POOL OF OE COURSES:

OE TRACKS (Parent Departments)	COURSES
General- Computing (CSE / IT)	<ul style="list-style-type: none">• Programming through Java (19OE1IT06)• Relational Data Base Management Systems (19OE1CS08)• Computational Thinking using Python (19OE1IT03)• Introduction to Data Analytics (19OE1IT07)• Fundamentals of Computer Algorithms (19OE1CS11)
General (H&S)	<ul style="list-style-type: none">• Professional Ethics & Human Values (19OE1HS01)• Entrepreneurship (19OE1HS02)• Personality Development and Public Speaking (19OE1HS03)• Foreign Language-French (19OE1HS04)
General	<ul style="list-style-type: none">• Smart Cities (19OE1CE09)• Trends in Energy Sources for Sustainable Development (19OE1EE05)• 3D Printing and Design (19OE1ME05)• Embedded Systems for IoT (19OE1EC09)• Artificial Intelligence - A Beginner's Guide (19OE1CS09)• Blockchain Technology Essentials (19OE1CS10)• Fundamentals of Robotics and Drones (19OE1EI05)• Fundamentals of Cyber Security (19OE1IT08)• Fundamentals of Data Science (19OE1IT09)• Introduction to Advanced Vehicle Technologies (19OE1AE05)• Introduction to Application Development with C# (19OE1CS12)• Introduction to Application Development with Java (19OE1CS13)• Introduction to Application Development with Python (19OE1CS14)

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B.TECH. IV YEAR
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VII SEMESTER

R19

Course Code	Title of the Course	L	T	P/D	Contact Hours/ Week	Credits
19PC1CS36	Deep learning for Computer Vision	3	1	0	4	4
19HS1MG04	Principles of Management and Organizational Behavior	3	0	0	3	3
Professional Elective - III						
19PE1CS37	Introduction to Pattern Recognition Systems	3	0	0	3	3
19PE1CS01	Mobile Computing					
19PE1CS38	Web Security					
19PE1IT16	Software Defined Networks					
19PE1CS39	Reinforcement Learning					
Professional Elective - IV						
19PE1CS40	Fuzzy Systems	3	0	0	3	3
19PE1IT15	Data Visualization					
19PE1EC05	Internet of things					
19PE1IT10	Adhoc and Sensor Networks					
19PE1IT12	Distributed Systems					
Open Elective - III		3	0	0	3	3
19PC2CS36	Deep learning for Computer Vision Laboratory	0	0	2	2	1
19PW4CS04	Mini-Project*	0	0	4	4	2
19PW4CS05	Major Project Phase - I	0	0	8	8	4
Total		15	1	14	30	23

* Mini-Project to be pursued during summer vacation after VI semester and evaluated in VII semester

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B.TECH. IV YEAR
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VIII SEMESTER

R19

Course Category	Title of the Course	L	T	P/D	Contact Hours/Week	Credits
Professional Elective – V						
19PE1CS19	Cognitive Engineering	3	0	0	3	3
19PE1CS02	Augmented Reality and Virtual Reality					
19PE1CS09	Android Application development					
19PE1CS20	Cloud Technologies					
19PE1CS41	Expert Systems					
Professional Elective – VI						
19PE1CS42	Speech Recognition Systems	3	0	0	3	3
19PE1CS43	Fundamentals of Quantum Computing					
19PE1CS44	Social Network Analysis					
19PE1CS17	Distributed Trust and Blockchain Technologies					
19PE1CS45	Robotic Process Automation					
Open Elective – IV		3	0	0	3	3
19PW4CS06	Major Project Phase - II	0	0	12	12	6
Total		9	0	12	21	15

L – Lecture T – Tutorial P – Practical D – Drawing

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING & TECHNOLOGY

B.Tech. I Semester

L	T/P/D	C
3	1	4

(19BS1MT01) CALCULUS FOR ENGINEERS

(Common to CE, EEE, ME, ECE, CSE, EIE, IT and AE)

COURSE PRE-REQUISITES: Differentiation, Integration

COURSE OBJECTIVES:

- To learn maximum and minimum value of a given function
- To learn Improper integrals using Beta and Gamma functions
- To learn methods of solving first order differential equations and learn about its applications to basic engineering problems
- To learn methods of solving higher order differential equations and learn about its applications to basic engineering problems
- To learn Laplace transforms of standard functions

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Solve problems involving Maxima and Minima

CO-2: Evaluate integrals using special functions

CO-3: Formulate and solve the problems of first and higher order differential equations

CO-4: Apply knowledge of differential equations to real world problems

CO-5: Use Laplace and Inverse Laplace transform as a tool to solve the problems

UNIT-I:

Functions of Finite Variables: Limits, Continuity, Partial differentiation, partial derivatives of first and second order, Jacobian, Taylor's theorem of two variables (without proof). Maxima and Minima of two variables, Lagrange's method of undetermined Multipliers.

UNIT-II:

Improper Integrals: Definition of Improper Integrals, Beta functions: Properties and other forms of beta functions (statements only) and problems.

Gamma functions: Properties of Gamma functions (statements only), Relation between the Beta and Gamma functions (without proofs) and Evaluation of improper integrals using Beta and Gamma functions.

UNIT-III:

First Order, First Degree ODE and its Applications: Differential equations of first order and first degree - Exact differential equation, Linear and Bernoulli differential equation, Applications of differential equations of first order and first degree - Newton's law of cooling, Law of natural growth and decay, Orthogonal trajectories.

UNIT-IV:

Second and Higher Order ODE with Constant Coefficients: Second order linear differential equations with constant coefficients: Solution of Homogenous, non homogeneous differential equations, Non-Homogeneous terms of the type e^{ax} , $\sin(ax)$, $\cos(ax)$, polynomials in x , $e^{ax} V(x)$, $x V(x)$.

UNIT-V:

Ordinary Differential Equations with Variable Coefficients: Method of variation of parameters; Equations reducible to linear ODE with constant Coefficients: Euler-Cauchy equation, Legendre's equation.

UNIT-VI:

Laplace Transforms: Laplace transforms, Existence condition, Laplace transform of Elementary functions, Properties of Laplace transforms (Without Proofs), Laplace transform of special functions (Unit step function, Dirac delta function and Periodic function). Inverse Laplace transform and its properties, Convolution theorem (without proof) and its applications, Solving linear differential equations using Laplace transform.

TEXT BOOKS:

1. Advanced Engineering Mathematics, R. K. Jain and S. R. K. Iyengar, 5th Edition, Narosa Publishing House, 2016
2. Higher Engineering Mathematics, B. V. Ramana, 33rd Reprint, McGraw-Hill Education, 2018
3. Engineering Mathematics, N. P. Bali, 4th Edition, Laxmi Publications, 2001

REFERENCES:

1. Advanced Engineering Mathematics, Erwin Kreyszig, 9th Edition, John Wiley, 2011
2. Advanced Engineering Mathematics, Peter 'O' Neil, 8th Edition, Cengage Learning, 2011

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING & TECHNOLOGY

B.Tech. I Semester

L	T/P/D	C
3	0	3

(19BS1PH02) ENGINEERING PHYSICS

(Common to CSE and IT)

COURSE PRE-REQUISITES: 10+2 Physics

COURSE OBJECTIVES:

- To analyze various phenomena of light- Interference and diffraction
- To apply the basic principles of LASER to various laser systems and optical fibers
- To explain the basic concepts in quantum physics required to deal with behavior of particle
- To interpret behavior of an electron in a periodic potential in crystal
- To explain various types of semiconductors and semiconductor materials

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Extend the importance of Interference in thin films, Fraunhofer diffraction

CO-2: Explain the lasing action of various laser sources and optical fiber materials

CO-3: Apply quantum mechanics to behavior of a particle

CO-4: Classify solids based on band gap

CO-5: Analyse formation of PN junction and importance of semiconductor materials

UNIT-I:

Wave Optics: Superposition Principle, Coherence, Interference of light by wave front splitting and amplitude splitting; Interference in thin films by reflection, Newton's rings experiment by reflection- Calculation of wavelength, Fraunhofer diffraction (qualitative treatment) from a single slit, Double slit diffraction, Diffraction grating and a circular aperture .

UNIT-II:

Lasers: Introduction, Characteristics of Lasers, Spontaneous and Stimulated Emission of Radiation, Meta Stable State, Population Inversion, Lasing Action, Einstein's Coefficients and relation between them, Ruby Laser, Helium-Neon Laser, Semiconductor Laser, Application of Lasers in Science, Engineering and Medicine, Propagation of LASER through Optical Fiber- Total Internal Reflection.

UNIT-III:

Principles of Quantum Mechanics: Introduction to Quantum Mechanics, Waves and particles, de Broglie hypothesis, Matter waves, Davisson and Germer experiment, Heisenberg's uncertainty principle, Schrodinger Time independent Wave Equation, Physical significance of wave function, Particle in one dimensional infinite potential box.

UNIT-IV:

Band Theory of Solids: Free electron theory of metals (Drude and Lorentz theory), Electrical conductivity and Ohm's law, Bloch's theorem for particles in a periodic potential, Kronig-Penney model (Qualitative only), E-K diagram and origin of energy

bands. Types of electronic materials: metals, semiconductors, and insulators, Effective mass of an electron.

UNIT-V:

Semiconductors: Intrinsic semiconductors- Carrier concentration, dependence of Fermi level on carrier-concentration and temperature, Extrinsic Semiconductors (Qualitative), Continuity equation-Carrier generation and recombination, Carrier transport: diffusion and drift currents, Hall Effect, Hall Experiment, Measurement of Hall mobility, Resistivity, carrier density using Hall effect.

UNIT-VI:

Engineered Semiconductor Materials: Direct and Indirect band gap semiconductors, Formation of p-n junction, Energy diagram of diode, V-I characteristics of p-n junction diode, Working principle of LED, Working principle and V-I characteristics of Solar Cell – Parameters (short circuit current and open circuit voltage) extraction from I-V characteristics.

TEXT BOOKS:

1. Physics, Halliday, Resnick and Krane, 5th Edition, John Wiley & Sons, 2014
2. Engineering Physics, R. K. Gaur and S. L. Gupta, 8th Edition, Dhanpat Rai and Sons, 2011
3. Introduction to Semiconductor Materials and Devices, M. S. Tyagi, 3rd Edition, Wiley India, 2014

REFERENCES:

1. A Textbook of Engineering Physics, M. N. Avadhanulu and P. G. Kshirsagar, 4th Edition, S. Chand, 2014
2. Optics, A. Ghatak, 2nd Edition, McGraw-Hill Education, 2014
3. Introduction to Solid State Physics, Charles Kittel, 8th Edition, John Wiley & Sons, 2014
4. Engineering Physics, B. K. Pandey and S. Chaturvedi, 5th Edition, Cengage Learning, 2015
5. Concepts of Modern Physics, Arthur Beiser, 6th Edition, McGraw-Hill, 2016

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING & TECHNOLOGY

B.Tech. I Semester

L	T/P/D	C
3	0	3

(19ES1CS01) PROGRAMMING THROUGH C
(Common to CE, EEE, ME, ECE, CSE, EIE, IT and AE)

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To relate basics of programming language constructs and problem solving techniques
- To classify and implement control structures and derived data types
- To analyze and develop effective modular programming
- To construct mathematical problems and real time applications using C language

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Understand fundamentals of computers and illustrate the flowchart, algorithm, pseudo code for a given problem, develop programs using various datatypes and operators

CO-2: Develop conditional and iterative statements for a given problem

CO-3: Exercise on programs using arrays, pointers, dynamic memory management, structures and unions

CO-4: Develop solution for a given problem using modular approach and perform file handling

UNIT-I:

Introduction to Programming: Introduction to components of a computer system (disks, memory, processor, where a program is stored and executed, operating system, compilers etc.). Idea of Algorithm: steps to solve logical and numerical problems. Representation of Algorithm: Flow chart / Pseudo code with examples. From algorithms to programs; source code, variables (with data types) variables and memory locations, syntax and logical errors in compilation, object and executable code. Arithmetic expressions and precedence.

UNIT-II:

Conditional Branching and Loops: Writing and evaluation of conditionals and consequent branching Iteration and loops
Arrays (1-D, 2-D), Character arrays and Strings.

UNIT-III:

Basic Algorithms: Searching (Linear and Binary), basic sorting algorithms (bubble, insertion and selection), Pre-Processor directives.

UNIT-IV:

Functions: (Including using built in libraries), Parameter passing in functions, call by value, passing arrays to functions: idea of call by reference.

Recursion: Recursion, as a different way of solving programs. Example programs, such as finding factorial, GCD, Fibonacci series, Ackerman function.

UNIT-V:

Structures & Unions: Defining structures and array of structures, Unions, Typedef, Bit-fields

Pointers: idea of pointers, defining pointers, use of pointers in self-referential structures, notation of linked list (no implementation), dynamic memory allocation.

UNIT-VI:

File Handling: Basic concepts, text files and binary files, file input/output operations, Error Handling in Files, random access of files, command line arguments.

TEXT BOOKS:

1. The C Programming Language, Brian W. Kernighan and Dennis M. Ritchie, Prentice Hall of India
2. Schaum's Outline of Programming with C, Byron Gottfried, McGraw-Hill

REFERENCES:

1. C: The Complete Reference, Herbert Schildt, 4th Edition, McGraw-Hill
2. Let Us C, Yashvant Kanetkar, BPB Publications
3. Programming in ANSI C, E. Balaguruswamy, Tata McGraw-Hill

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING & TECHNOLOGY

B.Tech. I Semester

L	T/P/D	C
3	0	3

(19ES1EE01) BASICS OF ELECTRICAL ENERGY FOR ENGINEERS

(Common to CSE and IT)

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To understand the use of electrical energy in different engineering fields
- To analyze electrical circuits using different network reduction techniques
- To know the working & construction of electrical machines, converters, electronic devices and components
- To identify different LT electrical installation components and know the safety measures

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Appreciate the role of electrical energy in various engineering branches and to use different electronic components for system modelling

CO-2: Get familiarized with different electrical and electronic components and to find their suitability in the relevant fields of engineering

CO-3: Find the compatibility of electrical machines and power converters to different systems with required back ground knowledge

CO-4: Know about low voltage electrical installation components and the safety measures

UNIT-I:

Introduction to Electrical Energy and DC Circuits: The role of Electrical Energy in modern life and various engineering branches-Overview of electrical energy generation, Transmission, Distribution and Utilization.

Circuit Concept: Types of Elements-R-L-C parameters – Voltage and Current sources – Independent and dependent sources-Source transformation- Kirchhoff's laws – network reduction techniques – series, parallel, series parallel, star/delta transformations, Superposition theorem, Time Response of RL and RC circuits.

UNIT-II:

Steady State AC Circuits: Representation of sinusoidal waveforms, average and RMS values, phasor representation, Analysis of single-phase AC circuits consisting of R, L, C, series RL, RC, RLC combinations, real power, reactive power, apparent power, power factor - Three-phase balanced circuits, voltage and current relations in star and delta connections.

UNIT-III:

Transformers and DC Machines: Role of Transformers in the fields of engineering, Transformer principle, Ideal and Practical Transformers, Equivalent circuit, Regulation and Efficiency,

Basic Construction of DC machine, DC generator principle, Emf equation, DC motor principle, back Emf, Load characteristics of separately excited DC motor, speed control of separately excited DC motor.

UNIT-IV:

Alternating Current Machines: Three phase induction motor, types, principle, torque-Slip characteristics, Working principle of Synchronous generator, Stepper motor-Applications.

Electrical Installations and Batteries: Basic layout of wiring in domestic installations, types of wiring systems, Switch Fuse Unit (SFU), MCB and MCCB-Need and types of Earthing- Classification of Batteries, working and Electrical Characteristics of Lead-Acid battery - Elementary calculations of energy consumption, electrical safety precautions.

UNIT-V:

Semi-Conductor Devices: P-N junction diode, symbol, V-I Characteristics, Diode Applications: Half wave, Full wave rectifiers. Bipolar Junction Transistor construction (NPN and PNP transistors), Biasing types (over view), types of configuration (CB, CE and CC), Transistor as an amplifier.

Power Converters: Basics of AC to DC, DC to AC and DC to DC power converters - their necessity and applications in engineering (block diagram approach), UPS block diagram.

UNIT-VI:

Op-Amps, Transducers and Data Acquisition: Ideal operational amplifier, commercial IC 741 operational amplifier-Remote control and monitoring: Transducers used for sensing strain, temperature, acceleration and light- A/D and D/A converters, Data Acquisition and Control.

TEXT BOOKS:

1. Basic Electrical Engineering, D. C. Kulshreshtha, 2nd Edition, TMH, Revised 2019
2. Basic Electrical Engineering, P. Ramana, M. Suryakalavathi, G. T. Chandra Sekhar, 1st Edition, S. Chand Technical Publications, 2018
3. Electronic Devices and Circuits, S. Salivahanan and N Suresh Kumar, 3rd Edition TMH, Revised 2019

REFERENCES:

1. Electrical and Electronics Technology, E. Hughes, 10th Edition, Pearson, 2010
2. Electrical Engineering Fundamentals, Vincent Deltoro, Second Edition, Prentice Hall India, 1989
3. Electrical and Electronics Measurements and Instrumentation, A. K. Sawhney, 3rd Edition, Dhanpat Rai & Co., 1983
4. Basic Electrical Engineering, D. P. Kothari and I. J. Nagrath, 3rd Edition, Tata McGraw-Hill, 2010
5. Engineering Circuit Analysis, William Hayt and Jack E. Kemmerly, 8th Edition, McGraw-Hill, 2013

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING & TECHNOLOGY

B.Tech. I Semester

L	T/P/D	C
0	2	1

(19BS2PH02) ENGINEERING PHYSICS LABORATORY (Common to CSE and IT)

COURSE OBJECTIVES:

- To practically learn interaction of light with matter through physical phenomena like interference, diffraction and dispersion
- To understand the periodic motion and formation of standing waves and know the characteristics of the capacitors and resistors
- To study semiconductor devices
- To experience resonance phenomena
- To compare the experimental results with the class room learning

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Demonstrate the optical phenomena with formation of Newton Rings, pure spectrum through prism and to evaluate grating parameters

CO-2: Illustrate charging & discharging of a capacitor

CO-3: Asses the various characteristics of semiconductor devices

CO-4: Realize tangent law of magnetism and resonance phenomenon in Melde's and Sonometer experiment

CO-5: Correlate the experimental results with the class room learning

LIST OF EXPERIMENTS:

1. **Spectrometer:** To determine the dispersive power of given prism using spectrometer
2. **Diffraction Grating:** To determine the wavelength of given laser and grating parameters
3. **Diffraction at Single Slit:** To determine the width of given wire.
4. **Newton's Rings Experiment:** To determine the radius of curvature of given plano convex lens
5. **RC Circuit:** To determine the time constant of RC circuit
6. **Optical Fiber:** To determine Numerical aperture and Acceptance angle of a given optical fiber cable.
7. **Energy Band Gap of Semiconductor:** To determine Energy band gap of a semiconductor diode
8. **Light Emitting Diode:** To study the V-I characteristics of LED
9. **Solar Cell:** To study the V-I characteristics of Solar cell
10. **AC frequency by Sonometer:** To measure frequency of A.C mains
11. **Stewart Gee's Experiment:** To verify Biot - Savart's law
12. **Melde's Experiment:** To determine the frequency of electrical vibrator using resonance phenomenon

REFERENCES:

1. Engineering Physics Laboratory Manual/Observation, Faculty of Physics, VNRVJIET
2. Laboratory Manual of Engineering Physics, Y. Aparna & K. Venkateswara Rao, VGS Publications

3. Engineering Physics Practicals, B. Srinivasa Rao, Keshava Vamsi Krishna and K. S. Rudramamba, 2nd Edition, Laxmi Publications Pvt. Ltd., University Science Press

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING & TECHNOLOGY

B.Tech. I Semester

L	T/P/D	C
0	2	1

(19ES2CS01) PROGRAMMING THROUGH C LABORATORY

(Common to CE, EEE, ME, ECE, CSE, EIE, IT and AE)

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To gain a working knowledge of C programming to write modular, efficient and readable C programs by Identifying the structural elements and layout of C source code
- To declare and manipulate single and multi-dimensional arrays of the C data types and derived data types like structures, unions
- To use functions from the portable C library and to describe the techniques for creating program modules using functions and recursive functions
- To manipulate character strings in C programs. Utilize pointers to efficiently solve problems

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Use various data types for a specified problem

CO-2: Design, implement, debug a given problem using appropriate language constructs

CO-3: Implement programs using modular approach, file I/O

CO-4: Solve a given problem using C language

[The laboratory should be preceded or followed by a tutorial to explain the approach or algorithm to be implemented for the problem given.]

WEEK 1:

Familiarization with programming environment.

WEEK 2:

Simple computational problems using arithmetic expressions.

WEEK 3:

Problems involving if-then-else structures.

WEEK 4:

Iterative problems, sum of series.

WEEK 5:

1D Array manipulation.

WEEK 6:

Matrix problems, string operations.

WEEK 7:

Simple functions.

WEEK 8 AND WEEK 9:

Programming for solving searching and sorting techniques.

WEEK 10:

Recursive functions.

WEEK 11:

Pointers and structures.

WEEK 12:

File operations.

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING & TECHNOLOGY

B.Tech. I Semester

L	T/P/D	C
0	2	1

(19ES2EE01) BASIC ELECTRICAL ENGINEERING LABORATORY

(Common to CSE and IT)

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To understand the construction of electrical equipment and operation of electronic devices
- To recognize different circuit reduction techniques
- To practice the techniques to control and assess electrical machines
- To know different electric safety measures

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Identify different parts of electrical equipment and appreciate their purpose

CO-2: Apply different network reduction techniques to solve and analyze electrical circuits

CO-3: Realize the compatibility of electrical machines in different engineering fields

CO-4: Control different electrical machines and evaluate their performance

CO-5: Appreciate the operation of various electronic devices

PART – A

1. Demonstration of safety precautions, measuring instruments, electrical and electronic components.
2. Identification of Ratings of resistors using color codes and Electrical circuit bread board practice
3. Demonstration of cut-out sections of DC motor, Induction Motor and Alternator.
4. Demonstration of LT switchgear components.
5. Demonstration of various converters and UPS.
6. Demonstration and study of step response using Automatic Data Acquisition.

PART – B

1. Verification of KVL & KCL.
2. Verification of superposition theorem.
3. Time response of RC and RL circuits.
4. Analysis of series RL, RC and RLC circuits.
5. Load test on 1- ϕ transformer.
6. Speed control of DC shunt motor.
7. Torque speed characteristics of separately excited DC motor.
8. Brake test on 3- ϕ induction motor.
9. Control of synchronous generator voltage through its field excitation.
10. Constant voltage and constant current charging of batteries.
11. P-N diode characteristics and full wave rectifier.
12. Transistor CE characteristics (Input and Output).

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING & TECHNOLOGY

B.Tech. I Semester

L	T/P/D	C
0	4	2

(19ES3ME02) ENGINEERING DRAWING

(Common to CSE and IT)

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To know the conventions used in Engineering Drawing and comprehend the tools to be used in AutoCAD software
- To understand the importance of engineering scales and curves
- To learn to use the orthographic projections for points, lines, planes and solids in different positions
- To understand the development of sections and isometric projections
- To create simple solid models of various domain applications

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Apply the concepts of engineering curves in construction using AutoCAD

CO-2: Solve the problem of projections of points, lines, planes and solids in different positions using AutoCAD

CO-3: Solve the problems of Projections of solids and its positions using AutoCAD

CO-4: Solve the problems on Isometric Projections and its conversions using AutoCAD

Introduction to AutoCAD Software:

The Menu System, Toolbars (Standard, Object Properties, Draw, Modify and Dimension), Drawing Area (Background, Crosshairs, Coordinate System), Dialog boxes and windows, Shortcut menus (Button Bars), The Command Line, The Status Bar, Different methods of zoom as used in CAD, Select and erase objects.

UNIT-I:

Introduction to Engineering Drawing:

Principles of Engineering drawing and their significance, Conventions, Drawing Instruments

Engineering Curves: Construction of Ellipse, Parabola and Hyperbola – General and Special methods; Cycloidal curves- Epicycloids and Hypocycloids.

UNIT-II:

Orthographic Projections, Projections of Points & Straight Lines: Principles of Orthographic Projections – Conventions; Projections of Points in all positions; Projections of lines inclined to both the planes

UNIT-III:

Projections of Planes: Projections of Planes- Surface Inclined to both the Planes

UNIT-IV:

Projections of Regular Solids: Projections of Regular Solids inclined to both the Planes – Prisms, Pyramids, Cylinder and Cone

UNIT-V:

Isometric Projections: Principles of Isometric projection – Isometric Scale, Isometric Views, Conventions; Isometric Views of lines, Planes, Simple and Compound Solids

UNIT-VI:

Conversion of Isometric Views to Orthographic Views and Vice-versa, Conventions

Introduction to Solid Modelling: Creation of simple solid models relevant to the domain.

TEXT BOOKS:

1. Engineering Drawing, N. D. Bhatt, 53rd Edition, Charotar Publishing House, 2016
2. Textbook on Engineering Drawing, K. L. Narayana & P. Kannaiah, Scitech Publishers, 2010
3. Engineering Drawing and Computer Graphics, M. B. Shah & B. C. Rana, Pearson Education, 2010

REFERENCES:

1. Mastering AutoCAD 2019 and AutoCAD LT 2019, George Omura and Brian C. Benton (AutoCAD 2019), 1st Edition, John Wiley & Sons
2. AutoCAD Software Theory and User Manuals

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING & TECHNOLOGY

B.Tech. I Semester

L	T/P/D	C
0	2	1

(19PW4CS01) DESIGN SENSITIZATION

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To create awareness of design among students of engineering
- To teach a systematic approach to identifying and defining a problem before brainstorming for a solution
- To instill a sense of significance towards applying creativity to product and service design
- To motivate students to apply design thinking while implementing a project focusing on local or global societal problems

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Identify design principles from an engineering perspective

CO-2: Cultivate sensitivity towards design aspects of Activities, Environments, Interactions, Objects, and Users (A-E-I-O-U) in daily life

CO-3: Validate problem statements through user empathisation with societal and environmental consciousness

CO-4: Devise visual design and documentation to communicate more effectively

CO-5: Develop project management skills in a multidisciplinary environment

STUDENTS' RESPONSIBILITIES:

1. Forming diverse teams of 3–5 members each to work collaboratively throughout the semester.
2. Proactively engaging to observe the objects and interactions in their daily life and society from a design perspective.
3. Identifying general societal and social problems that may be effectively addressed using design thinking principles
4. Presenting and reporting the tasks to the concerned faculty members using their creative communication and people skills.

MODULE-1: Design Overview and Motivation

Design is Everywhere – Various perspectives including history; Design Vocabulary; Design in Indian Context; Art and Design; Importance of Design in Career

MODULE-2: Understanding Design

Design Engineering vs. Engineering Design; Good and Bad Design — Case Studies
Introduction to the Design Double Diamond: Discover-Define-Develop-Deliver;
Importance of user-centricity for design

MODULE-3: Doing Design: Discover Phase

Looking for problems: SDGs; Identifying Stakeholders and Defining User Personas; User Empathisation and Tools; Data collection from users and for users: Surveys, Questionnaires, Statistics, Interactions

Need Analysis: Types of Users, Types of Needs; Market Size; Value Proposition to the Users; Identifying Addressable Needs and Touchpoints; Data Validation; Structuring Need Statements

MODULE-4: Designing Customer Service Experience

Enhancing Customer Experience in Services through Innovation and Design Thinking; Service Development Process and Case Studies; Service Experience Cycle and Case Studies

MODULE-5: Communication Skills for Design

Communicating using various media to express an idea in print, electronic, mobile, web, and social media: Visuals, Text, Voice and Audio, Infographics

General Guidelines for a Good Presentation: Target Audience, Slideshow Templates, Appropriate Visual Elements and Aesthetics, Typography, Presentation Styles, Guidelines

General Guidelines for a Good Report: Documentation Classification, Standards, Styles, and Templates

MODULE-6: Sustainable Design Approaches

Concern for Environment and Sustainability in Design, Case Studies to understand good Design For Environment (DFE) Decisions; Design Considerations in the five stages of the Product Life Cycle

TEXT BOOKS:

1. Change by Design, Tim Brown, Harper Business, 2012 (ISBN: 978-0062337382)
2. The Design of Everyday Things, Donald A. Norman, MIT Press, 2013 (ISBN: 978-0262525671)
3. Complete Design Thinking Guide for Successful Professionals, Daniel Ling, CreateSpace Independent Publishing, 2015 (ISBN: 978-1514202739)

REFERENCES:

1. Design As Art, Bruno Munari, Penguin, 2009 (ISBN: 978-0141035819)
2. The Art of Innovation, Tom Kelly, Jonathan Littman, Harper Collins Business, 2002 (ISBN: 978-0007102938)
3. Design Thinking: Integrating Innovation, Customer Experience, and Brand Value, Thomas Lockwood, Allworth Press, 2009 (ISBN: 978-1581156683)
4. Responsible Innovation: Ethics, Safety and Technology, Joost Groot Kromelink, 2nd Edition, TU Delft, Faculty of Technology, Policy and Management, 2019 (e-Book ISBN: 978-9463662024)
5. Design Thinking for Startups: A Handbook for Readers and Workbook for Practitioners, Jimmy Jain, Notion Press, 2018 (ISBN: 978-1642495034)
6. Design Thinking for Entrepreneurs and Small Businesses: Putting the Power of Design to Work, Beverly Rudkin Ingle, A Press, 2013 (ISBN: 978-1430261810)

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING & TECHNOLOGY

B.Tech. II Semester

L	T/P/D	C
3	0	3

(19BS1MT04) LINEAR ALGEBRA AND ADVANCED CALCULUS

(Common to CE, EEE, ME, ECE, CSE, EIE, IT and AE)

COURSE PRE-REQUISITES: Matrices, Differentiation, Integration

COURSE OBJECTIVES:

- To learn rank of the matrix and its application to consistency of system of linear equations
- To learn Eigen Values and Eigen Vectors
- To learn nature of quadratic forms
- To learn evaluation of multiple integrals and their applications
- To learn basic properties of vector point function and their applications to line, surface and volume integrals

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Compute the rank of a matrix and analyze the solution of a system of linear equations

CO-2: Calculate Eigen values and Eigen vectors

CO-3: Reduce the quadratic form to its canonical form

CO-4: Evaluate areas & volumes using multiple integrals

CO-5: Transform line integral to surface and surface to volume integrals

UNIT-I:

Matrices: Rank of a matrix by Echelon form and Normal form, Inverse of Non-singular matrices by Gauss-Jordan method; System of linear equations; Consistency of Homogeneous and Non-Homogeneous equations, LU Decomposition method.

UNIT-II:

Eigen Values and Eigen Vectors: Eigen values and Eigen vectors and their properties, Diagonalization of matrices; Cayley-Hamilton Theorem (without proof), finding inverse and power of a matrix by Cayley-Hamilton Theorem.

UNIT-III:

Real & Complex Matrices, Quadratic Forms: Types of Matrices, Symmetric; Hermitian; Skew-Symmetric; Skew-Hermitian; orthogonal matrices; Unitary Matrices and its properties; Quadratic forms and Nature of the Quadratic Forms, Reduction of Quadratic form to canonical form using Linear Transformation and Orthogonal Transformations.

UNIT-IV:

Multiple Integrals: Evaluation of Double Integrals (Cartesian and polar coordinates); change of order of integration (only Cartesian form), Change of variables (Cartesian to polar); Evaluation of Triple Integrals, Change of variables (Cartesian to Spherical and Cylindrical polar coordinates) for triple integrals. Applications: Areas (by double integrals) and volumes (by double integrals and triple integrals).

UNIT-V:

Vector Differential Calculus: Vector point functions and scalar point functions. Gradient and Directional derivatives, Divergence and Solenoidal vectors, Curl and Irrotational vectors, Scalar potential functions, Tangent plane and normal line. Vector Identities (without proofs).

UNIT-VI:

Vector Integral Calculus: Line, Surface and Volume Integrals and their problems. Green's theorem in a plane, Gauss-Divergence theorem and Stokes theorem (without proofs) and their problems.

TEXT BOOKS:

1. Advanced Engineering Mathematics, R. K. Jain and S. R. K. Iyengar, 5th Edition, Narosa Publishing House, 2016
2. Higher Engineering Mathematics, B. V. Ramana, 33rd Reprint, McGraw-Hill Education, 2018
3. Engineering Mathematics, N. P. Bali, 4th Edition, Laxmi Publications, 2001

REFERENCES:

1. Linear Algebra and its Applications, Gilbert Strang, 4th Edition, Cengage Learning, 2014
2. Advanced Engineering Mathematics, Erwin Kreyszig, 9th Edition, John Wiley, 2011
3. Linear Algebra: A Modern Introduction, D. Poole, 4th Edition, Cengage Learning, 2017

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING & TECHNOLOGY

B.Tech. II Semester

L	T/P/D	C
3	1	4

(19BS1MT05) STATISTICAL METHODS FOR DATA ANALYSIS

(Common to CSE and IT)

COURSE OBJECTIVES:

- To provide insights about the basic roles of various statistical methods in building computer applications
- To develop a greater understanding of the importance of Data Visualization techniques
- To develop problem-solving skills
- To make inferences about the population parameters using sample data
- To provide an understanding on the importance and techniques of predicting a relationship between the two sets of data and determine the goodness of fitted model

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Analyze an extremely large data set and perform exploratory data analysis to extract meaningful insights

CO-2: Develop various visualizations of the data in hand and communicate results of analysis effectively (visually and verbally)

CO-3: Examine a real-world problem and solve the same with the knowledge gained from various distributions study

CO-4: Use and fit a linear regression model to data and use it for prediction

CO-5: Fit a polynomial regression model to data and use it for prediction

UNIT-I:

Introduction to Statistics: Definition of Statistics. Basic objectives. Applications in various branches of science with examples. Collection of Data: Internal and external data, Primary and secondary Data. Population and sample, Representative sample.

UNIT-II:

Descriptive Statistics: Classification and tabulation of univariate data, graphical representation, Frequency curves. Descriptive measures - central tendency and dispersion. Bivariate data. Summarization, marginal and conditional frequency distribution.

UNIT-III:

Introduction to R: Introduction, Installing R and Data Types in R, Programming using R: Operators, Conditional Statements, Looping, Scripts, Function creation.

UNIT-IV:

Lists and Data Frames: Introduction, Creating list, List operations, Recursive list, creating a data frame, operations on data frame, Import-Export and Data Visualization.

UNIT-V:

Linear Regression: Introduction, the Regression Model, Estimation of parameters of β_0 and β_1 , Estimation of σ^2 and the partitioning of sums of squares, inferences for Regression, correlation, Regression Diagnostics.

UNIT-VI:

Polynomial Regression: Non-linear least square method, Estimation of coefficients, Regression of second degree polynomial, methods of estimation and inference in non-linear models.

TEXT BOOKS:

1. Introduction to Probability and Statistics for Engineers and Scientists, Sheldon M. Ross, 4th Edition, Academic Press, 2009
2. R for Beginners, Sandip Rakshit, 1st Edition, McGraw-Hill Education, 2017
3. Statistical Methods, Rudolf J. Freund, Donna Mohr, William J. Wilson, 3rd Edition, 2010

REFERENCES:

1. R-The Statistical Programming Language, Dr. Mark Gardner, Wiley India, 2013
2. Introduction to the Theory of Statistics, A. M. Mood, F. A. Graybill and D. C. Boes, 3rd Edition, McGraw-Hill, 2017
3. Introduction of Probability Models, S. M. Ross, 11th Edition, Academic Press, 2014
4. Statistical Methods, S. P. Gupta, 42nd Revised Edition, Sultan Chand & Sons, 2012

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING & TECHNOLOGY

B.Tech. II Semester

L	T/P/D	C
3	0	3

(19BS1CH01) ENGINEERING CHEMISTRY

(Common to ME, CSE, IT and AE)

COURSE PRE-REQUISITES: Basic knowledge of Mathematics and Chemistry

COURSE OBJECTIVES:

- To list out the importance of polymers, surfactants and lubricants in real world scenario
- To outline the features of conventional and non-conventional sources of energy
- To discuss the problems of corrosion on structures to interpret the need of alloys
- To emphasize the importance of nanomaterials, analytical techniques, environmental and green chemistry

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Identify & recognize the role of polymers, surfactants and lubricants in various fields

CO-2: Rationalize ideas about alternate sources of energy so as to reduce load on fossil fuels

CO-3: Summarise the effects of corrosion to indicate the use of alloys in various metallic structures

CO-4: Familiarize with the role of nanomaterials, environmental & green chemistry and assess the use of analytical techniques

UNIT-I:

Polymers: Polymers-Definition, types of polymerization-addition, condensation and copolymerization, Properties of polymers- crystallinity, melting point and glass transition, viscoelasticity, solubility of polymers. Fabrication of polymers (compression, extrusion, blowing and thermoforming). Synthesis, properties and uses of PET, PTFE, PMMA, polycarbonate, Bakelite and urea formaldehyde. Conducting polymers-definition, classification and applications. FRPs and their applications.

UNIT-II:

Surfactants: Definition, cleaning mechanism, types of surfactants, micelles, reverse micelles and critical micelle concentration.

Lubricants: Definition, types, mechanism of lubrication-thick film lubrication, thin film lubrication and extreme pressure lubrication. Additives and selection of lubricants. Properties-viscosity, cloud and pour point, flash and fire point, saponification number-definition and significance.

UNIT-III:

Energy Science:

Fuels: Definition, classification, characteristics of a good fuel. Coal-proximate & ultimate analysis-significance. Petroleum- refining, Cracking-definition, types of cracking, fluid-bed cracking, knocking, octane number, cetane number. Alternative and non-conventional sources of energy – solar, wind, geothermal, nuclear and biomass (advantages and disadvantages).

Battery Technology: Features of batteries, Rechargeable batteries- lithium ion and Zn-air batteries. Fuel cells-methanol-oxygen fuel cell.

UNIT-IV:

Corrosion: Introduction, causes and effects of corrosion, chemical and electrochemical corrosion and mechanism of corrosion. Types-differential aeration corrosion (Pitting and waterline corrosion), differential metal corrosion (Galvanic corrosion). Factors affecting corrosion-nature of metal (position, passivity, purity, areas of anode and cathode) & nature of environment (temperature, pH, humidity). Corrosion control methods-proper designing, cathodic protection, differences between galvanizing and tinning, paints-constituents and functions.

Alloys: Purpose of making alloys, classification of alloys, ferrous alloys ex: Steel, non-ferrous alloys ex: Cu, Al, Pb (features and applications).

UNIT-V:

Nanomaterials and Analytical Techniques: Nanomaterials: Definition, synthesis-top down and bottom up approaches. Properties and application of fullerenes and carbon nanotubes. Applications of nanomaterials in electronics, catalysis, telecommunication and medicine.

Analytical Techniques: Working principle and applications of pH-metry, conductometry, colorimetry, chromatography (TLC), Scanning tunneling microscope and atomic force microscope. Sensors: Lab-on-a-chip- features and applications.

UNIT-VI:

Environmental and Green Chemistry: Air, water and noise pollution: sources and effects, optimum levels of pollution. Solid waste management and e-waste: effects and management.

Green Chemistry- definition, principles and applications of green chemistry. Self healing materials-principle and applications.

TEXT BOOKS:

1. Engineering Chemistry, P. C Jain and M. Jain, 16th Edition, Dhanpat Rai Publications, 2016
2. Engineering Chemistry, Prasanta Rath, B. Rama Devi, Ch. Venkata Ramana Reddy, Subhendu Chakroborty, 1st Edition, Cengage Publications, 2019
3. A Textbook of Engineering Chemistry, Shashi Chawla, 3rd Edition, Dhanpat Rai Publications, 2010

REFERENCES:

1. Engineering Chemistry, S. S. Dara, 12th Edition, S. Chand & Company, 2010
2. Engineering Chemistry, O. G. Palanna, Tata McGraw-Hill Education, 2009
3. Engineering Chemistry, B. Sivasankar, Tata McGraw-Hill Education, 2009
4. Introduction to Nanoscience, S. M. Lindsay, 2010
5. Introduction to Environmental Science, Y. Anjaneyulu, BS Publications, 2004

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING & TECHNOLOGY

B.Tech. II Semester

L T/P/D C
3 0 3

(19HS1EN01) ENGLISH

(Common to ME, CSE, IT and AE)

COURSE OBJECTIVES:

- To enhance vocabulary through the use of affixes/stem and learn technical vocabulary in specialist fields
- To read and comprehend different kinds of texts (tone, tenor, sound, sense, diction, etc. - sub-skills)
- To write clear, concise, and correct sentences and paragraphs to produce appropriate technical prose
- To recognize and practice use the rhetorical elements necessary for the successful practice of scientific and technical communication

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Use vocabulary contextually and effectively

CO-2: Employ reading skills to comprehend different kinds of texts. (tone, tenor, sound, sense, diction, etc. - sub-skills)

CO-3: Apply principles of critical thinking, problem solving, for clarity, conciseness and accuracy of expression in academic and professional communication

CO-4: Demonstrate improved competence in Standard Written English, including grammar, sentence and paragraph structure, coherence, and use this knowledge to accurately communicate technical information

CO-5: Employ the appropriate rhetorical patterns of discourse in technical and business contexts for scientific and technical communication

UNIT-I:

1. Reading: On the Conduct of Life by William Hazlitt
2. Grammar: Prepositions
3. Vocabulary: Word Formation (Affixation, Compounding, Conversion, Blending, Borrowing)
4. Writing: Punctuation, Clauses and Sentences
5. Life Skills: Values and Ethics; 'If' by Rudyard Kipling

UNIT-II:

1. Reading: The Brook by Alfred Tennyson
2. Grammar: Articles
3. Vocabulary: Word Formation- (Prefixes, Suffixes, Root Words)
4. Writing: Principles of Good Writing-Coherence, Cohesion
5. Life Skills: Self Improvement; How I Became a Public Speaker by G.B. Shaw

UNIT-III:

1. Reading: The Death Trap by Saki
2. Grammar: Noun-Pronoun Agreement; Subject-Verb Agreement
3. Vocabulary: Collocation
4. Writing: Transitional Devices & Paragraph Writing; Writing Process

5. Life Skills: Time Management; On Saving Time by Seneca

UNIT – IV:

1. Reading: Chindu Yellamma
2. Grammar: Misplaced Modifiers
3. Vocabulary: Synonyms and Antonyms
4. Writing: Writing a Summary
5. Life Skills: Innovation; Muhammad Yunus

UNIT-V:

1. Reading: Politics and the English Language by George Orwell
2. Grammar: Cliches, Redundancies
3. Vocabulary: Common Abbreviations
4. Writing: Cause and Effect Paragraphs
5. Life Skills: Motivation; The Dancer with a White Parasol by Ranjana Dave

UNIT-VI:

Organizational Patterns for writing

1. Patterns of Writing: Comparison and Contrast
2. Patterns of Writing: Classification Paragraph
3. Patterns of Writing: Problem-Solution Pattern of writing

TEXT BOOKS:

1. Language and Life: A Skills Approach, Orient Black Swan, 2018 Ed.

RECOMMENDED BOOKS:

1. Technical Communication, Raman Meenakshi and Sharma Sangeeta, 3rd Edition, O U P, 2015
2. Communication Skills, Pushplata and Kumar Sanjay, O U P, 2015
3. Longman Dictionary of Common Errors, Turton N. D. and Heaton J. B., 1991
4. Practical English Usage, Swan Michael, OUP, 1995
5. Remedial English Grammar, Wood F. T., Macmillan Publications, 2007

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING & TECHNOLOGY

B.Tech. II Semester

L	T/P/D	C
3	0	3

(19ES11T01) DATA STRUCTURES

(Common to ECE, CSE and IT)

COURSE OBJECTIVES:

- To introduce various searching and sorting techniques
- To demonstrate operations of linear and non-linear data structure
- To develop an application using suitable data structure

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Understand basic concepts of data structures and analyse computation complexity

CO-2: Apply linear data structures to implement various sorting, searching techniques

CO-3: Apply various operations of linear and non-linear data structures

CO-4: Analyze appropriate and efficient data structure to implement a given problem

UNIT-I:

Introduction to Data Structures: Abstract Data Types (ADT), Asymptotic Notations. Time- Space trade off. Searching: Linear Search and Binary Search Techniques and their time complexities.

Linear Data Structures: Stacks - ADT Stack and its operations: Applications of Stacks: Recursion, Expression Conversion and evaluation.

UNIT-II:

Linear Data Structures: Queues - ADT queue, Types of Queue: Linear Queue, Circular Queue, Double ended queue, operations on each types of Queues

UNIT-III:

Linked Lists: Singly linked lists: Representation in memory, Operations: Traversing, Searching, insertion, Deletion from linked list; Linked representation of Stack and Queue.

Doubly linked List, Circular Linked Lists: All operations

UNIT-IV:

Trees: Basic Tree Terminologies, Different types of Trees: Binary Tree, Binary Search Tree, AVL Tree; Tree Operations on each of the trees and their algorithms with time complexities.

B-Trees: Definition, Operations.

UNIT-V:

Priority Queue: Definition, Operations and their time complexities.

Sorting: Objective and properties of different sorting algorithms: Quick Sort, Heap Sort, Merge Sort; Radix sort

UNIT-VI:

Dictionaries: Definition, ADT, Linear List representation, operations- insertion, deletion and searching, Hash Table representation, Hash function-Division Method, Collision

Resolution Techniques-Separate Chaining, open addressing-linear probing, quadratic probing, double hashing, Rehashing.

Graphs: Graph terminology –Representation of graphs –Graph Traversal: BFS (breadth first search) –DFS (depth first search) –Minimum Spanning Tree.

TEXT BOOKS:

1. Fundamental of Data Structure, Horowitz and Sahani, Galgotia Publication
2. Data Structure, Lipschutz, Schaum Series

REFERENCES:

1. Algorithms, Data Structures, and Problem Solving with C++, Illustrated Edition, Mark Allen Weiss, Addison-Wesley Publishing Company
2. How to Solve it by Computer, 2nd Impression, R. G. Dromey, Pearson Education

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING & TECHNOLOGY

B.Tech. II Semester

L	T/P/D	C
0	2	1

(19BS2CH01) ENGINEERING CHEMISTRY LABORATORY

(Common to ME, CSE, IT and AE)

COURSE PRE-REQUISITES: Basic knowledge of Volumetric Analysis and Mathematics

COURSE OBJECTIVES:

- To practically learn the preparation of standard solutions and estimate hardness & chloride content so as to check its suitability for various purposes
- To determine the rate constant of a reaction and check the variation of concentrations with respect to time
- To measure properties like adsorption, absorption of light, conductance, viscosity, pH and surface tension
- To synthesize a polymer and to separate a mixture of organic compounds by Thin Layer Chromatographic (TLC) technique

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Record the amount of hardness and chloride content in water and interpret the significance of its presence in water

CO-2: Analyze the influence of variation of concentration with time on rate constant

CO-3: Report and predict the significance of properties like absorption of light, adsorption, conductance, viscosity, pH and surface tension

CO-4: Demonstrate the technique of Thin Layer Chromatographic (TLC) and preparation of a polymer

LIST OF EXPERIMENTS:

1. Estimation of hardness of water by complexometric method using EDTA.
2. Determination of chloride content in the given sample water using Argentometric method.
3. Determination of the rate constant of hydrolysis of ester.
4. Estimation of copper present in the given solution by colorimetric method.
5. Conductometric titration of Acid vs Base.
6. Determination of viscosity of sample oil by Redwood Viscometer-I.
7. Determination of pH of various sample solutions by pH meter.
8. Titration of Acid vs Base using pH metric method.
9. Determination of surface tension of a liquid by drop method using Stalagmometer.
10. Determination of R_f value of organic compounds in a mixture by Thin Layer Chromatography.
11. Synthesis of a Polymer-Bakelite/Nylon.
12. Verification of Freundlich/Langmuir isotherm for adsorption of acetic acid on charcoal.

TEXT BOOKS:

1. Laboratory Manual on Engineering Chemistry, S. K. Bhasin and Sudha Rani, Dhanpat Rai Publications

2. College Practical Chemistry, V. K. Ahluwalia, Sunitha Dhingra, Adargh Gulati, University Press
3. Practical Chemistry, O. P. Pandey, D. N. Bajpai, and Dr. S. Giri, S. Chand Publications

REFERENCES:

1. Vogel's Text Book of Quantitative Chemical Analysis, G. N. Jeffery, J. Bassett, J. Mendham and R. C. Denny, Longmann, ELBS
2. Advanced Practical Physical Chemistry, J. D. Yadav, Goel Publishing House
3. Practical Physical Chemistry, B. D. Khosla, R. Chand and Sons

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B.Tech. II Semester

L	T/P/D	C
0	2	1

(19HS2EN01) ENGLISH LANGUAGE COMMUNICATION SKILLS LABORATORY

(Common to ME, CSE, IT and AE)

COURSE OBJECTIVES:

- To provide ample practice in LSRW skills and train the students in oral presentations, public speaking, role play and situational dialogue
- To provide practice in vocabulary usage, grammatical construction, structural patterns, and improve comprehension abilities in the students
- To use neutral accent through phonetic sounds, symbols, stress and intonation
- To transfer information from verbal to graphic representation and vice versa
- To equip to learn basic vocabulary of 3000 words (as identified in Oxford or Cambridge dictionary)

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Comprehend spoken and written discourse

CO-2: Speak fluently with neutral accent and exhibit interpersonal skills

CO-3: Write accurately, coherently and lucidly making appropriate use of words depending on context

CO-4: Introduce oneself to people and be able to speak extempore

CO-5: Learnt the basic vocabulary of 3000 words (as identified by oxford/Cambridge advanced learners dictionary)

UNIT-I:

1. Introduction of Self and others
2. Study & Referencing Skills

UNIT-II:

1. Role play-
 - i) Expressing likes and dislikes;
 - ii) Agreeing and disagreeing
 - iii) Making requests (Using modals for polite requests)
 - iv) Accepting and declining requests
2. Listening and note taking, Listening for details
3. Reading Skills – Skimming, Scanning, Intensive Reading and Extensive Reading

UNIT-III:

1. Extempore Speech: JAM
2. Accuracy in listening - Listening to discussion on specific issues
3. Pronunciation, Intonation, Stress and Rhythm

UNIT-IV:

1. Speaking Activity: Oral Presentation
2. Accuracy in listening- listening to discussion on specific issues
3. Reading Comprehension-Contextual Vocabulary

UNIT-V:

1. Speaking Activity: Book/Film Review
2. Reading Comprehension
3. Passive Voice-Constructing the impersonal passive

UNIT-VI:

1. Writing Skills: Information Transfer
2. Definition of a Technical Term
3. Description of a Mechanism/Process

RECOMMENDED BOOKS:

1. Practical English Usage, Swan Michael, 4th Edition, OUP, 2017
2. Remedial English Grammar, F. T. Wood, BSC Publishers, 2014
3. Exercises in Spoken English, Parts I-III, CIEFL, Oxford University Press, 1997
4. Fowler's Modern English Usage, R. W. Burchfield, OUP, Oxford, 2004

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B.Tech. II Semester

L	T/P/D	C
0	2	1

(19ES2IT01) DATA STRUCTURES LABORATORY

(Common to ECE, CSE and IT)

COURSE OBJECTIVES:

- To impart the basic concepts of data structures and algorithms
- To learn the concepts about searching and sorting
- To understand the basic concepts about stacks, queues, lists
- To know the concepts of trees and graphs

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Implement all operations on different linear data structures

CO-2: Develop all operations on different Non- linear data structures

CO-3: Apply various searching and sorting techniques

CO-4: Use appropriate data structure for any given problem

LIST OF EXPERIMENTS:

WEEK 1:

Implement Stack using Array

WEEK 2:

- a) Program to convert infix expression to postfix expression.
- b) Program to postfix evaluation.

WEEK 3:

Implement the following

- a) Linear Queue using Array
- b) Circular Queue using Array

WEEK 4:

Implement Dequeue using Array

WEEK 5:

Implement Single Linked List operations

WEEK 6:

Implement following

- a) Circular Linked List Operations
- b) Double Linked List Operations

WEEK 7:

Implement following

- a) Stack using Linked List
- b) Queue using Linked List

WEEK 8:

Implement BST operations

WEEK 9:

Implement B Tree operations -

WEEK 10:

Implement following sorting techniques

- a) Merge
- b) Heap
- c) Radix
- d) Quick

WEEK 11:

Implement following Hashing Techniques

- a) Separate Chaining
- b) Linear Probing

WEEK 12:

Implement following Graph traversals

- a) BFS
- b) DFS

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING & TECHNOLOGY

B.Tech. II Semester

L	T/P/D	C
1	2	2

(19ES2ME01) WORKSHOP PRACTICES

(Common to ME, CSE, IT and AE)

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To know the different popular manufacturing process
- To gain a good basic working knowledge required for the production of various engineering products
- To provide hands on experience about use of different engineering materials, tools, equipments and processes those are common in the engineering field
- To identify and use marking out tools, hand tools, measuring equipment and to work to prescribed tolerances

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Know various types of manufacturing Process

CO-2: Fabricate/make components from wood, MS flat, GI Sheet etc. – hands on experience

CO-3: Learn manufacturing of machine components like fasteners, holes & threaded holes etc.

CO-4: Produce small devices / products /appliances by assembling different components

LECTURES & VIDEOS:

1. Manufacturing Methods - Casting, Forming, Machining, Joining, Advanced Manufacturing Methods
2. CNC Machining, Additive Manufacturing
3. Fitting Operations & Power Tools
4. Electrical & Electronics
5. Carpentry
6. Plastic Moulding, Glass Cutting
7. Welding (Arc Welding & Gas Welding), Brazing
8. Power Tools
9. Printed Circuit Boards

I. Carpentry

- i. Cross lap joint
- ii. Mortise & tenon joint

II. Fitting

- i. Square fitting
- ii. L-Fitting

III. Welding

- i. Butt joint by arc welding
- ii. Lap joint by arc welding

IV. Smithy

- i. Making of Rectangular Tray from sheet metal.
- ii. Making of U shaped component by black smithy

V. Electrical & Electronics

- i. Single lamp connection & Stair case connection
- ii. Translation of any tested / designed and tested circuits on a PCB.

VI. Machine Shop

- i. Step turning on lathe
- ii. Drilling & threading

TEXT BOOKS:

1. Workshop Manual, P. Kannaiah and K. L. Narayana, 3rd Edition, Scitech, 2015
2. Elements of Workshop Technology Vol. 1 & 2, S. K. Hajra Choudhury, A. K. Hajra Choudhury and Nirjhar Roy, 13th Edition, Media Promoters & Publishers, 2010
3. Printed Circuit Boards - Design, Fabrication, Assembly and Testing, R. S. Khandpur, Tata McGraw-Hill, 2005

REFERENCES:

1. Manufacturing Engineering and Technology, Serope Kalpakjian, Steven R. Schmid, 4th Edition, Pearson Education, 2002
2. Manufacturing Technology-I, S. Gowri, P. Hariharan and A. Suresh Babu, Pearson Education, 2008
3. Processes and Materials of Manufacture, Roy A. Lindberg, 4th Edition, Prentice Hall India, 1998
4. Manufacturing Technology Vol-1 & 2, P. N. Rao, Tata McGraw-Hill, 2017

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. III Semester – CSE & IT

L	T/P/D	C
2	1	3

(19PC1CS01) DIGITAL LOGIC DESIGN

COURSE OBJECTIVES:

- To analyze and explore uses of logic functions for building digital logic circuits
- To explore the combinational logic circuits
- To examine the operation of sequential (synchronous and asynchronous) circuits
- To understand the programming concepts of HDL for simulating any type of logic circuits

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Simplify the complex logic functions using k-maps and tabulation methods

CO-2: Build any type of combinational circuits that help in further designing memory elements

CO-3: Design Synchronous and Asynchronous sequential circuits using memory elements

CO-4: Apply the concepts of HDL for simulating the logic functions, combinational and sequential circuits

UNIT – I:

Numbers Systems and Codes: Review of number systems, number base conversion, binary arithmetic, binary weighted and non-weighted codes, Complements, Signed binary numbers, Error Detection and Correcting Codes, Binary Logic.

UNIT – II:

Boolean Algebra and Gate Level Minimization: Postulates and theorems, representation of switching functions, SOP and POS forms –Canonical forms, digital logic gates, Karnaugh Maps –minimization using three variable, four variable and five variable K-Maps, Don't Care Conditions, NAND and NOR implementation, Other Two-Level Implementation, Exclusive-OR function, Integrated Circuits, Hardware Description Language(HDL).

UNIT – III:

Design of Combinational Circuits: Combinational Circuits- Analysis and Design Procedure, Binary adder and subtractors, Binary multiplier, magnitude comparator, BCD adder, Decoders, Encoders, Multiplexers, Demultiplexers, HDL for Combinational Circuits.

UNIT – IV:

Design of Sequential Circuits: Combinational Vs Sequential Circuits, Latches, Flip Flops- RS flip flop, JK flip flop, T flip flop, D flip flop, Master-Slave Flip flop- Flip Flops excitation functions, Conversion of one flip flop to another flip flop, Asynchronous Vs Synchronous circuits, Analysis of clocked sequential circuits, State Table, State Diagram, State Reduction and State Assignment, Mealy and Moore Machines, HDL for Sequential circuits.

UNIT – V:

Counters and Registers: Design of synchronous counters, Ripple Counters, Asynchronous counters, Registers, Shift Registers, HDL for counters and registers.

Memory: Random Access Memory, Read Only Memory, Programmable Logic Array, Programmable Array Logic.

UNIT – VI:

Asynchronous Sequential Logic: Introduction, Analysis Procedure, Circuits with Latches, Design Procedure, Reduction of state and flow Tables, Race Free State Assignment, Hazards, Design examples.

TEXT BOOKS:

1. Digital Design, Third Edition, M.Morris Mano, Pearson Education/PHI
2. Switching and Finite Automata Theory by ZviKohavi, Tata McGraw-Hill

REFERENCES:

1. Fundamentals of Logic Design, Roth, 5th Edition, Thomson
2. Switching and Logic Design, C.V.S. Rao, Pearson Education
3. Digital Principles and Design Donald D.Givone, Tata McGraw-Hill, Edition
4. Fundamentals of Digital Logic & Micro Computer Design, 5th Edition, M. Rafiquzzaman, John Wiley

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. III Semester – CSE & IT

L	T/P/D	C
2	1	3

(19PC1CS02) MATHEMATICAL FOUNDATIONS FOR COMPUTER SCIENCE

COURSE OBJECTIVES:

- To apply logical reasoning to a variety of problems
- To understand the concepts on elementary combinatorics and permutations
- To analyze the properties of graphs and trees
- To evaluate various methods for solving the recurrence relations

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Demonstrate problems using statement calculus, predicate logic and set theory

CO-2: Apply and calculate permutations and combinations

CO-3: Understand the use of graphs and trees as models

CO-4: Solve various problems using recurrence relation techniques

UNIT – I:

Mathematical Logic: Statements and notations, Connectives, Well-formed formulas, Truth Tables, tautology, equivalence implication, Normal forms, Rules of inference, Consistency, proof of contradiction, Automatic Theorem Proving.
Predicates: Quantifiers, Predicative logic, Free & Bound variables.

UNIT – II:

Set Theory: notations, inclusion and equality sets, operations on sets, Venn diagrams.
Relations: Properties of binary Relations, equivalence, transitive closure, compatibility and partial ordering relations, Hasse diagram.
Functions: Types of Functions, Inverse Function, Composition of functions, recursive Functions.

UNIT – III:

Elementary Combinatorics: Basics of counting, Combinations & Permutations, with repetitions, Constrained repetitions, the principles of Inclusion – Exclusion, Pigeon hole principle.

UNIT – IV:

Graphs: Graphs and their Properties, Degree, Connectivity, Path, Cycle, Sub graph, Isomorphism, Eulerian and Hamiltonian Walks, Planar Graphs, Graph coloring, Chromatic Numbers.

UNIT – V:

Trees: Properties of trees – Distance and centers in tree – Rooted and binary trees. Spanning trees, BFS, DFS, Spanning trees in a weighted graph.

UNIT – VI:

Recurrence Relations: Generating Functions, Function of Sequences, Calculating Coefficients of generating functions, Recurrence relations, Solving recurrence relation by substitution and Generating functions, the method of Characteristic roots, solution of Inhomogeneous Recurrence Relations.

TEXT BOOKS:

1. Discrete Mathematical Structures with Applications to Computer Science, J. P. Trembly and R. Manohar, TMG Edition, Tata McGraw-Hill
2. Discrete Mathematics for Computer Scientists & Mathematicians, J. L. Mott, A. Kandel, T. P. Baker, 2nd Edition, PHI
3. Graph Theory: With Application to Engineering and Computer Science, Narsingh Deo, Prentice Hall of India, 2003

REFERENCES:

1. Elements of Discrete Mathematics- A Computer Oriented Approach, C. L. Liu and D. P. Mohapatra, 3rd Edition, Tata McGraw-Hill
2. Discrete Mathematics and its Applications, Kenneth H. Rosen, Tata McGraw-Hill
3. Discrete Mathematics, Norman L. Biggs, 2nd Edition, Oxford University Press

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. IV Semester – CSE & IT

L	T/P/D	C
2	1	3

(19PC1IT02) JAVA PROGRAMMING

COURSE OBJECTIVES:

- To understand fundamental concepts and constructs of Java
- To implement different object-oriented concepts in Java
- To develop the concepts of multi-threading and IO-Streams
- To establish connection to the databases

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Write Java programs using various programming constructs using Java

CO-2: Solve different mathematical problems using OOP paradigm

CO-3: Understand and use Java collection framework

CO-4: Design and analyze the solutions for Thread and database connectivity concepts

UNIT – I:

Java Evolution: Java Features - How Java differs from C and C++ - Java and Internet - Java and World Wide Web - Web Browsers - Hardware and Software Requirements - Java Environment. Overview of Java Language: Simple Java Program - Java Program Structure - Java Tokens- Java Statements - Implementing a Java Program - Java Virtual Machine - Constants - Variables - Data types - Scope of Variables-Symbolic Constants-Type Casting and type promotions – Operators, Operator Precedence and Associativity - Control Statements – break - continue- Arrays-Multi dimensional arrays, Wrapper Classes - Simple examples.

UNIT – II:

Classes and Objects: Constructors – methods - this keyword – garbage collection-finalize - Overloading methods and constructors - Access Control- Static members – nested and inner classes – command line arguments - variable length arguments. Inheritance: types of inheritance, benefits of inheritance. super keyword, Polymorphism, dynamic method dispatch –abstract classes – exploring String class.

UNIT – III:

Packages and Interfaces: Defining and accessing a package – understanding CLASSPATH – access protection importing packages – Interfaces - Defining and implementing an interface, Applying interfaces

Exception Handling-Fundamentals, usage of try, catch, multiple catch clauses, throw, throws and finally. Java built in Exceptions and creating user defined exceptions.

UNIT – IV:

The Collection Framework: Collection Objects – Sets, Lists, Queues, Maps – ArrayList-LinkedList - Vector– HashSet– LinkedHashSet– TreeSet– HashMap– Hashtable. Retrieving Elements from Collections – Enumeration, Iterator, List Iterator – String Tokenizer and Arrays Class – Sorting using Comparable and Comparator.

UNIT – V:

Multithreaded Programming: Java Thread life cycle model – Thread creation - Thread Exceptions - Thread Priority – Synchronization - Runnable Interface - Interthread Communication - Deadlock - Suspending, Resuming and stopping threads.

I/O Streams: File – Streams – Advantages - The stream classes – Byte streams – Character streams, Serialization, File Class and Methods.

UNIT – VI:

JDBC: JDBC Architecture, JDBC – ODBC Connectivity Steps, Connectivity steps with mysql database, Statement, PreparedStatement, CallableStatement, ResultSet, ResultSetMetaData, DatabaseMetaData, Transaction Management, Batch Processing, RowSet Interface. REST API's.

TEXT BOOKS:

1. The Complete Reference Java J2SE, Herbert Schildt, 5th Edition, TMH
2. Big Java, Cay Horstmann, 2nd Edition, John Wiley and Sons

REFERENCES:

1. Java How to Program, H. M. Dietel and P. J. Dietel, 6th Edition, Pearson Education/PHI
2. Core Java 2, Vol. 1, Fundamentals, Cay S. Horstmann and Gary Cornell, 7th Edition, Pearson Education
3. Core Java 2, Vol. 2, Advanced Features, Cay S. Horstmann and Gary Cornell, 7th Edition, Pearson Education

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. IV Semester

L	T/P/D	C
3	0	3

(19PC11T03) COMPUTER ORGANIZATION (COMMON TO ECE, CSE & IT)

COURSE OBJECTIVES:

- To describe the functional blocks of a computer to interpret the instructions and various addressing modes for the execution of instruction cycle
- To perform arithmetic micro operations on integers and floating-point numbers
- To analyze the cost performance and design trade-offs in designing and constructing a computer processor including memory
- To discuss the different ways of communicating with I/O devices & interfaces and the design techniques to enhance the performance using pipelining, parallelism

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Interpret the functional architecture of computing systems

CO-2: Explore memory, control and I/O functions

CO-3: Impart the knowledge on micro programming

CO-4: Analyze instruction level parallelism, concepts of advanced pipeline techniques

UNIT – I:

Functional Blocks of a Computer: CPU, memory, input-output subsystem, control unit. Instruction set architecture of a CPU – registers, instruction execution cycle, RTL interpretation of instructions, addressing modes, instruction set.

Case study – Instruction set of some common CPUs

UNIT – II:

Data Representation: Signed number representation, fixed and floating point representations, character representation.

Computer Arithmetic: Integer Addition and Subtraction - Ripple carry adder, carry look-ahead adder. Multiplication – Shift-and add, Booth multiplier, carry save multiplier. Division – Restoring and non-restoring techniques, floating point arithmetic.

UNIT – III:

Microprogrammed Control: Control memory, address sequencing, micro program example, and design of control unit, hardwired control, and micro programmed control.

UNIT – IV:

Memory System Design: Semiconductor memory technologies. SRAM vs DRAM.

Memory Organization: Memory interleaving, concepts of hierarchical memory organization, cache memory, cache size vs block size, mapping functions, replacement algorithms, write policies, virtual memory, secondary storage.

UNIT – V:

Peripheral Devices and their Characteristics: Input-output subsystems, I/O device interface, I/O transfers, - program controlled, Interrupt driven and DMA, privileged and

non-privileged instructions, software interrupts and exceptions. Programs and processes – role of interrupts in process state transitions, I/O device interfaces – SCSI, USB.

UNIT – VI:

Pipeline and Vector Processing: Parallel Processing, Pipelining, Arithmetic Pipeline, Instruction pipe line, RISC pipeline Vector Processing, Array Processors

TEXT BOOKS:

1. Computer Organization and Design: The Hardware/Software Interfaces, David A. Patterson and John L. Hennessy, 5th Edition, Elsevier
2. Computer Organization and Embedded Systems, Carl Hamacher, 6th Edition, McGraw-Hill

REFERENCES:

1. Computer System Architecture, M. Morris Mano, 3rd Edition
2. Computer Architecture and Organization, John P. Hayes, 3rd Edition, WCB/McGraw-Hill
3. Computer Organization and Architecture: Designing for Performance, William Stallings, 10th Edition, Pearson Education
4. Computer System Design and Architecture, Vincent P. Heuring and Harry F. Jordan, 2nd Edition Pearson Education

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. IV Semester – CSE & IT

L	T/P/D	C
3	0	3

(19PC1CS06) SOFTWARE ENGINEERING

COURSE OBJECTIVES:

- To identify the importance of software engineering principles and software process framework
- To understand contemporary approaches for design model and requirements validation
- To explore various metrics and quality assurance strategies
- To analyse different strategies for testing and risk management

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Analyse software engineering framework activities and process models that can be tailored with appropriate methods for developing the projects

CO-2: Design relevant software system models from the available software requirements and validate desired user model with realistic constraints

CO-3: Deliver quality software products by applying software testing strategies and product metrics over the entire system life cycle

CO-4: Specify contemporary issues of handling risk management in Software development

UNIT – I:

Introduction to Software Engineering: Software characteristics, changing nature of software, software myths.

A Generic View of Process: Software engineering-A layered technology, process frame work, The Capability Maturity Model Integration (CMMI)

UNIT – II:

Process Models: The water fall model, Incremental process models, evolutionary process models, agile process

Software Requirements: Functional and non functional requirements, the software requirements document.

Requirements Engineering Process: Feasibility studies, requirements elicitation and analysis, requirements validation, requirements management.

UNIT – III:

Modeling with UML: Modeling Concepts and Diagrams - Use Case Diagrams - Class Diagrams - Interaction Diagrams - State chart Diagrams – Activity Diagrams - Package Diagrams - Component Diagrams – Deployment Diagrams -Diagram Organization-Diagram Extensions.

UNIT – IV:

Design Engineering: Design process and design quality, design concepts, design model.

Testing Strategies: A strategic approach to software testing, Testing Strategies, Black box and White box testing.

UNIT – V:

Product Metrics: Metrics for analysis model, Metrics for design model, Metrics for source code, Metrics for testing, Metrics for maintenance

Metrics for Process and Projects: Software measurement, Metrics for software quality

UNIT – VI:

Risk Management: Reactive vs. Proactive risk strategies, Software risks, Risk identification, Risk projection, RMMM plan

Quality Management: Quality concepts, Software quality assurance, Formal technical reviews, ISO 9000 Quality standards.

TEXT BOOKS:

1. Software Engineering - A Practitioner's Approach, Roger S. Pressman, 6th Edition, McGraw-Hill, 2001
2. Software Engineering, Ian Sommerville, 7th Edition, Pearson Education, 2000
3. The Unified Modeling Language User Guide, Grady Booch, James Rumbaugh, Ivar Jacobson, Pearson Education

REFERENCES:

1. An Integrated Approach to Software Engineering, Pankaj Jalote, Springer Verlag, 1997
2. Software Engineering – An Engineering Approach, James F. Peters and Witold Pedrycz, John Wiley and Sons, 2000
3. Software Engineering Fundamentals, Ali Behforooz and Frederick J. Hudson, Oxford University Press, 1996

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. IV Semester – CSE & IT

L	T/P/D	C
0	3	1.5

(19PC2IT03) JAVA PROGRAMMING LABORATORY

COURSE OBJECTIVES:

- To write the Java programs related to classes and methods
- To build solutions for exceptions and basic I/O streams
- To develop solid Java programming skills and the ability to design simple case studies
- To implement the concepts of object oriented to develop a real world application

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Analyze and design a computer program to solve real world problems based on object- oriented principles

CO-2: Implement concurrent programming using multithreading concepts

CO-3: Identify appropriate collection classes in problem solving

CO-4: Establish connection to the database using Java

LIST OF PROGRAMS:

WEEK 1:

1. Write a Java program to print all the twin primes below 1000. (A twin prime is a prime number that differs from another prime number by two. (3, 5), (5, 7), (11, 13), (17, 19), (29, 31), (41, 43), (821, 823), etc. .
2. Write a Java program to implement matrix multiplication. (Take the input from keyboard).
3. Write a Java program for sorting a given list of names in ascending order.

WEEK 2:

4. The Fibonacci sequence is defined by the following rule. The first two values in the sequence are 1 and 1. Every subsequent value is the sum of the two values preceding it. Write a Java program that uses both recursive and non-recursive functions to print the nth value in the Fibonacci sequence.
5. Write a Java program that prompts the user for an integer and then prints out all prime numbers up to that integer.

WEEK 3:

6. Write a Java program that checks whether a given string is a palindrome or not from command line. Ex: MALAYALAM is a palindrome.
7. Write a Java program that prints all real solutions to the quadratic equation $ax^2 + bx + c = 0$. Read in a, b, c and use the quadratic formula. If the discriminant $b^2 - 4ac$ is negative, display a message stating that there are no real solutions.
8. Write a Java program to implement constructor overloading.

WEEK 4:

9. Write a Java program to implement variable length arguments
10. Write a Java program to implement the use of inner classes.

WEEK 5:

11. Write a Java program to implement dynamic method dispatch.
12. Write a Java program that illustrates how run time polymorphism is achieved.

WEEK 6:

13. Write a Java program that illustrates the following
 - a) Creation of simple package.
 - b) Accessing a package.
 - c) Implementing interfaces.
14. Write a Java program that illustrates built in exceptions.
15. Write a Java program to throw an exception "Insufficient Funds" while withdrawing the amount in the user account.

WEEK 7:

16. Write a Java program for creating multiple threads
 - a. Using Thread class
 - b. Using Runnable interface
17. Write a Java program for creating multiple threads. The main method sleeps for 10 seconds at the end of which all the threads should be terminated.

WEEK 8:

18. Write a Java program that correctly implements producer consumer problem using the concept of inter thread communication.

WEEK 9:

19. Write a Java program to create a file and write data into the file using Character Stream.
20. Write a Java program that reads on file name from the user then displays information about whether the file exists, whether the file is readable, whether the file is writable, the contents of file and the length of the file in bytes.

WEEK 10:

21. Write a Java program to perform the following operations on ArrayList, LinkedList, HashSet.
 - a) Insertion
 - b) Deletion
 - c) Retrieval

WEEK 11:

22. Write a program to store Employee objects in a TreeSet and sort the objects based on employee salary using Comparator/Comparable.

WEEK 12:

23. Write a Java program to establish the connection to the database and perform the following operations.
 - a) Retrieval
 - b) Insertion
 - c) Deletion
24. Write a Java program to call the stored procedure from a database.

WEEK 13:

25. Explore REST APIs.

TEXT BOOKS:

1. The Complete Reference Java J2SE, Herbert Schildt, 5th Edition, TMH
2. Big Java, Cay Horstmann, 2nd Edition, John Wiley and Sons

REFERENCES:

1. Java How to Program, H. M. Dietel and P. J. Dietel, 6th Edition, Pearson Education/PHI
2. Core Java 2, Vol. 1, Fundamentals, Cay S. Horstmann and Gary Cornell, 7th Edition, Pearson Education
3. Core Java 2, Vol. 2, Advanced Features, Cay S. Horstmann and Gary Cornell, 7th Edition, Pearson Education

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. III Semester – CSE & IT

L	T/P/D	C
0	3	1.5

(19PC2CS02) SOFTWARE ENGINEERING LABORATORY

COURSE OBJECTIVES:

- To have hands on experience in developing a software project by using various software engineering principles and methods in each of the phases of software development

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Translate end-user requirements into system and software requirements

CO-2: Generate a high level design of the system from the software requirements

CO-3: Experience and/or awareness of testing problems and will be able to develop a simple testing report

LIST OF EXPERIMENTS:

Do the following 7 exercises for any two projects given in the list of sample projects or any other projects:

1. Development of problem statement.
2. Preparation of Software Requirement Specification Document, Design Documents and Testing Phase related documents.
3. Preparation of Software Configuration Management and Risk Management related documents.
4. Study and usage of any Design phase CASE tool
5. Performing the Design by using any Design phase CASE tools.
6. Develop test cases for unit testing and integration testing
7. Develop test cases for various white box and black box testing techniques.

Sample Projects:

1. Passport automation System
2. Book Bank
3. Online Exam Registration
4. Stock Maintenance System
5. Online course reservation system
6. E-ticketing
7. Software Personnel Management System
8. Credit Card Processing
9. E-book management System.
10. Recruitment system

TEXT BOOKS:

1. Software Engineering, A practitioner's Approach- Roger S. Pressman, 6th Edition, McGraw-Hill
2. Software Engineering, Ian Sommerville, 7th Edition, Pearson Education
3. The Unified Modeling Language User Guide, Grady Booch, James Rumbaugh, Ivar Jacobson, Pearson Education

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. III Semester – CSE & IT

L	T/P/D	C
0	2	1

(19PC2IT02) PYTHON PROGRAMMING LABORATORY

COURSE OBJECTIVES:

- To install and run the Python interpreter
- To learn control structures
- To understand lists, dictionaries in Python
- To handle strings and files in Python

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Develop the application specific codes using Python

CO-2: Understand strings, lists, tuples and dictionaries in Python

CO-3: Verify programs using modular approach, file I/O, Python standard library

CO-4: Implement digital systems using Python

LIST OF PROGRAMS:

EXERCISE – 1 Basics

Running instructions in Interactive interpreter and a Python Script

Write a program to purposefully raise Indentation Error and correct it

EXERCISE – 2 Operations

Write a program to compute GCD of two numbers by taking input from the user

Write a program add.py that takes 2 numbers as command line arguments and prints its sum.

EXERCISE - 3 Control Flow

Write a Program for checking whether the given number is even number or not.

Write a program using for loop that loops over a sequence.

Python Program to Print the Fibonacci sequence using while loop

Python program to print all prime numbers in a given interval (use break)

EXERCISE – 4 Lists

Find mean, median, mode for the given set of numbers in a list.

Write a program to convert a list and tuple into arrays.

Write a program to find common values between two arrays.

EXERCISE – 5 Dictionary

Write a program to count the numbers of characters in the string and store them in a dictionary data structure

Write a program combine_lists into a dictionary.

EXERCISE – 6 Strings

Write a program to check whether a string starts with specified characters.

Write a program to check whether a string is palindrome or not

EXERCISE -7 Strings Continued

Python program to split and join a string

Python Program to Sort Words in Alphabetic Order

EXERCISE – 8 Files

Write a program to print each line of a file in reverse order.

Write a program to compute the number of characters, words and lines in a file.

Write a program to count frequency of characters in a given file.

EXERCISE – 9 Functions

Simple Calculator program by making use of functions

Find the factorial of a number using recursion

Write a function dup to find all duplicates in the list.

Write a function unique to find all the unique elements of a list.

EXERCISE – 10 Functions - Problem Solving

Write a function cumulative_ product to compute cumulative product of a list of numbers.

Write a function reverse to print the given list in the reverse order.

Write function to compute GCD, LCM of two numbers

EXERCISE – 11 Multi-D Lists

Write a program that defines a matrix and prints

Write a program to perform addition of two square matrices

Write a program to perform multiplication of two square matrices

EXERCISE –12 Modules

a) Install NumPypackage with pip and explore it.

EXERCISE – 13

Write a program to implement Digital Logic Gates – AND, OR, NOT, EX-OR

Write a program to implement Half Adder, Full Adder, and Parallel Adder

TEXT BOOKS:

1. Python Programming: A Modern Approach, Vamsi Kurama, Pearson
2. Learning Python, Mark Lutz, Orielly

REFERENCES:

1. Think Python, Allen Downey, Green Tea Press
2. Core Python Programming, W. Chun, Pearson
3. Introduction to Python, Kenneth A. Lambert, Cengage

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. III Semester

L	T/P/D	C
0	2	0

(19MN6HS02) ENVIRONMENTAL SCIENCE

COURSE PREREQUISITES: Basic knowledge of environmental issues

COURSE DESCRIPTION:

Environmental science is the study of patterns and processes in the natural world and their modification by human activity. We as human beings are not an entity, separate from the environment around us, rather we are a constituent seamlessly integrated and co-exist with the environment around us. To understand current environmental problems, we need to consider physical, biological and chemical processes that are often the basis of those problems. The course requires the students to identify and analyse natural and human-made environmental problems, evaluate the relative risks associated with these problems, and examine alternative solutions for resolving or preventing them. This course will survey some of the many environmental science topics at an introductory level, ultimately considering the sustainability of human activities on the planet. We are not an entity so separate from the environment that we can think of mastering and controlling it rather we must understand that each and every action of ours reflects on the environment and vice versa.

COURSE OBJECTIVES:

- To recognize the impacts of human interventions towards environment
- To list out the benefits in creating a sustainable environment
- To sketch out various activities in achieving a cleaner environment
- To emphasize the role of an individual for a better planet to live

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Gain a variety of experiences & acquire a basic knowledge about the environment & its allied problems

CO-2: Interpret the key components in safe guarding the environment

CO-3: Appraise the quality of environment in order to create a healthy atmosphere

CO-4: Familiarize with the individual responsibilities towards green revolution

MODULE 1: INTRODUCTION

Environmental Science: Introduction, Definition, scope and importance.

MODULE 2: AWARENESS ACTIVITIES

Small group meetings about:

- Water management
- Projects Vs Environment
- Generation of less waste
- Promotion of recycle use
- Impact of Science & Technology on Environment
- Avoiding electronic waste

MODULE 3: SLOGAN AND POSTER MAKING EVENT

- Food waste management

- Rain water harvesting
- Climate change
- Green Power
- Water conservation
- Green at work
- Role of IT in environment and human health
- Sustainable development

MODULE 4: EXPERT LECTURES ON ENVIRONMENTAL SCIENCE

- Environmental Impact Assessment
- Industrial waste treatment
- Organic farming/Vertical gardens/Hydroponics

MODULE 5: CLEANLINESS DRIVE

- Indoor air pollution
- Vehicular pollution
- VISUAL pollution
- Waste management at home
- Composting
- Plastic recycling

MODULE 6: CASE STUDIES

- HPCL disaster in Vizag
- Oleum gas leak in Delhi
- Mathura Refinery & Taj Mahal
- Conservation of Hussain Sagar lake
- The Cleanliest city of India-Surat
- Green Buildings in India
- KBR park in Hyderabad (Environmental protection Vs Development)
- Fluorosis
- Ecotourism & its impacts

TEXT BOOKS:

1. Environmental Studies for UG Courses, Erach Bharucha, UGC Publications, Delhi, 2004
2. Textbook of Environmental Studies, Deeksha Dave, S. S. Katewa, Cengage Delmar Learning India Pvt., 2012

REFERENCES:

1. Introduction to Environmental Science, Y. Anjaneyulu, BS Publications, 2004
2. Environmental Studies by Anubha Kaushik & C. P. Kaushik, 4th Edition, New Age International Publishers

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. IV Semester – CSE & IT

L	T/P/D	C
3	0	3

(19BS1MT11) PROBABILITY, STATISTICS AND QUEUING THEORY

COURSE PRE-REQUISITES: Permutations and Combinations, Basic Statistics

COURSE OBJECTIVES:

- To learn elementary ideas in basic probability
- To learn different types of probability distribution functions
- To learn methods of calculating correlation and regression
- To learn various methods to test the hypothesis
- To understand the basic concepts of queuing theory

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Solve problems involving basic probability

CO-2: Evaluate statistical parameters of different probability distributions

CO-3: Calculate correlation, regression, rank correlation coefficients

CO-4: Apply the knowledge of different probability distributions to Test of Hypothesis

CO-5: Apply the knowledge of different probability distributions to solve problems in queuing theory

UNIT – I:

Basic Probability: Sample space and events, Probability- The axioms of probability, some elementary theorems, conditional probability, Baye's theorem. Random variables - discrete and continuous distributions - Expectation of Discrete Random Variables, Moments, Variance of a sum.

UNIT – II:

Probability Distributions: Probability distributions: Binomial, Poisson and Normal - evaluation of statistical parameters for these three distributions –related properties. Box-Mueller Method, Transformation of Random Variables.

UNIT – III:

Testing of Hypothesis - Large Sample: Sampling distributions, Tests of hypothesis - null hypothesis, alternate hypothesis, type I, type II errors, critical region. Inferences concerning means and proportions- Large samples- test of hypothesis for single mean and difference between the means. Test of hypothesis for the proportions- single and difference between the proportions, confidence interval for the mean and proportions

UNIT – IV:

Tests of Significance - Small Samples: Tests of significance-t distributions, confidence interval for the t- distribution, F-distributions and Chi square distributions.

UNIT – V:

Correlation and Regression Analysis: Coefficient of correlation, Correlation Ratio, Logistic Regression, ANOVA Table, Multiple Regression model, Coefficient of Determination, Adjusted R², Auto Correlation, Heteroskedasticity

UNIT – VI:

Queuing Theory: Queuing theory -Arrival process and service process- Pure birth and death process, M/M/1 model with finite and infinite capacities, M/M/C model with infinite capacity.

TEXT BOOKS:

1. Applied Probability, I. N. Blake, 9th Edition, John Wiley & Sons, 1979
2. Introductory Statistics, Thomas H. Wonnacott & Ronald J. Wonnacot, John Wiley & Sons, 1969
3. The Single Server Queue, J. W. Cohen, Wiley Interscience, 1969

REFERENCES:

1. Applied Statistics and Probability for Engineers, Douglas C. Montgomery, George C. Runger, 3rd Edition, John Wiley & Sons, 2003
2. Probability and Statistics for Engineers, Richard A. Johanson, 5th Edition, Prentice-Hall, 1995
3. Applied Statistics for Engineers, Jay L. Devore, Nicholas R. Famum, Jimmy A. Doi, 3rd Edition, Cengage Learning
4. Some Problems in the Theory of Queues, D. G. Kendall, Journal of the Royal Statistical Society, Series B, 13, 151–185, 1951

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B.Tech. IV Semester

L	T/P/D	C
3	0	3

(19HS1MG02) ENGINEERING ECONOMICS AND ACCOUNTANCY

(Common to EEE, EIE, CSE and IT)

COURSE OBJECTIVES:

- To explain the basic nature of pure economics and to analyse certain concepts of both Micro & Macro Economics and to know the role of managerial economics in solving problems of business enterprises
- To understand different forms of organizing private-sector and public-sector business enterprises and problems which have been encountered by public enterprises in India
- To describe each stage of product life cycle with the help of different costs and their role in maintaining optimum cost of production and overall profitability by considering different market competitions
- To analyse the process involved in preparation of project proposals, to estimate capital required to commerce and carry on business projects, to know the various sources of mobilizing required amount of capital and to evaluate investment opportunities
- To apply the basic accounting concepts & conventions and to analyse financial position of business enterprise

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Perform decision making function effectively in an uncertain framework by applying the concepts of economics, manage demand efficiently and plan future course of action

CO-2: Select suitable form of business organization which meets the requirements of business

CO-3: Fix the right price which can best meet the pre-determined objectives of the business under different market conditions

CO-4: Identify the best source of mobilising capital, select most profitable investment opportunity, carry out & evaluate benefit/cost, life cycle and Break-even analysis on one or more economic alternatives

CO-5: Analyze overall position of the business enterprise, therefore, take appropriate measures to improve the situation

UNIT – I:

Introduction to Economics & Managerial Economics: Introduction to Economics: Definition, nature, scope and types of Economics. Concepts of Macro-Economics: Gross Domestic Product (GDP), Gross National Product (GNP), National Income (NI) & Rate of Inflation.

Managerial Economics: Definition, nature, scope & significance.

Elements of Managerial Economics: Demand Analysis, Law of Demand, Elasticity of Demand and Demand Forecasting.

UNIT – II:

Forms of Organizing Private and Public-Sector Business Enterprises:

Private Sector Business Enterprises:

- (i) Sole Proprietorship - Definition, features, merits, limitations & suitability.
- (ii) Partnership - Definition, Partnership Act, features, types, merits, limitations, suitability.
- (iii) Joint-Stock Company - Definition, Companies Act, features, types, merits, limitations, suitability.

Public Sector Business Enterprises: Definition, features, objectives, merits, problems.

UNIT – III:

Market Structures, Product Life-Cycle (PLC), Pricing and Financial Accounting: Market Structures: Definition & common features of market and classifications of markets. Evaluation of market structures-Perfect Competition, Monopoly, Monopolistic Competition and Oligopoly.

Product Life-Cycle and Pricing: Definition, various stages of PLC, and Life-Cycle Costs; objectives and methods of pricing.

Introduction to Financial Accounting: Definition, basic principles and double-entry book-keeping, practice of accounting process-Journal, ledger, trial balance and final accounts (simple problems)

UNIT – IV:

Financial Analysis through Ratios: Meaning, computation of ratios

- (i) **Liquidity Ratios:** Current Ratio and Quick Ratio,
- (ii) **Solvency Ratios:** Interest Coverage Ratio and Debt- Equity Ratio,
- (iii) **Activity Ratios:** Stock/Inventory Turnover Ratio and Debt Turnover Ratio,
- (iv) **Profitability Ratios:** Gross Profit Ratio, Net Profit Ratio & Earning Per Share (EPS) Ratio.

UNIT – V:

Management Accounting: Definition & nature of Management Accounting.

Capital: Types of capital, factors influencing capital requirements, sources of mobilising Fixed and Working Capital.

UNIT – VI:

Cost Accounting: Cost Accounting: Definition, Types of costs – Opportunity cost, Explicit/Out-of-Pocket cost, Implicit/Imputed cost, Fixed cost, Variable cost, Semi-Variable cost, Differential cost, Sunk cost, Total cost, Average cost & Marginal cost. Break- Even/Cost-Volume-Profit (CVP) Analysis (Simple Problems).

TEXT BOOKS:

1. Managerial Economics and Financial Analysis, Aryasri, Tata McGraw-Hill, 2009
2. Managerial Economics, Varshney & Maheswari, Sultan Chand, 2009
3. Principles of Marketing: A South Asian Perspective, Kotler Philip, Gary Armstrong, Prafulla Y. Agnihotri and Eshan ul Haque, 13th Edition, Pearson Education/ Prentice Hall of India, 2010

REFERENCES:

1. Indian Economy, Misra S. K. and Puri, Himalaya Publishers
2. Textbook of Business Economics, Pareek Saroj, Sunrise Publishers
3. Financial Accounting for Management: An Analytical Perspective, Ambrish Gupta, Pearson Education
4. Managerial Economics, H. Craig Peterson & W. Cris Lewis; Prentice Hall of India

5. Guide to Proposal Writing, Jane C. Geever & Patricia McNeill, Foundation Centre

Website:

https://www.amazon.com/exec/obidos/tg/detail/-/0879547030/ref=ase_learnerassoci-20/102-4728473-7056968?v=glance&s=books

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. IV Semester – CSE & IT

L	T/P/D	C
2	1	3

(19PC1CS05) FORMAL LANGUAGES AND AUTOMATA THEORY

COURSE OBJECTIVES:

- To explain the theoretical foundations of computer science concerning– the relationships between languages and machines, the inherent limits of what can be computed, and the inherent efficiency of solving problems using machines such as FA, PDA, LBA and TM
- To identify a language's location in the Chomsky hierarchy (regular sets, context-free, context- sensitive, and recursively enumerable languages)
- To convert among equivalently powerful notations for a language, including among DFAs, NFAs, and regular expressions, and between PDAs and CFGs
- To build the foundation for students to pursue research in the areas of automata theory, formal languages, compiler design and computational power of machines

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: List computational devices according to their computational power, and tools which will allow us to tell if a device is powerful enough to solve a given computational problem

CO-2: Relate the concept of the grammar with the concept of programming language

CO-3: Design Solutions for problems related to Finite Automata, RE, CFG, PDA and Turing Machine

CO-4: Analyze various problems and categorize them into P, NP, NP-Complete and NP-Hard problems

UNIT – I:

Introduction: Alphabet, languages and grammars, Chomsky hierarchy of languages. Regular languages and finite automata: Deterministic Finite Automata (DFA), nondeterministic finite automata (NFA) and equivalence with DFA, NFA with ϵ - moves, Conversion to NFA without ϵ - moves, minimization of finite automata, equivalence between FAs, Finite Automata with Outputs – Mealy machine, Moore machine and equivalence.

UNIT – II:

Regular Languages and Finite Automata: Regular sets, Regular expressions and languages, Operations on Languages - Union, Concatenation, Kleen Closure, equivalence between finite automata and regular expressions, Regular grammars: Definition, productions, derivation, right linear and left linear grammars, and equivalence with Regular grammars and finite automata, properties of regular languages, pumping lemma for regular languages

UNIT – III:

Context-Free Languages: Context-Free Grammars (CFG) and Languages (CFL), parse trees, sentential forms, right most and left most derivations of strings, ambiguity in CFG, Left recursion and left factoring in context free grammars, Chomsky and Greibach normal forms, Pumping Lemma for context-free languages, closure properties of CFLs

UNIT – IV:

Pushdown Automata: definition, model, acceptance of CFL, Pushdown Automata (PDA), Acceptance by final state and acceptance by empty stack and its equivalence, Equivalence of CFG and PDA (proofs not required), Nondeterministic Pushdown Automata (NPDA), Context Sensitive Grammars: Context-Sensitive Grammars (CSG) and languages, Linear Bounded Automata (LBA) and equivalence with CSG.

UNIT – V:

Turing Machine: The basic model for Turing Machines (TM), Turing recognizable (recursively enumerable) and Turing-decidable (recursive) languages and their closure properties, unrestricted grammars and equivalence with Turing Machines, nondeterministic TMs and equivalence with deterministic TMs, variants of Turing Machines.

UNIT – VI:

Computability Theory: Undecidability: Church-Turing Thesis, universal Turing Machine, undecidable problems about languages. LR (0) grammar, decidability of problems, Post's Correspondence Problem - The classes P and NP.

TEXT BOOKS:

1. Introduction to Automata Theory, Languages and Computations, H. E. Hopcroft, and J. D. Ullman, 2nd Edition, Pearson Education, 2003
2. Theory of Computer Science- Automata Languages and Computation, Mishra and Chandra Sekaran, 2nd Edition, PHI

REFERENCES:

1. Elements of the Theory of Computation, H. R. Lewis and C. H. Papadimitriou, 2nd Edition, Pearson Education/PHI, 2003
2. Introduction to Languages and the Theory of Computation, J. Martin, 3rd Edition, TMH, 2003
3. Formal Languages and Automata Theory, K. V. N. Sunitha, N. Kalyani, 1st Edition, TMH, 2010
4. Automata and Computability, Dexter C. Kozen Undergraduate Texts in Computer Science, Springer

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. IV Semester - AIML

L	T/P/D	C
3	0	3

(19PC1CS31) OPERATING SYSTEMS USING LINUX

COURSE OBJECTIVES:

- To understand the basic concepts and functions of operating systems
- To summarize various approaches to solve the problem of process concurrency in an operating system
- To evaluate the memory usage trade-offs in terms of size (main memory, auxiliary memory) and processor speed
- To understand disk storage strategies and file strategies with protection and security issues

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Identify System calls and evaluate process scheduling criteria of OS

CO-2: Develop procedures for process synchronization and scheduling services of an OS

CO-3: Analyze various mechanisms for disk access, file systems supported by an OS

CO-4: Elaborate the features of operating systems interns of virtual memory, protection and security aspects

UNIT – I:

Operating System Overview: Computer System hardware overview, Operating Structure functions and objectives, Evaluation of Operating system, Operating system services, System calls, System Programs, OS generation, System Boot, Operating System Structure, Basic Structure of Windows and Linux.

Processes and Threads: Introduction, operations on processes, Process Control Block (PCB), Process states and transitions, context switching, dispatcher. Threads, thread states, benefits of threads, types of threads, threading issues.

UNIT – II:

Process Scheduling: Types of schedulers, Scheduling Criteria, scheduling algorithms, multiprocessor, and real Time CPU scheduling.

Memory Management: Memory management techniques, fragmentation, paging, segmentation, paged segmentation

UNIT – III:

Inter-process Communication: Critical Section, race conditions, mutual exclusion, shared memory, message passing, semaphores and monitors, classical IPC Problems: producer-consumer, readers-writer and dining philosopher

Deadlocks: Deadlock conditions, deadlock handling methods, RAG, Banker's algorithm, deadlock recovery

UNIT – IV:

Virtual Memory: Introduction, locality of reference, page fault, thrashing, working Set, demand paging, page replacement algorithms, allocation of frames.

File Management: File access methods, directory structure, file system structure, Allocation methods, directory implementation, efficiency, and performance.

UNIT – V:

Disk Management: Disk structure, Disk scheduling, reliability, disk formatting, swap space management

I/O: I/O devices, controllers, types of I/O, device drivers, Kernel I/O Structure, performance, Streams

UNIT – VI:

Linux System: Design principles, modules, Process management, scheduling, memory management, I/O management, file System, inter-process communication.

Mobile OS: iOS and Android – architecture and SDK framework, media layer, services layer, core OS layer, file system.

TEXT BOOKS:

1. Operating System Principles- Abraham Silberchatz, Peter B. Galvin, Greg Gagne, 7th Edition, John Wiley
2. Unix Concepts and Applications, Sumitabha Das, TMH, 4th Edition, 2006

REFERENCES:

1. Modern Operating Systems, Andrew S. Tanenbaum, 2nd Edition, Pearson/PHI
2. Operating Systems – A Concept Based Approach, D. M. Dhamdhare, 2nd Edition
3. Unix System Programming using C++, T. Chan, PHI
4. Operating Systems - Internal and Design Principles, Stallings, 5th Edition, Pearson Education/PHI, 2005

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. IV Semester – CSE & IT

L	T/P/D	C
3	0	3

(19PC1CS03) DESIGN AND ANALYSIS OF ALGORITHMS

COURSE OBJECTIVES:

- To reinforce algorithms analysis methods
- To analyse running time of an algorithm
- To understand different algorithm design strategies
- To familiarity with an assortment of important algorithms

COURSE OUTCOMES: After completion of the course, the student should be able to
CO-1: Apply algorithm design techniques and concepts to solve given engineering problem

CO-2: Analyze running times of algorithms using asymptotic analysis

CO-3: Develop efficient algorithms for computational tasks

CO-4: Computing complexity measures of algorithms

UNIT – I:

Introduction: Characteristics of algorithm. Analysis of algorithms: Asymptotic analysis of complexity bounds – best, average and worst-case behaviour; Performance measurements of Algorithm, Time and space trade-offs.

Divide and conquer General method, applications-Binary search, Quick sort, Merge sort, Strassen's matrix multiplication. Analysis of recursive algorithms through recurrence relations: Substitution method, Recursion tree method and Masters' theorem.

UNIT – II:

Fundamental Algorithmic Strategies: Greedy method: General method, applications-Job sequencing with dead lines, 0/1 knapsack problem, Minimum cost spanning trees, Single source shortest path problem, Huffman Codes.

UNIT – III:

Dynamic Programming: General method, Principle of optimality, applications-Multistage graphs, Matrix chain multiplication, Optimal binary search trees, 0/1 knapsack problem, All pairs shortest path problem, Travelling sales person problem, Reliability design.

UNIT – IV:

Backtracking General method, applications- N-Queen problem, Sum of subsets problem, Graph coloring, Hamiltonian cycles.

Branch and Bound General method, applications - Travelling sales person problem, 0/1 knapsack problem- LC Branch and Bound solution, FIFO Branch and Bound solution

UNIT – V:

Graph and Pattern Matching Algorithms: Graph Traversal algorithms: Depth First Search (DFS) and Breadth First Search (BFS), connected and biconnected components, Topological Sorting.

Pattern Matching Algorithms: Brute Force method, Knuth-Morris-Pratt algorithms

UNIT – VI:

NP Hard and NP-Complete problems: P, NP, NP-complete and NP-hard. Cook's theorem

Randomized Algorithm: Hiring Problem, Randomized Quick Sort

TEXT BOOKS:

1. Fundamentals of Computer Algorithms, E. Horowitz et al., Galgotia Publications
2. Introduction to Algorithms, Thomas H. Cormen, Charles E. Lieserson, Ronald L. Rivest and Clifford Stein, 4th Edition, MIT Press/McGraw-Hill

REFERENCES:

1. Algorithm Design, Jon Kleinberg and Eva Tardos, 1st Edition, Pearson
2. Algorithm Design: Foundations, Analysis, and Internet Examples, 2nd Edition, Michael T. Goodrich and Roberto Tamassia, Wiley
3. Algorithms – A Creative Approach, 3rd Edition, Udi Manber, Addison-Wesley
4. Introduction to the Design and Analysis of Algorithms, Anany Levitin, 3rd Edition, Pearson Publications

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. IV Semester – CSE & IT

L	T/P/D	C
3	0	3

(19PC1CS04) DATABASE MANAGEMENT SYSTEMS

COURSE OBJECTIVES:

- To introduction of database management concepts and to give the description of structure of data base systems
- To understand concepts of ER model and model the data base for the given scenarios and prepare the database through normalization
- To know the features of various models of data and query representations
- To introduce the concepts and protocols related to transaction management and understand the concepts of data storage

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Appreciate the underlying concepts of database system architecture and technologies

CO-2: Develop database schema for a given scenario

CO-3: Query the database using the relevant programming language

CO-4: Design schedules using multiple transactions

UNIT – I:

Introduction to Databases and Database Management System: Database system Applications, Advantages of DBMS over File System, Data Models, Instances and schema, View of Data, Database Languages –DDL, DML, DCL, Database Users and Administrator, Database System Architecture.

UNIT – II:

Database Design and ER diagrams: Attributes and Entity Sets, Relationships and Relationship Sets, Constraints, Keys, Design Issues, Entity-Relationship Diagram, Extended E-R Features, Database Design with ER model, Database Design for a schema.

UNIT – III:

Introduction to the Relational Model: Structure of RDBMS, Integrity Constraints over Relations, Querying Relational Data, Relational Algebra and Relational Calculus.

Introduction to SQL: Data Definition commands, Data Manipulation Commands, Basic Structure, Set operations Aggregate Operations, Join Operations, Sub queries and correlated queries, views, Triggers, Cursors, Embedded SQL, Overview of NoSQL database.

UNIT – IV:

Functional Dependencies: Introduction, Basic Definitions, Trivial and Non trivial dependencies, closure of a set of dependencies, closure of attributes, irreducible set of dependencies.

Schema Refinement in Database Design: Problems Caused by Redundancy, Decompositions – Problem Related to Decomposition, Lossless Join Decomposition, Dependency Preserving Decomposition, FIRST, SECOND, THIRD Normal Forms, BCNF, Multivalued Dependencies, FOURTH Normal Form.

UNIT – V:

Transaction Management: Transaction state, Implementation of atomicity and Durability, Concurrent executions – Serializability, Recoverability.

Concurrency Control: Lock Based Protocols, Timestamp Based Protocols, Validation Based Protocols, Multiple Granularity, Dead Lock Handling

Recoverability: Failure Classification, Storage Structure, Recovery and Atomicity- Log Based recovery, Recovery with concurrent transactions, Checkpoints.

UNIT – VI:

File Organization: Organization of records in file, Data Dictionary Storage.

Indexing and Hashing: Basic Concepts, Ordered Indices+ Tree Index files, B tree index files – Static Hashing – Dynamic Hashing – Comparison of Indexing with Hashing.

TEXT BOOKS:

1. Database System Concepts, Silberschatz, Korth, Sudarshan, 7th Edition, McGraw-Hill
2. Introduction to Database Systems, C. J. Date, Pearson Education

REFERENCES:

1. Database Management Systems, Raghu Ramakrishnan, Johannes Gehrke, Tata McGraw-Hill
2. Fundamentals of Database Systems, Elmasri Navathe, Pearson Education
3. Database Systems Design, Implementation, and Management, Peter Rob & Carlos Coronel, 7th Edition, Cengage Learning

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. IV Semester

L	T/P/D	C
0	3	1.5

(19PC2CS31) OPERATING SYSTEMS USING LINUX LABORATORY

COURSE OBJECTIVES:

- To apply the basic commands to handle the Linux environment
- To understand the Shell/C scripting constructs to modify the file system content
- To explore scheduling, synchronization and deadlock mitigation techniques
- To analyze various file, disk, and memory management mechanisms

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Implement various shell scripts in managing Linux environment

CO-2: Construct C scripts to handle the disk access, file systems facilities in Linux

CO-3: Implement the IPC mechanisms in Linux operating system using C language

CO-4: Design and implement various disk management, processor and memory scheduling algorithms

LIST OF EXPERIMENTS:

WEEK 1, 2 and 3

1. Explore basic Linux utilities and vi editor features.
2. Implementation of Shell Programming (I/O, Decision making, Looping, Multi-level branching)
3. Creating child process using fork() system call, Orphan and Zombie process creation and Terminating a process, Demonstration of process management and thread management system calls

WEEK 4 and 5

4. Simulate CPU scheduling algorithms
a) FCFS b) SJF c) Priority d) Round Robin
5. Simulate the following Memory Allocation Methods for fixed partition
a) First Fit b) Worst Fit c) Best Fit

WEEK 6 and 7

6. Implementation of Paging Technique of Memory Management
7. Demonstration of IPC mechanisms shared memory and message passing in linux

WEEK 8

8. Implementation of producer-consumer, readers-writer and dining philosopher's problem using semaphores
9. Implementation of Bankers Algorithm for Deadlock Avoidance

WEEK 9 and 10

10. Simulate the following Page Replacement Algorithms
a) FIFO b) LRU c) LFU

WEEK 11 and 12

11. Simulate the following File Allocation Strategies

- a) Sequential b) Indexed c) Linked

WEEK 13 and 14

12. Simulate the following Disk scheduling algorithms

- a) FCFS b) SSTF c) Scan d) look

TEXT BOOKS:

1. Operating System Principles, Abraham Silberchatz, Peter B. Galvin, Greg Gagne, 7th Edition, John Wiley
2. UNIX Concepts and Applications, Sumitabha Das, TMH, 4th Edition, 2006

REFERENCES:

1. Modern Operating Systems, Andrew S. Tanenbaum, 2nd Edition, Pearson/PHI
2. Operating Systems – A Concept Based Approach, D. M. Dhamdhere, 2nd Edition
3. Unix System Programming using C++, T. Chan, PHI
4. Operating Systems - Internal and Design Principles, Stallings, 5th Edition, Pearson Education/PHI, 2005

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. IV Semester – CSE & IT

L T/P/D C
0 3 1.5

(19PC2CS01) DATABASE MANAGEMENT SYSTEMS LABORATORY

COURSE OBJECTIVES:

- To provide the fundamental concepts of database creation
- To implement the concepts of data manipulation
- To develop procedures for querying multiple tables
- To understand the concepts of PL / SQL

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Apply integrity constraints for creating consistent RDBMS environment

CO-2: Implement SQL functions using the DUAL table

CO-3: Create, maintain and manipulate the data through SQL commands

CO-4: Develop triggers, query through PL /SQL structures

LIST OF PROGRAMS:

WEEK 1

Implement the following using DUAL table:

- a) Character functions,
- b) Numeric functions
- c) Date functions and
- d) Conversion functions.

WEEK 2

Practice DDL and DML commands on a basic table without integrity constraints.

WEEK 3

Practice DDL and DML commands on a Relational Database, specifying the Integrity constraints.

(Primary Key, Foreign Key, CHECK, NOT NULL)

WEEK 4

Apply the concepts of Joins, SET operations and SQL functions on any two relational schemas

WEEK 5-7

Apply the concepts of Joins, SET operations and SQL functions on the following schema:

- a) Employee:

Name	Datatype	width	Constraint	Description
Empno	Integer	4	Primary Key	Employee Number
Ename	Varchar	20		Employee Name
Job	Char	12		Designation

Mgr	Integer	4		Manager Number
Hiredate	Date			
Sal	Number	(8,2)		Salary
Comm	Number	(6,2)		Commission
Deptno	Integer	2	Foreign Key	Department Number

b) Dept:

Name	Datatype	width	Constraint	Description
Deptno	Integer	2	Primary Key	Department Number
Dname	Varchar	12		Department Name
Loc	Char	10		Location

c) Salgrade:

Name	Datatype	width	Constraint	Description
Grade	Integer	1		Grade
Hisal	Integer	4		Upper scale of salary
Losal	Integer	5		Lower scale of salary

WEEK 8 – 11:

End to end implementation of a schema for a specific system along with the illustrations of querying.

A system is described by specifying the functional and non-functional requirements. Based on this description, the major entities are identified and modelled. Further the relationships are modelled to form the initial schema. The schema is further refined by removing redundancies through normalization. Also based on the query requirements, the schema is remodelled to facilitate querying. Finally an illustration of various queries to extract required information from the system is shown using SQL / MYSQL.

The five major workflows to be implemented are:

1. System Specification
2. Design of Initial Schema
3. Schema refinement using functional dependencies and normalization
4. Schema refinement using query requirements
5. Illustration of querying the system using SQL / MYSQL.

WEEK 12

Implementation of PL / SQL concepts

WEEK 13

Creating and executing CURSORS.

WEEK 14

Creation and application of TRIGGERS on a Relational schema.

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B.Tech. V Semester

L	T/P/D	C
2	1	3

(19PC1CS08) COMPILER DESIGN

COURSE OBJECTIVES:

- To outline the usage of different phases of compiler
- To understand the various techniques of parsing in a compilation process
- To utilize the compiler optimization methods to improve the intermediate
- To explain the code generator for the optimized code

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Develop the lexical analyzer

CO-2: Construct the parse tree for checking the grammatical errors in a certain programming language

CO-3: Apply the code optimization techniques on intermediate code for its improvement

CO-4: Construct the target code on improved intermediate code

UNIT – I:

Overview of Compilation: Phases of Compilation – Lexical Analysis, Regular Grammar and regular expression for common programming language features, pass and Phases of translation, interpretation, LEX tool introduction.

UNIT – II:

Top-Down Parsing: Context free grammars, Top down parsing –Backtracking, recursive descent parsing, Predictive parsing, LL(1) parsing, Pre-processing steps required for predictive parsing.

UNIT – III:

Bottom-Up Parsing: Shift-Reduce parsing, SLR, CLR and LALR parsing, handling ambiguous grammar. YACC – Automatic parser generator tool.

UNIT – IV:

Syntax Directed Translation: Syntax directed definitions, Construction of syntax trees.

Runtime Environment: Storage Organization, Activation records, Storage allocation strategies.

Intermediate Code Generation: Intermediate forms of source Programs – abstract syntax tree, three address codes, Implementation of 3-address statements. Conversion of popular Programming languages language Constructs into Intermediate code forms–assignment statements, Boolean expressions.

UNIT – V:

Code Optimization: Types of code optimization, Criteria for code improving transformation, the Principle sources of optimization – function preserving transformations, loop optimizations, DAG based Optimization of basic blocks.

UNIT – VI:

Code Generation: issues of code generation of a code generator, a simple code generator, register allocation and assignment, peephole optimization, Generating code from DAGS- Rearranging the order, A Heuristic ordering for DAGs, Labelling algorithm for code generation.

TEXT BOOKS:

1. Compilers: Principles, Techniques, and Tools, A. V. Aho, Ravi Sethi, J. D. Ullman, Pearson Education
2. Modern Compiler Implementation in C, Andrew N. Appel, Cambridge University Press

REFERENCES:

1. Lex & Yacc, John R. Levine, Tony Mason, Doug Brown, O'Reilly
2. Modern Compiler Design, Dick Grune, Henry E. Bal, Cariel T. H. Jacobs, Wiley Dreamtech

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. V Semester

L	T/P/D	C
3	0	3

(19PC1CS32) DATA ENGINEERING

COURSE OBJECTIVES:

- To explore data preprocessing techniques
- To learn the techniques related to feature engineering and statistics of data engineering
- To explore the Hadoop environment and its framework activities
- To understand, explore various databases for big data analytics

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Explore and Work with data preprocessing techniques

CO-2: Understand and demonstrate feature engineering techniques

CO-3: Learn types of data, Hadoop and its framework activities to use various Hadoop tools and techniques for data process and analytics

CO-4: Work with databases for big data analytics

UNIT – I:

Data Preprocessing: Types of data, exploring structure of data: Exploring and Plotting numerical data, categorical data and relationship between variables, data quality and remediation, data pre-processing: Dimensionality reduction and feature selection.

UNIT – II:

Feature Engineering: Feature, feature engineering, feature transformation: Feature construction, Feature extraction, Feature subset selection: issues in high dimensional data, key drivers of feature selection – feature relevance and redundancy, measures of feature relevance and redundancy, overall feature selection process, feature selection approaches.

UNIT – III:

Statistics for Data Engineering: Importance of statistical tools for handling data, concept of probability- frequentist and Bayesian interpretation, review of probability theory, random variables-discrete random variables, continuous random variables, common discrete distributions-Bernoulli distributions, Binomial distribution, multinomial and multinoulli distributions, Poisson distribution, common continuous distributions-uniform distribution, Gaussian distribution, Laplace distribution. Multiple random variables-Bivariate random variables, joint distribution functions, joint probability mass functions, joint probability density functions, conditional distributions, covariance and correlation, central limit theorem, Sampling distributions – Sampling with replacement, sampling without replacement, Mean and variance of sample, hypothesis testing, Monte Carlo approximation.

UNIT – IV:

Types of Digital Data, Introduction to Big Data: Characteristics of Data, Evolution of Big Data and Challenges with Big Data, Big Data, Terminologies used in Big Data Environment.

Introduction to Hadoop: Features of Hadoop, Why Hadoop, RDBMS vs Hadoop, Hadoop Overview, HDFS, Processing Data with Hadoop.

UNIT – V:

NoSQL: Basics of NoSQL - uses, Types of NoSQL databases, significance of NoSQL. Advantages of NoSQL, SQL vs NoSQL.

UNIT – VI:

MongoDB: uses and need of MongoDB, MongoDB Query Language: Insert, Save, Update, Remove, Find methods, Dealing with NULL values, Count, Limit, Sort and Skip, Arrays, Aggregate Functions and MapReduce Functions.

TEXT BOOKS:

1. Machine Learning, Saikat Dutt, Subramanian Chandramouli, Amit Kumar Das. Pearson India
2. Big Data and Analytics, Seema Acharya, Subhasinin Chellappan, Wiley Publications
3. Machine Learning, Tom M. Mitchell, McGraw-Hill Education

REFERENCES:

1. Introduction to Data Mining, Pang-Ning Tan, Vipin Kumar, Michael Steinbach, Pearson
2. Hadoop: The Definitive Guide, Tom White, 3rd Edition, O'Reilly Media, 2012

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. V Semester

L	T/P/D	C
3	0	3

(19PC1CS09) ARTIFICIAL INTELLIGENCE

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To understand and analyze the importance and basic concepts of artificial intelligence and the use of agents
- To identify, explore the complex problem-solving approaches and strategies
- To describe and apply knowledge representation
- To understand learning approaches with applications and expert systems

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: To apply basic concepts of Artificial Intelligence (AI) and use of agents into real world scenario

CO-2: To formulate and solve the complex problems by using various search techniques

CO-3: To represent knowledge and apply rules for solving the real world problems

CO-4: To represent the construction of learning and expert system

UNIT – I:

Introduction: AI problems, foundation of AI and history of AI intelligent agents: Agents and Environments, the concept of rationality, the nature of environments, structure of agents, problem solving agents, problem formulation.

UNIT – II:

Searching: Searching for solutions, uniformed search strategies – Breadth first search, depth limited Search.

Search with partial information (Heuristic search) Greedy best first search, A* search, Memory -bounded heuristic search

Local search algorithms- Hill climbing, Simulated annealing search, Local beam search, Genetic algorithms

UNIT – III:

Constraint Satisfaction Problems: Backtracking search for CSP's, Local search for CSP

Game Playing: Adversial search, Games, Minimax algorithm, optimal decisions in multiplayer games, Alpha-Beta pruning, Evaluation functions, cutting of search.

UNIT – IV:

Knowledge Representation: Procedural Versus Declarative knowledge, Using Predicate logic, representing facts in logic, functions and predicates, Conversion to clause form, Resolution in propositional logic, Resolution in predicate logic, Unification.

UNIT – V:

Learning: What is learning, Learning by Taking Advice, Learning in Problem-solving, Learning from example: induction, Explanation-based learning.

Introduction to Neural Networks, Different types of Learning in Neural Networks, Applications of Neural Networks, Recurrent Networks.

UNIT – VI:

Expert System: Representing and using Domain Knowledge, Reasoning with knowledge, Expert System Shells-examples, Knowledge acquisition skills-examples.

TEXT BOOKS:

1. Artificial Intelligence A Modern Approach, Stuart Russell and Peter Norvig, 3rd Edition, Pearson Education
2. Artificial Intelligence, Kevin Knight, Elaine Rich, B. Shivashankar Nair, 2nd Edition, 2008
3. Artificial Neural Networks, B. Yagna Narayana, PHI

REFERENCES:

1. Expert Systems: Principles and Programming, Giarrantana, Riley, 4th Edition, Thomson
2. PROLOG Programming for Artificial Intelligence, Ivan Bratka, 3rd Edition, Pearson Education
3. Neural Networks, Simon Haykin, PHI
4. Artificial Intelligence, Patrick Henry Winston, 3rd Edition, Pearson Education

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. V Semester

L	T/P/D	C
3	0	3

(19PE1CS31) ADVANCED ALGORITHMS

COURSE OBJECTIVES:

- To introduce the advanced methods of design and analysis of algorithms on matrix operations and matroids
- To choose appropriate algorithms and use it for Flow-Network problems and shortest path problems on graphs
- To understand different linear programming and approximation problem solving techniques
- To familiarize with basic paradigms used to solve probabilistic, randomized and number-theoretic algorithms

COURSE OUTCOMES: After completion of course, the student should be able to

CO-1: Understand algorithmic strategies on matrix operations and matroids

CO-2: Evaluate the complexity of different Flow-Networks and shortest path problems on graphs

CO-3: Analyze linear programming and approximation algorithms

CO-4: Understand the concepts of probabilistic, randomized and number-theoretic algorithms

UNIT – I:

Overview of Divide and Conquer, Greedy and Dynamic Programming strategies. Basic search and traversal techniques for graphs, Backtracking, Branch and Bound.

Matrix Computations: Solving systems of linear equations, Inverting matrices, Symmetric positive-definite matrices and least-squares approximation.

UNIT – II:

Matroids: An activity-selection problem, Elements of the greedy strategy, Matroids and greedy methods, A task-scheduling problem as a matroid.

Flow-Networks: Flow networks, The Ford-Fulkerson method, Maximum bipartite matching, Push-relabel algorithms, The re-label-to-front algorithm.

UNIT – III:

Shortest Path in Graphs: Single-source shortest paths in directed acyclic graphs, Shortest paths and matrix multiplication, The Floyd-Warshall algorithm, Johnson's algorithm for sparse graphs.

Linear Programming: Formulating problems as linear programs, Simplex algorithm.

UNIT – IV:

Approximation Algorithms: The vertex-cover problem, The traveling-salesman problem, The set-covering problem, Randomization and linear programming, The subset-sum problem.

UNIT – V:

Probabilistic Algorithms & Randomized Algorithms: The hiring problem, Indicator random variables, Randomized algorithms, Probabilistic analysis and further uses of indicator random variables.

UNIT – VI:

Number-Theoretic Algorithms: Elementary number-theoretic notions, Greatest common divisor, Modular arithmetic, Solving modular linear equations, The Chinese remainder theorem, Powers of an element The RSA public-key cryptosystem.

TEXT BOOKS:

1. Introduction to Algorithms, Cormen, Leiserson, Rivest, Stein
2. Fundamentals of Computer Algorithms, E. Horowitz, S. Salmi, S. Rajasekaran, 2nd Edition, University Press, 2007

REFERENCES:

1. The Design and Analysis of Computer Algorithms, Aho, Hopcroft, Ullman
2. Algorithm Design, Kleinberg and Tardos
3. Design Analysis and Algorithms, Hari Mohan Pandey, University Science Press, 2009
4. Algorithm Design – Foundations, Analysis, and Internet Algorithms, M. T. Goodrich, R. Tomassia, John Wiley, 2002

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. V Semester

L	T/P/D	C
3	0	3

(19PE1CS06) SCRIPTING LANGUAGES

COURSE OBJECTIVES:

- To appreciate the nature of scripting and the role of scripting languages
- To effectively apply knowledge of scripting to new situations and learn from the experience
- To analyze requirements of software systems for the purpose of determining the suitability of implementation of PERL and Ruby
- To design and implement software solutions that accommodate specified requirements and constraints, based on analysis or modeling or requirements specification

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Classify Scripting Languages and application programming languages

CO-2: Apply the syntax and semantics of languages for effective scripting

CO-3: Develop a Web applications for decision making

CO-4: Design and implement Scripting Languages for software solutions

UNIT – I:

Introduction to Scripting Language: Scripts and Programs, Origin of Scripting, Scripting Today, Characteristics of Scripting Languages, Uses for Scripting Languages, Web Scripting, and the universe of Scripting Languages.

UNIT – II:

Fundamentals of Perl: PERL- Names and Values, Variables, Scalar Expressions, Control Structures, arrays, list, hashes, strings, pattern and regular expressions, subroutines.

UNIT – III:

Advanced Perl: Finer points of looping, pack and unpack, filesystem, eval, data structures, packages, modules, objects, interfacing to the operating system, Creating Internet ware applications, Dirty Hands Internet Programming, security Issues.

UNIT – IV:

Facets of Ruby: Ruby new, Classes, Objects and Variables, Containers, Blocks and Iterators, Standard Types, Methods, Expressions, Exceptions, Catch, And Through, Modules, Basic Input and Output.

UNIT – V:

Ruby in its Setting: The structure and Execution of Ruby Programs, Package Management with RUBYGEMS, Ruby and web: Writing CGI scripts, cookies, Choice of Webservers, SOAP and webservice

UNIT – VI:

RubyTk – Simple Tk Application, widgets, Binding events, Canvas, scrolling.

Extending Ruby: Ruby Objects in C, the Jukebox extension, Memory allocation, Ruby Type System, Embedding Ruby to Other Languages, Embedding a Ruby Interpreter

TEXT BOOKS:

1. The World of Scripting Languages, David Barren, Wiley Publications
2. Programming Ruby, The Pragmatic Programmers Guide, Dabve Thomas, 2nd Edition

REFERENCES:

1. Perl by Example, E. Quigley, Pearson Education
2. Programming Perl, Larry Wall, T. Christiansen and J. Orwant, O'Reilly, SPD
3. Ruby Programming Language, David Flanagan and Yukihiro Matsumoto, O'Reilly

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. V Semester

L	T/P/D	C
3	0	3

(19PE1IT04) SOFTWARE TESTING METHODOLOGIES

COURSE OBJECTIVES:

- To study the fundamental concepts of software testing which includes objectives, process, criteria, strategies, and methods
- To discuss various software testing types and levels of testing like black and white box testing along with levels unit test, integration, regression, and system testing
- To understand the software testing methodologies such as flow graphs and path testing, transaction flows testing, data flow testing, domain testing and logic base testing
- To identify the techniques and skills on how to use modern software testing tools to support software testing projects

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Know the basic concepts of software testing and its essentials

CO-2: Able to identify the various bugs and correcting them after knowing the consequences of the bug

CO-3: Able to test a domain or an application and identifying the nice and ugly domains

CO-4: Apply appropriate software testing tools, techniques and methods for even more effective systems during both the test planning and test execution phases of a software development project

UNIT – I:

Introduction: Purpose of testing, Dichotomies, model for testing, consequences of bugs, taxonomy of bugs.

Flow Graphs and Path Testing: Basics concepts of path testing, predicates, path predicates and achievable paths, path sensitizing, path instrumentation, application of path testing.

UNIT – II:

Transaction Flow Testing: Transaction flows, transaction flow testing techniques.

Dataflow Testing: Basics of dataflow testing, strategies in dataflow testing, application of dataflow testing.

UNIT – III:

Domain Testing: Domains and paths, Nice and ugly domains, domain testing, domains and interfaces testing, domain and interface testing, domains and testability.

UNIT – IV:

Paths, Path Products and Regular Expressions: Path products & path expression, reduction procedure, applications, regular expressions & flow anomaly detection.

Logic Based Testing: Overview, decision tables, path expressions, k v charts, specifications.

UNIT – V:

State, State Graphs and Transition Testing: State graphs, good and bad state graphs, state testing, Testability tips.

UNIT – VI:

Graph Matrices and Application: Motivational overview, matrix of graph, relations, power of a matrix, node reduction algorithm, building tools.

Usage of JMeter and Winrunner tools for functional / Regression testing, creation of test script for unattended testing, synchronization of test case, Rapid testing, Performance testing of a data base application and HTTP connection for website access.

TEXT BOOKS:

1. Software Testing Techniques, Boris Beizer, 2nd Edition, Dreamtech
2. Software Testing Tools, K. V. K. K. Prasad, Dreamtech

REFERENCES:

1. The Craft of Software Testing, Brian Marwick, Pearson Education
2. Software Testing, P. C. Jorgenson, 3rd Edition, Aurbach Publications
3. Software Testing, N. Chauhan, Oxford University Press
4. Introduction to Software Testing, P. Ammann, J. Offutt, Cambridge University Press
5. Effective methods of Software Testing, Perry, 2nd Edition, John Wiley, 1999

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. V Semester

L	T/P/D	C
3	0	3

(19PE1CS32) CRYPTOGRAPHY AND INFORMATION SECURITY

COURSE OBJECTIVES:

- To provide deeper understanding into cryptography and its application to information security
- To understand various approaches to encryption techniques, strengths of traffic confidentiality, message authentication codes
- To explain digital signature standard and provide solutions for their issues
- To familiarize with cryptographic techniques for secure (confidential) communication of two parties over an insecure (public) channel

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Identify basic security attacks and services

CO-2: Develop a security model using various mechanisms and analyse the importance of number theory

CO-3: Examine the authenticity of the messages, communicate securely, and investigate non-repudiation

CO-4: Analyse email security, ip security, firewalls and establish trusted system

UNIT – I:

Introduction to Information Security: Attacks, Vulnerability, Security Goals, Security Services and mechanisms

Conventional Cryptographic Techniques: Symmetric Cipher Modes, Substitute Techniques, Transposition Techniques, Rotor Machines, Stenography.

UNIT – II:

Symmetric Cryptography: Block Cipher Principles, Data Encryption Standards, the Strength of DES, Differential and Linear Crypt Analysis, Block Cipher Design Principles. Advanced Encryption Standard, Evaluation Criteria for AES, the AES Cipher, Triple DES, Block Cipher Modes of Operation, Stream Cipher and RC4.

UNIT – III:

Number Theory: Prime Numbers, Fermat's and Euler's Theorem, Testing for Primality, The Chinese Remainder Theorem, Discrete logarithms

Asymmetric Cryptography: Principles Public key crypto Systems, Diffie Hellman Key Exchange, the RSA algorithm, Key Management, Elliptic Curve Arithmetic, Elliptic Curve Cryptography.

UNIT – IV:

Message Authentication and Hash Functions: Authentication Requirement, Authentication Function, Message Authentication Code, Hash Function, Security of Hash Function and MACs, Secure Hash Algorithm, Whirlpool, HMAC, CMAC.

Digital Signature: Digital Signature, Authentication Protocol, Digital Signature Standard.

UNIT – V:

Authentication Application: Kerberos, X.509 Authentication Service, Public Key Infrastructure.

EMAIL & IP Security: Pretty Good Privacy (PGP) and S/MIME, IP Security Overview, IP Security Architecture, Authentication Header, Encapsulating Security Payload, Combining Security Associations and Key Management.

UNIT – VI:

Web Security: Requirements, Secure Socket Layer (SSL) and Transport Layer Security (TLS), Secure Electronic Transaction (SET), Intruders, Viruses and related threats.

Firewall: Firewall Design principles, Trusted Systems.

TEXT BOOKS:

1. Cryptography and Network Security: Principles and Practice, William Stallings, 4th Edition, Pearson Education, 2016
2. Network Security Essentials (Applications and Standards), William Stallings, Pearson Education, 2000

REFERENCES:

1. Network Security: Private Communication in a Public World, Charlie Kaufman, 2nd Edition, Prentice Hall of India, 2002
2. Cryptography and Network Security, Atul Kahate, 2nd Edition, Tata McGraw-Hill, India, 2008
3. Network Security: The complete reference, Robert Bragg, Mark Rhodes, Tata McGraw-Hill, 2004

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. V Semester

L	T/P/D	C
3	0	3

(19PE1CS05) COMPUTER GRAPHICS

COURSE OBJECTIVES:

- To analyze the basics of graphics and its representations
- To identify various 2D and 3D transformation techniques used in graphics
- To understand the principles of visible surface detection methods
- To discuss the animation design sequence

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Demonstrate the various basic algorithms to draw the object

CO-2: Differentiate 2D and 3D transformations and viewing

CO-3: Apply the various techniques to eliminate hidden surfaces of an object

CO-4: Create animation sequences of an object

UNIT – I:

Introduction: Application areas of Computer Graphics, overview of graphics systems, video-display devices, raster-scan systems, random scan systems, graphics monitors and workstations and input devices Output primitives: Points and lines, line drawing algorithms, mid-point circle and ellipse algorithms. Filled area primitives: Scan line polygon fill algorithm, boundary-fill and flood fill algorithms.

UNIT – II:

2-D Geometrical Transforms: Translation, scaling, rotation, reflection and shear transformations, matrix representations and homogeneous coordinates, composite transforms

2-D Viewing: The viewing pipeline, viewing coordinate reference frame, window to viewport coordinate transformation, viewing functions, Cohen-Sutherland line clipping algorithms, Sutherland –Hodgeman polygon clipping algorithm.

UNIT – III:

Three-Dimensional Geometric Transformations: Translation, Rotation, Scaling, Reflections, Shear, composite transformations

Three-Dimensional Viewing: viewing pipeline, viewing coordinates, Projections, Clipping.

UNIT – IV:

Three-Dimensional Object Representations: Polygon surfaces, Polygon tables, Plane equations, Polygon meshes; Curved Lines and surfaces, Quadratic surfaces; Blobby objects; Spline representations

UNIT – V:

Visible Surface Detection Methods: Classification, back-face detection, depth-buffer, scanline, depth sorting, BSP-tree methods, area sub-division and octree methods.

UNIT – VI:

Computer Animation: Design of Animation Sequence, General computer Animation functions, Raster animation, Computer animation languages, key frame systems, motion specifications

TEXT BOOKS:

1. Computer Graphics C Version, Donald Hearn & M. Pauline Baker, Pearson Education, 2004
2. Computer Graphics Principles & Practice, Second Edition in C, Foley, VanDam, Feiner and Hughes, Pearson Education

REFERENCES:

1. Procedural Elements for Computer Graphic, David Rogers, 2nd Edition, Tata McGraw-Hill
2. Computer Graphics, Steven Harington, TMH
3. Principles of Interactive Computer Graphics, Neuman and Sproul, TMH

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. V Semester

L	T/P/D	C
0	2	1

(19PC2CS32) COMPILER DESIGN AND ARTIFICIAL INTELLIGENCE LABORATORY

COURSE OBJECTIVES:

- To explore language translation peculiarities by designing complete translator for mini language
- To analyze practical knowledge in implementation of language translator
- To apply various AI search algorithms
- To explore various knowledge representation concepts and logic in AI

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Design and implement language translator in C

CO-2: Develop various phases of compiler using lex, Jlex, Flex, yacc or C

CO-3: Implement practical approach to solve and apply various search strategies

CO-4: Design the use-cases for knowledge representations and predicate logic

LIST OF EXPERIMENTS:

➤ COMPILER DESIGN:

WEEK 1: Design a Lexical analyzer for C language. The lexical analyzer should ignore redundant spaces, tabs and newlines. It should also ignore comments. Although the syntax specification states that identifiers can be arbitrarily long, you may restrict the length to some reasonable value.

WEEK 2: Implement the lexical analyzer using lex.

WEEK 3: Design Predictive parser for a given language.

WEEK 4: Design LALR bottom up parser for a given language.

WEEK 5: Convert the BNF rules into Yacc form and Write code to generate abstract syntax tree.

WEEK 6: Construct YACC code to perform Arithmetic Operations.

WEEK 7: Write a program to generate intermediate code.

➤ ARTIFICIAL INTELLIGENCE:

WEEK 1: Write a program to solve any problem using depth first search.

WEEK 2: Write a program to solve any problem using best first search algorithm

WEEK 3: Write a program to implement depth limit search

WEEK 4: Write a program to implement heuristic approach

WEEK 5: Write a program to implement tic_tac_toe with min_max algorithm

WEEK 6: Write a program to implement A*algorithm

WEEK 7. Illustrate Knowledge representation using online tools.

WEEK 15: Internal Lab Exam

TEXTBOOKS

1. Compilers: Principles, Techniques, and Tools, A. V. Aho, Ravi Sethi, J. D. Ullman, Pearson Education
2. Artificial Intelligence - A Modern Approach, Stuart Russel and Peter Norvig, 1998, PHI

REFERENCES:

1. Modern Compiler Implementation in C, Andrew N. Appel, Cambridge University Press
2. Artificial Intelligence, Elaine Rich & Kevin Knight, TMH

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. V Semester

L	T/P/D	C
0	2	1

(19PC2CS33) DATA ENGINEERING LABORATORY

COURSE OBJECTIVES:

- To explore and understand various data management and handling methods
- To understand the concept of data engineering
- To explore Hadoop framework and its components
- To use Big Data tools and techniques for data processing

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Implement data management and handling methods

CO-2: Implement data engineering methods

CO-3: Acquire the skills to work with Hadoop framework activities

CO-4: Use various Big Data tools and techniques for data management

University of California, Irvine (UCI) machine learning repository (<https://archive.ics.uci.edu/ml/index.php>) is a collection of data sets which serves as benchmark for researchers and practitioners in the machine learning community. The machine learning experiments are carried out on Auto MPG dataset which is available in the UCI repository (<https://archive.ics.uci.edu/ml/datasets/auto+mpg>).

LIST OF EXPERIMENTS:

WEEK 1:

Basic Data Handling Commands:

1. Read data from the csv file
2. Dimension of the data
3. Display data (top 5 rows and total data)
4. List the column names of a data frame
5. Change columns of a data frame
6. Display specific single column or multiple columns of a data frame
7. Bind sets of rows of dataframes
8. Bind sets of columns of data frames.
9. Find missing values in the dataset

WEEK 2:

Basic Statistical Functions for Data Exploration:

1. Measures of central tendency – mean, median, mode
2. Measures of data spread
3. Dispersion of data – variance, standard deviation
4. Position of the different data values – quartiles, inter-quartile range (IQR).

WEEK 3:

Basic Plots for Data Exploration (Use Iris dataset):

1. Generate box plot for each of the four predictors.
2. Generate box plot for a specific feature
3. Generate histogram for a specific feature

4. Generate Scatter plot of petal length vs. sepal length

WEEK 4:

Data Pre-Processing Methods: Use AutoMPG Dataset and Perform the Following Tasks

1. Removing outliers / missing values.
2. Inputing standard values
3. Capping of values

WEEK 5:

Feature Construction: (Use packages that are applicable)

1. Dummy coding categorical(nominal) variables.
2. Encoding categorical(ordinal) variables.
3. Transforming numeric(continuous)features to categorical features

WEEK 6:

Feature Extraction: (Use packages that are applicable)

1. Principal Component Analysis (PCA)
2. Singular Value Decomposition (SVD)
3. Linear Discriminant Analysis (LDA)
4. Feature Subset Selection

WEEK 7 :

HDFS(Storage)

A. Hadoop Storage File System

Your first objective is to create a directory structure in HDFS using HDFS commands. Create the local files using Linux commands and move the files to HDFS directory and vice versa.

- i. Write a command to create the directory structure in HDFS.
- ii. Write a Command to move file from local unix/linux machine to HDFS.

B. Viewing Data Contents, Files and Directory

Try to perform these simple steps:

- i. Write HDFS command to see the contents of files in HDFS.
- ii. Write HDFS command to see contents of files which are present in HDFS.

C. Getting Files data from the HDFS to Local Disk

- i. Write a HDFS command to copy the file from HDFS to local file system.

To process any data first move the data in HDFS. All files stored in HDFS can be accessed using HDFS commands.

Lab Instructions:

- i. Your objective is to use HDFS commands to move data to HDFS for processing data.

WEEK 8 & 9:

Map Reduce Programming (Processing data).

Hadoop Map-Reduce framework is developed using Java, but the framework allows you to write programs in other languages as well.

Word Count

The word count problem is the most famous using map reduce program. Same thing we can do with java but takes lot of time with huge file, in MR it will process less time

even with huge and distributed files. The objective is to count the frequency of words of a large text.

Lab Instructions:

Develop MapReduce example program in a MapReduce environment to find out the number of occurrences of each word in a text file

WEEK 10 & 11:

Data Processing Tool – Hive (NoSQL query based language)

Hive command line tool allows you to submit jobs via bash scripts.

Identifying properties of a data set:

We have a table 'user data' that contains the following fields:

data_date: string
user_id: string
properties: string

The properties field is formatted as a series of attribute=value pairs.

Ex: Age=21; state=CA; gender=M;

Lab Instructions:

1. Create the table in HIVE using hive nosql based query.
2. Fill the table with sample data by using some sample data bases.
3. Write a program that produces a list of properties with minimum value(min_value), largest value(max_value) and number of unique values. Before you start, execute the prepare step to load the data into HDFS.
4. Generate a count per state.
5. Now that extracted the properties, calculate the number of records per state.

Lab Instructions:

1. Write a program that lists the states and their count from the data input.

WEEK 12 & 13:

MongoDB:

Create a database and explore basic database commands.

Explore data types in MongoDB

Create a database with sample dataset and work with MongoDB Query Language

WEEK 14: Internal Lab Exam

TEXT BOOKS:

1. Machine Learning, Saikar Dutt, Subramanian Chandramouli, Amit Kumar Das, Pearson
2. Big Data and Analytics, Seema Acharya, Subhasini Chellappan, Wiley Publications
3. Machine Learning, Tom M. Mitchell, McGraw-Hill

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. V Semester

L	T/P/D	C
0	2	1

(19HS2EN05) ADVANCED ENGLISH COMMUNICATION SKILLS LABORATORY

(Common to all branches)

COURSE OBJECTIVES:

- To enable students to understand the principles and process of Technical Writing
- To train students to write technical documents such as Applications, Resumes, SOPs, Proposals and Technical Reports
- To train students to speak accurately and fluently for participation in Presentations, Group Discussions and interviews.
- To train students in soft skills to make them effective individuals

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Summarize and synthesize information and produce technical writing that is required in academics as well as in the engineering profession

CO-2: Employ principles of TW and writing process to produce technical documents such as cover letters, resume, SOP, Project Proposals and Technical Reports

CO-3: Actively participate in group discussions/interviews and prepare & deliver effective presentations

CO-4: Become an effective individual through goal setting & Career Planning & function effectively in multi-disciplinary and heterogeneous teams through the knowledge of teamwork, Inter-personal relationships, conflict management and leadership quality

UNIT – I:

The Concept of Technical Communication:

1. Understanding the concept of Technical Communication
2. Technical Writing (TW)- Definition, Principles and Processes
3. Summarizing and Synthesizing
4. Editing

UNIT – II:

Application Writing:

1. Formal Letters (Indian and Western styles); Cover Letter
2. Resumé and SoP Writing
3. E-Correspondence and Netiquette

UNIT – III:

Presentation Skills:

1. SWOC Analysis
2. Self -Introduction
3. Oral Presentations

4. Powerpoint Presentations

UNIT – IV:

Report Writing:

1. Technical Report —Categories, Formats, Styles and Types
2. Proposal Writing
3. Writing Agenda & Minutes

UNIT – V:

Employability Skills-1:

1. Self Assessment; Values & Beliefs; Self Esteem
2. Nonverbal Communication
3. Group Discussions

UNIT – VI:

Employability Skills-2:

1. Personal goal setting & Career Planning
2. Interview Skills – Face to Face
3. Interview Skills – Telephonic / Video

TEXT BOOKS:

1. Technical Writing Essentials, Suzan Last, University of Victoria, 2019
(Technical Writing Essentials by Suzan Last is licensed under a Creative Commons Attribution 4.0 International License)
2. Technical Communication: A Practical Approach, William S. Pfeiffer, 7th Edition, Longman, 2012
3. Reports In Paul V. Anderson's Technical Communication: A Reader-Centered Approach, Anderson, Paul V. 5th Edition, Boston Heinle 2003

REFERENCES:

1. "Communication in the workplace: What can NC State students expect?" J. Swartz, S. Pigg, J. Larsen, J. Helo Gonzalez, R. De Haas, and E. Wagner, Professional Writing Program, North Carolina State University, 2018 [Online] Available:<https://docs.google.com/document/d/1pMpVbDRWIN6HssQQQ4MeQ6U-oB-sGUrtRswD7feuRB0/edit> ↵
2. Technical Communication, Burnett, Rebecca, 5th Edition, Heinle 2001
3. Technical Writing Process and Product, Gerson Sharon J. and Steven Gerson: 3rd Edition, New Jersey: Prentice Hall 1999
4. Technical Communication: Situations and Strategies, Markel, Mike, 8th Edition 2006-2007
5. https://kupdf.net/download/learner-english-pdf_1pdf_59beb5ec08bbc55c18686ee6_pdf

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. V Semester

L	T/P/D	C
0	4	2

(19PW4CS03) DESIGN THINKING

COURSE OBJECTIVES:

- To inculcate core design principles and applied creativity to develop innovative strategies that better connect engineers with their end users
- To build mindset leading to flow of creative ideas, validating those ideas and prioritizing the best ones
- To incorporate tools that designers need to take a design project from inspiration and insights to ideation and implementation
- To instill full scope of organizational innovation and strategy through knowledge, insight and analytical skills

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Use design thinking and hypothesis-driven innovation processes to develop viable solutions to user challenges

CO-2: Use multiple brainstorming techniques to find innovative solutions

CO-3: Develop and test a business model or business case to support the viability of the solution

CO-4: Prototype a solution to a user challenge

CO-5: Investigate the cultural, emotional, technological and business factors relevant to developing new product or service design concept

MODULE 1: Revisiting Design Thinking

Creative thinking as basis of innovation; Empathy process for deep understanding of challenge with practical ingenuity; Making sense of observations and insights; Defining a point of view and context

Design thinking skills for Problem Discovery, Definition, and Ideation – Identifying problems in daily lives and in the world at large, Understanding user and customer perspectives, Thinking from the problem before thinking of a solution

MODULE 2: Ideation Process

Clear Articulation of problem statement with focus on latent needs; Brainstorming potential solutions; Ideation methods with case-study based approach to using Systematic Inventive Thinking (SIT) Methods such as Addition, Subtraction, Multiplication, Division and Task Unification

Strategic Innovation for competition in future: Linear Innovation vs. non-linear innovation, Understanding and identifying weak signals, 3-box thinking, 3-Box framework and Box-3 ideation

MODULE 3: Designing Customer Experience

Understanding Innovation through Design Thinking; Enhancing Customer Experience; Service Design and Development Process and Case Studies; Service Experience Cycle and Case Studies

MODULE 4: Sustainable Design Approaches

Concern for Environment and Sustainability in Design, Case Studies to understand good Design For Environment (DFE) Decisions; Design Considerations in the five stages of the Product Life Cycle

MODULE 5: Integrative Engineering Design Solutions

Identifying and resolving issues with working in diverse teams, Modularising, prototype building by different engineering disciplines within the team, validated learning with accessible metrics

MODULE 6: Capstone Project (Interdisciplinary)

Applying Design Thinking Principles and Methods for Ideation and Prototyping, Testing Solution, Refining Solution, and Taking the Solution to the Users

TEXT BOOKS:

1. 101 Design Methods: A Structured Approach for Driving Innovation in Your Organization, Vijay Kumar, John Wiley & Sons, ISBN: 978-1118083468, 2012
2. Living with Complexity, Donald A Norman, MIT Press, ISBN: 978-0262528948, 2016
3. Design Thinking for Entrepreneurs and Small Businesses: Putting the Power of Design to Work, Beverly Rudkin Ingle, A Press, ISBN: 978-1430261810, 2013

REFERENCES:

1. Emotionally Durable Design: Objects, Experiences and Empathy, Jonathan Chapman, 2nd Edition, Routledge, ISBN: 978-0415732161, 2015
2. Innovation Design: How Any Organization Can Leverage Design Thinking to Produce Change, Drive New Ideas, and Deliver Meaningful Solutions, Thomas Lockwood, Edgar Papke, New Page Books, ISBN: 978-1632651167, 2017
3. Design Thinking Business Analysis: Business Concept Mapping Applied, Thomas Frisendal, Springer, ISBN: 978-3642434822, 2012
4. Chapter 1: A Simple Framework for Leading Innovation, The Three Box Solution, HBR Press, 2016
5. Design a Better Business: New Tools, Skills and Mindset for Strategy and Innovation, Patrick Van Der Pijl, Justin Lokitz, Lisa Kay Solomon, Erik van der Pluijm, Maarten van Lieshout, Wiley, ISBN: 978-8126565085, 2016

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VI Semester

L	T/P/D	C
3	0	3

(19PC1CS33) IMAGE PROCESSING TECHNIQUES

COURSE OBJECTIVES:

- To introduce fundamentals of digital image processing and study image transforms
- To demonstrate digital image processing techniques in spatial and frequency domains
- To study and compare various image compression algorithms
- To study advanced image analysis methods: image segmentation, morphological image processing, image restoration as well as image representation and description

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Understand the basic principles of digital image processing and perform image transforms

CO-2: Understand and perform basic image processing methods such as Image filtering operations, Image enhancement and image restoration techniques

CO-3: Understand and Analyze the concept of image segmentation and image compression technique

CO-4: Design and implement various algorithms for image analysis

UNIT – I:

Fundamentals of Image Processing: Digital Image Fundamentals, Basic steps of Image Processing System, Sampling and Quantization of an image, relationship between pixels, Imaging Geometry.

Image Transforms: 2 D- Discrete Fourier Transform.

UNIT – II:

Image Enhancement: Spatial domain methods: Histogram processing, Fundamentals of Spatial filtering, smoothing spatial filters, Sharpening spatial filters.

Frequency Domain Methods: Basics of filtering in frequency domain, image smoothing, image sharpening, Selective filtering.

UNIT – III:

Image Restoration: Image Restoration Degradation model, Algebraic approach to restoration, Inverse Filtering, Least Mean square filters.

Morphological Image Processing: Dilation and Erosion, Opening and closing, the hit or miss Transformation, some basic morphological algorithms.

UNIT – IV:

Image Segmentation: Segmentation concepts, Point, Line and Edge Detection, Edge Linking using Hough Transform, Thresholding, Region Based segmentation. **Wavelet-**

based Image Processing: Introduction to wavelet Transform, Continuous wavelet Transform, Discrete wavelet Transform, Filter banks, Wavelet based image compression

UNIT – V:

Image Compression: Image compression fundamentals - Coding Redundancy, Spatial and Temporal redundancy, Compression models: Lossy and Lossless, Huffman coding, Arithmetic coding, LZW coding, Run length coding, Bit plane coding, Transform coding, Predictive coding, JPEG Standards.

UNIT – VI:

Representation and Description: Boundary following, chain codes, polygonal approximation using minimum-perimeter polygons, boundary segments, skeleton, simple boundary descriptors, shape number, simple regional descriptors.

TEXT BOOKS:

1. Digital Image Processing, Rafael C. Gonzalez and Richard E. Woods, 3rd Edition, Pearson, 2008
2. Digital Image Processing and Computer Vision, Sonka, Hlavac, Boyl, Cengage Learning, 2008

REFERENCES:

1. Digital Image Processing, William K. Pratt, 3rd Edition, John Willey, 2004
2. Fundamentals of Digital Image Processing, A. K. Jain, PHI, 1989
3. Digital Image Processing using MATLAB, Rafael C. Gonzalez, Richard E. Woods and Steven L. Edding, 2nd Edition, TMH, 2010
4. Digital Image Processing, S. Jayaraman, S. Esakkirajan, T. Veerakumar, TMH, 2010
5. Introduction to Image Processing and Analysis, John C. Russ, J. Christian Russ, CRC Press, 2010

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VI Semester

L	T/P/D	C
3	0	3

(19PC1CS34) MACHINE LEARNING AND NEURAL NETWORKS

COURSE OBJECTIVES:

- To explain supervised learning methods
- To discuss unsupervised learning approaches and differentiate with supervised methods
- To understand classification methods using neural networks
- To introduce various types of neural network models

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Understand supervised learning models

CO-2: Differentiate between supervised and unsupervised learning methods

CO-3: Apply classification techniques using neural network models and understanding various modeling and evaluation mechanisms

CO-4: Understand the concepts of feedforward and feedback neural networks

UNIT – I:

Introduction to Machine Learning: Human learning, types of human learning, machine learning, types of machine learning, problems not to be solved using machine learning, applications of machine learning, tools in machine learning, Issues in Machine Learning.

Supervised Learning: Classification: Introduction, example of supervised learning, classification model, classification learning steps, classification algorithms: K-Nearest Neighbour (k-NN), Decision tree, Random Forest model, Support vector machines.

UNIT – II:

Supervised Learning: Regression: Introduction, examples of regression, common regression algorithms: simple linear regression, multiple linear regression, assumptions in regression analysis. Main problems in regression analysis, improving accuracy of the linear regression model, polynomial regression model, logistic regression model, maximum likelihood estimation.

UNIT – III:

Unsupervised Learning: Introduction, unsupervised vs supervised learning, applications of unsupervised learning, clustering: clustering as a machine learning task, different types of clustering techniques, partitioning methods, k-medoids, hierarchical clustering, density-based methods – DBSCAN.

UNIT – IV:

Modelling and Evaluation: Selecting a model: Predictive and Descriptive models, Training a model (for supervised learning): Holdout method, K-fold cross-validation method, Bootstrap sampling, Lazy vs Eager learner. Model representation and interpretability: Underfitting, Overfitting, Bias – Variance trade-off. Evaluating performance of a model: Supervised learning – classification, regression, Unsupervised learning – clustering, Improving performance of a model.

UNIT – V:

Characteristics of Neural Networks, Neural Networks Principles,

Artificial Neural Networks: Terminology, Models of Neuron, Topology, Basic Learning Laws.

Feedforward Neural Networks: Introduction, Analysis of Pattern Association Networks, Analysis of Pattern Classification Networks, Analysis of Pattern Mapping Networks(Backpropagation).

UNIT – VI:

Feedback Neural Networks: Introduction, Analysis of Linear Auto associative FF Networks, Analysis of Pattern Storage Networks, Stochastic Networks and Simulated Annealing, Boltzmann Machine.

TEXT BOOKS:

1. Machine Learning, Saikar Dutt, Subramanian Chandramouli, Amit Kumar Das, Pearson India
2. Artificial Neural Networks B. Yagna Narayana, PHI
3. Machine Learning, Tom M. Mitchell, McGraw-Hill

REFERENCE:

1. Neural Networks, Simon Haykin, PHI

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B.Tech. VI Semester

L	T/P/D	C
2	1	3

(19PC1CS07) COMPUTER NETWORKS

COURSE OBJECTIVES:

- To develop an understanding of modern network architectures from a design and performance perspective
- To introduce the student to the major concepts, principles involved in Data Link Layer and Network Layer
- To provide an opportunity to learn how to maintain QoS in Network & maintaining of Congestion Control
- To get an idea of Application Layer functionalities and importance of Security in the Network

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Understand modern network architectures from a design and performance perspective

CO-2: Learn major concepts, principals involved in Data Link Layer and Network Layer

CO-3: Analyze how to maintain QoS in Network and maintaining of Congestion Control

CO-4: Get an idea of Application Layer functionalities and importance of Security in the Network

UNIT – I:

Data Communication Components: Representation of data and its flow Networks, Various Connection Topology, Protocols and Standards, OSI model, Transmission Media,

Overview of LAN: Wired LAN, Wireless LANs, Connecting LAN and Virtual LAN, Techniques for Band width utilization: Multiplexing - Frequency division, Time division and Wave division, Concepts on spread spectrum.

UNIT – II:

Data Link Layer and Medium Access Sub Layer: Error Detection and Error Correction - Fundamentals, Block coding, Hamming Distance, CRC; Flow Control and Error control protocols - Stop and Wait, Go back – N ARQ, Selective Repeat ARQ, Sliding Window, Piggybacking, Random Access, Multiple access protocols -Pure ALOHA, Slotted ALOHA, CSMA/CD, CDMA/CA

UNIT – III:

Network Layer: Switching, Logical addressing – IPV4, IPV6; Address mapping – ARP, RARP, BOOTP and DHCP-Delivery, Forwarding and Unicast Routing protocols.

UNIT – IV:

Transport Layer: Process to Process Communication, User Datagram Protocol (UDP), Transmission Control Protocol (TCP), SCTP Congestion Control; Quality of Service, QoS improving techniques: Leaky Bucket and Token Bucket algorithm.

UNIT – V:

Application Layer: Domain Name Space (DNS), DDNS, TELNET, EMAIL, File Transfer Protocol (FTP), WWW, HTTP, SNMP, Firewalls.

UNIT – VI:

Security: Cryptography- Symmetric-Key Cryptography, Asymmetric-Key Cryptography, Network Security- Security Services, Message Confidentiality, Message Integrity, Message Authentication, Digital Signature, Entity Authentication, Key Management.

TEXT BOOKS:

1. Data Communication and Networking, Behrouz A. Forouzan, 4th Edition, Tata McGraw-Hill
2. Computer Networks, Andrew S. Tanenbaum, 8th Edition, Pearson

REFERENCES:

1. Data and Computer Communication, William Stallings, 8th Edition, Pearson / Prentice Hall of India
2. Internetworking with TCP/IP, Volume 1, Douglas Comer, 6th Edition, Prentice Hall of India
3. TCP/IP Illustrated, Volume 1, W. Richard Stevens, Addison-Wesley

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VI Semester

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3	0	3

(19PC1CS35) FOUNDATIONS OF NATURAL LANGUAGE PROCESSING

COURSE OBJECTIVES:

- To explain text normalization techniques and n-gram language model
- To discuss Part of speech methods and naïve bayes classification techniques
- To understand word sense disambiguation techniques and process of building question answering system
- To introduce the concepts of chatbots, dialogue systems, speech recognition systems and text to speech recognition methods

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Apply normalization techniques on a document and evaluate a language model

CO-2: Implement parts of speech tagging and classification techniques on the words

CO-3: Establish relationships among words of a sentence using word net and also build the question answering system

CO-4: Analyze chatbots, dialogue systems, and automatic speech recognition systems

UNIT – I:

Introduction, Regular Expressions, Text Normalization, Edit Distance: Words, Corpora, Text Normalization, Word Normalization, Lemmatization and Stemming, Sentence Segmentation, The Minimum Edit Distance Algorithm.

UNIT – II:

N-gram Language Models: N-Grams, Evaluating Language Model, Sampling sentences from a language model,

Sequence Labeling for Parts of Speech and Named Entities: Part-of-Speech Tagging, Named Entities and Named Entity Tagging

UNIT – III:

Naive Bayes and Sentiment Classification: Naive Bayes Classifiers, Training the Naive Bayes Classifier, Optimizing for Sentiment Analysis, Naive Bayes as a Language Model,

Evaluation: Precision, Recall, F-measure, Test sets and Cross-validation

UNIT – IV:

Word Senses and WordNet: Word Senses, Relations Between Senses, WordNet: A Database of Lexical Relations, Word Sense Disambiguation, WSD Algorithm: Contextual Embeddings

UNIT – V:

Question Answering: Information Retrieval, IR-based Factoid Question Answering, IR-based QA: Datasets, Entity Linking, Knowledge-based Question Answering, Using Language Models to do QA, Classic QA Models

UNIT – VI:

Chatbots & Dialogue Systems: Properties of Human Conversation, Chatbots, GUS: Simple Frame-based Dialogue Systems, The Dialogue-State Architecture, Evaluating Dialogue Systems, Dialogue System Design,

Automatic Speech Recognition and Text-to-Speech: The Automatic Speech Recognition Task, Feature Extraction for ASR: Log Mel Spectrum, Speech Recognition Architecture

TEXT BOOKS:

1. Speech and Language Processing, Dan Jurafsky and James H. Martin (Stanford.edu), 3rd Edition, Pearson Publications
2. Natural Language Processing with Python, Analyzing Text with the Natural Language Toolkit, Steven Bird, Ewan Klein, and Edward Loper

REFERENCES:

1. Practical Natural Language Processing: A Comprehensive Guide to Building Real-World NLP Systems, Sowmya Vajjala, Bodhisattwa Majumder, Anuj Gupta, Harshit Surana
2. Foundations of Statistical Natural Language Processing, Christopher Manning and Hinrich Schütze
3. Natural Language Processing in Action, Understanding, Analysing, and Generating Text with Python, Hobson Lane, Cole Howard, Hannes Max Hapke
4. The Handbook of Computational Linguistics and Natural Language Processing, (Blackwell Handbooks in Linguistics), 1st Edition

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VI Semester

L	T/P/D	C
3	0	3

(19PE1CS14) INFORMATION RETRIEVAL SYSTEMS

COURSE OBJECTIVES:

- To describe the differences between repositories like Base Management Systems, Information retrieval systems and data warehouse
- To discover various pre-processing techniques which can apply on text documents to outline the structure of queries and documents
- To articulate fundamental functions used in information retrieval such as automatic indexing, abstracting, and clustering
- To learn the important concepts, algorithms, and data/file structures that are necessary to specify, design, and implement Information Retrieval (IR) systems

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Identify and understand the relationships between various Repository Systems

CO-2: Apply knowledge of data structures and indexing methods in information retrieval Systems

CO-3: Implement various clustering, searching techniques and algorithms on Information systems

CO-4: Analyze clustering techniques and algorithms using evaluation measures

UNIT – I:

Introduction: Definition, Objectives, Functional Overview, Relationship to DBMS, Digital libraries and Data Warehouses, Information Retrieval System Capabilities – Search, Browse, Miscellaneous.

UNIT – II:

Cataloging and Indexing: Objectives, Indexing Process, Automatic Indexing, Information Extraction

Data Structures: Introduction, Stemming Algorithms, Inverted file structures, N – gram data structure, PAT data structure, Signature file structure, Hypertext data structure.

UNIT – III:

Automatic Indexing: Classes of automatic indexing, Statistical Indexing, Natural language, Concept indexing, Hypertext linkages.

Document and Term Clustering: Introduction, Thesaurus generation, Item clustering, Hierarchy of clusters.

UNIT – IV:

User Search Techniques: Search statements and binding, Similarity measures and ranking, Relevance feedback, Selective dissemination of information search, weighted searches of Boolean Systems, Searching the Internet and hypertext.

UNIT – V:

Text Search Algorithms: Introduction, Software text search algorithms, Hardware text search systems.

UNIT – VI:

Information System Evaluation: Introduction, Measures used in system evaluation, Measurement example – TREC results.

TEXT BOOKS:

1. Information Storage and Retrieval Systems: Theory and Implementation, Kowalski, Gerald, Mark T. Maybury, Springer
2. Modern Information Retrieval: Ricardo Baeza, Yates, Pearson Education, 2007

REFERENCES:

1. Information Retrieval: Algorithms and Heuristics, David A. Grossman and Ophir Frieder, 2nd Edition, Springer
2. Information Retrieval Data Structures and Algorithms, Frakes W. B., Ricardo Baeza-Yates, Prentice Hall, 1992

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VI Semester

L	T/P/D	C
3	0	3

(19PE1CS36) WEB PROGRAMMING

COURSE OBJECTIVES:

- To introduce the basic concepts and techniques in building web pages
- To understand the client server scripting and usage of XML
- To explore data base access methods and connect front end to backend database
- To introduce basic concepts of AJAX

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Develop web pages using HTML and CSS

CO-2: Explain client-side scripting and XML concepts

CO-3: Develop server-side scripting with JSP and servlets

CO-4: Elaborate about form validation, and AJAX programming

UNIT – I:

Internet Fundamentals and HTML: World Wide Web and Internet, Web Browsers, Web Servers with examples, URL, MIME, List, Tables, images, forms, Frames

Cascading Style Sheets: Introduction, CSS overview, Types of CSS, CSS Rules, Class and ID selectors, CSS properties, Writing Internal and External CSS.

UNIT – II:

Client-Side Scripting: Introduction to Javascript, Javascript language – declaring variables, scope of variables, functions, Event handlers (Keyboard Events, Mouse events, Form Events, Window events), Document Object Model, Form validation.

UNIT – III:

XML: Introduction to XML, Defining XML tags, Attributes and Values, Document type definition, XML Schemas, Document Object model, XHTML Parsing XML Data - DOM and SAX parsers in Java

UNIT – IV:

Web Servers: Introduction, Apache HTTP Server, Apache Tomcat, Installation of Tomcat.

Introduction to Servlets: Lifecycle of a Servlet, The Servlet API, Reading Servlet parameters, Reading initialization parameters, Handling HTTP Request & Responses, writing and deploying Servlets, Using Cookies and sessions, connecting to a database using JDBC

UNIT – V:

Introduction to JSP: The Anatomy of a JSP Page, JSP Processing, Declarations, Directives, Expressions, Code Snippets, implicit objects, Using Beans in JSP Pages, Using Cookies and session for session tracking, connecting to database in JSP.

UNIT – VI:

AJAX: Introduction, AJAX Components, Handling Dynamic HTML with Ajax, XML Http Request. Ajax Using XML and XML Http Request, Accessing, Creating and Modifying XML Nodes, Loading XML Data into an HTML Page, Receiving XML Responses, Handling Response XML.

TEXT BOOKS:

1. Web Programming, Building Internet Applications, Chris Bates, 2nd Edition, Wiley Dreamtech
2. Core Servlets and Java Server Pages Volume 1: Core Technologies, Marty Hall and Larry Brown, Pearson
3. Web Technologies: HTML, JAVASCRIPT, PHP, JAVA, JSP, ASP.NET, XML and Ajax, Black Book, Kogent Learning Solutions

REFERENCES:

1. Programming World Wide Web, Sebesta, Pearson
2. Internet and World Wide Web – How to Program, Dietel and Nieto, PHI/Pearson Education
3. Jakarta Struts Cookbook, Bill Siggelkow, SPD, O'Reilly
4. Java: The Complete Reference, Herbert Schildt, 7th Edition, TMH

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VI Semester

L	T/P/D	C
3	0	3

(19PE1CS33) SOFTWARE PROCESS AND PROJECT MANAGEMENT

COURSE OBJECTIVES:

- To acquire knowledge on software process management
- To acquire managerial skills for software project development
- To understand software economics

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Gain knowledge of software economics, phases in the life cycle of software development, project organization, project control and process instrumentation

CO-2: Analyze the major and minor milestones, artifacts and metrics from management and technical perspective

CO-3: Design and develop software product using conventional and modern principles of software project management

CO-4: Analyze and apply software project management techniques

UNIT – I:

Software Process Maturity, Software maturity Framework, Principles of Software Process Change, Software Process Assessment, The Initial Process, The Repeatable Process, The Defined Process, The Managed Process, The Optimizing Process. Process Reference Models Capability Maturity Model (CMM), CMMI, PCMM, PSP, TSP.

UNIT – II:

Software Project Management, Renaissance Conventional Software Management, Evolution of Software Economics, Improving Software Economics, The old way and the new way. Life-Cycle Phases and Process artifacts Engineering and Production stages, inception phase, elaboration phase, construction phase, transition phase, artifact sets, management artifacts, engineering artifacts and pragmatic artifacts, model-based software architectures.

UNIT – III:

Workflows and Checkpoints of process Software process workflows, Iteration workflows, Major milestones, minor milestones, periodic status assessments.

UNIT – IV:

Process Planning, Work breakdown structures, Planning guidelines, cost and schedule estimating process, iteration planning process, Pragmatic planning.

UNIT – V:

Project Organizations Line-of- business organizations, project organizations, evolution of organizations, process automation. Project Control and process instrumentation The seven-core metrics, management indicators, quality indicators, life-cycle expectations, Pragmatic software metrics, metrics automation.

UNIT – VI:

CCPDS-R, Case Study and Future Software Project Management Practices Modern Project Profiles, Next-Generation software Economics, Modern Process Transitions.

TEXT BOOKS:

1. Managing the Software Process, Watts S. Humphrey, Pearson Education
2. Software Project Management, Walker Royce, Pearson Education
3. An Introduction to the Team Software Process, Watts S. Humphrey, Pearson Education, 2000

REFERENCES:

1. Process Improvement essentials, James R. Persse, O'Reilly, 2006
2. Software Project Management, Bob Hughes & Mike Cotterell, 4th Edition, TMH, 2006
3. Applied Software Project Management, Andrew Stellman & Jennifer Greene, O'Reilly, 2006
4. Head First PMP, Jennifer Greene & Andrew Stellman, O'Reilly, 2007
5. Software Engineering Project Management, Richard H. Thayer & Edward Yourdon, 2nd Edition, Wiley India, 2004

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VI Semester

L	T/P/D	C
3	0	3

(19PE1CS34) ETHICAL HACKING AND COMPUTER FORENSICS

COURSE OBJECTIVES:

- To explore the methodologies and framework of ethical hacking for enhancing the security
- To analyze the Impacts of hacking, types of hackers, information security models, reconnaissance, enumeration and vulnerability analysis concepts
- To correctly define and cite appropriate instances for the application of computer forensics correctly collect and analyze computer forensic evidence
- To identify the essential and up-to-date concepts, algorithms, protocols, tools, and methodology of computer forensics

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Apply the knowledge on availability of tools to support an ethical hack

CO-2: Obtain the knowledge of interpreting the results of a controlled attacks and prepare for hack

CO-3: Understand the concepts of enumeration and exploitation techniques

CO-4: Investigate the computer forensics fundamentals and evidence collection methods

UNIT – I:

Introduction: Hacking Impacts, The Hacker Framework: Planning the test, Sound Operations, Reconnaissance, Enumeration, Vulnerability Analysis, Exploitation, Final Analysis, Deliverable, Integration

Information Security Models: Computer Security, Network Security, Service Security, Application Security, Security Architecture

Information Security Program: The Process of Information Security, Component Parts of Information Security Program, Risk Analysis and Ethical Hacking

UNIT – II:

The Business Perspective: Business Objectives, Security Policy, Previous Test Results, Business Challenges

Planning for a Controlled Attack: Inherent Limitations, Imposed Limitations, timing is Everything, Attack Type, Source Point, Required Knowledge, Multi-Phased Attacks, Teaming and Attack Structure, Engagement Planner, The Right Security Consultant, The Tester, Logistics, Intermediates, Law Enforcement

UNIT – III:

Preparing for a Hack: Technical Preparation, Managing the Engagement

Reconnaissance: Social Engineering, Physical Security, Internet Reconnaissance

UNIT – IV:

Enumeration: Enumeration Techniques, Soft Objective, Looking Around or Attack, Elements of Enumeration, Preparing for the Next Phase

Exploitation: Intuitive Testing, Evasion, Threads and Groups, Operating Systems, Password Crackers, RootKits, applications, Wardialing, Network, Services and Areas of Concern

UNIT – V:

Computer Forensics Fundamentals: What is Computer Forensics?, Use of Computer Forensics in Law Enforcement, Computer Forensics Assistance to Human Resources/Employment Proceedings, Computer Forensics Services, Benefits of Professional Forensics Methodology, Steps taken by Computer Forensics Specialists
Types of Computer Forensics Technology: Types of Military Computer Forensic Technology, Types of Law Enforcement, Computer Forensic Technology , Types of Business Computer Forensic Technology
Computer Forensics Evidence and Capture: Data Recovery Defined — Data Back-up and Recovery — The Role of Back-up in Data Recovery — The Data-Recovery Solution.

UNIT –VI:

Evidence Collection and Data Seizure: Why Collect Evidence? Collection Options , Obstacles — Types of Evidence , The Rules of Evidence , Volatile Evidence ,General Procedure ,Collection and Archiving, Methods of Collection , Artifacts , Collection Steps , Controlling Contamination: The Chain of Custody Duplication and Preservation of Digital Evidence: Preserving the Digital Crime Scene , Computer Evidence Processing Steps , Legal Aspects of Collecting and Preserving Computer Forensic Evidence ,Computer Image Verification and Authentication: Special Needs of Evidential Authentication — Practical Consideration —Practical Implementation.

TEXT BOOKS:

1. The Ethical Hack: A Framework for Business Value Penetration Testing, James S. Tiller, Auerbach Publications, CRC Press
2. Computer Forensics, Computer Crime Investigation, John R. Vacca, Firewall Media

REFERENCES:

1. Ethical Hacking and Countermeasures Attack Phases, EC-Council, Cengage Learning
2. Hands-On Ethical Hacking and Network Defense, Michael Simpson, Kent Backman, James Corley, Cengage Learning
3. Computer Forensics and Investigations, Nelson, Phillips Enfinger, Stuart, Cengage Learning
4. Real Digital Forensics, Keith J. Jones, Richard Bejtlich, Curtis W. Rose, Addison Wesley/Pearson Education

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VI Semester

L	T/P/D	C
3	0	3

(19PE1CS35) AI AND HUMANITY

COURSE OBJECTIVES:

- To introduce fundamental linkage of humans and artificial intelligent systems with AI hype cycles
- To study about the societal influence of AI for humanity
- To familiarize various standard processes and available frameworks for building AI models for humanity
- To understand the national policies for Future of AI and dehumanization

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Familiarize the current and emerging technologies of AI hype cycle and concept of human agency

CO-2: Describe the technology and societal influence AI for humanity concerning to labor and narrative factors

CO-3: Survey of various standard processes and frameworks in building AI models

CO-4: Analyze the influence of democratization and future of AI and the concepts of weaponry, agency, dehumanization

UNIT – I:

Introduction: Introduction to artificial intelligence and frameworks, AI Hype Cycle – Current and Emerging Technologies, Concerns about human agency, evolution and survival

UNIT – II:

Technology and Society: AI - End-To-End (E2E) Process – Turning Data into Actionable Insights, Microsoft Azure - AI E2E Platform, AI Development Operations (DevOps) Loop for Data Science, AI –Performance and Computational Notations

UNIT – III:

Labor and Narrative: AI for Greater Good – Solving Humanity and Societal Challenges
Improvements Ahead: How humans and AI might evolve together in the next decade

UNIT – IV:

Standard Processes and Frameworks: Building Blocks of AI - Major Components of AI, AI Reference Architectures, (In)Equality and (Post)Humanity: Solutions to address AI's anticipated negative impacts

UNIT – V:

Democratization and Future of AI: National Strategies: National Technology Strategies for Serving People, The United Nations AI Technology Strategy, The role of the UN, AI in the Hands of People

UNIT – VI:

Weaponry, Agency, Dehumanization: Concepts of autonomy, in regard to humanity and Artificial Intelligence systems, influence explorations and ascription of agency to

machines. Shaping our Future: impact of AI on humanity can help drive specific policies and strategies in education, design, and governance. Democratization of Artificial Intelligence for the Future of Humanity.

TEXT BOOKS:

1. AI and Humanity, Illah Reza Nourbakhsh and Jennifer Keating, 2020
2. Human Compatible: Artificial Intelligence and the Problem of Control, Stuart Russell, 2020
3. Artificial Intelligence and the Future of Humanity, John C. Lennox, Zondervan, 2020

REFERENCES:

1. Robotics, AI, and Humanity, Science, Ethics, and Policy, von Braun J., Archer M. S., Reichberg G. M., Sanchez-Sorondo, M. (Eds.)
2. Concerns about Human Agency, Evolution and Survival, Janna Anderson and Lee Rainie
3. Democratization of Artificial Intelligence for the Future of Humanity, Chandrasekar Vuppapapati, 2021

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VI Semester

L	T/P/D	C
0	3	1.5

**(19PC2CS34) IMAGE PROCESSING AND NATURAL LANGUAGE PROCESSING
LABORATORY**

TOOLS: Python

COURSE OBJECTIVES:

- To implement image analysis methods
- To apply various image processing techniques like filters, edge detection, segmentation and image compression
- To implement and demonstrate experiments using Natural language processing techniques
- To demonstrate real word case study using Natural Language Processing techniques

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Understand image fundamentals, mathematical transforms necessary for image processing

CO-2: Implement various techniques of image enhancement and segmentation

CO-3: Implement Natural Language Processing concepts

CO-4: Perform Natural language processing techniques on real-world data

LIST OF EXPERIMENTS:

WEEK 1: Introduction to SCIPY and Python code to perform arithmetic operations on matrices

WEEK 2: Program to extract different attributes of an image and image negation

WEEK 3: Program to implement image enhancement using various filters (smoothing and sharpening) and histogram

WEEK 4: Program for edge detection algorithm

WEEK 5: Program to implement region of interest of the image.

WEEK 6: Program for Image Compression

WEEK 7: Program for morphological operation opening and closing.

WEEK 8: Write a program to perform text and word normalization

WEEK 9: Write a program to generate N-gram model

WEEK 10: Write a program to perform sentiment classification

WEEK 11: Write a program to perform text classification and evaluate the model.

WEEK 12 & 13: Implementation of real-world case study - IR based Question Answering system (or) chat bot application

WEEK 14: Internal Lab exam

TEXT BOOKS:

1. Digital Image Processing, Rafael C. Gonzalez and Richard E. Woods, 3rd Edition, Pearson, 2008
2. Speech and Language Processing, Dan Jurafsky and James H. Martin (Stanford.edu), 3rd Edition, Pearson Publications
3. Digital Image Processing, William K. Pratt, 3rd Edition, John Willey, 2004

REFERENCES:

1. Practical Natural Language Processing: A Comprehensive Guide to Building Real-World NLP Systems, Sowmya Vajjala, Bodhisattwa Majumder, Anuj Gupta, Harshit Surana
2. Fundamentals of Digital Image Processing, A. K. Jain, PHI, 1989
3. Digital Image Processing, S. Jayaraman, S. Esakkirajan, T. Veerakumar, TMH, 2010
4. Digital Image Processing and Computer Vision, Sonka Hlavac, Boyle, Cengage Learning, 2008
5. Introduction to Image Processing and Analysis, John C. Russ, J. Christian Russ, CRC Press, 2010

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VI Semester

L	T/P/D	C
0	3	1.5

(19PC2CS35) MACHINE LEARNING AND NEURAL NETWORKS LABORATORY

COURSE OBJECTIVES:

- To get an overview of the various machine learning techniques
- To demonstrate single layer and multilayer feed forward neural networks
- To understand training, building and evaluate a model
- To demonstrate real word case study

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Apply and implement Machine Learning algorithms

CO-2: Implement single layer and feed forward neural networks

CO-3: build and evaluate a model using machine learning techniques

CO-4: Perform experiments in Machine Learning using real-world data

LIST OF EXPERIMENTS:

WEEK 1: Implement k-Nearest Neighbour (k-NN) and Decision Tree learning algorithm

WEEK 2: Implement Random Forest model learning algorithm and Support vector machines learning algorithm

WEEK 3: Implement Linear Regression learning algorithm.

WEEK 4: Implement logistic Regression learning algorithm.

WEEK 5: Implement unsupervised k-means algorithm

WEEK 6: Model Training:

- Holdout, K-Fold cross validation and Bootstrap Sampling

WEEK 7: Evaluating Model Performance:

- Supervised Learning- Classification
- Supervised Learning- Regression
- Unsupervised Learning-Clustering (Use Lower Back Pain Symptoms dataset available at Kaggle(<https://www.kaggle.com/sammy123/lower-back-pain-symptoms-dataset>). The dataset spint.csv consists of 310 observations and 13 attributes). Also identify the cluster quality with purity and silhouette width.

WEEK 8: Implement single layer feed forward network for binary classification.

WEEK 9: Implement multilayer feed forward network for binary classification.

WEEK 10: Implement multilayer feed forward network for multi class classification

WEEK 11: Implement back propagation algorithm.

WEEK 12-13:

- Implementation of real world case study - Amazon Food Review (or) Personalized Cancer Diagnosis.

WEEK 14: Internal Lab exam

TEXT BOOKS:

1. Machine Learning, Saikar Dutt, Subramanian Chandramouli, Amit Kumar Das, Pearson India
2. Machine Learning, Tom M. Mitchell, McGraw-Hill Education
3. Artificial Neural Networks, B. Yagna Narayana, PHI

REFERENCE:

1. Building a Feedforward Neural Network from Scratch in Python, Hacker Noon

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VI Semester

L	T/P/D	C
0	2	0

(19MN6HS03) GENDER SENSITIZATION

COURSE DESCRIPTION:

This course offers an introduction to Gender Studies, an interdisciplinary field that asks critical questions about the meanings of sex and gender in society. The primary goal of this course is to familiarize students with key issues, questions and debates in Gender Studies, both historical and contemporary. It draws on multiple disciplines – such as literature, history, economics, psychology, sociology, philosophy, political science, anthropology and media studies – to examine cultural assumptions about sex, gender, and sexuality. This course integrates analysis of current events through student presentations, aiming to increase awareness of contemporary and historical experiences of women, and of the multiple ways that sex and gender interact with race, class, caste, nationality and other social identities. This course also seeks to build an understanding and initiate and strengthen programmes combating gender-based violence and discrimination. The course also features a number of exercises and reflective activities designed to examine the concepts of gender, gender-based violence, sexuality, and rights. It will further explore the impact of gender-based violence on education, health and development.

ACTIVITIES:

Classes will consist of a combination of activities: dialogue-based lectures, discussions, collaborative learning activities, group work and in-class assignments.

COURSE OBJECTIVES:

- To sensitize students on issues of gender in contemporary India
- To provide a critical perspective on the socialization of men and women
- To expose the students to debates on the politics and economics of work
- To enable students to reflect critically on gender violence
- To expose students to more egalitarian interactions between men and women

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Understand important issues related to gender in contemporary India

CO-2: Attain a finer grasp of how gender discrimination works in our society and how to counter it

CO-3: Acquire insight into the gendered division of labour and its relation to politics and economics

CO-4: Respond to put an end to gender violence

CO-5: Equipped to work with the other gender treating them as equals

MODULE 1: Introduction to Gender

- Definition of Gender
- Basic Gender Concepts and Terminology
- Exploring Attitudes towards Gender
- Social Construction of Gender

MODULE 2: Gender Roles and Relations

Types of Gender Roles

Gender Roles and Relationships Matrix
Gender-based Division and Valuation of Labour

MODULE 3: Gender Development Issues

- ☐ Identifying Gender Issues
- ☐ Gender Sensitive Language
- ☐ Gender, Governance and Sustainable Development
- ☐ Gender and Human Rights
- ☐ Gender and Mainstreaming

MODULE 4: Gender-based Violence

- ☐ The concept of violence
- ☐ Types of Gender-based violence
- ☐ The relationship between gender, development and violence
- ☐ Gender-based violence from a human rights perspective

MODULE 5: Gender and Culture

- ☐ Gender and Film
- ☐ Gender and Electronic Media
- ☐ Gender and Advertisement
- ☐ Gender and Popular Literature

MODULE 6: Gender and Studies

- ☐ Knowledge: Through the Lens of Gender Point of View, Gender and the Structure of Knowledge
- ☐ Whose History: Questions for Historians and Others, Reclaiming a Past, Writing Other Histories

TEXT BOOK:

1. Towards a World of Equals: A Bilingual Textbook on Gender, A. Suneetha, Uma Bhrugubanda, Duggirala Vasanta, Rama Melkote, Vasudha Nagaraj, Asma Rasheed, Gogu Shyamala, Deepa Sreenivas and Susie Tharu, Telugu Akademi, Telangana Government, 2015

REFERENCES:

1. Sen, Amartya, *More than One Million Women are Missing*, *New York Review of Books* 37.20 (20 December 1990). Print. 'We Were Making History' *Life Stories of Women in the Telangana People's Struggle*. New Delhi: Kali for Women, 1989
2. Tripti Lahiri, *By the Numbers: Where Indian Women Work*, *Women's Studies Journal* (14 November 2012) Available online at: http://blogs.wsj.com/India_real_time/2012/11/14/by-the-numbers-where-india-women-work/>
3. Abdulali Sohaila *I Fought For My Life ...and Won* Available online at: <http://www.thealternative.in/lifestyle/i-fought-for-my-lifeand-won-sohaila-abdul/>
4. K. Kapadia, *The Violence of Development: The Politics of Identity, Gender and Social Inequalities in India*, London: Zed Books, 2002

OPEN ELECTIVE COURSES

SMART CITIES

SMART CITIES

In the twenty-first century, engineers are being tasked with solving ever more complex and subtle societal challenges – from climate change to unprecedented urbanisation that is materially affecting the lives of many urban populations. As engineers become ever more interdisciplinary and the boundaries of disciplines soften, they need to reflect as a community as to the appropriateness of the engineering paradigm to address these needs. Currently the engineering community is pointing to the digital technologies and the 'smart city' as a deliverer of efficiency and resilience without fully acknowledging the intricate socio-political context in which it is situated.

The domain of EIE was developed to modernise and automate these operations using the technological advancements in the realm of electronics. Even outside the industry, common household appliances — such as washing machine, air-conditioner, geyser, and microwave oven — cannot attract customers without features such as auto cut-off after certain time or temperature, which is again an example of instrumentation. The field of Instrumentation Engineering is also core to the recent advances such as smart home appliances, smart cities and automobiles. It is thus not far from the truth to claim that the fourth industrial revolution.

The world population is continuously growing and reached a significant evolution of the society, where the number of people living in cities surpassed the number of people in rural areas. This puts national and local governments under pressure because the limited resources, such as water, electricity, and transports, must thus be optimized to cover the needs of the citizens. Therefore, different tools, from sensors to processes, service, and artificial intelligence, are used to coordinate the usage of infrastructures and assets of the cities to build the so-called smart cities.

Different definitions and theoretical models of smart cities are given in literature. However, smart city can usually be modelled by a layered architecture, where communication and networking layer plays a central role. In fact, smart city applications lay on collecting field data from different infrastructures and assets, processing these data, taking some intelligent control actions, and sharing information in a secure way. Thus, a two-way reliable communications layer is the basis of smart cities. This chapter introduces the basic concepts of this field and focuses on the role of communication technologies in smart cities. Potential technologies for smart cities are discussed, especially the recent wireless technologies adapted to smart city requirements.

What is the concept of a smart city?

There is no universally accepted definition for a smart city because people can interpret different meanings for it. Hence, it means different things to different people. Here, you will get a basic definition that captures the essence of what a smart city is and what it does. While the concept varies from area to area depending on the resources, the basic idea behind it remains the same. A smart city aims to bring various components together to live harmoniously and attempts to do with the least

environmental damage or impact. In other words, a smart city is a place with high standards of living, which survives and thrives on eco-friendly means. The size and amenities within a smart city vary according to geography, resources available, geopolitical scenario and investment received.

Growth in Global population continues to drive citizens from rural areas to cities. With rapid expansion of urban areas, cities need to become intelligent to handle this large scale urbanization. This is driving city operators to look at smarter ways to manage complexities, increase efficiencies and improve quality of life. Today we need cities that monitor & integrate infrastructure to better optimize resources while maximizing service to its citizens. So to meet all the needs we need our cities to be smarter which brings a concept "**Smart cities**" Smart cities optimize the use of technology in the design & operation of infrastructure and buildings in such a way which meets the current and future needs of their citizens. To be truly smart they also require consideration of governance & growth, urban development and infrastructure, the environment & natural resources, society and community.

Smart city programs provide a range of technologies that can be applied to solve infrastructure problems associated with ageing infrastructure and increasing demands. The potential for infrastructure and urban improvement remains unrealized, however, due to technical, financial, and social constraints and criticisms that limit the implementation of smart cities concepts for infrastructure management. The discussion presented here provides a review of smart technologies including sensors, crowdsourcing and citizen science, actuators, data transmission, Internet of Things, big data analytics, data visualization, and blockchain, which can be used for infrastructure management. Smart infrastructure programs are reviewed to explore how enabling technologies have been applied across civil engineering domains, including transportation systems, water systems, air quality, energy infrastructure, solid waste management, construction engineering and management, structures, and geotechnical systems.

Making cities "smarter" by efficient management of resources and infrastructure, greener environment, and smart governance resulting in a better quality of living of its citizens. This can be enabled by the effective use of information and communication technologies (ICTs) tools, which have the ability to provide eco-friendly and economically viable solutions for cities.

Setting up a smart city is more than improving the old system with technology by simply adding sensors, remote supervision, and control to essential city services. It should be a complete shift of a paradigm in daily life when using new technologies, especially new ICT leading to smart outcomes.

Smart solutions

Another important feature of smart cities is that they will provide smart solutions to modern problems. These include:

- Public information systems
- Redressal of grievances
- Electronic service delivery
- Maximum engagement of citizens
- Reduced energy and fuel usage
- Reduces the development of wastes
- Smart water monitoring
- Treatment of wastewater
- Sustainable monitoring water quality
- Maximum utilization of renewable energy sources
- Usage of green building techniques
- Smart parking to reduce clutter
- Intelligent traffic management system.

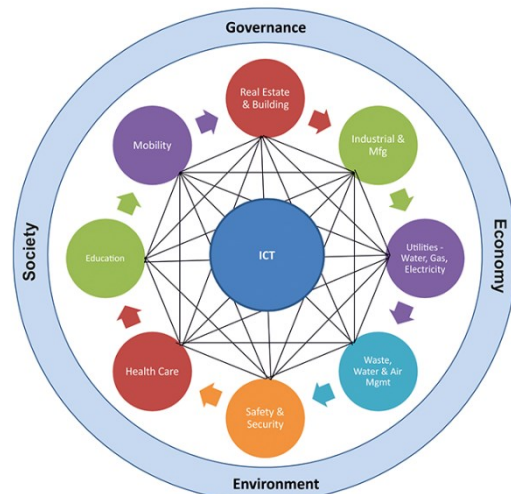


Advantages of a smart cities,

1. Promotion of mixed land usage resulting in higher efficiency and reduced wastage of land.
2. Expanded housing opportunities.
3. Reduced congestion, air pollution and resource depletion.
4. Helps to boost local economies by promoting localized trade and interactions.
5. Efficient use of public transport to reduce fuel wastage.
6. Safe and secure localities.
7. Preservation of open spaces.
8. Reduction in urban heating.
9. Promotion of transit-oriented development.
10. Making governance more people-friendly and cost-effective.

Here's a look at some projects that have taken inspiration from the concepts used for the design of smart cities. These projects will help you build energy-efficient systems that will help heal the world.

1. **Home Automation using IoT**
2. **Smart Irrigation System**
3. **Smart Building using IoT**
4. **Smart Energy Meter using GSM**
5. **Solar and Smart Energy Systems**
6. **Smart Water Monitoring**
7. **Automated Street Lighting**
8. **Automated Railway Crossing**
9. **Intelligent Transportation Systems**
10. **Smart Sewage Maintenance Systems.**



To develop new smart cities and to transform our cities into smart cities the engineers in particular are stepping up as leaders.

Civil & Environmental Engineers are working to harness the potential of latest technologies and data for our urban infrastructure, which is among the most complex

system in the world. They provide sustainable, resilient and advanced means of transportation system, green building, better water management system and better waste management system. This not only develop physical infrastructure but also develop institutional & social infrastructure that enable our societies to function. Modelling these systems of systems will require managing data at an unprecedented scale.

To support them Computer and **Electronics & Communication Engineers** help in creating future cities that are digital, build and operate cities ICT landscape across application and infrastructure like IOT (Internet of Things), e-payment, e-market, the latest communication devices etc which is leveraging next generation technologies. They create a platform for conveyance of different city services, leverage big data analytics to manage city performance and proactive crisis management.

Electrical Engineers developing new renewable source of energy to meet ever increasing power demands. They also develop methods of effective power transmission with minimum losses which is more economical and safer. They also work on developing microchips to micro sensors which are helping in making our households, institution efficient and safer.

Conclusion

It is clear that dreaming of a smart city without active contribution of engineers is a myth. So, there will always be demand of Engineers and because of which even after crises in the placement scenario still the maximum science students choose Engineering as their first career choice in hope of a better future.

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. V Semester

L	T/P/D	C
3	0	3

(19OE1CE01) SMART CITIES PLANNING AND DEVELOPMENT

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To Introduce students on smart city basic concepts, global standards and Indian context of smart cities
- To understand smart community, smart transportation and smart buildings
- To understand Energy demand, Green approach to meet Energy demand and their capacities
- To identify Smart Transportation Technologies in cities and concepts towards smart city

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Recognize smart city concepts and their international and national standards

CO-2: Recognize smart community, transportation and building concepts

CO-3: Develop and calibrate energy demand and their capacity limits

CO-4: Predict the various smart urban transportation systems and the transition from existing city towards a smart city

UNIT – I:

Introduction to Smart Urban Infrastructures and Smart Cities: Introduction to City Planning - Understanding Smart Cities - Dimensions of Smart Cities - Global Experience of Smart Cities – Global Standards and Performance Benchmarks, Practice Codes - Indian scenario - India “100 Smart Cities” Policy and Mission.

UNIT – II:

Smart Cities Planning and Development: Introduction to Smart Community - Smart community concepts: Concept of Smart Community - Smart Transportation - Smart Building and Home Device - Smart Health - Smart Government - Smart Energy and Water – Cyber Security, Safety, and Privacy - Internet of Things, Blockchain, Artificial Intelligence, Alternate Reality, Virtual Reality.

UNIT – III

Smart Urban Energy Systems – I: Conventional vs. Smart, City components, Energy demand, Green approach to meet Energy demand, Index of Indian cities towards smartness – A statistical analysis -Meeting energy demand through direct and indirect solar resources - Efficiency of indirect solar resources and its utility, Capacity limit for the indirect solar resources - Effectiveness in responsive environment in smart city; Smart communication using green resources.

UNIT – IV:

Smart Urban Energy Systems – II: Introduction to PV technology - PV of various scale for smart city applications - Energy efficiency - Policies of Solar PV in smart domains (RPO, REC, Carbon credit, etc.) Definition, Structure of Smart Grid- Indian Perspective- Advantage & limitation.

UNIT – V:

Smart Urban Transportation Systems: Smart Transportation Technologies - Driverless and connected vehicles - Ride sharing solutions - The "improve" pathway - The "shift" pathway – Smart Roads and Pavement systems.

UNIT – VI:

Towards Smart Cities: The transition of legacy cities to Smart -. Right transition process - The benefit of citizens, cities to adopt effective management and governance approaches - Factors in the transition phase of legacy cities to smart cities and their managerial implications.

TEXT BOOKS:

1. Internet of Things in Smart Technologies for Sustainable Urban Development, G. R. Kanagachidambaresan, R. Maheswar, V. Manikandan, K. Ramakrishnan, Springer, 2020
2. Society 5.0: A People-centric Super-smart Society, Hitachi-UTokyo Laboratory (H-UTokyo Lab), Springer, 2020
3. The Routledge Companion to Smart Cities, Katharine S. Willis, Alessandro Aurigi, Routledge International Handbooks, 2020

REFERENCES:

1. Smart Cities in Asia: Governing Development in the Era of Hyper-Connectivity Yu-min Joo, Yu-Min Joo, Teck-Boon Tan, Edward Elgar Pub, 2020
2. Urban Systems Design: Creating Sustainable Smart Cities in the Internet of Things Era, Yoshiki Yamagata, Perry P. J. Yang, Elsevier, 2020
3. Smart Cities and Artificial Intelligence: Convergent Systems for Planning, Design, and Operations, Christopher Grant Kirwan, Zhiyong Fu, Elsevier, 2020

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VI Semester

L	T/P/D	C
3	0	3

(19OE1CE02) GREEN BUILDING TECHNOLOGY

COURSE PRE-REQUISITES: Smart Cities Planning and Development

COURSE OBJECTIVES:

- To expose the students to green buildings, their features and importance in the present context of sustainable development
- To introduce various sustainable building materials for green buildings
- To acquire knowledge on various design concepts and construction aspects of green buildings
- To learn the various policies and incentives for green buildings and also different green building rating systems and codes

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Explain the importance, features and requisites of a green building

CO-2: Identify suitable sustainable building materials for construction of green building

CO-3: Plan and design various systems for green buildings

CO-4: Explain various codal provisions of green buildings and accordingly rate a building

UNIT – I:

Introduction: Definition of Green Buildings - Typical features of green buildings - Benefits of Green Buildings - Green Building Materials and Equipment in India - Key Requisites for Constructing a Green Building - Important Sustainable features for Green Building - Climate responsive buildings - Carbon footprint and eco footprints of buildings.

UNIT – II:

Green Building Materials: Introduction to sustainable building materials – Sustainable Concrete – Partial replacements in concrete - Natural building materials - Bio materials - Mycelium - Engineered Wood - Structural insulated panels (SIPs) - Natural Fiber - Nontoxic materials: low VOC paints, organic paints, coating and adhesives - Use of waste materials such as paper, Cellulose, glass bottles, tires, shipping containers - Use of industrial waste such as fly-ash, bags, building demolition waste.

UNIT – III:

Design of Green Buildings: Indoor environmental quality requirement and management: Thermal comfort - HVAC - Visual perception - Illumination requirement - Auditory requirement – Energy Efficiency - Lighting and day lighting - Steady and non-steady heat transfer through the glazed window and the wall – Indoor air quality - Local climatic conditions – temperature, humidity, wind speed and direction.

UNIT – IV:

Construction of Green Buildings: IoT Integrated Automated Building Systems - Synthetic Roof Underlayment - Green Roofs - Grid Hybrid System - Passive Solar - Greywater Plumbing Systems - Electrochromic Glass - Solar Thermal Cladding - Structural 3D Printing - Self-healing Concrete - Bird Friendly Design - Landscaping for Parking Lot Runoff - Composting Toilets - Proactive Maintenance - Green Cleaning.

UNIT – V:

Green Building Policies and Incentives: Green products and material certification - parameters making products green - products transparency movement - Cradle to cradle certification - Product emission testing - Carbon trust - carbon credit - returns on investments - savings Policies towards electrical power in India – Case study - Tax credits & Grants - Green construction guide.

UNIT – VI:

Green Building Rating Systems and Codes: Green building rating systems: BREAM, LEED and GRIHA, ISO 14020 – Green building codes: ECBC and NBC 2016 - Green materials: Standard specifications – Case Studies: Dockland Building in Hamburg, SOKA Building in Wiesbaden, KSK Tuebingen, Nycomed, Constance, DR Byen, Copenhagen.

TEXT BOOKS:

1. Green Building Handbook, Tom Woolley and Sam Kimings, 2009
2. Sustainable Construction: Green Building Design and Delivery, Charles J. Kibert, 2012

REFERENCES:

1. Green Building Fundamentals, Mike Montoya, Pearson, USA, 2010
2. Sustainable Construction - Green Building Design and Delivery, Charles J. Kibert, John Wiley & Sons, New York, 2008
3. Sustainable Construction and Design, Regina Leffers, Pearson / Prentice Hall, USA, 2009
4. Introduction to Environmental Economics, Nick Hanley, Jason, F. Shogren and Ben White, Oxford University Press, 2001

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VII Semester

L	T/P/D	C
3	0	3

(19OE1CE03) SMART MATERIALS AND STRUCTURES

COURSE PRE-REQUISITES: Smart Cities Planning and Development, Green Building Technology

COURSE OBJECTIVES:

- To introduce the students to various smart materials and their working principles
- To acquire knowledge on different measuring techniques
- To learn about various smart sensors, actuators and their application in structural health monitoring
- To acquire knowledge on different smart composite materials and their modelling concepts
- To learn about the data acquisition and processing and their application in engineering domain

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Explain the different smart materials and their principles

CO-2: Explain and understand different measuring techniques

CO-3: Identify suitable smart sensors and actuators for a specific engineering application

CO-4: Gain the knowledge on data acquisition and processing and advantages in smart materials and smart structures

UNIT – I:

Introduction: Introduction to Smart Materials and Structures – Instrumented structures functions and response – Sensing systems – Self -diagnosis – Signal processing consideration – Actuation systems and effectors.

UNIT – II:

Measuring Techniques: Measuring techniques: Strain Measuring Techniques using Electrical strain gauges, Types – Resistance – Capacitance – Inductance – Wheatstone bridges – Pressure transducers – Load cells – Temperature Compensation – Strain Rosettes.

UNIT – III:

Sensors: Sensing Technology – Types of Sensors – Physical Measurement using Piezo Electric Strain measurement – Inductively Read Transducers – LVDT – Fiber optic Techniques- Absorptive chemical sensors – Spectroscopes – Fibre Optic Chemical Sensing Systems and Distributed measurement, Application of Smart Sensors for Structural Health Monitoring (SHM), System Identification using Smart Sensors

UNIT – IV:

Actuators: Actuator Techniques – Actuator and actuator materials – Piezoelectric and Electrostrictive Material – Magneto structure Material – Shape Memory Alloys – Electro rheological fluids – Electromagnetic actuation – Role of actuators and Actuator Materials - IPMC and Polymeric Actuators, Shape Memory Actuators

UNIT-V:

Signal Processing and Control Systems: Data Acquisition and Processing – Signal Processing and Control for Smart Structures – Sensors as Geometrical Processors – Signal Processing – Control System – Linear and Non-Linear

UNIT –VI:

Advances in Smart Structures & Materials: Self-Sensing Piezoelectric Transducers, Energy Harvesting Materials, Autophagous Materials, Self Healing Polymers, Intelligent System Design, Emergent System Design

TEXT BOOKS:

1. Smart Materials and Structures, Gandhi M. V. and Thompson B. S., Chapman & Hall, Madras, 1992
2. Dynamics and Control of Structures, Meirovitch L., John Wiley, 1992

REFERENCES:

1. Smart Structures: Analysis and Design, A. V. Srinivasan, D. Michael McFarland, Cambridge University Press, 2009
2. Smart Materials and Technologies: For the Architecture and Design Professions, Michelle Addington and Daniel L. Schodek, Routledge 2004
3. Smart Structures and Materials, Brian Culshaw, Artech House – Borton, London, 1996

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VIII Semester

L	T/P/D	C
3	0	3

(19OE1CE04) INTELLIGENT TRANSPORTATION SYSTEM

COURSE PRE-REQUISITES: Smart Cities Planning and Development, Green Building Technology, Smart Materials and Structures

COURSE OBJECTIVES:

- To understand ITS architecture and standards
- To apply appropriate ITS technology depending upon site specific conditions
- To design and implement ITS components
- To understand concept and application of Automated Highway Systems

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Differentiate different ITS user Services

CO-2: Apply ITS for road user safety

CO-3: Interpret importance of AHS in ITS

CO-4: Extend future research and special project

UNIT – I:

Introduction To ITS: System Architecture, Standards, Database – Tracking Database – Commercial Vehicle Operations – Intelligent Vehicle Initiative - Metropolitan ITS – Rural ITS – ITS for Rail network.

UNIT – II:

ITS Travel Management: Autonomous Route Guidance System – Infrastructure based systems – Telecommunications – Vehicle – Roadside communication – Vehicle Positioning System – Electronic Toll Collection – Electronic Car Parking

UNIT – III:

ITS Designs: Modeling and Simulation Techniques - Peer – to – Peer Program – ITS for Road Network – System Design – Mobile Navigation Assistant – Traffic Information Center – Public Safety Program.

UNIT – IV:

Introduction to Automated Highway Systems: Evolution of AHS and Current Vehicle Trends - Vehicles in Platoons – Aerodynamic Benefits - Integration of Automated Highway Systems – System Configurations - Step by Step to an Automated Highway System.

UNIT – V:

Evaluation and Assessment of AHS: Spacing and Capacity for Different AHS Concepts – Communication Technologies for AHS - The Effects of AHS on the Environment – Regional Mobility - Impact Assessment of Highway Automation.

UNIT – VI:

Implementation of ITS: ITS programs globally- overview of ITS in developed countries and developing countries – ITS at Toll Plazas – Parking lots – Highways.

TEXT BOOKS:

1. Intelligent Transport Systems Handbook: Recommendations for World Road Association (PIARC), Kan Paul Chen, John Miles, 2000
2. Intelligent Transport Systems – Cases and Policies, Roger R. Stough, Edward Elgar, 2001
3. Intermodal Freight Transport, David Lowe, Elsevier Butterworth-Heinemann Publishers, 2005

REFERENCES:

1. Positioning Systems in Intelligent Transportation Systems, Chris Drane and Chris Rizos, Artech House Publishers, London, 2000
2. Perspectives on Intelligent Transport Systems, Joseph M. Sussman, Springer Publishers, 2000
3. Intelligent Transport System, Intelligent Transportation Primer, Washington, US, 2001

WASTE MANAGEMENT

WASTE MANAGEMENT

The courses such as solid waste management (SWM), hazardous waste management (HWM), waste to energy (WTE) and intelligent waste management and recycling system (IWM&RS) are the courses available in the waste management track stream which having a potential syllabus content to meet out the industrial and research needs.

Solid waste management is an interesting track course which actual highlights the day-to-day problems where everybody is facing due to the improper management of industrial, domestic and household waste. Further, the enthusiastic aspects involved in the track courses such as: awareness on its impact over on environment, formal or scientific way of handling and management of waste and disposal scenarios.

In hazardous waste management course, handling and management of nuclear waste at national and international level have been highlighted. Further, the content enlightens about the legal process of state, central and industrial responses toward any emergency situations arise by hazardous waste. Finally, it deals about natural resource damage assessment and restoration.

Waste to energy is a pioneering course available in the track; it is one of the interesting and mindboggling course in the track which highlights the importance of converting the waste materials into wealth. It gives enough space to understand the basic process technologies in a theoretical and industrial way such as: thermal, chemical and biological conversion process. From the above, biological conversion process is in its embryonic state and having potential to expands its technological wings in the near future and having enormous scope of industrial applications where students can be benefited. Finally, conversion devices is an innovative module have been framed to explore the young minds in the line of designing and creating a demand based conversion device products which even lays an entrepreneurial pathway to them.

First of its kind, even at both international and national level a dedicated and extensive course for intelligent waste management and recycling system have been framed with conventional and advanced modules. It is really an interesting course where a student can apply his/her innovative creations to solve the existing and futuristic problems in a smart way with the help of smart tools. Optimistic modules such as: life cycle assessment and carbon-footprint-based IWMS, principles of systems engineering and regulatory frameworks have been incorporated to meet out the international requirements.

In the pathway of exploring the fundamentals and basic knowledges about the course, the six units of all the courses have been formulated keeping in the mind that the students can be able to competitive among the international community at the end of semester. In this context, comprehensive theoretical and industrial processes have been incorporated in each and every module of courses. Further, it is highly believed that the framed syllabus modules having 100% industrial applications

which can make the students to feel motivated, satisfied and confidence to compete with the international community.

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. V Semester

L	T/P/D	C
3	0	3

(19OE1CE05) SOLID WASTE MANAGEMENT

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To understand the concepts of solid waste management
- To remember the characteristics of solid waste and source reduction techniques
- To acquire the knowledge & skills in the collection, storage, transport and engineering principles of solid waste
- To remember and understand the treatment, disposal and recycling and various laws and regulation of solid waste management

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Apply the fundamental concepts of solid waste management

CO-2: Apply the acquired knowledge to resolve the practical problems on source reduction

CO-3: Apply the knowledge on collection, storage, transport and waste processing of solid waste in real time situation

CO-4: Impart the gained knowledge and skills and various laws & regulations on treatment of SW in real time societal problems

UNIT – I:

Sources and Classification: Types and Sources of solid and hazardous wastes - Need for solid and hazardous waste management – Elements of integrated waste management and roles of stakeholders - Financing and Public Private Participation for waste management- Integrated solid waste management.

UNIT – II:

Waste Characterization and Source Reduction: Waste generation rates and variation - Composition, physical, chemical and biological properties of solid wastes – Hazardous Characteristics – TCLP tests – waste sampling and characterization plan - Source reduction of wastes –Waste exchange - Extended producer responsibility - Recycling and reuse.

UNIT – III:

Storage, Collection and Transport of Wastes: Handling and segregation of wastes at source – storage and collection of municipal solid wastes – Analysis of Collection systems - Need for transfer and transport – Transfer stations Optimizing waste allocation– compatibility, storage, labeling and handling of hazardous wastes – hazardous waste manifests and transport.

UNIT – IV:

Waste Processing Technologies: Objectives of waste processing – material separation and processing technologies – biological and chemical conversion technologies – methods and controls of Composting - thermal conversion technologies and energy recovery – incineration – solidification and stabilization of hazardous wastes-treatment of biomedical wastes - Health considerations in the context of operation of facilities.

UNIT – V:

Waste Disposal: Waste disposal options – Disposal in landfills - Landfill Classification, types and methods – site selection - design and operation of sanitary landfills, secure landfills and landfill bioreactors – leachate and landfill gas management – landfill closure and environmental monitoring – Rehabilitation of open dumps-remediation of contaminated sites.

UNIT – VI:

Regulatory Frameworks: Salient features of Indian legislations on management and handling of municipal solid wastes, hazardous wastes, biomedical wastes, nuclear wastes - lead acid batteries, electronic wastes, plastics waste, bio-medical waste, construction and demolition waste and fly ash waste.

TEXT BOOKS:

1. Integrated Solid Waste Management, George Tchobanoglous, Hilary Theisen and Samuel A, Vigil, McGraw-Hill International Edition, New York, 1993
2. CPHEEO, Manual on Municipal Solid Waste Management, Central Public Health and Environmental Engineering Organization, Government of India, New Delhi, 2014

REFERENCES:

1. Handbook of Solid Waste Management, Frank Kreith, George Tchobanoglous, McGraw-Hill, 2002
2. Waste Management Practices, John Pichtel, CRC Press, Taylor and Francis Group, 2014
3. Municipal Solid Waste Management, Processing, Energy Recovery, Global Examples, P. Jayarama Reddy, BS Publications, CRC Press, Taylor and Francis Group, 2011
4. Gol, Ministry of Environment and Forest and Climate Change, Various Recent Laws and Rules of Solid Waste Management

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VI Semester

L	T/P/D	C
3	0	3

(19OE1CE06) HAZARDOUS WASTE MANAGEMENT

COURSE PRE-REQUISITES: Solid Waste Management

COURSE OBJECTIVES:

- To understand the concepts of hazardous waste management
- To understand the principle of waste characterization, storage, transport and processing
- To understand the principles of nuclear waste and Hazardous Management (HM) and emergency Response
- To understand the principle and process of landfills and natural resource Damage Assessment & Restoration

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Apply the fundamental concepts of hazardous waste management

CO-2: Apply the knowledge to resolve the problems on storage, transport and processing

CO-3: Apply the knowledge to resolve the practical problems on nuclear waste and HM & emergency response

CO-4: Impart the gained knowledge and skills to resolve the practical problems on landfills and natural resource damage assessment & restoration on field

UNIT – I:

Introduction: Need for hazardous waste management – Sources of hazardous wastes – Effects on community – terminology and classification – Storage and collection of hazardous wastes – Problems in developing countries – Protection of public health and the environment.

UNIT – II:

Waste Characterization, Storage, Transport and Processing: Hazardous Waste Characterization and Definable Properties - Analytical- Analytical methods – Hazardous waste inventory- Source reduction of hazardous wastes - Handling and storage of Hazardous wastes –Waste Compatibility Chart – Hazardous Waste Transport- Manifest system – Transboundary movement of wastes – Basal Convention – Hazardous waste treatment technologies – Physical, chemical and thermal treatment of hazardous waste – Solidification – Chemical fixation – Encapsulation – Incineration.

UNIT – III:

Nuclear Waste: Characteristics – Types – Nuclear waste – Uranium mining and processing – Power reactors – Refinery and fuel fabrication wastes – spent fuel –

Management of nuclear wastes – Decommissioning of Nuclear power reactors – Health and environmental effects.

UNIT – IV:

Management of Hazardous Wastes: Identifying a hazardous waste – methods – Quantities of hazardous waste generated – Components of a hazardous waste management plan – Hazardous waste minimization – Disposal practices in Indian Industries – Future challenges - Emergency Response - National Response Team and Regional Response Teams; National Contingency Plan and Regional Contingency Plans; National Response Center; State, Local and Industry Response Systems.

UNIT – V:

Secure Landfills: Hazardous waste landfills – Site selections – landfill design and operation – Regulatory aspects – Liner System- Liners: clay, geomembrane, HDPE, geonet, geotextile – Cover system- Leachate Collection and Management – Environmental Monitoring System- Landfill Closure and post closure care - Underground Injection Wells.

UNIT – VI:

Natural Resource Damage Assessment and Restoration: Natural Resource Damage Assessment Laws and Regulations - Central and State government agencies - Damage Assessment and Restoration Procedures - Groundwater Hydrology and Contamination Processes - Groundwater Contamination Detection, Analysis and Monitoring - Overview of CERCLA - Remedial Action Process and RCRA Correction Action Program - Preliminary Assessments and Site Inspections - Hazard Ranking System - National Priorities List - State Priorities List - Remedial Investigations and Feasibility Studies - Records of Decision and the Administrative Process - Remedial Design - Remedial Action - NPL Deletion Process.

TEXT BOOKS:

1. Hazardous Waste Management, Charles A. Wentz., 2nd Edition, McGraw-Hill International, 1995
2. Standard Handbook of Hazardous Waste Treatment and Disposal, Harry M. Freeman, McGraw-Hill, 1997

REFERENCES:

1. Hazardous Waste (Management and Transboundary Movement) Rules, Ministry of Environment and Forests, Government of India, New Delhi
2. Guidelines and Criteria for Hazardous Waste Landfills and Hazardous Waste Treatment Disposal Facilities, Central Pollution Control Board, New Delhi, 2010
3. Hazardous Waste Management, Anjaneyulu
4. Hazardous Waste Management, M. LaGrega and others, McGraw-Hill Publication

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VII Semester

L	T/P/D	C
3	0	3

(19OE1CE07) WASTE TO ENERGY

COURSE PRE-REQUISITES: Solid Waste Management, Hazardous Waste Management

COURSE OBJECTIVES:

- To understand the concepts of energy from waste
- To understand the principle and process of thermal conversion technology (TCT)
- To understand the principle and process of chemical and biological conversion technology (CCT & BCT)
- To understand the principles and processes of biomass energy technology (BET) and conversion process and devices (P&D) for solid wastes

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Apply the fundamental concepts of energy from waste

CO-2: Apply the acquired knowledge to resolve the practical problems on TCT

CO-3: Apply the knowledge to resolve the practical problems on CCT and BCT

CO-4: Impart the gained knowledge and skills to resolve the practical problems on BET and P&D

UNIT – I:

Introduction to Energy from Waste: Classification of waste as fuel – agro based, forest residue, industrial waste, MSW – conversion devices – incinerators, gasifiers, digesters, Environmental monitoring system for land fill gases, Environmental impacts; Measures to mitigate environmental effects due to incineration.

UNIT – II:

Thermal Conversion Technologies: Fundamentals of thermal processing – combustion system – pyrolysis system – gasification system – environmental control system – energy recovery system – incineration.

UNIT – III:

Chemical Conversion Technologies: Acid & Alkaline hydrolysis – hydrogenation; solvent extraction of hydrocarbons; solvolysis of wood; biocrude; biodiesel production via chemical process; catalytic distillation; transesterification methods; Fischer-Tropsch diesel; chemicals from biomass - various chemical conversion processes for oil, gas, cellulose acetate.

UNIT – IV:

Biological Conversion Technologies: Nutritional requirement for microbial growth – types of microbial metabolism – types of microorganisms – environmental requirements – aerobic biological transformation – anaerobic biological

transformation – aerobic composting – low solid anaerobic digestion – high solid anaerobic digestion – development of anaerobic digestion processes and technologies for treatment of the organic fraction of MSW – Biodegradation and biodegradability of substrate; biochemistry and process parameters of biomethanation - other biological transformation processes.

UNIT – V:

Biomass Energy Technologies: Biomass energy resources – types and potential; Energy crops - Biomass characterization (proximate and ultimate analysis); Biomass pyrolysis and gasification; Biofuels – biodiesel, bioethanol, Biobutanol; Algae and biofuels; Pellets and bricks of biomass; Biomass as boiler fuel; Social, economic and ecological implications of biomass energy.

UNIT – VI:

Conversion Devices: Combustors (Spreader Stokes, Moving grate type, fluidized bed), gasifier, digesters. Briquetting technology: Production of RDF and briquetted fuel. Properties of fuels derived from waste to energy technology: Producer gas, Biogas, Ethanol and Briquettes – conversion process with basic device formulation for agricultural residues and wastes including animal wastes; industrial wastes; municipal solid wastes; E-waste; Bio-medical waste; C&D waste; plastic waste and batteries waste.

TEXT BOOKS:

1. Integrated Solid Waste Management, George Tchobanoglous, Hilary Theisen and Samuel A., Vigil, Mc-Graw Hill International Edition, New York, 1993
2. Energy from Waste - An Evaluation of Conversion Technologies, C. Parker and T. Roberts (Ed.), Elsevier Applied Science, London, 1985

REFERENCES:

1. Introduction to Biomass Energy Conversion, Capareda S., CRC Press, 2013
2. Thermo-chemical Processing of Biomass: Conversion into Fuels, Chemicals and Power, Brown R. C. and Stevens C., Wiley and Sons, 2011
3. Biomass Conversion Processes for Energy and Fuels, Sofer, Samir S. (Ed.), Zaborsky, R. (Ed.), New York, Plenum Press, 1981
4. Energy Recovery from Municipal Solid Waste Thermal Conversion Technologies, P. Jayarama Reddy, CRC Press, Taylor & Francis Group, London, UK, 2016

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VIII Semester

L	T/P/D	C
3	0	3

(19OE1CE08) INTELLIGENT WASTE MANAGEMENT SYSTEM AND RECYCLING SYSTEM

COURSE PRE-REQUISITES: Solid Waste Management, Hazardous Waste Management, Waste to Energy

COURSE OBJECTIVES:

- To understand the concepts of Solid waste
- To understand the principle and process of IWMS Tools
- To understand the applications of IoT, ML, DL, BC and LCA & Carbon Foot Print (CFP) based SWM
- To understand the principles of Process Systems Engineering (PSE) and various laws and regulation of SWM

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Apply the fundamental concepts of Solid waste

CO-2: Apply the knowledge to resolve the practical problems with the help of IWMS Tools

CO-3: Apply the knowledge of IoT, ML, DL, BC and LCA & CFP to resolve the practical problems in SWM

CO-4: Impart the PSE knowledge and various laws and regulation to resolve the practical problems in SWM

UNIT – I:

Introduction to Solid Waste: Sources, Generation, Classification and Types of Solid Waste – Biomedical Waste – E-Waste – Construction and Demolition Waste – Plastic Waste – Batteries Waste – Hazardous Waste - Waste Management Through Waste Hierarchy: Reduce, Reuse, Recycle, Recover, and Disposal - Waste Operational Units: Equipment and Facilities: Collection and Transportation - Mechanical Treatment - Biological Treatment - Thermal Treatment – Disposal.

UNIT – II:

Introduction to IWMS Tools: Introduction – Need of the IWMS – functional elements of IWMS – Ultrasonic Sensor, Arduino Board, GSM Module, Bread Board, Power Supply (Battery) – Jump Wires - Navigation system – Cloud Services - Zero Waste Principle.

UNIT – III:

Applications in Intelligent Waste Management System: Introductory Applications of IoT, Machine Learning, Deep Learning and Block Chain Technology in Waste Characterization and Source Reduction, Storage, Collection and Transport of Wastes, Waste Processing Technologies and Waste Disposal.

UNIT – IV:

Life Cycle Assessment and Carbon-Footprint-Based IWMS: Phases of Life Cycle Assessment: Goal and Scope Definition - Life Cycle Inventory - Life Cycle Impact Assessment – Interpretation - LCA Waste Management Software - Umberto Software - SimaPro Software - LCA Assessment Methodology: Life Cycle Inventory Analysis - Life Cycle Impact Assessment – Interpretation - Sensitivity Analysis - Carbon-Footprint-Based SWM - The Global-Warming Potential Impact - GHG Accounting - GWP Assessment for Solid Waste Management.

UNIT – V:

Principles of Systems Engineering: Systems Engineering Principles and Tools for SWM - Planning Regional Material Recovery Facilities - Optimal Planning for Solid Waste Collection, Recycling, and Vehicle Routing - Multiattribute Decision Making with Sustainability Considerations - Decision Analysis for Optimal Balance between Solid Waste Incineration and Recycling Programs - Environmental Informatics for Integrated Solid Waste Management - Future Perspectives.

UNIT – VI:

Regulatory Frameworks: Salient features of Indian legislations on management and handling of municipal solid wastes, hazardous wastes, biomedical wastes, nuclear wastes - lead acid batteries, electronic wastes, plastics waste, bio-medical waste, construction and demolition waste and fly ash waste.

TEXT BOOKS:

1. Sustainable Solid Waste Management - A Systems Engineering Approach, Ni-Bin Chang and Ana Pires, IEEE & John Wiley & Sons, Inc., Hoboken, New Jersey, 2015
2. Integrated Solid Waste Management, George Tchobanoglous, Hilary Theisen and Samuel A., Vigil, McGraw-Hill International Edition, New York, 1993

REFERENCES:

1. Manual on Municipal Solid Waste Management, CPHEEO, Central Public Health and Environmental Engineering Organization, Government of India, New Delhi, 2014
2. Smart Waste Management-Nutshell, Vishal Gupta, Amazon.com Services LLC, September 11, 2017
3. Recyclable Household Waste Management System for Smart Home in IOT, Manpreet Kaur & Dr. Kamaljit Singh Saini, Independently Published, June 12, 2018
4. GoI, Ministry of Environment and Forest and Climate Change, Various Recent Laws and Rules of Solid Waste Management

GREEN ENERGY

1. RENEWABLE ENERGY SOURCES

What we are studying?

The climate landscape is changing rapidly, and new technologies and solutions keep arising to respond to global and local challenges.

Renewable energy sources course makes you discover how Solar Thermal Energy conversion system works. It makes you understand how a Solar Photo voltaic generation system generates electricity. Scope of the course also includes wind energy generation. It also navigates you through Biomass and geo thermal energy generation systems.

Job opportunities:

When it comes to the hottest and most buzzing careers in the 21st century, the majority of people think of hardcore technical domains such as data science, machine learning & artificial intelligence. Few people might also come up with biotechnology (or biosciences). But, quite often people forget about one of the dark horses – the Renewable Energy sector. Even [Bill Gates lobbied for the Energy sector as one of the top three career choices for making an impactful career.](#)

Reference:

<https://www.stoodnt.com/blog/careers-in-renewable-energy-job-opportunities-fields-of-study-and-top-universities/>

2. RENEWABLE ENERGY TECHNOLOGIES

Within Crisis, there are seeds of opportunity..! We are at the wedge of fossil fuel end. After few years you can witness fuel crisis all over the world, as an engineer one must aware of the solution. To design sustainable systems those last for decades, one must use renewable energy as main or auxiliary source of energy. The application may be electrical or mechanical or chemical, one must convert energy from renewable source into electricity for ease of use.

Renewable Energy Technologies course will introduce you to Different types of Solar PV systems and their characteristics. Students will know the functionality of Power Converters such as Inverters etc., through block diagram approach. Fuel cell technology, which is one of the solutions for energy crisis will be discussed in detail. Course will conclude by discussing impact of PV panel production on environment and disposal of it.

Job Opportunities:

Green jobs in the renewable energy sector are expected to touch new figures with 6 digit monthly income. Following link may describe the interesting interdisciplinary careers for budding engineers.

Reference:

<https://www.businessinsider.in/slideshows/miscellaneous/21-high-paying-careers-for-people-who-want-to-save-the-planet-and-also-have-job-security/slidelist/70677782.cms#slideid=70677804>

3. ENERGY STORAGE TECHNOLOGIES

Battery technology is an essential skill for every engineer in present scenario. Course on energy storage technologies will enable student to, Design storage system Residential loads integrated to Renewable and storage systems for Electric Vehicles. It will make student to understand various electrochemical storages such as Lead acid, Li Ion cell etc. and their characteristics. The course enables student to compare non-electric, electric storage systems and analyze application of them to various domains.

Job opportunities:

Upon successful completion of course student will enhance the chances of getting into EV industry , which almost open fact. Job Profiles include

- i. Battery algorithms engineer
- ii. Battery management engineer
- iii. Battery modeling expert
- iv. Design engineer – EV

4. ENERGY MANAGEMENT AND CONSERVATION

Energy Management And Conservation course is mainly intended to monitor Energy consumption of industries and to manage energy systems. This course also deals with methods of improving efficiency of electric machinery and to design a good illumination system. It also teaches student calculate pay back periods for energy saving equipment.

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. V Semester

L	T/P/D	C
3	0	3

(19OE1EE01) RENEWABLE ENERGY SOURCES

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To understand the role of solar power
- To know components of PV system conversion
- To learn Operation of windmills
- To understand the principle operation of biomass and geo thermal energy systems

COURSE OUT COMES: After completion of the course, the student should be able to

CO-1: Understand Solar Thermal Energy conversion systems

CO-2: Understand Solar Photo voltaic systems

CO-3: Analyze wind energy conversion system

CO-4: Understand the principle operation of Biomass and geo thermal energy systems

UNIT – I:

Principles of Solar Radiation: Role and potential of new and renewable source, the solar energy option, Environmental impact of solar power, physics of the sun, The apparent motion of the sun, the solar constant, extraterrestrial and terrestrial solar radiation, solar radiation on tilted surface, instruments for measuring solar radiation and sunshine, solar radiation data.

UNIT – II:

Solar Thermal Energy Conversion:

Solar Heating: Some basic calculations, The performance of solar heating devices, Evaluation of sunlight received by a collector, Flat solar panels - Different technologies of thermal solar collectors-Evaluation of the performance of solar collectors- Selective coatings for collectors and glazing, Solar heating systems -Individual and collective solar water heaters- Combined solar systems for the heating of buildings

Power Stations: Concentric Solar Power Plants- Concentrating systems- Components for production of heat and conversion into electricity

UNIT – III:

Solar PV Conversion: The PV Cell-Crystalline Solar cells-Thin film solar cell, Module, Array, Equivalent Electrical circuit, Open circuit voltage and Short circuit current, I-V, P-V Curves, Array design- Sun angle- effect of Temperature-Sun tracking, PV system components

UNIT – IV:

Wind Energy: Sources and potentials, horizontal and vertical axis windmills, performance characteristics, Betz criteria, Maximum power Tracking of wind mills, and peak power operation Site selection of Wind mills, working Induction generator (Principle only)

UNIT – V:

Bio-Mass: Principles of Bio-Conversion, Anaerobic/aerobic digestion, types of Bio-gas digesters, gas yield, combustion characteristics of bio-gas, utilization for cooking, I.C. Engine operation and economic aspects.

UNIT – VI:

Geothermal & Ocean Energy: Resources, types of wells, methods of harnessing the energy (brief discussion) potential in India. OTEC, Principles utilization, setting of OTEC plants, thermodynamic cycles. Tidal and wave energy: Potential and conversion techniques, mini-hydel power plants, and their economics.

TEXT BOOKS:

1. Non-Conventional Energy Sources, G. D. Rai, Khanna Publishers
2. Renewable Energies, John Claude Sabbonedere, ISTE & John Wiley Publishers, 2007
3. Renewable Energy Resources, Twidell & Wier, CRC Press (Taylor & Francis), 2016

REFERENCE:

1. Wind & Solar Power Systems, Mukund R. Patel, CRC Press, 2003

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VI Semester

L	T/P/D	C
3	0	3

(19OE1EE02) RENEWABLE ENERGY TECHNOLOGIES

COURSE PRE-REQUISITES: Renewable Energy Sources

COURSE OBJECTIVES:

- To provide necessary knowledge about the modeling, design and analysis of various PV systems
- To show that PV is an economically viable, environmentally sustainable alternative to the world's energy supplies
- To understand the power conditioning of PV and WEC system's power output

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Model, analyze and design various photovoltaic systems

CO-2: Know the feasibility of PV systems as an alternative to the fossil fuels

CO-3: Design efficient stand alone and grid connected PV and WEC power systems

UNIT – I:

Behavior of Solar Cells-Basic Structure and Characteristics: Types - equivalent circuit-modeling of solar cells including the effects of temperature, irradiation and series/shunt resistances on the open-circuit voltage and short-circuit current-Solar cell arrays- PV modules-PV generators- shadow effects and bypass diodes- hot spot problem in a PV module and safe operating area.

UNIT – II:

Types of PV Systems: Grid connected PV systems- Net-metering- Estimation of actual AC output power from PV systems

Stand-alone system- Approach to designing an off-grid PV system with battery- with battery and diesel generator- Stand-alone solar water pumping system- Sizing/designing PV water pumping system- Problems

UNIT – III:

Power Converters for PV and Wind: Basic switching devices, AC-DC Rectifier, DC-AC inverter (Basic operation), DC-DC converter - Buck, Boost converters Basic operation, Battery charger (Basic operation), grid interface requirements in Renewable energy integration

UNIT – IV:

Maximum Power Point Tracking: Various Sources of Losses in PV system, Charge Control in Battery Backed PV Systems, Maximum Power Point Tracking (MPPT)- Role of DC-DC converter in MPP tracking- Perturb and Observe Method-pseudo program for P&O method, Advanced Issues & Algorithms- search steps-variable step size algorithm.

UNIT – V:

Fuel Cell Technology: History of Fuel cells, Fuel Cell Vehicle Emissions, Hydrogen safety factors, Principle of Operation- Fuel cell Model- cell voltage, Power and efficiency of fuel cell, Various types of fuel cells, Various storage systems for Hydrogen, Applications

UNIT – VI:

Solar Thermal Electricity Generation: Sterling Engine, Solar Pond, Solar Chimney

Solar PV System Environment Impact: Potential Hazards in production of PV cell, Energy payback and CO₂ emission of PV systems, Procedure for decommissioning of PV plant, Future Trends of Wind Energy system

TEXT BOOKS:

1. Handbook of Renewable Energy Technology, Ahmed F. Zobaa, World Scientific Publishing Company, 2011
2. Wind and Solar Power Systems Design, Analysis, and Operation, Patel M. R., 2nd Edition, CRC Press, New York, 2005
3. Practical Handbook of Photovoltaics - Fundamentals and Applications, Augustin McEvoy, Tom Markvart, T. Markvart, L. Castaner, Elsevier Science, 2003

REFERENCES:

1. Electric Powertrain - Energy Systems, Power Electronics & Drives for Hybrid, Electric & Fuel Cell Vehicles, Goodarzi, Gordon A., Hayes, John G, John Wiley & Sons, 2018

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VII Semester

L	T/P/D	C
3	0	3

(19OE1EE03) ENERGY STORAGE TECHNOLOGIES

COURSE PRE-REQUISITES: Renewable Energy Sources, Renewable Energy Technologies

COURSE OBJECTIVES:

- To understand Techno economic analysis of various storage systems
- To know Feasibility of different storage technologies
- To learn operation of several electrochemical storage systems
- To understand Functionality of non-electric storage systems

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Design storage system Residential loads integrated to Renewable and storage systems for Electric Vehicles

CO-2: Understand various electrochemical storage system

CO-3: Understand terminology and characteristics of Electro chemical systems

CO-4: Compare non-electric and electric storage system

CO-5: Analyze application of storage systems to various domains

UNIT – I:

Techno-economic Analysis of Various Energy Storage Technologies: Electrical Energy Storage (EES)-Definition-Role, Energy storage components, Applications and Technical support, Financial Benefits of EES, Techno economic analysis, Classification of Energy Storage systems, Comparison

UNIT – II:

Estimation of Energy Storage and Feasibility Analysis: Background-Solar Power-Wind Power (Brief discussion), Estimation-daily residential load-daily available solar energy-daily available wind energy-Importance, Estimation of Storage sizing- Steps for Storage sizing- Grid connected residential PV-grid connected residential Wind-hybrid system, Feasibility analysis of Storage systems- Various Terms involved- Case study of comparison between Off grid and grid connected systems

UNIT – III:

Electro Chemical Storage: Standard Batteries- Lead Acid- VRLA - Ni-cd, Modern Batteries- Ni MH- Li Ion, Flow Batteries – Br₂ Zn-Vanadium Redox, Battery composition, construction, Principle of operation, Types, Advantages and disadvantages to above batteries.

UNIT – IV:

Terminology & Characteristics: Battery Terminology, Capacities, Definitions of various characteristics, Different States of charge-DOD-SOC-SOE-SOH-SOF, Resistance, Battery Design, Battery Charging, Charge Regulators, Battery Management, General Equivalent Electrical Circuit, Performance Characteristics

UNIT – V:

Non-Electric Storage Technologies: Flywheel, Energy Relations, Flywheel System Components, Benefits of Flywheel over Battery, Superconducting Magnet Energy Storage, Compressed Air Energy storage, Overview Thermal Energy Storage. Capacitor bank storage, Comparison of storage Technologies

UNIT –VI:

Applications: Domains of applications of Energy storage- Starter-Traction-stationary-mobile or nomadic, Review of storage requirements, Storage for Electric Vehicle application, Storage for hybrid vehicle-Regenerative Braking-Super capacitor-hybrid capacitor

TEXT BOOKS:

1. Energy Storage Technologies and Applications, Ahmed Faheem Zobaa, InTech Publishers, 2013
2. Lithium Batteries and Other Electrochemical Storage Systems, Christian Glaize, Sylvie Geniès, ISTE & John Wiley, 2013
3. Wind and Solar Power Systems, Mukund R. Patel, 2nd Edition, CRC Press, 2006

REFERENCES:

1. Rechargeable Batteries Applications Handbook, EDN Series for Design Engineers, Elsevier

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VIII Semester

L	T/P/D	C
3	0	3

(19OE1EE04) ENERGY MANAGEMENT AND CONSERVATION

COURSE PRE-REQUISITES: Renewable Energy Sources, Renewable Energy Technologies, Energy Storage Technologies

COURSE OBJECTIVES:

- To understand the necessity of conservation of energy
- To Know the methods of energy management
- To identify the factors to increase the efficiency of electrical equipment
- To know the benefits of carrying out energy audits

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: To conduct energy audit of industries

CO-2: To manage energy systems

CO-3: To specify the methods of improving efficiency of electric motor

CO-4: To improve power factor and to design a good illumination system

CO-5: To calculate pay back periods for energy saving equipment

UNIT – I:

Basic Principles of Energy Audit: Energy audit- definitions, concept, types of audit, energy index, cost index, pie charts, Sankey diagrams, load profiles, Energy conservation schemes- Energy audit of industries- energy saving potential, energy audit of process industry, thermal power station, building energy audit

UNIT – II:

Energy Management: Principles of energy management, organizing energy management program, initiating, planning, controlling, promoting, monitoring, reporting- Energy manager, Qualities and functions, language, Questionnaire - check list for top management

UNIT – III:

Energy Efficient Motors: Energy efficient motors, factors affecting efficiency, loss distribution, constructional details, characteristics - variable speed, variable duty cycle systems, RMS hp- voltage variation-voltage unbalance- over motoring- motor energy audit

UNIT – IV:

Power Factor Improvement, Lighting and Energy Instruments: Power factor – methods of improvement, location of capacitors, p.f with non-linear loads, effect of harmonics on p.f., p.f motor controllers – simple problems

UNIT – V:

Lighting Energy Audit and Energy Instruments: Good lighting system design and practice, lighting control, lighting energy audit - Energy Instruments- watt meter, data loggers, thermocouples, pyrometers, flux meters, tongue testers, application of PLC's

UNIT – IV:

Economic Aspects and Analysis: Economics Analysis-Depreciation Methods, time value of money, rate of return, present worth method, replacement analysis, life cycle costing analysis.

UNIT – VI:

Analysis of Energy Efficient Motor: Energy efficient motors- calculation of simple payback method, net present worth method- Power factor correction, lighting - Applications of life cycle costing analysis, return on investment.

TEXT BOOKS:

1. Energy Management, W. R. Murphy & G. Mckay, Butterworth-Heinemann Publications
2. Energy Management, Paul o' Callaghan, 1st Edition, McGraw-Hill Book Company, 1998

REFERENCES:

1. Energy Efficient Electric Motors, John C. Andreas, 2nd Edition, Marcel Dekker Inc. Ltd., 1995
2. Energy Management Handbook, W. C. Turner, John Wiley and Sons
3. Energy Management and Good Lighting Practice: Fuel Efficiency Booklet12-EEO

3D PRINTING AND DESIGN

3D PRINTING AND DESIGN

3D Printing is a process for making a physical object from a three-dimensional digital model by laying down many successive thin layers of a material. It brings a digital CAD model into its physical form by adding layer by layer of materials. Thus called 'Additive Manufacturing'. It is the opposite of subtractive manufacturing i.e., removing material from an object using a mechanical machine. It enables to produce complex shapes using less material than traditional manufacturing methods. There are several different techniques to 3D print an object. It saves time through prototyping and is also responsible for manufacturing impossible shapes. Due to these, it has many applications in different fields like consumer products (eyewear, footwear, design, furniture, industrial products (manufacturing tools, prototypes, functional end-use parts, dental products, prosthetics, architectural scale models, reconstructing fossils, replicating ancient artefacts, reconstructing evidence in forensic pathology etc.

3D printing has good prospects from career perspective. Various positions that could be available are CAD designers, engineers, technical developers, software developers, electronics engineers, etc.

This OE track consists of 04 courses and is designed with an objective to provide an overview of all the constituents of 3D Printing starting from elements of CAD that are needed to create CAD models, followed by basics of 3D Printing required for setting the parameters, then the machines and tools used in 3D Printing for thorough understanding of systems and processes and finally the reverse engineering of 3D printing models from actual objects.

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. V Semester

L	T/P/D	C
3	0	3

(19OE1ME01) ELEMENTS OF CAD

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To understand the basics of CAD and devices used
- To know the various types of modeling used in CAD
- To appreciate the concept of feature-based modeling and geometric transformations
- To comprehend the assembly modeling procedure and data exchange formats

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Know the fundamentals of CAD and devices used

CO-2: Identify the types of CAD modeling techniques and utilize them

CO-3: Evaluate the objects or models using geometric transformations and manipulations

CO-4: Perform the assembly modeling and assess the various data exchange formats

UNIT – I:

Fundamentals of CAD: Introduction to Computer Aided Design (CAD), Design process, Application of computers for Design and Manufacturing, Benefits of CAD, Brief overview of computer peripherals for CAD.

UNIT – II:

Geometric Modeling: Introduction to Geometric Model, Types of modeling, Curve representation

Wireframe Modeling: Introduction, advantages, limitations and applications, Wire frame entities-analytic and synthetic, Basic definitions of Cubic, Bezier and B-spline curves

UNIT – III:

Surface Modeling: Introduction, advantages, limitations and applications, surface entities, Basic definitions of analytic surfaces - planar surface, ruled surface, tabulated cylinder, surface of revolution; Basic definitions of synthetic surfaces - Bezier surface, B-spline surface

UNIT – IV:

Solid Modeling: Introduction, advantages, limitations and applications, Solid Entities, Solid Representation schemes – Boundary Representation (B-Rep) scheme, Constructive Solid Geometry (CSG) scheme.

Feature-based Modeling: Introduction, Feature entities, Feature representation, 3D Sketching, Parameter, Relations and Constraints

UNIT – V:

Geometric Transformations: Introduction to 2D & 3D transformations, Brief treatment on Translation, Scaling, Reflection and Rotation using Homogeneous and concatenated transformations

Manipulations: Displaying, Segmentation, Trimming, Intersection, Projection

UNIT – VI:

Assembly Modeling: Introduction, Assembly modeling, Assembly Tree, Mating Conditions, Bottom-up and Top-down approach

Product Data Exchange: Introduction, Graphics Standards, Types of translators, Importance of formats in 3D Printing, Data exchange formats - IGES, STEP and STL

TEXT BOOKS:

1. CAD/CAM Theory and Practice, Ibrahim Zeid, Tata McGraw-Hill
2. Mastering CAD/CAM, Ibrahim Zeid, Tata McGraw-Hill
3. CAD/CAM-Computer Aided Design and Manufacturing, Mikell P. Groover, E. W. Zimmers, Pearson Education/Prentice Hall

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VI Semester

L	T/P/D	C
3	0	3

(19OE1ME02) INTRODUCTION TO 3D PRINTING

COURSE PRE-REQUISITES: Elements of CAD

COURSE OBJECTIVES:

- To understand the need of 3D Printing
- To understand about the process chain involved in 3D Printing
- To know about the two-dimensional layer by layer techniques, solid based systems & 3D Printing data exchange formats
- To know the post processing methods involved in 3D Printing

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Summarize the importance of 3D Printing

CO-2: Explain the process chain involved in 3D Printing

CO-3: Explain about two-dimensional layer-by-layer techniques, solid based systems and 3D printing data exchange formats

CO-4: Apply the knowledge gained in the post-processing methods

UNIT – I:

Introduction to 3D Printing: Introduction to 3D Printing, 3D Printing evolution, Classification of 3D Printing, Distinction between 3D Printing & CNC Machining, Advantages of 3D Printing

UNIT – II:

Generalized 3D Printing Process Chain: Process chain, Materials for 3D Printing, Design for 3D Printing and Overview of Medical Modeling & Reverse Engineering.

UNIT – III:

Two-Dimensional Layer-By-Layer Techniques: Stereolithography (SL), Selective Laser Sintering (SLS), Selective Powder Building (SPB), Advantages and Applications.

UNIT – IV:

Solid Based Systems: Introduction, basic principles, Fused Deposition Modeling, Multi-Jet Modeling, Laminated Object Manufacturing (LOM), Advantages and Applications.

UNIT – V:

3D Printing Data Exchange Formats: STL Format, STL File Problems, Brief Overview of other translations like IGES File, HP/GL File and CT data only.

UNIT – VI:

Post-Processing: Introduction, Support Material Removal, Surface Texture Improvements, Accuracy Improvements, Aesthetic Improvements.

TEXT BOOKS:

1. Additive Manufacturing Technologies: Rapid Prototyping to Direct Digital Manufacturing, Ian Gibson, David W Rosen, Brent Stucker, Springer, 2010
2. Rapid Prototyping: Principles & Applications, Chuaa Chee Kai, Leong Kah Fai, World Scientific, 2010

REFERENCES:

1. Rapid Prototyping: Theory and Practice, Ali K. Karmani, Emand Abouel Nasr, Springer, 2006
2. Understanding Additive Manufacture: Rapid Prototyping, Rapid Tooling and Rapid Manufacture, Andreas Gebhardt, Hanser Publishers, 2013
3. Rapid Manufacturing: Advanced Research in Virtual and Rapid Prototyping, Hopkinson, N. Haque, and Dickens, Taylor and Francis, 2007

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VII Semester

L	T/P/D	C
3	0	3

(19OE1ME03) 3D PRINTING-MACHINES, TOOLING AND SYSTEMS

COURSE PRE-REQUISITES: Elements of CAD, Introduction to 3D Printing

COURSE OBJECTIVES:

- To understand the need of prototyping
- To understand about the liquid and solid based 3D printing systems
- To know about the liquid-based 3D printing systems & rapid tooling
- To know the applications of 3D Printing

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Summarize the importance of 3D Printing

CO-2: Explain the process involved in liquid and solid based 3D printing systems

CO-3: Explain about the liquid-based 3D printing systems and rapid tooling

CO-4: Adapt the knowledge gained in applications of 3D Printing

UNIT – I:

Introduction: Prototype Fundamentals, Types of Prototypes, Roles of Prototypes, Phases of Development Leading to Rapid Prototyping, Fundamentals of Rapid Prototyping.

UNIT – II:

Liquid Based 3D Printing Systems: Introduction, Principles, Processes and Applications of Solid Ground Curing, Material Jetting & Binder Jetting

UNIT – III:

Solid Based 3D Printing Systems: Introduction, Principles, Processes and Applications of Fused Deposition Modelling (FDM), Paper Lamination Technology (PLT) and Laminated Object Manufacturing (LOM)

UNIT – IV:

Laser Based 3D Printing Systems: Selective Laser Sintering (SLS)-Principle, Process and Applications, Three-Dimensional Printing- Principle, Process and Applications, Laser Engineered Net Shaping (LENS)- Principle, Process and Applications

UNIT – V:

Rapid Tooling: Introduction and need for Rapid Tooling, Overview of Indirect and Direct Processes, Applications

UNIT – VI:

3D Printing Applications: Brief overview of Applications in Design, Engineering, Aerospace Industry, Automotive Industry and Biomedical Industry

TEXT BOOKS:

1. Additive Manufacturing Technologies: Rapid Prototyping to Direct Digital Manufacturing, Ian Gibson, David W Rosen, Brent Stucker, Springer, 2010

2. Rapid Prototyping: Principles & Applications, Chuaa Chee Kai, Leong Kah Fai, World Scientific, 2010

REFERENCES:

1. Rapid Prototyping: Theory and Practice, Ali K. Karmani, Emand Abouel Nasr, Springer, 2006
2. Understanding Additive Manufacture: Rapid Prototyping, Rapid Tooling and Rapid Manufacture, Andreas Gebhardt, Hanser Publishers, 2013
3. Rapid Manufacturing: Advanced Research in Virtual and Rapid Prototyping, Hopkinson, N. Haque, and Dickens, Taylor and Francis, 2007

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VIII Semester

L	T/P/D	C
3	0	3

(19OE1ME04) REVERSE ENGINEERING

COURSE PRE-REQUISITES: Elements of CAD, Introduction to 3D Printing, 3D Printing Machines, Tooling & Systems

COURSE OBJECTIVES:

- To understand reverse engineering (RE) and its methodologies
- To comprehend data acquisition techniques for reverse engineering
- To understand integration between reverse engineering and additive manufacturing
- To know the applications of reverse engineering

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Basic understanding of reverse engineering and its methodologies

CO-2: Understanding the data acquisition techniques for reverse engineering

CO-3: Understanding of amalgamation between reverse engineering and additive manufacturing

CO-4: Adapt the knowledge gained in reverse engineering for various applications

UNIT – I:

Introduction to Reverse Engineering: Need, Definition, The Generic Process, History of Reverse Engineering, Overview of Applications

UNIT – II:

Methodologies and Techniques: Potential for Automation with 3-D Laser Scanners, Computer-aided (Forward) Engineering, Computer-aided Reverse Engineering, Computer Vision and Reverse Engineering

UNIT – III:

Data Acquisition Techniques: Contact Methods: Coordinate Measurement Machine and Robotic Arms

UNIT – IV:

Data Acquisition Techniques: Noncontact Methods: Triangulation, Structured Light and Destructive Method

UNIT – V:

Integration Between Reverse Engineering and Additive manufacturing: Modeling Cloud Data, Integration of RE and AM for Layer-based Model Generation, Adaptive Slicing Approach for Cloud Data Modeling.

UNIT – VI:

Applications:

Automotive: Workflow for Automotive Body Design, Reverse Engineering for Better Quality

Aerospace: RE in Aerospace–A Work in Progress, Reducing Costs of Hard Tooling

Medical: Orthodontics, Hearing Instruments, Knee Replacement

TEXT BOOKS:

1. Reverse Engineering: An Industrial Perspective, V. Raja and K. Fernandes, Springer-Verlag
2. Reverse Engineering, K. A. Ingle, McGraw-Hill
3. Reverse Engineering, L. Wills and P. Newcomb, 1st Edition, Springer-Verlag

REFERENCES

1. Smart Product Engineering, Michael Abramovici, Rainer Stark, Springer Berlin Heidelberg
2. Product Design: Techniques in Reverse Engineering and New Product Development, K. Otto and K. Wood, Prentice Hall, 2001

INTERNET OF THINGS

INTERNET OF THINGS

Internet of Things: The IoT creates opportunities for more direct integration of the physical world into computer-based systems, resulting in efficiency improvements, economic benefits, and reduced human exertions. *IoT is changing how we live, work, travel, and do business. It is even the basis of a new industrial transformation, known as Industry 4.0, and key in the digital transformation of organizations, cities, and society overall.* The IoT track helps students to learn about how to

- Learn different protocols and connectivity technologies used in IOT.
- Expose the various sensors and transducers for measuring mechanical quantities.
- Develop simple applications using 8051 microcontrollers.
- Understand the key routing protocols for sensor networks and their design issues.

Some of the more common career paths in the Internet of Things path are

- IoT Developer. ...
- IoT Architect...
- IoT Embedded Systems Designer...
- IoT Solutions Engineer...
- Professional in Sensors and Actuators...
- Embedded Programs Engineer...
- Safety Engineer...

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. V Semester

L	T/P/D	C
3	0	3

(19OE1EC01) SENSORS TRANSDUCERS AND ACTUATORS

COURSE PRE-REQUISITES: Engineering Physics, Electronic Measuring Instruments

COURSE OBJECTIVES:

- To expose the students to various sensors and transducers for measuring mechanical quantities
- To make the students familiar with the specifications of sensors and transducers
- To make the students identify for various sensors and transducers for various applications
- To expose the students to various actuators

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Classify and characterize various sensors and transducers

CO-2: Be familiar with the principle and working of various sensors and transducers

CO-3: Be familiar with the principle and working of various actuators

CO-4: Select proper Transducer / Sensor for a specific measurement application

CO-5: Select proper Actuator for a specific measurement application

UNIT – I:

Primary Sensing Elements and Transducers: Mechanical devices as primary detectors, mechanical spring devices, pressure sensitive primary devices, flow rate sensing elements, Transducers-electrical Transducers, classification of Transducers, characteristics and choice of Transducers, factors influencing the choice of Transducers.

UNIT – II:

Electric Transducers: Resistive transducers, Potentiometers, Strain gauges, Types of Strain gauges, Resistance thermometers, Thermistors, Thermocouples, variable Inductance Transducers, Linear Variable Differential Transformer, Synchros, Resolvers, Capacitive Transducers, Piezo electric Transducers.

UNIT – III:

Magnetic and Optical Transducers: Hall Effect Transducers, Magneto resistors, Magneto-Elastic and Magneto-Strictive Transducers, Opto electronic Transducers, Digital Encoding Transducers, Photo Optic Transducers.

UNIT – IV:

Smart Sensors and Applications: Introduction, Primary Sensors, Excitation, Amplification, Filters, Converters, Compensation, Information Coding/Processing, Data Communication, Standards for Smart Sensor Interface, the Automation. Sensors Applications: Introduction, On-board Automobile Sensors (Automotive Sensors), Home Appliance Sensors, Aerospace Sensors, Sensors for Manufacturing, Sensors for environmental Monitoring.

UNIT – V:

Mechanical and Electrical Actuators: Mechanical Actuation Systems-Types of motion, Kinematic chains, Cams, Gears, Ratchet and pawl, Belt and chain drives, Bearings, Mechanical aspects of motor selection, Electrical Actuation Systems, Electrical systems, Mechanical switches, Solid-state switches, Solenoids, D.C. Motors, A.C. Motors, Stepper motors.

UNIT – VI:

Pneumatic and Hydraulic Actuators: Pneumatic and Hydraulic Actuation Systems-Actuation systems, Pneumatic and hydraulic systems, Directional Control valves, Pressure control valves, Cylinders, Servo and proportional control valves, Process control valves, Rotary actuators.

TEXT BOOKS:

1. A Course in Electrical and Electronic Measurements and Instrumentation, A. K. Sawhney, Puneet Sawhney, 19th Edition, 2011
2. Sensors and Transducers, D. Patranabis, 2nd Edition, PHI Learning Private Limited, 2013
3. Mechatronics, W. Bolton, 7th Edition, Pearson Education Limited, 2018

REFERENCES:

1. Sensors and Actuators, Patranabis, 2nd Edition, PHI, 2013

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VI Semester

L	T/P/D	C
3	0	3

(19OE1EC02) INTRODUCTION TO MICROCONTROLLER AND INTERFACING

COURSE PRE-REQUISITES: Sensors Transducers and Actuators

COURSE OBJECTIVES:

- To differentiate various number systems
- To understanding programming concepts
- To develop simple applications using 8051 microcontrollers

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Understand basic computing concepts

CO-2: Know architecture of 8051 microcontrollers

CO-3: Program internal resources of 8051 microcontroller

CO-4: Interface peripherals to 8051 microcontroller

UNIT – I:

Introduction to Computing: Numbering and Coding Systems: Binary, Decimal, Hexadecimal and conversions, Binary and Hexadecimal Arithmetic, Complements, Alphanumeric codes. Digital Premier, Inside the Computer

UNIT – II:

Embedded System Design: Embedded system - Definition, Characteristics of embedded computing applications, Design challenges, Requirements, Specification, Architecture design, Designing hardware and software components, system integration, Design example: Model train controller.

UNIT – III:

8051 Microcontroller: Microcontrollers and Embedded Processors, Architecture and Programming Model of 8051, Special Function Register formats, Memory Organization, Timers and Counters- Operating modes, Serial port, Interrupts

UNIT – IV:

8051 Programming in C: Data types, software delay generation, Logical operations, Accessing code and data space in 8051, I/O port programming, Timer/counter programming.

UNIT – V:

8051 Programming: Serial IO modes and their programming in C, interrupts programming in C: serial, timer and external interrupts.

UNIT – VI:

Introduction to Arduino: Features of Arduino, Arduino components and IDE, Interfacing: Seven Segment Display, Pulse Width Modulation, Analog Digital Converter, Wireless connectivity to Arduino. Case study: From BT To WiFi: Creating WiFi Controlled Arduino Robot Car.

TEXT BOOKS:

1. The 8051 Microcontroller: Programming, Architecture, Ayala & Gadre, 3rd Edition, Cengage Publications, 2008
2. The 8051 Microcontroller and Embedded Systems: Using Assembly and C, Muhammad Ali Mazidi, Janice Gillispie Mazidi, Rolin D. McKinlay, 2nd Edition, 2005

REFERENCES:

1. Digital Design, Morris Mano, PHI, 3rd Edition, 2006
2. Embedded Systems: Architecture, Programming and Design, 2nd Edition, TMH

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VII Semester

L	T/P/D	C
3	0	3

(19OE1EC03) FUNDAMENTALS OF INTERNET OF THINGS

COURSE PRE-REQUISITES: Sensors Transducers and Actuators, Introduction to Microcontrollers and Interfacing

COURSE OBJECTIVES:

- To understand the basics of Internet of Things
- To learn about IOT and M2M
- To understand Cloud of Things
- To learn different applications with IoT

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Understand the concepts of Internet of Things

CO-2: Understand the IOT, M2M

CO-3: Understand the concepts Cloud of Things

CO-4: Apply IOT to different applications in the real world

UNIT – I:

Introduction to Internet of Things: Definition and Characteristics of IoT, Physical Design of IoT, Logical Design of IoT-IoT Functional Blocks, IoT Communication Models, IoT Communication API's

UNIT – II:

IoT-enabling Technologies: Wireless Sensor Networks, Cloud Computing, Big data analytics, Communication protocols, Embedded Systems, IoT Levels and Deployment Templates

UNIT – III:

IoT Platforms Design Methodology: Introduction, IoT Design Methodology- Purpose & Requirements Specification, Process Specification, Domain Model Specification, Information Model Specification, Service Specification, IoT Level Specifications, Functional view Specification, Operational View Specification, Device & component Integration, Application Development

UNIT – IV:

IoT and M2M: Introduction, M2M, Difference between IoT and M2M – Communication Protocols, Machines in M2M Vs things in IoT, Hardware Vs Software emphasis, Data collection and analysis, applications, SDN and NFV for IoT

UNIT – V:

Cloud of Things: Grid/SOA and Cloud Computing – Cloud Middleware – Cloud Standards – Cloud Providers and Systems – Mobile Cloud Computing – The Cloud of Things Architecture.

UNIT – VI:

Domain Specific Applications of IoT: Applications of IoT– Home, Health, Environment, Energy, Agriculture, Industry and Smart City.

TEXT BOOKS:

1. Internet of Things: A Hands-On Approach, Vijay Madisetti, Arshdeep Bahga, Universities Press, 2015
2. The Internet of Things – Key Applications and Protocols, Olivier Hersent, David Boswarthick, Omar Elloumi, Wiley, 2012
3. The Internet of Things in the Cloud: A Middleware Perspective, Honbo Zhou, CRC Press, 2012

REFERENCES:

1. Internet of Things: Converging Technologies for Smart Environments and Integrated Ecosystems, Dr. Ovidiu Vermesan, Dr. Peter Friess, River Publishers, 2013
2. Building the Internet of Things, Sara Cordoba, Wimer Hazenberg, Menno Huisman, BIS Publishers, 2011
3. Designing the Internet of Things, Adrian McEwen, Hakin Cassimally, John Wiley and Sons, 2015

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VIII Semester

L	T/P/D	C
3	0	3

(19OE1EC08) WIRELESS SENSOR NETWORKS

COURSE PRE-REQUISITES: Sensors Transducers and Actuators, Introduction to Microcontrollers and Interfacing, IoT Protocols and its Applications

COURSE OBJECTIVES:

- To expose basic concepts of wireless sensor network technology
- To study medium access control protocols and various issues in a physical layer
- To understand the key routing protocols for sensor networks and their design issues
- To understand sensor management in networks and design requirements

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Appreciate various design issues of wireless sensor networks

CO-2: Understand the hardware details of different types of sensors and select the application specific sensor

CO-3: Understand radio standards and communication protocols to be used for wireless sensor networks

UNIT – I:

Introduction: Overview of sensor network architecture and its applications, sensor network comparison with Ad Hoc Networks, Sensor node architecture with hardware and software details.

UNIT – II:

Hardware: Examples like mica2, micaZ, telosB, cricket, Imote2, tmote, btnode, and Sun SPOT, Software (Operating Systems): TinyOS, MANTIS, Contiki, and RetOS.

UNIT – III:

Programming Tools: C, nesC. Performance comparison of wireless sensor networks simulation and experimental platforms like open source (ns-2) and commercial (QualNet, Opnet, NetSim)

UNIT – IV:

Overview of Sensor Network Protocols (Details of at least 2 important protocol per layer): Physical, MAC and routing/ Network layer protocols, node discovery protocols, multi-hop and cluster-based protocols, Fundamentals of 802.15.4, Bluetooth, BLE (Bluetooth low energy), UWB.

UNIT – V:

Data Dissemination and Processing: Differences compared with other database management systems, Query models, In-network data aggregation, data storage; query processing.

UNIT – VI:

Specialized Features: Energy preservation and efficiency; security challenges; Fault tolerance, Issues related to Localization, connectivity and topology, Sensor

deployment mechanisms; coverage issues; sensor Web; sensor Grid, Open issues for future research, and Enabling technologies in wireless sensor network.

TEXT BOOKS:

1. Wireless Sensor Networks Technology, Protocols, and Applications, Kazem Sohraby, Daniel Minoli, Taieb Znati, John Wiley & Sons, 2007
2. Protocols and Architectures for Wireless Sensor Networks, H. Karl and A. Willig, John Wiley & Sons, India, 2012
3. Wireless Sensor Networks, C. S. Raghavendra, K. M. Sivalingam, and T. Znati, Editors, 1st Indian Reprint, Springer Verlag, 2010

REFERENCES:

1. Wireless Sensor Networks: An Information Processing Approach, F. Zhao and L. Guibas, Morgan Kaufmann, 1st Indian Reprint, 2013
2. Wireless Sensor Network and Applications, Yingshu Li, My T. Thai, Weili Wu, Springer Series on Signals and Communication Technology, 2008
3. Principles of Mobile Communications, Gordon L. Stuber, 2nd Edition, Springer International, 2001

**AUGMENTED
REALITY (AR) /
VIRTUAL REALITY
(VR)**

AUGMENTED REALITY (AR) / VIRTUAL REALITY (VR)

Augmented reality and virtual reality (AR & VR): Augmented reality (AR) and Virtual Reality (VR) bridge the digital and physical worlds. They allow you to take in information and content visually, in the same way you take in the world. AR dramatically expands the ways our devices can help with everyday activities like searching for information, shopping, and expressing yourself. VR lets you experience what it's like to go anywhere from the front row of a concert to distant planets in outer space.

Job Roles in Augmented reality and virtual reality (AR & VR) Track

- Design Architect. ...
- Software Designer. ...
- System Validation Engineers. ...
- Software Developer. ...
- 3D Artist...

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. V Semester

L	T/P/D	C
3	0	3

(19OE1EC04) INTRODUCTION TO C-SHARP

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To understand the foundations of CLR execution
- To learn the technologies of the .NET framework and object-oriented aspects of C#
- To be aware of application development in .NET
- To learn web-based applications on .NET (ASP.NET)

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Explain how C# fits into the .NET platform

CO-2: Analyze the basic structure of a C# application

CO-3: Develop programs using C# on .NET

CO-4: Design and develop Web based applications on .NET

UNIT – I:

Introduction to C#: Introducing C#, Understanding .NET, overview of C#, Literals, Variables, Data Types, Operators, checked and unchecked operators, Expressions, Branching, Looping, Methods, implicit and explicit casting, Constant, Arrays, Array Class, Array List, String, String Builder, Structure, Enumerations, boxing and unboxing.

UNIT – II:

Object Oriented Aspects of C#: Class, Objects, Constructors and its types, inheritance, properties, indexers, index overloading, polymorphism, sealed class and methods, interface, abstract class, abstract and interface, operator overloading, delegates, events, errors and exception, Threading.

UNIT – III:

Application Development on .NET: Building windows application, Creating our own window forms with events and controls, menu creation, inheriting window forms, SDI and MDI application, Dialog Box (Modal and Modeless), accessing data with ADO.NET, DataSet, typed dataset, Data Adapter, updating database using stored procedures

UNIT – IV:

SQL Server with ADO.NET, handling exceptions, validating controls, windows application configuration.

UNIT – V:

Web Based Application Development on .NET: Programming web application with web forms, ASP.NET introduction, working with XML and .NET, Creating Virtual Directory and Web Application, session management techniques, web.config, web services, passing datasets, returning datasets from web services, handling transaction, handling exceptions, returning exceptions from SQL Server.

UNIT – VI:

CLR and .NET Framework: Assemblies, Versioning, Attributes, reflection, viewing meta data, type discovery, reflection on type, marshalling, remoting, security in .NET

TEXT BOOKS:

1. The Complete Reference: C# 4.0, Herbert Schildt, Tata McGraw-Hill, 2012
2. Professional C# 2012 with .NET 4.5, Christian Nagel et al., Wiley India, 2012

REFERENCES:

1. Pro C# 2010 and the .NET 4 Platform, Andrew Troelsen, 5th Edition, A Press, 2010
2. Programming C# 4.0, Ian Griffiths, Matthew Adams, Jesse Liberty, 6th Edition, O'Reilly, 2010

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VI Semester

L	T/P/D	C
3	0	3

(19OE1EC05) INTRODUCTION TO SIGNAL PROCESSING

COURSE PRE-REQUISITES: Introduction to C Sharp

COURSE OBJECTIVES:

- To understand various fundamental characteristics of signals and systems
- To analyze signals in frequency domain
- To know principles of signal transmission through systems
- To understand fundamentals of digital signal

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Classify signals and implement various operations on signals

CO-2: Analyze the characteristics of signals and systems

CO-3: Understand the basics of filter design

CO-4: Appreciate the processes of Multirate systems

UNIT – I:

Representation of Signals: Continuous time and Discrete Time signals, Classification of Signals – Periodic and aperiodic, even and odd, energy and power signals, deterministic and random signals, causal and non-causal signals, complex exponential and sinusoidal signals. Concepts of standard signals. Various operations on Signals.

UNIT – II:

Representation of Systems: Classification of discrete time Systems, impulse response, Concept of convolution in time domain and frequency domain, response of a linear system, System function, Signal bandwidth, system bandwidth. Ideal filter characteristics.

UNIT – III:

Sampling Theorem: Representation of continuous time signals by its samples - Sampling theorem – Reconstruction of a Signal from its samples, aliasing
Z –Transform: Basic principles of z-transform, region of convergence, properties of ROC, Inverse z-transform using Partial fraction.

UNIT – IV:

Introduction to Digital Signal Processing: Applications of Z-Transforms- Solution of Linear Constant Coefficient Difference equations (LCCD), System function, Frequency Response of the system.

UNIT – V:

Discrete Fourier Transforms: Circular convolution, Comparison between linear and circular convolution, Computation of DFT.

IIR Digital Filters: Design of IIR Digital filters ($H(s)$ to be given) - Impulse invariance transformation techniques, Bilinear transformation method.

UNIT – VI:

FIR Digital Filters: Characteristics of linear phase FIR filters and its frequency response, Comparison of IIR and FIR filters. Design of FIR filters using Fourier Method and Windowing Technique (only Hanning).

Realization of IIR and FIR Filters: Direct and Cascade forms.

TEXT BOOKS:

1. Signals, Systems and Communications, B. P. Lathi, BS Publications, 2009
2. Signals and Systems, Alan V. Oppenheim, Alan S. Willsky and S. Hamid Nawab, 2nd Edition, PHI
3. Digital Signal Processing: Principles, Algorithms and Applications, John G. Proakis, D. G. Manolakis, 4th Edition, Pearson/PHI, 2009

REFERENCES:

1. Signals and Systems, Simon Haykin and Barry Van Veen, 2nd Edition, John Wiley
2. Signals, Systems and Transforms, C. L. Philips, J. M. Parr and Eve A. Riskin, 3rd Edition, Pearson, 2004
3. Signals and Systems, Schaum's Outlines, Hwei P. Hsu, Tata McGraw-Hill, 2004
4. Digital Signal Processing – A Practical Approach, Emmanuel C. Ifeachor, Barrie W. Jervis, 2nd Edition, Pearson Education

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VII Semester

L	T/P/D	C
3	0	3

(19OE1EC06) INTRODUCTION TO IMAGE AND VIDEO PROCESSING

COURSE PRE-REQUISITES: Introduction to C Sharp, Introduction to Signal Processing

COURSE OBJECTIVES:

- To introduce fundamentals of digital image and video processing
- To demonstrate digital signal processing techniques in spatial and frequency domains
- To study and compare various image and video compression algorithms
- To study applications of motion estimation in video processing

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Acquire, represent the digital image and transforms

CO-2: Apply various pixel position and intensity-based image processing techniques

CO-3: Understand and analyze the performance of block matching algorithms in MPEG video coding standards

UNIT – I:

Fundamentals of Image Processing and Image Transforms: Basic steps of Image processing system sampling and quantization of an Image – Basic relationship between pixels, 2-D Discrete Fourier Transform, Discrete Cosine Transform, Introduction to Wavelet transforms.

UNIT – II:

Image Enhancement-Spatial Domain Methods: Point Processing, Histogram Processing, Fundamentals of Spatial Filtering, Smoothing Spatial filters, Sharpening Spatial filters.

UNIT – III:

Image Enhancement-Frequency Domain Methods: Basics of filtering in frequency domain, Image Smoothing, Image Sharpening, Selective Filtering.

Image Segmentation: Segmentation Concepts, Point, Line and Edge Detection, Thresholding, Region Based Segmentation.

UNIT – IV:

Image Compression: Image compression fundamentals – coding Redundancy, spatial and temporal redundancy.

Compression Models: Lossy and Lossless, Huffmann coding, Arithmetic coding, LZW coding, run length coding, Bit Plane coding, transform coding.

UNIT – V:

Basic Steps of Video Processing: Analog video, Digital Video, Time varying Image Formation models: 3D motion models, Geometric Image formation, Photometric Image formation, sampling of video signals.

UNIT – VI:

2-D Motion Estimation: Optical flow, pixel-based motion estimation, Block matching algorithm, Mesh based motion Estimation, global Motion Estimation, Region based motion estimation, multi resolution motion estimation. Application of motion estimation in video coding.

TEXT BOOKS:

1. Digital Image Processing, Gonzalez and Woods, 3rd Edition, Pearson
2. Video Processing and Communication, Yao Wang, Joem Ostarmann and Ya – Quin Zhang, 1st Edition, PHI

REFERENCES:

1. Digital Video Processing, M. Tekalp, Prentice Hall International
2. Image Acquisition and Processing with LabVIEW, Relf, Christopher G., CRC Press
3. Inverse Synthetic Aperture Radar Imaging with MATLAB Algorithms, Aner Ozdemi R., John Wiley & Sons
4. Fundamentals of Digital Image Processing, A Practical Approach with Examples in Matlab, Chris Solomon, Toby Breckon, John Wiley & Sons

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VIII Semester

L	T/P/D	C
3	0	3

(19OE1EC07) FUNDAMENTALS OF AUGMENTED REALITY AND VIRTUAL REALITY

COURSE PRE-REQUISITES: Introduction to C Sharp, Introduction to Signal Processing, Introduction to Image & Video Processing

COURSE OBJECTIVES: Throughout the course, Students will be expected to develop AR VR applications by being able to do each of the following:

- To a review of current Virtual Reality (VR) and Augmented Reality (AR) technologies
- To the fundamentals of VR/AR modeling and programming
- To provides a detailed analysis of engineering scientific and functional aspects of VR/AR

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Acquire knowledge in main applications VR / AR technologies

CO-2: Analyze different tools for VR/AR applications

CO-3: Developing VR/AR applications

UNIT – I:

Augmented Reality and Virtual Reality:

Augmented Reality: Introduction to Augmented Reality (AR), Fundamentals, Chronicle order of AR, features

Virtual Reality: Introduction to Virtual Reality (VR), Features of VR and Chronicle order of VR; Difference between AR and VR.

UNIT – II:

Types of Augmented Reality: Marker based AR, Marker less AR, Projection based AR, Super Imposition based AR, Applications of AR.

UNIT – III:

Types of Virtual Reality: Non- immersive simulation, Semi-immersive simulations, Fully immersive simulations; Applications VR.

UNIT – IV:

Making an AR App with Simple CUBE: Introduction to Unity, Installation steps, Fundamentals while implementing Project, importing a cube, Create an account in Vuforia, license manager, target manager, downloading database and uploading target database in unity.

UNIT – V:

AR App with Interaction: Introduction to C#, Scripting interactive objects, implementation C# Script using unity, uploading target object, deploying application into ANDROID Device.

UNIT – VI:

Creating an Virtual Reality: Creating an Virtual Reality Scene in unity, adding colliders, Settings of Unity to make the application compatible with Google cardboard.

TEXT BOOKS:

1. Augmented Reality for Developers, Build Practical Augmented Reality Applications with Unity, ARCore, ARKit, and Vuforia. Linowes, J., Babilinski, K United Kingdom, Packt Publishing, 2017
2. Building Virtual Reality with Unity and Steam VR, Murray, J. W., United Kingdom, CRC Press, 2020

REFERENCES:

1. Virtual Reality & Augmented Reality in Industry, Ma, D., Gausemeier, J., Fan, X., Grafe, M. (Eds.) Springer, 2011
2. Unity 2020 Virtual Reality Projects: Learn VR Development by Building Immersive Applications and Games with Unity 2019.4 and Later Versions, Linowes J 3rd Edition, United Kingdom, Packt Publishing, 2020

ARTIFICIAL INTELLIGENCE

ARTIFICIAL INTELLIGENCE

Artificial Intelligence (AI) is a cognitive science with highly research activities in the major areas like Machine Learning, Robotics, Natural Language Processing and image processing. This track will cover basic foundations of artificial intelligence it will make the students industry-ready for artificial intelligence and data science job roles. Artificial intelligence is used in wide range of industrial applications such as healthcare, transportation, entertainment, insurance, transport and logistics, and customer service.

Future applications of AI would be utilized in automated transportation, cyborg technology, solving problems associated with climate change, deep-sea and space exploration.

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. V Semester

L	T/P/D	C
3	0	3

(19OE1MT01) MATHEMATICS FOR ARTIFICIAL INTELLIGENCE

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To introduce the basic concepts of probability and matrices in the field of Artificial Intelligence
- To identify, explore the complex problem-solving strategies
- To develop problem solving skills related to algorithmic analysis required for AI
- To apply and build mathematical model to solve real-world problems

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Explore and demonstrate practical approaches related to implementation of the AI algorithms using probability concepts

CO-2: Formulate and solve the Artificial intelligence related problems by using the knowledge of matrices and vectors

CO-3: Demonstrate the understanding of mathematical ideas from artificial intelligence perspective and machine learning

CO-4: Analyze and solve the complexity of a given problem with suitable optimization techniques

UNIT – I:

Probability: Basic rules and axioms, events, sample space, frequentist approach, dependent and independent events, conditional probability, Random variables, continuous and discrete, expectation, variance, distributions - joint and conditional, Bayes' theorem, Popular distributions - Bernoulli, Binomial, Poisson, Normal.

UNIT – II:

Descriptive Statistics & Linear Regression: Classification and tabulation of univariate data, graphical representation, Frequency curves. Descriptive measures - Central tendency and Dispersion. Simple Linear Regression Models.

UNIT – III:

Vector Space: Vectors, definition, scalars, addition, scalar multiplication, inner product (dot product), vector projection, cosine similarity, orthogonal vectors, normal and orthonormal vectors, vector norm, vector space, linear combination, linear span, linear independence, basis vectors.

UNIT – IV:

Matrices: Matrices definition, rank, System of equations: Direct methods - LU decomposition method, Tri-diagonal system; Applications of linear systems - Network flows and Mechanical systems.

UNIT – V:

Eigen Values & Eigen Vectors: Eigen values & eigen vectors, concept, intuition, significance, how to find principle component analysis, concept, properties, applications, Singular value decomposition, concept, properties, applications.

UNIT – VI:

Multivariate Calculus: Functions, Scalar derivative, partial derivatives, Gradient, chain rule, properties, method for derivative of vector-valued function with respect to scalar, vector four combinations - Jacobian, Hessian, Gradient of vector valued function, Gradient of matrices. Local/global maxima and minima, saddle point, convex functions, gradient descent algorithms - Learning rate, momentum, stochastic, Constrained optimization (Lagrange Multiplier method), convex optimization.

TEXT BOOKS:

1. Mathematics for Machine Learning, Peter Deisenroth, A. Aldo Faisal, and Cheng Soon Ong, Cambridge University Press, 2020
2. Linear Algebra and it's Applications, David C. Lay, 3rd Edition, Pearson Publications
3. Probability and Statistics for Engineers, Richard A. Johanson, 5th Edition, Prentice-Hall, 1995

REFERENCES:

1. Math for Machine Learning: Open Doors to Data Science and Artificial Intelligence, Richard Han, Paperback, 2018
2. Artificial Intelligence Engines: A Tutorial Introduction to the Mathematics of Deep Learning, James V Stone
3. Advanced Engineering Mathematics, Erwin Kreyszig, 9th Edition, John Wiley & Sons, 2006

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VI Semester

L	T/P/D	C
3	0	3

(19OE1CS01) FUNDAMENTALS OF ARTIFICIAL INTELLIGENCE

COURSE PRE-REQUISITES: Mathematics for Artificial Intelligence

COURSE OBJECTIVES:

- To understand and analyze the importance and basic concepts of artificial intelligence and the use of agents
- To identify, explore the complex problem-solving strategies and approaches
- To analyze the concepts of basic concepts of neural networks and learning process
- To explore and analyze the methodology used in machine learning

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Apply the basic concepts of artificial intelligence and the use of agents into the real-world scenario

CO-2: Design and formulate complex problem solutions with the use of various searching techniques

CO-3: Correlate the algorithmic approach of machine learning algorithms for a given case study

CO-4: Analyse the phenomenon of neural networks and apply basic learning laws

UNIT – I:

Introduction to AI: Foundations of AI – History of AI - Applications of AI, Intelligent Agents – Agents and Environments – Nature of Environments – Structure of Agents – Problem solving Agents – Problem formulation – Example Problems.

UNIT – II:

Searching Techniques: Uninformed Search Strategies – Breadth first search – Depth first search – Depth limited search - Bidirectional search – comparison – Search with partial information - Heuristic search – Greedy best first search – A* search – Memory bounded heuristic search - Heuristic functions - Local search- Hill climbing – Simulated annealing search - Local beam search, Genetic algorithms.

UNIT – III:

Constraint Satisfaction Problems: Backtracking search for CSP's - local search for constraint satisfaction problem. *Adversarial search* – Games - Minimax algorithm, Alpha beta pruning, cutting-off search.

UNIT – IV:

Knowledge Representation and Reasoning: Propositional Logic, Rules of Inference, First Order Logic (FOL) Syntax, Semantics, Entailment.

UNIT – V:

Classical Planning: Definition of Classical Planning, Algorithms for Planning with State Space Search, Planning Graphs, other Classical Planning Approaches, Analysis of Planning approaches.

UNIT – VI:

Planning and Acting in the Real World: Time, Schedules, and Resources, Hierarchical Planning, Planning and Acting in Nondeterministic Domains, Multi agent Planning.

TEXT BOOKS:

1. Artificial Intelligence: A Modern Approach, Stuart Russell and Peter Norvig, 3rd Edition, Prentice Hall, 2010
2. Machine Learning, Tom M. Mitchell, McGraw-Hill Publications
3. Neural Networks A Comprehensive Foundation, Simon Haykin, Pearson Education, 2nd Edition, 2004

REFERENCES:

1. Artificial Intelligence, Elaine Rich & Kevin Knight, 2nd Edition, TMH
2. Artificial Intelligence-A New Synthesis, Nils J. Nilsson, Elsevier
3. Artificial Neural Networks, Yegna Narayana B., PHI

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VII Semester

L	T/P/D	C
3	0	3

(19OE1CS02) MACHINE LEARNING TECHNIQUES

COURSE PRE-REQUISITES: Mathematics for Artificial Intelligence, Fundamentals of Artificial Intelligence

COURSE OBJECTIVES:

- To understand applications in computational learning theory
- To analyse the pattern comparison techniques

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Familiarize the basic concepts, notations, mathematical understanding required for machine learning applications

CO-2: Understand various kinds of models and algorithms used for machine learning

CO-3: Apply the suitable machine learning techniques to solve real-world applications

CO-4: Demonstrate given technique for various data analysis applications

UNIT – I:

Introduction to Machine Learning: Perspectives and issues in machine learning, Goals and applications of machine learning. Aspects of developing a learning system: training data, concept representation, function approximation.

UNIT – II:

Supervised Learning: Classification, decision boundaries; nearest neighbor methods, Decision Tree Learning – Introduction, decision tree representation, appropriate problems for decision tree learning, Linear classifiers Bayes' Rule and Naive Bayes' classification

Regression: Regression types, gradient descent; features of Over fitting and complexity; training, validation, test data, Logistic regression and applications.

UNIT -III:

Unsupervised Learning: Clustering, k-means, hierarchical, partition-based clustering, overlapping clustering, Support vector machines, Support vector regression.

UNIT -IV:

Reinforcement Learning: Introduction to Reinforcement learning, the learning task, rewards and actions, temporal difference learning, generalizing from examples, relationship to dynamic programming.

UNIT- V:

Instance-Based Learning: Introduction, k-nearest neighbour algorithm, locally weighted regression, radial basis functions, case-based reasoning, remarks on lazy and eager learning.

UNIT – VI:

Neural Networks: Introduction to neural networks, neural network representation, appropriate problems for neural network learning, perceptions, multilayer networks and Convolution neural networks.

TEXT BOOKS:

1. Machine Learning, Tom M. Mitchell, McGraw-Hill
2. Neural Networks and Learning Machines, S. Haykin, Pearson, 2008

REFERENCES:

1. Machine Learning: An Algorithmic Perspective, Stephen Marshland, Taylor & Francis
2. Machine Learning: The Art and Science of Algorithms that make Sense of Data, Peter Flash, Cambridge, University Press
3. Machine Learning: A Probabilistic Perspective, Kevin P. Murphy, MIT Press, 2012

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VIII Semester

L	T/P/D	C
3	0	3

(19OE1CS03) DEEP LEARNING

COURSE PRE-REQUISITES: Mathematics for Artificial Intelligence, Fundamentals of Artificial Intelligence, Machine Learning Techniques

COURSE OBJECTIVES:

- To introduce the foundations of deep learning
- To acquire the knowledge on Deep Learning Concepts

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Identify and select appropriate learning network models required for real world problems

CO-2: Design an efficient model with various deep learning techniques

CO-3: Implement deep learning algorithms and solve real-world problems

CO-4: Apply optimization strategies necessary for problem solving required for large scale applications

UNIT – I:

Introduction to Deep Learning: History of Deep Learning, Deep Learning Success Stories, Biological Neuron, Idea of computational units, McCulloch Pitts Neuron, Thresholding Logic, Perceptrons, Perceptron Learning Algorithm and Convergence.

UNIT – II:

Feedforward Networks: Multilayer Perceptron, Gradient Descent, Back-propagation, Kohonen Self-Organizing Feature Maps, Learning Vector Quantization, Counter Propagation Networks, Adaptive Resonance Theory Networks.

UNIT – III:

Regularization for Deep Learning: Parameter norm Penalties, Norm Penalties as Constrained Optimization, Regularization and Under-Constrained Problems, Dataset Augmentation, Noise Robustness, Semi-Supervised learning, Multi-task learning, Early Stopping, Parameter Typing and Parameter Sharing, Sparse Representations, Bagging and other Ensemble Methods, Dropout, Adversarial Training, Tangent Distance, tangent Prop and Manifold, Tangent Classifier.

UNIT – IV:

Optimization for Training Deep Models: Challenges in Neural Network Optimization, Basic Algorithms, Parameter Initialization Strategies, Algorithms with Adaptive Learning Rates, Approximate Second-Order Methods, Optimization Strategies and Meta-Algorithm.

UNIT – V:

Convolutional Neural Networks: LeNet, AlexNet, ZF-Net, VGGNet, GoogLeNet, ResNet, Markov Networks, Object Detection, RCNN, Fast RCNN, Faster RCNN, YOLO

UNIT – VI:

Auto-Encoders: Regularization in auto-encoders, De-noising auto-encoders, Sparse auto-encoders, Contractive auto-encoders, Structured probabilistic models of deep learning.

TEXT BOOKS:

1. Deep Learning: An MIT Press Book, Ian Goodfellow and Yoshua Bengio and Aaron Courville
2. Neural Networks and Learning Machines, Simon Haykin, 3rd Edition, Pearson Prentice Hall

REFERENCES:

1. [Neural Networks: A Systematic Introduction](#), Raúl Rojas, 1996
2. [Pattern Recognition and Machine Learning](#), Christopher Bishop, 2007

BLOCKCHAIN TECHNOLOGIES

BLOCKCHAIN TECHNOLOGIES

The blockchain is one of the fastest growing skills in the IT sector today. This track will help the students to gain knowledge in blockchain technology, it has taken quite a turn in the industry given its popularity in providing safe and secured online transactions. Most individuals and organizations have started adopting blockchain because of the many benefits it offers to the industry today. It is used in many industry applications such as banking sector, voting, health care, real estate, the legal industry and government.

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. V Semester

L	T/P/D	C
3	0	3

(19OE1CS04) FUNDAMENTALS OF COMPUTER NETWORKS

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To introduce the fundamental various types of computer networks
- To demonstrate the TCP/IP and OSI models with merits and demerits
- To explore the various layers of OSI model
- To introduce UDP and TCP models
- To have the concept of different routing techniques for data communications

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Understand and explore the basics of Computer Networks and Various Protocols and in a position to understand the World Wide Web concepts

CO-2: Position to administrate a network and flow of information

CO-3: Understand easily the concepts of network security, Mobile and ad-hoc networks

UNIT – I:

Introduction to Networks: Internet, Protocols and Standards, The OSI Model, Layers in OSI Model, TCP/IP Suite, Addressing.

Physical Layer: Multiplexing, Transmission Media, Circuit Switched Networks, Datagram Networks, and Virtual Circuit Networks.

UNIT – II:

Data Link Layer: Introduction, Checksum, Framing, Flow and Error Control, Noiseless Channels, Noisy Channels, Random Access Controlled Access, Channelization, IEEE Standards, Ethernet, Giga-Bit Ethernet, Wireless LANs, SONET-SDH, Frame Relay and ATM.

UNIT – III:

Network Layer: Logical Addressing, Internetworking, Tunneling, Address Mapping, ICMP, IGMP, Forwarding, Routing-Flooding, Bellman & Ford, Disjkstra's routing protocols, RIP, OSPF, BGP and Multicast Routing Protocols. Connecting Devices- Passive Hubs, Repeaters, Active Hubs, Bridges, Routers.

UNIT – IV:

Transport Layer: Process to Process Delivery, UDP, TCP and SCTP Protocols, Congestion, Congestion Control, Quality of Service.

UNIT – V:

Application Layer: Domain Name Space, DNS in Internet, Electronic Mail, File Transfer Protocol, WWW, HTTP, SNMP, Multi-Media.

UNIT – VI:

Network Security: Security services, mechanisms and attacks, IPSec, SSL, VPN, Firewall. Bluetooth, Zigbee, IPv4, IPv6.

TEXT BOOKS:

1. Data Communications and Networking, Behrouz A. Forouzan, 4th Edition, McGraw-Hill Education, 2006
2. Computer Networks, Andrew S. Tanenbaum, 4th Edition, Pearson Education
3. Computer Networking: A Top-Down Approach Featuring the Internet, James F. Kurose, K. W. Ross, 3rd Edition, Pearson Education

REFERENCES:

1. Data Communications and Networks, William Stallings
2. Data Communication and Networks, Bhusan Trivedi, Oxford University Press, 2016
3. An Engineering Approach to Computer Networks, S. Keshav, 2nd Edition, Pearson Education
4. Understanding Communications and Networks, 3rd Edition, W. A. Shay, Cengage Learning

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. V Semester

L	T/P/D	C
3	0	3

(19OE1CS08) RELATIONAL DATABASE MANAGEMENT SYSTEMS

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To understand the basic concepts and the applications of database systems
- To master the basics of SQL and construct queries using SQL
- To understand the relational database design principles
- To become familiar with the basic issues of transaction processing and concurrency control
- To become familiar with database storage structures and access techniques

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Demonstrate the basic elements of a relational database management system

CO-2: Identify the data models for relevant problems

CO-3: Design entity relationship model and convert entity relationship diagrams into RDBMS and formulate SQL queries on the data

CO-4: Apply normalization for the development of application software

UNIT – I:

Introduction: Database System Applications, Purpose of Database Systems, View of Data, Database Languages – DDL, DML, Relational Databases, Database Design, Data Storage and Querying, Transaction Management, Database Architecture, Data Mining and Information Retrieval, Specialty Databases, Database Users and Administrators, History of Database Systems.

Introduction to Database Design: Database Design and ER diagrams, Entities, Attributes and Entity sets, Relationships and Relationship sets, Additional features of ER Model, Conceptual Design with the ER Model, Conceptual Design for Large enterprises.

Relational Model: Introduction to the Relational Model, Integrity Constraints over Relations, Enforcing Integrity constraints, Querying relational data.

Logical database Design: ER to Relational, Introduction to Views, Destroying /Altering Tables and Views.

UNIT – II:

Relational Algebra and Calculus: Preliminaries, Relational Algebra, Relational calculus – Tuple relational Calculus, Domain relational calculus, Expressive Power of Algebra and calculus.

SQL: Queries, Constraints, Triggers: Form of Basic SQL Query, UNION, INTERSECT, and EXCEPT, Nested Queries, Aggregate Operators, NULL values Complex Integrity Constraints in SQL, Triggers and Active Data bases, Designing Active Databases.

UNIT – III:

Schema Refinement and Normal Forms: Introduction to Schema Refinement, Functional Dependencies - Reasoning about FDs, Normal Forms, Properties of

Decompositions, Normalization, Schema Refinement in Database Design, Other Kinds of Dependencies.

UNIT – IV:

Transaction Management: Transactions, Transaction Concept, A Simple Transaction Model, Storage Structure, Transaction Atomicity and Durability, Transaction Isolation, Serializability, Transaction Isolation and Atomicity Transaction Isolation Levels, Implementation of Isolation Levels.

UNIT – V:

Concurrency Control: Lock-Based Protocols, Multiple Granularity, Timestamp-Based Protocols, Validation-Based Protocols, Multiversion Schemes.

Recovery System: Failure Classification, Storage, Recovery and Atomicity, Recovery Algorithm, Buffer Management, Failure with loss of nonvolatile storage, Early Lock Release and Logical Undo Operations, Remote Backup systems.

UNIT – VI:

Storage and Indexing: Overview of Storage and Indexing: Data on External Storage, File Organization and Indexing, Index Data Structures, Comparison of File Organizations.

Tree-Structured Indexing: Intuition for tree Indexes, Indexed Sequential Access Method (ISAM), B+ Trees: A Dynamic Index Structure, Search, Insert, Delete.

Hash-Based Indexing: Static Hashing, Extendible hashing, Linear Hashing, Extendible vs. Linear Hashing.

TEXT BOOKS:

1. Database Management Systems, Raghu Ramakrishnan, Johannes Gehrke, 3rd Edition, McGraw-Hill Education (India) Private Limited
2. Database System Concepts, A. Silberschatz, Henry. F. Korth, S. Sudarshan, 6th Edition, McGraw-Hill Education (India) Private Limited,
3. Database Systems, R. Elmasri, Shamkant B. Navathe, 6th Edition, Pearson Education

REFERENCES:

1. Database System Concepts, Peter Rob & Carlos Coronel, Cengage Learning
2. Introduction to Database Management, M. L. Gillenson and others, Wiley Student Edition
3. Database Development and Management, Lee Chao, Auerbach Publications, Taylor & Francis Group
4. Introduction to Database Systems, C. J. Date, Pearson Education

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VI Semester

L	T/P/D	C
3	0	3

(19OE1CS05) DISTRIBUTED DATA BASES

COURSE PRE-REQUISITES: Fundamentals of Computer Networks

COURSE OBJECTIVES:

- To introducing distributed databases and exploring several algorithms for processing queries and be able to use them
- To describe the methods to translate complex conceptual data models into logical and Physical database designs
- To demonstrating query optimization and its algorithms
- To enumerating the concepts behind distributed transaction processing

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Analyze issues related to distributed database design

CO-2: Apply Partitioning techniques to databases

CO-3: Design and develop query processing strategies

CO-4: Describe transaction processing and concurrency control in distributed databases

UNIT – I:

Introduction: Features of Distributed versus Centralized Databases,

Levels of Distribution Transparency: Reference Architecture for Distributed Databases, Types of Data Fragmentation, Distribution transparency for Read – only Applications, Distribution transparency for update Applications, Distributed database Access primitives, Integrity Constraints in Distributed Databases.

UNIT – II:

Distributed Database Design: A framework, the design of database fragmentation, the allocation of fragments.

Translation of Global Queries to Fragment Queries: Equivalence Transformations for Queries, Transforming Global Queries into Fragment Queries, Distributed Grouping and Aggregate Function Evaluation, Parametric Queries.

UNIT – III:

Optimization of Access Strategies: A Framework for Query Optimization, Join Queries, General Queries.

UNIT – IV:

The Management of Distributed Transactions: A Framework for Transaction Management, Supporting Atomicity of Distributed Transactions, Concurrency Control for Distributed Transactions, Architectural aspects of Distributed Transactions.

UNIT – V:

Concurrency Control: Foundation of Distributed Concurrency Control, Distributed Deadlocks, Concurrency Control based on Timestamps, Optimistic Methods for Distributed Concurrency Control.

UNIT – VI:

Reliability: Basic Concepts, Nonblocking Commitment Protocols, Reliability and concurrency Control, Determining a Consistent View of the Network, Detection and Resolution of Inconsistency, Checkpoints and Cold Restart.

TEXT BOOKS:

1. Principles of Distributed Database Systems, M. Tamer OZSU and Patuck Valduriez, Pearson Education Asia, 2001
2. Distributed Databases, Stefano Ceri and Willipse Pelagatti, McGraw-Hill

REFERENCES:

1. Database System Concepts, Henry F. Korth, A. Silberchatz and Sudershan, MGH
2. Database Management Systems, Raghuramakrishnan and Johhanes Gehrke, MGH

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VII Semester

L	T/P/D	C
3	0	3

(19OE1CS06) CRYPTOGRAPHY AND NETWORK SECURITY

COURSE PRE-REQUISITES: Fundamentals of Computer Networks, Distributed Data Bases

COURSE OBJECTIVES:

- To outline security concepts, threats, attacks, services and mechanisms
- To describe various cryptosystems-symmetric key cryptography, public key cryptography
- To apply authentication services and Secure hash functions
- To discuss the concepts of IP Security, web security, viruses and firewalls

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Analyze the security attacks, services, goals and mechanism of security

CO-2: Develop a security model using conventional approach to prevent the attacks

CO-3: Apply public key cryptography principles, examine authenticity and integrity of the messages in the communication

CO-4: Build a model for IP security, firewall and test the security issues

UNIT – I:

Security Attacks: Security Attacks (Interruption, Interception, Modification and Fabrication), Security Services (Confidentiality, Authentication, Integrity, Non-repudiation, access Control and Availability) and Mechanisms, A model for Internetwork security, Internet Standards and RFCs, Buffer overflow & format string vulnerabilities, TCP session hijacking, ARP attacks, route table modification, UDP hijacking, and man-in-the-middle attacks.

UNIT – II:

Conventional Encryption: Classical Encryption techniques, Fiestel Cipher Structure, Data Encryption Standard, Block Cipher Design Principles and Modes of Operation, Triple DES, RC-4, Evaluation criteria for AES, AES Cipher, Placement of Encryption Function, Traffic Confidentiality.

UNIT – III:

Public Key Cryptography and Authentication: Confidentiality using Symmetric Encryption – Principles of Public key Cryptosystems, RSA algorithm, Key Management, Diffie-Hellman key Exchange, Elliptic Curve Cryptography. Authentication requirements, Authentication functions, Message Authentication Codes

UNIT – IV:

Hash Functions: Hash Functions, Security of Hash Functions and MACs, MD5 message Digest algorithm, Secure Hash Algorithm, HMAC, Digital Signatures, Authentication Protocols, Digital Signature Standard, Authentication Applications: Kerberos, X.509 Authentication Service

UNIT – V:

Network Security: Email Security and Web Security

Electronic Mail Security – PGP/ SMIME, IP security- Architecture, Authentication Header, Encapsulating Security Payload, Key Management, Web Security- Secure Socket Layer, Transport Layer Security and Secure Electronic Transaction

UNIT – VI:

System Level Security: Intrusion detection – password management – Viruses and related Threats – Virus Counter measures – Firewall Design Principles – Trusted Systems.

TEXT BOOKS:

1. Cryptography and Network Security – Principles and Practices, William Stallings, Prentice Hall of India, 4th Edition, 2005
2. Hack Proofing Your Network, Ryan Russell, Dan Kaminsky, Rain Forest, Puppy, Joe Grand, David Ahmad, Hal Flynn Ido Dubrawsky, Steve W. Manzuik and Ryan Permech, Wiley Dreamtech

REFERENCES:

1. Network Security Essentials: Applications and Standards, William Stallings Prentice Hall, 1999, ISBN 0130160938
2. Security in Computing, Charles B. Pfleeger, Shari Lawrence Pfleeger, 3rd Edition, Pearson Education, 2003

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VIII Semester

L	T/P/D	C
3	0	3

(19OE1CS07) BLOCKCHAIN TECHNOLOGY

COURSE PRE-REQUISITES: Fundamentals of Computer Networks, Distributed Data Bases, Cryptography and Network Security

COURSE OBJECTIVES:

- To get the terminologies and overview of blockchain technologies
- To study the concepts and foundation of blockchain technology
- To understand security mechanism and consensus in blockchain
- To design use cases and architecture blockchain technology

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Gain a clear understanding of the concepts that underlie digital distributed ledger

CO-2: Understand key mechanisms like Decentralization, Transparency and trust, Immutability, High availability, Highly secure and different types of Blockchain

CO-3: Apply the concept of Hash Function and Related Hash Algorithm

CO-4: Design and implement applications using Blockchain Technology

UNIT – I:

Introduction to Blockchain Part I: Introduction to Centralized, Decentralized and Distributed system, History of Blockchain, Various technical definitions of Blockchain.

Introduction to Blockchain Technology Part II: Generic elements of a blockchain: Block, Transaction, Peer-to-peer network, Node, Smart contract, Why It's Called "Blockchain", Characteristics of Blockchain Technology, Advantages of blockchain technology.

UNIT – II:

Concept of Blockchain Technology Part I: Cryptography, Hashing, Nonce, Distributed database, Consensus, Smart Contract, Component of block, Structure of Block chain, Technical Characteristics of the Blockchain.

Concept of Blockchain Technology Part II: Applications of blockchain technology, Tiers of blockchain technology Blockchain 0, Blockchain 1, Blockchain 2, Blockchain 3, Generation of Blockchain X.

UNIT – III:

Technical Foundations Part I: Cryptography, Confidentiality, Integrity, Authentication, Cryptographic primitives, Public and private keys, RSA, Discrete logarithm problem, Hash Function: Message Digest (MD), Secure Hash Algorithms (SHAs), Design of Secure

Hash Algorithms (SHA), SHA-256, Design of SHA3, Elliptic Curve Digital signature algorithm.

Technical Foundations Part II: Consensus algorithm: Proof of work (PoW), Proof-of-Stake (PoS), Byzantine Fault Tolerance (BFT)

UNIT – IV:

Types of Blockchain: Public blockchains, Private blockchains, Semi-private blockchains, Side chains, Permissioned ledger, Distributed ledger, Shared ledger, Fully private and proprietary blockchains, Tokenized blockchains, Tokenless blockchains, CAP theorem and blockchain

UNIT – V:

Financial markets and trading, Trading, Exchanges, Trade life cycle, Order anticipators, Market manipulation.

Crypto-Currency: Bitcoin, Bitcoin definition, Keys and addresses, Public keys in Bitcoin, Private keys in Bitcoin, Bitcoin currency units

UNIT – VI:

Implementation Platforms: Hyperledger as a protocol, Reference architecture, Hyperledger Fabric, Transaction Flow, Hyperledger Fabric Details, Fabric Membership, Fabric Membership

TEXT BOOKS:

1. Mastering Blockchain, Imaran Bashir, 2nd Edition, Packt
2. Blockchain Basic, Daniel Drescher, A Press

REFERENCES:

1. Blockchain For Dummies®, IBM Limited Edition, John Wiley & Sons Inc.

ROBOTICS

ROBOTICS

Robotics is a field of study that involves the design, construction and operation of robots. This field overlaps with electronics, computer science, mechatronics and artificial intelligence. Robotic companies are booming all over the world and are seeking engineers with skills for implementing **Next -Level Automation**. This Open Elective Track for Robotics consists of four courses and is intended for making students industry ready in the field of robotics.

The First course in this track” **Fundamentals of Robotics**” introduces various physical aspects of building a robot, exploring topics like how a robot perceives its environment using Sensors and how it interacts with its environment through various Actuators & Grippers. This course also inspects a variety of robot applications in different domains. Second Course in this track” **Kinematics & Dynamics of robots**” delves a level deeper discussing analysis and control of robots. It establishes strong mathematical foundation for describing and controlling robot movement. In this course students will learn in detail about Forward Kinematics, Inverse Kinematics, Workspace Analysis and Trajectory planning for robots.

Third Course in the Robotics track “**Drives and Control System for Robots**” explores in detail various Drive Mechanisms used in robotics such as Hydraulic, Pneumatic & Electric drives. After completing this course students will be able to analyze operational aspects of a drive system for a given robotic application. Fourth Course in the track “**Robot Programming and Intelligent Control System**” expands on Robot Programming, discussing various aspects of Robot Programming Languages and their functions. This course also dives deep into advanced topics like Artificial Intelligence, Neural Networks and Fuzzy control for robots.

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. V Semester

L	T/P/D	C
3	0	3

(19OE1EI01) FUNDAMENTALS OF ROBOTICS

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To understand the basic components of a Robot
- To learn different types of Robot sensors and actuators used in Robotics
- To identify different types of Robot grippers and their applications
- To acquire basic Knowledge on Robot kinematics
- To expose to various application fields of Robotics

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Gain knowledge about basic concepts of robots

CO-2: Appreciate the usage of different sensors and actuators in Robotics

CO-3: Select appropriate Gripping mechanism for a particular application

CO-4: Analyze the direct and the inverse kinematic problems

CO-5: Appreciate robot design deference's for various applications

UNIT – I:

Basic Concepts: An overview of Robotics, classification of Robots, Robot Components, Robot degrees of freedom, Robot Joints, Robot Coordinates, Robot reference frames, Programming modes, Robot Characteristics.

UNIT – II:

Sensors: Sensor characteristics, Position sensors, Velocity sensors, Acceleration sensors, Force and Pressure sensors, Torque sensors, Microswitches, Light and infrared sensors, Touch and tactile sensors, Proximity sensors, Range finders.

UNIT – III:

Actuators: Characteristics of actuating system, Comparison of actuating systems, Hydraulic actuators, Pneumatic devices, Electric motors, Magneto-strictive actuators, Shape-Memory Metals, Electro-active Polymer Actuators.

UNIT – IV:

Grippers: Classification of Grippers, Drive system for Grippers, Mechanical Grippers, Magnetic Grippers, Vacuum Grippers, Adhesive Grippers, Hooks and Scoops, Gripper Force analysis and design, Active and Passive Grippers.

UNIT – V:

Kinematics: Robots as Mechanisms, Matrix Representation, Homogeneous Transformation Matrices, Representation of Transformations, Inverse of Transformation Matrices, Forward and Inverse Kinematics with Equations.

UNIT – VI:

Applications: Industrial applications, material handling, processing, assembly application, inspection application, application planning, justification of robots, non-industrial applications, Robot safety.

TEXT BOOKS:

1. Introduction to Robotics: Analysis, Control, Applications, Saeed B. Niku, Wiley, 2nd Edition
2. Robotics Technology and Flexible Automation, Deb S. R., John Wiley
3. Robotics and Control, R. K. Mittal, I. J. Nagrath, McGraw-Hill Education

REFERENCES:

1. Industrial Robotics, Technology programming and Applications, Mikell P. Groover, Nicholas G. Odrey, Mitchel Weiss, Roger N. Nagel, Ashish Dutta, McGraw-Hill, 2012
2. Robotics-Control, Sensing, Vision and Intelligence, K. S. Fu, R. C. Gonzalez, C. S. G Lee, McGraw-Hill International Edition
3. Robotic Engineering–An Integrated Approach, Klaffer R. D., Chimielewski T. A., Negin M., Prentice Hall of India, New Delhi, 2009

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VI Semester

L	T/P/D	C
3	0	3

(19OE1EI02) KINEMATICS AND DYNAMICS OF ROBOTS

COURSE PRE-REQUISITES: Fundamentals of Robotics

COURSE OBJECTIVES:

- To understand the basics of robot coordinate frames and their representation
- To obtain knowledge about direct kinematics and inverse kinematics for a robot manipulator
- To examine techniques for planning robot motion in a workspace
- To understand various methods for developing dynamic models for manipulator
- To learn control techniques applied to robot manipulators

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Mathematically represent a Robot system

CO-2: Calculate robot hand position and orientation for specific joint angles

CO-3: Calculate joint angles to achieve a particular hand position

CO-4: Plan trajectories for robot tool to do meaningful tasks

CO-5: Analyze different controlling techniques used for robot manipulators

UNIT – I:

Introduction: Introduction, position and orientation of objects, objects coordinate frame Rotation matrix, Euler angles Roll, pitch and yaw angles coordinate Transformations, Joint variables and position of end effector, Dot and cross products.

UNIT – II:

Direct Kinematics: Coordinate frames, Rotations, Homogeneous coordinates, Link coordinates D-H Representation, The ARM equation. Direct kinematic analysis for Four axis SCARA Robot and three, five and six axis Articulated Robots.

UNIT – III:

Inverse Kinematics: The inverse kinematics problem, General properties of solutions. Tool configuration, Inverse kinematics of four axis SCARA robot and three and five axis Articulated robot.

UNIT – IV:

Workspace Analysis and Trajectory Planning: Workspace Analysis, work envelope of a Four axis SCARA robot and five axis articulated robot workspace fixtures, the pick and place operations, Joint space technique - continuous path motion, Interpolated motion, straight line motion and Cartesian space technique in trajectory planning.

UNIT – V:

Manipulator Dynamics: Introduction, Lagrange's equation kinetic and potential energy. Link inertia Tensor, link Jacobian Manipulator inertia tensor. Gravity, Generalized forces, Lagrange-Euler Dynamic model, Dynamic model of a Two-axis planar robot, Newton Euler formulation, Lagrange - Euler formulation, problems.

UNIT – VI:

Robot Control: The Control Problem, State Equations: one axis robot; three axis SCARA robot, Constant solutions, Linear Feedback Systems, Single Axis PID Control, PD-Gravity Control.

TEXT BOOKS:

1. Fundamentals of Robotics: Analysis & Control, Robert J. Schilling, Prentice Hall of India
2. Robotics and Control, R. K. Mittal, I. J. Nagrath, McGraw-Hill Education

REFERENCES:

1. Robotic Engineering–An Integrated Approach, Klaffer. R. D., Chimielewski. T. A., Negin M, Prentice Hall of India, New Delhi, 2009
2. Industrial Robotics, Technology Programming and Applications, Mikell P. Groover & Nicholas G. Odrey, Mitchel Weiss, Roger N. Nagel, Ashish Dutta, Tata McGraw-Hill Education, 2012
3. Robotics-Control, Sensing, Vision and Intelligence, K. S. Fu, R. C. Gonzalez, C. S. G. Lee, McGraw-Hill International Edition

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VII Semester

L	T/P/D	C
3	0	3

(19OE1EI03) DRIVES AND CONTROL SYSTEM FOR ROBOTICS

COURSE PRE-REQUISITES: Fundamentals of Robotics, Kinematics and Dynamics of Robotics

COURSE OBJECTIVES:

- To get acquainted with different robot drive mechanisms
- To understand in detail, working of hydraulic and pneumatic drives used in robotics
- To learn working principles of various electric drive systems for robotics
- To acquire basic Knowledge on servo systems for robot control

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Categorize various drive systems for robot movement

CO-2: Select appropriate drive system for a particular application

CO-3: Inspect different electric drives and their applications in robotics

CO-4: Analyze accurate positioning of robot end effector by servo control

UNIT – I:

Introduction: Objectives, motivation, open loop control, closed loop control with velocity and position feedback, Types of drive systems. Functions of drive system.

UNIT – II:

Robot Drive Mechanism: Lead Screws, Ball Screws, Chain & linkage drives, Belt drives, Gear drives, Precision gear boxes, Harmonic drives, Cyclo speed reducers.

UNIT – III:

Hydraulic Drives: Introduction, Requirements, Hydraulic piston and transfer valve, hydraulic circuit incorporating control amplifier, hydraulic fluid considerations, hydraulic actuators Rotary and linear actuators. Hydraulic components in robots.

UNIT – IV:

Pneumatic Drives: Introduction, Advantages, pistons-Linear Pistons, Rotary pistons, Motors-Flapper motor, Geared motor, Components used in pneumatic control. Pneumatic proportional controller, pneumatically controlled prismatic joint.

UNIT – V:

Electric Drives: Introduction, Types, DC electric motor, AC electric motor, stepper motors, half step mode operation, micro step mode. Types of stepper motors, Direct drive actuator.

UNIT – VI:

Servo Mechanism for Robot: Mathematical modeling of robot servos, error responses and steady state errors in robot servos, feedback and feed forward compensations, hydraulic position servo, computer-controlled servo system for robot applications, selection of robot drive systems.

TEXT BOOKS:

1. Engineering Foundation of Robotics, Francis N-Nagy Andras Siegler, Prentice Hall Inc.
2. Robotics Engineering - An Integrated Approach, Richard D. Klaffer, Thomas A., Chri Elewski, Michael Negin, PHI Learning, 2009

REFERENCES:

1. Industrial Robotics, Technology Programming and Applications, Mikell P. Groover & Nicholas G. Odrey, Mitchel Weiss, Roger N. Nagel, Ashish Dutta, Tata McGraw-Hill Education, 2012
2. Industrial Robotics, Bernard Hodges, 2nd Edition, Jaico Publishing House, 1993
3. Fundamentals of Robotics Analysis and Control, Robert J. Schilling, PHI Learning, 2009
4. Foundations of Robotics Analysis and Control, Tsuneo Yohikwa, MIT Press, 2003
5. Introduction to Robotics Mechanics and Control, John J. Craig, 3rd Edition, Pearson, 2008

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VIII Semester

L	T/P/D	C
3	0	3

(19OE1EI04) ROBOT PROGRAMMING AND INTELLIGENT CONTROL SYSTEM

COURSE PRE-REQUISITES: Fundamentals of Robotics, Kinematics and Dynamics of Robotics, Drives and Control Systems for Robotics

COURSE OBJECTIVES:

- To understand the fundamentals of robot programming
- To learn robot textual languages that are in common use
- To expose to artificial intelligence in robotics
- To acquire basic Knowledge on neural networks in robotics
- To acquire basic Knowledge on fuzzy logic in robotics

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Gain knowledge about different methods of robot programming

CO-2: Examine various robot language elements and their functions

CO-3: Analyze different AI techniques employed in robotics

CO-4: Design basic neuro-controller for robot motion control

CO-5: Apply fuzzy logic to robot control systems

UNIT – I:

Robot Programming: Methods of robot programming, leadthrough programming methods, robot program as a path in space - defining position in space, speed control, motion interpolation, WAIT, SIGNAL, DELAY commands, Branching.

UNIT – II:

Robot Languages: Textual robot language, generations of robot languages, robot language structure, operating systems, Robot language Elements and functions, constraints and variables, aggregates and location variables.

UNIT – III:

Basic Commands and Operations: Motion commands- move and related statements, speed control, points in workspace, paths and frames. End effector and sensor commands- end effector operation, sensor operation, REACT statement. Computations and operation. Program control and subroutines. Communications and data processing. Monitor mode commands.

UNIT – IV:

AI for Robotics: Introduction to Artificial Intelligence, goals of AI research, AI techniques- knowledge representation, problem representation, search techniques. LISP programming. AI and Robotics. LISP in the factory. Robotic Paradigms.

UNIT – V:

Neural Network Approach in Robotics: Introduction, Connectionist Models, Learning Principles and Learning Rules: Supervised, unsupervised, reinforcement learning. Sensor based robot learning, Neural Network in Robotics: Control of robot hands by neural network, neural set approach to robot motion coordination, robotic motor control using reinforcement learning optimization.

UNIT – VI:

Fuzzy Logic Approach in Robotics: Introduction, Fuzzy sets, Operation of Fuzzy sets, Fuzzy relations, Fuzzy rule formation, Control rules, Fuzzy algorithm in robotics, Robot obstacle avoidance using fuzzy logic, Fuzzy logic for robot path tracking and behavior coordination, fuzzy control system in mobile robots, fuzzy controller design for robot systems, Case study of fuzzy logic in robotics.

TEXT BOOKS:

1. Industrial Robotics Technology, Programming and Applications, Mikell. P. Groover, McGraw-Hill, 2012
2. Robotics Technology and Flexible Automation, Deb S. R., Tata McGraw-Hill Publishing Company Limited

REFERENCES:

1. Design and Control of Intelligent Robotic Systems, (Studies in Computational Intelligence 177) M. Begum, F. Karray (auth.), Dikai Liu, Lingfeng Wang, Kay Chen Tan (eds.), Springer
2. Neural Networks in Robotics, Edited by George Bekey, Kenneth Y. Goldberg, Springer US, 2012
3. Neural Networks, Fuzzy Logic, Genetic Algorithm - Synthesis and Applications, Rajasekharan and Rai, PHI Publications
4. Introduction to Neural Networks using MATLAB 6.0, S. N. Sivanandam, S. Sumathi, S. N. Deepa, TMH, 2006

CYBER SECURITY

CYBER SECURITY

Cybersecurity is important because it incorporates everything that relates to protecting our sensitive data, personally identifiable information (PII), protected health information (PHI), personal information, intellectual property, data, and governmental and **industry** information systems from stealing and destruction endeavoured. The cyber security track helps students to learn about how to

- Defend networks and data from unapproved access.
- Enhanced information security and business endurance supervision.
- Upgraded stakeholder confidence in your information security preparations.
- Developed company authorizations with the correct security controls in place.

Some of the more common career paths in the cyber security path are

- Chief Information Security Officer. ...
- Forensic Computer Analyst. ...
- Information Security Analyst. ...
- Penetration Tester. ...
- Security Architect. ...
- IT Security Engineer. ...
- Security Systems Administrator. ...
- IT Security Consultant.

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. V Semester

L	T/P/D	C
3	0	3

(19OE1CS04) FUNDAMENTALS OF COMPUTER NETWORKS

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To introduce the fundamental various types of computer networks
- To demonstrate the TCP/IP and OSI models with merits and demerits
- To explore the various layers of OSI model
- To introduce UDP and TCP models
- To have the concept of different routing techniques for data communications

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Understand and explore the basics of Computer Networks and Various Protocols and in a position to understand the World Wide Web concepts

CO-2: Administrate a network and flow of information

CO-3: Understand easily the concepts of network security, Mobile and ad-hoc networks

UNIT – I:

Introduction to Networks: Internet, Protocols and Standards, The OSI Model, Layers in OSI Model, TCP/IP Suite, Addressing.

Physical Layer: Multiplexing, Transmission Media, Circuit Switched Networks, Datagram Networks, and Virtual Circuit Networks.

UNIT – II:

Data Link Layer: Introduction, Checksum, Framing, Flow and Error Control, Noiseless Channels, Noisy Channels, Random Access Controlled Access, Channelization, IEEE Standards, Ethernet, Giga-Bit Ethernet, Wireless LANs, SONET-SDH, Frame Relay and ATM.

UNIT – III:

Network Layer: Logical Addressing, Internetworking, Tunneling, Address Mapping, ICMP, IGMP, Forwarding, Routing-Flooding, Bellman& Ford, Disjkstra's routing protocols, RIP, OSPF, BGP,- and Multicast Routing Protocols. Connecting Devices- Passive Hubs, Repeaters, Active Hubs, Bridges, Routers.

UNIT – IV:

Transport Layer: Process to Process Delivery, UDP, TCP and SCTP Protocols, Congestion, Congestion Control, Quality of Service.

UNIT – V:

Application Layer: Domain Name Space, DNS in Internet, Electronic Mail, File Transfer Protocol, WWW, HTTP, SNMP, Multi-Media.

UNIT – VI:

Network Security: Security services, mechanisms and attacks, IPSec, SSL, VPN, Firewall, Bluetooth, Zigbee, IPv4, IPv6.

TEXT BOOKS:

1. Data Communications and Networking, Behrouz A. Forouzan, 4th Edition, McGraw-Hill Education, 2006
2. Computer Networks, Andrew S. Tanenbaum, 4th Edition, Pearson Education
3. Computer Networking: A Top-Down Approach Featuring the Internet, James F. Kurose, K. W. Ross, 3rd Edition, Pearson Education

REFERENCES:

1. Data Communications and Networks, William Stallings
2. Data Communication and Networks, Bhusan Trivedi, Oxford University Press, 2016
3. An Engineering Approach to Computer Networks, S. Keshav, 2nd Edition, Pearson Education
4. Understanding Communications and Networks, 3rd Edition, W. A. Shay, Cengage Learning

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. V Semester

L	T/P/D	C
3	0	3

(19OE1CS08) RELATIONAL DATABASE MANAGEMENT SYSTEMS

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To understand the basic concepts and the applications of database systems
- To master the basics of SQL and construct queries using SQL
- To understand the relational database design principles
- To become familiar with the basic issues of transaction processing and concurrency control
- To become familiar with database storage structures and access techniques

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Demonstrate the basic elements of a relational database management system

CO-2: Identify the data models for relevant problems

CO-3: Design entity relationship model and convert entity relationship diagrams into RDBMS and formulate SQL queries on the data

CO-4: Apply normalization for the development of application software

UNIT – I:

Introduction: Database System Applications, Purpose of Database Systems, View of Data, Database Languages – DDL, DML, Relational Databases, Database Design, Data Storage and Querying, Transaction Management, Database Architecture, Data Mining and Information Retrieval, Specialty Databases, Database Users and Administrators, History of Database Systems.

Introduction to Database Design: Database Design and ER diagrams, Entities, Attributes and Entity sets, Relationships and Relationship sets, Additional features of ER Model, Conceptual Design with the ER Model, Conceptual Design for Large enterprises.

Relational Model: Introduction to the Relational Model, Integrity Constraints over Relations, Enforcing Integrity constraints, Querying relational data,

Logical Database Design: ER to Relational, Introduction to Views, Destroying /Altering Tables and Views.

UNIT – II:

Relational Algebra and Calculus: Preliminaries, Relational Algebra, Relational calculus – Tuple relational Calculus, Domain relational calculus, Expressive Power of Algebra and calculus.

SQL: Queries, Constraints, Triggers: Form of Basic SQL Query, UNION, INTERSECT, and EXCEPT, Nested Queries, Aggregate Operators, NULL values Complex Integrity Constraints in SQL, Triggers and Active Data bases, Designing Active Databases.

UNIT – III:

Schema Refinement and Normal Forms: Introduction to Schema Refinement, Functional Dependencies - Reasoning about FDs, Normal Forms, Properties of

Decompositions, Normalization, Schema Refinement in Database Design, Other Kinds of Dependencies.

UNIT – IV:

Transaction Management: Transactions, Transaction Concept, A Simple Transaction Model, Storage Structure, Transaction Atomicity and Durability, Transaction Isolation, Serializability, Transaction Isolation and Atomicity Transaction Isolation Levels, Implementation of Isolation Levels.

UNIT – V:

Concurrency Control: Lock-Based Protocols, Multiple Granularity, Timestamp-Based Protocols, Validation-Based Protocols, Multiversion Schemes.

Recovery System: Failure Classification, Storage, Recovery and Atomicity, Recovery Algorithm, Buffer Management, Failure with loss of nonvolatile storage, Early Lock Release and Logical Undo Operations, Remote Backup systems.

UNIT – VI:

Storage and Indexing: Overview of Storage and Indexing: Data on External Storage, File Organization and Indexing, Index Data Structures, Comparison of File Organizations.

Tree-Structured Indexing: Intuition for tree Indexes, Indexed Sequential Access Method (ISAM), B+ Trees: A Dynamic Index Structure, Search, Insert, Delete.

Hash-Based Indexing: Static Hashing, Extendible hashing, Linear Hashing, Extendible vs. Linear Hashing.

TEXT BOOKS:

1. Database Management Systems, Raghu Ramakrishnan, Johannes Gehrke, 3rd Edition, McGraw-Hill Education (India) Private Limited
2. Database System Concepts, A. Silberschatz, Henry F. Korth, S. Sudarshan, 6th Edition, McGraw-Hill Education (India) Private Limited
3. Database Systems, R. Elmasri, Shamkant B. Navathe, 6th Edition, Pearson Education

REFERENCES:

1. Database System Concepts, Peter Rob & Carlos Coronel, Cengage Learning
2. Introduction to Database Management, M. L. Gillenson and others, Wiley Student Edition
3. Database Development and Management, Lee Chao, Auerbach Publications, Taylor & Francis Group
4. Introduction to Database Systems, C. J. Date, Pearson Education

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VI Semester

L	T/P/D	C
3	0	3

(19OE1CS06) CRYPTOGRAPHY AND NETWORK SECURITY

COURSE PRE-REQUISITES: Fundamentals of Computer Networks, Distributed Data Bases

COURSE OBJECTIVES:

- To outline security concepts, threats, attacks, services and mechanisms
- To describe various cryptosystems- symmetric key cryptography, public key cryptography
- To apply authentication services and Secure hash functions
- To discuss the concepts of IP Security, web security, viruses and firewalls

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Analyze the security attacks, services, goals and mechanism of security

CO-2: Develop a security model using conventional approach to prevent the attacks

CO-3: Apply public key cryptography principles, examine authenticity and integrity of the messages in the communication

CO-4: Build a model for IP security, firewall and test the security issues

UNIT – I:

Security Attacks: Security Attacks (Interruption, Interception, Modification and Fabrication), Security Services (Confidentiality, Authentication, Integrity, Non-repudiation, access Control and Availability) and Mechanisms, A model for Internetwork security, Internet Standards and RFCs, Buffer overflow & format string vulnerabilities, TCP session hijacking, ARP attacks, route table modification, UDP hijacking, and man-in-the-middle attacks.

UNIT – II:

Conventional Encryption: Classical Encryption techniques, Fiestel Cipher Structure, Data Encryption Standard, Block Cipher Design Principles and Modes of Operation, Triple DES, RC-4, Evaluation criteria for AES, AES Cipher, Placement of Encryption Function, Traffic Confidentiality.

UNIT – III:

Public Key Cryptography and Authentication: Confidentiality using Symmetric Encryption – Principles of Public key Cryptosystems, RSA algorithm, Key Management, Diffie-Hellman key Exchange, Elliptic Curve Cryptography. Authentication requirements, Authentication functions, Message Authentication Codes

UNIT – IV:

Hash Functions: Hash Functions, Security of Hash Functions and MACs, MD5 message Digest algorithm, Secure Hash Algorithm, HMAC, Digital Signatures, Authentication Protocols, Digital Signature Standard, Authentication Applications: Kerberos, X.509 Authentication Service

UNIT – V:

Network Security: Email Security and Web Security

Electronic Mail Security – PGP/ SMIME, IP security- Architecture, Authentication Header, Encapsulating Security Payload, Key Management, Web Security- Secure Socket Layer, Transport Layer Security and Secure Electronic Transaction

UNIT – VI:

System Level Security: Intrusion detection – password management – Viruses and related Threats – Virus Counter measures – Firewall Design Principles – Trusted Systems.

TEXT BOOKS:

1. Cryptography and Network Security – Principles and Practices, William Stallings, 4th Edition, Prentice Hall of India, 2005
2. Hack Proofing your Network, Ryan Russell, Dan Kaminsky, Rain Forest, Puppy, Joe Grand, David Ahmad, Hal Flynn Ido Dubrawsky, Steve W. Manzuik and Ryan Permech, Wiley Dreamtech

REFERENCES:

1. Network Security Essentials: Applications and Standards, William Stallings Prentice Hall, 1999, ISBN 0130160938
2. Security in Computing, Charles B. Pfleeger, Shari Lawrence Pfleeger, 3rd Edition, Pearson Education, 2003

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VII Semester

L	T/P/D	C
3	0	3

(19OE1IT01) ESSENTIALS OF CYBER SECURITY

COURSE PRE-REQUISITES: Fundamentals of Computer Networks, Cryptography and Network Security

COURSE OBJECTIVES:

- To identify the key components of cyber security in network
- To describe various security levels and categories, operating system security
- To define authentication issues and network security
- To describe memory management and protection measures

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Categorize cyber-crime and an understand social, political, ethical and psychological dimensions cyber security

CO-2: Demonstrate security levels and models with objects and access control

CO-3: Analyse tools and methods used in cybercrime

CO-4: Understand Organizational Implications and security risks

UNIT – I:

Introduction to Cybercrime: Introduction, Cybercrime, and Information Security, Who are Cybercriminals, Classifications of Cybercrimes, And Cybercrime: The legal Perspectives and Indian Perspective, Cybercrime and the Indian ITA 2000, A Global Perspective on Cybercrimes.

UNIT – II:

Cyber Offenses: How Criminals Plan Them: Introduction, How Criminals plan the Attacks, Social Engineering, Cyber stalking, Cyber cafe and Cybercrimes, Botnets: The Fuel for Cybercrime, Attack Vector, Cloud Computing.

UNIT – III:

Cybercrime: Mobile and Wireless Devices: Introduction, Proliferation of Mobile and Wireless Devices, Trends in Mobility, Credit card Frauds in Mobile and Wireless Computing Era, Security Challenges Posed by Mobile Devices, Registry Settings for Mobile Devices, Authentication service Security, Attacks on Mobile/Cell Phones, Mobile Devices: Security Implications for Organizations, Organizational Measures for Handling Mobile, Organizational Security Policies an Measures in Mobile Computing Era, Laptops.

UNIT – IV:

Tools and Methods Used in Cybercrime: Introduction, Proxy Servers and Anonymizers, Phishing, Password Cracking, Keyloggers and Spywares, Virus and Worms, Trojan Horse and Backdoors, Steganography, DoS and DDoS attacks, SQL Injection, Buffer Overflow.

UNIT – V:

Cyber Security: Organizational Implications

Introduction, Cost of Cybercrimes and IPR issues, Web threats for Organizations, Security and Privacy Implications.

UNIT – VI:

Social Media Marketing: Security Risks and Perils for Organizations, Social Computing and the associated challenges for Organizations.

TEXT BOOKS:

1. Cyber Security: Understanding Cyber Crimes, Computer Forensics and Legal Perspectives, Nina Godbole and Sunil Belapure, Wiley India

REFERENCES:

1. Cyber Security Essentials, James Graham, Richard Howard and Ryan Otson, CRC Press
2. Introduction to Cyber Security, Chwan-Hwa (John) Wu, J. David Irwin, CRC Press T&F Group

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VIII Semester

L	T/P/D	C
3	0	3

(19OE1IT02) COMPUTER FORENSICS

COURSE PRE-REQUISITES: Fundamentals of Computer Networks, Cryptography and Network Security, Essentials of Cyber Security

COURSE OBJECTIVES:

- To provide an understanding of computer forensics fundamentals
- To analyze various computer forensics technologies and to provide computer forensics systems
- To identify methods for data recovery
- To apply the methods for preservation of digital evidence

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Define and discuss the concepts of computer forensics

CO-2: Explain and apply the concepts of computer investigations

CO-3: Select and apply current computer forensics tools

CO-4: Identify and apply current practices for processing crime and incident scenes

UNIT – I:

Computer Forensics Fundamentals: What is Computer Forensics? Use of Computer Forensics in Law Enforcement, Computer Forensics Assistance to Human Resources/Employment Proceedings, Computer Forensics Services, Benefits of Professional Forensics Methodology, Steps taken by Computer Forensics Specialists.

UNIT – II:

Types of Computer Forensics Technology: Types of Military Computer Forensic Technology, Types of Law Enforcement — Computer Forensic Technology — Types of Business Computer Forensic Technology Computer Forensics Evidence and Capture: Data Recovery Defined — Data Back-up and Recovery — The Role of Back-up in Data Recovery — The Data-Recovery Solution.

UNIT – III:

Evidence Collection and Data Seizure: Why Collect Evidence? Collection Options — Obstacles — Types of Evidence — The Rules of Evidence — Volatile Evidence — General Procedure — Collection and Archiving — Methods of Collection — Artifacts — Collection Steps — Controlling Contamination: The Chain of Custody Duplication and Preservation of Digital Evidence: Preserving the Digital Crime Scene — Computer Evidence Processing Steps — Legal Aspects of Collecting and Preserving Computer Forensic Evidence Computer Image Verification and Authentication: Special Needs of Evidential Authentication — Practical Consideration — Practical Implementation.

UNIT – IV:

Computer Forensics Analysis and Validation: Determining what data to collect and analyze, validating forensic data, addressing data-hiding techniques, performing remote acquisitions Network Forensics: Network forensics overview, performing live acquisitions, developing standard procedures for network forensics, using network tools, examining the honeynet project. Processing Crime and Incident Scenes: Identifying digital evidence, collecting evidence in private-sector incident scenes, processing law enforcement crime scenes, preparing for a search, securing a computer incident or crime scene, seizing digital evidence at the scene, storing digital evidence, obtaining a digital hash, reviewing a case.

UNIT – V:

Current Computer Forensic Tools: Evaluating computer forensic tool needs, computer forensics software tools, computer forensics hardware tools, validating and testing forensics software E-Mail Investigations: Exploring the role of e-mail in investigation, exploring the roles of the client and server in e-mail, investigating e-mail crimes and violations, understanding e-mail servers, using specialized e-mail forensic tools.

Cell Phone and Mobile Device Forensics: Understanding mobile device forensics, understanding acquisition procedures for cell phones and mobile devices.

UNIT – VI:

Working with Windows and DOS Systems: understanding file systems, exploring Microsoft File Structures, Examining NTFS disks, Understanding whole disk encryption, windows registry, Microsoft startup tasks, MS-DOS startup tasks, virtual machines.

TEXT BOOKS:

1. Computer Forensics, Computer Crime Investigation, John R. Vacca, Firewall Media, New Delhi
2. Computer Forensics and Investigations, Nelson, Phillips Enfinger, Steuart, Cengage Learning
3. Real Digital Forensics, Keith J. Jones, Richard Bejtlich, Curtis W. Rose, Addison Wesley, Pearson Education

REFERENCES:

1. Forensic Compiling, A Practitioners Guide, Tony Sammes and Brian Jenkinson, Springer International Edition
2. Computer Evidence Collection & Presentation, Christopher L. T. Brown, Firewall Media
3. Homeland Security, Techniques & Technologies, Jesus Mena, Firewall Media
4. Software Forensics Collecting Evidence from the Scene of a Digital Crime, Robert M. Slade, TMH 2005
5. Windows Forensics, Chad Steel, Wiley India Edition

**DATA SCIENCES /
BIG DATA AND
ANALYTICS**

DATA SCIENCES / BIG DATA AND ANALYTICS

Data science helps in risk evaluation and observing, possible deceitful comportment, payments, customer analysis, and experience, among much other exploitation. The capability to make **data**-driven choices generates a steadier financial situation and **data scientists** make the strength of the **industry**.

As such, **data science** track helps students to apply business concepts in banking, finance, manufacturing, transport, e-commerce, education, etc. that use **data science**. As a consequence, there are numerous **Data Science** Applications associated to it

Job Roles in Data Science Track

- [Data Analyst](#)
- [Data Engineers](#)
- [Database Administrator](#)
- [Machine Learning Engineer](#)
- [Data Scientist](#)
- [Data Architect](#)
- [Statistician](#)
- [Business Analyst](#)
- [Data and Analytics Manager](#)

Big Data analytics track helps the students to learn the process of gathering, establishing and examining large sets of **data** (called **Big Data**) to determine patterns and other beneficial information. Analysts occupied with **Big Data** characteristically want the acquaintance that comes from investigating the **data**.

Big data analytics is the practice of mining useful information by examining different **types** of big data sets. Big data analytics is utilized to determine concealed patterns, market developments and consumer favorites, for the advantage of organizational decision making.

Job responsibilities in a Big Data Analytics Track are

- To gather and accumulate data from disparate sources, clean it, organize it, process it, and analyse it to extract valuable insights and information.
- To identify new sources of data and develop methods to improve data mining, analysis, and reporting.
- To create data definitions for new database files or alterations made to the already existing ones for analysis purposes.
- To present the findings in reports (in table, chart, or graph format) to help the management team in the decision-making process.
- To apply statistical analysis methods for consumer data research and analysis purposes.
- To keep track of the trends and correlational patterns among complex data sets.
- To perform routine analysis tasks to support day-to-day business functioning and decision making.
- To collaborate with Data Scientists to develop innovative analytical tools.
- To work in close collaboration with both the IT team and the business management team to accomplish company goals.

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. V Semester

L	T/P/D	C
3	0	3

(19OE1MT02) STATISTICAL METHODS FOR DATA SCIENCE

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To provide insights about the basic roles of various statistical methods in building computer applications
- To develop a greater understanding of the importance of Data Visualization techniques
- To develop problem-solving skills
- To make inferences about the population parameters using sample data
- To provide an understanding on the importance and techniques of predicting a relationship between the two sets of data and determine the goodness of fitted model

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Analyze an extremely large data set and perform exploratory data analysis to extract meaningful insights

CO-2: Develop various visualizations of the data in hand and communicate results of analysis effectively (visually and verbally)

CO-3: Examine a real-world problem and solve the same with the knowledge gained from various distributions study

CO-4: Use and fit a linear regression model to data and use it for prediction

CO-5: Fit a polynomial regression model to data and use it for prediction

UNIT – I:

Introduction to Statistics: Definition of statistics, basic objectives, applications in various branches of science with examples, collection of data: internal and external data, primary and secondary data, population and sample, representative sample.

UNIT – II:

Descriptive Statistics: Classification and tabulation of univariate data, graphical representation, frequency curves, descriptive measures - central tendency and dispersion, bivariate data, summarization, marginal and conditional frequency distribution.

UNIT – III:

Introduction to R: Introduction, Installing R and data types in R, programming using R: operators, conditional statements, looping, scripts, function creation, creating list, list operations, recursive list, creating a data frame, operations on data frames.

UNIT – IV:

Data Visualization using R: Import - export of data, measures of central tendency and measures of dispersion, data visualization – scatter plot, pie chart, histogram, bar chart, box plot, absolute and relative frequencies, frequency distribution.

UNIT – V:

Correlation & Linear Regression:

Correlation: Correlation, types of correlation, coefficient of correlation, rank correlation coefficient.

Linear Regression: Introduction, regression model, interval estimation, estimation of parameters of β_0 and β_1 , Estimation of σ^2 .

UNIT – VI:

Non-Linear Regression: Regression of second-degree polynomial (non-linear least square method for polynomial function), power function, exponential, estimation of coefficients, linear and polynomial regressions in R.

TEXT BOOKS:

1. Introductory Statistics, Thomas H. Wonnacott & Ronald J. Wonnacot, John Wiley & Sons Inc., 1969
2. Applied Statistics and Probability for Engineers, Douglas C. Montgomery, George C. Runger, 3rd Edition, John Wiley & Sons, Inc., 2003
3. R for Beginners, Sandip Rakshit, 1st Edition, McGraw-Hill Education, 2017

REFERENCES:

1. R-The Statistical Programming Language, Dr. Mark Gardner, Wiley India Pvt. Ltd, 2013
2. Introduction to the Theory of Statistics, A. M. Mood, F. A. Graybill and D. C. Boes, 3rd Edition, McGraw-Hill Education, 2017
3. Introduction of Probability Models, S. M. Ross, 11th Edition, Academic Press, N.Y., 2014
4. Statistical Methods, S. P. Gupta, 42nd Revised Edition, Sultan Chand & Sons, 2012

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VI Semester

L	T/P/D	C
3	0	3

(19OE1IT03) COMPUTATIONAL THINKING USING PYTHON

COURSE PRE-REQUISITES: Statistical Methods for Data Science

COURSE OBJECTIVES:

- To understand why Python is a useful scripting language for developers
- To create and execute Python programs and to Learn how to use lists, tuples, and dictionaries in Python programs
- To learn how to build and package Python modules for reusability
- To learn how to design object-oriented programs with Python classes
- To learn how to use exception handling in Python applications for error handling

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Adapt and combine standard algorithms to solve a given problem (includes numerical as well as non-numerical algorithms)

CO-2: Adequately use standard programming constructs: repetition, selection, functions, composition, modules, aggregated data (arrays, lists, etc.)

CO-3: Explain what a given program (in Python) does identify and repair coding errors in a program

CO-4: Understand and use object-based software concepts (constructing OO software will be dealt with in the course Software Engineering)

CO-5: Use library software for (e.g.) building a graphical user interface, web application, or mathematical software

UNIT – I:

Introduction: History, Features, Setting up path, Working with Python, Basic Syntax, Variable and Data Types, Operator, Conditional Statements-If

If- else Nested if-else Looping for While Nested loops Control Statements Break Continue Pass String Manipulation Accessing Strings Basic Operations String slices Function.

UNIT – II:

Methods, Lists: Introduction, Accessing list, Operations, Working with lists, Function and Methods,

Tuple: Introduction, Accessing tuples, Operations, Working, Functions and Methods

Dictionaries: Introduction, Accessing values in dictionaries, Working with dictionaries, Properties.

UNIT – III:

Functions: Defining a function, Calling a function, Types of functions, Function Arguments, Anonymous functions, Global and local variables.

Modules: Creation, Importing module, Math module, Random module, Packages.

UNIT – IV:

Composition: Input-Output-Printing on screen, Reading data from keyboard, Opening and closing file Reading and writing files, Functions.

Exception Handling: Exception, Exception Handling, Except clause, Try? Finally clause, User Defined Exceptions

UNIT – V:

OOPs Concept: Class and object, Attributes, Inheritance, Overloading, Overriding, Data hiding, Regular expressions- Match function, Search function, Matching VS Searching, Modifiers, Patterns.

Multithreading: Thread, Starting a thread, Threading module, Synchronizing threads.

CGI: Introduction, Architecture, CGI environment variable, GET and POST methods, Cookies, File upload.

UNIT – VI:

Database: Introduction, Connections, Executing queries, Transactions Handling error,

Networking: Socket, Socket Module, Methods, Client and server, Internet modules, Sending email.

TEXT BOOKS:

1. Learning Python, David Ascher and Mark Lutz, O'Reilly

REFERENCES:

1. Python Programming: An Introduction to Computer Science, John M. Zelle, 2nd Edition, Kindle Edition
2. Python Essential Reference, David M. Beazley, 4th Edition, Developer's Library

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VII Semester

L	T/P/D	C
3	0	3

(19OE1IT04) FUNDAMENTALS OF DATA MINING

COURSE PRE-REQUISITES: Statistical Methods for Data Science, Computational Thinking using Python

COURSE OBJECTIVES:

- To introduce the basic concepts and techniques in building a Data Warehouse
- To apply preprocessing methods for any given raw data
- To develop skills of using recent data mining software for solving practical problems
- To implement and apply basic algorithms for supervised and unsupervised learning

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Assess raw input data and process it to provide suitable input for a range of data mining algorithms.

CO-2: Discover and measure interesting patterns from different kinds of databases

CO-3: Evaluate and select appropriate data-mining algorithms and apply, interpret and report the output appropriately

CO-4: Design and implement data-mining applications using sample, realistic data sets and modern tools

UNIT – I:

Data Warehousing & Modeling: Basic Concepts: Data Warehousing: A multitier Architecture, Data warehouse models: Enterprise warehouse, Data mart and virtual warehouse, Extraction, Transformation and loading.

UNIT – II:

Data Cube: A multidimensional data model, Stars, Snowflakes and Fact constellations: Schemas for multidimensional Data models, Dimensions: The role of concept Hierarchies, Measures: Their Categorization and computation, Typical OLAP Operations.

UNIT – III:

Data Warehouse Implementation & Data Mining: Data Warehouse Architecture, What is data mining, Challenges, From Data Warehousing and Data Mining, Data Mining Tasks, Data Mining Functionalities, Major Issues in Data Mining. Data: Types of Data, Data Quality, Data Pre-processing, Measures of Similarity and Dissimilarity.

UNIT – IV:

Association Analysis: Association Analysis: Problem Definition, Frequent Item set Generation, Rule generation. Alternative Methods for Generating Frequent Item sets, FP-Growth Algorithm, Evaluation of Association Patterns.

UNIT – V:

Classification: Decision Trees Induction, Method for Comparing Classifiers, Rule Based Classifiers, Nearest Neighbor Classifiers, Bayesian Classifiers.

UNIT – VI:

Clustering Analysis: Overview, K-Means, Agglomerative Hierarchical Clustering, DBSCAN, Cluster Evaluation, Density-Based Clustering, Graph- Based Clustering, Scalable Clustering Algorithms.

TEXT BOOKS:

1. Introduction to Data Mining, Pang-Ning Tan, Michael Steinbach, Vipin Kumar, First Impression, Pearson, 2014
2. Data Mining-Concepts and Techniques, Jiawei Han, Micheline Kamber, Jian Pei, 3rd Edition, Morgan Kaufmann, 2012

REFERENCES:

1. Data Warehousing in the Real World, Sam Anahory, Dennis Murray, Tenth Impression, Pearson, 2012
2. Mastering Data Mining, Michael J. Berry, Gordon S. Linoff, 2nd Edition, Wiley, 2012

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VIII Semester

L	T/P/D	C
3	0	3

(19OE1IT05) DATA ANALYSIS AND VISUALIZATION

COURSE PRE-REQUISITES: Statistical Methods for Data Science, Computational Thinking using Python, Fundamentals of Data Mining

COURSE OBJECTIVES:

- To introduce concept and characteristics of probability distribution
- To introduce underlying design principles, properties and assumptions of linear and non-linear regression modelling
- To introduce design principles involved in identifying interesting classification and prediction of data patterns
- To introduce properties of time series data and perform time series analysis

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Apply probability distribution concepts to identify univariate data patterns

CO-2: Apply regression modelling to build efficient mathematical models for prediction and classification

CO-3: Apply decision and regression trees for supervised learning

CO-4: Visualize time series data by applying time series techniques

UNIT – I:

Data Definitions and Analysis Techniques: Elements, Variables, and Data categorization, Introduction to statistical learning, Descriptive Statistics: Measures of central tendency, Measures of location of dispersions.

UNIT – II:

Basic Analysis Techniques: Basic analysis techniques, Statistical hypothesis generation and testing, Chi-Square test, t-Test Analysis of variance, Correlation analysis, Maximum likelihood test.

UNIT – III:

Data Analysis Techniques: Regression analysis and visualization, Classification techniques and visualization, Clustering and visualization, Association rules analysis and visualization

UNIT – IV:

Time-series Analysis and Forecasting – Time-series components, Variation in Time Series, Cyclic Variation, Seasonal Variation, Irregular Variation.

UNIT – V:

Smoothing Techniques: A problem involving all four components of time series, Introduction to forecasting, forecasting models, Trend and Seasonal effects, Trend Analysis

UNIT – VI:

Case-studies and Projects: Understanding business scenarios, Feature engineering and visualization, Sensitivity Analysis.

TEXT BOOKS:

1. Data Mining and Analysis, Mohammed J. Zaki, Wagner Meira, Cambridge, 2012
2. Data Mining: Theories, Algorithms, and Examples, Nong Ye, CRC Press Taylor & Francis Group, 2014
3. Statistics for Management, David S. Rubin, Sanjay Rastogi, Masood Husain Siddiqui Richard I. Levin, 7th Edition, Pearson Learning

REFERENCES:

1. Probability & Statistics for Engineers & Scientists, Ronald E. Walpole, Raymond H. Myers, Sharon L. Myers and Keying Ye, 9th Edition, Prentice Hall Inc.
2. The Elements of Statistical Learning, Data Mining, Inference and Prediction, Trevor Hastie, Robert Tibshirani, Jerome Friedman, 2nd Edition, Springer, 2014
3. An Introduction to Statistical Learning Mining Massive Data Sets, A. Rajaraman and J. Ullman, Cambridge University Press, 2012
4. Software for Data Analysis: Programming with R (Statistics and Computing), John M. Chambers, Springer

AUTONOMOUS VEHICLES

AUTONOMOUS VEHICLES

The invention of the wheel marked a large step in the evolution of mankind. With mobility, man experienced a newfound freedom that opened the doors for several other inventions. Automobile engineering or automotive engineering is one of the most challenging careers in the field of engineering with a wide scope. This branch deals with the designing, developing, manufacturing, testing and servicing automobiles such as cars, trucks, motorcycles, scooters, etc. and the related engineering sub systems. For the perfect blend of designing and manufacturing automobiles, automobile engineering uses the features of different elements of engineering such as mechanical, electrical, electronic, instrumentation, civil, software and safety engineering. Exploring the topic from an interdisciplinary perspective is indispensable. Globalization and incredible growth of automobile industry have resulted in numerous opportunities for engineers both in India and abroad.

The 17th and 18th centuries were mostly about steam-powered vehicles transporting people and goods. While electric cars enjoyed popularity in the 19th and early 20th centuries, the later period saw the accelerated adoption of the petrol car, due to its advantages of power, mass production, cost and advances in the internal combustion engine. It is only in the 21st century that interest in electric cars has come back, given the need for cleaner, greener modes of transport. The modern period is associated with several path breaking technologies. Over the last couple of decades, there has been an explosion of electronics in vehicles. Connected cars that include technology features are ever more popular. These smart cars come with internet access, GPS, wi-fi, superior infotainment, advanced telematics and navigation capabilities. More innovations in in-vehicle infotainment and electronics promise to give car users even more enhanced capabilities in the near future.

Today, safety has become a larger concern than ever before. While entertainment and infotainment have made car driving a pleasure, this has also given rise to a growing tribe of distracted drivers. Add to this, underdeveloped roads, which take a toll on drivers today. Increased distractions and fatigue can also contribute to human fatalities. The future certainly points in the direction of driverless cars, which promise to alleviate concerns of traffic congestion and road safety. Driverless cars, also known as autonomous cars, will usher in a paradigm shift in the evolution of the modern automobile. Self-driving cars can sense the environment and traffic with the help of RADAR, LIDAR, GPS and computer vision and navigate without human intervention. Autonomous cars are claimed to have greater accuracy, reliability and faster reaction time compared to human drivers. This would lead to fewer traffic collisions and less road congestion.

Autonomous driving is a popular subject of today's discussion and automakers are developing complex systems that allow cars to drive themselves. If technology continues on its current course, car will do the concentrating for you. Self-parking, automatic emergency braking, adaptive cruise control and lane keeping are just some of the technologies that have leapt into the market in the past few years. Put them all together, get a picture of driving to assisted driving to fully autonomous cars.

The open elective track "Autonomous Vehicles" offered by the department of automobile engineering trains the students to meet the technological challenges and diverse needs of the industry and society in various areas of automobile engineering and equips them to excel in a truly competitive industry. With through knowledge in this field, engineering graduates get opportunity to serve many top-notch automobile companies and IT companies as well.

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. V Semester

L	T/P/D	C
3	0	3

(19OE1AE01) PRINCIPLES OF AUTOMOBILE ENGINEERING

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To understand the layout of an automobile and functionalities subsystems
- To provide overview on concepts of engine, cooling, lubrication and fuel systems
- To present constructional features and working of automotive driveline and running systems
- To study the fundamentals and principles of automotive electrical systems

COURSE OUTCOMES After completion of the course, the student should be able to

CO-1: Explain the functionalities of automotive systems and subsystems

CO-2: Give an overview on engine and engine subsystems.

CO-3: Describe working of automotive driveline and running systems

CO-4: Discuss the concepts of automotive starting, ignition and charging systems

UNIT – I:

Introduction: Classification of automobiles, layout of an automobile, automobile sub systems and their role. Types of chassis, role and requirement of a chassis frame, types of frames, materials, loading points and types of bodies.

UNIT – II:

Engine: Classification and components of an engine, principle and working of four stroke and two stroke SI and CI engines, petrol fuel system - carburetor, diesel fuel system - diesel fuel pump, injectors, introduction to electronic fuel injection system – MPFI and CRDI.

UNIT – III:

Cooling and Lubrication: Necessity of cooling, air-cooling, water cooling - thermosyphon and pump cooling, radiator, pump, thermostat, antifreeze solution and radiator fan. Mist, splash and forced lubrication, oil filters and oil pumps.

UNIT – IV:

Drive Line: Clutches, principle, single plate clutch, multi plate clutch and centrifugal clutch. Gear box - Need, sliding mesh, constant mesh and synchromesh gear box. Propeller shaft, universal joint, differential, wheels and tyres.

UNIT – V:

Running Systems: Suspension systems – Objective, rigid axle and independent suspension system and torsion bar. Steering system – Layout, steering mechanism, steering geometry and steering gear boxes. Brake system – Principle, stopping distance, types of brakes and actuation.

UNIT – VI:

Electrical Systems: Starting system - Principle, working of different starter drive units and solenoid switches. Ignition system - Conventional ignition system types, ignition advance and retarding mechanisms. Charging system – Alternator principle, construction and working, cut-outs and regulators.

TEXT BOOKS:

1. Advanced Vehicle Technology, Heinz Heisler, Butterworth Heinemann Publishers, 2002
2. Automobile Electrical Equipment, Crouse W. H., 3rd Edition, McGraw-Hill Book Co., Inc., New York, 1986

REFERENCES:

1. Motor Vehicle, Garrett T. K., Newton K. and Steeds W. ButterWorths & Co. Publishers Ltd., New Delhi, 2001
2. Automotive Electrical Equipment, Kohli P. L., Tata McGraw-Hill Co., Ltd., New Delhi, 1975
3. Automotive Chassis and Body, Crouse W. H., McGraw-Hill Book Co., 5th Edition, 1976
4. Automotive Mechanics, Giri N. K., Khanna Publications, 2006

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VI Semester

L	T/P/D	C
3	0	3

(19OE1AE02) MODERN AUTOMOTIVE TECHNOLOGIES

COURSE PRE-REQUISITES: Principles of Automobile Engineering

COURSE OBJECTIVES:

- To provide an overview on advanced engine control system concepts
- To know the interdisciplinary concepts and intelligent automotive systems
- To understand the interdisciplinary concepts and GPS-enabled applications in automobile
- To present intelligent vehicle technologies like comfort, safety and security systems

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Apply advanced engine control system concepts in engineering

CO-2: Discuss the need for implementation intelligent vehicle technologies

CO-3: Address the key technologies in automotive navigation

CO-4: Appreciate the technological advancements driver assistance systems

UNIT – I:

Advanced Engine Controls: Concept of an electronic engine control system, engine control module, powertrain control module, electronic fuel injection - throttle body fuel injection, multi-point fuel injection, gasoline direct injection, common rail direct injection, electronic ignition control, engine mapping, on-board diagnostics.

UNIT – II:

Introduction to Intelligent Vehicles: Driver information, driver perception, driver convenience, driver monitoring, general vehicle control, longitudinal and lateral control, collision avoidance, vehicle monitoring.

UNIT – III:

Telematics: Global positioning system, geographical information systems, navigation system, architecture, automotive vision system, road recognition.

UNIT – IV:

Comfort Systems: Adaptive cruise control system, active suspension system, power steering, collapsible and tiltable steering column, power windows.

UNIT – V:

Safety Systems: Active and passive safety, airbags, seat belt tightening system, forward collision warning systems, child lock, anti-lock braking systems, traction control system, lane departure warning system.

UNIT – VI:

Security Systems: Anti-theft technologies – mechanical, electromechanical and electronic immobilizers, alarm system, stolen vehicle tracking system, remote keyless entry, smart card system, number plate coding.

TEXT BOOKS:

1. Understanding Automotive Electronics, William B. Ribbens, 5th Edition, Butterworth Heinemann Woburn, 1998
2. Intelligent Vehicle Technologies: Theory and Applications, Ljubo Vlacic, Michel Parent and Fumio Harashima, Butterworth-Heinemann Publications, Oxford, 2001

REFERENCES:

1. Automotive Handbook, Robert Bosch, SAE, 5th Edition, 2000
2. Navigation and Intelligent Transportation Systems – Progress in Technology, Ronald K. Jurgen, Automotive Electronics Series, SAE, USA, 1998
3. Understanding Automotive Electronics, Bechhold, SAE, 1998

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VII Semester

L	T/P/D	C
3	0	3

(19OE1AE03) ELECTRIC, HYBRID AND FUEL CELL VEHICLES

COURSE PRE-REQUISITES: Principles of Automobile Engineering, Modern Automotive Technologies

COURSE OBJECTIVES:

- To study the concepts and drivetrain configurations of electric and hybrid vehicles
- To understand about electric propulsion system
- To provide various energy storage devices
- To present principle, working and automotive applications of fuel cell and solar technology

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Explain the concepts and drivetrain configurations of electric and hybrid vehicles

CO-2: Discuss various electric motors and controls

CO-3: Present various energy storage devices

CO-4: Describe automotive applications of fuel cell and solar technology

UNIT – I:

Electric Vehicles: Layout of an electric vehicle, system components, traction motor characteristics, transmission, electronic control system, advantage and limitations, performance and energy consumption of electric vehicles.

UNIT – II:

Hybrid Vehicles: Concepts of hybrid electric drivetrain based on hybridization and powertrain configuration, architecture of series, parallel and series-parallel hybrid electric drivetrains, modes of operation, merits and demerits, plug-in hybrid architecture, speed and torque coupling of hybrid electric drivetrains.

UNIT – III:

Electric Motors: Review of technology suited to automotive propulsion, requirements, DC motors, Induction motors, permanent magnet brushless DC motors and switched reluctance motors.

UNIT – IV:

Motor Drives: Speed and torque control, DC motor - Chopper based four quadrant operations, induction motor, permanent magnet motor and switched reluctance motor.

UNIT – V:

Energy Storages: Electromechanical batteries - Types, parameters, lead acid batteries, nickel-based batteries, lithium-based batteries, battery management system and ultracapacitors.

UNIT – VI:

Fuel Cell and Solar Vehicles: Fuel cell vehicle – Operating principle, types of fuel cells, fuel cell options for fuel cell vehicle and fuel cell hybrid vehicle. Solar vehicle - Solar photovoltaic cell, solar array, solar car electrical system and drive train.

TEXT BOOKS:

1. Modern Electric, Hybrid Electric and Fuel Cell Vehicles: Fundamentals, Theory and Design, Mehrdad Ehsani, Yimin Gao, Sebastien E. Gay and Ali Emadi, CRC Press, 2004
2. Electric Vehicle Technology-Explained, James Larminie and John Louny, John Wiley & Sons Ltd., 2003

REFERENCES:

1. Electric and Hybrid Vehicles – Design Fundamentals, Iqbal Husain, CRC Press, 2010
2. Electric Vehicle Battery Systems, Sandeep Dhameja, Butterworth–Heinemann, 2002
3. Electric and Hybrid – Electric Vehicles, Ronald K. Jurgen, SAE, 2002
4. Light Weight Electric/Hybrid Vehicle Design, Ron Hodkinson and John Fenton, Butterworth–Heinemann

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VIII Semester

L	T/P/D	C
3	0	3

(19OE1AE04) CONNECTED AND AUTONOMOUS VEHICLES

COURSE PRE-REQUISITES: Principles of Automobile Engineering, Modern Automotive Technologies, Electric, Hybrid and Fuel Cell Vehicles

COURSE OBJECTIVES:

- To understand the fundamentals of vehicle communication and networking
- To provide state-of-the-art in wireless communication technology within and between vehicles
- To know various levels of vehicle autonomy and intelligent automotive systems
- To provide an overview on driver-assist and self-driving processes

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Present the fundamentals of vehicle communication and networking

CO-2: Appreciate intra-vehicle and inter-vehicle communication technologies

CO-3: Describe various levels of vehicle autonomy

CO-4: Discuss the driver-assist and self-driving processes

UNIT – I:

Introduction to Vehicle Communications: Intra-vehicle communications - communications protocols, systems and sensors (Braking, steering, power train, chassis systems, body electronics, instrument clusters, infotainment systems), inter-vehicle communications - cooperative driving (accident warning, frontal/rear collision prevention, lane change, assistance). Consumer assistance – traffic information, multimedia support and smart parking

UNIT – II:

Communication Fundamentals and Controller Area Network: Communication fundamentals – Frequency, bandwidth, power measurement, signal to noise ratio, transmission rate constraints, radio frequency spectrum allocation, RADAR operation and types of RADAR. CAN evolution, versions, types of controllers, layered architecture. CAN bus, message frames and error handling.

UNIT – III:

Intra-Vehicle Communications: Wired communication – Network comparison, two tier approach, LIN applications - Localized vehicle area support, general support areas, CAN applications - In vehicle operation, infotainment, wireless communication – Bluetooth vehicle applications, satellite services – satellite radio, vehicle care and traffic status.

UNIT – IV:

Inter-Vehicle Communication: Adhoc Communications –Applications in Vehicle traffic Monitoring, Collision and congestion avoidance, Highway lane reservation, Emission Control, Vehicle Frequency Utilization – AM Radio, Bluetooth, FM Radio, GPS, Short range RADAR, Wireless LAN, Intelligent Roadway-Infrastructure to vehicle and

vehicle to vehicle communications. Evolving smart vehicle – ECU, wireless networking, forward RADAR, side RADAR, GPS, cellular transmission and event Recorder.

UNIT – V:

Autonomous Vehicles: Importance, levels of automation, policy making, social costs, safety and crashes, congestion, land use, energy and emissions, costs and disadvantages

UNIT – VI:

Current State of Autonomous Vehicles: Research, challenges, commercial development, sensor systems, sensor suits, environmental challenges, graceful degradation, V2V and V2I communication, sharing the drive, integrity, security, verification and policy implications.

TEXT BOOKS:

1. Inter and Intra Vehicle Communications, Gilbert Held Auerbach Publications, 2008
2. Autonomous Vehicle Technology-A Guide for Policymakers, James M. Anderson, Nidhi Kalra, Karlyn D. Stanley, Paul Sorensen, Constantine Samaras, Oluwatobi A. Oluwatola, RAND Corporation, Santa Monica, Calif., 2016
3. Autonomous Driving - Technical, Legal and Social Aspects, Markus Maurer, J. Christian Gerdes, Barbara Lenz, Hermann Winner, Editors, Springer, 2016

REFERENCES:

1. Intelligent Vehicle Technologies: Theory and Applications, Ljubo Vlacic, Michel Parent and Fumio Harashima, Butterworth-Heinemann Publications, Oxford, 2001
2. Navigation and Intelligent Transportation Systems – Progress in Technology, Ronald K. Jurgen, Automotive Electronics Series, SAE, USA, 1998
3. Automotive In-vehicle Networks, J. Gabrielleen, Wiley-Blackwell, 2008
4. In-Vehicle Network Architecture for the Next-Generation Vehicles, Syed Masud Mahmud, IGI
5. Communication Technologies for Vehicles, Mohamed Kassab Springer, 2015

GENERAL - COMPUTING

1. PROGRAMMING THROUGH JAVA

Java is an extensively **used** programming language specifically intended for use in the distributed environment of the internet. **Java** help students to create wide-ranging applications that possibly will run on a single workstation or be distributed among servers and clients in a network.

Java is an extremely fruitful language and an upper option for many developers for many years. The motive that it has remained so prevalent is since it still happens the needs of functioning across networks.

Students will have different roles and responsibilities by learning Java Programming

- Designing, implementing, and maintaining Java applications that are often high-volume and low-latency, required for mission-critical systems.
- Delivering high availability and performance.
- Contributing in all phases of the development lifecycle.
- Writing well-designed, efficient, and testable code.

2. RELATIONAL DATABASE MANAGEMENT SYSTEMS

A relational database permits you to effortlessly find precise information. It also consents you to sort based on any field and produce reports that comprise only definite fields from each record. With features like, Data Accuracy, Easy Access to Data, Data Integrity, Flexibility, Normalization, High Security, Feasible for Future Modifications

By learning RDBMS Students will have different roles in Database environment

- Data Administrator,
- Database Administrator
- Database Designer
- Application Programmer

3. COMPUTATIONAL THINKING USING PYTHON

The **python** language is one of the utmost accessible programming languages available because it has streamlined syntax and not complex, which gives more importance on natural language. Due to its comfort of learning and practice, **python** codes can be readily written and executed much quicker than former programming languages.

Data Science: The libraries and frameworks Python offers, e.g. PyBrain, PyMySQL, and NumPy are one of the big reasons. Another reason is diversity. Python experience allows you to do a lot more than any other language, e.g. you can create scripts to automate stuff, go into web development, and so much more.

Students will have various Job Profiles by learning Python

- Software Engineer.
- Python Developer.
- Research Analyst.
- Data Analyst.
- Data Scientist.
- Software Developer.

4. INTRODUCTION TO DATA ANALYTICS

Data Scientists and Analysts **use data analytics** techniques in their research, and businesses also **use** it to inform their conclusions. **Data analysis** can assistance corporations healthier comprehend their customers, assess their ad-campaigns, personalize gratified, create content approaches and progress products.

By learning Data Analytics students will get Jobs with different designations

- IT Systems Analyst. Systems analysts use and design systems to solve problems in information technology. ...
- Healthcare Data Analyst. ...
- Operations Analyst. ...
- Data Scientist. ...
- Data Engineer. ...
- Quantitative Analyst. ...
- Data Analytics Consultant. ...
- Digital Marketing Manager.

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech.

L	T/P/D	C
3	0	3

(19OE11T06) PROGRAMMING THROUGH JAVA

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To introduce object-oriented programming concepts using the Java language
- To introduce the principles of inheritance and polymorphism; and demonstrates how they relate to the design of abstract classes
- To introduce the implementation of packages and interfaces
- To introduce exception handling, event handling and multithreading

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Develop applications for range of problems using object-oriented programming techniques

CO-2: Design simple graphical user interface applications

CO-3: Explore the design of graphical user interface using applets and swings

UNIT – I:

Object Oriented Thinking and Java Basics: Need for OOP Paradigm, Summary of OOP Concepts, Coping with Complexity, Abstraction Mechanisms, A Way of Viewing World – Agents, Responsibility, Messages, Methods, History of Java, Java Buzzwords, Data Types, Variables, Scope and Life Time of Variables, Arrays, Operators, Expressions, Control Statements, Type Conversion and Casting, Simple Java Program, Concepts of Classes, Objects, Constructors, Methods, Access Control, This Keyword, Garbage Collection, Overloading Methods and Constructors, Method Binding, Inheritance, Overriding and Exceptions, Parameter Passing, Recursion, Nested and Inner Classes, Exploring String Class.

UNIT – II:

Inheritance, Packages and Interfaces: Hierarchical Abstractions, Base Class Object, Subclass, Subtype, Substitutability, Forms of Inheritance- Specialization, Specification, Construction, Extension, Limitation, Combination, Benefits of Inheritance, Costs of Inheritance. Member Access Rules, Super Uses, Using Final with Inheritance, Polymorphism- Method Overriding, Abstract Classes, The Object Class. Defining, Creating and Accessing a Package, Understanding Classpath, Importing Packages, Differences between Classes and Interfaces, Defining an Interface, Implementing Interface, Applying Interfaces, Variables in Interface and Extending Interfaces, Exploring Java.IO.

UNIT – III:

Exception Handling and Multi-threading: Concepts of Exception Handling, Benefits of Exception Handling, Termination or Resumptive Models, Exception Hierarchy, Usage of Try, Catch, Throw, Throws and Finally, Built in Exceptions, Creating Own Exception Sub Classes.

String Handling, Exploring Java. Util, Differences between Multi-Threading and Multitasking, Thread Life Cycle, Creating Threads, Thread Priorities, Synchronizing

Threads, Interthread Communication, Thread Groups, Daemon Threads. Enumerations, Autoboxing, Annotations, Generics.

UNIT – IV:

Event Handling: Events, Event Sources, Event Classes, Event Listeners, Delegation Event Model, Handling Mouse and Keyboard Events, Adapter Classes.

The AWT Class Hierarchy, User Interface Components- Labels, Button, Canvas, Scrollbars, Text Components, Check Box, Check Box Groups, Choices, Lists Panels – Scrollpane, Dialogs, Menubar, Graphics, Layout Manager – Layout Manager Types – Border, Grid, Flow, Card and Grid Bag.

UNIT – V:

Applets: Concepts of Applets, Differences between Applets and Applications, Life Cycle of an Applet, Types of Applets, Creating Applets, Passing Parameters to Applets.

UNIT – VI:

Swing: Introduction, Limitations of AWT, MVC Architecture, Components, Containers, Exploring Swing- Japplet, JFrame and JComponent, Icons and Labels, Text Fields, Buttons – The JButton Class, Check Boxes, Radio Buttons, Combo Boxes, Tabbed Panes, Scroll Panes, Trees, and Tables.

TEXT BOOKS:

1. Java The Complete Reference, Herbert Schildt, 7th Edition, TMH
2. Understanding OOP with Java Updated Edition, T. Budd, Pearson Education
3. An Introduction to Programming and OO Design using Java, J. Nino and F.A. Hosch, John Wiley & Sons

REFERENCES:

1. Introduction to Java Programming, Y. Daniel Liang, Pearson Education
2. An Introduction to Java Programming and Object-Oriented Application Development, R. A. Johnson, Thomson
3. Core Java 2, Vol. 1 - Fundamentals, Cay. S. Horstmann and Gary Cornell, 8th Edition, Pearson Education
4. Core Java 2, Vol. 2 - Advanced Features, Cay. S. Horstmann and Gary Cornell, 8th Edition, Pearson Education

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech.

L	T/P/D	C
3	0	3

(19OE1CS08) RELATIONAL DATABASE MANAGEMENT SYSTEMS

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To understand the basic concepts and the applications of database systems
- To master the basics of SQL and construct queries using SQL
- To understand the relational database design principles
- To become familiar with the basic issues of transaction processing and concurrency control
- To become familiar with database storage structures and access techniques

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Demonstrate the basic elements of a relational database management system

CO-2: Ability to identify the data models for relevant problems

CO-3: Ability to design entity relationship model and convert entity relationship diagrams into RDBMS and formulate SQL queries on the data

CO-4: Apply normalization for the development of application software

UNIT – I:

Introduction: Database System Applications, Purpose of Database Systems, View of Data, Database Languages – DDL, DML, Relational Databases, Database Design, Data Storage and Querying, Transaction Management, Database Architecture, Data Mining and Information Retrieval, Specialty Databases, Database Users and Administrators, History of Database Systems.

Introduction to Database design: Database Design and ER diagrams, Entities, Attributes and Entity sets, Relationships and Relationship sets, Additional features of ER Model, Conceptual Design with the ER Model, Conceptual Design for Large enterprises.

Relational Model: Introduction to the Relational Model, Integrity Constraints over Relations, Enforcing Integrity constraints, Querying relational data

Logical Database Design: ER to Relational, Introduction to Views, Destroying /Altering Tables and Views.

UNIT – II:

Relational Algebra and Calculus: Preliminaries, Relational Algebra, Relational calculus – Tuple relational Calculus, Domain relational calculus, Expressive Power of Algebra and calculus.

SQL: Queries, Constraints, Triggers: Form of Basic SQL Query, UNION, INTERSECT, and EXCEPT, Nested Queries, Aggregate Operators, NULL values Complex Integrity Constraints in SQL, Triggers and Active Data bases, Designing Active Databases.

UNIT – III:

Schema Refinement and Normal Forms: Introduction to Schema Refinement, Functional Dependencies - Reasoning about FDs, Normal Forms, Properties of

Decompositions, Normalization, Schema Refinement in Database Design, Other Kinds of Dependencies.

UNIT – IV:

Transaction Management: Transactions, Transaction Concept, A Simple Transaction Model, Storage Structure, Transaction Atomicity and Durability, Transaction Isolation, Serializability, Transaction Isolation and Atomicity Transaction Isolation Levels, Implementation of Isolation Levels.

UNIT – V:

Concurrency Control: Lock-Based Protocols, Multiple Granularity, Timestamp-Based Protocols, Validation-Based Protocols, Multiversion Schemes.

Recovery System: Failure Classification, Storage, Recovery and Atomicity, Recovery Algorithm, Buffer Management, Failure with loss of nonvolatile storage, Early Lock Release and Logical Undo Operations, Remote Backup systems.

UNIT – VI:

Storage and Indexing: Overview of Storage and Indexing: Data on External Storage, File Organization and Indexing, Index Data Structures, Comparison of File Organizations.

Tree-Structured Indexing: Intuition for tree Indexes, Indexed Sequential Access Method (ISAM), B+ Trees: A Dynamic Index Structure, Search, Insert, Delete.

Hash-Based Indexing: Static Hashing, Extendible hashing, Linear Hashing, Extendible vs. Linear Hashing.

TEXT BOOKS:

1. Database Management Systems, Raghu Ramakrishnan, Johannes Gehrke, 3rd Edition, McGraw-Hill Education (India) Private Limited
2. Database System Concepts, A. Silberschatz, Henry F. Korth, S. Sudarshan, 6th Edition, McGraw-Hill Education (India) Private Limited
3. Database Systems, R. Elmasri, Shamkant B. Navathe, 6th Edition, Pearson Education

REFERENCES:

1. Database System Concepts, Peter Rob & Carlos Coronel, Cengage Learning
2. Introduction to Database Management, M. L. Gillenson and others, Wiley Student Edition
3. Database Development and Management, Lee Chao, Auerbach Publications, Taylor & Francis Group
4. Introduction to Database Systems, C. J. Date, Pearson Education

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech.

L	T/P/D	C
3	0	3

(19OE1IT03) COMPUTATIONAL THINKING USING PYTHON

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To understand why Python is a useful scripting language for developers
- To create and execute Python programs and to Learn how to use lists, tuples, and dictionaries in Python programs
- To learn how to build and package Python modules for reusability
- To learn how to design object-oriented programs with Python classes
- To learn how to use exception handling in Python applications for error handling

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Adapt and combine standard algorithms to solve a given problem (includes numerical as well as non-numerical algorithms)

CO-2: Adequately use standard programming constructs: repetition, selection, functions, composition, modules, aggregated data (arrays, lists, etc.)

CO-3: Explain what a given program (in Python) does identify and repair coding errors in a program

CO-4: Understand and use object-based software concepts (constructing OO software will be dealt with in the course Software Engineering)

CO-5: Use library software for (e.g.) building a graphical user interface, web application, or mathematical software

UNIT – I:

Introduction: History, Features, Setting up path, Working with Python, Basic Syntax, Variable and Data Types, Operator, Conditional Statements-If

If- else Nested if-else Looping for While Nested loops Control Statements Break

Continue Pass String Manipulation Accessing Strings Basic Operations String slices

Function.

UNIT – II:

Methods, Lists: Introduction, Accessing list, Operations, Working with lists, Function and Methods, Tuple: Introduction, Accessing tuples, Operations, Working, Functions and Methods

Dictionaries: Introduction, Accessing values in dictionaries, Working with dictionaries, Properties.

UNIT – III:

Functions: Defining a function, Calling a function, Types of functions, Function Arguments, Anonymous functions, Global and local variables.

Modules: Creation, Importing module, Math module, Random module, Packages.

UNIT – IV:

Composition: Input-Output-Printing on screen, Reading data from keyboard, Opening and closing file Reading and writing files, Functions.

Exception Handling: Exception, Exception Handling, Except clause, Try? Finally clause, User Defined Exceptions

UNIT – V:

OOPs Concept: Class and object, Attributes, Inheritance, Overloading, Overriding, Data hiding, Regular expressions- Match function, Search function, Matching VS Searching, Modifiers, Patterns.

Multithreading: Thread, Starting a thread, Threading module, Synchronizing threads.

CGI: Introduction, Architecture, CGI environment variable, GET and POST methods, Cookies, File upload.

UNIT – VI:

Database: Introduction, Connections, Executing queries, Transactions Handling error,

Networking: Socket, Socket Module, Methods, Client and server, Internet modules, Sending email.

TEXT BOOKS:

1. Learning Python, David Ascher and Mark Lutz, 2nd Edition, O'Reilly, 2003

REFERENCES:

1. Python Programming: An Introduction to Computer Science, John M. Zelle, 2nd Edition, Kindle Edition
2. Python Essential Reference, David M. Beazley, 4th Edition, Developer's Library

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech.

L	T/P/D	C
3	0	3

(19OE1IT07) INTRODUCTION TO DATA ANALYTICS

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To be exposed to conceptual framework of big data
- To understand different techniques of data analysis
- To be familiar with concepts of data streams
- To be exposed to item sets, clustering, frame works and Visualization

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Understand big data fundamentals

CO-2: Learn various data analysis techniques

CO-3: Implement various data streams

CO-4: Understand item sets, clustering, frame works & Visualizations

UNIT – I:

Introduction to Big Data: Introduction to Big Data Platform – Challenges of Conventional systems – Web data – Evolution of Analytic scalability, analytic process and tools, Analysis vs Reporting – Modern data analytic tools,

Statistical Concepts: Sampling distributions, resampling, statistical inference, prediction error.

UNIT – II:

Data Analysis: Regression modeling, Multivariate analysis, Bayesian modeling, inference and Bayesian networks, Support vector and Kernel methods

Analysis of Time Series: Linear systems analysis, nonlinear dynamics – Rule induction –

Neural Networks: Learning and and Generalisation, competitive learning, Principal component analysis and neural networks

Fuzzy Logic: extracting fuzzy models from data, fuzzy decision trees, Stochastic search methods.

UNIT – III:

Mining Data Streams: Introduction to Streams Concepts – Stream data model and architecture – Stream Computing, Sampling data in a stream – Filtering streams – Counting distinct elements in a stream – Estimating moments – Counting oneness in a Window – Decaying window – Real time Analytics Platform (RTAP) applications – case studies – real time sentiment analysis, stock market predictions.

UNIT – IV:

Frequent Itemsets and Clustering: Mining Frequent itemsets – Market based Modeling – Apriori Algorithm – Handling large data sets in Main Memory – Limited Pass Algorithm – Counting frequent itemsets in a Stream – Clustering Techniques – Hierarchical – K-Means.

UNIT – V:

Clustering high dimensional data – CLIQUE and ProCLUS – Frequent pattern-based clustering methods – Clustering in non-Euclidean space – Clustering for streams and Parallelism.

UNIT – VI:

Frameworks and Visualization: MapReduce – Hadoop, Hive, MapR – Sharding – NoSQL Databases – S3 – Hadoop Distributed file systems – Visualizations – Visual data analysis techniques,

Interaction Techniques: Systems and Applications

TEXT BOOKS:

1. Intelligent Data Analysis, Michael Berthold, David J. Hand, Springer, 2007
2. Mining of Massive Datasets, Anand Rajaraman and Jeffrey David Ullman, Cambridge University Press, 2012

REFERENCES:

1. Taming the Big Data Tidal Wave: Finding Opportunities in Huge Data Streams with Advanced Analytics, Bill Franks, John Wiley & Sons, 2012
2. Big Data Glossary, Glenn J. Myatt, Making Sense of Data, John Wiley & Sons, Pete Warden, O'Reilly, 2011
3. Data Mining Concepts and Techniques, Jiawei Han, Micheline Kamber, 2nd Edition, Elsevier, 2008

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech.

L	T/P/D	C
3	0	3

(19OE1CS11) FUNDAMENTALS OF COMPUTER ALGORITHMS

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To reinforce algorithms analysis methods
- To ability to analyse running time of an algorithm
- To understand different algorithm design strategies
- To familiarity with an assortment of important algorithms

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Apply algorithm design techniques and concepts to solve given engineering problem

CO-2: Analyze running times of algorithms using asymptotic analysis

CO-3: Develop efficient algorithms for computational tasks

CO-4: Computing complexity measures of algorithms

UNIT – I:

Introduction: Characteristics of algorithm. Analysis of algorithms: Asymptotic analysis of complexity bounds – best, average and worst-case behaviour; Performance measurements of Algorithm, Time and space trade-offs.

UNIT – II:

Divide and Conquer: General method, applications-Binary search, Quick sort, Merge sort, Strassen's matrix multiplication. Analysis of recursive algorithms through recurrence relations: Substitution method, Recursion tree method and Masters' theorem.

UNIT – III:

Greedy Method: General method, applications-Job sequencing with deadlines, 0/1 knapsack problem, Minimum cost spanning trees, Single source shortest path problem, Huffman Codes.

UNIT – IV:

Dynamic Programming-I: General method, Principle of optimality, applications-Multistage graphs, Matrix chain multiplication, Optimal binary search trees.

UNIT – V:

Dynamic Programming-II: 0/1 knapsack problem, All pairs shortest path problem, Travelling sales person problem, Reliability design.

UNIT – VI:

Backtracking: General method, applications- N-Queen problem, Sum of subsets problem, Graph coloring, Hamiltonian cycles.

TEXT BOOKS:

1. Fundamentals of Computer Algorithms, E. Horowitz et al, Galgotia Publications
2. Introduction to Algorithms, Thomas H. Cormen, Charles E. Lieserson, Ronald L. Rivest and Clifford Stein, 4th Edition, MIT Press/McGraw-Hill

REFERENCES:

1. Algorithm Design, Jon Kleinberg and Eva Tardos, 1st Edition, Pearson
2. Algorithm Design: Foundations, Analysis and Internet Examples, Michael T. Goodrich and Roberto Tamassia, 2nd Edition, Wiley
3. Algorithms – A Creative Approach, Udi Manber, 3rd Edition, Addison-Wesley, Reading, MA
4. Introduction to the Design and Analysis of Algorithms, Anany Levitin, 3rd Edition, Pearson Publications

GENERAL

PROFESSIONAL ETHICS AND HUMAN VALUES

Ethics is a necessary and listed Graduate Attribute for all engineers according to the Washington Accord. As engineers deal with the society and provide for the society, it is important that the ethical concerns pertaining to technology are well-understood and addressed. Human Values form the basis for all Ethics and ethical theories help resolve professional dilemmas too. This course aims to create an appreciation for normative and applied ethics with special focus on professionalism and technology education and practice. Given the diverse set of roles an engineer or computer scientist may play in the society, there is an inherent societal need for engineers, technologists, and computer scientists to be ethical. The formative years of students of engineering are the best time to impress upon them the practical importance and application aspects of ethics. The curriculum is designed to include an inherent appreciation for the Indian Ethos and cover a wide variety of topics with suitable case studies and examples all through, so as to enable the learners to find practical contexts in global and contemporary careers of their future. The course also leads to attaining two other Graduate Attributes majorly, along with Ethics, viz. Engineer and Society, and Lifelong Learning.

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. V Semester

L	T/P/D	C
3	0	3

(19OE1HS01) PROFESSIONAL ETHICS AND HUMAN VALUES

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To emphasize on the importance of ethics for engineers and computer scientists
- To provide a toolkit for ethical behaviour in personal and professional settings
- To relate the profession of engineering to sociocultural as well as ethical and moral contexts in India and globally
- To develop more socially conscious engineers who create and conceive a better society and a better world without sacrificing or ignoring public good

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Distinguish morals, values, and ethics in Indian and global contexts

CO-2: Resolve moral and ethical dilemmas through ethical inquiries and appropriate ethical theories

CO-3: Realize the professional role of engineers in society and the support available in creating safe solutions for the society focusing on public welfare

CO-4: Conduct themselves ethically in various roles that present themselves in professional and business environments

UNIT – I:

Motivation and Introduction to Human Values: Motivation to study ethics in engineering with justifying case studies, historical events, and current affairs; Morals, Values, and Ethics – Definitions; Moral Judgement vs. Value Judgement; Moral Character and Moral Autonomy – Conscientiousness, Integrity, Empathy as basic building blocks; The Golden Rule; Maslow's Theory of Needs; Universal Human Values and Theories; Conventional and Constitutional Values in Indian Ethos; Anomie vs. Civic Virtue as a foundation for an ideal society; Ethics as a basis of legal framework; Privacy and Confidentiality – Increasing emphasis in personal and professional lives, technological considerations and examples; Profession, Professionalism – Definitions, Engineering as a Profession

UNIT – II:

Ethics, Ethical Theories, and Professionalism: Ethics through Spirituality, Religion, and beyond; Indian Philosophy and Ethos, ancient to modern – Family System, Ethical Pluralism, Unity in Diversity; Ethics as application of values and as moral philosophy – Kohlberg's theory vs. Gilligan's theory of moral development leading to ethics, examples; Moral and Ethical Dilemmas – Definition, Causes, Case Studies and Examples; Resolution of Ethical Dilemmas through Ethical Inquiries – Normative,

Conceptual, and Factual Inquiries, Classification of Ethics by Character and Conduct – Consequentialism/ Utilitarianism, Deontological Ethics, Virtue Ethics and Theories, Rights Theories; Ethical Frameworks and examples; Practical application of ethical theories for decision-making in personal life

UNIT – III:

Professionalism, Engineering in the Societal Context: Professionalism – Professional Traits, Rights, Responsibilities, Roles, Virtues; Business Ethics; Engineering as Social Experimentation – Context with examples, Comparison with standard experiments, Application of Ethical Inquiries to gain knowledge and to gather relevant information, Responsibility of Experimenters, Accountability and Answerability, Consensus and Need for Informed Consent – how to address exceptions; Responsible Innovation – Social Context of Innovation, Responsible Research and Innovation, Data Privacy and Protection of Individual Rights, being Ethical by Design; Trust in the context of professionalism – confidentiality, non-disclosure agreements (NDA); Intellectual Property (IP) – IP Rights (IPR) as Professional Rights, Law, Moral Rights and Economic Rights, Patenting; Diverse roles of Engineers as Professionals – Manager, Leader, Consultant, and Expert Witness

UNIT – IV:

Professional Ethics, Ethics at Workplace and Roles of Engineers: Overview of Organizational Behaviour; Collegiality, Loyalty, Trust in professional context; Respect for Authority vs. Moral Autonomy, Moral Responsibility; Organizational context of Ethics – Minor, interpersonal, severe, organizational workplace deviances; Occupational Crime, Culpable mistakes, Collateral damage; Gifts and bribes; Industrial Ethics for non-professionals; Code of ethics and Code of Conduct – Role of professional societies in guiding, promoting, and protecting professionals and professions, Examples of common professional societies in Engineering and Science; Decision-making in professional context – Choosing the right guidance, choosing the right ethical theory; Conflicts in profession and at workplace - Employee Relations and Discrimination, Conflict of Interest, Conflict Management and Resolution, Framework for Conflict Resolution; Multinational Companies and Corporates – Work Culture and Respect for Diversity and Pluralism; Employee Rights vs. Professional Rights; Whistleblowing – Social, Organizational, and Legal context with examples

UNIT – V:

Public Welfare, Safety & Risk: Impact of engineering activities and technology on Public Welfare; Ethical Concerns of Public welfare in the context of Emerging Technologies – Artificial Intelligence, Machine Learning, Internet of Things, Cybersecurity and Cybercrime; Issues of Public Concern – Informed Consent, Health and environmental aspects, data security; Safety and Risk – Definitions; Risk Assessment – Known and Unintended consequences, Risk-Benefit Analysis, Reducing Risk, Optimum Level of Safety, Capability Curves, Safe Exit; Learning from the Past – Case Studies in Ethics Context: Titanic, Bhopal, Chernobyl; Environmental Ethics and Sustainable Development Goals; Computer Ethics and various Technology Ethics;

Ethics in the context of War and Weapon Development; Ethics and Economics – Fair Trade, Capitalism vs. Communism, Developed vs. Developing vs. Underdeveloped economies

UNIT – VI:

Ethics for Lifelong Learning: Ethics in the context of Globalization; Moral Character and Ethical Leadership – Case Studies and Examples of success and failure; Overview and comparison of different schools of thought, comparison of the works of pioneering philosophers and social scientists – Immanuel Kant, John Rawls, Martin Heidegger, Swami Vivekananda, Jiddu Krishnamurti, Dr. Abdul Kalam, etc.; Impact of Ethical and Unethical Behaviour in personal and professional lives, developing and maintaining ethical behaviour, threats to moral autonomy and how to continue to be ethical in personal and professional lives

TEXT BOOKS:

1. Ethics in Engineering, Mike W. Martin, Roland Schinzinger, McGraw-Hill Education, 2017 (ISBN: 978-9339204457)
2. Business Ethics: An Indian Perspective, A. C. Fernando, K. P. Muralidheeran, E. K. Satheesh, Pearson Education, 2019 (ISBN: 978-9353437442)
3. Professional Ethics, R. Subramanian, Oxford University Press, 2017 (ISBN: 978-0199475070)

REFERENCES:

1. Engineering Ethics: Concepts & Cases, Charles E. Harris, Jr., Michael S. Pritchard, Michael J. Rabins, Cengage Learning, 2012 (ISBN: 978-8131517291)
2. Classical Indian Ethical Thought: A Philosophical Study of Hindu, Jaina and Bauddha Morals, Kedar Nath Tiwari, Motilal Banarsidass Publishers, 2017 (ISBN: 978-8120816084)
3. The Manual for Indian Start-Ups, Dalai Lama, Ethics for the Whole World 978-9351360803 Vijay Kumar Ivaturi et al., Penguin Random House India, 2017 (ISBN: 978-0143428527)
4. To Be Human, Jiddu Krishnamurti, Shambhala, 2000 (ISBN: 978-1570625961)
5. On Ethics and Economics, Amartya Sen, Oxford India, 1999 (ISBN: 978-0195627619)

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VI Semester

L	T/P/D	C
3	0	3

(19OE1HS02) ENTREPRENEURSHIP

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To motivate the engineers to inculcate the skills thereof in any professional role and to consider intrapreneurship or entrepreneurship as career choices for personal and societal growth
- To impart lean management principles and practices to plan, execute, and convert one's own idea into a sustainable business model
- To gain practical knowledge to design one's own lean startup
- To identify and avoid the potential pitfalls in validation, design, production, and marketing phases of an innovative product or service

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Discover societal problems as entrepreneurial opportunities and ideate to develop solutions through systematic and creative approaches to innovation and business strategy

CO-2: Apply lean methodology to startup ideas using Business Model Canvas and Lean Canvas and be able to create Business Plan

CO-3: Validate ideas, design, production, and marketing systematically using techniques such as 5 Whys, Innovation Accounting, Value and Growth Propositions

CO-4: To strategize during ideation, production, market research, marketing and facing competition

UNIT – I:

Entrepreneurial Skills and Opportunities : Role of Entrepreneurs in Indian and World Economy; Entrepreneurship as a career for engineers, scientists, and technologists; Personality and Skill Set of an Entrepreneur; Need for Ethics and Empathy for Entrepreneurs; Stories of Successful and Failed Enterprises; Current Business Trends; Entrepreneurial Management vs. Corporate Management – Roles and Scope; Concepts of Intrapreneurship, Social Entrepreneurship, Technopreneurship, Studentpreneurship; Opportunities in Telangana State and India – incubators, schemes, accelerators

UNIT – II:

Introduction to Lean Startup Methodology: Overview, Principles of Lean Startup, Lean vs. Traditional Startup; Vision-to-Steering, Start-Define-Learn-Experiment, Leap-Test-Measure-Pivot, Build-Measure-Learn

UNIT – III:

Business Model Concepts: Components of Business Plan; Business Model Canvas (BMC); Lean Canvas (LC); Pitch Deck; Elevator Pitch; Financial Aspects – Financing, Funding Stages, Inflows, Outflows; Market Research and Marketing

UNIT – IV:

Building Your Business Model: Desirability, Feasibility, and Viability; Minimum Viable Product (MVP), Proof of Concept (PoC), Prototype; Early Adopters; Value Proposition; Overview of opportunities in India – Financing and Support Schemes, Online and Offline Resources, Entrepreneurial Networks

UNIT – V:

Evaluating Your Business Model: Three Learning Milestones of Innovation; Root Cause Analysis (RCA) through 5 Whys; Pivot or Persevere; The Engines of Growth: Sticky, Viral, and Paid; Kan-ban Diagram for Project Planning and Resource Allocation

UNIT – VI:

Strengthen Your Business Model: Why startups fail? Value and Waste; Design Thinking for Business; Analogs and Antilogs; Paralysis by Analysis and Extinct by Instinct; The three A's: Actionable, Accessible, and Auditable Metrics and Vanity Metrics

TEXT BOOKS:

1. The Lean Startup: How Today's Entrepreneurs Use Continuous Innovation to Create Radically Successful Businesses, Eric Ries, Penguin Portfolio, 2015 (ISBN: 978-0670921607)
2. Entrepreneurship, Robert D. Hisrich, Michael P. Peters and Dean A. Shepherd, Tata McGraw-Hill, 11th Ed., 2020 (ISBN: 978-9390113316)
3. Entrepreneurship Simplified: From Idea to IPO, Ashok Soota, S R Gopalan, Penguin Random House India, 2016 (ISBN: 978-0670088959)

REFERENCES:

1. Measure What Matters: OKRs: The Simple Idea that Drives 10x Growth, John Doerr, Penguin Portfolio, 2018 (ISBN: 978-0241348482)
2. Entrepreneurship Development and Business Ethics, Abhik Kumar Mukherjee, Shaunae Roy, Oxford University Press, 2019 (ISBN: 978-0199494460)
3. The Manual for Indian Start-Ups, Vijay Kumar Ivaturi et al., Penguin Random House India, 2017 (ISBN: 978-0143428527)
4. Social Entrepreneurship in India: Quarter Idealism and a Pound of Pragmatism, Madhukar Shukla, SAGE Publications India Pvt Ltd, 2020 (ISBN: 978-9353882372)
5. Entrepreneurship: A South Asian perspective. Donald F Kuratko, T.V Rao. Cengage Learning, 2012

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VII Semester

L	T/P/D	C
3	0	3

(19OE1HS03) PERSONALITY DEVELOPMENT AND PUBLIC SPEAKING

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To develop skills and techniques for Effective Communication and Public Speaking
- To develop Leadership qualities and increase Self – confidence
- To get along with people and Team-Building
- To enhance career opportunities by Goal setting
- To develop an acceptable PERSONALITY

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Communicate better and speak with confidence

CO-2: Exhibit Leadership qualities and increased Self – confidence

CO-3: Work towards Team-Building

CO-4: Use career opportunities by Goal setting

CO-5: Acquire a forceful personality to maintain a pleasant relationship between the seniors and subordinates and other stakeholders

UNIT – I:

EFFECTIVE COMMUNICATION

- i. Fundamentals of Effective Communication
- ii. How to sell your ideas
- iii. Communication within Industry (awareness of motivation, ego states, games, etc.)
- iv. Guidelines on: Listening, Reading and Writing
- v. Non-verbal Communication (Body Language)
- vi. Barriers of Communication

UNIT – II:

PUBLIC SPEAKING (SPEECH COMMUNICATION)

- i. How to develop courage and self-confidence
- ii. Speech purposes, preparation patterns and outlining of speech
- iii. Fundamentals and secrets of good delivery
- iv. How to make your meaning clear and convince an audience / client
- v. How to close effectively and get action?
- vi. How to participate in conferences, group discussions and office meetings

UNIT – III:

PERSONALITY DEVELOPMENT -1

- i. Leadership - qualities of a successful leader ; Leadership Styles; Leadership in Administration; Problem-solving & Decision-making
- ii. Group Dynamics and Team Building
- iii. Importance of groups in organization; Interactions in group, Group Decision Taking, Team Building, Interaction with the Team, Building a good team

UNIT – IV:**PERSONALITY DEVELOPMENT -2**

- i. Interpersonal Relations- Introduction; Transactional Analysis in communication
Awareness of Ego states and their application in communication
- ii. Conflict Management- Introduction & Causes of Conflict; Managing Conflict

UNIT – V:**PERSONALITY DEVELOPMENT -3**

- i. Positive Attitude & Ways to develop positive attitude
Self Esteem & Confidence Building
- ii. Motivation- Importance of self-motivation;
- iii. Stress -Causes of Stress & Impact of Stress; Managing Stress

UNIT – VI:**PERSONALITY DEVELOPMENT -4**

- i. Goal Setting-Meaning; Short, medium and Long Term Goals;
Importance of Goal setting & Steps for Goal Setting
- ii. Creativity-Meaning; Barriers to Creativity & Steps to stimulate Creativity
Understanding and Importance of Human Values; Ideals in Life; Becoming a Role
Model
- iii. Time Management - Time as a Resource; Techniques for better Time Management.

TEXT BOOKS:

1. Advance Speaking Skills, Jeremy Harmer & John Arnold, Essex, Longman Group Limited, 1978
2. Developing Soft Skills, Sherfield R. M., Montgomery R. J., Moody P. G. 4th Edition, Pearson, 2010
3. Personality Development and Soft Skills, Barun K. Mitra, Oxford University Press, 2016

REFERENCES:

1. Body Language: A Guide for Professionals, Hedwig Lewis, Response Books (A Division of Sage Publications India, Pvt. Ltd.,) New Delhi, 1998
2. Emotional Intelligence, Daniel Goldman, Bantam Books, 1995
3. Personality Development, Rajiv Mishra, Rupa & Co., 2004

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VIII Semester

L	T/P/D	C
3	0	3

(19OE1HS04) FOREIGN LANGUAGE – FRENCH

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To communicate verbally in a simple way by asking and responding to simple questions related to everyday language needs
- To read and comprehend different kinds of texts (notices, informal letters, catalogues, menus etc.)
- To write clear, concise, and correct sentences and paragraphs on familiar topics.
- To recognize and use basic syntax and structures in French including articles, prepositions and connecting words as well as master basic vocabulary

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Use vocabulary contextually and effectively

CO-2: Use reading skills to comprehend different kinds of texts

CO-3: Understand everyday expressions dealing with simple and concrete everyday needs, in clear, slow and well-articulated speech and manage very short mini dialogues /conversations

CO-4: Demonstrate basic competence in Written French including grammar, sentence and paragraph structure, coherence

UNIT – I: Introduce oneself and introduce someone:

Reading: Read and understand an introduction about someone

Grammar: Question words, Subject verb agreement, Mas/fem and prepositions with cities and countries

Vocabulary: professions, nationalities, countries numbers, days of the week and verbs

Writing: Build basic sentences and Write about oneself

Life Skills: Greetings, Formal and Informal way of asking questions

UNIT – II: Express likes and dislikes and Talk about your locality:

Reading: Read and understand description of a place

Grammar: Articles, prepositions, possessive adjectives, basic connecting words such as “like, and, but”, and Negation

Vocabulary: Adjectives, verbs of preference, different places, and basic vocabulary on leisure and sports activities.

Writing: Write about hobbies and pastimes

Life Skills: Conversation fillers

UNIT – III: Take / Fix an appointment with someone:

Reading: Understand propositions and counters

Grammar: How to say time, Interrogative adjectives

Vocabulary: Irregular verbs, days of the week, Fixed expressions with Etre and Avoir and expressions to ask for appointment or refuse/accept a proposed time

Life Skills: Telephone etiquette and colloquial expressions in French

UNIT – IV: Talk about your routine / Invite someone and Accept or refuse an invitation

Reading: Read and understand an invitation on basic info: date and time, venue, occasion, type of invitation etc.

Grammar: Question word Why, Connecting word “because”, partitive and contracted articles, reflexive verbs

Vocabulary: Expressions to propose, thank / apologize and accept or refuse an invitation,

Writing: Respond to an invitation (Accept or refuse)

Life Skills: At the table

UNIT – V: Ask for information (timings, price, etc) and Ask for/ Give Directions

Reading: Understand signboards and instructions

Grammar: Imperative mode and prepositions.

Vocabulary: Directions, Expressions to ask information or seek precision

Writing: Give instructions and fill a form

UNIT – VI: Vacation (plan vacation, choose destination, visit, and appreciate)

Reading: Read and understand travel brochures for basic info on offers, locations, touristic attractions hotels and so on

Grammar: demonstrative adjectives and near future tense

Vocabulary: Weather forecast, modes of transport, and vacation activities

Writing: Write a post card

Life Skills: Types of vacation in France

TEXT BOOKS:

1. Painless French, Carol Chitin M. S., Lynn Gore, Barrons Educational Series, 2016 (ISBN: 978-1438007700)
2. Language Learning University, French: Learn French for Beginners Including French Grammar, French Short Stories and 1000+ French Phrases, Createspace Independent Publications, 2018 (ISBN: 978-1726415002)
3. Language School, French Language for Beginners, 2019 (ISBN: 978-1700175700)

REFERENCES:

1. Practice Makes Perfect: Complete French All-in-One, Annie Heminway, McGraw-Hill Education, 2018 (ISBN: 978-1260121032)
2. Easy French Step-by-Step, Myrna Bell Rochester, McGraw-Hill Education, 2008 (ISBN: 978-0071453875)
3. Contacts: Langue et Culture Françaises, Jean-Paul Valette, Rebecca Valette, Wadsworth Publishing Co. Inc., 2012 (ISBN: 978-1133309581)

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech.

L	T/P/D	C
3	0	3

(19OE1CE09) SMART CITIES

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To understand smart city basic concepts, global standards, and Indian context of smart cities
- To explain smart community, smart transportation and smart buildings
- To understand Energy demand, Green approach to meet Energy demand and their capacities
- To identify Smart Transportation Technologies in cities and concepts towards smart city

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Explain and elaborate smart city concepts and their international and national standards

CO-2: Conceptualize smart community, transportation and building concepts

CO-3: Develop and calibrate energy demand and their capacity limits

CO-4: Predict the various smart urban transportation systems and the transition from existing city towards a smart city

UNIT – I:

Introduction to Smart Cities: Introduction to Smart Cities - Understanding Smart Cities - Dimensions of Smart Cities – World urbanization, Global Experience of Smart Cities, Smart City case studies-Indian scenario - India “100 Smart Cities” Policy and Mission.

UNIT – II:

City as a System of Systems: Systems thinking – Developing a smart city approach – Core elements of a smart city – Relevant open data for a smart city – Sustainability – Privacy and Ethics – Energy systems for smarter cities.

UNIT – III

Smart Cities Planning and Development: Introduction to Smart Community; Smart community concepts: Concept of Smart Community - Smart Transportation - Smart Building and Home Device - Smart Health - Smart Government - Smart Energy and Water - Cybersecurity, Safety, and Privacy; Internet of Things, Blockchain, Artificial Intelligence, Alternate Reality, Virtual Reality.

UNIT – IV:

Smart Urban Energy Systems: Conventional vs. Smart, City components, Energy demand, Green approach to meet Energy demand, Index of Indian cities towards smartness – a statistical analysis -Meeting energy demand through direct and indirect

solar resources- Efficiency of indirect solar resources and its utility, Capacity limit for the indirect solar resources- Effectiveness in responsive environment in smart city; Smart communication using green resources- **Relevant case studies**

UNIT – V:

Smart Transportation Systems: Smart Transportation Technologies - Driverless and connected vehicles - ride sharing solutions - The "improve" pathway - The "shift" pathway – Smart Roads and Pavement systems – Relevant case studies

UNIT – VI:

Future of Smart Cities: The transition of legacy cities to Smart - Right transition process - the benefit of citizens, cities have to adopt effective management and governance approaches-factors in the transition phase of legacy cities to Smart cities and their managerial implications.

TEXT BOOKS:

1. Internet of Things in Smart Technologies for Sustainable Urban Development, G. R. Kanagachidambaresan, R. Maheswar, V. Manikandan, K. Ramakrishnan., Springer, 2020
2. Society 5.0: A People-Centric Super-Smart Society, Hitachi-UTokyo Laboratory (H-UTokyo Lab), Springer, 2020
3. The Routledge Companion to Smart Cities, Katharine S. Willis, Alessandro Aurigi, Routledge International Handbooks, 2020

REFERENCES:

1. Smart Cities in Asia: Governing Development in the Era of Hyper-Connectivity Yu-min Joo, Yu-Min Joo, Teck-Boon Tan, Edward Elgar Pub, 2020
2. Urban Systems Design: Creating Sustainable Smart Cities in the Internet of Things Era, Yoshiki Yamagata, Perry P. J. Yang, Elsevier, 2020
3. Smart Cities and Artificial Intelligence: Convergent Systems for Planning, Design, and Operations, Christopher Grant Kirwan, Zhiyong Fu, Elsevier, 2020

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech.

L	T/P/D	C
3	0	3

(19OE1EE05) TRENDS IN ENERGY SOURCES FOR SUSTAINABLE DEVELOPMENT

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To understand the role of sustainable energy
- To know components of solar PV and wind energy conversion systems
- To understand the principles of Biomass, geo-thermal and wave energy systems
- To learn various energy storage methods

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Understand various sources for sustainable energy

CO-2: Understand Solar Photo voltaic and wind energy systems

CO-3: Learnt the harnessing techniques of Biomass, geothermal and ocean energy

CO-4: Familiarize with energy storage methods

UNIT – I:

Introduction: Trends in energy consumption - Conventional and renewable sources, Energy sources and their availability, Energy Conservation status in India -need of new energies for sustainable development.

UNIT – II:

Fundamentals of Solar Radiation: Introduction-The Sun as Source of Energy, Extraterrestrial and Terrestrial Radiations, Spectral Power Distribution of Solar Radiation, instruments for measuring solar radiation and sunshine recorder.

Solar PV Conversion: The PV Cell-Crystalline Solar cells -Thin film and amorphous solar cells, Module, Array, Equivalent Electrical circuit- Open circuit voltage and Short circuit current, I-V, P-V Curves. Developments in efficient non silicon solar cells

UNIT – III:

Wind Energy: origin of winds-Global (or Planetary) Winds- Local Winds-Factors Affecting the Distribution of Wind Energy on the Surface of Earth, Wind Turbine – Types, construction of HAWT, VAWT, performance characteristics, Betz criteria.

UNIT – IV:

Bio-Mass: Principles of Bio-Conversion, Anaerobic/aerobic digestion, types of Biogas digesters, combustion characteristics of bio-gas, utilization for cooking, I.C. Engine operation and economic aspects.

UNIT – V:

Geothermal Energy: Resources, types of wells, methods of harnessing the energy

Ocean Energy: OTEC, Principles utilization, setting of OTEC plants, thermodynamic cycles.

Tidal and Wave Energy: Potential and conversion techniques, mini-hydel power plants, and their economics.

UNIT – VI:

Energy Storage:

Electro Chemical Storage: lead-acid- nickel cadmium-nickel-metal-hydride and lithium type batteries-Principle of operation, Types, Advantages and disadvantages.

Non-Electric Storage: Methods of Energy storage –Pumped Energy Storage – Compressed air Energy Storage, Superconducting Magnet Energy Storage.

TEXT BOOKS:

1. Non-Conventional Energy Sources, G.D. Rai, 6th Edition, Khanna Publishers, 2004
2. Non-Convention Energy Resources, B.H. Khan, 3rd Edition, McGraw-Hill, 2017

REFERENCES:

1. Renewable Energy Sources, Twidell & Weir, 3rd Edition, CRC Press, 2015
2. Solar Energy, Sukhatme, 3rd Edition, McGraw-Hill, 2008
3. Non-Conventional Energy, Ashok V. Desai, Wiley Eastern, 1990

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B.Tech.

L	T/P/D	C
3	0	3

(19OE1ME05) 3D PRINTING AND DESIGN

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To understand the need and know about the applications of 3D Printing
- To understand the need of liquid and solid based 3D Printing systems
- To know about the laser-based 3D Printing systems and importance of CAD for 3D Printing
- To understand post-processing, inspection and testing involved in 3D Printing

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Summarize the importance of 3D Printing

CO-2: Explain the process involved in liquid and solid based 3D Printing Systems

CO-3: Explain about the laser-based 3D Printing systems and CAD for 3D Printing

CO-4: Plan post-processing techniques and perform inspection and testing in 3D Printing

UNIT – I:

Introduction: Introduction to 3D Printing, Classification, 3D Printing Process Chain, Materials for 3D Printing, Distinction between 3D Printing & Conventional Manufacturing.

Applications: Brief overview of applications in Aerospace, Automotive, Biomedical, Defense, Construction, Jewelry, Coin and Tableware Industry.

UNIT – II:

Liquid Based 3D Printing Systems: Introduction, Principle, Processes and Applications of Material Jetting and Stereolithography.

UNIT – III:

Solid Based 3D Printing Systems: Introduction, Principle, Processes and Applications of Fused Deposition Modeling (FDM) and Laminated Object Manufacturing (LOM).

UNIT – IV:

Powder Based 3D Printing Systems: Introduction, Principle, Processes and Applications of Selective Laser Sintering (SLS), Three-Dimensional Printing (3DP).

UNIT – V:

CAD for 3D Printing: CAD data formats, CAD model preparation, Part orientation and support generation, Overview of 3D Printing softwares like MAGICS and MIMICS only.

UNIT – VI:

Post Processing: Introduction, Post Processing Techniques like Support material removal, Cleaning, Sanding and Polishing.

Inspection: Introduction, Significance, Inspection techniques like Dimensional measurement along X, Y and Z axes, visual inspection of the surface finish (overall aesthetics and intact features), flatness or warp check, and FOD (foreign objects or debris) check.

TEXT BOOKS:

1. Additive Manufacturing Technologies: Rapid Prototyping to Direct Digital Manufacturing, Ian Gibson, David W. Rosen, Brent Stucker, Springer, 2010
2. Rapid Prototyping: Principles and Applications, Chua C. K., Leong K. F., and Lim C. S., 3rd Edition, World Scientific, 2010

REFERENCES:

1. Rapid Prototyping and Engineering Applications: A Toolbox for Prototype Development, Liou L. W. and Liou F. W., CRC Press, 2007
2. Rapid Prototyping: Theory and Practice, Kamrani A. K. and Nasr E. A., Springer, 2006
3. Rapid Tooling: Technologies and Industrial Applications, Hilton P. D. and Jacobs P. F., CRC Press, 2000
4. Rapid Prototyping, Gebhardt A. Hanser, Gardener Publications, 2003

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B.Tech.

L	T/P/D	C
3	0	3

(19OE1EC09) EMBEDDED SYSTEMS FOR IOT

COURSE PRE-REQUISITES: Programming through C

COURSE OBJECTIVES:

- To understand the basics of computing with embedded Systems
- To expose the students to various smart sensors
- To make the students familiar with the programming concepts of Embedded development board
- To understand the basics of Internet of Things and Cloud of things

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Familiarize with architectural and programming issues of Embedded Systems

CO-2: Select proper smart Sensor for a specific measurement application

CO-3: Analyze various protocols for Internet of Things

CO-4: Apply Internet of Things to different applications in the real world

UNIT – I:

Embedded System Design: Numbering and Coding Systems, Digital Premier, Inside the Computer

Embedded System: Definition, Characteristics of embedded computing applications, Design challenges, Requirements, Specification, Architecture design, Designing hardware and software components, system integration.

UNIT – II:

Smart Sensors & Applications: Introduction, Primary Sensors, Excitation, Amplification, Filters, Converters, Compensation, Information Coding/Processing, Data Communication, Standards for Smart Sensor Interface, the Automation.

UNIT – III:

Sensors Applications: Introduction, On-board Automobile Sensors (Automotive Sensors), Home Appliance Sensors, Aerospace Sensors, Sensors for Manufacturing, Sensors for environmental Monitoring.

UNIT – IV:

Micro Controller Board: Features of Arduino, Arduino components and IDE, Interfacing: Seven Segment Display, Pulse Width Modulation, Analog Digital Converter, Wireless connectivity to Arduino. Case study: From BT To WiFi: Creating WiFi Controlled Arduino Robot Car.

UNIT – V:

Introduction to Internet of Things: Definition and Characteristics of IoT, Physical Design of IoT, Logical Design of IoT, IoT enabled Technologies – Wireless Sensor Networks, Cloud Computing, Big data analytics, Communication protocols, Embedded Systems, IoT Levels and Deployment Templates, M2M, IoT vs M2M.

UNIT – VI:

Domain Specific Applications of IoT: IoT Design Methodology, Applications of IoT– Home, Health, Environment, Energy, Agriculture, Industry and Smart City.

TEXT BOOKS:

1. The 8051 Microcontroller: Programming, Architecture, Ayala & Gadre, 3rd Edition, Cengage Publications, 2008
2. Sensors and Transducers, D. Patranabis, 2nd Edition, PHI Learning Private Limited, 2013
3. Internet of Things: A Hands-On Approach, Vijay Madiseti, Arshdeep Bahga, Universities Press, 2015

REFERENCES:

1. Embedded Systems: Architecture, Programming and Design, 2nd Edition, TMH
2. The 8051 Microcontroller and Embedded Systems: Using Assembly and C, Muhammad Ali Mazidi, Janice Gillispie Mazidi, Rolin D. McKinlay, 2nd Edition, 2005
3. Internet of Things with Raspberry Pi and Arduino, Singh R., Gehlot A., Gupta L., Singh B., Swain M., Boca Raton, CRC Press, 2020

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B.Tech.

L	T/P/D	C
3	0	3

(19OE1CS09) ARTIFICIAL INTELLIGENCE – A BEGINNER’S GUIDE

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To understand and analyze the basic concepts of artificial intelligence
- To identify, explore the complex problem-solving strategies and approaches
- To analyze the concepts of basic concepts of neural networks and learning process
- To explore and analyze the methodology used in machine learning and computer vision

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Understand and apply the basic concepts of artificial intelligence and its use cases. lives

CO-2: Explore the various search strategies and approaches for problem solving

CO-3: Correlate the fields related to AI, and articulate various learning paradigms

CO-4: Describe several issues and ethical concerns surrounding AI

UNIT – I:

Introduction to AI: What is AI-On Overview, History of AI, Applications and Examples of AI, AI Concepts, Terminology, Key fields of AI. AI Issues, Concerns, and Ethical Considerations.

UNIT – II:

AI as Search Process: On overview of Search Strategy. Types of Searches- Uninformed, Informed, Bidirectional search, Heuristic search. Local search, Local beam search, Adversarial Search.

UNIT – III:

AI as Knowledge Exploration: Introduction to Propositional Logic, Rules of Inference, First Order Logic (FOL) Syntax, Semantics, Entailment, Tools to represent knowledge.

UNIT – IV:

AI as a Learning Task: Introduction to Learning, Learning types -Supervised, Unsupervised, Reinforcement Learning, Machine learning, Deep Learning, The link between AI, ML, DL.

UNIT – V:

AI as Neural Networks: Introduction to biological neural networks. Link between biological neuron and artificial neuron. Architecture of artificial neural network, Types of Neural networks-single layer, multilayer, Back propagation networks.

UNIT – VI:

The Future of AI: Computer Vision - Seeing the World Through AI, Bots - Conversation as a Platform, AI and the society, AI in action-the Use Cases, Building AI Projects.

TEXT BOOKS:

1. Artificial Intelligence: A Modern Approach, Stuart Russell and Peter Norvig, 3rd Edition, Prentice Hall, 2010
2. Machine Learning, Tom M. Mitchell, M. C. Graw Hill Publications
3. Neural Networks-A Comprehensive Foundation, Simon Haykin, 2nd Edition, Pearson Education, 2004

REFERENCES:

1. Artificial Intelligence, Elaine Rich & Kevin Knight, 2nd Edition, TMH
2. Artificial Intelligence, A New Synthesis, Nils J. Nilsson, Elsevier
3. Artificial Neural Networks, Yegnanarayana B., PHI

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B.Tech.

L	T/P/D	C
3	0	3

(19OE1CS10) BLOCKCHAIN TECHNOLOGY ESSENTIALS

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To introduce and get the technological overview of blockchain technologies
- To Study the foundation of Blockchain Technology and demonstrate the various types of Blockchain
- To explore the application area of Blockchain Technology
- To introduce smart contract, consensus algorithm and Security Mechanism
- Introduction to available platforms to implement Blockchain Technology

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Understand and explore the Blockchain Technology

CO-2: Describe smart contract concepts

CO-3: Explore different types of Blockchain

CO-4: Develop the platforms to implement Blockchain Technology

UNIT – I:

Fundamental of Blockchain Part I: Introduction to Centralized, Decentralized and Distributed system, computer network peer to peer connection

Fundamental of Blockchain Part II: History of Blockchain, Various technical definitions of Blockchain. Generic elements of a blockchain: Block, Transaction, Node, Why It's Called "Blockchain", Characteristics of Blockchain Technology, Advantages of blockchain technology, Limitations of blockchain as a technology

UNIT – II:

Concept of Blockchain Technology Part I: Applications of blockchain technology, Tiers of blockchain technology Blockchain 0, Blockchain 1, Blockchain 2, Blockchain 3, Generation of Blockchain X, smart contract

Concept of Blockchain Technology Part II: Types of blockchain: Public blockchain, private blockchain, hybrid blockchain, examples of Public, private, hybrid blockchain and its merit and demerit.

UNIT – III:

Technical Foundations Part I: Component of block, Structure of Block chain, Technical Characteristics of the Blockchain, genesis block, Nonce

Technical Foundations Part II: Cryptography, Hashing, Distributed database, Consensus mechanisms, and basic of Cryptographic primitives, Technical Characteristics of Secure Hash Algorithms (SHA), Digital signature.

UNIT – IV:

Consensus Algorithm: Proof of work (PoW), Proof-of-Stake (PoS), Byzantine Fault Tolerance (BFT), Proof of authority (PoA), Confidentiality, Integrity, Authentication, Permissioned ledger, Distributed ledger, Shared ledger, Fully private and proprietary blockchains, Tokenized blockchains, Tokenless blockchains, CAP theorem and blockchain

UNIT – V:

E-Governance and other contract enforcement mechanisms, Financial markets and trading, Trading, Exchanges, Trade life cycle, Order anticipators, Market manipulation.

Crypto Currency: Bitcoin, Bitcoin definition, Keys and addresses, Public keys in Bitcoin, Private keys in Bitcoin, Bitcoin currency units

UNIT – VI:

Implementation Platforms: Hyperledger as a protocol, Reference architecture, Hyperledger Fabric, Transaction Flow, Hyperledger Fabric Details, Fabric Membership, Fabric Membership

TEXT BOOKS:

1. Mastering Blockchain, Imaran Bashir, 2nd Edition, Packt
2. Blockchain Basic, Daniel Drescher, A Press

REFERENCES:

1. Blockchain For Dummies®, IBM Limited Edition, John Wiley & Sons, Inc

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L	T/P/D	C
3	0	3

(19OE1EI05) FUNDAMENTALS OF ROBOTICS AND DRONES

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To classify by coordinate system and control system
- To acquire knowledge on different types Power Sources and Sensors
- To classify different types of Manipulators, Actuators and Grippers
- To acquire knowledge on kinematics and Vision systems used for different Robots
- To acquire knowledge on the basics of Drones

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Acquire knowledge on different types of Power Sources (actuators) and Sensors, Manipulators, Actuators and Grippers

CO-2: Acquire knowledge on different applications of various types of robots

CO-3: Analyze the direct and the inverse kinematic problems and calculate the manipulator dynamics

CO-4: Acquire knowledge on the applications of Machine Vision in Robotics

CO-5: Acquire Knowledge on the basics of Drones

UNIT – I:

Basic Concepts & Fundamentals: An overview of Robotics, classification of Robots, Robot Components, Robot degrees of freedom, Robot Joints, Robot Coordinates, Robot reference frames, Programming modes, Robot Characteristics.

UNIT – II:

Sensors and Actuators:

Sensors: Sensors characteristics, Position sensors, velocity sensors, acceleration sensors, torque sensors, micro switches, lighten infrared sensors, touch and tactile sensors, proximity sensors, range finders.

Actuators: Characteristics of activating system, comparison of activating system Hydraulic devices, Pneumatic devices, electric motors, magneto-strictive actuators.

UNIT – III:

Manipulators and Grippers:

Grippers: Robot end effectors, Classification, drive system for Gripper, Mechanical Grippers, Magnetic Grippers, Vacuum Grippers, Adhesive Grippers, Hooks, Scoops and other Miscellaneous Devices, Gripper force Analysis and Gripper Design, Active and passive Grippers.

UNIT – IV:

Kinematics: Matrix representation of translational and Rotational motion – Homogeneous Transformation-DH representation of standard configuration Robots-Inverse Kinematics. Joint space vs. Cartesian space-Basics of Trajectory planning in joint and Cartesian space.

UNIT – V:

Robot Vision: Low level and High-level vision

Image acquisition, Illumination Techniques, Imaging Geometry, Some Basic Relationships between Pixels, Segmentation, Description, Segmentation and Description of 3-D Structures, Recognition, Interpretation.

UNIT – VI:

Basics of Drones: Theory behind how drones work, individual components that makeup a drone, basic concepts involved radio-controlled model flying, building a complete quad copter drone from scratch

TEXT BOOKS:

1. Introduction To Robotics: Analysis, Control, Applications, Wiley, Saeed B. Niku, 2nd Edition
2. Industrial Robotics, Technology Programming and Applications, Mikell P. Groover, Nicholas G Odrey, Mitchel Weiss, Roger N. Nagel, Ashish Dutta, McGraw-Hill, 2012

REFERENCES:

1. Robotics Technology and Flexible Automation, Deb S. R., John Wiley
2. Robots and Manufacturing Automation, Asfahl C. R., John Wiley
3. Robotic Engineering–An Integrated Approach, Klaffer. R. D., Chimielewski. T. A., Negin. M, Prentice Hall of India, New Delhi
4. Drones for Beginners, Udemey

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L	T/P/D	C
3	0	3

(19OE1IT08) FUNDAMENTALS OF CYBER SECURITY

COURSE PRE-REQUISITES: Basic Knowledge of Computers, Basic Knowledge of Networking and Internet

COURSE OBJECTIVES:

- To identify the key components of cyber security in network
- To describe the techniques in protecting Information security
- To define types of analyzing and monitoring potential threats and attacks
- To access additional external resources to supplement knowledge of cyber forensics and laws

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Understand, appreciate, employ, design and implement appropriate security technologies

CO-2: Demonstrate policies to protect computers and digital information

CO-3: Identify & Evaluate Information Security threats and vulnerabilities in Information Systems

CO-4: Understanding computer forensics and analyzing them

UNIT – I:

Introduction: Introduction to Cybersecurity, Cybersecurity objectives, Cybersecurity roles, Differences between Information Security & Cybersecurity, Cybersecurity Principles - Confidentiality, integrity, & availability, Authentication & nonrepudiation, The Trinity of IT Security (CIA), Computer Protocols, Cookies, The TCP/IP

UNIT – II:

Who are the cyber criminals, Classification of cybercrimes, E-mail Spoofing, Spamming, Cyber defamation, Internet Time Theft, Salami Attack/ Salami Technique, Data Diddling, Forgery, Web Jacking, Newsgroup Spam/ Crimes Emanating from Usenet Newsgroup, Industrial Spying/Industrial Espionage, Hacking, Online Frauds, Pornographic Offenses, Software Piracy, Computer Sabotage, E-mail Bombing/Mail Bombs, UseNet Newsgroup as the Source of Cybercrimes, Computer Network Intrusions, Password Sniffing, Credit Card Frauds, Identity Theft.

UNIT – III:

Cyber Offenses: How Criminals Plan Them: Introduction, Categories of Cybercrime, How Criminals Plan the Attacks, Reconnaissance, Passive Attacks, Active Attacks, Scamming and Scrutinizing Gathered Information, Attack (Gaining and Maintaining the System Access), Social Engineering, Classification of Social Engineering, Cyber stalking, Types of Stalkers, Cases Reported on Cyber stalking, How Stalking Works?, Real-Life Incident of Cyber stalking, Cyber cafe and Cybercrimes,

UNIT – IV:

Security Threats: Introduction to security threats-Virus, Worms, Trojan horse, Bombs,

Trap Door, E-Mail Virus, Virus Life cycle, How virus works?, Malware, Network and Services attack- Dos attacks, Types of Dos attacks, Methods of attacks, Examples of attacks-SYN flooding, TCP flooding ,UDP flooding ,ICMP flooding ,Smurf, Ping of death, Tear drop, Security threats to E-commerce-Electronic payment system, Credit card/Debit cards, Smart cards, E- money, Electronic Fund Transfer, E-commerce security System, Electronic Cash, Digital Signatures

UNIT – V:

Introduction to Computer Forensics: computer crimes, evidence, extraction, preservation, etc. Overview of hardware and operating systems: structure of storage media/devices; windows/Macintosh/ Linux -- registry, boot process, file systems, file metadata. Data recovery: identifying hidden data, Encryption/Decryption, Steganography, recovering deleted files. Digital evidence controls: uncovering attacks that evade detection by Event Viewer, Task Manager, and other Windows GUI tools, data acquisition, disk imaging, recovering swap files, temporary & cache files, Computer Forensic tools, Network Forensic. Computer crime and Legal issues: Intellectual property, privacy issues, Criminal Justice system for forensic, audit/investigative situations and digital crime scene, investigative procedure/standards for extraction, preservation, and deposition of legal evidence in a court of law.

UNIT – VI:

Fundamentals of Cyber Law: Evolution of the IT Act, Genesis and Necessity , Salient features of the IT Act, 2000, various authorities under IT Act and their powers, Penalties & Offences, amendments, Impact on other related Acts Cyber Space Jurisdiction - Jurisdiction issues under IT Act, 2000- Traditional principals of Jurisdiction - Extra-terrestrial Jurisdiction- Case Laws on Cyber Space Jurisdiction Sensitive Personal Data or Information (SPDI) in Cyber Law (a) SPDI Definition and Reasonable Security Practices in India (b) Reasonable Security Practices – International perspective

TEXT BOOKS:

1. Cyber Security- Understanding Cyber Crimes, Computer Forensics and Legal Perspectives, Nina Godbole and Sunit Belpure, Wiley
2. Fundamentals of Cyber Security, Mayank Bhusan, Rajkumar Singh Rathore, Aatif Jamshed, BPB Publications
3. Cyber Law & Cyber Crimes, Advocate Prashant Mali, Snow White Publications, Mumbai

REFERENCES:

1. Computer Forensics and Cyber Crime: An Introduction, Marjie T. Britz, 3rd Edition, 2013
2. Digital Forensics with Open-Source Tools. Cory Altheide and Harlan Carvey, Elsevier, 2011 (ISBN: 978-1-59749- 586-8)
3. Network Forensics: Tracking Hackers Through Cyberspace, Sherri Davidoff, Jonathan Ham Prentice Hall, 2012
4. Cyber Law in India, Farooq Ahmad, Pioneer Books
5. Information Technology Law and Practice, Vakul Sharma, Universal Law Publishing Co. Pvt. Ltd.

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B.Tech.

L	T/P/D	C
3	0	3

(19OE1IT09) FUNDAMENTALS OF DATA SCIENCE

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To learn concepts, techniques and tools they need to deal with various facets of data science practice, including data collection and integration
- To exploring data analysis, predictive modeling, descriptive modeling, data product creation, evaluation, and effective communication
- To understand the basic knowledge of algorithms and reasonable programming experience and some familiarity with basic linear algebra and basic probability and statistics
- To identify the importance of recommendation systems and data visualization techniques

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Understand basic terms what Statistical Inference means. Identify probability distributions commonly used as foundations for statistical modeling. Fit a model to data

CO-2: Discuss the significance of exploratory data analysis (EDA) in data science and to apply basic tools (plots, graphs, summary statistics) to carry out EDA

CO-3: Apply basic machine learning algorithms and to identify common approaches used for Feature Generation

CO-4: Analyze fundamental mathematical and algorithmic ingredients that constitute a Recommendation Engine and to Build their own recommendation system using existing components

UNIT – I:

Introduction: What is Data Science? - Big Data and Data Science hype – and getting past the hype - Why now? – Datafication - Current landscape of perspectives - Skill sets needed - Statistical Inference - Populations and samples - Statistical modeling, probability distributions, fitting a model - Intro to R

UNIT – II:

Exploratory Data Analysis and the Data Science Process: Basic tools (plots, graphs and summary statistics) of EDA - Philosophy of EDA - The Data Science Process - **Case Study:** Real Direct (online real estate firm) - Three Basic Machine Learning Algorithms-Linear Regression - k-Nearest Neighbors (k-NN) - k-means

UNIT – III:

One More Machine Learning Algorithm and Usage in Applications - Motivating application: Filtering Spam - Why Linear Regression and k-NN are poor choices for Filtering Spam - Naive Bayes and why it works for Filtering Spam

UNIT – IV:

Data Wrangling: APIs and other tools for scrapping the Web - Feature Generation and

Feature Selection (Extracting Meaning From Data) - Motivating application: user (customer) retention - Feature Generation (brainstorming, role of domain expertise, and place for imagination) - Feature Selection algorithms – Filters; Wrappers; Decision Trees; Random Forests

UNIT – V:

Recommendation Systems: Building a User-Facing Data Product - Algorithmic ingredients of a Recommendation Engine - Dimensionality Reduction - Singular Value Decomposition - Principal Component Analysis - Exercise: build your own recommendation system - Mining Social-Network Graphs - Social networks as graphs - Clustering of graphs - Direct discovery of communities in graphs - Partitioning of graphs - Neighbourhood properties in graphs

UNIT – VI:

Data Visualization: Basic principles, ideas and tools for data visualization 3 - Examples of inspiring (industry) projects - Exercise: create your own visualization of a complex dataset - Data Science and Ethical Issues - Discussions on privacy, security, ethics - A look back at Data Science - Next-generation data scientists

TEXT BOOKS:

1. Doing Data Science, Straight Talk From The Frontline. Cathy O'Neil and Rachel Schutt, O'Reilly, 2014
2. Mining of Massive Datasets v2.1, Jure Leskovek, Anand Rajaraman and Jeffrey Ullman, Cambridge University Press, 2014
3. Machine Learning: A Probabilistic Perspective, Kevin P. Murphy, 2013 (ISBN 0262018020)

REFERENCES:

1. Elements of Statistical Learning, Trevor Hastie, Robert Tibshirani and Jerome Friedman, 2nd Edition, 2009 (ISBN 0387952845)
2. Foundations of Data Science, Avrim Blum, John Hopcroft and Ravindran Kannan
3. Data Mining and Analysis: Fundamental Concepts and Algorithms, Mohammed J. Zaki and Wagner Miera Jr. Cambridge University Press, 2014
4. Data Mining: Concepts and Techniques, Jiawei Han, Micheline Kamber and Jian Pei, 3rd Edition, 2011 (ISBN 0123814790)

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B.Tech.

L	T/P/D	C
3	0	3

(19OE1AE05) INTRODUCTION TO ADVANCED VEHICLE TECHNOLOGIES

COURSE PRE-REQUISITES: None

COURSE OBJECTIVES:

- To understand the layout of an automobile and functionalities chassis elements
- To provide the concepts of automotive electrical systems and electric & hybrid vehicles
- To present various intelligent automotive systems and levels of vehicle autonomy

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Explain the functionalities of automotive systems and subsystems

CO-2: Discuss the concepts of automotive electrical systems and electric & hybrid vehicles

CO-3: Describe various intelligent automotive systems and levels of vehicle autonomy

UNIT – I:

Introduction: Classification of automobiles, layout of an automobile and types of bodies.

Automotive Chassis: Introduction to chassis systems - engine, cooling, lubrication, fuel feed, ignition, electrical, driveline - clutch, transmission, propeller shaft, differential, axles, wheels and tyres, steering, suspension and braking.

UNIT – II:

Engine: Working principle of four stroke and two stroke SI and CI engines, fuel system – layout of petrol and diesel fuel systems, electronic fuel injection - multi-point fuel injection, gasoline direct injection, common rail direct injection.

UNIT – III:

Electrical System: Simple automotive wiring diagram and components of electrical system, starting system – starter circuit, standard Bendix and over running clutch drive, charging system – alternator, cut-outs and regulators, ignition system - conventional and electronic ignition system.

UNIT – IV:

Electric and Hybrid Vehicles: Electric vehicle – Layout, components, configurations, advantages and limitations. Hybrid vehicle - Concepts of hybrid electric drivetrain based on hybridization and powertrain configuration, architecture of series, parallel and series-parallel hybrid electric drivetrains, modes of operation, merits and demerits.

UNIT – V:

Intelligent Vehicle Systems: Automotive navigation, night vision, head-up display, airbag, seat belt tightening system, immobilizers, adaptive cruise control, forward collision warning, lane departure warning and anti-lock braking system.

UNIT – VI:

Autonomous Vehicles: Levels of automation, research, challenges, commercial development, sensor systems, sensor suits, environmental challenges, graceful degradation, V2V and V2I communication, sharing the drive, integrity, security, verification and policy implications.

TEXT BOOKS:

1. Advanced Vehicle Technology, Heinz Heisler, Butterworth Heinemann, 2002
2. Intelligent Vehicle Technologies: Theory and Applications, Ljubo Vlacic, Michel Parent and Fumio Harashima, Butterworth-Heinemann, Oxford, 2001
3. Modern Electric, Hybrid Electric and Fuel Cell Vehicles: Fundamentals, Theory and Design, Mehrdad Ehsani, Yimin Gao, Sebastien E. Gay and Ali Emadi, CRS Press, 2004

REFERENCES:

1. Automotive Mechanics, Giri N. K., Khanna Publications, 2006
2. Automotive Electrical Equipment, Kohli P. L., Tata McGraw-Hill Co., Ltd., New Delhi, 1975
3. Electric and Hybrid Vehicles – Design Fundamentals, Iqbal Husain, CRC Press, 2010
4. Autonomous Vehicle Technology-A Guide for Policymakers, James M. Anderson, Nidhi Kalra, Karlyn D. Stanley, Paul Sorensen, Constantine Samaras, Oluwatobi A. Oluwatola, RAND Corporation, Santa Monica, Calif., 2016

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B.Tech.

L	T/P/D	C
3	0	3

(19OE1CS12) INTRODUCTION TO APPLICATION DEVELOPMENT WITH C#

COURSE OBJECTIVES:

- To create an integrated development environment for object-oriented C# programs
- To build website menus with CSS and JavaScript
- To relate programming language constructs and problem solving techniques
- To analyze and Apply modifications to C# programs that solve real-world problems

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Understand the fundamentals of HTML5 and define the styles for web pages using CSS

CO-2: Create web pages and add dynamic behavior to web pages using Javascript

CO-3: Communicate with the database using SQL

CO-4: Develop a simple CUI [Character User Interface] based application using C# & SQL

UNIT – I:

Computer, Software Engineering Fundamentals & OOP: Introduction to Computer Basics, Basics of Network, Networking Levels and Layers and Protocols, Protocol Stacks, Networking and Internet Service, Software Engineering Fundamentals - Overview of Requirement Analysis, Overview of Software Design, Overview of Software Implementation, Overview of Testing, Overview of Software Maintenance, Overview of Configuration management and version Control, Agile Basics, OOP - Object Oriented Concepts, Objects and Classes, Principles in Object-Oriented technology

Usecase: Create a class for BankAccount

UNIT – II:

HTML & CSS: Introduction to Web Technology, Introduction to HTML5, HTML5 Elements, Semantic Elements, Table, List, Working with Links, Image Handling, Form-Input Elements, HTML5 Form elements, HTML5 Attributes, Video & Audio, iframes, CSS - Introduction to CSS3, CSS Syntax, CSS Styling, Text and Fonts properties, CSS Selectors, Different color schemes, CSS Borders, CSS Margins, CSS Backgrounds

Use Case: Create a website for college

UNIT – III:

JavaScript, RDBMS Concepts and SQL: JavaScript basics, Functions in Javascript, Javascript validation, Events, Javascript event handling, JavaScript Strings, JavaScript Dates, Array in Javascript, Document Object Model (Window, Frame, Navigator

Objects), Working with Document Object (Its Properties and methods, Cookie handling), Introduction to RDBMS Concepts, Introduction to SQL, Creating and Managing Tables, Data Manipulation, Basic SQL SELECT Statements, Scalar & Aggregate Functions, Joins & Subqueries, Views & Index

Use Case: Apply validations for Telephone Complaint Registration Form

Use Case: Create student table for College Management System(CMS)

UNIT – IV:

Introduction to C# Programming: Introduction to .NET Framework 4.5 - What is .NET Framework, .NET Framework, Languages, and Tools, .NET Framework Major Components, Common Language Runtime (CLR), Compilation and Execution in .NET, Understand the .NET Framework 4.5stack, Exploring VS2017, Introduction to C# 6.0 - Features of C#, C# Compilation and Execution, General Structure of a C# Program, Creating and Using a DLL

Use Case: Create a Console Application (.exe) project called CalcClientApp

UNIT – V:

Language Fundamentals of C#: Language Fundamentals - Keywords, Value Types and Reference Types, Implicit and explicit type conversions, Boxing and Unboxing, Enum, Operators and Assignments, Variables and Literals, Flow

Control: C# Control Statements, Nullable, Classes and Objects, Strings, Array, Generic Collections

Use Case: Store employee objects using Generic Collections

UNIT – VI:

Basics of ADO.NET: Various Connection Architectures, Understanding ADO.NET and its class library, Important Classes in ADO.NET, Connection Class, Command Class, DataReader Class, DataAdapter Class, DataSet Class

Use Case: Implement ADO.NET classes that belong to both Connected and Disconnected Architectures

TEXT BOOKS:

1. Web Programming, Building Internet Applications, Chris Bates, 2nd Edition, Wiley Dreamtech
2. Introduction to Database Systems, C. J. Date, Pearson Education
3. Professional C# 2012 with .NET 4.5, Christian Nagel et al. Wiley India, 2012

REFERENCES:

1. Programming World Wide Web, Sebesta, Pearson
2. Internet and World Wide Web – How to Program, Dietel and Nieto PHI/Pearson Education Asia
3. Database Development and Management, Lee Chao, Auerbach Publications, Taylor & Francis Group
4. Pro C# 2010 and the .NET 4 Platform, Andrew Troelsen, 5th Edition, A Press, 2010

5. Programming C# 4.0, Ian Griffiths, Matthew Adams, Jesse Liberty, 6th Edition, O'Reilly, 2010

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech.

L	T/P/D	C
3	0	3

(19OE1CS13) INTRODUCTION TO APPLICATION DEVELOPMENT WITH JAVA

COURSE OBJECTIVES:

- To create an integrated development environment for object-oriented Java programs
- To build website menus with CSS and JavaScript
- To relate programming language constructs and problem solving techniques
- To analyze and Apply modifications to Java programs that solve real-world problems

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Understand the fundamentals of HTML5 and define the styles for web pages using CSS

CO-2: Create web pages and add dynamic behavior to web pages using Javascript

CO-3: Communicate with the database using SQL

CO-4: Develop a simple CUI [Character User Interface] based application using Java & SQL

UNIT – I:

Computer: Computer Fundamentals, Preface to Networks, Networking Levels, Layers of Computer Networks, Protocol Stacks, Networking, and Internet Service

Software Engineering Fundamentals: Introduction, Requirements Collection & Analysis, Fundamentals of Software Design, Software Implementation, Types of Testing, Software Maintenance, Overview of Configuration management and version Control Tools, Basics of Agile Process

Object Oriented Programming: Object Oriented Paradigm, Classes and Objects, Principles in Object- Oriented technology

Use Case: Create a class for Bank Account

UNIT – II:

HTML: Introduction to Web Technology, HTML5 Introduction, HTML5 Elements, Semantic Elements, Table, List, Links in HTML5, Handling of Images, Form Elements, HTML5 Form elements and Attributes, Video & Audio, iframes

Style Sheets:

Introduction to CascadingStyleSheet3, CSS Syntax, CSS Styling, Text and Fonts properties, CSS Selectors, Color schemes, CSS Borders, CSS Margins, CSS Backgrounds

Use Case: Design a website for college

UNIT – III:

JavaScript: Introduction to JavaScript, JavaScript Functions, JavaScript validation, Event handling in JavaScript, JavaScript Strings, JavaScript Dates, Array in JavaScript,

Document Object Model (Window, Frame, Navigator Objects), Document Object (Its Properties and methods, Cookie handling),

RDBMS Concepts and SQL: Introduction to RDBMS Concepts, Introduction to SQL, Creating and Managing Tables, Data Manipulation, Basic SQL SELECT Statements, Scalar & Aggregate Functions, Joins & Subqueries, Views & Index

Use Case: Check the validations for Telephone Complaint Registration Form

Use Case: Create student table for College Management System (CMS)

UNIT – IV:

Introduction to Java: Java Environment, Java Fundamentals - Keywords, Primitive Data Types, Operators and Assignments, Java's Control Statements, Wrapper Classes, Using Scanner Class, Strings - String Handling functions, Array - One dimensional array, Array of Objects, Using Arrays class, variable length arguments

Use Case: To keep track of customers data who are buying products from a store

UNIT – V:

The Collection Framework: Lists – Array List, LinkedList, Stack, Vector, Set – HashSet, Linked Hash Set, Tree Set, Map – HashMap, Linked HashMap, Hash table. Retrieving Elements from Collections – Enumeration, Iterator, List Iterator, String Tokenizer – Sorting using Comparable and Comparator.

Use Case: Store employee objects using collection framework

UNIT – VI:

JDBC: Overview of JDBC, JDBC Architecture, Types of JDBC Drivers. Process SQL with JDBC - Create Connection, Query, Update

Use Case: Write the menu driven program using JDBC which will have following options

- a. Store
- b. Display by id
- c. Delete by id
- d. Update salary by id
- e. Exit

TEXT BOOKS:

1. Web Programming, Building Internet Applications, Chris Bates, 2nd Edition, Wiley Dreamtech
2. Introduction to Database Systems, C. J. Date, Pearson Education
3. Big Java, Cay Horstmann, John Wiley and Sons, 2nd Edition

REFERENCES:

1. Programming World Wide Web, Sebesta, Pearson
2. Internet and World Wide Web – How to program, Dietel and Nieto PHI/Pearson Education Asia
3. Database Development and Management, Lee Chao, Auerbach Publications, Taylor & Francis Group

4. Java How to Program, H. M. Dietel and P. J. Dietel, 6th Edition, Pearson Education/PHI
5. Core Java 2, Vol. 1, Fundamentals, CayS. Horstmann and Gary Cornell, 7th Edition, Pearson Education

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech.

L	T/P/D	C
3	0	3

(19OE1CS14) INTRODUCTION TO APPLICATION DEVELOPMENT WITH PYTHON

COURSE OBJECTIVES:

- To create an integrated development environment for object-oriented Python programs
- To build website menus with CSS and JavaScript
- To relate programming language constructs and problem solving techniques
- To analyze and Apply modifications to Python programs that solve real-world problems

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Understand the fundamentals of HTML5 and define the styles for web pages using CSS

CO-2: Create web pages and add dynamic behavior to web pages using Javascript

CO-3: Communicate with the database using SQL

CO-4: Develop a simple CUI [Character User Interface] based application using Python & SQL

UNIT – I:

Concepts of Networks, Overview of Software Engineering & OOP: Computer Basics, Network basics, Networking Levels, Layers and Protocols, Protocol Stacks, Networking and services of Internet

Software Engineering lifecycle - Overview of Requirement Analysis, Software Design, Implementation of software, Outline of Testing, Maintenance, Configuration management and version Control, Agile fundamentals

OOP - Object Oriented Concepts, OOP Principles

Use Case: Create a class for Employee Account

UNIT – II:

Introduction to Web Technology: Overview of Web Technology, Introduction to HTML5, HTML5 Elements, Semantic Elements, Table, List, Links, Image Handling, Form-Input Elements, HTML5 Form elements, HTML5 Attributes, Video & Audio, iframes,

CSS - Introduction to CSS3, CSS Syntax, CSS Styling, Text and Fonts properties, CSS Selectors, Different color schemes, CSS Borders, Margins, Backgrounds

Use Case: Create a website for an institution

UNIT – III:

Outline of JavaScript, RDBMS Concepts and SQL: JavaScript basics, Functions ,validations, Events, handling events ,Strings, Dates, Arrays, DOM(Window, Frame, Navigator Objects), Document Object -Properties and methods, handling of Cookies, RDBMS Concepts, SQL, Management of Tables, Manipulation of tables, SQL SELECT Statements, Scalar & Aggregate Functions, Joins &Sub queries, Views & Index

Use Case: Apply validations for Telephone Complaint Registration Form

Use Case: Create student table for College Management System (CMS)

UNIT – IV:

Introduction to Python: Introduction, Features of Python, Versions, Keywords and Identifiers, Statements & Comments, Variables, Datatypes, Type Conversion, I/O and import, Language Fundamentals - Operators, Namespace, Modules in Python, Python DateTime

Use Case: Develop an application using Python for accepting your personal details and display the same

UNIT – V:

Classes and Objects: Classes and Objects in Python? Advantages of Using Classes in Python, Defining a Class in Python, Creating an Object in Python, The self, The_init_() function in Python, class and instance variables, Python Inheritance and its Types, Strings, Lists, Sets, Tuples, Dictionary

Use Case: Store employee objects using various data structures

UNIT – VI:

Advance Concepts in Python: Array - What is an Array, Difference between Array and List in Python, Creating an Array, Accessing a Python Array Element, Basic Operations of Arrays, Functions - Creating a Function, Calling a Function, Pass by reference vs value, Required arguments, Keyword arguments, Default arguments, Variable-length arguments, The Anonymous Functions, The return Statement, Global vs. Local variables, Modules - What is a Module?, Create a Module, Use a Module, Variables in Module, Naming a Module, Renaming a Module, Built-in Modules, Using the dir() Function, Import From Module, Packages, NumPy

Use Case: Develop an application for Hospital Management System(HMS)

TEXT BOOKS:

1. Web Programming, Building Internet Applications, Chris Bates, 2nd Edition, Wiley Dreamtech
2. Introduction to Database Systems, C. J. Date, Pearson Education
3. Python Programming: A Modern Approach, Vamsi Kurama, Pearson

REFERENCES:

1. Programming World Wide Web, Sebesta, Pearson
2. Internet and World Wide Web – How to Program, Dietel and Nieto, PHI/Pearson Education Asia
3. Database Development and Management, Lee Chao, Auerbach Publications, Taylor & Francis Group
4. Core Python Programming, W. Chun, Pearson
5. Introduction to Python, Kenneth A. Lambert, Cengage

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VII Semester

L	T/P/D	C
3	1	4

(19PC1CS36) DEEP LEARNING FOR COMPUTER VISION

COURSE OBJECTIVES:

- To present the basic concepts of computer vision for image processing
- To study the concepts of Neural Networks and deep learning
- To enable the students to understand deep learning techniques to support real-time applications
- To examine the case studies of deep learning techniques

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Understand the basic computer vision concepts for handling images.

CO-2: Build and analyze the performance of various CNNs to real-life problems and datasets.

CO-3: Use of transfer learning techniques for image classification, object detection etc.

CO-4: Create synthetic datasets with the help of GANs

UNIT- I:

Introduction to Computer Vision and its Applications, A brief history, Human Visual System, Image Formation: Geometric primitives and transformations, Photometric image formation, The digital camera, Image processing: Point operators, Linear filtering (Correlation and convolution), Fourier transforms, Pyramids and wavelets: Image blending, Geometric transformations.

UNIT – II:

Edge Detection: Difference of Gaussian (DoG), Gradient magnitude, Canny Edge Detector, Blob Detector, Laplacian of Gaussian, Lines Detection, Hough transform algorithm, Corner Detection, Harris Corner Detector, Interest Point Detection, Image Pyramids, Scale Space and Scale Selection, Scale-Invariant Interest Point Detection.

UNIT – III:

Feature Descriptors and Matching: Histogram of Oriented Gradients (HoG), Local Binary Patterns (LBP), Scale Invariant Feature Transform (SIFT); Feature Matching: RANSAC algorithm, Application: Image Stitching; Visual Matching: Bag-of-words.

UNIT – IV:

Deep Learning: Introduction to Deep Learning, Multi-layer Perceptrons, Feed Forward Neural Networks, Backpropagation, Gradient Descent and Variants, Regularization in NNs, Improving Training of NNs.

UNIT – V:

Convolutional Neural Networks (CNNs): Introduction to CNNs; Backpropagation in CNNs, Evolution of CNN Architectures: LeNet, AlexNet, ZFNet, VGG, InceptionNets, ResNets, DenseNets, Training Aspects of CNNs: Regularization, Weight Initialization, Activation Functions, Normalization, Hyperparameters in CNNs, Transfer Learning and Fine Tuning in CNNs.

UNIT – VI:

Applications and Recent Trends: CNNs for Object Detection, Segmentation. Recurrent Neural Networks (RNNs) - LSTM, Attention in visual Models: Attention Networks and Transformer Networks, Deep Generative Models: VAEs, GANs.

TEXT BOOKS:

1. Computer Vision: Algorithms and Applications, Richard Szeliski Springer, 2010 (<http://szeliski.org/Book/>)
2. Deep Learning, Ian Goodfellow and Yoshua Bengio and Aaron Courville, MIT Press, 2016. (<http://www.deeplearningbook.org/>)
3. Computer Vision: A Modern Approach, Forsyth and Ponce, Prentice Hall, 2002

REFERENCES:

1. CS231n: Deep Learning for Computer Vision, Stanford University (<http://cs231n.stanford.edu/>)
2. CSE 576: Computer Vision, University of Washington
 - a. (<https://courses.cs.washington.edu/courses/cse576/20sp/>)
3. 6.S191: Introduction to Deep Learning, Massachusetts Institute of Technology (<http://introtodeeplearning.com/>)
4. Programming Computer Vision using Python (http://programmingcomputervision.com/downloads/ProgrammingComputerVision_CCdraft.pdf)

REFERRED UNIVERSITIES:

1. IIT Madras, (<http://www.cse.iitm.ac.in/~miteshk/CS6910.html>)
2. IIT Hyderabad (<https://people.iith.ac.in/vineethnb/teaching.html>)

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VII Semester

L	T/P/D	C
3	0	3

(19HS1MG04) PRINCIPLES OF MANAGEMENT AND ORGANIZATIONAL BEHAVIOUR

COURSE PRE-REQUISITES: Engineering Economics and Accounting

COURSE OBJECTIVES:

- To understand the principles, functions and theories of management and expose with a systematic and critical understanding of organizational theory, structures and design
- To comprehend the conceptual knowledge relating to Organizational Behaviour
- To provide a basic understanding of the behavior of individuals and groups in the organizations
- To develop theoretical and practical insights and problem-solving capabilities for effectively managing the organizational processes

COURSE OUTCOMES: After completion of the course, students should be able to

CO-1: Apply theories to improve the practice of management and describe and assess the basic design elements of organizational structure and evaluate their impact on employees

CO-2: Analyse the behaviour of individuals and groups in organizations in terms of the key factors that influence organizational behaviour

CO-3: Appreciate the management challenges associated with high levels of change in the organizations

CO-4: Evaluate the appropriateness of various leadership styles, conflict management strategies and motivational strategies used in a variety of organizational settings

UNIT – I:

Introduction to Management:

Concepts of Management - Nature, Importance, and Functions of management; Taylor's Scientific Management Theory; Fayol's Principles of Management; Social Responsibilities of Management; Planning-definition and types of plans; decision making-definition and process

Organizing – Definition and Principles of Organization; Organization chart; Types of mechanistic and organic structures of organization - Line Organization, Line And Staff Organization, Functional Organization, Committee Organization, Matrix Organization, Virtual Organization, Cellular Organization, Team Structure, Boundaryless Organization, Inverted Pyramid Structure, And Lean And Flat Organization Structure; features and suitability.

UNIT – II:

Motivation and Leadership:

Motivation - Definition; Theories: Maslow's need of Hierarchy, Herzberg two Factor, Mc Gregor Theory X and theory Y and Alderfer's ERG.

Leadership - Definition; Styles and Theories: Trait, Behavioural and Contingency.

UNIT – III:

Introduction to Organizational Behaviour:

Organizational Behaviour - Definition; Historical Background; Nature, Scope and Importance; Linkages with other social Sciences; Approaches and Models.

UNIT – IV:

Perception and Personality:

Perception - Definition; Factors influencing; Perceptual Selectivity; Perceptual Organisation and Social Perception.

Personality - Definition; Determinants; Theories; Traits; Big Five Personality Model.

UNIT – V:

Interpersonal Skills:

Communication - Definition; Process; Direction; Interpersonal and Organizational and Barriers.

Teams and Groups - Definition; Types of teams and groups; Five-Stage Model; Characteristics of an effective teams; Johari Window & Transactional Analysis

UNIT – VI:

Organizational – Conflict, Stress Management, Change and Development:

Organizational Conflict - Definition; Reasons; Types and Levels; Handling Styles.

Stress Management - Definition; Types; Model; Consequences and Strategies to manage

Organizational Change - Definition; Types; Resistance; Overcoming and Approaches: Lewin's Three-Step Change Model, Kotter's Eight-Step Plan for Implementing Change.

Organizational Development - Definition; Nature and Interventions.

TEXT BOOKS:

1. Management, James Arthur, Finch Stoner, R. Edward Freeman, and Daniel R. Gilbert, 6th Edition, Pearson Education/Prentice Hall
2. Organizational Behaviour, Stephen P. Robbins, Prentice Hall, 2013
3. Organizational Behaviour, Fred Luthans, McGraw-Hill, 2013

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VII Semester

L	T/P/D	C
3	0	3

(19PE1CS37) INTRODUCTION TO PATTERN RECOGNITION SYSTEMS

COURSE OBJECTIVES:

- To Understand basic concepts in pattern recognition
- To Gain knowledge about state-of-the-art algorithms used in pattern recognition research
- To Understand pattern recognition theories, such as Bayes classifier, linear discriminant analysis
- To Apply pattern recognition techniques in practical problems

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Understand the theory, benefits, inadequacies and possible applications of various machine learning and pattern recognition algorithms

CO-2: Identify and employ suitable machine learning techniques in classification, pattern Recognition and decision problems.

CO-3: Illustrate the artificial neural network-based pattern recognition

CO-4: Investigate and discuss the various clustering techniques

UNIT - I:

Introduction: What is Pattern Recognition, Datasets for Pattern Recognition, Different Paradigms for Pattern Recognition. Representation: Data Structures for Pattern Representation, Representation of Clusters, Proximity Measures, Size of Patterns, Abstractions of the Data Set, Feature Extraction, Feature Selection, Evaluation of Classifier, Evaluation of Clustering.

UNIT - II:

Nearest Neighbor Based Classifier: Nearest Neighbor Algorithm, Variants of the NN Algorithm use of the Nearest Neighbor Algorithm for Transaction Databases, Efficient Algorithms, Data Reduction, Prototype Selection.

UNIT - III:

Bayes Classifier: Bayes Theorem, Minimum Error Rate Classifier, Estimation of Probabilities, Comparison with the NNC, Naïve Bayes Classifier, Bayesian Belief Network. Hidden Markov Models: Markov Models for Classification, Hidden Markov Models, Classification using HMMs.

UNIT - IV:

Decision Trees: Introduction, Decision Tree for Pattern Classification, Construction of Decision Trees, Splitting at the Nodes, Overfitting and Pruning, Examples of Decision Tree Induction.

UNIT - V:

Support Vector Machines: Introduction, Learning the Linear Discriminant Functions, Neural Networks, SVM for Classification. Combination of Classifiers: Introduction, Methods for Constructing Ensembles of Classifiers, Methods for Combining Classifiers.

UNIT - VI:

Clustering: Why is Clustering Important, Hierarchical Algorithms, Partitional Clustering, Clustering Large Data Sets. An Application-Hand Written Digit Recognition: Description of the Digit Data, Preprocessing of Data, Classification Algorithms, Selection of Representative Patterns, Results.

TEXT BOOK:

1. Pattern Recognition: An Algorithmic Approach: Murty, M. Narasimha, Devi, V. Susheela, Springer Pub, 1st Ed

REFERENCES:

1. Machine Learning - Mc Graw Hill, Tom M. Mitchell
2. Fundamentals Of Speech Recognition: Lawrence Rabiner and Biing- Hwang Juang. Prentice- Hall Pub

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VII Semester - CSE, IT

L	T/P/D	C
3	0	3

(19PE1CS01) MOBILE COMPUTING

COURSE OBJECTIVES:

- To understand the basic concepts of mobile computing and mobile telecommunication system
- To be familiar with the network layer protocols and Ad-Hoc networks
- To know the basis of transport and application layer protocols
- To gain knowledge about different mobile platforms and application development

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Illustrate the basics of mobile telecommunication systems

CO-2: Determine the functionality of medium access control and Network layer

CO-3: Analyze the functionality of Transport and Application layer

CO-4: Develop a mobile application using android/blackberry/ios/Windows SDK and provide solutions related to database management

UNIT – I:

Introduction to Mobile Communications: Introduction to Mobile Computing, Novel applications, Limitations and Architecture, Generations of mobile communication technologies.

GSM: Mobile services, System architecture, Radio interface, Protocols, Localization and calling, Handover, Security, and New data services-GPRS.

UNIT – II:

Medium Access Control: (Wireless) Medium Access Control (MAC): Motivation for a Specialized MAC (Hidden and Exposed Terminals, Near and Far Terminals), Multiplexing-SDMA- TDMA- FDMA- CDMA.

UNIT – III:

Mobile Network Layer: WIRELESS LAN: Infra-red Vs radio transmission, Infrastructure and Ad-hoc Network, IEEE 802.11: System Architecture, Protocol Architecture, Bluetooth: User Scenarios, Architecture

UNIT – IV:

Mobile Network and Transport Layer:

Mobile IP Network Layer: Mobile IP (Goals, assumptions, entities and terminology, IP packet delivery, agent advertisement and discovery, registration, tunneling and encapsulation, optimizations), Dynamic Host Configuration Protocol (DHCP).

Mobile Transport Layer: Traditional TCP, Classical TCP improvements- Indirect TCP, Snooping TCP, Mobile TCP, Fast retransmit/fast recovery, Transmission/ time-out freezing, Selective retransmission, Transaction oriented TCP

UNIT – V:

Mobile Ad Hoc Networks: Characteristics of Mobile Ad-hoc Networks (MANETs), Applications of MANETs, Routing, Proactive protocol-DSDV, Reactive Routing Protocols – DSR, AODV, Hybrid routing –ZRP, Multicast Routing- ODMRP

UNIT – VI:

Database Issues: Database Issues: Hoarding techniques, caching invalidation mechanisms. Data Dissemination: Communications asymmetry, classification of new data delivery mechanisms, push-based mechanisms, pull-based mechanisms, hybrid mechanisms, selective tuning (indexing) techniques

TEXT BOOKS:

1. Mobile Communications, Jochen Schiller, Second Edition, PHI, 2003
2. Mobile Computing, Raj Kamal, Oxford University Press, 2007

REFERENCES:

1. Fundamentals of Mobile Computing, Prasant Kumar Pattnaik, Rajib Mall, PHI Learning Pvt. Ltd, New Delhi – 20
2. Handbook of Wireless Networks and Mobile Computing, Stojmenovic and Cacute, Wiley, 2002
3. Introduction to Wireless and Mobile systems, Dharma Prakash Agarwal, Qing and An Zeng, Thomson Asia Pvt. Ltd., 2005
4. Principles of Mobile Computing, Uwe Hansmann, Lothar Merk, Martin S. Nicklons and Thomas Stober, Springer, 2003

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VII Semester

L	T/P/D	C
3	0	3

(19PE1CS38) WEB SECURITY

COURSE OBJECTIVES:

- To Give an overview of information security
- To Give an overview of Access control of relational databases
- To understand the concepts of security re-engineering for databases
- To provide the basic knowledge of privacy in database publishing

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Understand the Web architecture and applications

CO-2: Implement client side and server side programming

CO-3: Identify how common mistakes can be bypassed and exploit the application.

CO-4: Assess common application vulnerabilities

UNIT - I:

The Web Security, The Web Security Problem, Risk Analysis and Best Practices. Cryptography and the Web: Cryptography and Web Security, Working Cryptographic Systems and Protocols, Legal Restrictions on Cryptography, Digital Identification.

UNIT - II:

The Web's War on Your Privacy, Privacy-Protecting Techniques, Backups and Antitheft, Web Server Security, Physical Security for Servers, Host Security for Servers, Securing Web Applications.

UNIT - III:

Database Security: Recent Advances in Access Control, Access Control Models for XML, Database Issues in Trust Management and Trust Negotiation, Security in Data Warehouses and OLAP Systems.

UNIT - IV:

Security Re-engineering for Databases: Concepts and Techniques, Database Watermarking for Copyright Protection, Trustworthy Records Retention.

UNIT - V:

Damage Quarantine and Recovery in Data Processing Systems, Hippocratic Databases: Current Capabilities and Future Trends.

UNIT - VI:

Privacy in Database Publishing: A Bayesian Perspective, Privacy-enhanced Location-based Access Control, Efficiently Enforcing the Security and Privacy Policies in a Mobile Environment.

TEXT BOOKS:

1. Web Security, Privacy and Commerce Simson G Arfinkel, Gene Spafford, O'Reilly.
2. Handbook on Database security applications and trends Michael Gertz, Sushil Jajodia

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VII Semester

L	T/P/D	C
3	0	3

(19PE1IT16) SOFTWARE DEFINED NETWORKS

COURSE OBJECTIVES:

- To provide a comprehensive introduction to Software Defined Networking (SDN) and presents SDN in context with more familiar network services and challenges
- To offer a unique perspective of the business case and technology motivations for considering SDN solutions
- To identify the impact of SDN on traffic management and the potential for network service growth
- To provide with the basic concepts and explains the importance of virtualization, particularly the impact of virtualization on servers and networks, service providers, legacy networks, and network vendors

COURSE OUTCOMES: After completion of the course, students should be able to

CO-1: Demonstrate the main concepts, Virtual and Physical Memory Mapping and motivation towards Software Defined Networking

CO-2: Understand the implementation and design of SDN (Software Defined Networks)

CO-3: Describe the Open Flow Switch Specification and the SDN Controllers

CO-4: Illustrate the concepts of visualization, particularly the impact of visualization on servers and networks, service providers, legacy networks, and network vendors

UNIT – I:

Introduction to Software Defined Networking: Virtualization, Virtual Memory, Virtual Memory Operation, Virtual and Physical Memory Mapping, Server Virtualization, Storage Virtualization, Software Defined Networking, Network Limitations, Network Control Plane.

UNIT – II:

SDN Implementation: Introduction, SDN Implementation, SDN Design, Separation of the Control and Data Planes, Edge-Oriented Networking, SDN Operation, Service Providers and SDN

UNIT – III:

Open Flow: Introduction, Overview of the OpenFlow Switch Specification, OpenFlow Ports, OpenFlow Packet-Processing Pipeline, OpenFlow Channel, Message Handling, OpenFlow Channel Connections, Controller Modes, Auxiliary Connection Use for Performance and Reliability, Flow Table Synchronization, Bundle Messages, OpenFlow Configuration-and- Management Protocol, Remote Configuration and The OpenFlow Conformance Testing Program

UNIT – IV:

SDN Controllers: Network Programmability, The Management Interface, The Application- Network Divide Modern Programmatic Interfaces, Virtualization and Data Plane I/O, Services Engineered Path, Service Locations and Chaining.

UNIT – V:

SDN Evolution: Introduction, SDN and Enterprise Networks, SDN and Transport Networks, SDN and Optical Transport Networks, Increasing WAN Utilization with SDN, SDN Scalability Issues, Controller Designs for Scalability, Potential SDN Scalability Issues, Network Types.

UNIT – VI:

SDN Management: Load Adaptation, Google and SDN, Google's G-Scale Network, Google's G-Scale Network Hardware, Google SDN Deployment, Implementation Challenges.

TEXT BOOKS:

1. Software Defined Networking: Design and Deployment, Patricia A. Morreale and James M. Anderson, 1st Edition, CRC Press
2. SDN: Software Defined Networks, Thomas D. Nadeau and Ken Gray, Orielly

REFERENCES:

1. Software Defined Networking with OpenFlow, Siamak Azodolmolky Wiley
2. Software Defined Networks: A Comprehensive Approach, Paul Goransson, Chuck Black, Morgan Kaufmann

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VII Semester

L	T/P/D	C
3	0	3

(19PE1CS39) REINFORCEMENT LEARNING

COURSE OBJECTIVES:

- To Know the fundamentals of reinforcement learning
- To understand various Reinforcement Learning algorithms
- To be able to design an RL system
- To create agents that can solve a variety of complex tasks

COURSE OUTCOMES: After completion of the course, students should be able to

CO-1: Understand basics of RL

CO-2: Understand RL Framework and Markov Decision Process

CO-3: Analyzing ning through the use of Dynamic Programming and Monte Carlo

CO-4: Understand TD(0) algorithm, TD(λ) algorithm

UNIT - I:

Reinforcement Learning: Introduction, Examples, Elements of Reinforcement Learning, Limitations and Scope, An Extended Example: Tic-Tac-Toe; Multi-arm Bandits: An n-Armed Bandit Problem, Upper-Confidence-Bound Action (UCB) Selection, Thompson Sampling;

UNIT - II:

Markov Decision Problem: The Agent–Environment Interface, Goals and Rewards, Returns, The Markov Property, Markov Decision Proce; **Dynamic Programming:** Policy Evaluation, Policy Improvement, Policy Iteration, Value Iteration, Efficiency of Dynamic Programming;

UNIT - III:

Monte Carlo Methods: Monte Carlo Prediction, Estimation of Action values and Control, Off-policy Prediction and Control; **Temporal-Difference Learning:** TD Prediction, Optimality of TD(0), Sarsa: On-Policy TD Control, Q-Learning: Off-Policy TD Control, Afterstates;

UNIT - IV:

Eligibility Traces: n-Step TD Prediction, The Forward View of TD(λ), The Backward View of TD(λ), Equivalences of Forward and Backward Views, Sarsa(λ), Watkins's Q(λ), Off-policy Eligibility Traces using Importance Sampling, Implementation Issues, Variable λ ;

UNIT - V:

Planning and Learning: Models and Planning, Integrating Planning, Acting, and Learning, Prioritized Sweeping, Full vs. Sample Backups, Trajectory Sampling, Heuristic Search, Monte Carlo Tree Search.

UNIT - VI:

Policy Approximation: Value Prediction with Function Approximation, Gradient-Descent Methods, Linear Methods, Actor–Critic Methods, Eligibility Traces for Actor–Critic Methods, R-Learning and the Average-Reward Setting;

TEXT BOOKS:

1. Reinforcement learning: An introduction, First Edition, Sutton, Richard S., and Andrew G. Barto, MIT press 2020
2. Algorithms for Reinforcement Learning, Csaba Szepesvari, Morgan & Claypool, United States, 2010

REFERENCES:

1. Reinforcement Learning Algorithms: Analysis and Applications, Boris Belousov, Hany Abdulsamad, Pascal Klink, Simone Parisi, and Jan Peters First Edition, Springer 2021
2. Deep Reinforcement Learning in Action, Alexander Zai and Brandon Brown, First Edition, Manning Publications 2020

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VII Semester

L	T/P/D	C
3	0	3

(19PE1CS40) FUZZY SYSTEMS

COURSE OBJECTIVES:

- To develop the fundamental concepts such as fuzzy sets, operations and fuzzy relations
- To learn about the fuzzification of scalar variables and the defuzzification of membership functions
- To learn different inference methods to design fuzzy rule-based systems
- To develop fuzzy decision-making methods and classification methods

COURSE OUTCOMES: After completion of the course, the students should be able to

CO-1: Understand the basic ideas of fuzzy sets, operations & properties of fuzzy sets and fuzzy relations

CO-2: Identify the basic features of membership functions, fuzzification and defuzzification process

CO-3: Apply and use fuzzy based systems

CO-4: Analyze fuzzy decision making and classification methods

UNIT-I:

Introduction: An Historical Perspective, The utility and limitations of fuzzy systems. Statistics and Random Process, uncertainty and information, Fuzzy sets and membership, Chance versus Fuzziness. Sets as points in Hypercubes.

Classical Sets: Operations and properties of classical sets, Mapping of classical sets to the functions. Fuzzy sets - Membership functions, Fuzzy set operations, Properties of fuzzy sets

UNIT - II:

Classical and Fuzzy relations: Cartesian product, crisp relations-cardinality, operations and properties of crisp relations. Fuzzy relations-cardinality, operations, properties of fuzzy relations, fuzzy Cartesian product and composition, Fuzzy tolerance and equivalence relations, value assignments and other format of the composition operation.

UNIT – III:

Fuzzification and Defuzzification: Features of the membership functions, various forms, fuzzification, defuzzification to crisp sets, - cuts for fuzzy relations, Defuzzification to scalars. Fuzzy logic and approximate reasoning, Other forms of the implication operation.

UNIT – IV:

Fuzzy Systems: Natural language, Linguistic hedges, Fuzzy (Rule based) System, Aggregation of fuzzy rules, Graphical techniques of inference, Membership value assignments: Intuition, Inference, rank ordering, Fuzzy Associative memories.

UNIT – V:

Fuzzy Decision Making: Fuzzy synthetic evaluation, Fuzzy ordering, Preference and consensus, Multi objective decision making, Fuzzy Bayesian, Decision method, Decision making under Fuzzy states and fuzzy actions.

UNIT – VI:

Fuzzy Classification: Classification by equivalence relations-crisp relations, Fuzzy relations, Cluster analysis, Cluster validity, C-Means clustering, Hard C-Means clustering, Fuzzy C-Means algorithm, Classification metric, Hardening the Fuzzy C-Partition.

TEXT BOOKS:

1. Fuzzy logic with engineering applications, Timothy J.Ross, 3rd edition, Wiley,2010
2. Fuzzy sets and Fuzzy logic theory and Applications, George J.KlirBo Yuan, PHI, New Delhi,1995

REFERENCES:

1. Neural Networks and Fuzzy logic and Genetic Algorithms, S.Rajasekaran, G.A.Vijayalakshmi, Synthesis and Applications, PHI, New Delhi,2003

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VII Semester

L	T/P/D	C
3	0	3

(19PE1IT15) DATA VISUALIZATION

COURSE OBJECTIVES:

- To identify the need of core skills for visual analysis
- To describe the techniques in time-series, ranking models
- To define the different types of analysis like deviation, distribution, correlation & multivariate
- To know how to design information dashboards

COURSE OUTCOMES: After completion of the course, students should be able to

CO-1: Understand the principles of visual perception

CO-2: Apply core skills for visual analysis

CO-3: Analyze visualization techniques for various data analysis tasks

CO-4: Design information dashboard

UNIT – I:

Core Skills for Visual Analysis: Information visualization – effective data analysis – traits of meaningful data – visual perception – making abstract data visible – building blocks of information visualization – analytical interaction – analytical navigation – optimal quantitative scales – reference lines and regions – trellises and crosstabs – multiple concurrent views – focus and context – details on demand – over-plotting reduction – analytical patterns – pattern examples

UNIT – II:

Time-Series, Ranking: Time-series analysis – time-series patterns – time-series displays – time-series best practices – part-to-whole and ranking patterns – part-to-whole and ranking displays – best practices

UNIT – III:

Deviation & Distribution Analysis: deviation analysis – deviation analysis displays – deviation analysis best practices, Distribution analysis – describing distributions – distribution patterns – distribution displays – distribution analysis best practices

UNIT – IV:

Correlation & Multivariate Analysis: Correlation analysis – describing correlations – correlation patterns – correlation displays – correlation analysis techniques and best practices – multivariate analysis – multivariate patterns – multivariate displays – multivariate analysis techniques and best practices

UNIT – V:

Information Dashboard Design I: Information dashboard – categorizing dashboards – typical dashboard data – dashboard design issues and best practices – visual perception – limits of short-term memory – visually encoding data – Gestalt principles – principles of visual perception for dashboard design

UNIT – VI:

Information Dashboard Design II: Characteristics of dashboards – key goals in visual design process – dashboard display media – designing dashboards for usability – meaningful organization – maintaining consistency – aesthetics of dashboards – testing for usability – case studies: sales dashboard, CIO dashboard, Telesales dashboard, marketing analysis dashboard

TEXT BOOKS:

1. Now You See It: Simple Visualization Techniques for Quantitative Analysis, Stephen Few, Analytics Press, 2009
2. Information Dashboard Design: The Effective Visual Communication of Data, Stephen Few, O'Reilly, 2006

REFERENCES:

1. The Visual Display of Quantitative Information, Edward R. Tufte, 2nd Edition, Graphics Press, 2001
2. Data Points: Visualization that Means Something, Nathan Yau, Wiley, 2013
3. Visualizing Data: Exploring and Explaining Data with the Processing Environment, Ben Fry, O'Reilly, 2008
4. Business Analytics for Managers: Taking Business Intelligence Beyond Reporting, Gert H. N. Laursen and Jesper Thorlund, Wiley, 2010
5. The Value of Business Analytics: Identifying the Path To Profitability, Evan Stubbs, Wiley, 2011

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VII Semester

L	T/P/D	C
3	0	3

(19PE1EC05) INTERNET OF THINGS
(Common to EEE, ECE, EIE, CSE & IT)

COURSE PRE-REQUISITES: Microprocessors and Microcontrollers (19PC1EC10), Sensors and Actuators (19PE1EC20)

COURSE OBJECTIVES:

- To understand the concepts of Internet of Things
- To explore the various IoT Platforms and protocols
- To implement the web-based services on IoT devices
- To design an IoT application

COURSE OUTCOMES: After completion of the course, students should be able to

CO-1: Understand the use of Devices, Gateways and Data Management in IoT

CO-2: Analyze various protocols for IoT

CO-3: Familiarize various IoT Development frameworks

CO-4: Develop various applications in IoT

UNIT – I:

Introduction: Definition and Characteristics of IoT, Physical Design of IoT, Logical Design of IoT, IoT enabled Technologies – Wireless Sensor Networks, Cloud Computing, Big data analytics, Communication protocols, Embedded Systems, IoT Levels and Deployment Templates.

UNIT – II:

IoT Protocols: Message Queuing Telemetry Transport (MQTT), Secure Message Queuing Telemetry Transport (SMQTT), Constrained Application Protocol (CoAP), Extensible Messaging and Presence Protocol (XMPP), Advanced Message Queuing Protocol (AMQP).

UNIT – III:

Connectivity Technologies: IEEE802.15.4, Zigbee, 6LOWPAN, Wireless HART, Z-Wave, ISA 100, Bluetooth, NFC, RFID, LoRa and LoRaWAN

UNIT – IV:

IoT Physical Devices and Endpoints: Introduction to Raspberry PI-Interfaces (serial, SPI, I2C) Programming – Python program with Raspberry PI with focus of interfacing external gadgets, controlling output, reading input from pins.

UNIT – V:

IoT Platforms: Introduction to Cloud Storage models and communication APIs Webserver – Web server for IoT, Cloud for IoT, Python web application framework Designing a RESTful web API, Web Services for IoT.

UNIT – VI:

Domain Specific IoT Applications: Introduction, home automation, smart cities, environment, energy, retail, logistics, agriculture, industry, Health and Lifestyle.

Design Methodology for Home Automation and Weather Monitoring.

TEXT BOOKS:

1. Internet of Things: A Hands-on Approach, Vijay Madiseti, Arshdeep Bahga
2. The Internet of Things – Key Applications and Protocols, Olivier Hersent, David Boswarthick, Omar Elloumi, Wiley, 2012
3. The Internet of Things in the Cloud: A Middleware Perspective, Honbo Zhou, CRC Press, 2012

REFERENCES:

1. Internet of Things: Converging Technologies for Smart Environments and Integrated Ecosystems, Dr. Ovidiu Vermesan, Dr. Peter Friess, River Publishers
2. Building the Internet of Things, Sara Cordoba, Wimer Hazenberg, Menno Huisman BIS Publishers, 2011
3. Designing the Internet of Things, Adrian Mcewen, Hakin Cassimally, 2015

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VII Semester - CSE, IT

L	T/P/D	C
3	0	3

(19PE1IT10) AD HOC AND SENSOR NETWORKS

COURSE OBJECTIVES:

- To learn about the issues and challenges in the design of wireless adhoc networks
- To understand the working of MAC and Routing Protocols for adhoc and sensor networks
- To learn about the Transport Layer protocols and their QoS for adhoc and sensor networks
- To understand various security issues in ad hoc and sensor networks and the corresponding solutions

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Identify different issues in wireless ad hoc and sensor networks

CO-2: Analyse MAC, Routing, Transport and QoS protocols developed for ad hoc and sensor networks

CO-3: Understand security issues in ad hoc and sensor networks

CO-4: Develop the applications and challenges of Ad hoc sensor networks

UNIT - I:

MAC & Routing in Ad Hoc Networks: Introduction – Issues and challenges in adhoc networks – MAC Layer Protocols for wireless ad hoc networks – Contention-Based MAC protocols – MAC Protocols Using Directional Antennas – Multiple-Channel MAC Protocols – Power-Aware MAC Protocols – Routing in Adhoc Networks – Design Issues – Proactive, Reactive and Hybrid Routing Protocols

UNIT – II:

Transport & QoS in Ad Hoc Networks: TCP's challenges and Design Issues in AdHoc Networks – Transport protocols for adhoc networks – Issues and Challenges in providing QoS – MAC Layer QoS solutions – Network Layer QoS solutions – QoS Model

UNIT – III:

MAC & Routing in Wireless Sensor Networks: Introduction – Applications – Challenges – Sensor network architecture – MAC Protocols for wireless sensor networks – Low duty cycle protocols and wakeup concepts – Contention-Based protocols – Schedule-Based protocols – IEEE 802.15.4 Zigbee – Topology Control – Routing Protocols

UNIT – IV:

Transport & QoS in Wireless Sensor: Data-Centric and Contention-Based Networking – Transport Layer and QoS in Wireless Sensor Networks – Congestion Control in network processing – Operating systems for wireless sensor networks – Examples.

UNIT – V:

Security in Ad Hoc and Sensor Networks: Security Attacks – Key Distribution and Management – Intrusion Detection – Software based Anti-tamper techniques – Water marking techniques – Defense against routing attacks – Secure Ad hoc routing protocols – Broadcast authentication WSN protocols – TESLA – Biba – Sensor Network Security Protocols – SPINS

UNIT – VI:

Applications and Challenges of Ad Hoc and Sensor Networks: Mobile ad hoc networks (MANETs), Vehicular adhoc networks (VANETs), Smart phone ad hoc networks (SPANs), Wireless mesh networks Army tactical MANETs, Air Force UAV Ad hoc networks, Navy adhoc networks, Ad hoc home smart lighting, Ad hoc street light networks, Ad hoc networked of robots, Disaster rescue ad hoc network, Hospital ad hoc network, Challenges.

TEXT BOOKS:

1. Ad Hoc Wireless Networks – Architectures and Protocols, C. Siva Ram Murthy and B.S. Manoj, Pearson Education, 2006
2. Protocols and Architectures for Wireless Sensor Networks, Holger Karl, Andreas Willing, John Wiley & Sons, Inc., 2005

REFERENCES:

1. Ad Hoc Mobile Wireless Networks, Subir Kumar Sarkar, T.G. Basavaraju, C Puttamadappa, Auerbach Publications, 2008
2. Ad Hoc and Sensor Networks: Theory and Applications, Carlos De Morais Cordeiro, Dharma Prakash Agrawal, 2nd Edition, World Scientific Publishing, 2011
3. Fundamentals of Wireless Sensor Networks Theory and Practice, Waltenegus Dargie, Christian Poellabauer, John Wiley and Sons, 2010
4. Wireless Ad Hoc and Sensor Networks: Theory and Applications, Xiang-Yang Li, 1st Edition, Cambridge University Press, 2008

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VII Semester - CSE, IT

L	T/P/D	C
3	0	3

(19PE1IT12) DISTRIBUTED SYSTEMS

COURSE OBJECTIVES:

- To understand foundations of Distributed Systems
- To introduce the idea of peer-to-peer services and file system
- To understand in detail the system level and support required for distributed system
- To understand the issues involved in studying process and resource management

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Design a new distributed system with the desired features

CO-2: Apply the new load balancing, load sharing approaches

CO-3: Demonstrate time synchronization, distributed scheduling, and deadlock

CO-4: Analyse distributed file systems and distributed shared memory

UNIT – I:

Introduction:

Introduction to Distributed Systems Architecture for Distributed System, Goals of Distributed system, Hardware and Software concepts, Distributed Computing Model, Advantages & Disadvantage distributed system, Examples of Distributed Systems, Trends in Distributed Systems, Challenges.

UNIT – II:

Process & Resource Management: Process Management: Process Migration: Features, Mechanism - Threads: Models, Issues, Implementation. Resource Management: Introduction- Features of Scheduling Algorithms –Task Assignment Approach – Load Balancing Approach – Load Sharing Approach.

UNIT – III:

Memory Management in Distributed System: Basic Concept of Distributed Share Memory (DSM), DSM Architecture & its Types, Design & Implementations issues In DSM System, Structure of Share Memory Space, Consistency Model, and Thrashing.

UNIT – IV:

Time and global states: Introduction, Clocks, events and process states, Synchronizing physical clocks, Logical time and logical clocks, Global states.

UNIT – V:

Distributed Scheduling and Deadlock Distributed Scheduling- Coordination and Agreement – Introduction - Distributed mutual exclusion, Deadlock-Issues in deadlock detection & Resolutions, Deadlock Handling Strategy, Distributed Deadlock Algorithms.

Transactions and Concurrency Control: Introduction, Transactions, Nested transactions, Locks, Optimistic concurrency control, Timestamp ordering

UNIT – VI:

Distributed File System: Introduction, File service architecture – case study: Andrew File system, Name Services: Introduction, Name services and the Domain Name System, Directory services Case study: The Global Name Service.

TEXT BOOKS:

1. Distributed Systems: Principles and Paradigms, Tanenbaum A.S., Van Steen M., Pearson Education, 2007
2. Distributed Operating Systems: Concepts and Design, Pradeep K. Sinha, Prentice Hall of India, 2007
3. Distributed Systems Concepts and Design, George Coulouris, Jean Dollimore and Tim Kindberg, 5th Edition, Pearson Education, 2012

REFERENCES:

1. Distributed Computing, Principles and Applications, Liu M.L., Pearson Education, 2004
2. Advance Concept in Operating System, Singhal & Shivratar, McGraw Hill
3. Distributed Computing, Attiya & Welch, Wiley Pub

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VII Semester

L	T/P/D	C
0	2	1

(19PC2CS36) DEEP LEARNING FOR COMPUTER VISION LABORATORY

COURSE OBJECTIVES:

- To present the basic concepts of computer vision for image processing
- To study the concepts of Neural Networks and deep learning
- To understand the CNNs for deep learning
- To examine the case studies of deep learning techniques

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Understand the basic computer vision concepts for handling images

CO-2: Build and analyze the performance of various CNNs to real-life problems and datasets

CO-3: Use of transfer learning techniques for image classification, object detection etc

CO-4: Create synthetic datasets with the help of GANs

LIST OF EXPERIMENTS:

WEEK 1:

Write a program to perform different 2D and 3D transformation techniques on a given image using Python

WEEK 2:

Write a program to simulate different Linear and Non-Linear filters on a given image using Python

WEEK 3:

Write a program to implement Canny edge detection algorithm using Python

WEEK 4:

Write a program to extract interest points of an image by SIFT Detector using Python

WEEK 5:

Write a program to implement Image stitching panorama using Python

WEEK 6:

Write a program to implement Bag-of-words for a given image using Python.

WEEK 7:

Demonstration and installation of Python, PyTorch and their libraries in Google Colaboratory - Cloning GitHub repository, Upload Data, Importing Kaggle's dataset, Basic File operations.

WEEK 8:

Write a program to implement Neural network to classify MNIST dataset

WEEK 9:

Convolution Neural Network application using PyTorch
- Classification CIFAR-10 Dataset using CNN

WEEK 10&11:

Object detection using Transfer Learning of CNN architectures using PyTorch

WEEK 12:

Image generation using GAN using PyTorch

TEXT BOOKS:

1. Computer Vision: Algorithms and Applications, Richard Szeliski Springer, 2010 (<http://szeliski.org/Book/>)
2. Deep Learning, Ian Goodfellow and Yoshua Bengio and Aaron Courville, MIT Press, 2016. (<http://www.deeplearningbook.org/>)
3. Computer Vision: A Modern Approach, Forsyth and Ponce, Prentice Hall, 2002

REFERENCES:

1. CS231n: Deep Learning for Computer Vision, Stanford University (<http://cs231n.stanford.edu/>)
2. CSE 576: Computer Vision, University of Washington
b. (<https://courses.cs.washington.edu/courses/cse576/20sp/>)
3. 6.S191: Introduction to Deep Learning, Massachusetts Institute of Technology (<http://introtodeeplearning.com/>)
4. Programming Computer Vision using Python (http://programmingcomputervision.com/downloads/ProgrammingComputerVision_CCdraft.pdf)

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B.Tech. VII Semester

L	T/P/D	C
0	4	2

(19PW4CS04) MINI-PROJECT

COURSE OUTCOMES: After completion of the course, students should be able to

CO-1: Understand the formulated industry / technical problem

CO-2: Analyze and / or develop models for providing solution to Industry / Technical problems

CO-3: Interpret and arrive at conclusions from the project carried out

CO-4: Demonstrate effective communication skills through oral presentation

CO-5: Engage in effective written communication through project report

COURSE OUTLINE:

1. A student shall undergo an industry oriented mini-project, in collaboration with an industry of their specialization, during the summer vacation after sixth semester (III year II semester) of the B.Tech. programme.
2. Mini-project shall be carried out for a minimum period of 04 weeks and maximum of 06 weeks.
3. Evaluation of the mini-project shall be done by a Project Review Committee (PRC) consisting of the Head of the Department, faculty supervisor and a senior faculty member of the department.
4. The industry oriented mini-project shall be submitted in a report form and presented before the Project Review Committee (PRC) for evaluation.

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VIII Semester

L	T/P/D	C
3	0	3

(19PE1CS19) COGNITIVE ENGINEERING

COURSE OBJECTIVES:

- To identify the basics of Artificial Intelligence and Cognitive science engineering with focus on knowledge representation, and its use by individual minds, brains, and machines
- To analyze the mind and intelligence, embracing psychology, artificial intelligence, neuroscience and linguistics
- To analyze the basics of language acquisition skills and language processing techniques
- To relate the role of Neuro science in Cognitive field and robotics applications

COURSE OUTCOMES: After completion of the course, students should be able to

CO-1: Describe the major concepts and role of computers in Cognitive Science, Nature of Artificial Intelligence, Psychology, Neuroscience, Language Acquisition, Neuropsychology etc

CO-2: Explain the philosophical and theoretical perspectives, Cognitive Architecture, Cognitive Processes, mind organization, cognitive organization, Computation of Cognitive Functioning at machines level

CO-3: Analyze the Information Processing Models of the Mind, Strategies for Brain mapping, various function Nervous System

CO-4: Demonstrate the use of neuroscience in cognitive domain in present industry and also familiar with Cognitive function measurement tools, Robotics and various Challenges

UNIT – I:

Introduction to Cognitive Science and Cognitive Psychology: The Cognitive view – Some Fundamental Concepts – Computers in Cognitive Science – Applied Cognitive Science – The Interdisciplinary Nature of Cognitive Science
Cognitive Psychology – The Architecture of the Mind - The Nature of Cognitive Psychology- A Global View of The Cognitive Architecture.

UNIT – II:

Cognitive Neuroscience: Cognitive Processes, Working Memory, and Attention- The Acquisition of Skill- Brain and Cognition Introduction to the Study of the Nervous System – Neural Representation – Neuropsychology- Computational Neuroscience - The Organization of the mind.

UNIT – III:

Language Acquisition, Semantics and Processing Models:

Language Acquisition: Milestones in Acquisition – Theoretical Perspectives- Semantics and Cognitive Science – Meaning and Entailment, Computational Models of Semantic Processing.

UNIT – IV:

Natural Language Processing and Cognitive Process: Preliminaries, Role of Grammar in Language Processing. Connectionist Models, Information Processing Models of the

Mind- Physical symbol systems and language of thought- Applying the Symbolic Paradigm.

UNIT – V:

Higher-Level Cognition and Challenges: Dynamical systems and situated cognition- Challenges – Emotions and Consciousness – Computation of Cognitive Functioning in machines: Robotics, Human-Robotics Interaction.

UNIT – VI:

Cognitive Science for Vision/Image Processing: Perception and sensing: visual cognition, cognitive mechanisms of vision, Feature Extraction from Images, Information Processing in Perception and Visual Behavior, Cognitive function measurement tools and software.

TEXT BOOKS:

1. Cognitive Science: An Introduction, Neil Stillings, Steven E. Weisler, Christopher H. Chase and Mark H. Feinstein, Second Edition, 1995
2. Cognitive Science: An Introduction to the Science of the Mind José Luis Bermúdez, Cambridge University Press, New York, 2010
3. Cognitive Science: An Introduction to the Study of Mind, J. Friedenbergl and G. Silverman, 2006

REFERENCES:

1. Computational Vision: Information Processing in Perception and Visual Behavior Hanspeter A. Mallot, Translated John S. Allen
2. How the Mind Works, Steven Pinker, 2009
3. Cognitive Science: An Interdisciplinary Approach Carolyn Panzer Sobel and Paul Li, 2013
4. Mind: Introduction to Cognitive Science, Paul Thagard, 2nd Edition, MIT Press, 200
5. The MIT Encyclopedia of the Cognitive Sciences (MITECS), Wilson, Robert A., & Keil, Frank C, (eds.), MIT Press, 2001 [Primary text; available on Cognet]

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VIII Semester- CSE, IT

L	T/P/D	C
3	0	3

(19PE1CS02) AUGMENTED REALITY AND VIRTUAL REALITY

COURSE OBJECTIVES:

- To understanding of the concepts of Virtual Reality (VR)
- To studying geometric modelling concepts
- To building VR applications
- To perception on future needs

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Understand geometric modelling and Virtual environment

CO-2: Illustrate Virtual Hardware and Software

CO-3: Develop Virtual Reality applications

CO-4: Implement AR and VR business cases

UNIT – I:

Introduction to Virtual Reality:

Virtual Reality and Virtual Environment: Introduction, Computer graphics, Real time computer graphics, Flight Simulation, Virtual environment requirement, benefits of virtual reality, Historical development of VR, Scientific Landmark

3D Computer Graphics: Introduction, The Virtual world space, positioning the virtual observer

UNIT – II:

Geometric Modelling: Introduction, From 2D to 3D, 3D space curves, 3D boundary representation

Geometrical Transformations: Introduction, Frames of reference, Modelling transformations, Instances

Generic VR System: Introduction, Virtual environment, Computer environment, VR technology

UNIT – III:

Introduction to AR: Definition and Scope A brief history of AR, Examples, Related Fields, MR continuum, Virtual Reality, Ubiquitous Computing

UNIT – IV:

Tracking, Coordinate Systems, Characteristics of Tracking technology, Stationary Tracking systems, Mobile Sensors, Optical Tacking, Sensor Fusion

UNIT – V:

Computer Vision for AR, Marker Tracking, Multiple-Camera Infrared Tracking, Natural Feature Tracking by Detection, Incremental Tracking

UNIT – VI:

The Future: Driving forces of Business Cases, AR developer's Wish List, Tracking AR Outdoors, Interface with Smart Objects

TEXT BOOKS:

1. Virtual Reality Systems, John Vince, Pearson Education Asia, 2007
2. Augmented Reality, Principles and Practices, Dieter Schmalstieg, Tobias Hollerer Pearson, 2017
3. Augmented and Virtual Reality, Anand R., Khanna Publishing House, Delhi

REFERENCES:

1. Visualizations of Virtual Reality, Adams, Tata McGraw Hill, 2000
2. Virtual Reality Technology, Grigore C. Burdea, Philippe Coiffet, 2nd Edition, Wiley InderScience, 2006
3. Understanding Virtual Reality: Interface, William R. Sherman, Alan B. Craig
4. Application and Design, Morgan Kaufmann, 2008

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VIII Semester

L	T/P/D	C
3	0	3

(19PE1CS09) ANDROID APPLICATION DEVELOPMENT

COURSE OBJECTIVES:

- To describe the essentials of mobile apps development
- To examine and illustrate J2ME, Android and SQLite databases in relevance to Mobile applications
- To understand how Android applications work, manifest, Intents, and using external resources
- To learn to develop applications for current and emerging mobile computing devices

COURSE OUTCOMES: After completion of the course, students should be able to

CO-1: Describe the Mobility landscape

CO-2: Identify Mobile apps development aspects

CO-3: Design and develop mobile apps, using Android as development platform, with key focus on user experience design, native data handling and background tasks and notifications

CO-4: Summarize and Compose Testing, Signing, Packaging and Distribution of mobile apps

UNIT – I:

Introduction to Mobile: A brief history of Mobile, The Mobile Ecosystem, Mobile Information Architecture. History of Mobile Software Development, The Open Handset Alliance, Design constraints for mobile applications.

UNIT – II:

Introduction to Android Studio: The Android Platform, Android SDK, Android Studio IDE, Installation of Android Studio, working with android studio, Building a Sample Android application

UNIT – III:

Android Application Design Essentials: Anatomy of an Android applications, Application Context, Activities, Services, Intents, Receiving and Broadcasting Intents, Android Manifest File and its common settings,

UNIT – IV:

Android User Interface Design: Essentials User Interface Screen elements, Designing User Interfaces with Layouts, Using Android Data and Storage APIs, Sharing Data between Applications with Content Providers, managing data using SQLite.

UNIT – V:

Using Common Android APIs: Using Android Web APIs, Using Android Telephony APIs, Deploying Android Application to the World, Packaging and deployment

UNIT – VI:

Interaction with Server-Side Applications: Interaction with server-side applications – Using Google Maps, GPS and Wifi – Integration with social media applications.

TEXT BOOKS:

1. Android Wireless Application Development, Lauren Darcey and Shane Conder, 2nd Edition, Pearson Education, 2011
2. Mobile Design and Development, Brian Fling, 1st Edition, O'Reilly, 2009
3. Professional Android 2 Application Development, Reto Meier, Wiley India Pvt. Ltd.

REFERENCES:

1. Beginning Android, Mark L. Murphy, Wiley India Pvt. Ltd.
2. Pro Android, Sayed Y. Hashimi and Satya Komatineni, Wiley India Pvt. Ltd
3. Teach Yourself Android Application Development In 24 Hours, 1st Edition, SAMS

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VIII Semester

L	T/P/D	C
3	0	3

(19PE1CS20) CLOUD TECHNOLOGIES

COURSE OBJECTIVES:

- To explain the evolving computer model called cloud computing
- To introduce the various levels of services that can be achieved by cloud
- To analyze the concepts of IaaS, PaaS, SaaS, Public and Private Clouds
- To host applications for which the services can be delivered to consumers rapidly at minimal cost

COURSE OUTCOMES: After completion of the course, students should be able to

CO1: Explain cloud computing, virtualization and classify services of cloud computing

CO2: Illustrate architecture and programming in cloud

CO3: Build virtual machines in a datacenter/hypervisor environment

CO4: Describe the platforms for development of cloud applications and list the application of cloud

UNIT – I:

Introduction: Cloud computing at a glance, the vision of cloud computing, Defining a Cloud, A closer Look, Cloud computing reference model, Characteristics and benefits, Challenges ahead, Historical developments: Distributed Systems, Virtualization, Web 2.0, Service-Oriented Computing, Utility-Oriented Computing, Building Cloud Computing Environments: Application Development, Infrastructure and System Development, Hadoop, Force.com and Salesforce.com, Manjra soft Aneka

UNIT – II:

Cloud Computing Architecture: Introduction, The Cloud Reference Model, Types of Clouds, Economics of the Cloud, Open Challenges, Aneka: Framework overview Anatomy of the Aneka container, Building Aneka clouds, Cloud programming and management

UNIT – III:

Virtualization: Introduction to Virtualization: Objectives of virtualization, history of virtualization, benefits of virtualized technology, the virtual service desk, what can be virtualized, related forms of computing, cloud computing, software as a service – SaaS, grid computing, utility computing, virtualization processes.

UNIT – IV:

Virtualization Technologies: Ubuntu (server edition), Altiris, windows, server, software virtualization, VMware, intel virtualization, red hat virtualization, SoftGrid application, Linux virtualization, desktop virtualization, hardware virtualization, resource virtualization, processor virtualization, application virtualization.

UNIT – V:

Concurrent Computing: Introducing parallelism for single-machine computation, Programming applications with threads, Multithreading with Aneka, Programming applications with Aneka threads, High-Throughput Computing: Task computing, Task-

based application models, Aneka task-based programming, Data-Intensive Computing: What is data-intensive computing? Technologies for data-intensive computing.

UNIT – VI:

Cloud Applications: Amazon web services, Google AppEngine, Microsoft Azure, Scientific applications, Business and consumer applications, Energy efficiency in clouds, Market-based management of clouds, Federated clouds/Intercloud, Third - party cloud services

TEXT BOOKS:

1. Mastering Cloud Computing, Rajkumar Buyya, Christian Vecchiola, and Thamarai Selvi McGraw Hill Education
2. Cloud Computing Virtualization Specialist Complete Certification Kit - Study Guide Book, Ivanka Menken Gerard Blokdijk, 2009

REFERENCES:

1. Cloud Computing: A Practical Approach, Anthony T. Velte, Toby J. Velte, Robert Elsenpeter, Tata McGraw Hill, 2011
2. Enterprise Cloud Computing, Gautam Shroff, Cambridge University Press, 2010

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VIII Semester

L	T/P/D	C
3	0	3

(19PE1CS41) EXPERT SYSTEMS

COURSE OBJECTIVES:

- To introduce the fundamental concepts of expert systems
- To understand the techniques suitable for design and development of expert systems
- To analyse the concepts of knowledge representation using predicates
- To examine the properties and various stages of expert systems

COURSE OUTCOMES: After completion of the course, students should be able to

CO-1: Relate the basics of expert systems and analyze the features of knowledge-based inference rules

CO-2: Design expert system using fundamentals of predicate logic and decision process

CO-3: Apply the knowledge of decision making and reasoning techniques suitable for expert system

CO-4: Design and develop efficient expert systems suitable for real world applications

UNIT-I:

The meaning of an expert system, problem domain and knowledge domain, the advantages of an expert system, general stages in the development of an expert system, general characteristics of an expert system, history and uses of expert systems today, rule-based expert systems, procedural and nonprocedural paradigms, characteristics of artificial neural systems.

UNIT-II:

The study of logic, difference between formal logic and informal logic, meaning of knowledge, how knowledge can be represented, semantic nets, how to translate semantic nets into PROLOG, limitations of semantic nets, schemas, frames and their limitations, how to use logic and set symbols to represent knowledge, the meaning of propositional and first order predicate logic, quantifiers, imitations of propositional and predicate logic.

UNIT- III:

Trees, lattices, and graphs, state and problem spaces, AND-OR trees and goals, methods of inference, rules of inference, limitations of propositional logic, logic systems, resolution rule of inference, resolution systems, and deduction, shallow and causal reasoning, applying resolution to first-order predicate logic, forward and backward chaining, additional methods of reference, Meta knowledge, the Markov decision process.

UNIT- IV:

The meaning of uncertainty and theories devised to deal with it, types of errors attributed to uncertainty, errors associate, with induction, features of classical probability, experimental and subjective probabilities, compound and conditional probabilities, hypothetical reasoning and backward induction,

UNIT-V:

Temporal reasoning, Markov chains, odds of belief, sufficiency and necessity, role of uncertainty in inference chains, implications of combining evidence, role of inference nets in expert systems, how probabilities are propagated.

UNIT -VI:

Sources of uncertainty in rules, methods of dealing with uncertainty, Dempster-Shafer theory, theory of uncertainty based on fuzzy logic, commercial applications of fuzzy logic. How to select an appropriate problem, the stages in the development of an expert system, types of errors to expect in the development stages, the role of the knowledge engineer in the building of expert systems, the expected, life cycle of an expert system, how to do a life cycle model.

TEXTBOOKS:

1. Expert Systems -- Principles and Programming, J. Giarratano and G. Riley, 4th Edition, PWS Publishing Company, 2004
2. Expert systems Design and Development, Durkin, J., Macmillan, 1994
3. Building Expert Systems, Elias M. Awad, West Publishing Company 1996

REFERENCES:

1. Introduction to Expert Systems, Addison Wesley Longman, Peter Jackson, ISBN 0-20187686-8, 1999
2. The Engineering of Knowledge-Based Systems, Gonzalez and D. Dankel, Prentice Hall, 1994
3. Expert Systems, Nikolopoulos, Marcel Dekker Inc. 1997. ISBN 0 8247 9927 5

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VIII Semester

L	T/P/D	C
3	0	3

(19PE1CS42) SPEECH RECOGNITION SYSTEMS

COURSE OBJECTIVES:

- To introduce speech production and related parameters of speech.
- To show the computation and use of techniques such as short-time Fourier transform, linear predictive coefficients, and other coefficients in the analysis of speech.
- To understand different speech modeling procedures such as Markov and their implementation issues.
- To provide knowledge to build a simple speech recognition

COURSE OUTCOMES: After completion of the course, students should be able to

CO-1: Analyze the basic components and parameters of speech

CO-2: Identify different processes for speech modeling and recognition

CO-3: Design a speech recognition system and use different speech synthesis techniques

CO-4: Build a simple speech recognition/TTS system

UNIT- I:

Basic Concepts Speech Fundamentals: Articulatory Phonetics – Production and Classification of Speech Sounds; Acoustic Phonetics – Acoustics of speech production; Review of Digital Signal Processing concepts; Short-Time Fourier Transform, Filter-Bank and LPC Methods.

UNIT -II:

Speech Analysis Features, Feature Extraction and Pattern Comparison Techniques: Speech distortion measures– mathematical and perceptual – Log–Spectral Distance, Cepstral Distances, Weighted Cepstral Distances and Filtering, Likelihood Distortions.Spectral Distortion using a Warped Frequency Scale, LPC, PLP and MFCC Coefficients, Time Alignment and Normalization – Dynamic Time Warping, Multiple Time – Alignment Paths.

UNIT -III:

Speech Modeling Hidden Markov Models: Markov Processes, HMMs – Evaluation, Optimal State Sequence – Viterbi Search, Baum-Welch Parameter Re-estimation, Implementation issues.

UNIT- IV:

Speech Recognition Large Vocabulary Continuous Speech Recognition: Architecture of large vocabulary continuous speech recognition system – acoustics and language models – n-grams, context dependent subword units; Applications and present status.

UNIT -V:

Speech Synthesis Text-to-Speech Synthesis: Concatenative and waveform synthesis methods, sub-word units for TTS, intelligibility and naturalness – role of prosody, Applications and present status.

UNIT- VI:

Using Python / Matlab / IITH Virtual Labs: Manual speech signal-to-symbol transformation, Speech production mechanism, Nature of speech signal, Basics of DSP, Short-time spectrum analysis of speech, Spectrographic analysis of speech, Cepstral analysis of speech, Linear prediction analysis of speech, Formant synthesis, Analysis by synthesis of speech

TEXT BOOKS:

1. Digital Processing of Speech Signals, L.R.Rabiner and R.W.Schafer, Pearson Education, 2002
2. Fundamentals of Speech Recognition, Lawrence Rabiner and Biing-Hwang Juang, Pearson Education, 2003

REFERENCES:

1. Speech and Language Processing – An Introduction to Natural Language Processing, Daniel Jurafsky and James H Martin, Computational Linguistics, and Speech Recognition, Pearson Education, 2002
2. Discrete-Time Speech Signal Processing – Principles and Practice, Thomas F Quatieri, Pearson Education, 2004
3. Speech and Audio Signal Processing, Ben Gold and Nelson Morgan, Processing and Perception of Speech and Music, Wiley- India Edition, 2006
4. Speech Recognition, Claudio Becchetti and Lucio PrinaRicotti, John Wiley and Sons, 1999 word units for TTS, intelligibility and naturalness – role of prosody, Applications and present status
5. <https://ssp-iith.vlabs.ac.in/>

VNR VIGNANA JYOTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

B.Tech. VIII Semester

L	T/P/D	C
3	0	3

(19PE1CS43) FUNDAMENTALS OF QUANTUM COMPUTING

COURSE OBJECTIVES:

- To Understand the basics of quantum computation and quantum mechanics
- To Apply different models of quantum computation
- To Illustrate the quantum models using machine learning algorithms
- To Explore various Quantum algorithms

COURSE OUTCOMES: After completion of the course, students should be able to

CO-1: Explore the quantum computation environment

CO-2: Identify the implications of quantum computation in the field of mathematics and associated fields

CO-3: Demonstrate building blocks and programming methodologies for quantum computing

CO-4: Apply quantum computation algorithms

UNIT- I:

Introduction and Background: Overview, The Circuit Model of Computation, A Linear Algebra Formulation of the Circuit Model, Reversible Computation. A Preview of Quantum Physics, Quantum Physics and Computation.

Linear Algebra and The Dirac Notation: The Dirac Notation and Hilbert, Dual Vectors, Operators, The Spectral Theorem, Functions of Operators

UNIT- II:

Qubits and The Framework of Quantum Mechanics: The State of a Quantum System, Time-Evolution of a Closed System, Composite Systems.

A Quantum Model of Computation: The Quantum Circuit Model, Quantum Gates, 1-Qubit Gates, Controlled-U Gates, Universal Sets of Quantum Gates, Efficiency of Approximating Unitary Transformations, Implementing Measurements with Quantum Circuits.

UNIT- III:

Superdense Coding and Quantum Teleportation: Superdense Coding, Quantum Teleportation, An Application of Quantum Teleportation.

Quantum Machine Learning: Introduction, Supervised learning from quantum data, The PAC model of learning, Learning from quantum examples under the uniform distribution, Unsupervised learning from quantum data.

UNIT -IV:

Quantum Error Correction: Error Models for Quantum Computing, Encoding, Error Recovery.

Architecture: Bits and Qubits, Classical Gates, Reversible Gates, Quantum Gates.

UNIT -V:

Programming Languages: Programming in a Quantum World, Quantum Assembly Programming, Toward Higher-Level Quantum Programming.

Theoretical Computer Science: Deterministic and Nondeterministic Computations, Probabilistic Computations, Quantum Computations.

UNIT -VI:

Quantum Algorithms: Deutsch's Algorithm, The Deutsch–Jozsa Algorithm, Simon's Periodicity Algorithm, Grover's Search Algorithm, Shor's Factoring Algorithm

TEXT BOOKS:

1. An Introduction to Quantum Computing, Phillip Kaye, Raymond Laflamme, Michele Mosca, Oxford University Press
2. Quantum Computing for Computer Scientists, Noson S. Yanofsky, Michael A. Mannucci, Cambridge University Press

REFERENCES:

1. Quantum Computing, Ronald De Wolf, QuSoft, CWI and University of Amsterdam
2. Quantum Computing Explained, David McMahon, Wiley
3. Quantum Computing Fundamentals, William (Chuck) Easttom II

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B.Tech. VIII Semester

L	T/P/D	C
3	0	3

(19PE1CS44) SOCIAL NETWORK ANALYSIS

COURSE PRE-REQUISITES:

- A course on "Web Technologies"
- A course on "Computer Networks"
- A course on "Data Warehousing and Data Mining"

COURSE OBJECTIVES:

- To introduces the concepts of social media
- To provides the mechanisms for social network analysis
- To includes the concepts that allow for better visualization of widely used services such as email, Wikis, Twitter, flickr, YouTube
- To includes the concepts that allow for better analysis of widely used services such as email, Wikis, Twitter and YouTube

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Construct social network maps easily

CO-2: Gain skills in tracking the content flow through the social media

CO-3: Use NodeXL to perform social network analysis

CO-4: Analyze the concepts behind widely used social networks such as email, Wikis, Twitter and YouTube

UNIT - I:

Introduction: social media and Social Networks. Social Media: New Technologies of Collaboration. Social Network Analysis: Measuring, Mapping, and Modeling collections of Connections.

UNIT - II:

NodeXL, Layout, Visual Design, and Labeling, Calculating and Visualizing Network Metrics, Preparing Data and Filtering, Clustering and Grouping.

UNIT - III:

CASE STUDIES - I: Email: The lifeblood of Modern Communication. Thread Networks: Mapping Message Boards and Email Lists.

UNIT – IV:

Twitter: Conversation, Entertainment and Information, All in one Network

UNIT - V:

CASE STUDIES - II: Visualizing and Interpreting Facebook Networks, WWW Hyperlink Networks.

UNIT-VI:

CASE STUDIES - III: You Tube: Contrasting Patterns of Content Interaction, and Prominence. Wiki Networks: Connections of Creativity and Collaboration.

TEXT BOOKS:

1. Analyzing Social Media Networks with NodeXL: Insights from a Connected World, Hansen, Derek, Ben Shneiderman, Marc Smith, Morgan Kaufmann, 2011
2. Web Analytics 2.0: The Art of Online Accountability, Avinash Kaushik, Sybex, 2009

REFERENCE:

1. Social Media Analytics: Effective Tools for Building, Interpreting and Using Metrics, Marshall Sponder, 1st Edition, MGH, 2011

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B.Tech. VIII Semester

L	T/P/D	C
3	0	3

(19PE1CS17) DISTRIBUTED TRUST AND BLOCKCHAIN TECHNOLOGIES

COURSE OBJECTIVES:

- To get the terminologies and overview of block chain technologies
- To study the concepts and foundation of blockchain Technology
- To understand Security Mechanism and Consensus in blockchain
- To design Use Cases and Architecture blockchain Technology

COURSE OUTCOMES: After completion of the course, students should be able to

CO-1: Understand the concepts related to digital distributed ledger

CO-2: Classify the Byzantine model of fault tolerance mechanisms

CO-3: Apply blockchain scripting language to build Ethereum and its Smart Contracts in application development

CO-4: Design Hyperledger and analyze privacy and security issues

UNIT – I:

Need for Distributed Record Keeping, Byzantine Generals problem Consensus algorithms and their scalability problems, Technologies Borrowed in Blockchain – hash pointers, consensus, digital cash etc.

UNIT – II:

Byzantine Models of fault tolerance, Hash functions, Puzzle friendly Hash, Collision resistant hash, digital signatures, public key crypto, verifiable random functions, Zero-knowledge systems

UNIT – III:

Bitcoin blockchain, the challenges, and solutions, proof of work, Proof of stake, alternatives to Bitcoin consensus, Bitcoin scripting language and their use

UNIT – IV:

Ethereum and Smart Contracts, The Turing Completeness of Smart Contract Languages and verification challenges, Using smart contracts to enforce legal contracts, comparing Bitcoin scripting vs. Ethereum Smart Contracts

UNIT – V:

Hyperledger fabric, Fabric Membership, Fabric Membership, plug and play platform and mechanisms in permissioned blockchain

UNIT – VI:

Pseudo-anonymity vs. anonymity, attacks on Blockchains – such as Sybil attacks, selfish mining, 51% attacks.

TEXT BOOKS:

1. Blockchain Technology: Cryptocurrency and Applications, S. Shukla, M. Dhawan, S. Sharma, S. Venkatesan, Oxford University Press, 2019

2. Blockchain: The Blockchain for Beginnings, Guild to Blockchain Technology and Blockchain Programming, Josh Thompson, Create Space Independent Publishing Platform, 2017

REFERENCES:

1. Blockchain Quick Reference, Brenn Hill, Samanyu Chopra, Paul Valencourt, 2018, Packt Publishing
2. Blockchain: Blueprint for a New Economy, Melanie Swa, 2015
3. Mastering Bitcoin: Programming the Open Blockchain, Andreas M. Antonopoulos, 2017

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B.Tech. VIII Semester

L	T/P/D	C
3	0	3

(19PE1CS45) ROBOTIC PROCESS AUTOMATION

COURSE OBJECTIVES:

- To discuss the importance of Robotic Process Automation
- To understand Web Control Room and Client Introduction
- To understand how to handle various devices and the workload
- To understand Bot creators, Web recorders and task editors

COURSE OUTCOMES: After completion of the course, the student should be able to

CO-1: Describe RPA, where it can be applied and how it is implemented

CO-2: Explain the importance of Web Control Room and Client Introduction

CO-3: Apply knowledge to handle various devices and the workload

CO-4: Develop Bot creators, Web recorders and task editors

UNIT - I:

Introduction to Robotic Process Automation & Bot Creation Introduction to RPA and Use cases – Automation Anywhere Enterprise Platform – Advanced features and capabilities – Ways to create Bots.

UNIT - II:

Web Control Room and Client Introduction - Features Panel - Dashboard (Home, Bots, Devices, Audit, Workload, Insights) - Features Panel – Activity (View Tasks in Progress and Scheduled Tasks) - Bots (View Bots Uploaded and Credentials).

UNIT - III:

Devices (View Development and Runtime Clients and Device Pools) - Workload (Queues and SLA Calculator) - Audit Log (View Activities Logged which are associated with Web CR)

UNIT - IV:

Administration (Configure Settings, Users, Roles, License and Migration) - Demo of Exposed API's – Conclusion – Client introduction and Conclusion.

UNIT - V:

Bot Creator Introduction – Recorders – Smart Recorders – Web Recorders – Screen Recorders - Task Editor – Variables - Command Library – Loop Command – Excel Command – Database Command - String Operation Command - XML Command.

UNIT - VI:

Terminal Emulator Command - PDF Integration Command - FTP Command - PGP Command - Object Cloning Command - Error Handling Command - Manage Windows Control Command - Workflow Designer - Report Designer.

TEXT BOOKS:

1. Learning Robotic Process Automation: Create Software robots and automate business processes with the leading RPA tool - UiPath: Create Software robots. with the leading RPA tool – UiPath Kindle Edition

REFERENCE:

1. Robotic Process Automation A Complete Guide - 2020 Edition Kindle Edition

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B.Tech. VII Semester	L	T/P/D	C
	0	8	4
(19PW4CS05) MAJOR PROJECT PHASE-I			

B.Tech. VIII Semester	L	T/P/D	C
	0	12	6
(19PW4CS06) MAJOR PROJECT PHASE-II			

COURSE OUTCOMES: After completion of the course, students should be able to

CO-1: Identify and formulate the problem (Industry/technical/societal)

CO-2: Analyze, design and develop a solution to industry/technical/societal problems

CO-3: Implement and execute the solution

CO-4: Demonstrate effective communication skills through oral presentation

CO-5: Engage in effective written communication through project report

COURSE OUTLINE:

- A student shall initiate major project in seventh semester (IV year I semester) and continue it in the eighth semester (IV year II semester).
- Major project shall be carried out in two phases i.e., Major Project Phase-I in the seventh semester and Major Project Phase-II in the eighth semester.
- Major project shall be evaluated for a total of 200 marks. Out of which, Major Project Phase-I shall be evaluated for 100 marks in seventh semester and Major Project Phase-II for 100 marks in eighth semester.
- Evaluation of Major Project Phase-I and Major Project Phase-II shall consist of both CIE and SEE in each semester.
- CIE shall be done by a Project Review Committee (PRC) consisting of Head of the Department, project supervisor and senior faculty member of the Department.
- CIE shall be done on the basis of two seminars conducted in each semester as per the academic calendar and as per the evaluation format provided by the DoA.
- A student shall submit project progress in prescribed report format during each of the project reviews.
- SEE shall be carried out in both Major Project Phase-I and Major Project Phase-II.
- SEE in Major Project Phase-I shall be conducted by a committee consisting of Head of the Department, the project supervisor and one senior faculty of the programme.
- SEE in Major Project Phase-II (project viva-voce) shall be conducted by a committee consisting of an external examiner, Head of the Department, the project supervisor and one senior faculty of the programme.